



COMPUTER NETWORKS

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Computer Networks and the Internet

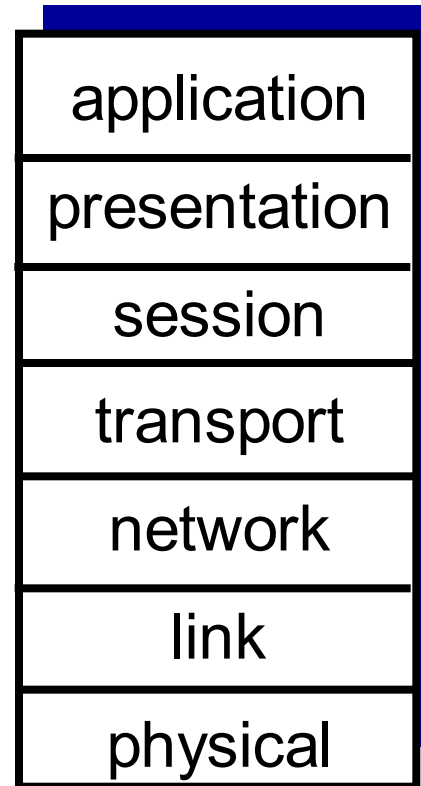
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OSI reference model

- *presentation*: allow applications to interpret meaning of data, (e.g., encryption, compression, machine-specific conventions)
- *session*: synchronization, checkpointing, recovery of data exchange
- Internet stack “missing” these layers!
 - these services, *if needed*, must be implemented in application
 - needed?



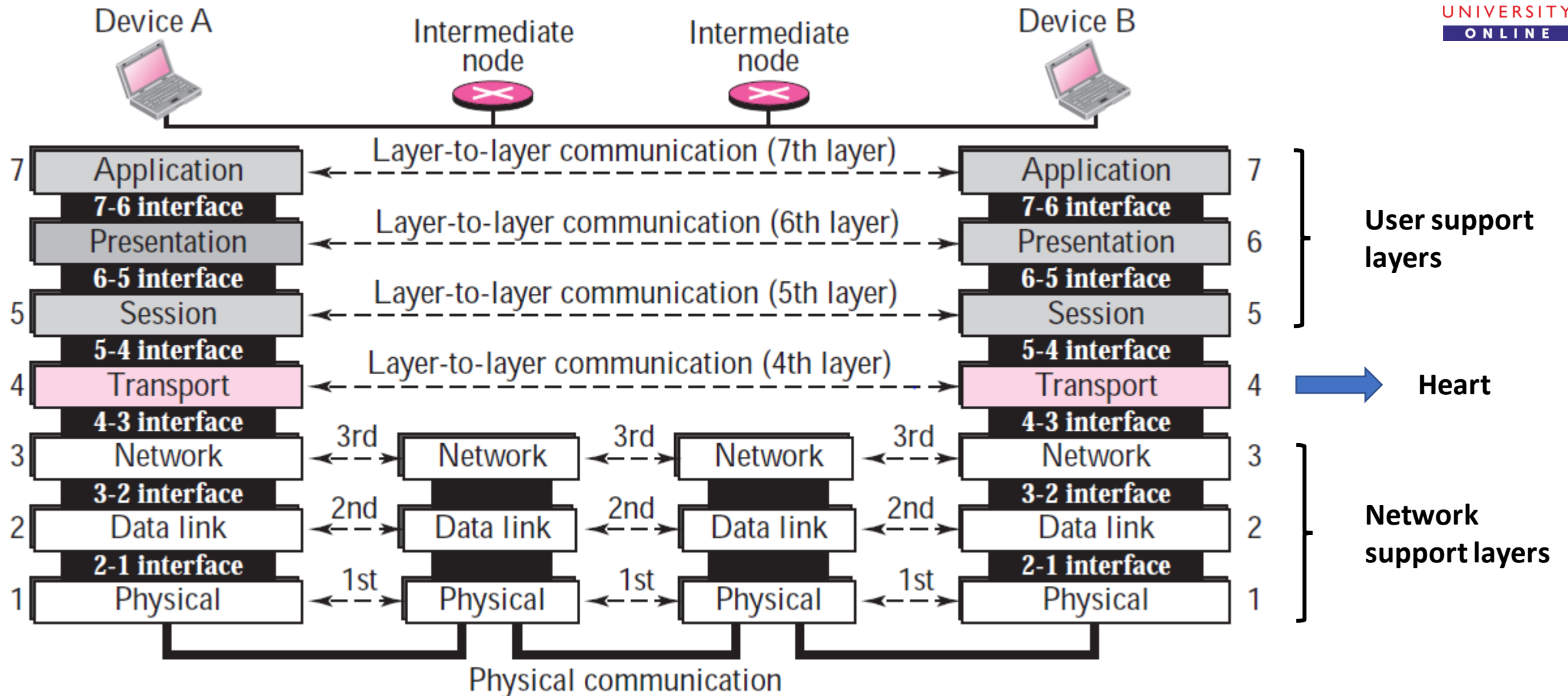
Open Systems Interconnection (OSI) model – introduced in late 1970s by ISO.

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OSI reference model (more)

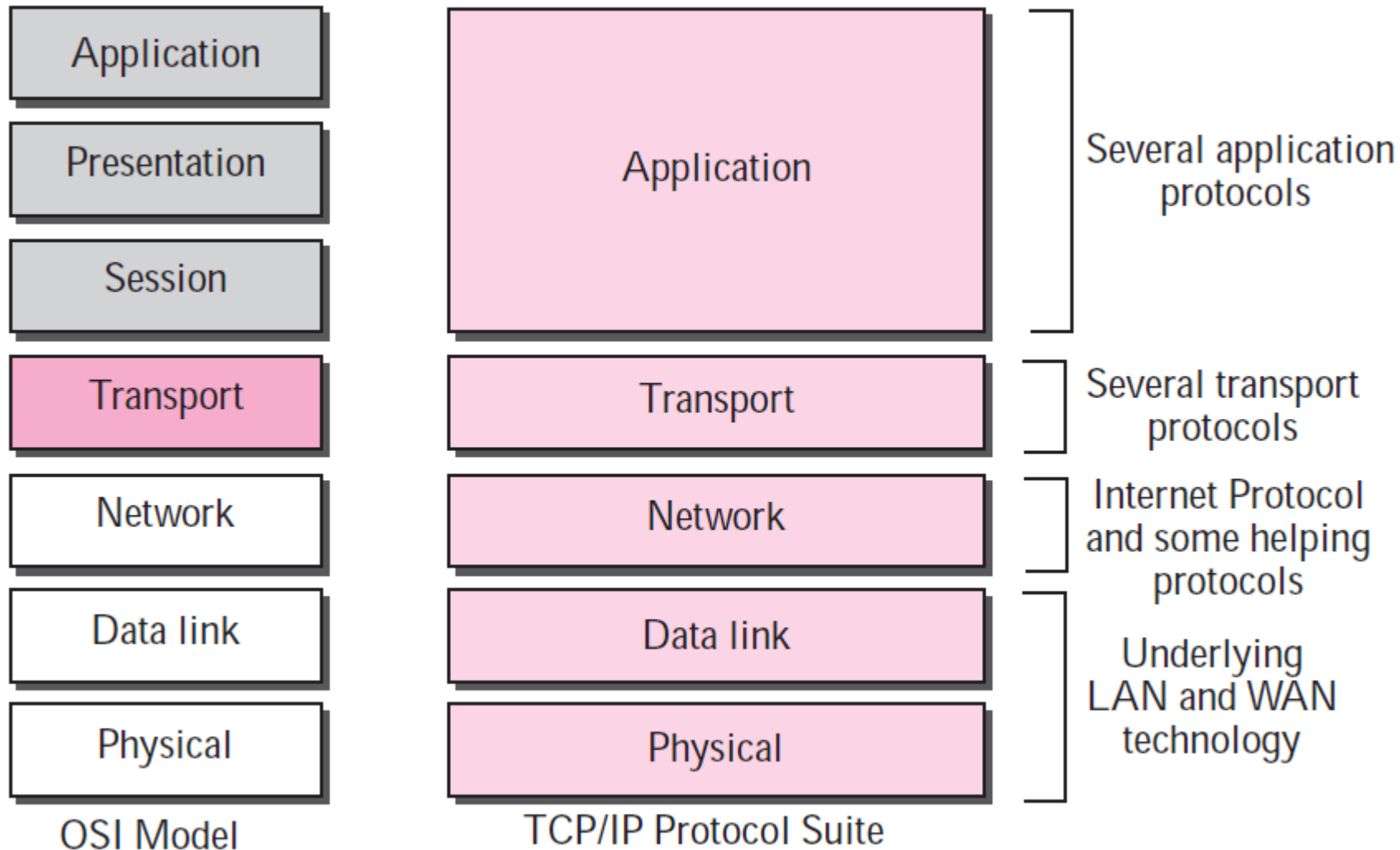


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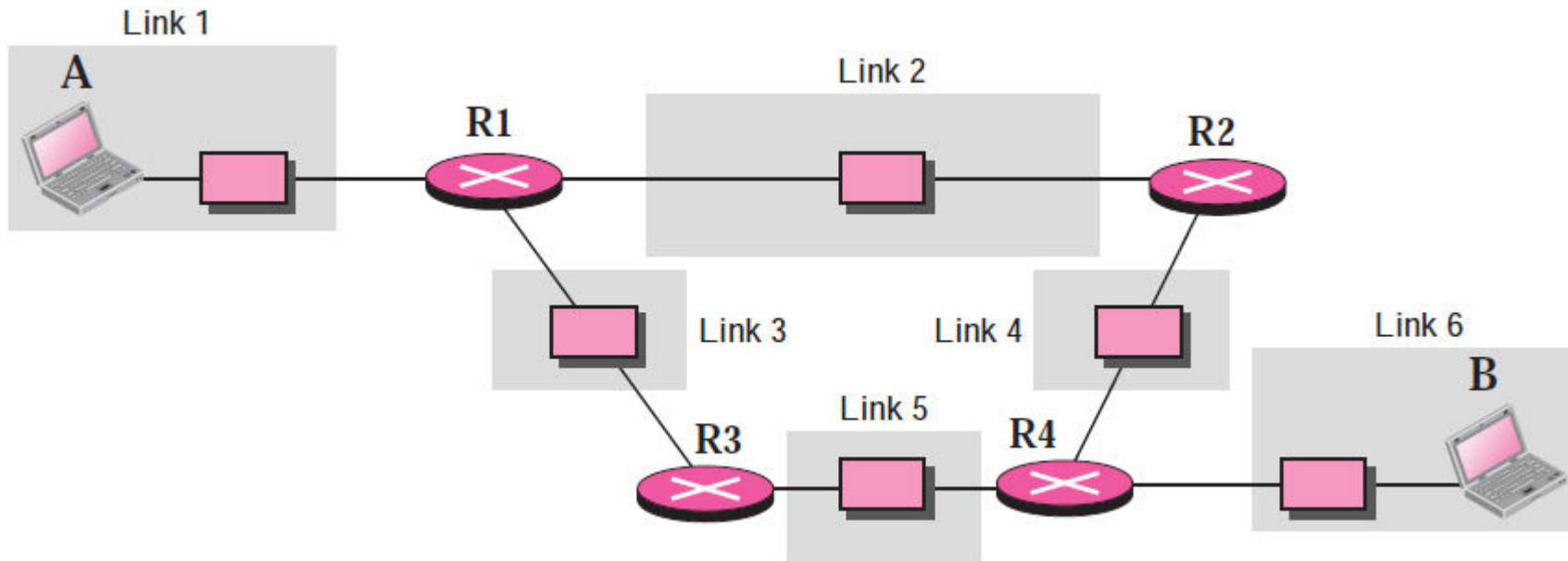
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TCP/IP vs OSI reference model



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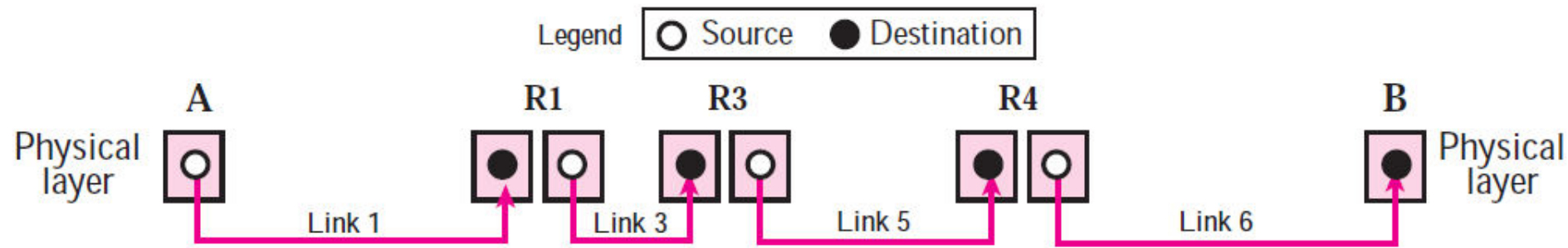
Layers in the TCP/IP Protocol Suite (more)



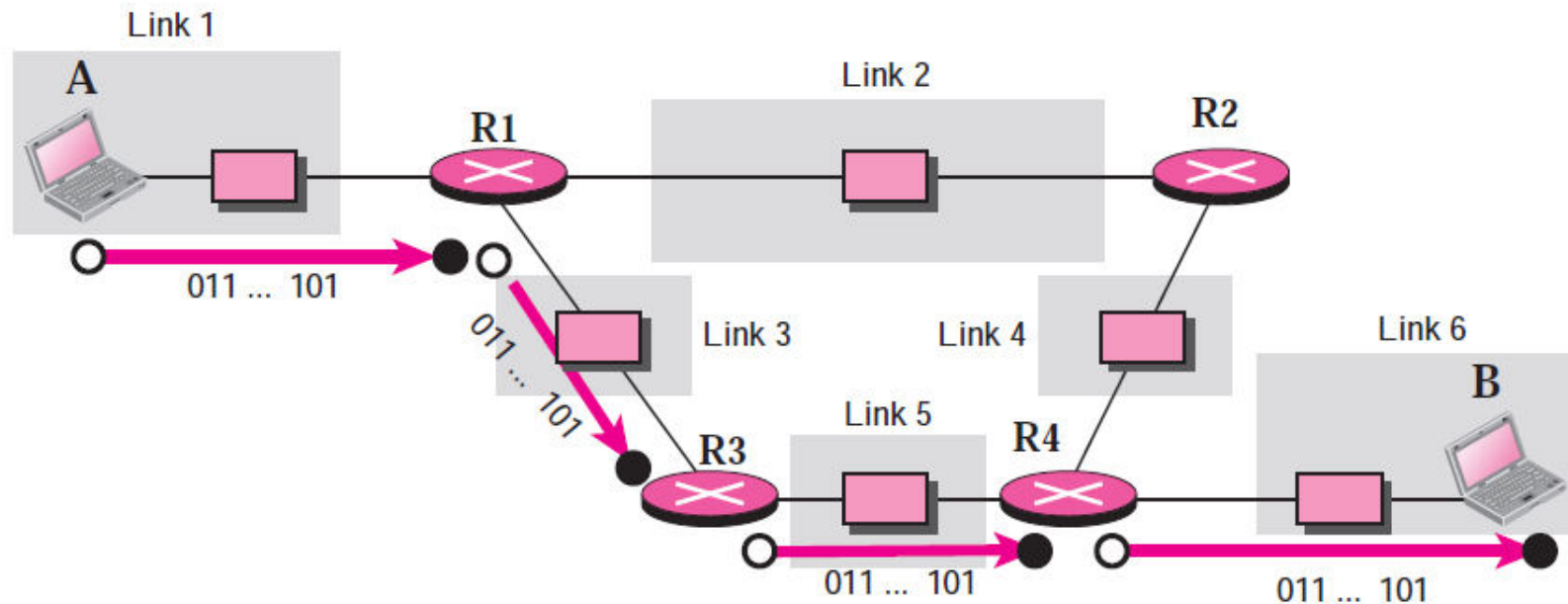
A private internet

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Layers in the TCP/IP Protocol Suite (more)



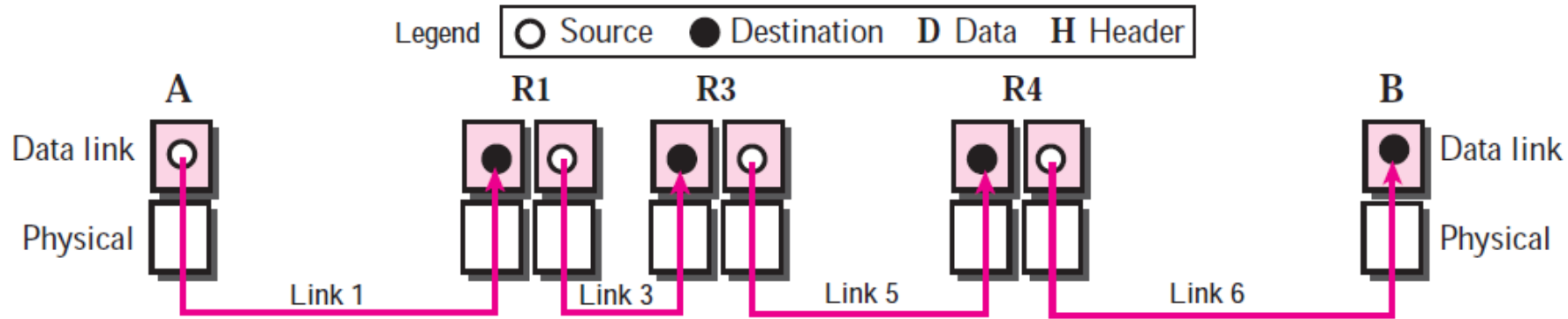
Communication at the physical layer



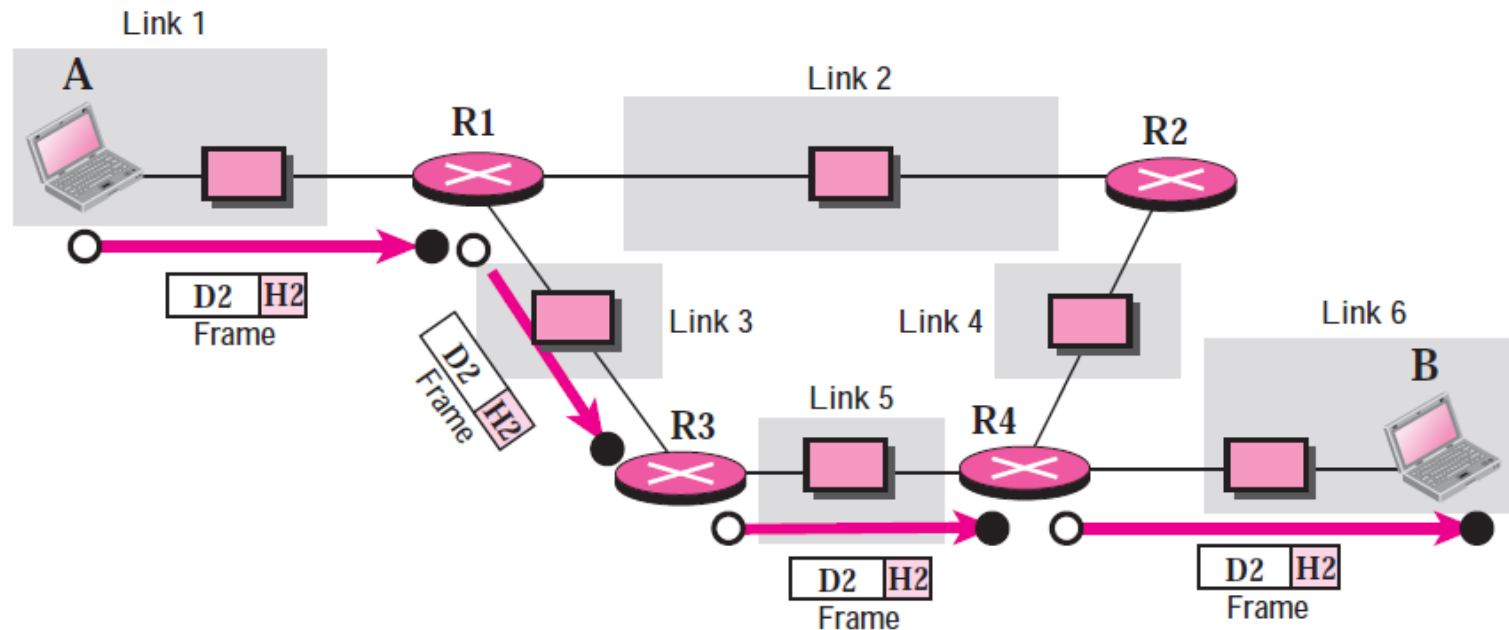
Unit of Communication – bit

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Layers in the TCP/IP Protocol Suite (more)



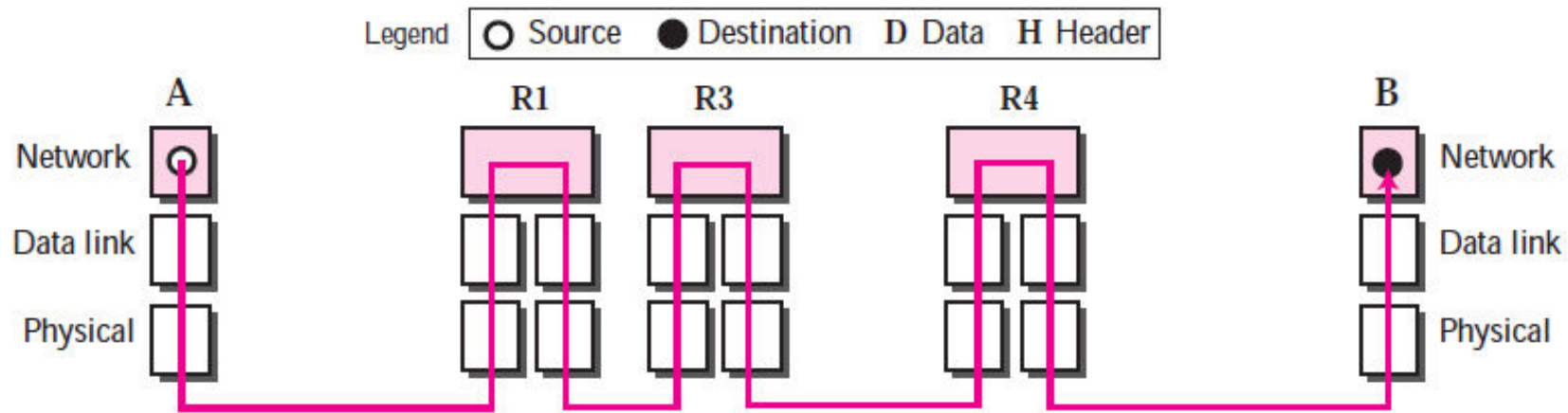
Communication at the data link layer



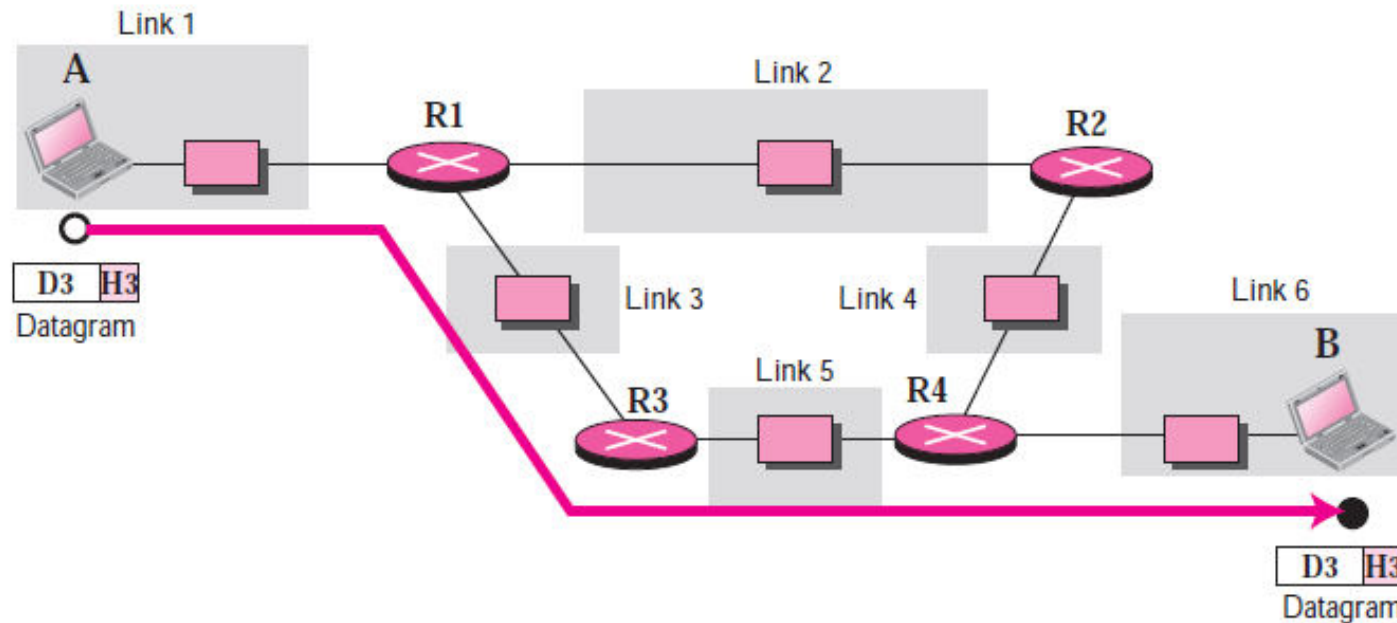
Unit of Communication – frame

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Layers in the TCP/IP Protocol Suite (more)



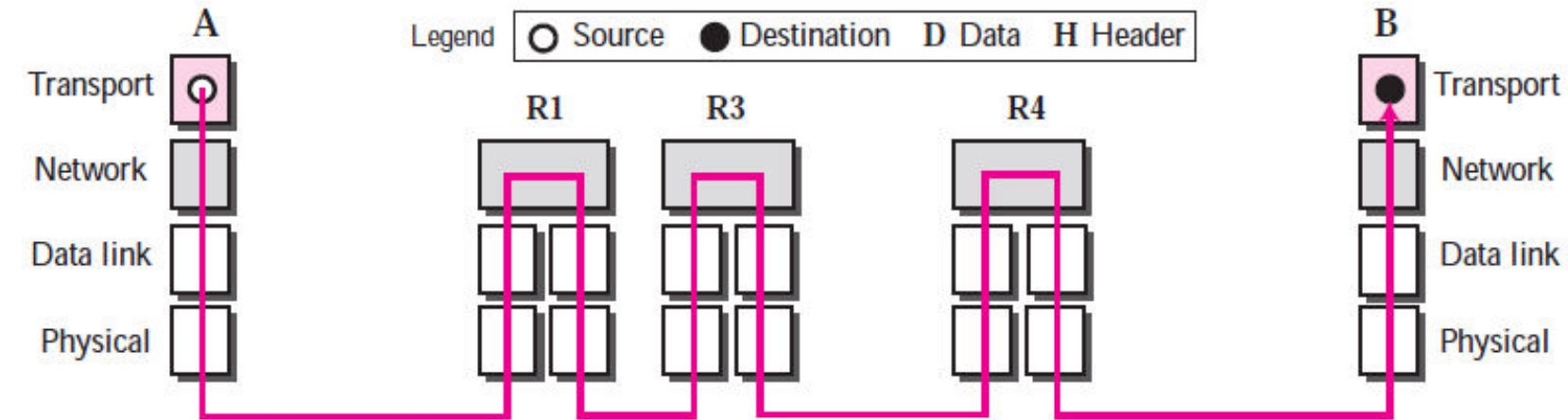
Communication at the network layer



Unit of Communication – datagram

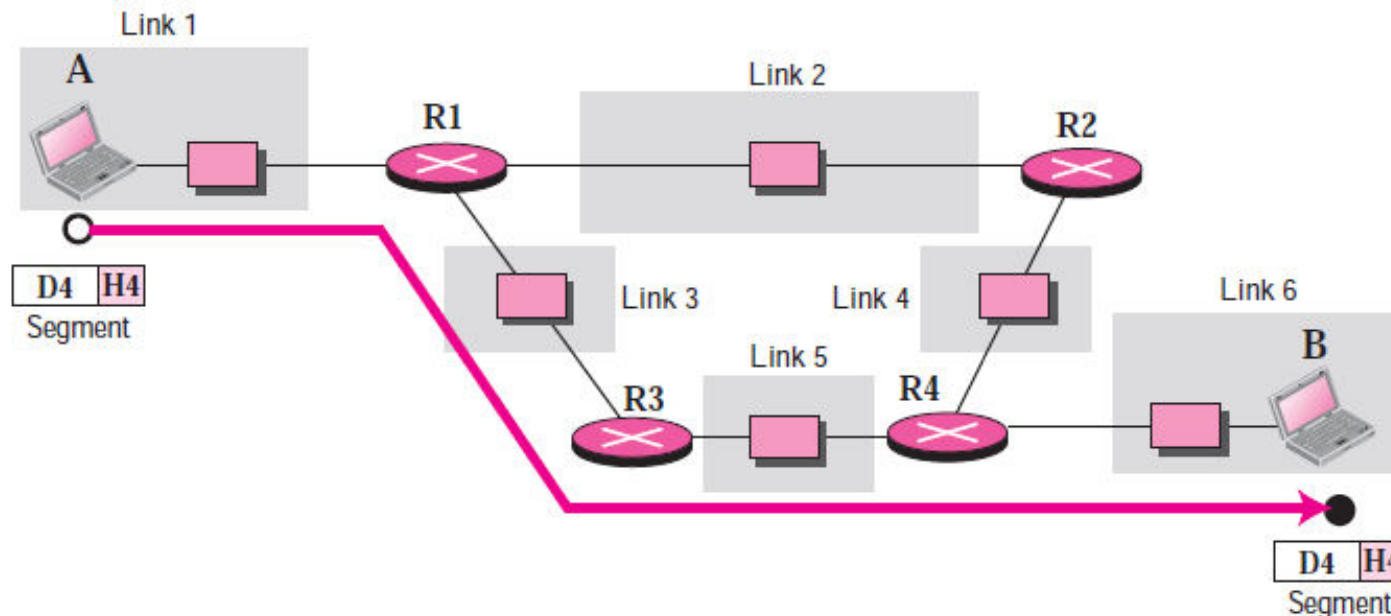
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Layers in the TCP/IP Protocol Suite (more)



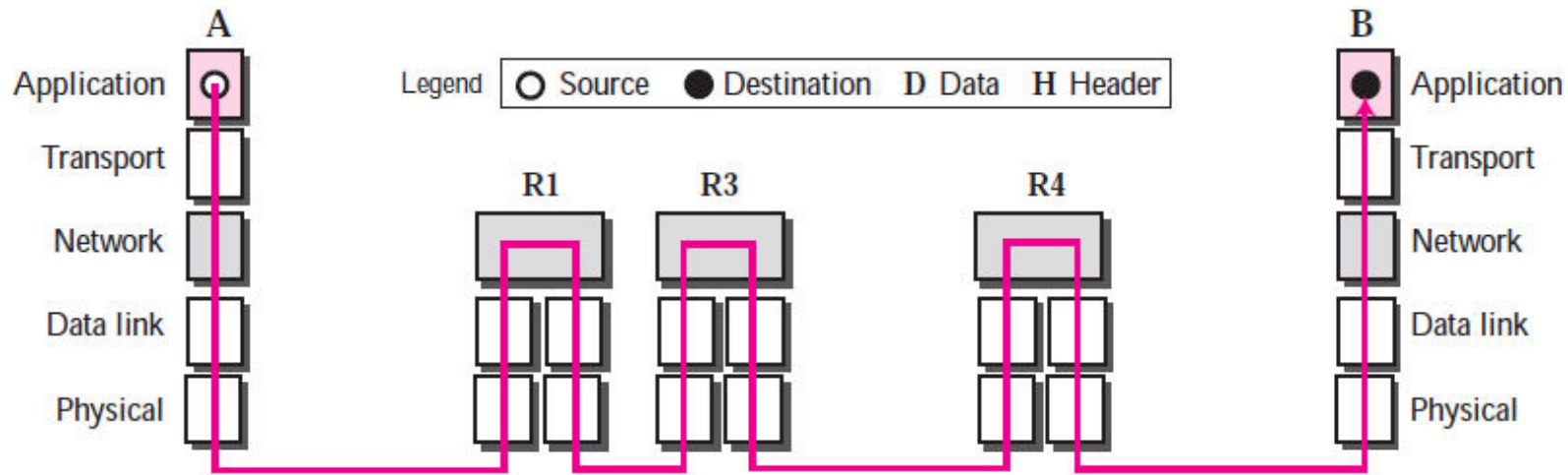
Communication at the transport layer

Unit of Communication – segment/packet



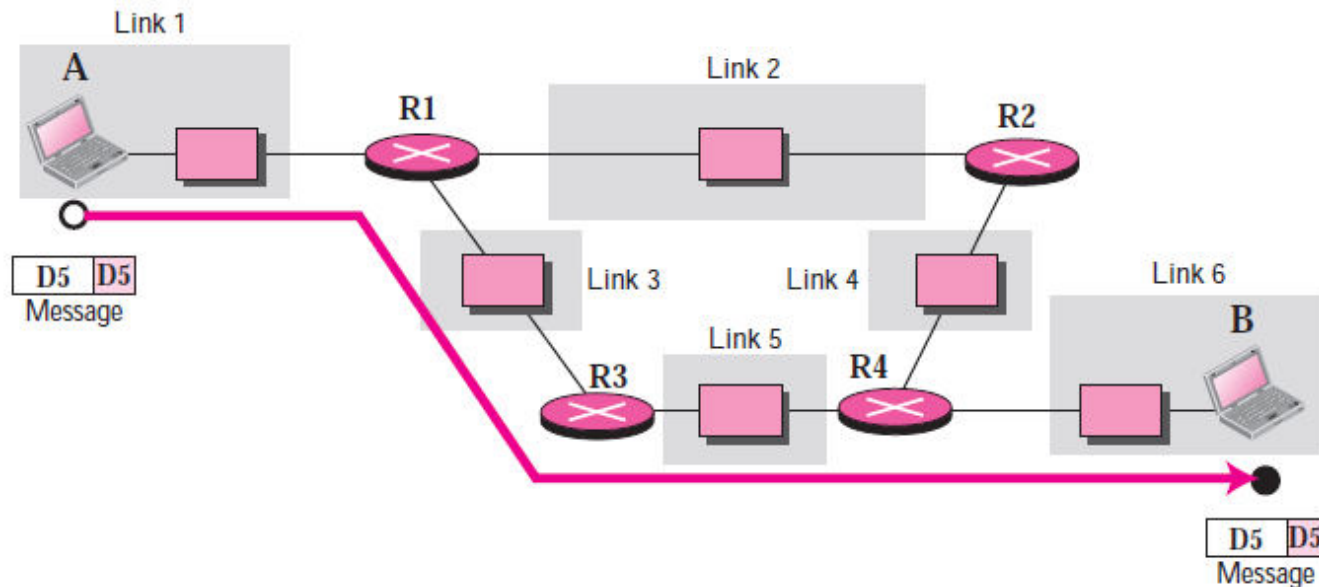
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Layers in the TCP/IP Protocol Suite (more)



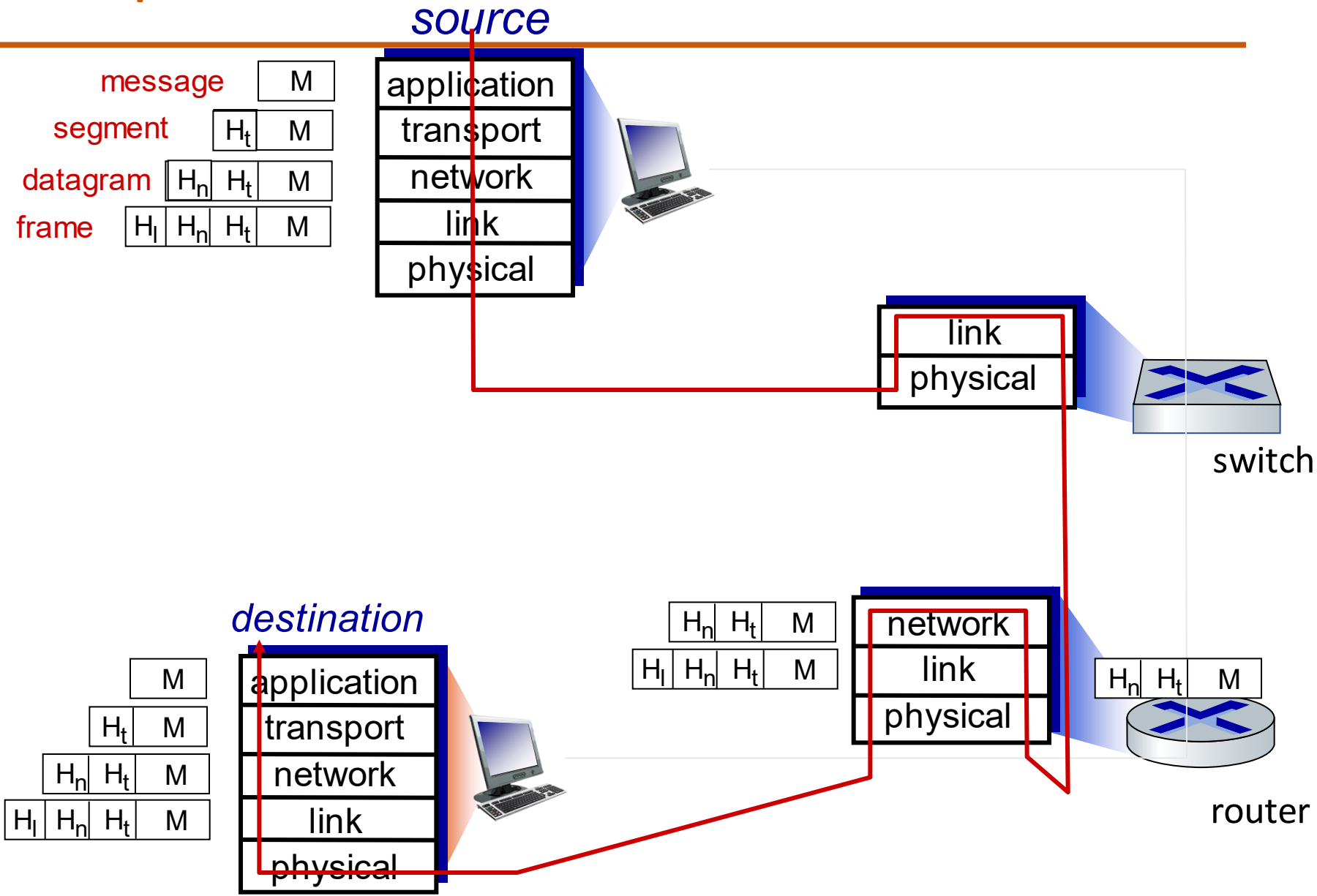
Communication at the application layer

Unit of Communication – message



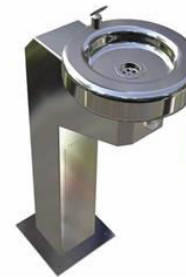
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Encapsulation – Data Communication in Protocol Stack



Definition

- Cloud computing is a model
 - for enabling ubiquitous, convenient, on-demand network access
 - a shared pool of configurable computing resources (e.g., networks, servers, storage, applications, and services)
 - can be rapidly provisioned and released with minimal management effort or service provider interaction.
- This cloud model is composed of:
 - five essential characteristics
 - three service models
 - four deployment models



On-demand
self-service



Ubiquitous
network
access



Location
transparent
resource
pooling



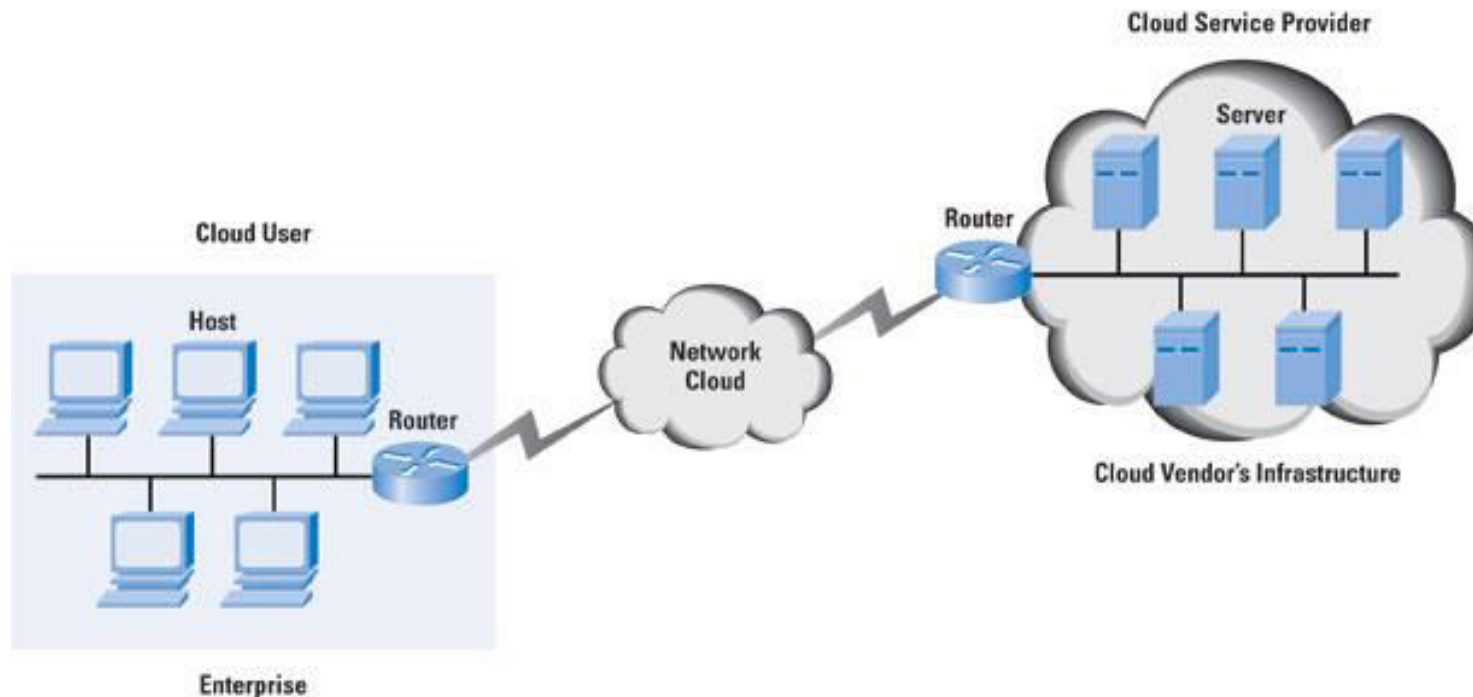
Rapid
elasticity



Measured
service with
pay per use

Cloud Networking (SD-CN)

- Hosting some or all of an organization's networking resources/services from the cloud.
- Network -> cloud-enabled or entirely cloud-based.



Cloud enabled networking

- Network is on premises, but some or all resources used to manage it are in the cloud.
- Core network infrastructure – packet forwarding, routing, and data— remains in-house.
- Others like network management, monitoring, maintenance, and security services are done through the cloud.

Cloud based networking

- Entire network is in the cloud.
- Includes network management resources and physical hardware

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Summary



We've covered a "ton" of material!

- Computer Networks overview
- Internet overview
- what's a protocol?
- network edge, access network, core
 - packet-switching versus circuit-switching
 - Internet structure
- performance: loss, delay, throughput
- layering, service models
- Introduction to cloud computing

You now have:

- context, overview, vocabulary, "feel" of networking
- more depth, detail, *and fun* to follow!



Thank You
For Your Attention



THANK YOU

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