

Vandana M L

Department of Computer Science & Engineering



#### **DESIGN AND ANALYSIS OF ALGORITHMS**

### **Mathematical Analysis of Recursive Algorithms**

Slides courtesy of **Anany Levitin** 

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Department of Computer Science & Engineering

# Design and Analysis of Algorithms Steps in Mathematical Analysis of Recursive Algorithms



- > Decide on parameter n indicating input size
- Identify algorithm's basic operation
- > If the number of times the basic operation is executed varies with different inputs of same sizes, investigate worst, average, and best case efficiency separately
- > Set up a recurrence relation and initial condition(s) for C(n)-the number of times the basic operation will be executed for an input of size n
- > Solve the recurrence or estimate the order of magnitude of the solution

## Design and Analysis of Algorithms Important Recurrence Types

# PES

#### Decrease-by-one recurrences

A decrease-by-one algorithm solves a problem by exploiting a relationship between a given instance of size n and a smaller size n-1.

Example: n!

The recurrence equation has the form

$$T(n) = T(n-1) + f(n)$$

#### Decrease-by-a-constant-factor recurrences

A decrease-by-a-constant algorithm solves a problem by dividing its given instance of size n into several smaller instances of size n/b, solving each of them recursively, and then, if necessary, combining the solutions to the smaller instances into a solution to the given instance.

Example: binary search.

The recurrence has the form

$$T(n) = aT(n/b) + f(n)$$

## Design and Analysis of Algorithms Decrease-by-one Recurrences



> One (constant) operation reduces problem size by one.

$$T(n) = T(n-1) + c$$
  $T(1) = d$   
Solution:  $T(n) = (n-1)c + d$  linear

> A pass through input reduces problem size by one.

$$T(n) = T(n-1) + c n$$
  $T(1) = d$   
Solution:  $T(n) = [n(n+1)/2 - 1] c + d$  *quadratic*

## Design and Analysis of Algorithms Methods to solve recurrences



- > Substitution Method
  - Mathematical Induction
  - Backward substitution
- Recursion Tree Method
- Master Method (Decrease by constant factor recurrences)

n! = 1 \* 2 \* ... \*(n-1) \* n for  $n \ge 1$  and 0! = 1

#### **Recursive Evaluation of n!**



```
Recursive definition of n!:

F(n) = F(n-1) * n for n \ge 1

F(0) = 1

ALGORITHM F(n)

//Computes n! recursively

//Input: A nonnegative integer n

//Output: The value of n!

if n = 0 return 1
```

M(n-1) = M(n-2) + 1; M(n-2) = M(n-3)+1

input size? basic operation? **Best/Worst/Average Case?** 

Overall time Complexity: Θ(n)

else return F(n-1)\*n

M(0) = 0.

M(n) = n

M(n) = M(n-1) + 1 for n > 0,

#### Counting number of binary digits in binary representation of a number



#### ALGORITHM BinRec(n)

//Input: A positive decimal integer n
//Output: The number of binary digits in n's binary representation
if n = 1 return 1

else return  $BinRec(\lfloor n/2 \rfloor) + 1$ 

$$A(2^k) = A(2^{k-1}) + 1$$
 for  $k > 0$ ,  
 $A(2^0) = 0$ .

 $A(n) = \log_2 n \in \Theta(\log n)$ .

$$A(2^k) = A(2^{k-1}) + 1$$
 substitute  $A(2^{k-1}) = A(2^{k-2}) + 1$   
 $= [A(2^{k-2}) + 1] + 1 = A(2^{k-2}) + 2$  substitute  $A(2^{k-2}) = A(2^{k-3}) + 1$   
 $= [A(2^{k-3}) + 1] + 2 = A(2^{k-3}) + 3$  ...  
 $= A(2^{k-i}) + i$   
...  
 $= A(2^{k-k}) + k$ .

input size?

basic operation?

**Best/Worst/Average Case?** 

#### **Tower of Hanoi**

C(n)

```
Algorithm TowerOfHanoi(n, Src, Aux, Dst)

if (n = 0)

return

TowerOfHanoi(n-1, Src, Dst, Aux)

Move disk n from Src to Dst

TowerOfHanoi(n-1, Aux, Src, Dst)

Input Size: n

Basic Operation: Move disk n from Src to Dst
```

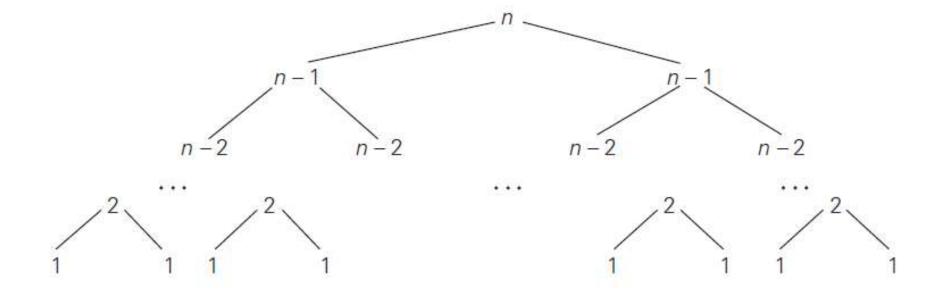
= **2C(n-1) + 1** for n > 0 and C(0)=0

 $=2^{n}-1\in\Theta(2^{n})$ 



#### **Tower of Hanoi: Tree of Recursive calls**





$$C(n) = \sum_{l=0}^{n-1} 2^l = 2^n - 1$$



#### **THANK YOU**

Vandana M L
Department of Computer Science & Engineering
vandanamd@pes.edu