

```
classDiagram
    GUIMainWindow --|> wxFrame
```

A UML class diagram illustrating inheritance. At the bottom is a gray rectangular box labeled "GUIMainWindow". A vertical blue arrow points upwards from the top center of this box to the bottom center of a white rectangular box labeled "wxFrame" positioned above it. The arrow indicates that "GUIMainWindow" inherits from "wxFrame".

wxFrame

GUIMainWindow