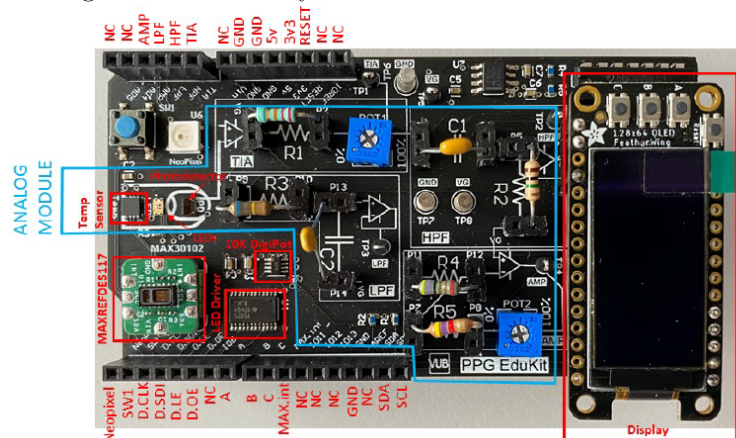


Lab 1: Interface I2C devices in PPG EduKit platform with PSOC.

Introduction

This lab helps the user to get a first interaction with the PPG EduKit platform configuring the display driver and the body temperature sensor. The goal is to be able to integrate the OLED display library and to write a new driver for the temperature sensor.

The PPG EduKit platform is shown below. The module can be used with the CY8CPROTO-063-BLE board using the bridge adaptor provided. The OLED display has integrated the SH1107 driver [1]. SH1107 is a single-chip CMOS OLED/PLED driver that includes a controller for organic/polymer light emitting diode dot-matrix graphic display system. SH1107 consists of 128 segments, 128 commons that can support a maximum display resolution of 128 x 128. The temperature sensor (MAX30205) is a chip from Maxim which provides accurate human body temperature readings with an accuracy of 0.1 °C. Both devices can be interfaced over I2C.



Objectives

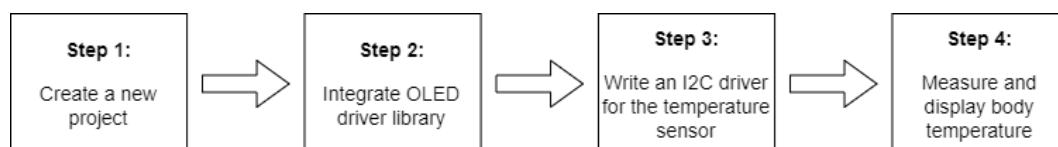
After completing this lab, you will be able to:

- Understand how to set up a PSOC Creator project
- Integrate the OLED display library
- Write an I2C driver for the MAX30205 sensor

Procedure

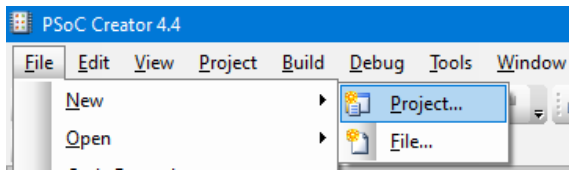
This lab is separated into steps that provide information on the detailed instructions that follow. Follow these detailed instructions to progress through the lab.

The lab includes 4 primary steps: create a project using PSOC Creator for CY8CPROTO-063-BLE board, integrate the OLED display software library, write a driver for the MAX30205 sensor, combine both libraries and display the body temperature on the OLED display.

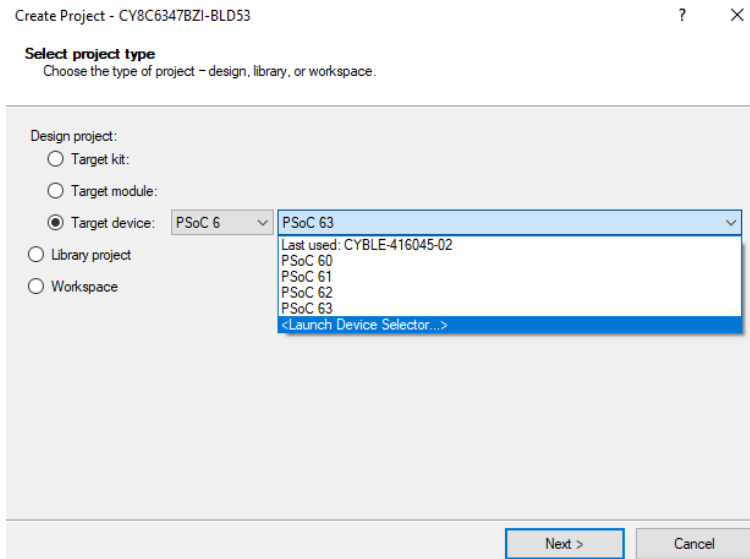


1 Creation of the Project

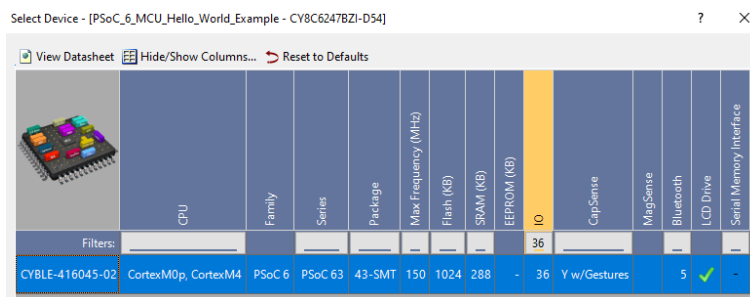
- Open PSoC Creator
- Go to File → New → Project



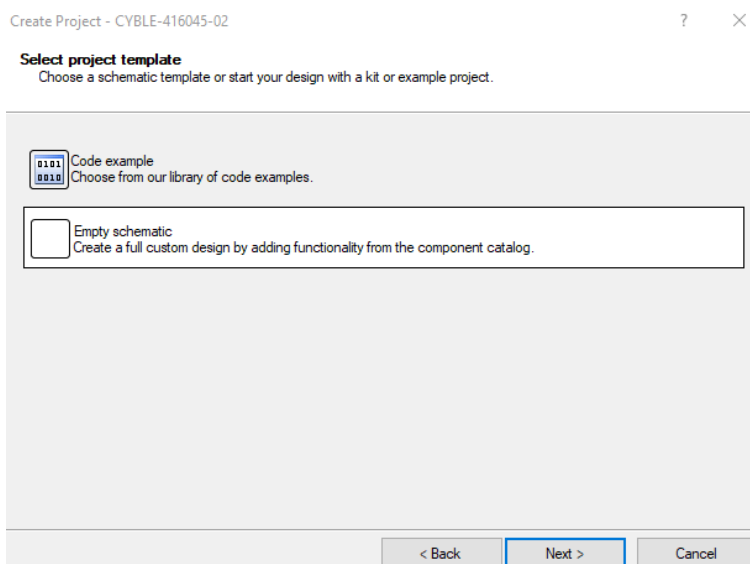
- Select the target device → PSOC6 → <Launch Device Selector>



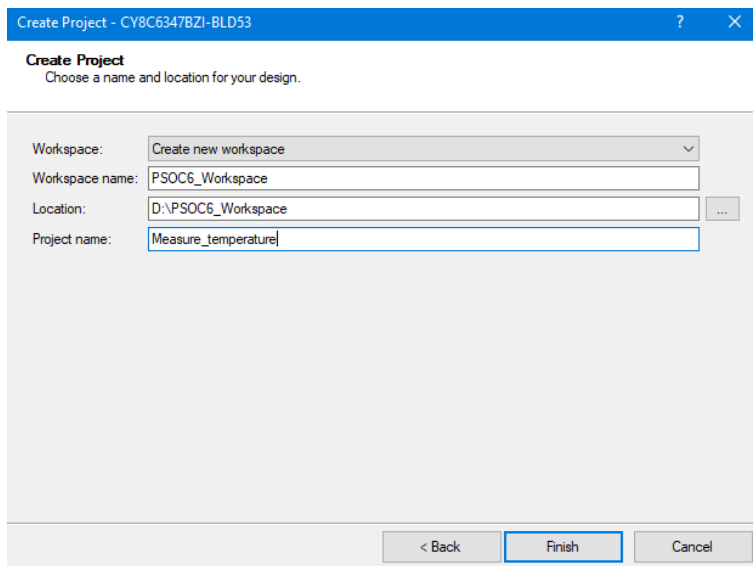
- Select the **CYBLE-416045-2** Device



- Select "Empty schematic" and click "Next"



- In the "Select target IDE(s)" window, click "Next"
- Create a new Workspace and the project name is **Measure_temperature**



2 Integrate OLED driver library

The next step is to integrate the software driver that controls the OLED display. Adafruit provides a C++ library for monochrome OLEDs based on SH110X drivers and a graphical library for LCD and OLED displays. The OLED library provided with the PPG EduKit is a modified version of the original C++ library and is provided as a C library.

Before importing the OLED library, the user has to import the utils library provided in the lab.

Utils library

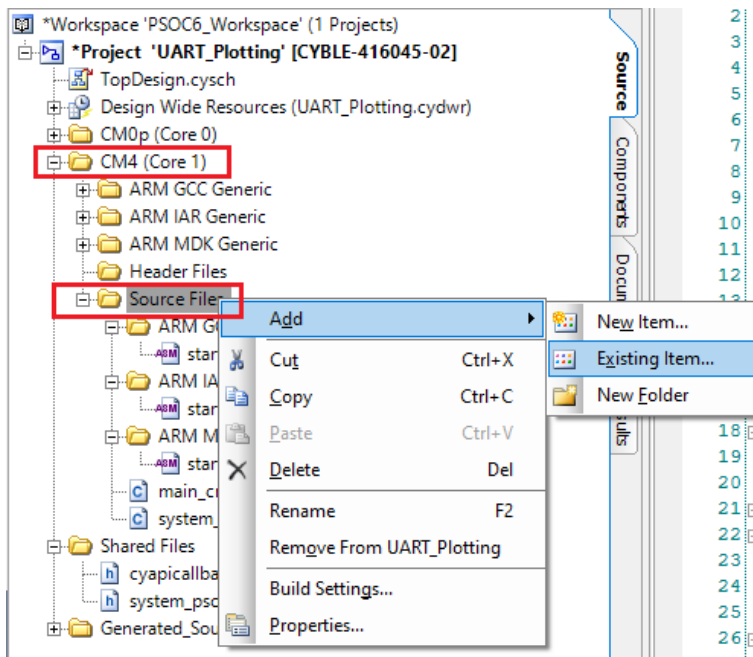
The library imports all the common libraries for all the PPG EduKit libraries and defines a common error handler.

```

23 |
24 | #include <stdint.h>
25 | #include <stdbool.h>
26 | #include <stdlib.h>
27 | #include <string.h>
28 | #include <math.h>
29 |
81 | void HandleError(void)
82 | {
83 |     /* Disable all interrupts. */
84 |     __disable_irq();
85 |
86 |     /* Infinite loop. */
87 |     while (1u) {}
88 | }

```

- Import the source file (utils.c) in CM4 (Core1) → Source Files

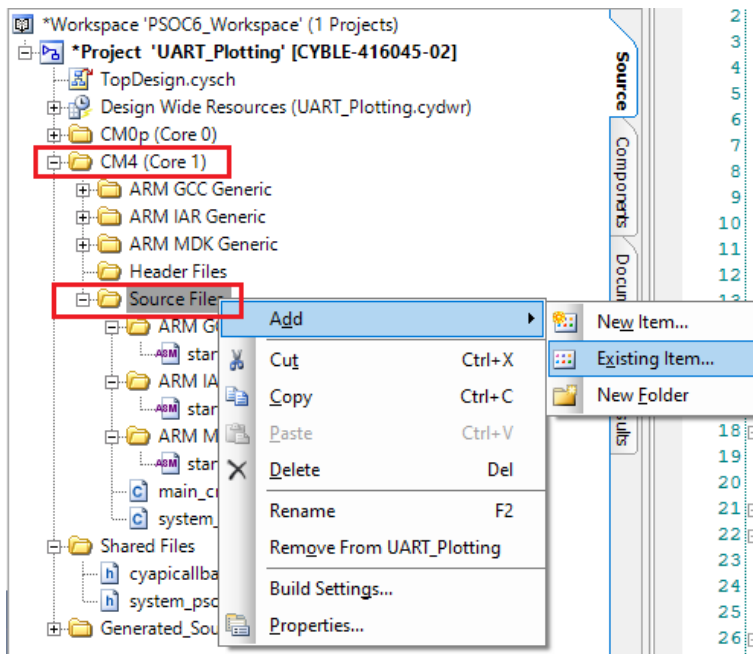


- Repeat the process for the header file (utils.h). Import the file in CM4 (Core1) → Header Files

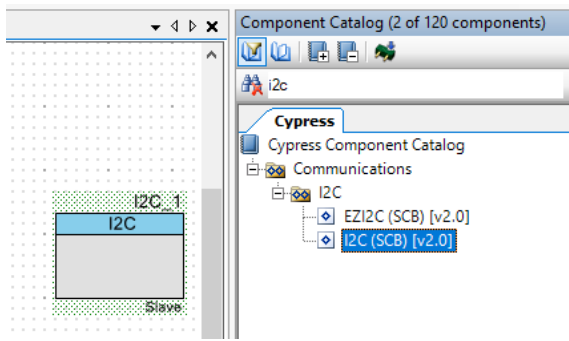
OLED library

The library merges the GFX library (graphical) and the SH110X library into one file. The graphical library provides a common syntax and set of graphics functions for all of our LCD and OLED displays and LED matrices. The SH110X library is a driver library for monochrome displays that have integrated the SH1107 or SH1106G drivers.

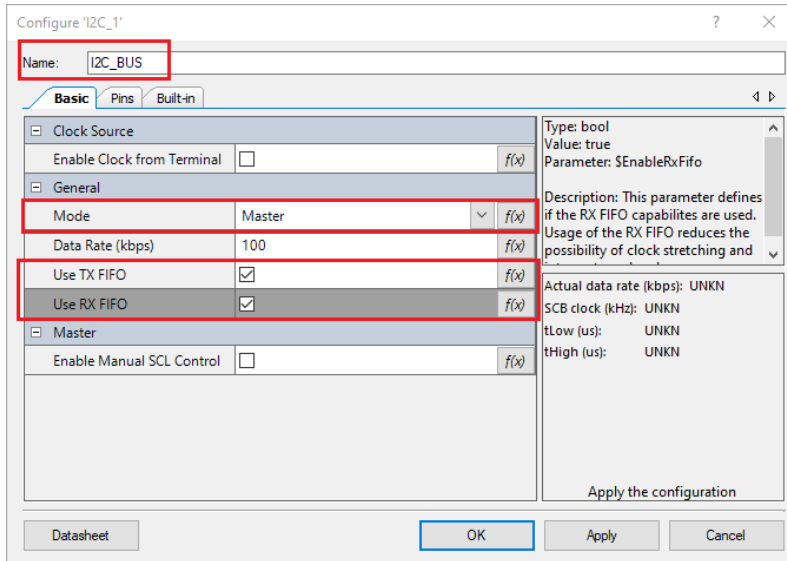
- Import the source file (**oled_driver.c**) in CM4 (Core1) → Source Files



- Repeat the process for the header file (**oled_driver.h**) and for **font.h** file. Import the files in CM4 (Core1) → Header Files
- Go to the **TopDesign** schematic. In the component catalog (right panel at the right of the screen), write **I2C** and drag and drop the component into the schematic.



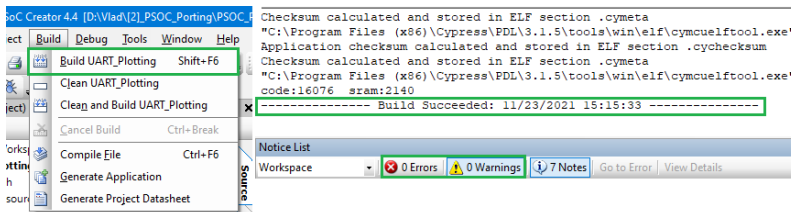
- Configure the I2C component by double-click on it. Rename the component as **I2C_BUS**, set the mode as **master** and enable **TX/RX FIFO** buffers.



- Go to Design Wide Resources → Pins and assign the I2C SCL and SDA pins as follows:

	\I2C_BUS:scl\	P6[4]	24	<input checked="" type="checkbox"/>
	\I2C_BUS:sda\	P6[5]	29	<input checked="" type="checkbox"/>

- Build the project to check if there is any error.

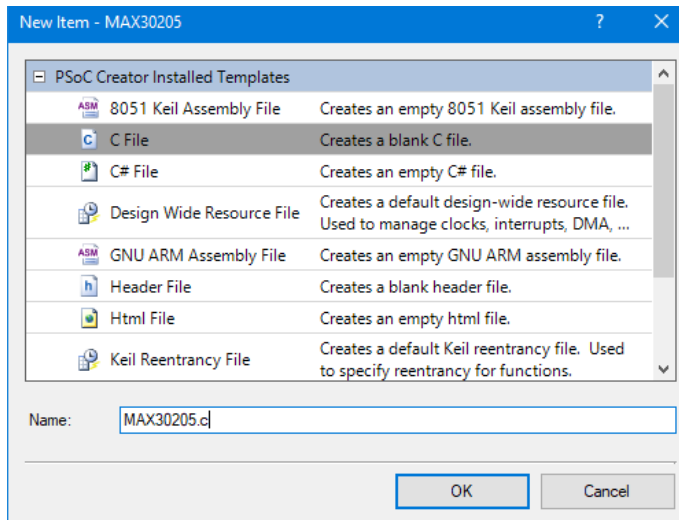


- Take a look at the application programming interface (**oled_library.c**) and try to understand driver functions.

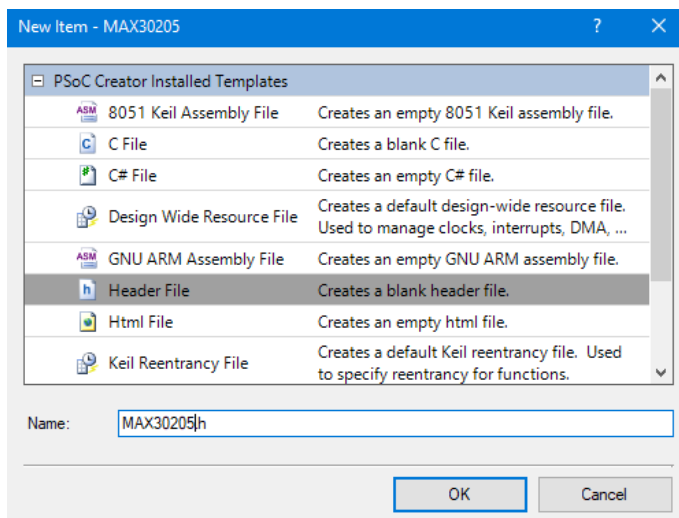
3 Interface MAX30205 temperature sensor

The body temperature sensor can be interfaced through an I2C-compatible, 2-wire serial interface. The I2C serial interface accepts standard write byte, read byte, send byte, and receive byte commands to read the temperature data and configure the behavior of the opendrain overtemperature shutdown output. Therefore, the driver should include a write function and a read function that will be at the core of any other functions that have a higher level of abstraction.

- The driver should include 2 files: a source file and a header file. Go to CM4 (Core1) → Source Files and add a new blank C file.



- Go to CM4 (Core1) → Header Files and add a new blank header file.



- One should start by defining the driver specifications. The driver should be able to write a byte to the sensor registers, to read multiple bytes at once (temperature is stored as 2 data bytes). Also, the initialization of the device should be done in one function and the temperature reading in another function. Declare the function prototypes inside the header file of the driver as follows:

```

20  /*===== INCLUDE FILES =====*/
21  *
22  *
23  *
24  #include "utils.h"
25  *
26  /*===== FUNCTION PROTOTYPES =====*/
27  *
28  *
29  *
30  uint32_t MAX30205_WriteByte(uint8_t value, uint8_t reg);
31  uint32_t MAX30205_ReadBytes(uint8_t *buffer, uint8_t bytes_number, uint8_t reg);
32  void MAX30205_Init(void);
33  float MAX30205_GetTemperature(void);
34

```

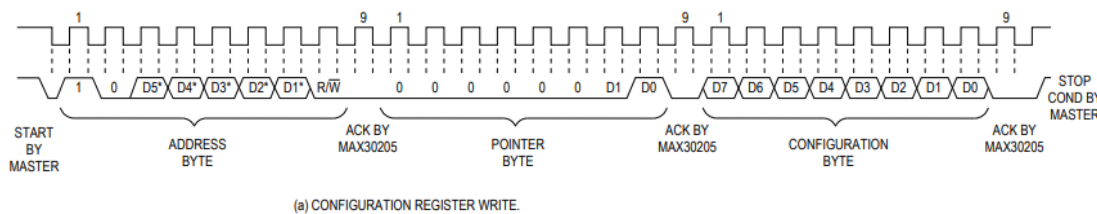
- The I2C address of the device is **48H**. The sensor features three address select lines with a total of 32 available addresses. All the three address select lines are connected to ground (see schematic). According to datasheet [2], the 8-bit address of the device is 90H (10010000b), therefore the 7-bit address is 48H (01001000b) if the 8-bit address is shifted right by 1.
- Go to **MAX30205.c** file. Include the MAX30205 header file and the I2C library header. Define device address, register addresses (Table 2 in the datasheet) and the timeout value.

```

18  /*===== INCLUDE FILES =====*/
19  *
20  * 1) system and project includes
21  * 2) needed interfaces from external units
22  * 3) internal and external interfaces from this unit
23  * =====*/
24
25 #include "MAX30205.h"
26 #include "I2C_BUS.h"
27
28 /* ... */
29
30 /*===== LOCAL MACROS =====*/
31 *
32 * =====*/
33
34 #define MAX30205_ADDRESS    0x48
35
36 #define MAX30205_TEMPERATURE    0x00
37 #define MAX30205_CONFIGURATION    0x01
38 #define MAX30205_THYST    0x02
39 #define MAX30205_TOS    0x03
40
41 #define I2C_TIMEOUT    100UL
42
43

```

- Before implementing the write function, the I2C timing diagram has to be checked. This information can be found in the datasheet.



- The write function should follow the timing diagram above. The master should send a start condition over the bus, wait for slave acknowledge, write the register address followed by the value to be written. Then a stop condition on the bus is sent.

Create Project - CYBLE-416045-02

Create Project

Choose a name and location for your design.

Workspace:

Create new workspace

Workspace name:

PSOC6_Workspace

Location:

D:\PSOC6_Workspace

...

Project name:

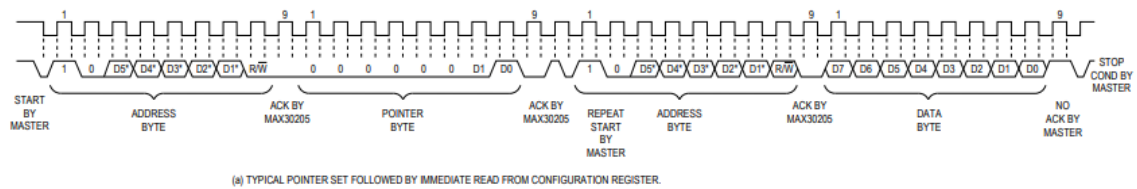
UART_Plotting

< Back

Finish

Cancel

- Getting the value of the temperature register requires reading two bytes over the bus. Therefore, the function should be able to read a number of bytes higher than 1. To read one byte, the master has to send an not acknowledge signal after the returned data byte.



- The master has to send a start condition over the bus, to write the register address that has to be read, and to send a restart condition. To read multiple bytes the master has to send an acknowledge signal after each returned data byte.

```

152 uint32_t MAX30205_ReadBytes(uint8_t *buffer, uint8_t bytes_number, uint8_t reg)
153 {
154     uint32_t errorStatus = TRANSFER_ERROR;
155     uint8_t i = 0U;
156     uint8_t byte = 0U;
157
158     errorStatus = I2C_BUS_MasterSendStart(MAX30205_ADDRESS, CY_SCB_I2C_WRITE_XFER, I2C_TIMEOUT);
159     errorStatus |= I2C_BUS_MasterWriteByte(reg, I2C_TIMEOUT);
160     errorStatus |= I2C_BUS_MasterSendReStart(MAX30205_ADDRESS, CY_SCB_I2C_READ_XFER, I2C_TIMEOUT);
161     if(bytes_number == 1U)
162     {
163         errorStatus |= I2C_BUS_MasterReadByte(CY_SCB_I2C_NAK, &byte, I2C_TIMEOUT);
164         *buffer = byte;
165     }
166     else
167     {
168         while((bytes_number != 0) && (errorStatus != TRANSFER_ERROR))
169         {
170             errorStatus |= I2C_BUS_MasterReadByte(CY_SCB_I2C_ACK, &byte, I2C_TIMEOUT);
171             bytes_number = bytes_number - 1;
172             *(buffer + bytes_number) = byte;
173         }
174     }
175     if ((errorStatus == CY_SCB_I2C_SUCCESS) ||
176         (errorStatus == CY_SCB_I2C_MASTER_MANUAL_NAK) ||
177         (errorStatus == CY_SCB_I2C_MASTER_MANUAL_ADDR_NAK))
178     {
179         /* Send Stop condition on the bus */
180         if (I2C_BUS_MasterSendStop(I2C_TIMEOUT) == CY_SCB_I2C_SUCCESS)
181         {
182             errorStatus = TRANSFER_CMPLT;
183         }
184     }
185     return errorStatus;
186 }

```

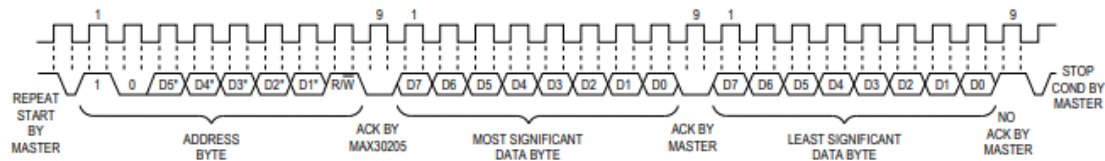
- Before calling any of the functions above, the I2C peripheral has to be initialized. The initialization function initialize the I2C component and to set the sensor registers to 0.

```

86 void MAX30205_Init(void)
87 {
88     uint32_t initStatus;
89     uint32_t dataRate;
90
91     /* Configure component. */
92     initStatus = I2C_BUS_Init(&I2C_BUS_config);
93     if(initStatus != CY_SCB_I2C_SUCCESS)
94     {
95         HandleError();
96     }
97
98     dataRate = I2C_BUS_SetDataRate(I2C_BUS_DATA_RATE_HZ, I2C_BUS_CLK_FREQ_HZ);
99
100     /* Check whether data rate set is not greather then required reate. */
101     if(dataRate > I2C_BUS_DATA_RATE_HZ)
102     {
103         HandleError();
104     }
105
106     Cy_SCB_I2C_Enable(I2C_BUS_HW);
107
108     initStatus = MAX30205_WriteByte(0x00, MAX30205_CONFIGURATION);
109     initStatus |= MAX30205_WriteByte(0x00, MAX30205_THYST);
110     initStatus |= MAX30205_WriteByte(0x00, MAX30205_TOS);
111
112     if(initStatus == TRANSFER_ERROR)
113     {
114         HandleError();
115     }
116 }

```


- To read the temperature, a read request should be performed for the register 0H (temperature register). According to the datasheet, the value is represented on two bytes, two's complement, and the most significant data byte is sent first. Bits D[15:0] contains the temperature data, with the LSB representing 0.00390625°C and the MSB representing the sign bit.



- The data bytes should be shifted accordingly and the raw temperature value to be multiplied by 0.00390625 (bit resolution).

```

191 float MAX30205_GetTemperature(void)
192 {
193     uint32_t errorStatus = TRANSFER_ERROR;
194
195     uint8_t raw_bytes[2] = {0};
196     int16_t raw_data = 0UL;
197
198     errorStatus = MAX30205_ReadBytes(&raw_bytes[0], 2, MAX30205_TEMPERATURE);
199     if(errorStatus == TRANSFER_ERROR)
200     {
201         HandleError();
202     }
203
204     raw_data = raw_bytes[0] << 8 | raw_bytes[1];
205
206     return raw_data * 0.00390625;
207 }

```

4 Create the main program

The main program should merge together all the libraries in such a way to reach the goal of displaying the finger temperature on the OLED display.

- Go to **main.c4.c** and include the header file for each software driver.

```

29 /* @brief Include custom libraries for PPG EduKit */
30 #include "utils.h"
31 #include "oled_driver.h"
32 #include "MAX30205.h"
33

```

- Declare the global variables and function prototypes.

```

62 /* @brief OLED custom text */
63 char oledText[][30] = {"LAB1: I2C interfacing", "Temperature: "};
64 /* @brief Buffer that stores the ASCII values of HR */
65 char ascii_temp[6];
66
67 /* @brief Stores body temperature value */
68 float temperature;
69 float lastTemperature;
70
71 /* =====
72  * LOCAL FUNCTION PROTOTYPES
73  * ===== */
74
75 static void displayStrings(void);
76 static void refreshTempValue(void);

```

- To display the strings defined in the **oledText** array, **displayStrings** function have to be implemented.

```

92 | static void displayStrings(void)
93 | {
94 |     gfx_setTextSize(1);
95 |     gfx_setTextColor(WHITE);
96 |     gfx_setCursor(0, 10);
97 |     /* Display "LAB1: I2C interfacing" */
98 |     for(uint8_t i = 0 ; i < sizeof(oledText[0]) ; i++){
99 |         gfx_write(oledText[0][i]);
100 |     }
101 |     gfx_setCursor(0, 30);
102 |     /* Display "Temperature: " */
103 |     for(uint8_t i = 0 ; i < sizeof(oledText[1]) ; i++){
104 |         gfx_write(oledText[1][i]);
105 |     }
106 |     display_update();
107 | }

```

- Each iteration the temperature value has to be updated, while the old value have to be cleared. To achieve this, **refreshTempValue** function have to be implemented.

```

114 | static void refreshTempValue(void)
115 | {
116 |     int whole = temperature;
117 |     int remainder = (temperature - whole) * 100;
118 |
119 |     /* Clear old value */
120 |     for(uint8_t i = 70; i < 120; i++)
121 |     {
122 |         for(uint8_t j = 30; j < 50 ; j++)
123 |             gfx_drawPixel(i, j, BLACK);
124 |     }
125 |     display_update();
126 |
127 |     /* Prepare to display new value */
128 |     gfx_setCursor(80, 30);
129 |     /* Convert dec number to ASCII value */
130 |     display_usint2decascii(whole, ascii_temp);
131 |     /* Draw the ASCII value and store it in _displaybuf */
132 |     for(uint8_t i = 0 ; i < sizeof(ascii_temp) ; i++)
133 |     {
134 |         gfx_write(ascii_temp[i]);
135 |     }
136 |
137 |     gfx_setCursor(90, 30);
138 |     gfx_write('.');
139 |     gfx_setCursor(97, 30);
140 |     display_usint2decascii(remainder, ascii_temp);
141 |
142 |     for(uint8_t i = 0 ; i < sizeof(ascii_temp) ; i++)
143 |     {
144 |         gfx_write(ascii_temp[i]);
145 |     }
146 |     display_update();
147 | }

```

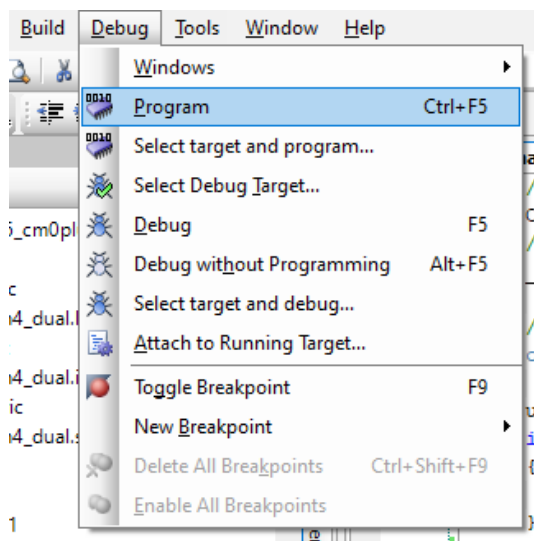
- The main function starts with MAX30205 initialization and with OLED display initialization. Then the predefined strings are displayed. In the while loop, the temperature is read and updated only when the value changes.

```

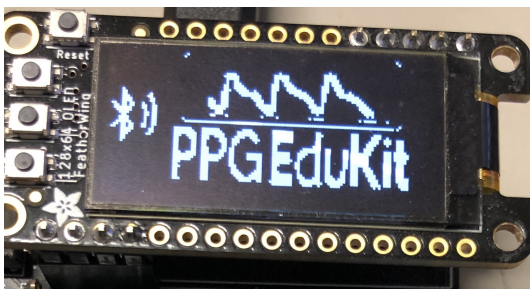
139 int main(void)
140 {
141
142     /* Enable global interrupts. */
143     __enable_irq();
144
145     MAX30205_Init();
146
147     CyDelay(1000);
148     /* Init 128x64 OLED FeatherWing display. */
149     display_init();
150     CyDelay(1000);
151
152     display_clear();
153     displayStrings();
154
155     /* Main infinite loop */
156     while(1)
157     {
158         lastTemperature = temperature;
159         temperature = MAX30205_GetTemperature();
160
161         if(temperature != lastTemperature)
162         {
163             refreshTempValue();
164             CyDelay(500);
165         }
166     }
167 }
168

```

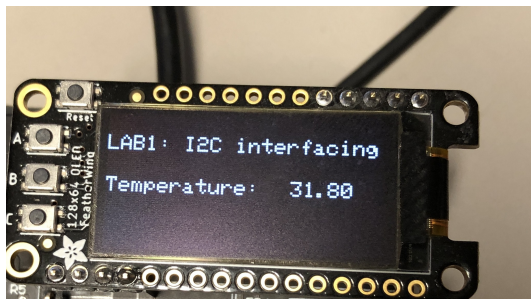
- Build the project and program the target.



- If the display initialization is correct, the following image should be seen for a period of 1 second.



- Cover the sensor's surface with your finger. Then the temperature should be displayed and updated every time the value changes.



References

- [1] <https://www.displayfuture.com/Display/datasheet/controller/SH1107.pdf>
- [2] <https://datasheets.maximintegrated.com/en/ds/MAX30205.pdf>
- [3] Cypress, "PSoC 6 MCU: CY8C63x6, CY8C63x7 Datasheet", <https://www.cypress.com/file/385921/>, Nov. 2020
- [4] Cypress, "PSoC 6 MCU Code Examples with PSoC Creator", <https://www.cypress.com/documentation/code-examples/psoc-6-mcu-code-examples-psoc-creator>, Mar. 2020
- [5] <https://www.cypress.com/file/137441/download>
- [6] <https://phoenixnap.com/kb/install-pip-windows>