Sprint Backlog, Iteration #2

User Story	Task	Member responsible for the task	Task Assigned To	Estimated Effort per Task (in hours)	Priority (A-E) (A is highest)
As a user, I want to be able to move my hand using the mouse and keyboard, so that I can still interact with the environment without VR Hardware.	Hand movement	Matthijs	Matthijs	2h	B
As a user, I want to see the hand grabbing objects, so that I know when I am holding an item.	Grabbing animation + boundaries	Viktor	Viktor	2.5h	C
As a user I want to be able to select objects I want to grab with the camera so that I can grab an item in the simulation.	Highlight selected object + proximity + parenting	Maria	Wing Maria	3h	B
As a developer, I want to combine all implementations above so that we have a complete prototype.	Combining everything	Wing	Wing Magdalena	3h	B
As a developer, I want to have a document explaining the concepts of the project, so that I have a clearer	Finish Product Vision	Team	Maria Magdalena	3h	A

understanding of the project.					
As a developer, I want to have a clear view of the planning of the project so that the client is informed of our schedules.	Finish product planning	Team	Team	3h	A
As a developer, I want to have a document explaining the interrelation of core components in the system, so that I know how the system works.	Architecture Design	Viktor	Viktor	1h	C
As a developer, I want to improve my project skills so that the team cooperates better.	Project Skills assignment	Team	Team	5h	A
As a client I want to be able to navigate within a static and stable environment so that the simulation feels realistic.	Create Static Environment	Wing	Wing	2h	B
As a client I want to be able to interact with objects in the simulation so that the simulation feels realistic.	Create Dynamic Objects	Magdalena	Magdalena	2.5h	C

Context Project: Health Informatics

Group: House Gryffindor