

Music Generation with Wasserstein Autoencoders

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Introduction

Aim

Being able to generate music from scratch.

Methodology

Training deep Wasserstein Autoencoders (WAEs).

Data

Pianoroll samples derived from pop/rock songs.

Generative Models

- ▶ We have a set of *i.i.d.* data points $\{x^{(1)}, \dots, x^{(N)}\} \subseteq \mathcal{X}$.
- ▶ We do not know the true data distribution $P_X(X)$.
- ▶ We would like to find a distribution $P_G(X)$ over \mathcal{X} that is *similar* to $P_X(X)$.

Latent Variable Model (LVM)

- 1 Introduce a latent space \mathcal{Z} .
- 2 Sample $P_Z(Z)$, a *prior* distribution on the latent space.
- 3 Map the sample to \mathcal{X} through $P_G(X|Z)$, i.e. the *decoder*.

$$p_G(x) = \int_{\mathcal{Z}} p_G(x|z) p_Z(z) dz \quad (1)$$

Variational Autoencoders (VAEs): Kingma & Welling, 2014 - [1]

Minimize the **KL-divergence** between P_X and P_G :

$$\inf_{P_G} \text{KL}(P_X \| P_G) \iff \inf_{P_G} \mathbb{E}_{P_X}[-\log P_G] \quad (2)$$

Variational bound: for any conditional distribution $Q(Z|X)$ the following inequality holds

$$-\mathbb{E}_{P_X}[\log P_G(X)] \leq \mathbb{E}_{P_X}[\mathbb{E}_{Q(Z|X)}[-\log P_G(X|Z)] + \text{KL}(Q(Z|X) \| P_Z(Z))] \quad (3)$$

- ▶ Decoders for which $\log P_G(X|Z)$ can be evaluated and differentiated.
- ▶ Often $P_Z(Z) = \mathcal{N}(Z; 0, I)$ and $Q(Z|X) = \mathcal{N}(Z; \mu(X), \Sigma(X))$.
- ▶ Everything is parametrized with Deep Neural Networks.
- ▶ The bound is minimized via Stochastic Gradient Descent.

Optimal Transport (OT)

Given a cost function $c : \mathbb{X} \times \mathbb{X} \rightarrow \mathbb{R}^+$ the OT problem is

$$W_c(P_X, P_G) = \inf_{\Gamma \in \mathcal{P}(X \sim P_X, Y \sim P_G)} \mathbb{E}_{\Gamma}[c(X, Y)] \quad (4)$$

For deterministic decoders, i.e. $P_G(X|Z) = \delta_{G(Z)}$, for any $G : \mathcal{Z} \rightarrow \mathcal{X}$ then

$$W_c(P_X, P_G) = \inf_{Q: Q_Z = P_Z} \mathbb{E}_{P_X} [\mathbb{E}_{Q(Z|X)} [c(X, G(Z))]] \quad (5)$$

where $Q_Z = \mathbb{E}_{P_X}[Q(Z|X)]$ is the *aggregated posterior*.

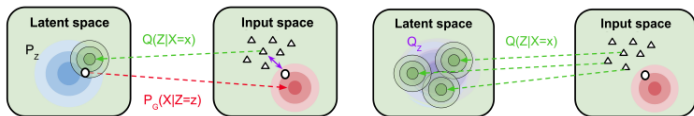


Figure 1: VAE approach (left) vs WAE approach (right)

Wasserstein Autoencoders (WAEs): Tolstikhin & al., 2018 - [2]

Minimizing the optimal transport:

$$\inf_{P_G} W_c(P_X, P_G) \iff \inf_{P_G} \inf_{Q: Q_Z = P_Z} \mathbb{E}_{P_X} [\mathbb{E}_{Q(Z|X)} [c(X, G(Z))]] \quad (6)$$

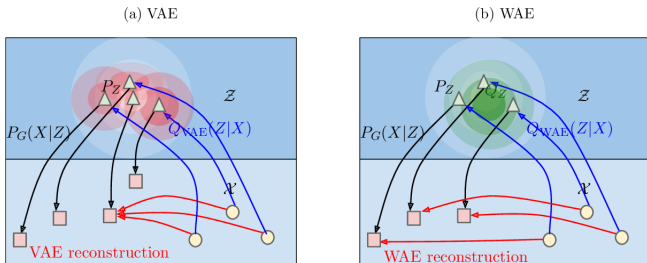
Relaxation:

$$\inf_{P_G} \inf_{Q(Z|X) \in \mathcal{Q}} \mathbb{E}_{P_X} [\mathbb{E}_{Q(Z|X)} [c(X, G(Z))]] + \lambda \cdot \mathcal{D}_Z(Q_Z, P_Z) \quad (7)$$

for any non-parametric set of encoders \mathcal{Q} and divergence \mathcal{D}_Z .

- ▶ Hyperparameter $\lambda \in \mathbb{R}^+$.
- ▶ Parametrize G (*decoder*) and Q (*encoder*) with DNNs.
- ▶ Run SGD on (7).

VAEs vs WAEs [2]



VAE:

$$\inf_{P_G} \inf_{Q \in \mathcal{Q}} \mathbb{E}_{P_X} [\mathbb{E}_{Q(Z|X)} [-\log P_G(X|Z)]] + \mathbb{E}_{P_X} [\text{KL}(Q(Z|X) \| P_Z(Z))]$$

WAE:

$$\inf_{P_G} \inf_{Q \in \mathcal{Q}} \mathbb{E}_{P_X} [\mathbb{E}_{Q(Z|X)} [c(X, G(Z))]] + \lambda \cdot \mathcal{D}_Z(\mathbb{E}_{P_X} [Q(Z|X)], P_Z(Z))$$

WAE-GAN: adversarial penalty [2]

$$\mathcal{D}_Z(Q_Z, P_Z) = D_{JS}(Q_Z, P_Z) = \frac{1}{2}\text{KL}(P_Z \| M) + \frac{1}{2}\text{KL}(Q_Z \| M)$$

Where $M = \frac{1}{2}(P_Z + Q_Z)$. A discriminator D is introduced in the latent space.

- ▶ Using the adversarial training:

$$D_{JS}(Q_Z, P_Z) \approx \sup_D \mathbb{E}_{Z \sim P_Z} [\log D(Z)] + \mathbb{E}_{Z^* \sim Q_Z} [\log(1 - D(Z^*))]$$

- ▶ **Con:** Leads to the min – max problem.
- ▶ **Pro:** Should be easier than typical GANs (usually \mathcal{Z} is low dimensional and P_Z uni-modal).

WAE-MMD: non-adversarial penalty [2] and [3]

$$\mathcal{D}_Z(Q_Z, P_Z) = \text{MMD}_k(Q_Z, P_Z) = \text{MMD}_k(P_Z, Q_Z)$$

With

$$\text{MMD}_k(P_Z, Q_Z) = \left\| \int_{\mathcal{Z}} k(z, \cdot) dP_Z(z) - \int_{\mathcal{Z}} k(z, \cdot) dQ_Z(z) \right\|_{\mathcal{H}_k} \quad (8)$$

Where $k : \mathcal{Z} \times \mathcal{Z} \rightarrow \mathbb{R}$ is any p.d. reproducing kernel and \mathcal{H}_k its RKHS. Given $\{z_i\}_{i=1}^N \sim P_Z$ and $\{z_i^*\}_{i=1}^N \sim Q_Z$, if k is characteristic then an unbiased estimate of the MMD is:

$$\frac{1}{N(N-1)} \left[\sum_{i=1}^N \sum_{j \neq i} k(z_i, z_j) + \sum_{i=1}^N \sum_{j \neq i} k(z_i^*, z_j^*) \right] - \frac{2}{N^2} \sum_{i=1}^N \sum_{j=1}^N k(z_i, z_j^*) \quad (9)$$

Pianoroll

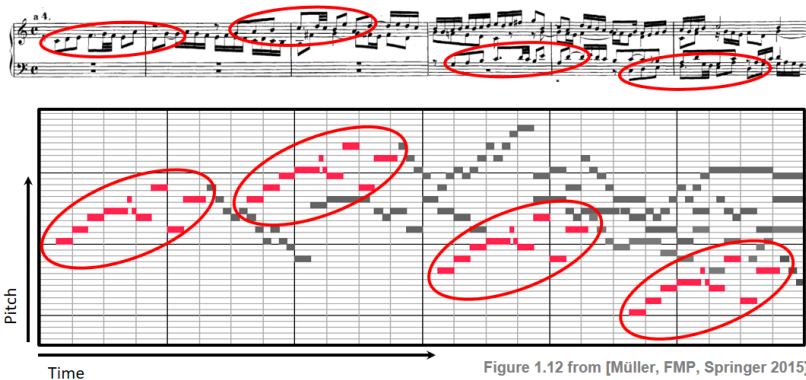


Figure 2: Six bars from Fugue BWV 846 in C major by J.S.Bach

Data Description: Structure - Dong & al., 2017 - [4]

- ▶ **Dataset:** Lakh Pianoroll Dataset (LPD)-5, *cleansed* version.
 - ▶ 21425 elements.
 - ▶ Every element is a phrase of 4 bars for 5 instruments.
 - ▶ Instruments are: *Drums, Guitar, Bass, Piano* and *Strings*.
 - ▶ Every element has a time signature of 4/4.
 - ▶ Quantization is set to 1/48th.
 - ▶ Spans from C1 to B7 (84 notes).
 - ▶ Majors to CMaj and minors to AMin.
 - ▶ Binary valued (*note-on* information).
- ▶ **Pro:** Simple, image-like, representation.
- ▶ **Con:** Partial information.

Data Description: Visualization

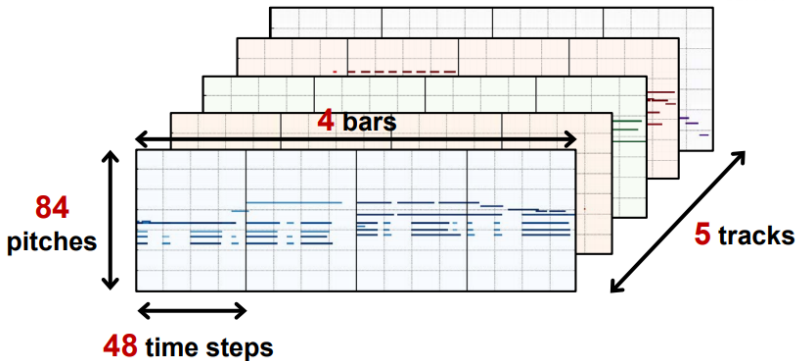


Figure 3: Visualization of a data point (image from dataset authors)

This results in a dataset whose elements live in $\mathbb{D} = \{0, 1\}^{84 \times 192 \times 5}$

Experiment details

Choices:

- 1 Euclidean latent space: $\mathcal{Z} = \mathbb{R}^{d_z}$.
- 2 Gaussian prior: $P_Z(Z) = \mathcal{N}(Z; 0, \sigma_Z^2 \cdot I_{d_z})$.
- 3 Squared L2 norm as cost function: $c(x, y) = \|x - y\|_2^2$.

Implementation:

- ▶ Encoder Q_ϕ and Decoder G_θ as deep CNNs in a DCGAN-style (*Conv / Deconv* \rightarrow *Batch Norm* \rightarrow *ReLU*).
- ▶ Discriminator D_γ (only in the WAE-GAN algorithm) as a deep NN (*Dense* \rightarrow *ReLU*).
- ▶ Adam optimizer.

Training Phase

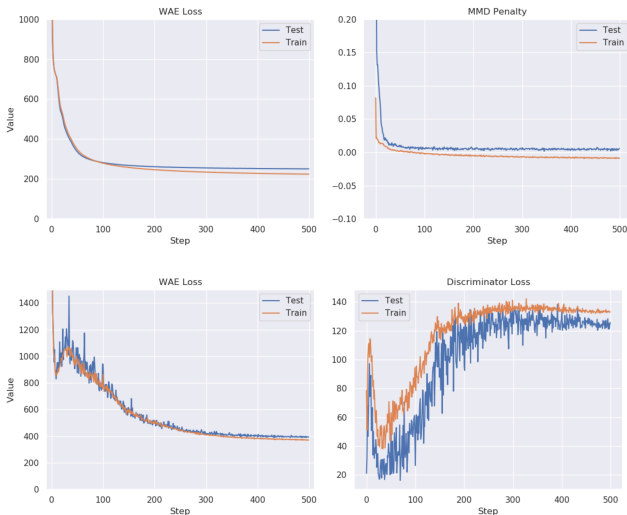


Figure 4: WAE-MMD (top) WAE-GAN (bottom)

- ▶ *Latent space dimension:*
 $d_z = 128$
- ▶ *Weight:* $\lambda = 100$
- ▶ *Convolutional filter size:* 6×6
- ▶ *Epochs:* 500
- ▶ *Number of filters:*
[8, 16, 32, 64]
- ▶ *Learning rates:*
 $10^{-4} \rightarrow 10^{-5}$
- ▶ *Samples:* 8192 (train), 2048 (test)

Metrics

Lack of an objective measure of performance

- Reconstruction error: Mean Squared Error (**MSE**).

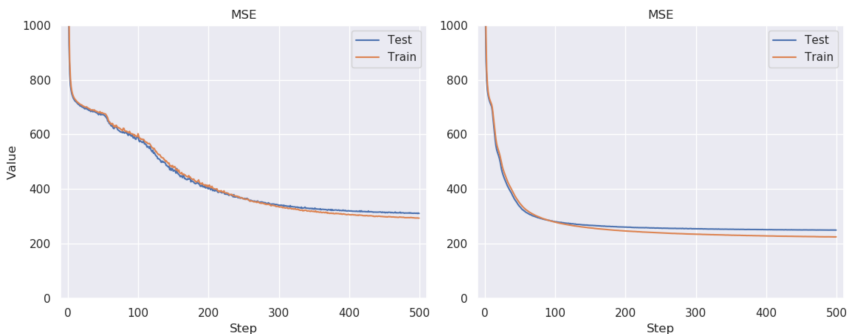
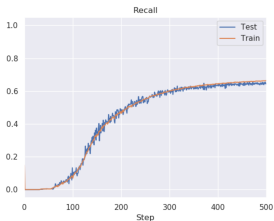
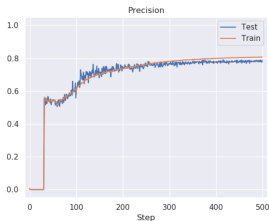


Figure 5: MSE: WAE-GAN (left) vs WAE-MMD (right)

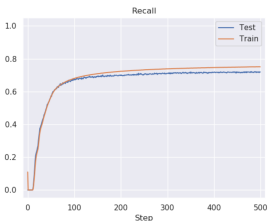
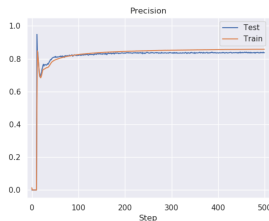
Lack of an objective measure of performance

- Precision (**P**) and Recall (**R**) - Top: WAE-GAN, bottom: WAE-MMD.



ALG	P	R
WAE-GAN	0.83	0.7
WAE-MMD	0.87	0.78

Table 1: Train Set



ALG	P	R
WAE-GAN	0.78	0.63
WAE-MMD	0.83	0.70

Table 2: Test Set

Metrics [4]

<i>Data</i> ¹	EBR	QNR	POLY
<i>Test</i>	0.05	0.88	0.51
<i>Reconstruction - MMD</i>	0.15	0.80	0.50
<i>Reconstruction - GAN</i>	0.14	0.76	0.49
<i>Random Uniform on {0,1}</i>	0.0	0.24	1.0
<i>Random Samples - MMD</i>	0.13	0.65	0.29
<i>Random Samples - GAN</i>	0.16	0.64	0.38

Where these metrics are

$$\begin{cases}
 \text{Empty Bars Rate (\textbf{EBR})} = \frac{\# [\text{empty bars}]}{\# [\text{bars}]} \\
 \text{Qualified Notes Rate (\textbf{QNR})} = \frac{\# [\text{notes no shorter than } 1/16\text{th}]}{\# [\text{notes}]} \\
 \text{Polyphonicity (\textbf{POLY})} = \frac{\# [\text{time steps where } \geq 2 \text{ pitches}]}{\# [\text{time steps}]}
 \end{cases}$$

¹Every set in this column is composed of 2048 samples.

Conclusions

- ▶ WAEs are a promising learning framework.
 - ▶ Flexible and theoretically grounded.
 - ▶ Stable training.
- ▶ The lack of a “musical performance” metric is an obstacle
 - ▶ Qualitative analysis.
 - ▶ Hyperparameter optimization is difficult.

Listen to the results

<https://w00zie.github.io/post/wae>

Look at the code

https://github.com/w00zie/wae_music

**Thank you for your
attention!**



References I

- [1] D. P. Kingma and M. Welling, *Auto-encoding variational bayes*, 2013. arXiv: 1312.6114 [stat.ML].
- [2] I. Tolstikhin, O. Bousquet, S. Gelly, and B. Schölkopf, *Wasserstein auto-encoders*, 2017. arXiv: 1711.01558 [stat.ML].
- [3] K. Muandet, K. Fukumizu, B. Sriperumbudur, and B. Schölkopf, “Kernel mean embedding of distributions: A review and beyond”, *Foundations and Trends® in Machine Learning*, 2017. [Online]. Available: <http://dx.doi.org/10.1561/22000000060>.

References II

- [4] H.-W. Dong, W.-Y. Hsiao, L.-C. Yang, and Y.-H. Yang, *Musegan: Multi-track sequential generative adversarial networks for symbolic music generation and accompaniment*, 2017. arXiv: 1709.06298 [eess.AS].

Deriving the ELBO in 1

$$\log p_\theta(x) = \int_{\mathbb{Z}} \log p_\theta(x) q_\phi(z|x) dz = \mathbb{E}_{q_\phi(z|x)} [\log p_\theta(x)] = \quad (10)$$

$$= \mathbb{E}_{q_\phi(z|x)} \left[\log \frac{p_\theta(x, z)}{p_\theta(z|x)} \right] = \quad (11)$$

$$= \mathbb{E}_{q_\phi(z|x)} \left[\log \left(\frac{p_\theta(x, z)}{q_\phi(z|x)} \frac{q_\phi(z|x)}{p_\theta(z|x)} \right) \right] = \quad (12)$$

$$= \mathbb{E}_{q_\phi(z|x)} \left[\log \frac{p_\theta(x, z)}{q_\phi(z|x)} \right] + \mathbb{E}_{q_\phi(z|x)} \left[\log \frac{q_\phi(z|x)}{p_\theta(z|x)} \right] = \quad (13)$$

$$= ELBO(\theta, \phi) + KL(q_\phi(z|x) \| p_\theta(z|x)) \quad (14)$$

Then

$$ELBO(\theta, \phi) = \mathbb{E}_{q_\phi(z|x)} \left[\log \frac{p_\theta(x, z)}{q_\phi(z|x)} \right] = \mathbb{E}_{q_\phi(z|x)} \left[\log \frac{p_\theta(x|z)p_\theta(z)}{q_\phi(z|x)} \right] = \quad (15)$$

$$= \mathbb{E}_{q_\phi(z|x)} [\log p_\theta(x|z)] - \mathbb{E}_{q_\phi(z|x)} \left[\log \frac{q_\phi(z|x)}{p_\theta(z)} \right] = \quad (16)$$

$$= \mathbb{E}_{q_\phi(z|x)} [\log p_\theta(x|z)] - KL(q_\phi(z|x) \| p_\theta(z)) \quad (17)$$

WAE-MMD

WAE-GAN

Init $G_\theta, Q_\phi, D_\gamma$
while (θ, ϕ, γ) not converged **do**
 Sample $\{x^{(1)}, \dots, x^{(n)}\}$ from D .
 Sample $\{z^{(1)}, \dots, z^{(n)}\}$ from \mathcal{Z} .
 Sample $\tilde{z}^{(i)}$ from $Q(Z|X = x^{(i)})$ for
 $i = 1, \dots, n$.

 Update D_γ by ascending:

$$\frac{\lambda}{n} \sum_{i=1}^n \log D(z^{(i)}) + \log(1 - D(\tilde{z}^{(i)}))$$

 Update (G_θ, Q_ϕ) by descending:

$$\frac{1}{n} \sum_{i=1}^n c(x^{(i)}, G_\theta(\tilde{z}^{(i)})) - \lambda \cdot \log D(\tilde{z}^{(i)})$$

end while

Init G_θ, Q_ϕ
while (θ, ϕ) not converged **do**
 Sample $\{x^{(1)}, \dots, x^{(n)}\}$ from D .
 Sample $\{z^{(1)}, \dots, z^{(n)}\}$ from \mathcal{Z} .
 Sample $\tilde{z}^{(i)}$ from $Q(Z|X = x^{(i)})$ for
 $i = 1, \dots, n$.
 Update (G_θ, Q_ϕ) by descending:

$$\begin{aligned} & \frac{1}{n} \sum_{i=1}^n c(x^{(i)}, G_\theta(\tilde{z}^{(i)})) + \\ & + \frac{\lambda}{n(n-1)} \left[\sum_{i=1}^n \sum_{j \neq i} k(z^{(i)}, z^{(j)}) + \right. \\ & \left. + \sum_{i=1}^n \sum_{j \neq i} k(\tilde{z}^{(i)}, \tilde{z}^{(j)}) \right] - \\ & - \frac{2}{n^2} \sum_{i=1}^n \sum_{j=1}^n k(z^{(i)}, \tilde{z}^{(j)}) \end{aligned}$$

end while

Kernels

Def (Positive definite kernel): Let \mathcal{X} be a non-empty set. A function $k : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$ is a positive definite kernel if it is symmetric and the Gram matrix is positive definite:

$$\sum_{i=1}^n \sum_{j=1}^n c_i c_j k(x_i, x_j) \geq 0$$

for any $n \in \mathbb{N}$, any $x_1, \dots, x_n \in \mathcal{X}$ and $c_1, \dots, c_n \in \mathbb{R}$. A p.d. kernel defines a space of functions from \mathcal{X} to \mathbb{R} called a Reproducing Kernel Hilbert Space (**RKHS**) \mathcal{H}_k , hence is also called a reproducing kernel. In particular the reproducing property says that for each $x \in \mathcal{X}$ there exists a function $k_x = k(x, \cdot) \in \mathcal{H}_k$ such that

$$\langle k_x, f \rangle_{\mathcal{H}_k} = \langle k(x, \cdot), f \rangle = f(x), \quad \forall f \in \mathcal{H}_k$$

One may alternatively consider $k(x, \cdot)$ an implicit feature mapping $\varphi(x)$ from \mathcal{X} to \mathcal{H}_k (which is therefore also called the feature space), so that $k(x, x') = \langle \varphi(x), \varphi(x') \rangle_{\mathcal{H}_k}$ can be viewed as a measure of similarity between points $x, x' \in \mathcal{X}$.

Def (characteristic kernel): A kernel k is said to be characteristic if, named \mathbb{P} the space of all distributions over \mathcal{X} , the mapping $\mu : P \rightarrow \mu_P$ is injective, for all $P \in \mathbb{P}$. The quantity μ_P is defined as

$$\mu_P = \mathbb{E}_P[k(X, \cdot)] = \mathbb{E}_P[\varphi(X)] = \int_{\mathcal{X}} \varphi(x) dP(x)$$

Kernel Mean Embeddings: MMD

Def (MMD): The maximum mean discrepancy is a distance-measure between distributions $P(X)$ and $Q(Y)$ (taking values on \mathcal{X}) which is defined as the squared distance between their embeddings in the RKHS \mathcal{H}_k :

$$\begin{aligned}
 \text{MMD}[\mathcal{H}_k, P, Q] &= \sup_{\|f\|_{\mathcal{H}_k} \leq 1} \left\{ \int_{\mathcal{X}} f(x) dP(x) - \int_{\mathcal{X}} f(y) dQ(y) \right\} = \\
 &= \sup_{\|f\|_{\mathcal{H}_k} \leq 1} \left\{ \langle f, \int_{\mathcal{X}} k(x, \cdot) dP(x) \rangle - \langle f, \int_{\mathcal{X}} k(y, \cdot) dQ(y) \rangle \right\} = \\
 &= \sup_{\|f\|_{\mathcal{H}_k} \leq 1} \{ \langle f, \mu_P - \mu_Q \rangle \} = \\
 &= \|\mu_P - \mu_Q\|_{\mathcal{H}_k}
 \end{aligned}$$

Def (U-Statistic): Let X_1, X_2, \dots, X_m be independent observations on a distribution $P(X)$. Let $\theta(P)$ be the functional defined by

$$\theta(P) = \mathbb{E}_P[h(X_1, \dots, X_m)] = \int \dots \int h(x_1, \dots, x_m) dP(x_1) \dots dP(x_m)$$

for some real-valued measurable function h called a kernel. The corresponding U-statistic of order m for estimation of θ on the basis of a sample x_1, \dots, x_n of size $n \geq m$ is obtained by averaging the kernel h symmetrically over the observations:

$$U_n = U(x_1, \dots, x_n) = \frac{1}{\binom{n}{m}} \sum_c h(x_{i_1}, \dots, x_{i_m})$$

where \sum_c denotes the sum over the $\binom{n}{m}$ combinations of m distinct elements $\{i_1, \dots, i_m\}$ from $\{1, \dots, n\}$.

Kernel used

The kernel used is the sum of inverse multiquadratics kernels at various scales:

$$k(x, y) = \sum_{s \in S} \frac{2sd_z\sigma_z^2}{2sd_z\sigma_z^2 + \|x - y\|_2^2}$$

where $S = \{0.1, 0.2, 0.5, 1, 2, 5, 10\}$.

Neural Networks Architecture

#	Layer	Input	Ouput	Params
1	Conv2D(32)	$(B, 192, 84, 5)$	$(B, 96, 84, 32)$	5760
2	BatchNorm	$(B, 96, 84, 32)$	$(B, 96, 84, 32)$	128
3	Conv2D(64)	$(B, 96, 84, 32)$	$(B, 48, 42, 64)$	73728
4	BatchNorm	$(B, 48, 42, 64)$	$(B, 48, 42, 64)$	256
5	Conv2D(128)	$(B, 48, 42, 64)$	$(B, 24, 21, 128)$	294912
6	BatchNorm	$(B, 24, 21, 128)$	$(B, 24, 21, 128)$	512
7	Conv2D(256)	$(B, 24, 21, 128)$	$(B, 8, 7, 256)$	1179648
8	BatchNorm	$(B, 8, 7, 256)$	$(B, 8, 7, 256)$	1024
9	Flatten	$(B, 8, 7, 256)$	$(B, 14336)$	0
10	Dropout(0.2)	$(B, 14336)$	$(B, 14336)$	0
11	Dense(128)	$(B, 14336)$	$(B, 128)$	1835136

Table 3: Encoder

Divergence Plots

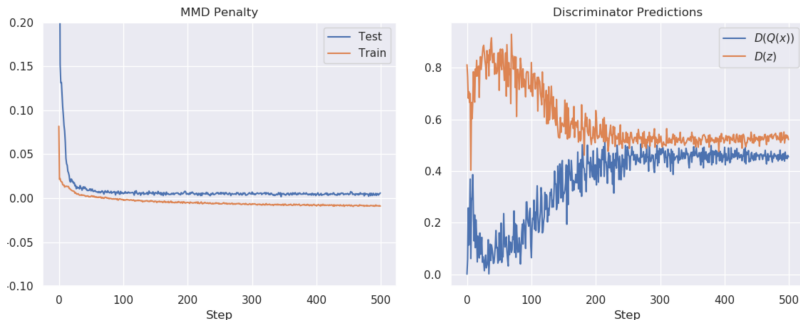


Figure 6: Plots for MMD (left) and discriminator values (right). Plot on the right is made on the test set only

Precision and Recall

Let

$$\hat{x}^{(i)} = G_{\theta}(Q_{\phi}(x^{(i)}))$$

where $x^{(i)} \in D$. Let the true positives (TP), true negatives (TN), false positives (FP) and false negatives (FN) defined as

$$\begin{cases} TP = \#[x_{jkl}^{(i)} = \hat{x}_{jkl}^{(i)} = 1] \\ TN = \#[x_{jkl}^{(i)} = \hat{x}_{jkl}^{(i)} = 0] \end{cases} \quad \begin{cases} FP = \#[x_{jkl}^{(i)} = 0 \wedge \hat{x}_{jkl}^{(i)} = 1] \\ FN = \#[x_{jkl}^{(i)} = 1 \wedge \hat{x}_{jkl}^{(i)} = 0] \end{cases}$$

Then precision (**P**) and recall (**R**):

$$\begin{cases} \mathbf{P} &= \frac{TP}{TP+FP} \\ \mathbf{R} &= \frac{TP}{TP+FN} \end{cases}$$

Metrics from test set and relative reconstructions

<i>Instrument</i>	EBR	QNR	POLY	ISR
<i>Drums</i>	0.0471	-	-	-
<i>Piano</i>	0.0498	0.9076	0.6945	0.7144
<i>Guitar</i>	0.0426	0.8588	0.5822	0.7081
<i>Bass</i>	0.0173	0.8986	0.0229	0.4666
<i>String</i>	0.0753	0.8665	0.7453	0.7068

Table 4: Test set

<i>Instrument</i>	EBR	QNR	POLY	ISR	<i>Instrument</i>	EBR	QNR	POLY	ISR
<i>Drums</i>	0.1831	-	-	-	<i>Drums</i>	0.3467	-	-	-
<i>Piano</i>	0.1324	0.7305	0.6742	0.7395	<i>Piano</i>	0.1031	0.7677	0.6747	0.7255
<i>Guitar</i>	0.1870	0.6633	0.5653	0.7229	<i>Guitar</i>	0.1488	0.6966	0.5644	0.7055
<i>Bass</i>	0.0610	0.7885	0.0138	0.4408	<i>Bass</i>	0.0433	0.8269	0.0164	0.4565
<i>String</i>	0.1172	0.8574	0.7195	0.7192	<i>String</i>	0.1075	0.8951	0.7272	0.7117

Table 5: Test set reconstructions with WAE-GAN

Table 6: Test set reconstructions with WAE-MMD

Metrics from decoded samples

<i>Instrument</i>	EBR	QNR	POLY	ISR
<i>Drums</i>	0.1812	-	-	-
<i>Piano</i>	0.1187	0.6375	0.5139	0.7285
<i>Guitar</i>	0.2067	0.5759	0.4406	0.7047
<i>Bass</i>	0.1940	0.5949	0.0151	0.4507
<i>String</i>	0.0951	0.7384	0.5683	0.7177

Table 7: Decoded with WAE-GAN

<i>Instrument</i>	EBR	QNR	POLY	ISR
<i>Drums</i>	0.2841	-	-	-
<i>Piano</i>	0.0720	0.6316	0.3865	0.7413
<i>Guitar</i>	0.1128	0.5727	0.2920	0.7104
<i>Bass</i>	0.1000	0.6268	0.0234	0.4205
<i>String</i>	0.0643	0.7557	0.4601	0.7522

Table 8: Decoded with WAE-MMD