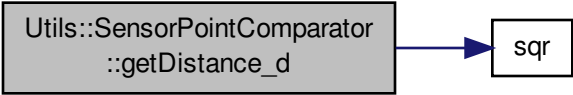


Utils::SensorPointComparator
::getDistance_d



```
graph LR; A[Utils::SensorPointComparator::getDistance_d] --> B[sqr];
```

sqr