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**Department of Computer Science and Engineering****PES UNIVERSITY****UE19CS251: Design and Analysis of Algorithms(4-0-0-4-4)**

**Q.1** Design an algorithm for swapping two 3 digit non-zero integers  $n$ ,  $m$ . Besides using arithmetic operations, your algorithm should not use any temporary variable

**Q.2** Design an algorithm for computing  $\text{gcd}(m, n)$  using Euclid's algorithm.

**Q.3** Write a pseudocode for an algorithm for finding real roots of equation  $ax^2 + bx + c = 0$  for arbitrary real coefficients  $a$ ,  $b$ , and  $c$ .

**Q.4 Design** an algorithm to convert a binary number to a decimal integer.

**Q.5** Consider the following algorithm for the searching problem:

**ALGORITHM** Linearssearch ( $A[0, ..n - 1]$ , key)

//Searches an array for a key value by Linear search

//Input: Array  $A[0..n - 1]$  of values and a key value to search

//Output: Returns index if search is successful

**for**  $i \leftarrow 0$  **to**  $n - 1$  **do**

**if** (key ==  $A[i]$ )

**return**  $i$

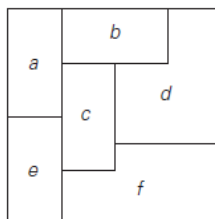
**a.** Apply this algorithm to search the list 10, 92, 38, 74, 56, 19, 82, 37 for a key value 74.

**b.** Is this algorithm efficient?

**c.** When can this algorithm be used?

**Q.6** Design a simple algorithm for string matching problem

**Q.7** Consider the following map:



**a.** Explain how we can use the graph-colouring problem to colour the map so that no two neighbouring regions are coloured the same.

**b.** Use your answer to part (a) to colour the map with the smallest number of colours.

**Q.8** For each of the following algorithms, indicate

(i) a natural size metric for its inputs;

- (ii) its basic operation;
  - (iii) whether the basic operation count can be different for inputs of the same size:
- a. computing the sum of  $n$  numbers
  - b. computing  $n!$
  - c. finding the largest element in a list of  $n$  numbers
  - d. Euclid's algorithm

**Q.9** Define time complexity and space complexity. Write an algorithm for adding ' $n$ ' natural numbers and find the time and space required by that algorithm

**Q.10** For each of the following functions, indicate how much the function's value will change if its argument is increased fourfold.

- a.  $\log_2 n$
- b.  $\sqrt{n}$
- c.  $n$
- d.  $n^2$
- e.  $n^3$
- f.  $2^n$

**Q.11** Compare the two functions  $2^n$  and  $n^2$  for various values of  $n$ . Determine when will the second function become the same, smaller, and larger than the first function.

**Q.12** Use the most appropriate notation among  $O$ ,  $\Theta$  and  $\omega$  to indicate the time efficiency class of binary search

- a. in the worst case.
- b. in the best case.
- c. in the average case.

**Q.13** From the following equalities, indicate the ones that are incorrect?

- a.  $6n^2 - 8n = \Theta(n^2)$
- b.  $12n^2 + 8 = O(n)$
- c.  $3n^2 3^n + n \log n = \Theta(n^2 3^n)$
- d.  $3n^2 \log n = \Theta(n^2)$

**Q.14** For each of the following functions, indicate the class  $\Theta(g(n))$  the function belongs to. (Use the simplest  $g(n)$  possible in your answers.)

- a.  $(n^2 + 1)^{10}$
- b.  $\sqrt{10n^2 + 7n + 3}$

**Q.15** Arrange the following functions according to their order of decay (from the highest to the lowest)

$(n + 1)! 2^{3n}$ ,  $2n^4 + 2n^3 + 4$ ,  $n \log n$ ,  $\log n$ ,  $6n$ ,  $8n^2$ .

**Q.16** algo what(a[l ..r] , l, r)

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if l = r then
    return a[l]
else if a[l] > a[r] then
    return what(a, l + 1, r)
else
    return what(a, l, r - 1)

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- i) what does the given function do?
- ii) What is the basic operation?
- iii) What is the basic size?
- iv) Express and solve the recurrence relation for number of operations?

**Q.17** Consider the following algorithm:

**ALGORITHM** *Sum* (*n*)

//Input: A nonnegative integer *n*

*S* ← 0

**for** *i* ← 1 **to** *n* **do**

*S* ← *S* + *i*

**return** *S*

- What does this algorithm compute?
- What is its basic operation?
- How many times is the basic operation executed?
- What is the efficiency class of this algorithm?
- Suggest an improved algorithm and indicate its efficiency class. If you cannot do it, try to prove that it cannot be done.

**Q.18** Consider the following algorithm

**ALGORITHM** *GE*(*A*[0..*n* - 1, 0..*n*])

//Input: An *n*-by-*n* + 1 matrix *A*[0..*n* - 1, 0..*n*] of real numbers

**for** *i* ← 0 **to** *n* - 2 **do**

**for** *j* ← *i* + 1 **to** *n* - 1 **do**

**for** *k* ← *i* **to** *n* **do**

*A*[*j*, *k*] ← *A*[*j*, *k*] - *A*[*i*, *k*] \* *A*[*j*, *i*] / *A*[*i*, *i*]

Find the time efficiency class of this algorithm.

**Q.19** . Solve the following recurrence relations.

- $x(n) = x(n - 1) + 5$  for  $n > 1$ ,  $x(1) = 0$
- $x(n) = 3x(n - 1)$  for  $n > 1$ ,  $x(1) = 4$
- $x(n) = x(n - 1) + n$  for  $n > 0$ ,  $x(0) = 0$

**Q.20.** Consider the following recursive algorithm.

**ALGORITHM** *Q*(*n*)

//Input: A positive integer *n*

**if** *n* = 1 **return** 1

**else return** *Q*(*n* - 1) + 2 \* *n* - 1

- Set up a recurrence relation for this function's values and solve it to determine what this algorithm computes.
- Set up a recurrence relation for the number of multiplications made by this algorithm and solve it.
- Set up a recurrence relation for the number of additions/subtractions made by this algorithm and solve it.

**Q.21.** Consider the following recursive algorithm.

**ALGORITHM** *Min1*(*A*[0..*n* - 1])

//Input: An array *A*[0..*n* - 1] of real numbers

**if** *n* = 1 **return** *A*[0]

**else** *temp* ← *Min1*(*A*[0..*n* - 2])

**if** *temp* ≤ *A*[*n* - 1] **return** *temp*

**else return** *A*[*n* - 1]

- What does this algorithm compute?
- Set up a recurrence relation for the algorithm's basic operation count and solve it.

