



DATA STRUCTURES AND ITS APPLICATIONS

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Doubly Linked List

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Doubly Linked List



- Linked list in which the nodes are linked together with two links which help to access predecessor and successor node from any node
- First node has no predecessor so contains a NULL pointer
- Last node has no successor so it has a NULL pointer

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Doubly Linked List : Node Structure



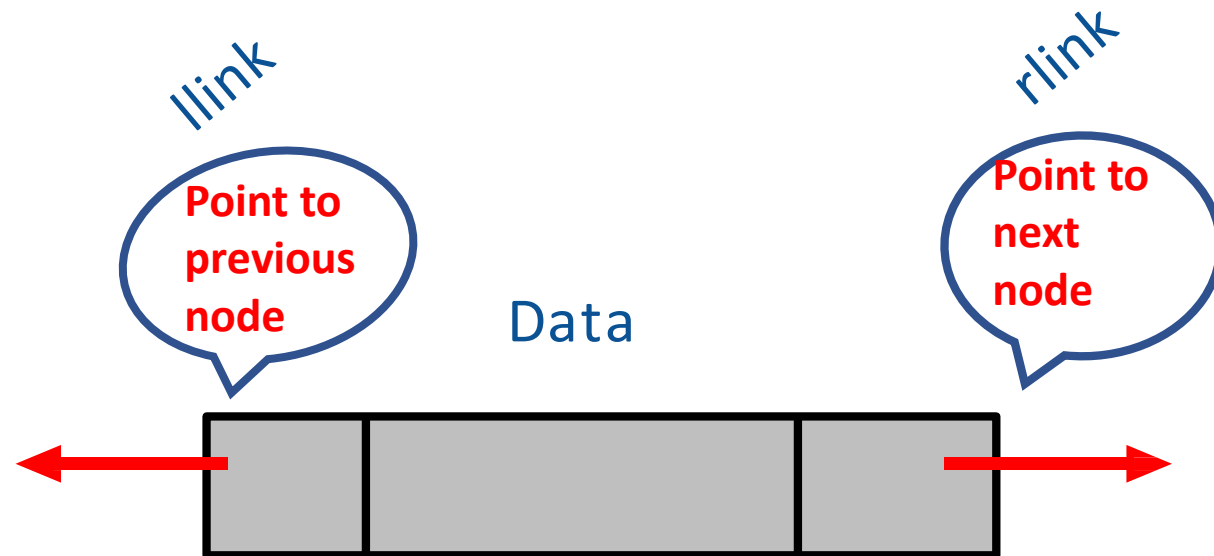
A doubly linked list node contains **three** fields:

- Data
- link to the next node
- link to the previous node.

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Doubly Linked List Node Structure

```
struct node
{
    int data;
    node* llink;
    node* rlink;
};
```



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Doubly Linked List Vs Singly Linked List

Advantages:

- Can be traversed in either direction
- Some operations, such as deletion and inserting before a node, become easier

llink and rlink



Disadvantages:

- Requires more space
- List manipulations are slower Greater chance of having bugs

Two pointers

more links
must be
manipulated

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Doubly Linked List Applications

Where we can use it??

Web Browser



Music Player

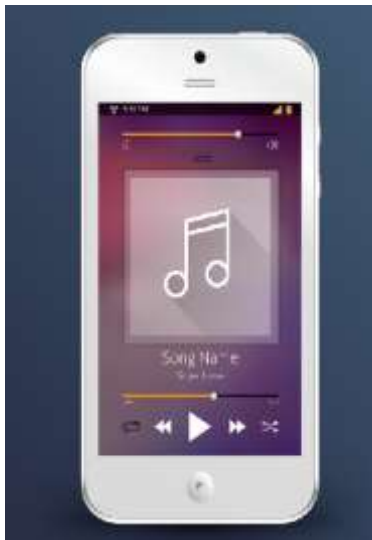
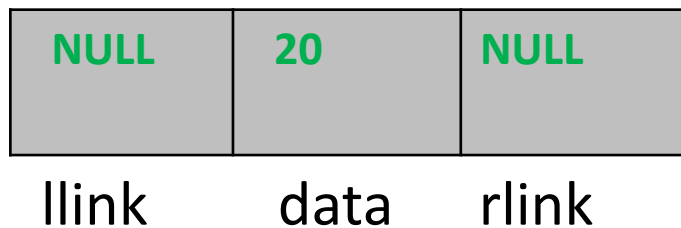


Image Viewer



Creating a node

- Allocate memory for the node dynamically
- If the memory is allocated successfully
set the data part to user defined value
set the llink (address of previous node) and rlink (address of next node) part to NULL



Inserting a node

There are 3 cases

- Insertion at the beginning
- Insertion at the end
- Insertion at a given position

Insertion at the beginning

What all will change

If the linked list empty(**case 1**)

Head/Start pointer

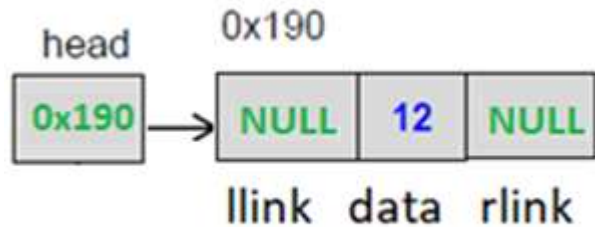
else (**case 2**)

- Head/Start pointer
- New front's llink and rlink
- Old front's llink

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Doubly Linked List Operations

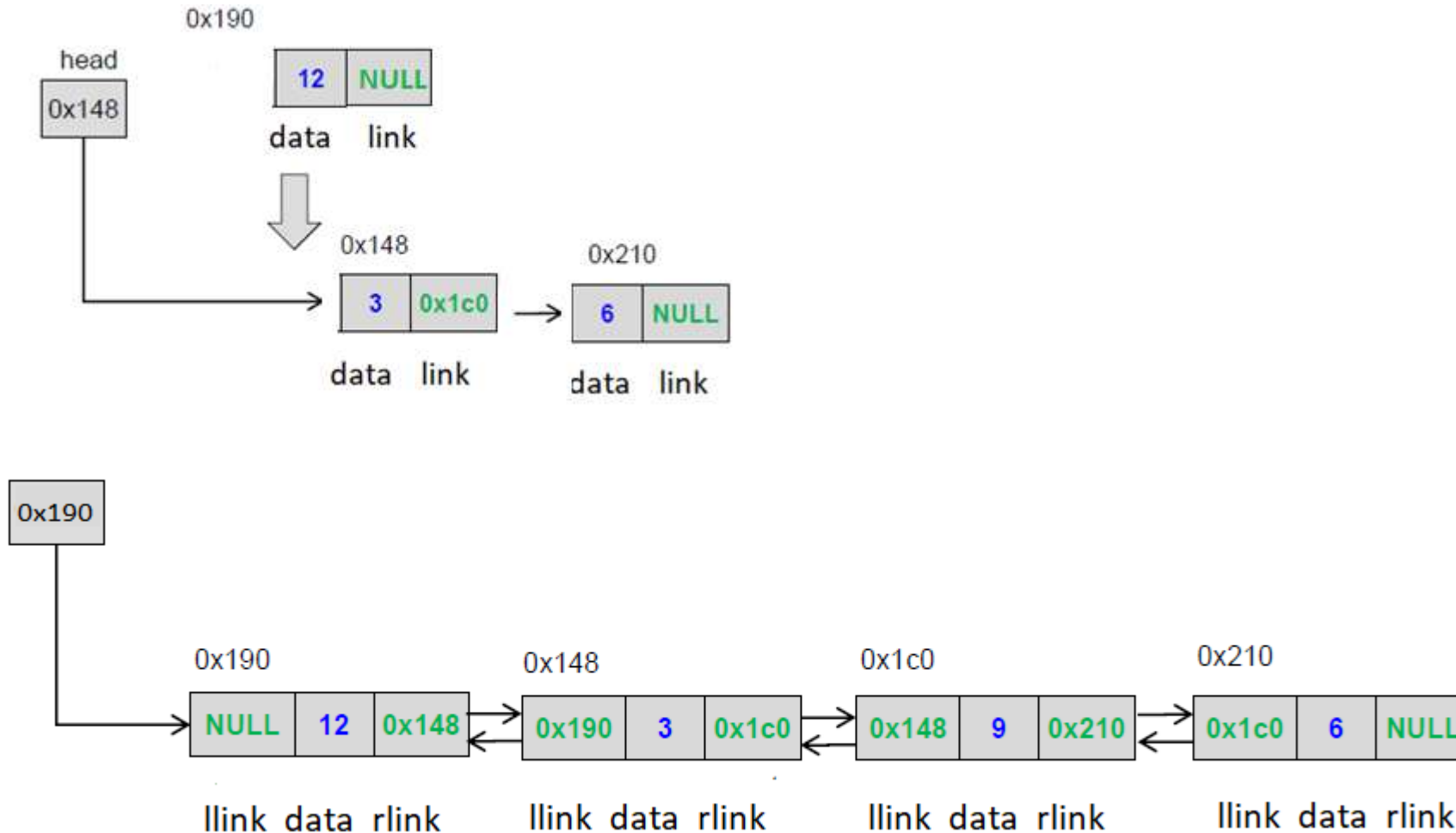
Insertion at the beginning (Case1)



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Doubly Linked List Operations

Insertion at the beginning(**Case 2**)



Insertion at the end

What all will change

If the linked list empty(same as **case 1** of insert at front)

Head/Start pointer(**case 2**)

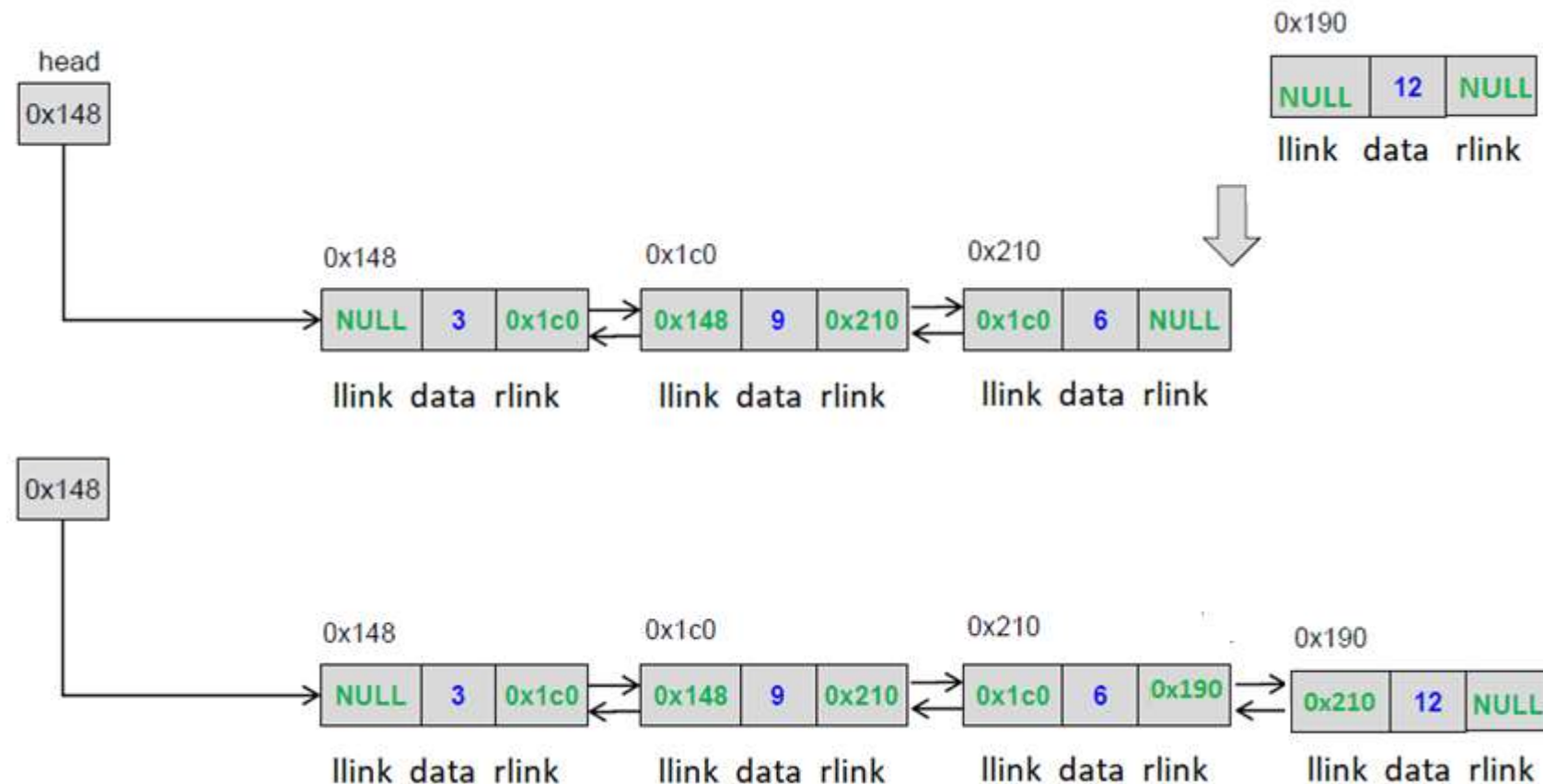
else

- Last node's rlink
- New node's llink

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Doubly Linked List Operations

Insertion at the end



Insertion at the given position

- Create a node

If the list is empty or position is 1

- make the start pointer point towards the new node;

Else

- Traverse the linked list to reach given position
- Keep track of the previous node

If it is an intermediate position

- Change previous node rlink to point to the newnode
- Newnode's llink to point to previous node and rlink to point to the next node
- Next node llink to point to the newnode

Else

if last position

- insert at the end

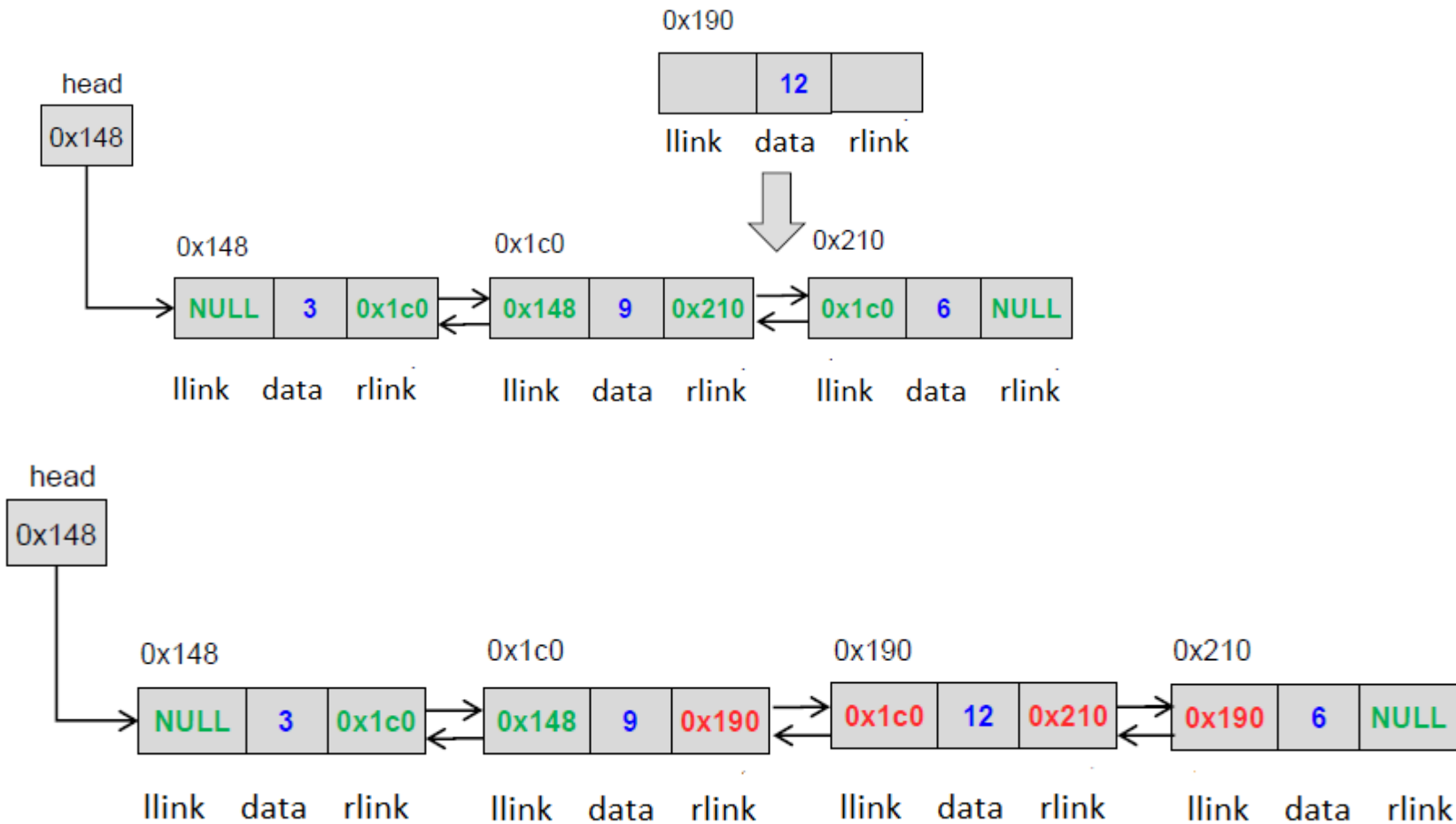
Else

invalid position

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Doubly Linked List Implementation

Insertion at the given position



Doubly Linked List insert operation

Apply the concepts to implement following operations for a Doubly linked list

- Find the node pairs with a given sum in a doubly linked list
- Insert a node after a node with a given value
-



THANK YOU

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