



COMPUTER NETWORKS

Animesh Giri

Department of Computer Science & Engineering

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Transport Layer

Animesh Giri

Department of Computer Science & Engineering

3.1 transport-layer services

3.2 multiplexing and
demultiplexing

3.3 connectionless transport:
UDP

3.4 principles of reliable data
transfer

3.5 connection-oriented
transport: TCP

- segment structure
- reliable data transfer
- flow control
- connection management

3.6 principles of congestion
control

3.7 TCP congestion control

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In this segment

- Transport layer goals
- Transport layer services
- Transport services & protocols
- Transport vs Network layer
- Transport layer actions
- Internet transport layer protocols



- Understand principles behind transport layer services:
 - Multiplexing, demultiplexing
 - Reliable data transfer
 - Flow control
 - Congestion control
- learn about Internet transport layer protocols:
 - UDP: connectionless transport
 - TCP: connection-oriented reliable transport
 - TCP congestion control

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Transport Layer Services

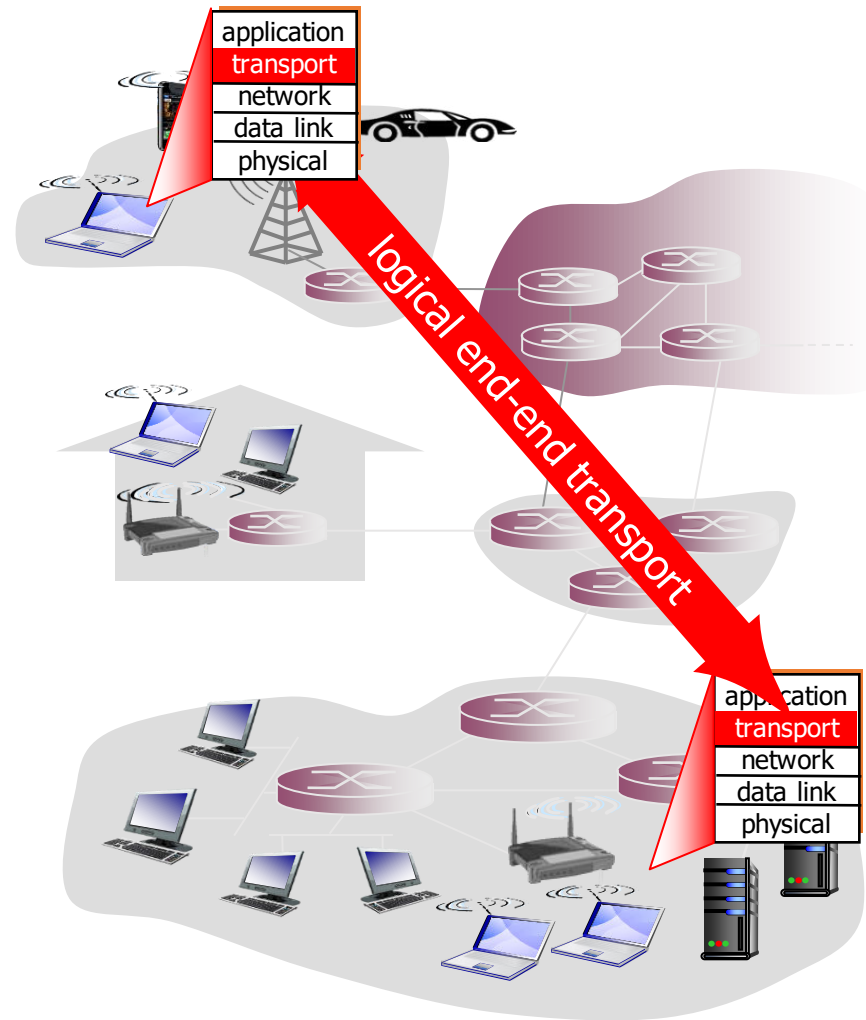
Animesh Giri

Department of Computer Science & Engineering

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Transport Services & protocols

- provide *logical communication* between app processes running on different hosts
- transport protocols run in end systems
 - **send side:** breaks app messages into *segments*, passes to network layer
 - **rcv side:** reassembles segments into messages, passes to app layer
- more than one transport protocol available to apps
 - Internet: TCP and UDP



- *Network layer*: logical communication between hosts
- *Transport layer*: logical communication between processes
 - relies on, enhances, network layer services

household analogy:

12 kids in Ann's house sending letters to 12 kids in Bill's house:

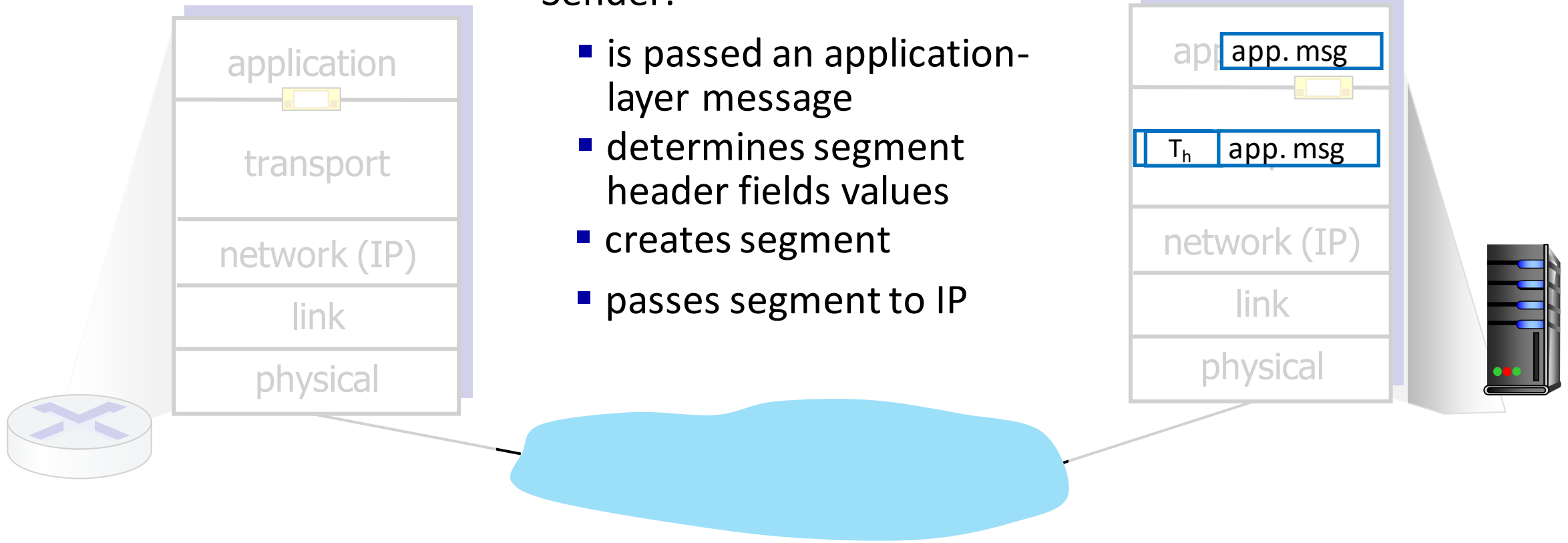
- hosts = houses
- processes = kids
- app messages = letters in envelopes
- transport protocol = Ann and Bill who demux to in-house siblings
- network-layer protocol = postal service

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Transport-layer Actions

Sender:

- is passed an application-layer message
- determines segment header fields values
- creates segment
- passes segment to IP

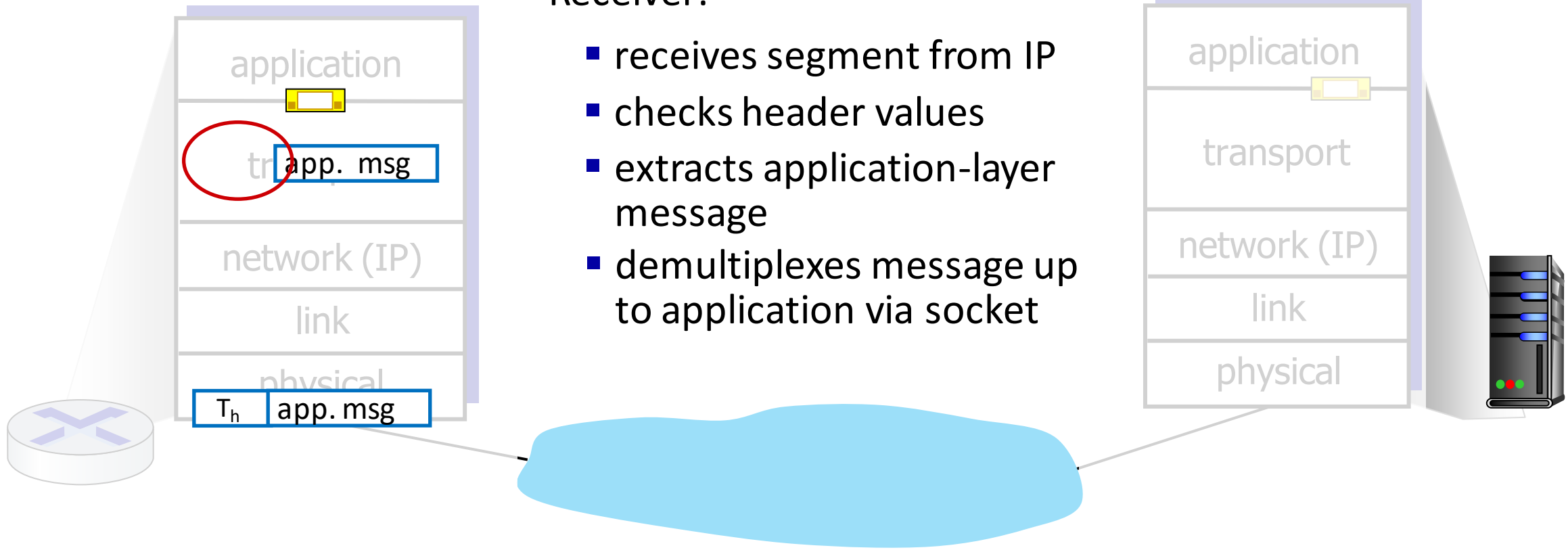


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Transport-layer Actions

Receiver:

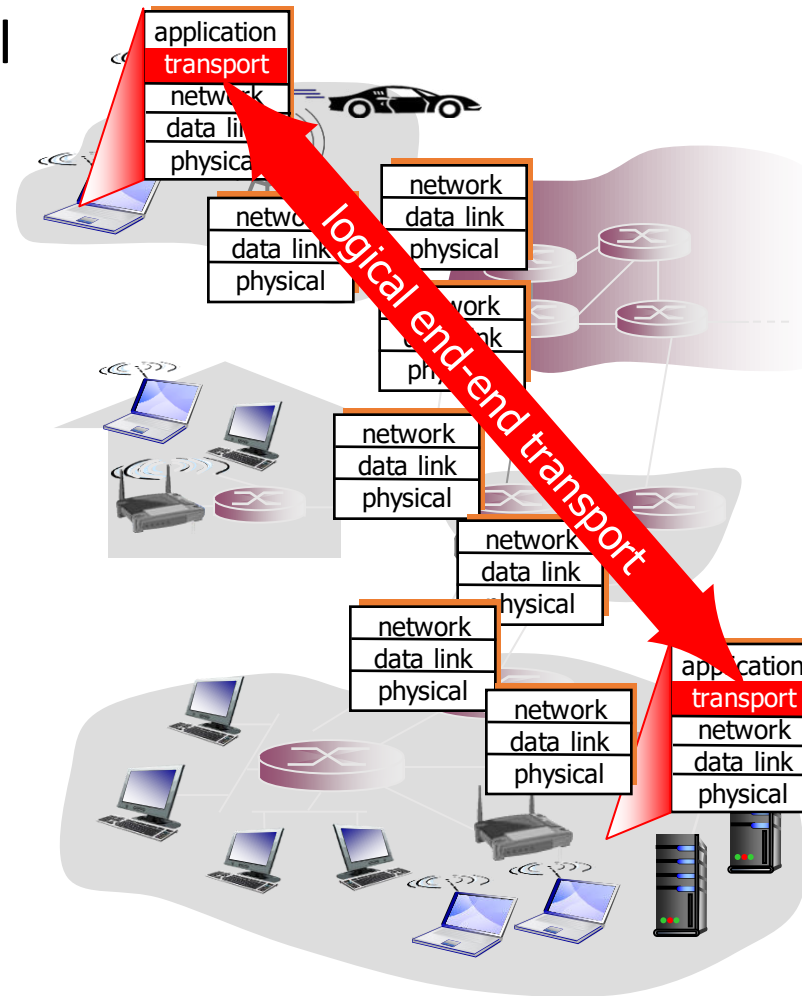
- receives segment from IP
- checks header values
- extracts application-layer message
- demultiplexes message up to application via socket



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Internet Transport-layer protocols

- **TCP:** Transmission Control Protocol
 - reliable, connection oriented
 - in-order delivery
 - congestion control
 - flow control
 - connection setup
- **UDP:** User Datagram Protocol
 - unreliable, connectionless
 - unordered delivery
 - no-frills extension of “best-effort” IP
- services not available:
 - delay guarantees
 - bandwidth guarantees





THANK YOU

Animesh Giri

Department of Computer Science & Engineering

animeshgiri@pes.edu

+91 80 6618 6603