



# WEB TECHNOLOGIES

## Callback and Promises

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- As seen in `setInterval`, `setTimeout` and `addEventListener`, a function accepts a function reference as an argument
- They will be called asynchronously based on timer or other events
- These function references are called **Callback functions**
- Example:  
`div.addEventListener("keypress", function(){ ... });`

- A promise is used to handle the asynchronous result of an operation.
- With Promises, we can defer execution of a code block until an async request is completed.
- The Promise object is created using the new keyword and contains the promise; this is an executor function which has a **resolve** and a **reject** callback
- Essentially, a promise is a returned object to which you attach callbacks, instead of passing callbacks into a function.

```
const promise = new Promise(function(resolve, reject) {  
  // promise description  
});
```

# Promises

## Example

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```
var weather;  
const date = new Promise(  
  function(resolve, reject) {  
    weather = true; //usually a API call  
    if (weather) {  
      const dateDetails = {  
        name: 'Cubana Restaurant',  
        location: '55th Street',  
        table: 5  
      };  
      resolve(dateDetails)  
    } else {  
      reject(new Error('Bad weather'))  
    }  
  }  
);
```

```
date  
  .then(function(done) {  
    console.log('We are going on a date!')  
    console.log(done)  
  })  
  .catch(function(error) {  
    console.log(error.message)  
  })
```

# Callback and Promises

## Comparison

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- Callbacks and Promises are not the same
- Callbacks are function passed to another function as a reference
- Chaining of Callbacks can be clumsy and lead to **Callback Hell**
- Promises use Callbacks and more elegant than Callbacks
- Chaining of Promises is supported



# THANK YOU

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