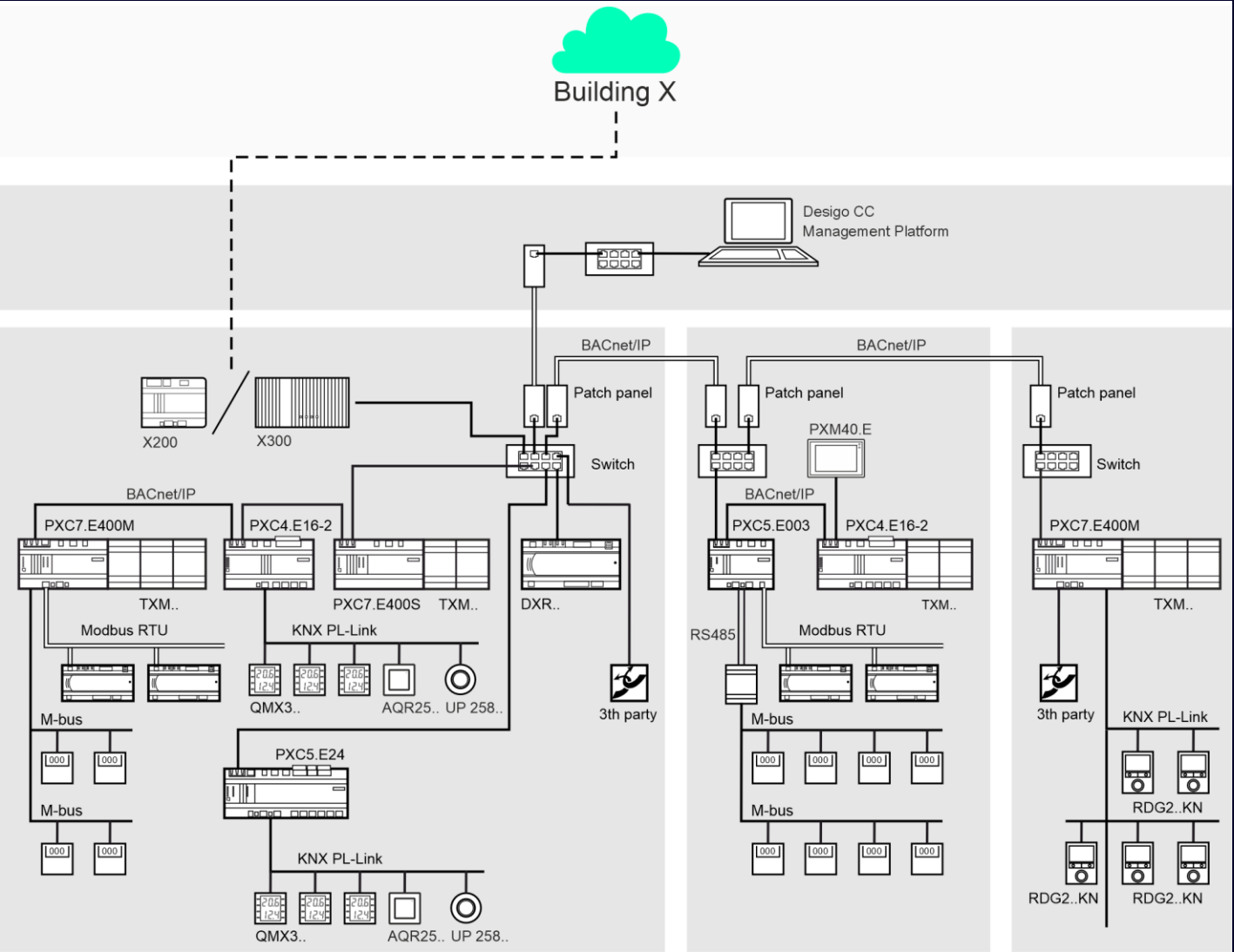


WoT & BACnet

Enabling IoT in buildings with the power of the web

Doğan Fennibay, Siemens AG

Motivation



Source: Siemens [Large automation control projects with Designo CC and BACnet/IP](#) • [Designo BACnet Networks in Building Automation Basic Documentation](#) • [Smart Information Delivery](#)

BACnet has a 77% market share, why is WoT needed?

Increasing IoT integration

Smart peripherals

IP everywhere

Automation pyramid
→ IoT Hourglass

Cybersecurity & zero trust

Keep the power of BACnet and extend with WoT for 100% openness and integration

SIEMENS

Outline

- BACnet: what it is and its impact
- Web of Things: what is it and why do we use it?
- WoT-BACnet Binding

About me



Doğan Fennibay

Principal Key Expert IoT Systems: Architecture & Core Assets
Siemens Smart Infrastructure Buildings

Interest areas:

- IoT Systems Architecture
- Web of Things
- Metadata management & modelling
- Edge & connectivity

Note: Opinions are my own and do not necessarily reflect the views of Siemens.

What is BACnet?

Application Layer

Confirmed/unconfirmed, state machines for alarming, change-of-value, object types...

Network Layer

Discovery, routing, fragmentation...

Data Link Layer

IP, IPv6, SC, MS/TP, ARCNET, Ethernet, LonTalk, Point-To-Point, ZigBee, Virtual

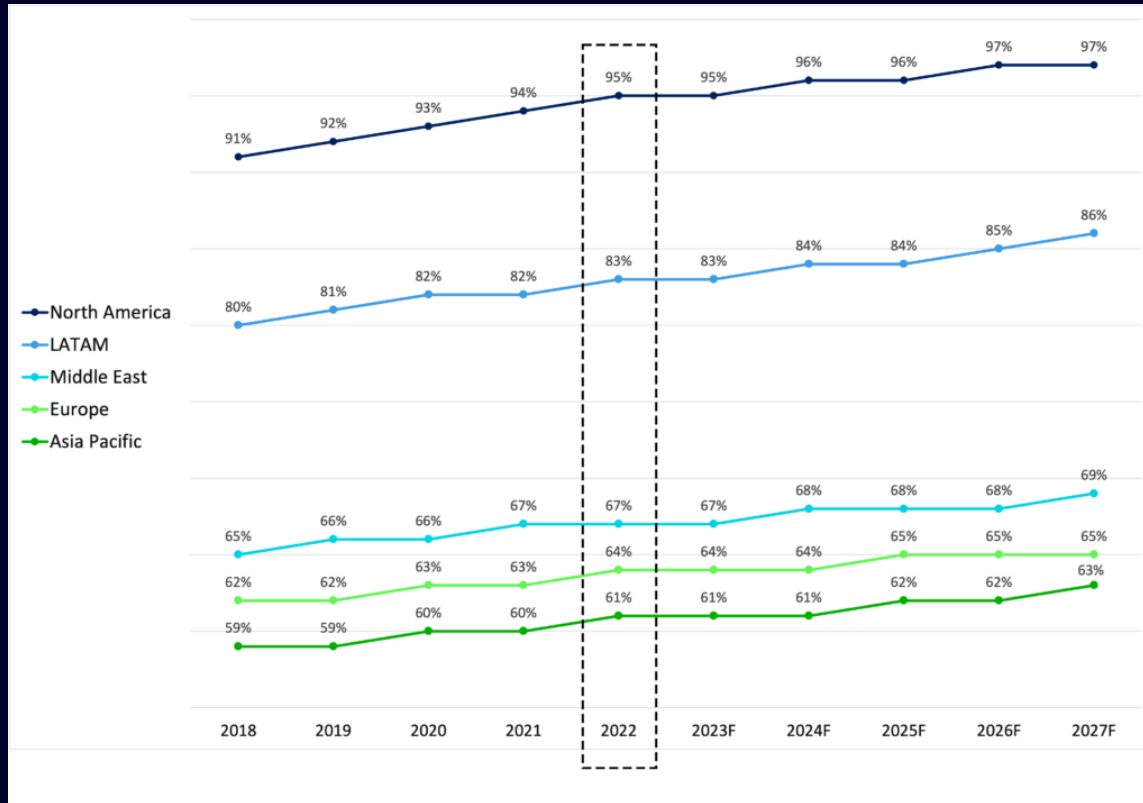
Content:

- A communication protocol specifically targeting building automation
- Establishes a multi-data link internetwork
- Provides object types for application interoperability:
 - Points: Analog/Binary/Multistate/Accumulator + Input/Output/Value...
 - Domain-specific: Schedule, Calendar, LifeSafety, Elevator, Access-related, EventLog, AuditLog, Structured View...
 - Infrastructure: Device, Network Port, File,...
- Proprietary extensions possible

Ecosystem:

- Hosted by ASHRAE, standard 135
- Certification and BTL-Logo via test labs

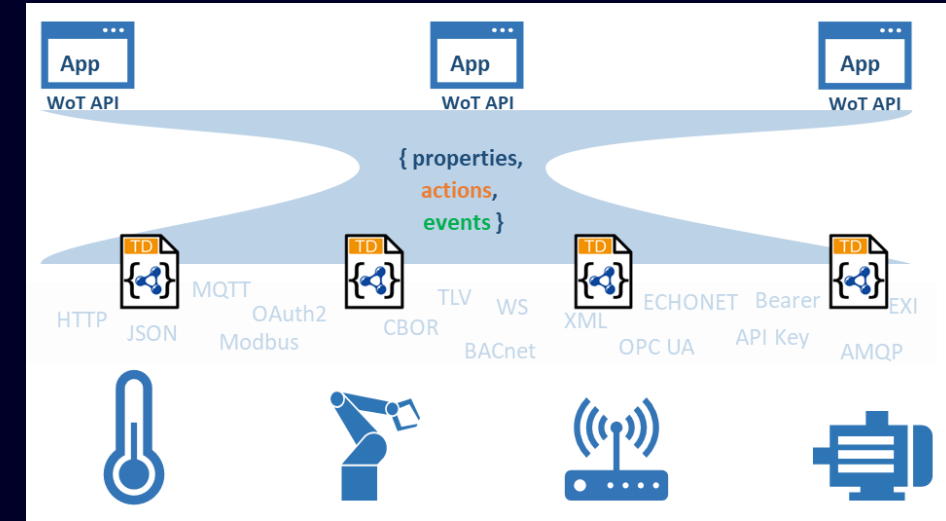
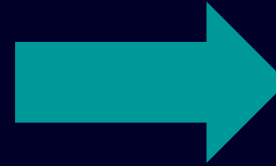
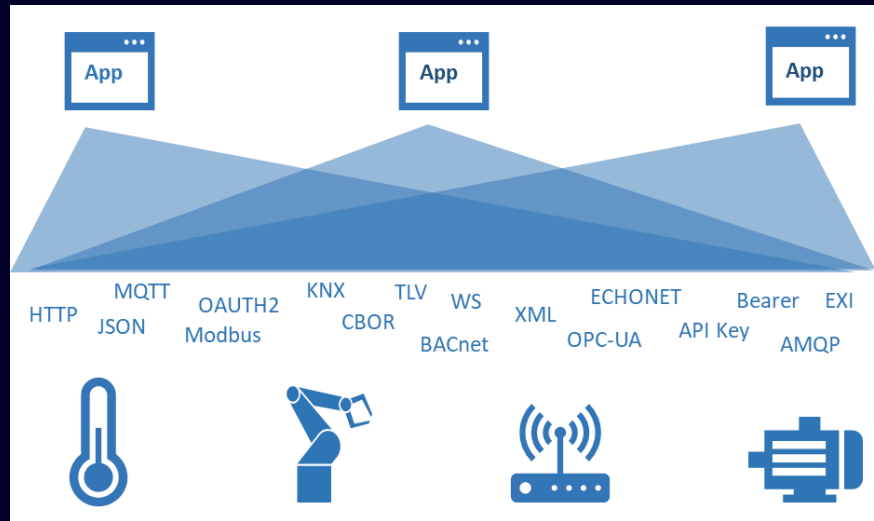
BACnet: market impact



Source:BSRIA, Inc. via <https://bacnetinternational.org/news/bacnet-protocol-expands-dominant-market-share-in-latest-market-research-report/>

- Globally, %77 of building projects specify BACnet as a requirement
- BTL Listings contain 1462 products from 233 manufacturers
- 1500+ vendor IDs assigned, Siemens: 7...
- Alternatives: KNX, DALI (for lighting), OPC UA (when mixed with other systems), proprietary + IoT ecosystems (Matter, Apple HomeKit...)
- History.
 - 1987: first meeting in Nashville, TN, USA
 - 1995: ANSI/ASHRAE 135 Published
 - 2003: International standard ISO 16484-5

What is Web of Things?



A common abstraction layer for IoT systems to address **IoT Fragmentation** and achieve an hourglass shaped ecosystem.

Characteristics:

- A common interaction model: properties, actions, events hiding protocol specifics
- Domain-agnostic, is extended with domain-specific ontologies, e.g. Building automation
- Lightweight, referencing existing web standards

WoT Content:

- [Architecture](#): overall concept
- [Thing Description](#): model definition and syntax
- [Discovery](#), [Profile](#), [Scripting API](#), [Binding Templates \(protocols\)](#), [Security & Privacy Guidelines](#)

Details: [Home - Web of Things \(WoT\)](#)

Why Web of Things?

Alternatives to Web of Things:

- Vendor-specific standards: [Azure IoT](#), [Apple HomeKit](#), [UDMI](#) (Google)
- Protocol-driven data models: [OPC UA](#)
- Consortium-driven standards: [OCF](#), [Matter](#)

Web of Things is driven by W3C, is neutral, lightweight and well-accepted.

Some users:

- [Asset Administration Shell](#), [SDF](#), [Microsoft](#), Intel, Oracle, Panasonic, Hitachi, Fujitsu, [Deutsche Telekom](#), [Sick AG](#), [Schaeffler](#), Siemens

W3C Recommendation

Web of Things (WoT) Architecture 1.1

W3C Recommendation 05 December 2023

▼ More details about this document

This version:
<https://www.w3.org/TR/2023/REC-wot-architecture11-20231205/>

Latest published version:
<https://www.w3.org/TR/wot-architecture11/>

Latest editor's draft:
<https://w3c.github.io/wot-architecture/>

History:
<https://www.w3.org/standards/history/wot-architecture11/>
[Commit history](#)

Implementation report:
<https://w3c.github.io/wot-architecture/testing/report11.html>

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Feedback:
[GitHub w3c/wot-architecture](#) (pull requests, new issue, open issues)
public-wot-wg@w3.org with subject line [wot-architecture11] ... message topic ... (archives)

W3C Recommendation

Web of Things (WoT) Thing Description 1.1

W3C Recommendation 05 December 2023

▼ More details about this document

This version:
<https://www.w3.org/TR/2023/REC-wot-thing-description11-20231205/>

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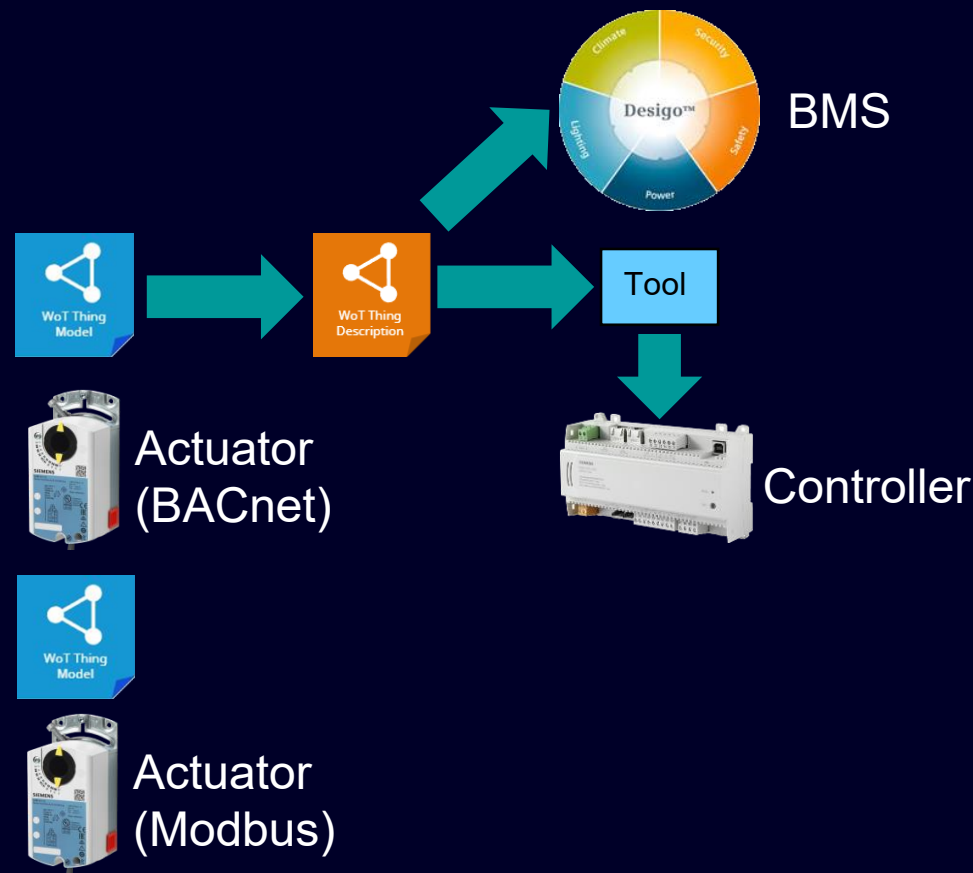
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Victor Charpenay (when at Siemens AG)
Matthias Kovatsch (when at Huawei)

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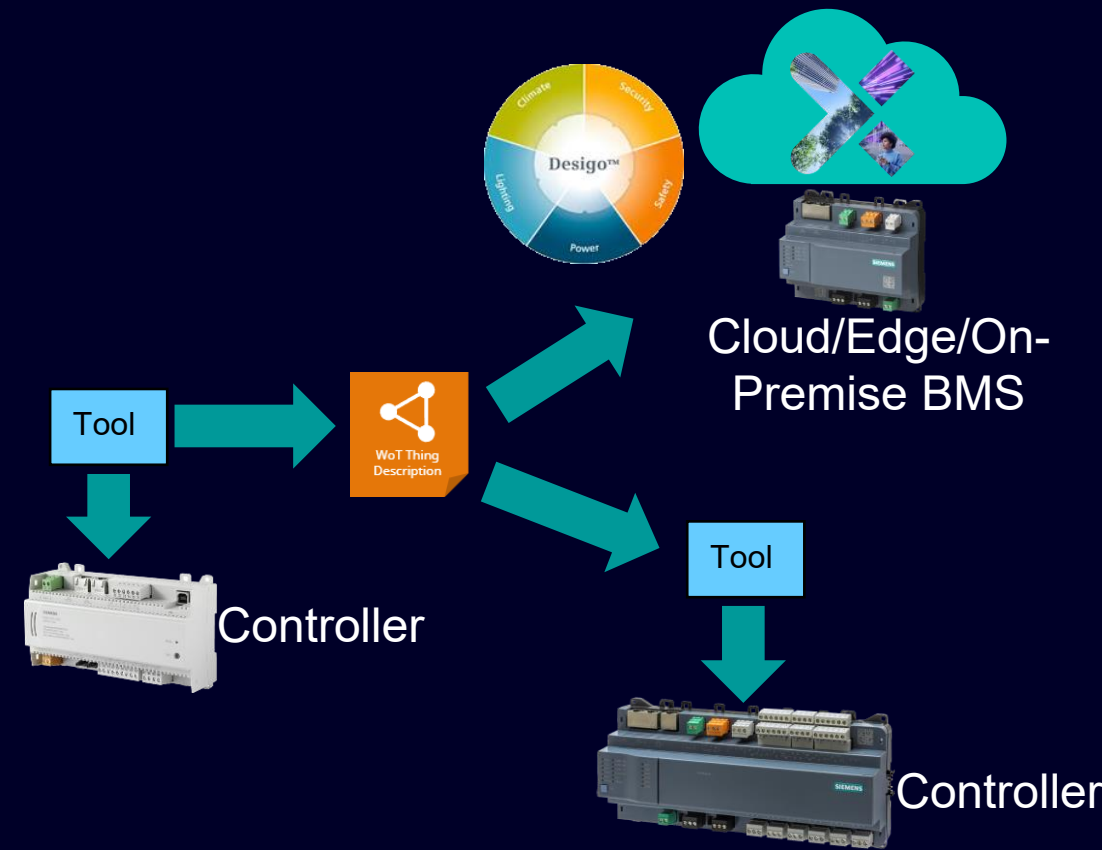
Errata:

Selected use cases

Onboard configurable peripherals via TM/TD to
Controllers or Building Management Systems:



Integrate programmable controllers via TD to other
Controllers or Building Management Systems:



Domain model layers

Structure

Building

Equipment

Network

...

Classification

Setpoint / alarm
actuator /
sensor

Air / water /
steam / light

...

Temp / pressure
/ humidity

Heating /
ventilation /
cooling

...

Buildings Domain

Brick

RealEstateCore

Project Haystack

ASHRAE 223P

KNX

+ proprietary



Behavior

Interaction
Property
Action
Event

Data schema

Security

Protocol Binding

Type: int, float, bool, array, object..
min, max, enum, unit..

Basic / Digest / API Key / Bearer
token / PSK / OAuth2 ...

BACnet / HTTP / CoAP / MQTT /
Modbus ...

Thing



Point

PointAttribute

IoT Domain



Web of Things BACnet Binding

W3C Editor's Draft

Web of Things (WoT) BACnet Binding

W3C Editor's Draft 14 November 2025

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[Web of Things \(WoT\) Binding Registry](#)

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[Explanation of the binding mechanism](#)


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Abstract

In the context of the Web of Things (WoT), a Binding is a blueprint that gives guidance on how to implement a specific IoT protocol, data format, or IoT platform. The WoT Thing Description specification explains the overall



ReSpec

Brief history:

- 2022: Work started, with K. Hartke & M. Koster
- Mar 2023: First using product released
- Oct 2023: First draft published: readproperty, writeproperty, observeproperty, unobserveproperty
- Mar 2024: Second release (with adaptations to the draft)
- Jul 2024: Eventing published: subscribeevent, unsubscribeevent
- Continuous: small fixes & improvements 😊

Available at <https://w3c.github.io/wot-binding-templates/bindings/protocols/bacnet/>

Web of Things BACnet Binding

W3C Editor's Draft

Web of Things (WoT) BACnet Binding

W3C Editor's Draft 14 November 2025

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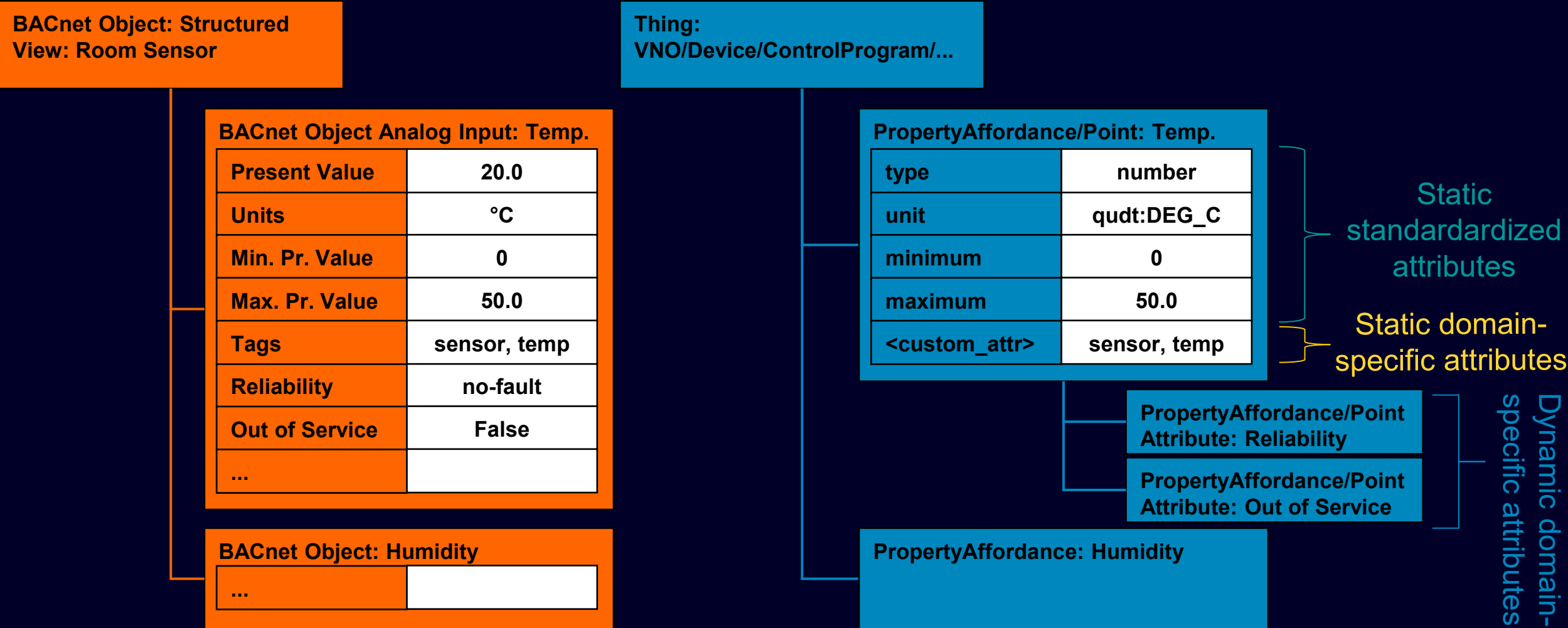
ReSpec

Mindset:

- Less is more:
 - do not try to model complete BACnet, just enough for WoT- interoperability, e.g. [bacowl ontology](#) contains 17601 triples, WoT-BACnet only 174 triples
 - use case-driven, e.g. we didn't model event subscription parameters (days of week etc.) yet
 - Leave data link layer-specifics out
- Reuse existing definitions:
 - e.g. URI syntax from BACnet standard
- Opinionated for Web:
 - e.g. ISO8601 timestamps instead of BACnet's centiseconds

Available at <https://w3c.github.io/wot-binding-templates/bindings/protocols/bacnet/>

Detailed view of BACnet-Thing Mapping




Web of Things BACnet Binding: Walkthrough

W3C Editor's Draft

Web of Things (WoT) BACnet Binding

W3C Editor's Draft 14 November 2025



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Abstract

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Outline:

- URI syntax
- URI variables
- Properties
- Events
- Examples

Available at <https://w3c.github.io/wot-binding-templates/bindings/protocols/bacnet/>

Web of Things BACnet Binding: Next steps

W3C Editor's Draft

Web of Things (WoT) BACnet Binding

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ReSpec

- Migrate to the new WoT Bindings Registry
- URI schema IANA Registration → to be checked with ASHRAE
- Potential adaptations for WoT 2.0
- New features: point attributes, time series (TrendLog, EventLog)

Available at <https://w3c.github.io/wot-binding-templates/bindings/protocols/bacnet/>

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Thank you!

Questions & comments?

Resources:

- <https://w3c.github.io/wot-binding-templates/bindings/protocols/bacnet/>
- <https://github.com/w3c/wot-binding-templates/>

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