



Department of Computer Science and Engineering (UG Studies)

PES University, Bangalore, India

Introduction to Computing using Python (UE19CS101)

---

## Python Expressions and Operators

An expression has a value.

All the following are expressions.

**constant**

example : 1729 "rose" 3.14

**variable**

var = 1729

var is an expression

**expression** **binary\_operator** **expression**

3 + 4

**unary\_operator** **expression**

-5

**expression within parentheses**

(3 + 4)

**Please note the following.**

- An expression has a value
- A statement does not
- An expression is also a statement
- A statement is not necessarily an expression

This is an assignment statement. This is not an expression

a = 10

#print(a = 10) # error

# this is an expression as well as a statement - but not very meaningful.

3 + 4

# Operators:

These indicate some action resulting in a value.

We talk about the following with respect to operators.

## 1. Arity or rank

- refers to the number of operands required for the operator
- could be 1 or 2 or 3

## 2. Precedence

Order of evaluation:

### Example:

Multiplicative operators have a higher precedence compared to additive operators.

$2 * 3 + 4 \Rightarrow 6 + 4 \Rightarrow 10$

$2 + 3 * 4 \Rightarrow 2 + 12 \Rightarrow 14$

## 3. Association

If more than one operator with the same level of precedence, association indicates the order of evaluation

$2 * 3 * 4 \Rightarrow 6 * 4 \Rightarrow 25$

$*$  : multiplicative operator : left associative

$2 ** 3 ** 4 \Rightarrow 2 ** 81 \Rightarrow \dots$

$**$  : exponentian operator : right associative

Let us examine a few operators. Some of these are self explanatory.

## Arithmetic operators:

$+$  : addition

$-$  : subtraction

$*$  : multiplication

$/$  : division

$\%$  : remainder ; also called modulo operation

$//$  : integer division

$**$  : exponentiation

### Examples:

$>>> 25 / 4$

6.25

$>>> 25 // 4$

6

```
>>> 25 % 4
1
>>> 25 ** 3
15625
```

Find out whats happening in these cases.

```
print(25 / 4, 25 % 4, 25 // 4, 27 // 4, -25 // 4, -27 // 4)
#      6.25      1      6      6      -7      -7
# % : modulo operator
print(25.8 % 4.2)
# 0.6
```

### Bitwise operator:

& => and ; result is 1 if the corresponding bits are one  
| => or ; result is 1 if even one of the bits is one  
^ => exclusive or ; result is 1 if and only if one of the bits is 1  
<< => left shift ; multiply by 2 for each left shift  
>> => right shift ; divide by 2 for each right shift  
~ => one's compliment ; change 0 to 1 and 1 to 0

```
a = 5 # 0101
b = 6 # 0110
print("a & b ", a & b) # 0100 => 4
print("a | b ", a | b) # 0111 => 7
print("a ^ b ", a ^ b) # 0011 => 3
print("a << 4 ", a << 4) # 0101 0000 => 80
print("75 >> 3 ", 75 >> 3) # 0100 1011 >> 3 => 0100 1 => 9
print( "~ a ", ~a ) # 11111111 .... 1010 => -6
```

Here is an interesting example of swapping two integers without using extra variable.

Follow the comments.

```
# file: 1_bitwise_swap.py
# interchange two int variables without using another variable
a = 5
b = 6
```

```

print("before : ")
print("a : ", a)
print("b : ", b)

a = a ^ b # 0101 ^ 0110 => 0011 => 3
b = a ^ b # 0011 ^ 0110 => 0101 => 5
a = a ^ b # 0011 ^ 0101 => 0110 => 6

print("after : ")
print("a : ", a)
print("b : ", b)

```

```

$ python 1_bitwise_swap.py
before :
a : 5
b : 6
after :
a : 6
b : 5

```

## Relational operators:

These are used to compare two values.

The result is of bool type with values True and False.

These are the relation operators.

< <= > >= == != in is

Please check each of the expressions and read the comments carefully.

### # file: 2\_relational\_operator.py

```

# relational operators
#      used to compare two quantities
#      < <= > >= == != in is
# result : bool
#      values : False True

```

### **# simple comparison**

```
print("10 == 10", 10 == 10) # True
print("3 > 2 : ", 3 > 2) # True
```

### **# cascading comparison**

```
# a op1 b op2 c is same as (a op1 b) and (b op2 c)
# Python knows math better than any other language!!
```

```
print("3 > 2 > 1 : ", 3 > 2 > 1)
print("10 == 10 == 10 : ", 10 == 10 == 10)
# a > b > c : (a > b) and (b > c)
```

### **# string comparison:**

```
# compares the corresponding characters based on the coding - based how the character
# is stored as a number in the computer - until a mismatch or one or both strings end.
```

```
print("cat > car : ", "cat" > "car") # True # "t" > "r"
print("cat > cattle : ", "cat" > "cattle" ) # False : second string is longer
and therefore bigger
print("cat == Cat : ", "cat" == "Cat") # False : "C" < "c"
print("apple > z : ", "apple" > "z") # False ; comparison not based on the
length
print("zebra > abcdefgh : ", "zebra" > "abcdefgh") # True "z" > "a"; rest do
not matter
```

### **# list comparison:**

```
# rule same as that of string - compare the corresponding elements until a
mismatch or one or both ends
```

```
print([10, 20, 30] > [10, 25]) # False 20 > 25 is false
```

```
print([(10, 20), "abcd" ] > [(10, 20), "abcc" ]) # True d of abcd > last c of
abcc
```

### **# in : membership**

```
print("c in cat", "c" in "cat") #True
print("at in cat", "at" in "cat") # True
```

```
print("ct in cat", "ct" in "cat") #False
print("ta in cat", "ta" in "cat") #False
```

```
print("cat" > "cat") # False
print("cat" >= "cat") # True
```

### **# logical operators**

```
# not
# and
# or
a = 10
b = 10
print (not (a == b) ) # False
print(a > 5 and b > 5) # True
print(a > 5 and b < 5) # False
print(a < 5 and b < 5) # False
```

```
a = 0
b = 10
#print( b / a > 5) # division by zero
print( a == 0 or b / a > 5)
```

### **# short circuit evaluation**

```
# evaluate a logical expression left to right
# stop the evaluation as soon as the truth or the falsehood is found
```

# Observe this is similar to Don't cares in K maps.

### **Logical operators:**

These operators not and or operate on boolean values.

**In Python, the following are true.**

True 5 -5 1 "python" ["we", "love", "python"] non-empty-data-structure

**In Python, the following are false.**

False 0 "" [] None empty-data-structure

## # operators and polymorphism:

Some operators behave differently based on the type of the operands. They exhibit different forms. These are said to be polymorphic.

operator + on numbers is addition operator.

**operator + on strings, tuples, lists is concatenation operator - juxtapose the two items.**

operator \* on numbers is multiplication operator.

**Operator \* on strings, tuples, lists with an integer is replication operator - repeat the elements # of times.**

Also, observe that the operator remains commutative even if the operands are switched.

```
# file: 3_polymorphic_operator.py
# polymorphic operator
# +
print(10 + 20) # 30
print("one" + "two") # onetwo # concatenation
print([10, 20] + [30, 40]) # [10, 20, 30, 40] # concatenation

# *
print(2 * 3) # 6
print("2" * 3) # 222 # replicate
print("python" * 3) # pythonpythonpython
print((10, 20) * 3) # (10, 20, 10, 20, 10, 20)
print(3 * "2") # 222 # commutative.
```