$Things_to_learn_before_learning_a_Javascript_Framework.md$

- 1. Javascript fundamentals
- 2. Modules
- 3. Classes
- 4. Arrow functions
- 5. Promises/Asynchronous requests
- 6. Destructuring
- 7. Concepts of components & state
- 8. Spread operator
- 9. Higher order array functions

Javascript fundamentals

- Basic syntax
- Variables
- Arrays & Object Literals
- Events
- Functions, loops, conditionals