Automated Truncation of Differential Trails and Trail Clustering in ARX (Pseudocode)

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Abstract. Accompanying pseudocode to publication "Automated Truncation of Differential Trails and Trail Clustering in ARX" from SAC'21 (ePrint Report 2021/1194), Sections 4 and 5.

Algorithm 1 Truncation of Differential Trails in ARX

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Input:
    i: 0 \le i < n: bit position; j: 1 \le j < R: round position
    \tau: non-truncated trail on R rounds, where \tau_i^j is the i-th bit at round j
Output:
    \{\tau\}: all truncations of \tau that follow Rule 1, Rule 2 and Rule 3
 1: procedure truncate_trail
 2: if j < R then
          \mathbf{for}\ \mathtt{truncate} = \mathtt{true}, \mathtt{false}\ \mathbf{do}
 3:
 4:
               // truncate bit \tau_i^j
               if truncate = true and \tau_i^j \neq * then
 5:
                     Truncate bit \tau_i^j \leftarrow * and propagate to rounds j+1,\ldots,R-1
 6:
                     if Rules 1,2 and 3 are not violated for any round then Update \tau with \tau^j, \tau^{j+1} \dots \tau_j^{R-1}
 7:
 8:
                          Call truncate_trail for next bit i + 1 or next round j + 1
9:
                // do not truncate \tau_i^j: move to next bit
10:
               if truncate = false then
11:
12:
                     Call truncate_trail for next bit i + 1 or next round j + 1
13: else
          // Last round: return a truncated version of \tau
14:
15:
          return \tau
```

if $(\tau \subset T)$ then

continue

19: 20:

21:

22:

24: $\mathfrak{T}' \leftarrow \mathfrak{T} \cup \mathfrak{t}$ 25: **return** \mathfrak{T}'

Input: \mathfrak{T} : set of disjoint TD trails; $\boldsymbol{\tau}$: new TD trail (possibly $\boldsymbol{\tau} \in \mathfrak{T}$) Output: \mathfrak{T}' : updated set of disjoint TD trails that contains all new (non-truncated) trails from τ (possibly $\mathfrak{T} = \mathfrak{T}'$) 1: procedure tdiff_absorb_new_trail(\mathfrak{T}, τ) 2: // initialize a set ${\mathfrak t}$ of TD trails with the input trail ${m au}$ 3: $\mathfrak{t} \leftarrow \emptyset$; add $\boldsymbol{\tau}$ to \mathfrak{t} 4: for all $T \in \mathfrak{T}$ do 5: if $\mathfrak{t} = \emptyset$ then // all trails in ${\mathfrak t}$ have been fully absorbed; return 6: 7: return \mathfrak{T} // absorb \mathfrak{t} into \mathbf{T} and store the remainder in \mathfrak{t}' 8: $\mathfrak{t}' \leftarrow \emptyset$ 9: 10: for all $au \in \mathfrak{t}$ do // if au contains trails not already in ${f T}$, then split ${f au}$ into ${f TD}$ trail subsets 11: to exclude duplicates using if $(T \subset \tau) \vee (T, \tau : PO)$ then 12: $\mathbf{t}_{\mathrm{temp}} \leftarrow \mathbf{tdiff_madd_trails_make_disjoint}(\mathbf{T}, oldsymbol{ au})$ 13: add $\mathfrak{t}_{\mathrm{temp}}$ to \mathfrak{t}' 14: // if τ , **T**: disjoint, then all trails in τ are new, so add it 15: if (τ, T) : disjoint then 16: 17: add $\boldsymbol{\tau}$ to \mathfrak{t}' 18: // if τ is a subset of $T \implies$ it contains no new trails, so do nothing

// overwrite \mathfrak{t} with the part of it that was not absorbed i.e. \mathfrak{t}'

23: // $\mathfrak t$ contains all trails not absorbed in $\mathfrak T$ – add them to $\mathfrak T$ and return

Algorithm 2 Absorb a new TD trail au into exisiting set of trails au

Algorithm 3 The bitwise conditional truncated differential probability of ADD Input:

 $(\alpha\beta\gamma)_i, (\alpha\beta\gamma)_{i-1}$: the values of the truncated differential $(\alpha\beta\gamma)$ at bit positions i and (i-1) for $1 \le i < n$

34: return p_{i-1}

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Output:
     p_{i-1} = \Pr((\alpha\beta\gamma)_i \mid (\alpha\beta\gamma)_{i-1}) or -1 (invalid input) if the inputs do not comply
     with Rules 1, 2 and 3
 1: procedure xdp_dset_add_i(i, (\alpha\beta\gamma)_i, (\alpha\beta\gamma)_{i-1})
 2: if (\alpha\beta\gamma)_i, (\alpha\beta\gamma)_{i-1} contradict Rules 1, 2, 3 then
            return -1
 4: p_{i-1} \leftarrow 1 // initialize Pr to 1
 5: if 1 \le i \le n - 1 then
 6:
            if (i-1) = 0 then
 7:
                   // By Rule 4: (\alpha_0 \neq *) \land (\beta_0 \neq *) \land (\gamma_0 \neq *)
 8:
                   if \alpha_0 \oplus \beta_0 \neq \gamma_0 then p_{i-1} \leftarrow 0 else p_{i-1} \leftarrow 1 // Theorem 1
 9:
             // non-truncated case
10:
            if (\alpha_{i-1} \neq *) \land (\beta_{i-1} \neq *) \land (\gamma_{i-1} \neq *) then
11:
                   if \alpha_{i-1} = \beta_{i-1} = \gamma_{i-1} then
                          // By Rule 2: (\alpha_i \neq *) \land (\beta_i \neq *) \land (\gamma_i \neq *)
12:
13:
                          if \alpha_i \oplus \beta_i \oplus \gamma_i \neq \alpha_{i-1} then p_{i-1} \leftarrow 0 else p_{i-1} \leftarrow 1 // Theorem 1
                   else
14:
15:
                          p_{i-1} \leftarrow 1/2 // Theorem 1 for \neg(\alpha_{i-1} = \beta_{i-1} = \gamma_{i-1})
16:
             // truncated case
             if (\alpha_{i-1} = *) \lor (\beta_{i-1} = *) \lor (\gamma_{i-1} = *) then
17:
                    // w.l.o.g. assume (\alpha_{i-1} = *): by Rule 1 \implies (\beta_{i-1} \neq *) \land (\gamma_{i-1} \neq *)
18:
19:
                   if \beta_{i-1} = \gamma_{i-1} then
20:
                          // By Rule 2: (\alpha_i \neq *) \land (\beta_i \neq *) \land (\gamma_i \neq *)
21:
                          if \alpha_i \oplus \beta_i \oplus \gamma_i = \beta_{i-1} then
22:
                                 //(\alpha_{i-1} = *) \implies \text{by Theorem 1 for } \alpha_{i-1} = \beta_{i-1} \implies p_{i-1} = 1
                                 and for \alpha_{i-1} \neq \beta_{i-1} \implies p_{i-1} = 1/2, so in total p_{i-1} = 1 +
                                 1/2 = 3/2
23:
                                 p_{i-1} \leftarrow 3/2
24:
                          else
25:
                                 p_{i-1} \leftarrow 0 // \text{ Theorem } 1
26:
                   if \beta_{i-1} \neq \gamma_{i-1} then
27:
                          // \neg (\alpha_{i-1} = \beta_{i-1} = \gamma_{i-1}): \forall \alpha_{i-1}, so by Theorem 1 for \alpha_{i-1} =
                          0: p_{i-1} = 1/2 \text{ and for } \alpha_{i-1} = 1: p_{i-1} = 1/2, \text{ so in total } p_{i-1} = 1/2
                          1/2 + 1/2 = 1
28:
                          p_{i-1} \leftarrow 1
29: // MSB
30: if i = n then
31:
            // w.l.o.g let (\alpha_{n-1} = *): by Theorem 1 the Pr at the MSB is 1, so for
            \alpha_{n-1} = 0: p_{n-1} = 1 and for \alpha_{n-1} = 1: p_{n-1} = 1, so in total p_{n-1} = 2
            if (\alpha_{n-1} = *) \lor (\beta_{n-1} = *) \lor (\gamma_{n-1} = *) then
32:
33:
                   p_{n-1} \leftarrow 2
```

Algorithm 4 Differential Probability of Speck DS Trail: Processing a Beta

Input:

 $\beta_{i'}^{j'} = *$: start of a beta chain – the value of β in an R-round Speck trail at round j' and bit position i' that is *: $0 \le j' \le R-1$, $0 \le i' \le (n-1)$; $l \in$ $\{2,3\}$: left bit-rotation constant for Speck; $r \in \{7,8\}$: right bit-rotation constant for Speck; V: array of visited bits in the beta chain indexed by j: round; i: bit position as V_{ji}

```
Output:
       p_{i'}^{j'}, \bar{p}_{i'}^{j'}: Pr of the beta chain for the cases resp. \beta_{i'}^{j'} = 0 and \beta_{i'}^{j'} = 1; updated V;
  1: procedure speck_trail_beta_chain(\beta_{i'}^{j'} = *, V)
 2: \beta_{\text{prev}} \leftarrow \emptyset; \overline{\beta}_{\text{prev}} \leftarrow \emptyset // temporary variables to store \beta_{i-l}^{j-1}
  3: i \leftarrow i', p_{i'}^{j'} \leftarrow 1, \overline{p}_{i'}^{j'} \leftarrow 1 // initialize the beta chain Pr and the start bit i
  4: for j = j' \dots R - 1 do
                  if j = j' then
  5:
                            // start of a beta chain: initialize the two possibilities for \beta_i^j = *
  6:
                  \beta_i^j \leftarrow 0; \ \overline{\beta}_i^j \leftarrow 1 if j > j' then
  7:
  8:
                            // middle of beta chain: compute \beta_i^j from previous rounds; by the SPECK round function: \beta_i^j = \gamma_i^{j-1} \oplus \beta_{i-l}^{j-1}; note that \beta_i^j = \beta_{i-l}^{j-1} = * as they are part of a beta chain; then by the propagation conditions follows
  9:
                             that (\gamma_i^{j-1} \neq *); the value of \beta_{i-1}^{j-1} is stored in \beta_{\text{prev}}
                             \beta_i^j \leftarrow \gamma_i^{j-1} \oplus \beta_{\text{prev}}; \ \overline{\beta}_i^j \leftarrow \gamma_i^{j-1} \oplus \overline{\beta}_{\text{prev}}
10:
                   // the conditional Pr of bit i+1, round j for \beta_i^j and \overline{\beta}_i^j (Alg. (3))
11:
                  p_i^j \leftarrow \mathbf{xdp\_dset\_add\_i}(i+1, (\mathbf{A}, \mathbf{B}, \Gamma)_{i+1}^j, (\alpha, \beta, \gamma)_i^j)
12:
                  \begin{array}{l} \overline{p}_i^j \leftarrow \mathbf{xdp\_dset\_add\_i}(i+1,(\mathbf{A},\mathbf{B},\varGamma)_{i+1}^j,(\alpha,\overline{\beta},\gamma)_i^j) \\ // \text{ accumulate the Pr to the total Pr of the beta chain} \end{array}
13:
14:
                  \begin{split} & p_{i'}^{j'} \leftarrow (p_{i'}^{j'} \cdot p_i^j); \ \ \overline{p}_{i'}^{j'} \leftarrow (\overline{p}_{i'}^{j'} \cdot \overline{p}_i^j) \\ & \beta_{\text{prev}} \leftarrow \beta_i^j; \ \overline{\beta}_{\text{prev}} \leftarrow \overline{\beta}_i^j \ // \text{ store the values of } \beta_i^j = * \\ & V_{ji} \leftarrow \text{true } // \text{ mark the bit of the beta chain as visited} \end{split}
15:
16:
17:
18:
                   // update the next bit position of the beta chain at the next round (j+1): it
                  is i rotated by l to the left due to the left rotation in Speck
                   i \leftarrow (i+l) \mod n
19:
20: return p_{i'}^{j'}, \overline{p}_{i'}^{j'}
```

Algorithm 5 Differential Probability of Speck DS Trail: Processing a Gamma Chain

```
Input:
          \gamma_{i'}^{j'} = *: start of a gamma chain – the value of \gamma in an R-round Speck trail at
          round j' and bit position i' that is *: 0 \leq j' \leq R-1, 0 \leq i' \leq (n-1); l \in
          \{2,3\}: left bit-rotation constant for Speck; r \in \{7,8\}: right bit-rotation constant
          for Speck; V: array of visited bits in the beta chain indexed by j: round; i: bit
          position as V_{ii})
 Output:
         p_{i'}^{j'}, \bar{p}_{i'}^{j'}: Pr of the gamma chain for the cases resp. \gamma_{i'}^{j'} = 0 and \gamma_{i'}^{j'} = 1; updated V;
   1: procedure speck_trail_gamma_chain(\gamma_{i'}^{j'} = *, V)
   2: i \leftarrow i', j \leftarrow j', p_{i'}^{j'} \leftarrow 1, \overline{p}_{i'}^{j'} \leftarrow 1 // initialize the gamma chain Pr and the start j, i
   3: // start of a gamma chain: initialize the two possibilities for \gamma_i^j = *
   4: \gamma_i^j \leftarrow 0; \overline{\gamma}_i^j \leftarrow 1
5: // the conditional Pr of bit i+1, round j for \gamma_i^j and \overline{\gamma}_i^j (Alg. (3))
   6: p_i^j \leftarrow \mathbf{xdp\_dset\_add\_i}(i+1, (A, B, \Gamma)_{i+1}^j, (\alpha, \beta, \gamma)_i^j)
   7: \overline{p}_i^j \leftarrow \mathbf{xdp\_dset\_add\_i}(i+1, (A, B, \Gamma)_{i+1}^j, (\alpha, \beta, \overline{\gamma})_i^j)
   8: // accumulate the Pr at (j,i) to the total Pr of the gamma chain
8: // accumulate the Pr at (j,i) to the total Pr of the gamma chain 9: p_{i'}^{j'} \leftarrow (p_{i'}^{j'} \cdot p_i^j); \overline{p}_{i'}^{j'} \leftarrow (\overline{p}_{i'}^{j'} \cdot \overline{p}_i^j) 10: V_{ji} \leftarrow true // mark the bit of the gamma chain as visited 11: //\gamma_i^j = \alpha_{i-r}^{j+1} through the right rotation by r; process the two possibilities for \alpha_{i-r}^{j+1} 12: p_{i-r}^{j+1} \leftarrow \mathbf{xdp\_dset\_add\_i}(i-r+1, (A,B,\Gamma)_{i-r+1}^{j+1}, (\alpha,\beta,\gamma)_{i-r}^{j+1}) 13: \overline{p}_{i-r}^{j+1} \leftarrow \mathbf{xdp\_dset\_add\_i}(i-r+1, (A,B,\Gamma)_{i-r+1}^{j+1}, (\alpha,\beta,\overline{\gamma})_{i-r}^{j+1}) 14: // accumulate the Pr at (j+1,i-r) to the total Pr of the gamma chain 15: p_{i'}^{j'} \leftarrow (p_{i'}^{j'} \cdot \overline{p}_{i-r}^{j+1}); \overline{p}_{i'}^{j'} \leftarrow (\overline{p}_{i'}^{j'} \cdot \overline{p}_{i-r}^{j+1}) 16: V_{(j+1)(i-r)} \leftarrow true // mark the bit of the gamma chain as visited 17: //\gamma_i^j = * further affects \beta_i^{j+1} = * through \beta_i^{j+1} = \gamma_i^j \oplus \beta_{i-3}^j; note that \gamma_i^j = *
          * \Longrightarrow \beta_{i-3}^j \neq * due to the propagation conditions for Speck64; \beta_i^{j+1} = * gives
         rise to a beta chain, which is processed with Alg. (4)
 18: p_{i'}^{j'}, \bar{p}_{i'}^{j'} \leftarrow \mathbf{speck\_trail\_beta\_chain}(\beta_i^{j+1} = *, V)
 19: return p_{i'}^{j'}, \overline{p}_{i'}^{j'}
```

Algorithm 6 Differential Probability of Speck DS Trail

Input:

T: DS Speck trail on R rounds with n-bit words

Output:

p: the differential probability of T (the sum of the Pr of all non-truncated trails generated by T)

```
1: procedure xdp_dset_speck_trail(T)
 2: // Initialize array of visited bits in T indexed by j: round; i: bit position
 3: \forall j, i: 0 \le j \le R-1, 0 \le i \le (n-1): V_{ji} \leftarrow \texttt{false}
 4: p \leftarrow 1 // initialize Pr of trail T
 5: for j = 0 \dots R - 1 do
 6:
            for i = 0 \dots n-1 do
                  // start of gamma chain – process with Alg. (5)
 7:
 8:
                  if (\gamma_i^j = *) \wedge (V_{ji} = \text{false}) then
                         (p_i^j, \bar{p}_i^j) \leftarrow \text{speck\_trail\_gamma\_chain}(\gamma_i^j, V)
 9:
                         p \leftarrow p \ (p_i^j + \overline{p}_i^j) \ // \text{ accumulate Pr}
10:
11:
                   // start of beta chain – process with Alg. (4)
                   if (\beta_i^j = *) \wedge (V_{ji} = \text{false}) then
12:
13:
                         (p_i^j, \overline{p}_i^j) \leftarrow \mathbf{speck\_trail\_beta\_chain}(\beta_i^j, V)
                         p \leftarrow p \ (p_i^j + \overline{p}_i^j) \ // \text{ accumulate Pr}
14:
                   // if there are no dependency chains – compute the conditional \Pr of the
15:
                  single bit position using Alg. (3)
                  if (\beta_i^j \neq *) \land (\gamma_i^j \neq *) \land (V_{ji} = \text{false}) then
16:
                         p_i^j \leftarrow \mathbf{xdp\_dset\_add\_i}(i+1, (\mathbf{A}, \mathbf{B}, \varGamma)_{i+1}^j, (\alpha, \beta, \gamma)_i^j)
17:
18:
                         V_{ji} \leftarrow \texttt{true} // \text{ mark the bit as visited}
19:
                         p \leftarrow p \ p_i^j \ // \text{ accumulate Pr}
20: return p
```

Algorithm 7 Generate all differences in TD a that are not already in TD A Input:

A, a: non-disjoint distinct TD i.e. $(a \subset A) \vee (A \subset a) \vee (A, a : PO)$ (partially overlapping); A, a collectively generate set of differences \mathcal{D}

Output:

 $\{a\}$: set of TD s.t. $\forall i, j: a_i, a_j \in \{a\}$: disjoint; $\forall i: a_i \in \{a\}: a_i, A$: disjoint; $A, \{a\}$ collectively generate \mathcal{D} with any duplicates removed

e: TD representing the differences generated by a that are also in A (i.e. the set of

```
redundant differences in a with respect to A)
 1: procedure tdiff_make_disjoint(A, a)
 2: if (A \subset a) \vee (A, a : PO) then
 3:
          m \leftarrow \text{mask for the bits that are} * \text{in } a \text{ and } \cdot \text{in A}
 4:
          // set the bits that are * in a and \cdot in A to the values in A
          // the result TD e is the set of differences generated by a that are already in
 5:
          A
          e \leftarrow a \text{ OR } (A \text{ AND } m)
 6:
 7:
          // Split a into subsets that exclude the overalpping TD e
          \{a\} \leftarrow \emptyset
 8:
 9:
          for all bit positions i where a_i = * do
10:
                // set all stars up to the (i-2)-nd star to the value in e
11:
12:
                set (a'_0, \ldots, a'_{i-2}) to (e_0, \ldots, e_{i-2})
                // set the (i-1)-st star to the negated value of e_{i-1} to ensure a', e: disjoint
13:
                a'_{i-1} \leftarrow 1 \oplus e_{i-1}
14:
15:
                // leave all stars at positions \geq i unchanged i.e. as in a
16:
                add a' to \{a\}
17: else
          //(a \subset A) \implies all diffs. in a are already in A
18:
          e \leftarrow a; \{a\} \leftarrow \emptyset
19:
20: return \{a\}, e
```

Algorithm 8 Generate all ADD TD differentials in (a, b, c) that are not already in (A, B, Γ)

```
Input:
                                                                            ADD
                                                                                          TD
     (A, B, \Gamma), (a, b, c):
                                   non-disjoint
                                                           distinct
                                                                                                      differen-
    tials i.e. ((a,b,c)\subset (A,B,\Gamma))\vee ((A,B,\Gamma)\subset (a,b,c))\vee ((A,B,\Gamma),(a,b,c):\mathsf{PO})
     (partially overlapping); (A, B, \Gamma), (a, b, c) collectively generate set of ADD differ-
    entials \mathcal{D} (possibly with duplicates)
Output:
     \{(a,b,c)\}: set of ADD TD differentials s.t. \forall i,j:(a,b,c)_i,(a,b,c)_j\in\{(a,b,c)\}: dis-
    joint; \forall i : (a, b, c)_i \in \{(a, b, c)\} : (a, b, c)_i, (A, B, \Gamma): \text{ disjoint}; (A, B, \Gamma), \{(a.b.c)\}
     collectively generate the set \mathcal{D} with any duplicates removed
     (e_A, e_B, e_{\Gamma}): ADD TD differential representing the differences generated by (a, b, c)
    that are also in (A, B, \Gamma) (i.e. the set of redundant differences in (a, b, c) with respect
     to (A, B, \Gamma)
 1: procedure tdiff_madd_make_disjoint((A, B, \Gamma), (a, b, c))
 2: \{(a,b,c)\} \leftarrow \emptyset
 3: // Split a into \{a\} s.t. \{a\}, A: disjoint, a \cap A = e_A (Alg. (7))
 4: (\{a\}, e_A) \leftarrow \mathbf{tdiff\_make\_disjoint}(A, a)
 5: if (A \subset a) \vee (A, a : PO) then
           // for each TD a_i \in \{a\} generate a new ADD TD differential (a_i, b, c): as
          a_i, A: disjoint \implies (a_i, b, c), (A, B, \Gamma): disjoint
 7:
          for \forall a_i \in \{a\} do
                 add (a_i, b, c) to \{(a, b, c)\}
 8:
9: else
10:
           //(a \subset A) \implies e_A \leftarrow a; \{a\} \leftarrow \emptyset: do nothing
11:
           continue
     // Split b into \{b\} s.t. \{b\}, B: disjoint, b \cap B = e_B (Alg. (7))
13: (\{b\}, e_B) \leftarrow \mathbf{tdiff\_make\_disjoint}(B, b)
14: if (B \subset b) \lor (B, b : PO) then
           // for each TD b_i \in \{b\} generate a new ADD TD differential (e_A, b_i, c): as
15:
           b_i, B: disjoint \implies (e_A, b_i, c), (A, B, \Gamma): disjoint, where e_A = a \cap A
16:
           for \forall b_i \in \{b\} do
                 add (e_{A}, b_{i}, c) to \{(a, b, c)\}
17:
18: else
           //(b \subset B) \implies e_B \leftarrow b; \{b\} \leftarrow \emptyset: do nothing
19:
           continue
20:
21: // Split c into \{c\} s.t. \{c\}, \Gamma: disjoint, c \cap \Gamma = e_{\Gamma} (Alg. (7))
22: (\{c\}, e_{\Gamma}) \leftarrow \mathbf{tdiff\_make\_disjoint}(\Gamma, c)
23: if (\Gamma \subset c) \vee (\Gamma, c : PO) then
           // for each TD c_i \in \{c\} generate a new ADD TD differential (e_A, e_B, c_i): as
24:
           c_i, \Gamma: disjoint \implies (e_A, e_B, c_i), (A, B, \Gamma): disjoint, where e_A = a \cap A, e_B = b \cap B
25:
           for \forall c_i \in \{c\} do
                 add (e_{A}, e_{B}, c_{i}) to \{(a, b, c)\}
26:
27: else
           //(c \subset \Gamma) \implies e_{\Gamma} \leftarrow c; \{c\} \leftarrow \emptyset: do nothing
28:
           continue
30: return \{(a,b,c)\}, (e_A,e_B,e_{\Gamma})
```

Algorithm 9 Generate all TD trails in τ that are not already in T $\mathbf{T}, \boldsymbol{\tau}$: non-disjoint distinct TD trails: $\mathbf{T} = (\mathbf{A}, \mathbf{B}, \Gamma)_0, (\mathbf{A}, \mathbf{B}, \Gamma)_1, \dots, (\mathbf{A}, \mathbf{B}, \Gamma)_{n-1},$ $\boldsymbol{\tau} = (a, b, c)_0, (a, b, c)_1, \dots, (a, b, c)_{n-1}; \mathbf{T}, \boldsymbol{\tau}$ collectively generate set of TD trails \mathcal{D} (possibly with duplicates) Output: $\{\tau\}$: set of TD trails s.t. $\forall i, j : \tau_i, \tau_j \in \{\tau\}$: disjoint; $\forall i : \tau_i \in \{\tau\} : \tau_i, \mathbf{T}$: disjoint; $\mathbf{T}, \{\boldsymbol{\tau}\}$ collectively generate the set \mathcal{D} with any duplicates removed 1: procedure tdiff_madd_trails_make_disjoint(T, τ) 2: // initialize a temporary (running) trail τ' to τ 3: $\{\boldsymbol{\tau}\} \leftarrow \emptyset$; $\boldsymbol{\tau}' \leftarrow \boldsymbol{\tau}$ 4: **for** $i = 0 \dots (n-1)$ **do** // get the *i*-th ADD TD differentials of the trails τ , T $(a, b, c)_i \leftarrow \boldsymbol{\tau}_i; (A, B, \Gamma)_i \leftarrow \mathbf{T}_i$ 6: // if $(a,b,c)_i$ contains differentials $(\alpha\beta\gamma)_i$ that are not already in $(A,B,\Gamma)_i$ 7: then split $(a, b, c)_i$ into subsets to remove the overlap using Alg. (8) 8: if $((A, B, \Gamma)_i \subset (a, b, c)_i) \vee ((A, B, \Gamma)_i, (a, b, c)_i : PO) \wedge ((A, B, \Gamma)_i \neq (a, b, c)_i)$ then $\{(a,b,c)_i\}, (e_A,e_B,e_{\Gamma})_i \leftarrow \mathbf{tdiff_madd_make_disjoint}((A,B,\Gamma)_i,(a,b,c)_i)$ 9: 10: // overwrite the i-th ADD TD transition of the original trail $\boldsymbol{\tau}$ with each element of $\{(a,b,c)_i\}$: since $\{(a,b,c)_i\}$, $(A,B,\Gamma)_i$: disjoint $\implies \tau'$, T: disjoint for each $(a,b,c)_i \in \{(a,b,c)_i\}$ do 11: 12: $\boldsymbol{\tau}_i' \leftarrow (a, b, c)_i$; add $\boldsymbol{\tau}'$ to $\{\boldsymbol{\tau}\}$ 13: else 14: $//((a, b, c)_i \subset (A, B, \Gamma)_i) \vee ((A, B, \Gamma)_i = (a, b, c)_i)$ 15: $//(a,b,c)_i$ does not contain differentials that are not already in $(A,B,\Gamma)_i$ $\{(a,b,c)_i\} \leftarrow \emptyset; (e_{\mathcal{A}},e_{\mathcal{B}},e_{\varGamma})_i \leftarrow (a,b,c)_i$ 16: // set the i-th ADD TD transition of the running trail τ' to the overlapping 17: ADD TD differential $(e_{\rm A},e_{\rm B},e_{\Gamma})_i$ before moving to the (i+1)-th transitions

 $\boldsymbol{\tau}_i' \leftarrow (e_{\mathrm{A}}, e_{\mathrm{B}}, e_{\Gamma})_i$; add $\boldsymbol{\tau}'$ to $\{\boldsymbol{\tau}\}$

18:

19: return $\{\tau\}$