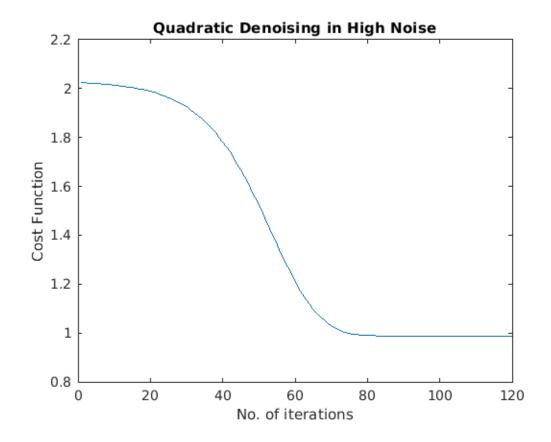
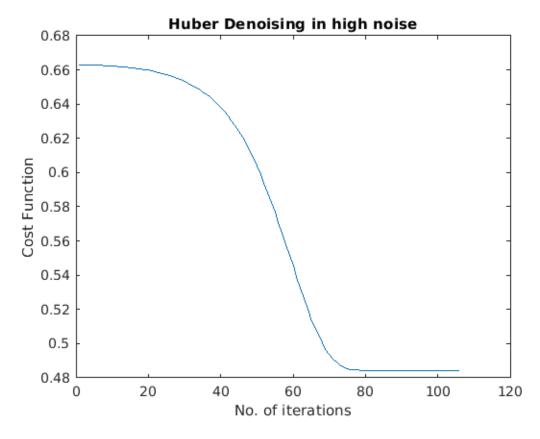
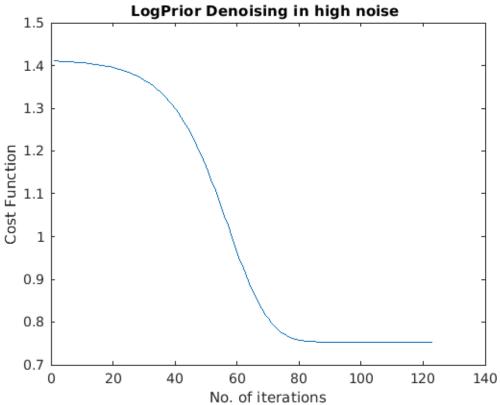
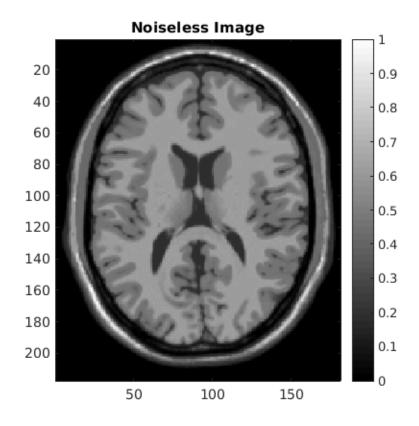
```
Denoising High noise Using Quadratic Prior
Optimal Alpha = 0.240000
RRMSE(alpha) = 0.127077
RRMSE(alpha*0.8) = 0.127766
RRMSE(alpha*1.2) = 0.127648
Denoising High noise Using Huber Prior
Optimal Alpha = 0.450000
Optimal\ Gamma = 0.070000
RRMSE(alpha,gamma) = 0.124108
RRMSE(alpha*0.8,gamma) = 0.127056
RRMSE(alpha*1.2,gamma) = 0.125338
RRMSE(alpha,gamma*0.8) = 0.124514
RRMSE(alpha, gamma*1.2) = 0.123948
Denoising High noise Using Disc Prior
Optimal Alpha = 0.400000
Optimal Gamma = 0.650000
RRMSE(alpha,gamma) = 0.126452
RRMSE(alpha*0.8,gamma) = 0.128045
RRMSE(alpha*1.2,gamma) = 0.126914
RRMSE(alpha,gamma*0.8) = 0.126377
RRMSE(alpha, gamma*1.2) = 0.126519
Denoising Low noise Using Quadratic Prior
Optimal Alpha = 0.080000
RRMSE(alpha) = 0.046762
RRMSE(alpha*0.8) = 0.047040
RRMSE(alpha*1.2) = 0.046771
Denoising Low noise Using Huber Prior
Optimal Alpha = 0.400000
Optimal Gamma = 0.033000
RRMSE(alpha, gamma) = 0.044249
RRMSE(alpha*0.8,gamma) = 0.044109
RRMSE(alpha*1.2, gamma) = 0.045663
RRMSE(alpha,gamma*0.8) = 0.043761
RRMSE(alpha,gamma*1.2) = 0.044934
Denoising Low noise Using Disc Prior
Optimal\ Alpha = 0.200000
Optimal\ Gamma = 0.500000
RRMSE(alpha,gamma) = 0.046130
RRMSE(alpha*0.8,gamma) = 0.046344
RRMSE(alpha*1.2, gamma) = 0.046393
RRMSE(alpha,gamma*0.8) = 0.046020
RRMSE(alpha,gamma*1.2) = 0.046222
Denoising Medium noise Using Quadratic Prior
Optimal Alpha = 0.200000
RRMSE(alpha) = 0.116242
RRMSE(alpha*0.8) = 0.116189
RRMSE(alpha*1.2) = 0.117105
```

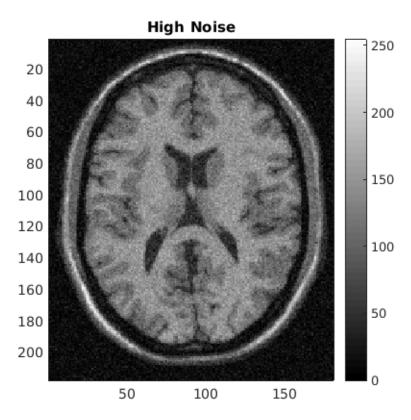
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Denoising Medium noise Using Huber Prior
Optimal Alpha = 0.500000
Optimal Gamma = 0.040000
RRMSE(alpha,gamma) = 0.112910
RRMSE(alpha*0.8,gamma) = 0.113607
RRMSE(alpha*1.2,gamma) = 0.115073
RRMSE(alpha,gamma*0.8) = 0.112629
RRMSE(alpha,gamma*1.2) = 0.113571
Denoising Medium noise Using Disc Prior
Optimal Alpha = 0.200000
Optimal Gamma = 0.470000
RRMSE(alpha,gamma) = 0.046130
RRMSE(alpha*0.8,gamma) = 0.046344
RRMSE(alpha*1.2,gamma) = 0.046393
RRMSE(alpha,gamma*0.8) = 0.046020
RRMSE(alpha,gamma*1.2) = 0.046222
```

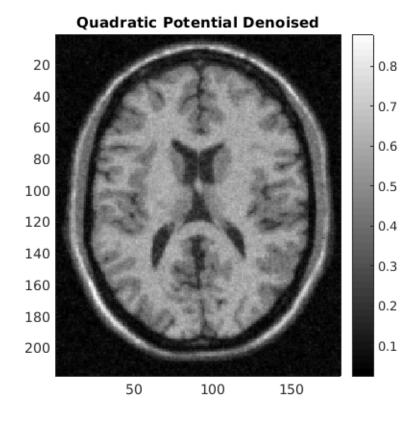


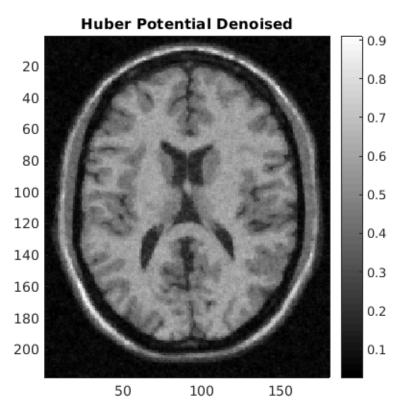


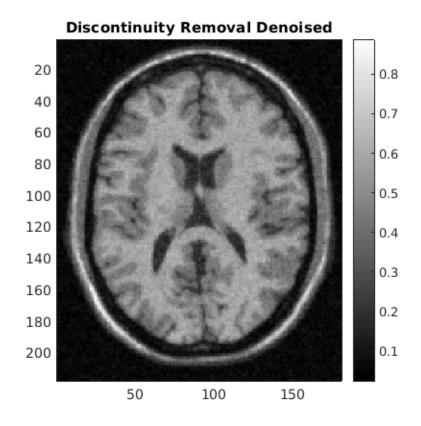


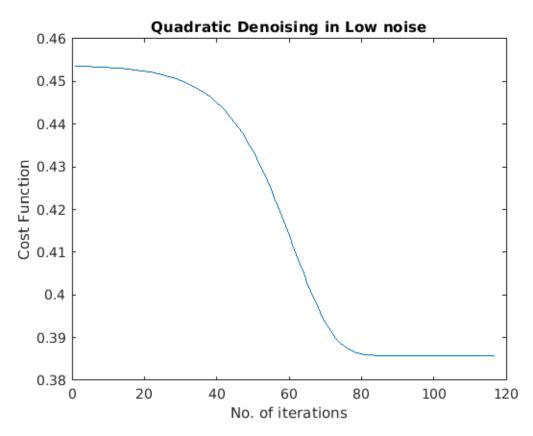


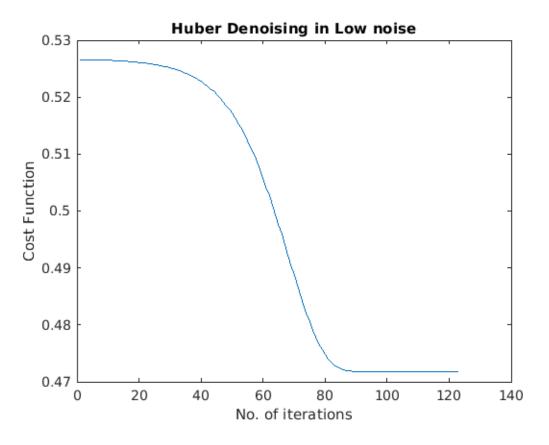


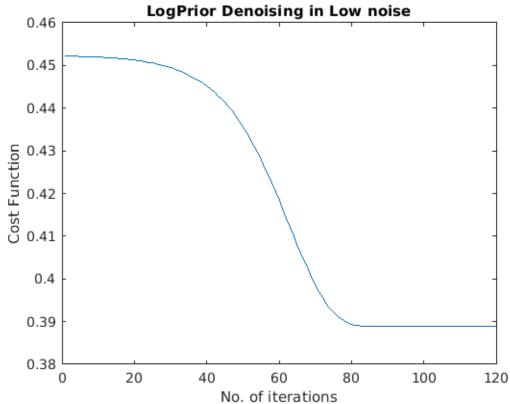


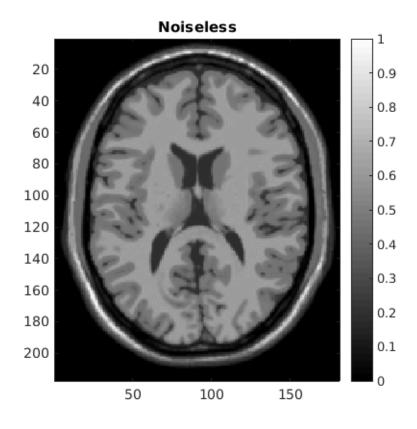


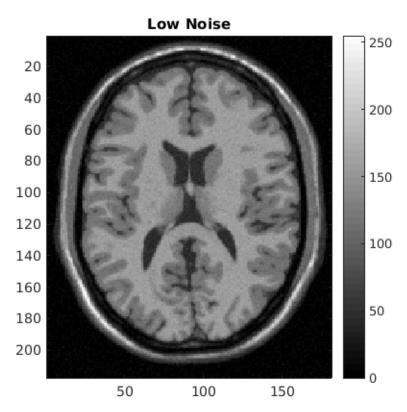


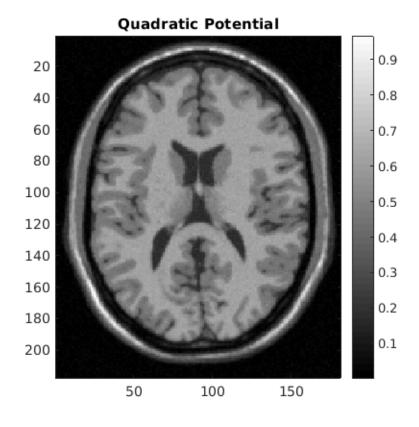


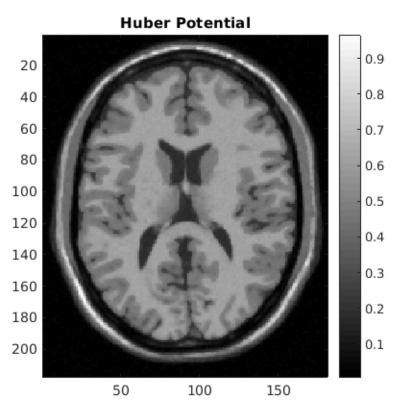


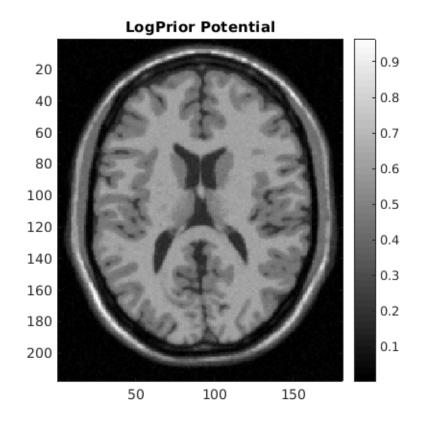


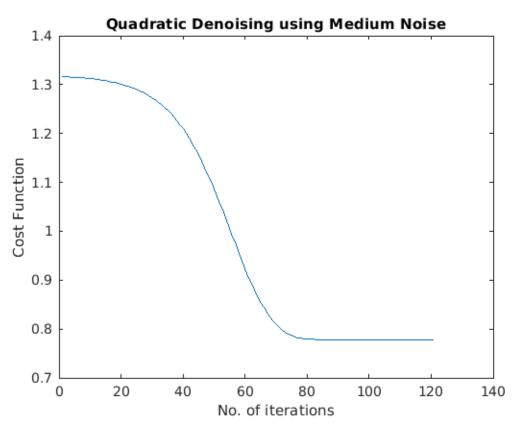


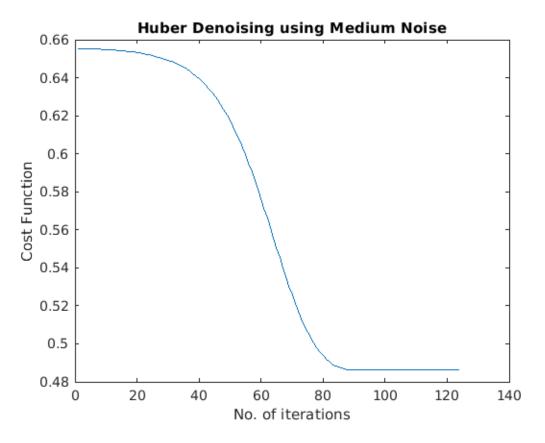


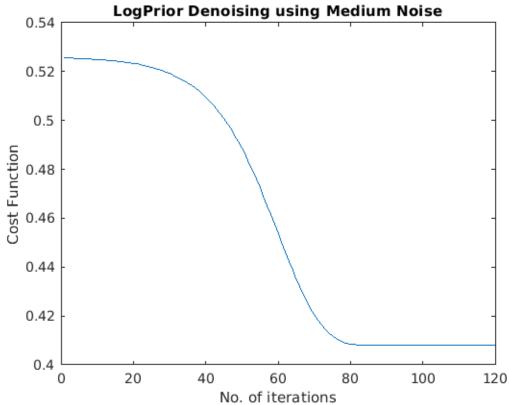


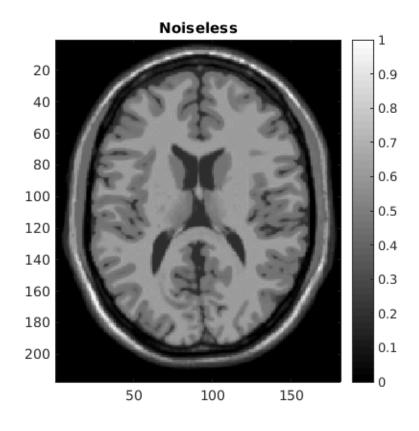


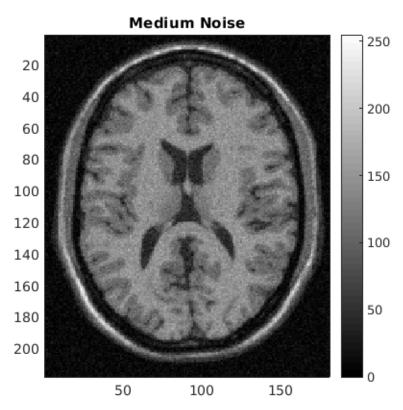


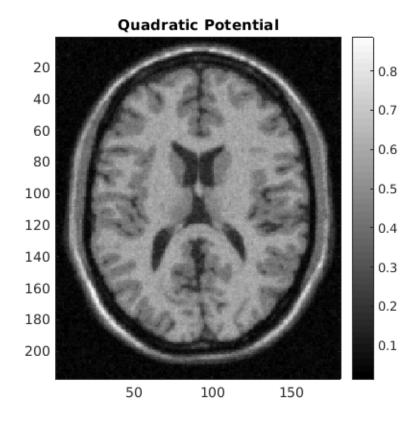


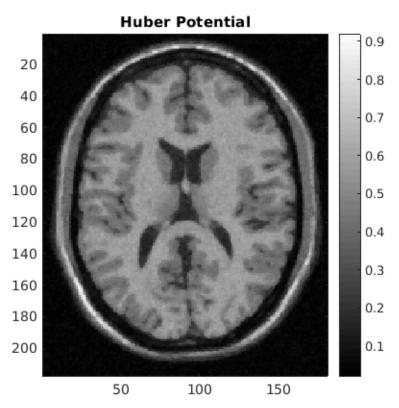


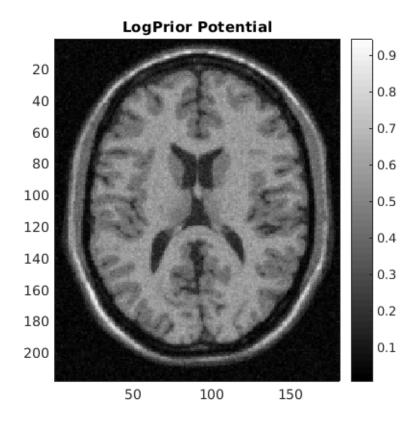












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