



# DIGITAL DESIGN AND COMPUTER ORGANIZATION

## Wallace Tree Multiplier

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**Reetinder Sidhu**

Department of Computer Science and Engineering

# DIGITAL DESIGN AND COMPUTER ORGANIZATION

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## Wallace Tree Multiplier

**Reetinder Sidhu**

Department of Computer Science and  
Engineering

- Digital Design
  - ▶ Combinational logic design
  - ▶ Sequential logic design
    - ★ **Wallace Tree Multiplier**
- Computer Organization
  - ▶ Architecture (microprocessor instruction set)
  - ▶ Microarchitecture (microprocessor operation)

### Concepts covered

- Carry Save Addition

## Addition of Three Numbers

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- We have studied how to add two binary numbers

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- How about adding three numbers?

$$\begin{array}{rcccc} & 0 & 1 & 1 & 1 \\ & 1 & 0 & 1 & 1 \\ + & 0 & 1 & 1 & 0 \\ \hline \end{array}$$

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- How about adding three numbers?

$$\begin{array}{rcccc} & & 10 & 1 & \\ & 0 & 1 & 1 & 1 \\ + & 1 & 0 & 1 & 1 \\ & 0 & 1 & 1 & 0 \\ \hline & & & 0 & 0 \end{array}$$

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- How about adding three numbers?

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# WALLACE TREE MULTIPLIER

## Logic to Add Three Numbers

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- How long does it take?
  - ▶  $n$ -bit ripple carry adder takes  $nt_{FA}$

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- Can we do better?

# WALLACE TREE MULTIPLIER

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- How long does it take?
  - ▶  $n$ -bit ripple carry adder takes  $nt_{FA}$
  - ▶ So  $(2n + 1)t_{FA}$  time for ripple carry adders
  - ▶ Even if parallel prefix adder used, factor of two remains
- Can we do better?
- Can we add three numbers in only slightly longer than time required to add two numbers?

# WALLACE TREE MULTIPLIER

## Carry Save Addition

### Carry Save Example

$$\begin{array}{rcccc} & 0 & 1 & 1 & 1 \\ + & 1 & 0 & 1 & 1 \\ \hline & 0 & 1 & 1 & 0 \end{array}$$

# WALLACE TREE MULTIPLIER

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$$\begin{array}{r} \phantom{+} \phantom{0} \phantom{1} \phantom{1} \phantom{1} \\ \phantom{+} \phantom{0} \phantom{1} \phantom{1} \phantom{1} \\ + \phantom{0} \phantom{1} \phantom{1} \phantom{1} \phantom{0} \\ \hline \end{array}$$

*Sum*  
*Carry*

# WALLACE TREE MULTIPLIER

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### Carry Save Example

	0	1	1	1
	1	0	1	1
+	0	1	1	0
<hr/>				
Sum				0
Carry				

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	0	1	1	1
	1	0	1	1
+	0	1	1	0
<hr/>				
<i>Sum</i>				0
<i>Carry</i>				1

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<i>Sum</i>				1	0
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<i>Carry</i>		1	1	

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					0



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### Carry Save Addition

Given three  $n$ -bit numbers

- 1 Compute two  $n$ -bit numbers ( $n$  sum bits and  $n$  carry bits)

# WALLACE TREE MULTIPLIER

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- 1 Compute two  $n$ -bit numbers ( $n$  sum bits and  $n$  carry bits)
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# WALLACE TREE MULTIPLIER

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		0	1	1	1
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Sum		1	0	1	0
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  - ▶ Time required:  $nt_{FA}$

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Given three  $n$ -bit numbers

- ① Compute two  $n$ -bit numbers ( $n$  sum bits and  $n$  carry bits)
  - ▶ Time required:  $t_{FA}$
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Total time required:  $(n + 1)t_{FA}$



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	1	1	0	0	0

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Given three  $n$ -bit numbers

- 1 Compute two  $n$ -bit numbers ( $n$  sum bits and  $n$  carry bits)
  - Time required:  $t_{FA}$
- 2 Add  $n - 1$  leftmost sum bits to  $n$  carry bits obtaining  $n + 1$  bit result and attach remaining sum bit as LSB
  - Time required:  $nt_{FA}$

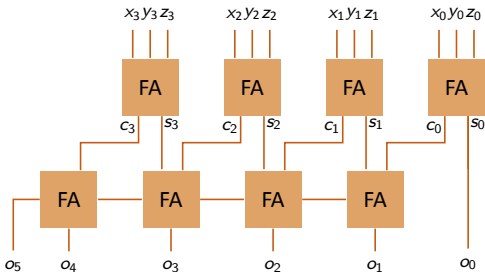
Total time required:  $(n + 1)t_{FA}$

Total time required (ripple carry addition) reduced from  $(2n + 1)t_{FA}$  to  $(n + 1)t_{FA}$

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## Carry Save Adder

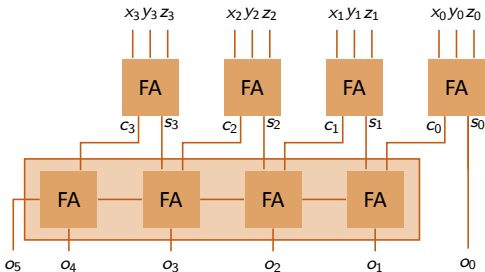
- Logic for carry save addition of three numbers:



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## Carry Save Adder

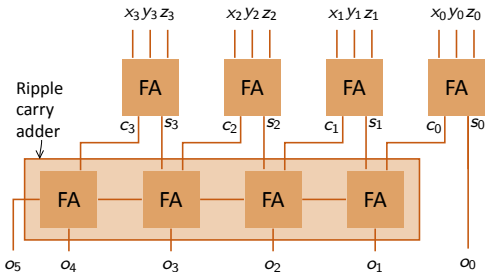
- Logic for carry save addition of three numbers:



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## Carry Save Adder

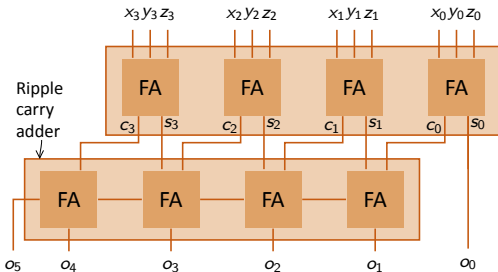
- Logic for carry save addition of three numbers:



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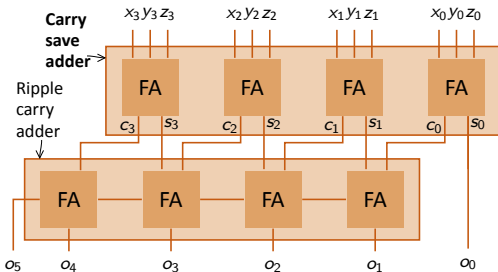
- Logic for carry save addition of three numbers:



# WALLACE TREE MULTIPLIER

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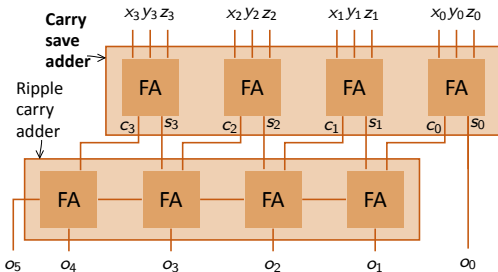
- Logic for carry save addition of three numbers:



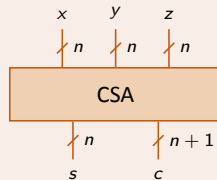
# WALLACE TREE MULTIPLIER

## Carry Save Adder

- Logic for carry save addition of three numbers:



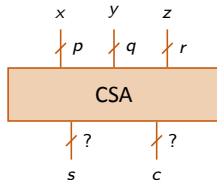
### Basic Carry Save Adder



- Contains  $n$  full adders
- Inputs** Three  $n$ -bit numbers
- Outputs**
  - One  $n$ -bit number
  - One  $(n+1)$ -bit number (whose LSB is 0)

# WALLACE TREE MULTIPLIER

## Think About It



- What are the output sizes if input sizes are different?
  - ▶  $q = p + 1, r = q + 1$
  - ▶  $q = p, r = q + 1$
- Can carry save handle two's complement numbers?