

The very first year working on a full time Elixir job can be challenging. Libraries are new, syntax is new, the way to code is new. On this talk Vinny will share his experience on his first Elixir job and how he could get up to the speed by testing better.

# Test to be Fast ⚡



How to Get Productive in Elixir

# Who am I

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<https://github.com/vnegrisola>

Java |> Ruby |> Elixir

# The Dream

- Functional
- Immutability
- Compiled
- Performance
- Pattern Matching
- Fault Tolerance
- Concurrent
- Simpler than OO
- ...

♥ ♥ **for Elixir**

# The Saga begins

Documentation / Tutorials

Blog posts (Elixir Radar / ElixirWeekly)

Meetups

Conferences

Small apps and libraries

# The Job

Chat && Order

Restaurant |> Suppliers

# Tech Overview

- 2.5 yo production app
- single git repo
- umbrella app ( $\approx 15$ )
- distillery releases ( $\approx 4$ )
- CI with auto deploy
- docker containers
- 3x AWS medium size



# Team Velocity

- backend team is slow
- witch hunt

# Test Feedback Cycle

- **defines development speed**
- ⚡ **fast**
- ✓ **reliable**

# Test Situation

- test suite
  - brittle / intermittent / gaps
  - 11 min to run / all sequential
- manual tests on staging
- Continuous Integration
  - rerun if test fails? really?

# How to revert this scenario?

- test
  - remove brittleness
  - fill the gaps
  - speed and parallelism

# **Test Data**

**=> The Big Win!**

# Test data - Situation

- module attrs with fixed values
- setup to build data
- attrs, setup and assertions were far apart

# Test data

## Code Situation

```
@attrs %{  
  email: "user@mail.com",  
  full_name: "Billy Bob",  
  age: 30,  
  gender: :male  
}  
  
setup do  
  user = @attrs |> User.new() |> Repo.insert!()  
  [user: user]  
end  
  
test "do something", %{user: user} do  
  ...  
  assert page.user_full_name == user.full_name  
end
```

# Test data - Factory

- Keep it simple
- A single factory definition per schema
- Random data all the time
- Build all regular attributes
- Build all belongs\_to relation
- Everything else defined on tests



# Test data - Factory Sample

```
defmodule Factory do
  use MapBot

  def new(User) do
    %User{
      email: &"#{&1}_#{Faker.Internet.email()}" ,
      full_name: Faker.Name.name(),
      age: 15 + :rand.uniform(100),
      gender: Enum.random(~w(male female)a)
    }
  end
end
```

```
# usage
user = Factory.build(User, age: 17)
%User{} = Factory.insert!(User, age: 21)
```

# Test data - Factory Benefits

- no database cycles
- no need to open factory definitions
- no assertions on hardcoded factory values
- schema changes |> factory changes
- new test scenarios |> no factory changes

# **Unit Testing**

# Unit Testing

- single level of describe
- describe/test/assert/refute
- async false by default
- async by test file

# Unit Testing

```
defmodule MyApp.Ecto.NormalizerTest do
  use ExUnit.Case, async: true
  alias MyApp.Ecto.Normalizer

  describe "trim/2" do
    test "trims a valid changeset for single atom" do
      attrs = %{name: " Bob ", email: "bob@mail.com"}
      changeset = attrs |> changeset() |> Normalizer.trim( :name)

      assert changeset.changes.name == "Bob"
    end
  end

  defp changeset(attrs) do
    ...
  end
end
```

# Unit Testing - Pattern Matching

- Left  $\Leftrightarrow$  Right
- $= \Leftrightarrow ==$
- $\wedge$  pin operator

# Unit Testing - Pattern Matching

Left  $\Leftrightarrow$  Right && =  $\Leftrightarrow$  ==

```
assert changes == %{name: "Bob"}
```

```
assert %{name: "Bob"} = changes
```

^ pin operator

```
assert changes == %{name: full_name}
```

```
assert %{name: ^full_name} = changes
```

^ existing variable

```
assert changes == %{name: user.name}
```

```
name = user.name  
assert %{name: ^name} = changes
```

# Unit Testing - Data Table

- controlled input/output
- scale up tests



# Unit Testing Data Table

```
defmodule MyApp.Ecto.Type.MoneyTest do
  use ExUnit.Case, async: true
  alias MyApp.Ecto.Type.Money

  @cast_data [
    {nil, {:ok, nil}},
    {"314.59", {:ok, 314.59}},
    {314.59, {:ok, 314.59}}
  ]

  describe "cast/1" do
    for {value, expected} <- @cast_data do
      @value value
      @expected expected

      test "casts '#{inspect(@value)}'" do
        assert Money.cast(@value) == @expected
      end
    end
  end
end
```

# Unit Testing - Properties

- inputs are random and abundant
- catches some unthinkable edge cases

# Unit Testing Properties

```
defmodule MyApp.Ecto.Type.MoneyTest do
  use ExUnit.Case, async: true
  use ExUnitProperties
  alias MyApp.Ecto.Type.Money

  describe "cast/1, dump/1 and load/1" do
    property "cast/1, dump/1, load/1 binary dollars+cents" do
      check all dollars <- integer(),
             cents <- 0..99 |> integer() do
        value = "#{dollars}.#{cents}"
        {expected, ""} = Float.parse(value)

        assert { :ok, value} = Money.cast(value)
        assert { :ok, value} = Money.dump(value)
        assert Money.load(value) == { :ok, expected}
      end
    end
  end
end
```

# Special Test Cases

Controller / WebSocket / Feature

# **Controller Testing**

# Controller Testing

- `use MyAppWeb.ConnCase`
- `exposes Plug.Conn`
- `http request/response`

# Controller Testing

```
defmodule MyAppWeb.PostControllerTest do
  use MyAppWeb.ConnCase, async: true

  describe "show/2 when the user is authenticated" do
    setup [ :authenticated_conn_setup ]

    test "renders show page", %{conn: conn, current_user: user} do
      post = insert!(Post, user: user)
      conn = get(conn, Routes.post_path(conn, :show, post))

      assert response = html_response(conn, 200)
      assert response =~ "Post"
    end
  end
end
```

# WebSocket Testing



# WebSocket Testing

- use `MyAppWeb.ChannelCase`
- exposes `Phoenix.Socket`
- channel join/push/reply/broadcast
- joined channels runs on new pids
- ecto sandbox allow for async

# WebSocket Testing

```
defmodule MyAppWeb.UserChannelTest do
  use MyAppWeb.ChannelCase, async: true

  describe "handle_in/3 for list-posts when joined on user:lobby" do
    setup [ :authenticated_user_socket_setup , :join_user_lobby_setup ]

    test "returns all user posts" , %{socket: socket, current_user: user} do
      post = insert!(Post, user: user)
      ref = push(socket, "list-posts")

      assert_reply(ref, :ok, response, 500)
      assert response == %{ posts: [%{name: post.name}]}
    end
  end

  def join_user_lobby_setup (%{socket: socket}) do
    {:ok, _reply, socket} = subscribe_and_join(socket, UserChannel, "user:lobby")
    Ecto.Adapters.SQL.Sandbox.allow(MyApp.Repo, self(), socket.channel_pid)
    [socket: socket]
  end
end
```

# Feature Testing

# Feature Testing

- covers all the layers
- slower, but not slow
- can be parallel
- wallaby / hound

# Feature Testing

```
defmodule MyAppWeb.Features.PostTest do
  use MyAppWeb.FeatureCase, async: true
  import Wallaby.Query, only: [css: 1, link: 1]

  describe "when the user is authenticated" do
    setup [:authenticated_session_setup]

    test "posts page", %{session: session, current_user: user} do
      post = insert!(Post, user: user)
      session = visit(session, "/posts")

      assert "Posts" in texts_by(session, css("h1"))
      assert "Name" in texts_by(session, css("table th"))
      assert post.name in texts_by(session, css("table td"))

      session = click(session, link(post.name))

      assert current_path(session) == "/posts/#{post.id}"
    end
  end
end
```

**Almost Achieved**

# Almost Achieved

- Parallel tests && CouchDB
  - New temporary DB every test
  - DB url defined on Application.put\_env/4 => sequential
- Could use Ecto Sandbox idea
  - GenServer => %{pid => DB url}

# Achievements



# Achievements

- Not 100% perfect, but way better
- I learned more && more
- I got up to speed
- Faster to produce test && code
- Tests more reliable and faster
- No more team slowness “feeling”
- Oftener and smaller deploys

**Don't underestimate  
how tests can help you**

**Test to be Fast ⚡**

**Thanks! /  
Questions?**