

LINKED BUILDING DATA MEETS IFC.JS

ABOUT US

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IFC.JS

An open source library for IFC on the web

WHY?

BIM is hard, thus only the big players can compete in equal terms.

WHY?


WHY?



Consequences of an oligopoly: expensive software that does not meet many of the needs of users and businesses.

CONCEPT

Anyone can create a videogame for free in some hours.

 What if we could make a BIM tool in an afternoon and completely free?

How it works

```
1 import { IfcViewerAPI } from 'web-ifc-viewer';
2
3 // Initialize IFC.js
4 const container = document.getElementById('viewer-container');
5 const viewer = new IfcViewerAPI({ container });
6
7 // Add scene elements
8 viewer.addAxes();
9 viewer.addGrid();
10
11 // Set up input element
12 const input = document.getElementById("file-input");
13
14 input.addEventListener("change",
15   async (changed) => {
```


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How it works

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9 viewer.addGrid();
10
11 // Set up input element
12 const input = document.getElementById("file-input");
13
14 input.addEventListener("change",
15   async (changed) => {
16     const file = changed.target.files[0];
17     const ifcURL = URL.createObjectURL(file);
18     viewer.IFC.loadIfcUrl(ifcURL);
19   },
20   false
21 );
```


Example 1: How it works

Example 2: Making a BIM tool inside Twitter



Example 3: BIM + GIS in 48 hours

EXAMPLE 4: DESKTOP APPLICATION

SUSTAINABILITY

1 organization is supporting IFC.js

[Contribute on Open Collective](#)

Studio 3DX, Inc.
sponsor since January 2022
\$100 Amount contributed

17 individuals are supporting IFC.js

[Contribute on Open Collective](#)

IFC-LBD

An open source converter built in IFC.js

- Includes a CLI tool
- Works with web-ifc-three

```
const rdf = await lbdParser.parseBOTTriples(ifcApi, mod
```

- Currently supports BOT, Products and FSO
- Modular and easy to extend
- Written in TypeScript

USE AS A CLI TOOL

```
npm install -g ifc-lbd
```


USE IT IN AN APP

```
1
2 import * as WebIFC from "web-ifc/web-ifc-api.js";
3 import { LBDParser } from "ifc-lbd";
4
5 import * as path from 'path';
6 import { readFile } from "fs";
7 import * as util from "util";
8 const readFileAsync = util.promisify(readFile);
9
10 async function main() {
11
12     // Read file
13     const modelPath = path.join(__dirname, './Duplex.ifc');
14     const modelData = readFileAsync(modelPath);
15 }
```

USE IT IN AN APP

```
7 import * as util from "util";
8 const readFileAsync = util.promisify(readFile);
9
10 async function main() {
11
12     // Read file
13     const modelPath = path.join(__dirname, './Duplex.ifc');
14     const modelData = readFileAsync(modelPath);
15
16     // Init API and load model
17     const ifcApi = new WebIFC.If/API();
18     await ifcApi.Init();
19
20     const modelID = ifcApi.OpenModel(ifcModelData);
21
22     // Init IFC Data and load model
23     const ifcData = ifcApi.GetData(modelID);
```

USE IT IN AN APP

```
13  const modelPath = path.join(__dirname, './Duplex.ifc');
14  const modelData = readFileAsync(modelPath);
15
16  // Init API and load model
17  const ifcApi = new WebIFC.If/API();
18  await ifcApi.Init();
19
19  const modelID = ifcApi.OpenModel(ifcModelData);
20
21  // Init LBD Parser and parse BOT
22  const lbdParser = new LBDParser();
23  const botTriples = await lbdParser.parseBOTTriples(ifcApi
24  console.log(botTriples);
25
26  // Close the model, all memory is freed
```

USE IT IN AN APP

```
18  await ifcApi.Init();
19  const modelID = ifcApi.OpenModel(ifcModelData);
20
21  // Init LBD Parser and parse BOT
22  const lbdParser = new LBDParser();
23  const botTriples = await lbdParser.parseBOTTriples(ifcApi
24  console.log(botTriples);
25
26  // Close the model, all memory is freed
27  ifcApi.CloseModel(modelID);
28
29  }
30
31  main();
```

DEEPER LOOK INTO THE CODE

PATH SEARCH HELPERS

- `buildRelOneToOne()`
- `buildRelOneToMany()`

BUILDRELONETOONE()

For example: IFCRELSPACEBOUNDARY

```
1 function buildRelOneToOne(  
2   ifcAPI: WebIFC.IfAPI, modelID: number = 0,  
3   relationshipType: number, subjectRef: string,  
4   targetRef: string, rdfRelationship: string,  
5   includeInterface: boolean = false,  
6   bidirectional: boolean = false)
```


BUILDRELONETOONE()

SPACE/ELEMENT ADJACENCY

```
1 private async buildSpaceAdjacentElementRelationships () {  
2     const subjectRef = "RelatingSpace";  
3     const targetRef = "RelatedBuildingElement";  
4     const rdfRelationship = "bot:adjacentElement";  
5     return await buildRelOneToOne (  
6         this.ifcAPI, // API  
7         this.modelID, // modelID  
8         IFCRELSPACEBOUNDARY, // relationship type  
9         subjectRef, // what rel is used to find subject of trip  
10        targetRef, // what rel is used to find object of triple  
11        rdfRelationship, // what's the predicate of the new tri  
12        true // Add triple in both directions?  
13    );  
14 }
```

BUILDRELONETOMANY()

For example: IFCRELCONTAINEDINSPATIALSTRUCTURE

```
1 function buildRelOneToMany(  
2     ifcAPI: WebIFC.IfAPI, modelID: number = 0,  
3     relationshipType: number, subjectRef: string,  
4     targetRef: string, rdfRelationship: string,  
5     subjectClassConstraint?: number,  
6     targetClassConstraint?: number)
```

BUILDRELONETOONE()

SPACE/ELEMENT ADJACENCY

```
1 private async buildSpaceContainedElementRelationships () {
2   const subjectRef = "RelatingStructure";
3   const targetRef = "RelatedElements";
4   const rdfRelationship = "bot:containsElement";
5   const subjectClass = IFCSPACE;
6   return await buildRelOneToMany(
7     this.ifcAPI, // API
8     this.modelID, // modelID
9     IFCRELCONTAINEDINSPATIALSTRUCTURE, // relationship type
10    subjectRef, // what rel is used to find subject of trip
11    targetRef, // what rel is used to find objects of tripl
12    rdfRelationship, // what's the predicate of the new tri
13    subjectClass // subjects must be of this type
14  );
15 }
```

POST-PROCESSING WITH N3 + COMUNICA

FSO uses some pattern matches that require post-processing with SPARQL update queries

Restored session: Sun Jan 23 11:54:45 CET 2022

mads@madss-air ~ % ifc-lbd fso -i

1. Load data into N3 store
2. Use Comunica to query the store
3. Serialize store content to file with N3 stream writer

```
1  async function componentConections(): Promise<void>{
2    const query = `
3      PREFIX fso:    <https://w3id.org/fso#>
4      INSERT{
5        ?e1 fso:connectedWith ?e2 .
6        ?e2 fso:connectedWith ?e1 .
7        ?e1 fso:feedsFluidTo ?e2 .
8        ?e2 fso:hasFluidFedBy ?e1
9      }
10     WHERE{
11       ?e1 fso:connectedPort ?p1 .
12       ?p1 fso:connectedPort ?p2 .
13       ?p2 fso:connectedComponent ?e2 .
14       ?p1 a fso:OutPort .
15       ?p2 a fso:InPort .
```



```
3     PREFIX fso:    <https://w3id.org/fso#>
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12        ?p1 fso:connectedPort ?p2 .
13        ?p2 fso:connectedComponent ?e2 .
14        ?p1 a fso:OutPort .
15        ?p2 a fso:InPort .
16    }`;
17    await this.executeUpdateQuery(query);
```

```
1      INSERT {
2
3      5      ?e1 fso:connectedWith ?e2 .
4      6      ?e2 fso:connectedWith ?e1 .
5      7      ?e1 fso:feedsFluidTo ?e2 .
6      8      ?e2 fso:hasFluidFedBy ?e1
7      9      }
8  10      WHERE{
9      11      ?e1 fso:connectedPort ?p1 .
10     12      ?p1 fso:connectedPort ?p2 .
11     13      ?p2 fso:connectedComponent ?e2 .
12     14      ?p1 a fso:OutPort .
13     15      ?p2 a fso:InPort .
14     16      }` ;
15  17      await this.executeUpdateQuery(query) ;
16  18  }
```

SOME QUERIES USE EXTENSION FUNCTIONS

```
1  async function segmentLengths(): Promise<void>{
2    const query = `INSERT{
3      ?seg ex:length ?d
4    }
5    WHERE{
6      ?seg a fso:Segment ;
7      fso:connectedPort ?port1 , ?port2 .
8      FILTER(?port1 != ?port2)
9      ?port1 omg:hasGeometry/fog::asSfa_v2-wkt ?p1 .
10     ?port2 omg:hasGeometry/fog::asSfa_v2-wkt ?p2 .
11     BIND(geosf:distance(?p1, ?p2, 3) AS ?d)
12   }`;
13   await this.executeUpdateQuery(query);
14 }
```

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11     BIND(geosf:distance(?p1, ?p2, 3) AS ?d)
12   }`;
13   await this.executeUpdateQuery(query);
14 }
```

SOME QUERIES USE EXTENSION FUNCTIONS

```
1 // GEOJSON
2 // geosf:distance(p1, p2, decimals)
3 'http://www.opengis.net/def/function/geosparql/distance' (ar
4
5 // Number of decimals? (default = 8)
6 const decimals = args[2] !== undefined ? parseFloat(args[2]
7
8 // Make sure both args are literal values
9 if (args[0].termType === 'Literal' && args[1].termType ===
10
11 const p1 = parseWKT(args[0].value);
12 const p2 = parseWKT(args[1].value);
13
14 const a = p1[0] - p2[0];
15 const b = p1[1] - p2[1];
```

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14      const a = p1[0] - p2[0];
15      const b = p1[1] - p2[1];
16      const c = p1[2] - p2[2];
17
18      const d: number = round(Math.sqrt(a * a + b * b + c * c));
19
20      return DF.literal(d.toString(), DF.namedNode('http://www.w3.org/1999/02/22-rdf-syntax-ns#Literal'));
21
22  }
23
```

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```
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19
20     return DF.literal(d.toString(), DF.namedNode('http://www.w3.org/1999/02/22-rdf-syntax-ns#type'));
21
22 }
23
24 // Just return literal "ERROR" if something fails
25 return DF.literal("ERROR");
26 }
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**PLEASE JOIN THE EFFORT IN FURTHER DEVELOPING
THESE OPEN SOURCE PROJECTS!**

- [IFC-LBD](#)
- [Comunica geoSPARQL](#)