

OdisiToSdConverter  
::readSensorDefinitions



```
graph LR; A["OdisiToSdConverter  
::readSensorDefinitions"] --> B["getTextBlock"]
```

A diagram showing a call from the function `OdisiToSdConverter::readSensorDefinitions` to the function `getTextBlock`. The first box is shaded gray and the second is white. A blue arrow points from the first box to the second.

getTextBlock