

# **PES UNIVERSITY**

## **Computer Science Engineering**

### **B. TECH IN COMPUTER SCIENCE AND ENGINEERING**

#### **PROGRAM EDUCATIONAL OBJECTIVES**

- Prepare and train students in theoretical foundations to work with cutting edge computing technologies and design solutions to complex engineering problems, making them ready to work in industrial environment.
- Develop all round skills such as team building, inter-personal skills, and leadership qualities in order to effectively communicate with engineering community and with society at large.
- Promote research culture through internships, research assistantships, research-oriented projects, sponsored and collaborative research and enable them to pursue higher studies in computer science and related fields.
- To inculcate social concern meeting the requirements of prospective employers and to develop an ability to innovate efficient computing solutions for a better society.
- Create professionally superior and ethically strong globally competent employees and entrepreneurs.

#### **PROGRAM OUTCOMES**

- Apply mathematical and theoretical principles in the modelling and design of high-quality computer-based systems using state-of-the-art computer technology.
- Conduct in-depth study of research literature in the area of Computer Science, analyse problems in order to arrive at substantiated conclusions using first principles of mathematics, and allied sciences.
- Design, implement and evaluate Computer Systems, programs and processes that meet partial/ complete specifications with concern for society, environment and culture.
- Design and conduct experiments, collect data, analyze and interpret the results to investigate complex engineering problems in the field of Computer Science.
- Apply state-of-the-art techniques and modern computer-based tools in prediction, comparison and modelling of complex engineering activities.
- Have a sound understanding of professional, legal, security and social issues and responsibilities in engineering activities involving Computer Science.
- Understand societal and environmental concerns and demonstrate responsibility in sustainable development of computer-based solutions.
- Be aware of ethical and professional responsibilities in engineering situations; make informed judgments regarding intellectual property and rights in relation to computer-based solutions in global, economic, environmental and societal contexts.
- Able to function effectively in teams to establish goals, plan tasks, meet deadlines, manage risk and produce high-quality technical solutions.
- Contribute and communicate effectively with the society, be able to write effective reports and design documents by adhering to appropriate standards, make effective presentations, give and receive clear instructions.
- Apply skills in clear communication, responsible teamwork and time management by, for example, managing a team or project and communicating with external stakeholders.
- Recognize the need for and demonstrate an ability to engage in continuing professional development in its broadest sense.



## B. TECH IN COMPUTER SCIENCE AND ENGINEERING

### III SEMESTER (2019-23 BATCH)

Sl. No.	Course Code	Course Title	Hours per week				Credits	Tools / Languages	Course Type
			L	T	P	S			
1	UE19CS201	Digital Design and Computer Organization	4	0	0	4	4		CC
2	UE19CS202	Data Structures and its Applications	4	0	0	4	4		CC
3	UE19CS203	Data Science	4	0	0	4	4	Python	CC
4	UE19CS204	Web Technologies	4	0	0	4	4	MERN Technologies, HTML, CSS, Java script	CC
5	UE19CS205	Automata Formal Languages and Logic	4	0	0	4	4	JFLAP	CC
6	UE19CS206	Digital Design and Computer Organization Laboratory	0	0	2	1	1	Icarus, Verilog Simulator, GTKWave waveform viewer	CC
7	UE19CS207	Data Structures and its Applications Laboratory	0	0	2	1	1	Hacker earth / C	CC
8	UE19CS208 X	Special Topic I	0 /2	0	0/4	0/8	2		PW
9	UE20MA101 D	Engineering Mathematics –I (Applicable to Lateral Entry Students)	2	0	0	0	2		FC
<b>Total</b>			<b>20/22</b>	<b>0</b>	<b>4/8</b>	<b>4/8</b>	<b>24/26</b>		
<b>Note : Prerequisite - None</b>									

#### IV SEMESTER (2019-23 BATCH)

Sl. N o.	Course Code	Course Title	Hours per week				Credits	Tools / Languages	Course Type
			L	T	P	S			
1	UE19MA251	Linear Algebra	4	0	0	4	4	Sci Lab, Python	CC
2	UE19CS251	Design and Analysis of Algorithms	4	0	0	4	4	Gcc Compiler	CC
3	UE19CS252	Microprocessor and Computer Architecture %	4	0	0	4	4		CC
4	UE19CS253	Computer Networks	4	0	0	4	4	Wireshark, python	CC
5	UE19CS254	Operating System	4	0	0	4	4	Pthread, Experimental Academic OS	CC
6	UE19CS255	Computer Networks Laboratory	0	0	2	1	1	Wireshark, Claynet, Cisco packet tracer	CC
7	UE19CS256	Microprocessor and Computer Architecture Laboratory	0	0	2	1	1	ARM Simulator, Ardino microcontroller kit, MIPS pipeline simulator, paracache simulator	CC
8	UE19CS257 X	Special Topic II	0 / 2	0	0 / 4	0 / 8	2		PW
9	UE20MA151 D	Engineering Mathematics –II (Applicable to Lateral Entry Students)	2	0	0	0	2		FC
<b>Total</b>			<b>21/23</b>	<b>0</b>	<b>2/4</b>	<b>4/8</b>	<b>24/26</b>		
<b>Note : Pre-requisite - %UE19CS201, @ UE19CS202</b>									

**V SEMESTER (2018-22 BATCH)**

Sl. No.	Course Code	Course Title	Hours per week				Credits	Tools / Languages	Course Type
			L	T	P	S			
1	UE18CS301	Computer Networks	4	0	0	4	4	Wireshark, python	CC
2	UE18CS302	Operating System <sup>†</sup>	4	0	0	4	4	Pthread, Experimental Academic OS	CC
3	UE18CS303	Machine Intelligence*	4	0	0	4	4	Tensorflow 1.15, Keras 2.3.1, Python 3.7	CC
4	UE18CS304	Computer Networks Laboratory	0	0	2	1	1	Wireshark, Claynet, Cisco packet tracer	CC
5	UE18CS305	Operating System Laboratory	0	0	2	1	1		CC
7	UE18CS31X	Elective I	4	0	0	4	4		EC
8	UE18CS32X	Elective II	4	0	0	4	4		EC
9	UE18CS390	Project Work - I	0	0	4	2	2		PW
<b>Elective - I</b>									
10	UE18CS311	Advanced Algorithms <sup>‡</sup>	4	0	0	4	4	C or C++	EC
11	UE18CS312	Data Analytics <sup>§</sup>	4	0	0	4	4	R and Python	EC
12	UE18CS313	Internet of Things <sup>^</sup>	4	0	0	4	4	Arduino IDE	EC
13	UE18CS314	Applied Cryptography	4	0	0	4	4	Seed lab / C	EC
14	UE18CS315	Database Technologies <sup>#</sup>	4	0	0	4	4	My SQL, Oracle	EC
15	UE18CS316	Computer Graphics and Visualization <sup>!!!</sup>	4	0	0	4	4	Open GL / C, C++, Java, Python	EC
<b>Elective - II</b>									
16	UE18CS321	Principles of Programming Languages	4	0	0	4	4	Gcc/g++, ada, python, prolog, haskell, gdb ,pdb	EC
17	UE18CS322	Big Data <sup>§</sup>	4	0	0	4	4	Hadoop, HDFS Spark, Steaming spark, HIVE, hbase, MLib	EC
18	UE18CS323	Graph Theory and Its Applications <sup>†</sup>	4	0	0	4	4	C	EC
19	UE18CS324	Block Chain <sup>@</sup>	4	0	0	4	4	Claynet / Python	EC
20	UE18CS325	Web Technologies -II <sup>†</sup>	4	0	0	4	4	MEAN Technologies, HTML, CSS, Javascript	EC

Total	20	0	2/4	2/4	24		
<b>Note: Pre-requisite Courses : (- UE18CS202, UE18CS253,*- UE18CS203, UE18MA251,UE18CS252, %- UE18CS251, &amp;- UE18CS203, ^- UE18CS151, #-UE18CS252, !!!- UE18CS203, \$- UE18CS202, UE18CS251, !- UE18CS151, UE18CS202, @- UE18CS202, )- UE18CS204.</b>							
<b>ELECTIVES TO BE OPTED FOR SPECIALIZATION</b>							
Sl. No.	SPECIALIZATION	ELECTIVE - I		ELECTIVE - II			
A	System and Core Computing(SCC)	UE18CS311, UE18CS315, UE18CS316.		UE18CS321, UE18CS323.			
B	Machine Intelligence and Data Science(MIDS)	UE18CS312, UE18CS313, UE18CS315		UE18CS322, UE18CS323,			
C	Network and Cyber Security(NWCS)	UE18CS313, UE18CS314.		UE18CS324, UE18CS325.			

**VI SEMESTER (2018-22 BATCH)**[illegible]

18	UE18CS341	Design Patterns**	4	0	0	4	4	UML/ Python	EC
19	UE18CS342	Heterogeneous Parallelism!!!	4	0	0	4	4	pthread, OpenMP CUDA, openCL, Chapel, UPC.	EC
20	UE18CS343	Topics in Deep Learning&&&	4	0	0	4	4	Tensorflow 1.15, Keras 2.3.1/ Python 3.7	EC
21	UE18CS344	Advance Computer Networks***	4	0	0	4	4	Claynet, Cisco packet tracer	EC
22	UE18CS345	Bio inspired Computing**	4	0	0	4	4	Matlab	EC
23	UE18CS346	Social Network Analytics%%%	4	0	0	4	4	Gephi, VnetLogo, NetwokX, SocNetV	EC
24	UE18CS347	Information Security	4	0	0	4	4	Seed Labs, Scipy, Burp-Suit,N-Map/ 'C'	EC
25	UE18CS348	Human Computer Interaction	4	0	0	4	4		EC
<b>Total</b>			<b>20</b>	<b>0</b>	<b>2/4</b>	<b>2/4</b>	<b>24</b>		

**Note: Pre-requisite Courses -- !UE18CS202, UE18CS254,@@UE18CS301,UE18CS302.  
# UE18CS151, UE18CS202,UE18CS251 \*\*- UE18CS251, ##UE18CS303,%%UE18CS301.  
!!!-UE18CS151, UE18CS253, &&&-UE18CS303, \*\*\*UE18CS301, , %%%UE18CS202,  
UE18MA251**

#### **ELECTIVES TO BE OPTED FOR SPECIALIZATION**

<b>Sl. No.</b>	<b>SPECIALIZATION</b>	<b>ELECTIVE - III</b>	<b>ELECTIVE - IV</b>
D	System and Core Computing(SCC)	UE18CS331, UE18CS332,	UE18CS341, UE18CS342
E	Machine Intelligence and Data Science(MIDS)	UE18CS332, UE18CS333, UE18CS334, UE18CS335,	UE18CS343, UE18CS345, UE18CS346, UE18CS347.
F	Network and Cyber Security(NWCS)	UE18CS335, UE18CS336, UE18CS337,	UE18CS344, UE18CS347



**SUMMER TERM (2018-22 BATCH)**

SI #.	Course Code	Course Title	Hours / week				Credits	Course Type
			L	T	P	S		
1	UE18CSXXX	Project Work	0	0	8	0	4	PW
Total			0	0	8	0	4	

### VII SEMESTER (2017-21 BATCH)

Sl. No.	Course Code	Course Title	Hours per week				Credits	Tools / Languages	Course Type
			L	T	P	S			
COMMON TO ALL STUDENTS									
1.	UE17CS401	Object Oriented Modelling and Design	4	0	0	4	4	Star UML, Java	CC
2	UE17CS402	Software Engineering	4	0	0	4	4	Github, MS Project, Jupiter	CC
3	UE17CS XX	Project Work	0	0	8	4	4		PW
4	UE16CS41X	Elective V(MOOC/Swayam)	4	0	0	4	4		EC
5	UE16CS42X	Elective VI(MOOC/Swayam)	4	0	0	4	4		EC
Elective 5									
6	UE17CS411	Enterprise and Resource planning	4	0	0	4	4		EC
7	UE17CS412	Algorithm for Information Retrieval^^^	4	0	0	4	4	NLP and ML Libraries / Python 3.6x	EC
8	UE17CS413	Wireless Network Communication%%%	4	0	0	4	4	Claynet / Python	EC
9	UE17CS414	Block Chain\$\$\$	4	0	0	4	4	Claynet / Python	EC
Elective 6									
10	UE17CS421	Information Security###	4	0	0	4	4	Seed Labs, Scipy, Burp-Suit,N-Map/ 'C'	EC
11	UE17CS422	Social Network Analytics@@@	4	0	0	4	4	Gephi, VnetLogo, NetwoTkX, SocNetV	EC
12	UE17CS423	Computer Systems Performance Analysis!!!	4	0	0	4	4	Python, java	EC
13	UE17CS424	Human Computer Interaction	4	0	0	4	4		EC
Total			4	0	8	4	20		

**Note: Pre-requisite Courses --^^^ - UE17CS303, %%%-UE17CS301, \$\$\$-UE17CS202. ###UE17CS331, @@@UE17CS202, UE17MA251,!!! UE17CS253, UE17CS302.**

#### ELECTIVES TO BE OPTED FOR SPECIALIZATION

Sl. No.	SPECIALIZATION	ELECTIVE - V	ELECTIVE - VI
A.	Algorithms & Computing Models	UE17CS411, UE17CS412,	UE17CS422, UE17CS424
B.	Systems & Core Computing	UE17CS413, UE17CS414	UE17CS421, UE17CS423
C.	Data Science	UE17CS411, UE17CS412,	UE17CS421,UE17CS422

**VIII SEMESTER (2017-21 BATCH)**

SI #.	Course Code	Course Title	Hours / week				Credits	Tools / Languages	Course Type
			L	T	P	S			
ELECTIVE									
1	UE17CS45X	Elective	2	0	0	2	2		EC
PATHWAY-1®									
2	UE17CS490	Major Project Work	0	0	20	0	10		PW
PATHWAY-2®									
3	UE17CS491	Internship	0	0	12	0	6		PW
4	UE17CS492	Minor Project Work	0	0	8	0	4		PW
Total			2	0	20	0	12		
®: Every student should choose one of the two given pathways.									
ELECTIVES									
5	UE17CS451	Software Testing	2	0	0	2	2	JUnit, JMeter, Selenium	EC
6	UE17CS452	Research Methodology	2	0	0	2	2	Software for detection of Plagiarism , Mendeley, LaTeX/MS Office	EC