

20.11.2025

W3C Web of Things Community Group Online Meetup 30:

Enabling IoT in buildings with BACnet and Web of Things



**Doğan
Fennibay**

Principal Key Expert at
Siemens

SIEMENS

Agenda

- Welcome
- News from the WoT CG
- Presentation from Siemens AG by Doğan Fennibay
 - Enabling IoT in buildings with BACnet and Web of Things
 - Q&A Session
- Discussion
- Wrap up

Intro slides are publicly available:

https://docs.google.com/presentation/d/1DUDu4RJXJWP_mEaOuHMMW-hcQ33pgF8_kWIUgKGs3JkQ/edit?usp=sharing

W3C Community Contributor License Agreement (CLA)



We would like to remind you that contributions to the CG are subject to W3C Community Contributor License Agreement. Please visit:

<https://www.w3.org/community/about/process/cla/>

These include contributions to the repository or any reports we may write in the future.

Welcome to the Meetup

Greetings

WoT CG Co-Chairs:

Ege Korkan

- Email: ege.korkan@siemens.com
- GitHub: [@egekorkan](#). [LinkedIn](#), [X](#), [Mastodon](#)



Cristiano Aguzzi

- Email: relu.cri@gmail.com
- GitHub: [@relu91](#). [LinkedIn](#), [X](#), [Mastodon](#)

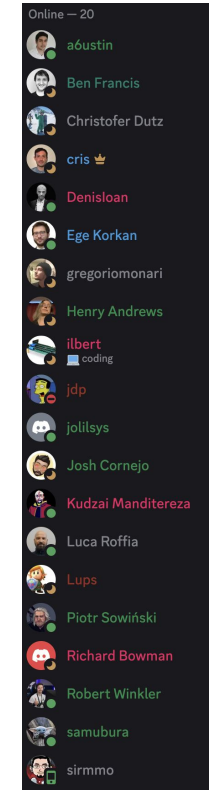


Meeting Logistics

- Minute Taking:
 - Visible at <https://hackmd.io/@egekorkan/w3c-wot-cg-minutes>
 - Editable by scribes, commentable by everyone, usage explained in document
 - Ege will be scribing today
- Questions: Use chat. We will respect the order

Engage with the Community

Discord: <https://discord.gg/RJNYJsEgnb>



177 people are
there already!

Stay Informed

Subscribe to:

- Calendar: <https://www.w3.org/groups/cg/wot/calendar>
- YouTube: <https://www.youtube.com/@WoTCG>

Check:

- GitHub repository: <https://github.com/w3c/wot-cg>
- Homepage: www.w3.org/community/wot/
- Administrative information: <https://www.w3.org/groups/cg/wot>
- W3C WoT: www.w3.org/WoT/

Skip all that, join the group

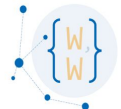
CG Participation requires no W3C membership, thus it is free.

You create a W3C account and go to our homepage at

<https://www.w3.org/community/wot/>

JOIN OR LEAVE THIS GROUP

Tutorial: What is WoT?



Structure of the tutorial

Throughout this tutorial, you can learn about the Web of Things, its applications and tools for newcomers. All topics start with basic and advanced concepts. Then, hands-on exercises demonstrate the concepts with off-the-shelf libraries.



What to expect

It is aimed to make newcomers learn about Web of Things and speed their learning process. Each section is short, therefore you can learn about WoT bit by bit. At any time, you can come back and use this page as reference. This material does not consist of only explanations but is also supported with code snippets that you can work on and try by yourself.



Learning Objectives

At the end, you will have all the tools in your belt to build WoT applications. With all these tools, you can build actual software such as dashboards, protocol proxies and translators, smart internet-connected devices, mash ups of WoT devices and services, in many domains such as Smart Homes, Factory Automation.



Official WoT Page

This site is intended for the use of beginners to learn about the Web of Things concepts. The official site of Web of Things can be found at w3.org/WoT/.



Contribute & Collaborate

This tutorial is a community-driven effort and always evolving. Each stage in our workflow is reviewed collaboratively as it progresses through storyboards, scripts, videos, and website updates. You can contribute directly to its development by providing feedback and opening issues through GitHub. Our [GitHub project](#) allows everyone to see the progress and the ongoing work.



Stay Connected

Stay up to date with the tutorial's progress and connect with the community. We host a weekly call to share updates and ideas. You can also join our Discord server or follow the latest developments in our GitHub repository.

[Weekly Call](#) | [Discord](#)

WoT Tutorial Links

[Introduction](#)
[Preliminary Series - YouTube](#)
[Main Series - YouTube](#)

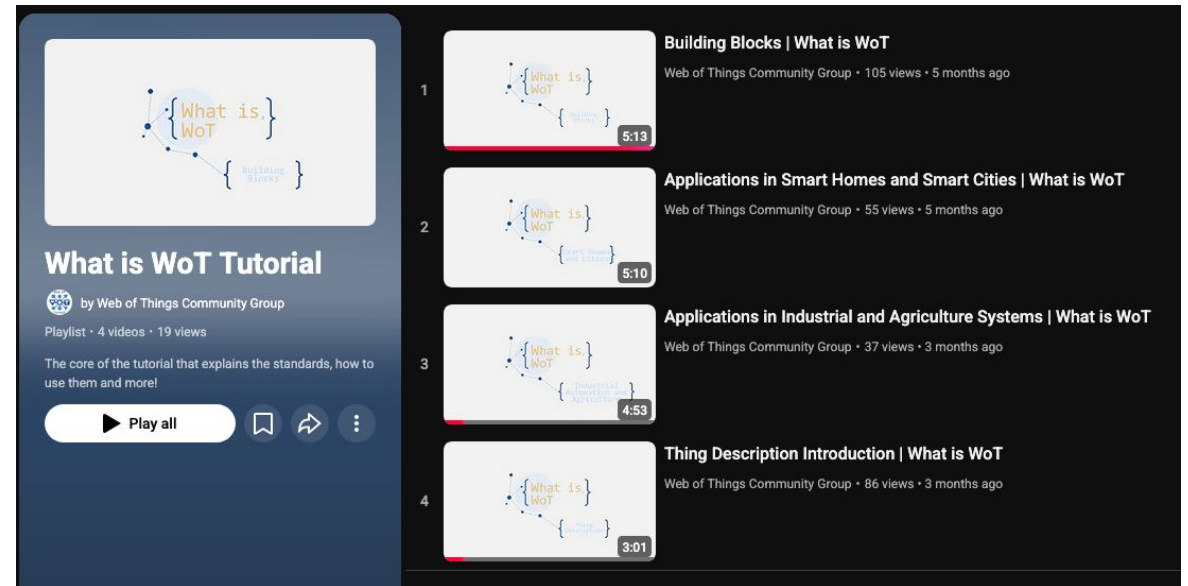
Community

[W3C WoT Community](#)
[WoT CG Discord](#)
[WoT CG YouTube](#)

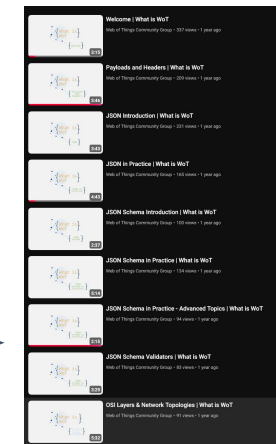
External Resources

[Thing Description Specification](#)
[CG GitHub](#)
[WoT Landing Page](#)

Copyright © 2025 W3C Web of Things Community Group. Built with Docusaurus.



More videos in
preliminary technologies!



Link Slide

- [CG Homepage](#)
 - [Calendar](#)
 - [Discord](#)
 - [YouTube](#)
 - [GitHub](#)
 - [Mailing List](#)
- [W3C WoT Homepage](#)
- [Tutorial Homepage](#)

[Today's Intro Slides](#)

News from the CG

Everything from this group in the last year



<https://www.w3.org/2025/11/TPAC/demo-wot-cg-update.html>

Collaboration with the Standardization

Still needs 100% confirmation and change to charter, but going forward:

- Plugfests will be organized by the WoT CG, opening it up to everyone
- Individual WoT Binding Specifications can be written in the CG

More in recent Pull Request: <https://github.com/w3c/wot-cg/pull/227>

Events

- [Dec 02 - Monthly Call](#): Help us shape the future of the group!
- [Dec 04 - Meetup 31](#): Managing TMs with the Thing Model Catalog
 - With a special event launch. Stay tuned!
- Dec 15 - Meetup 32: From WoT to Chain: Enabling Zero-Trust Oracles for Blockchain IoT Applications
- Office Hours: Join in and ask questions to chairs, get implementation advice!
 - Every Thursday alternating between 9am CEST and 5pm CEST

Presentation and Question Session

Video Recording

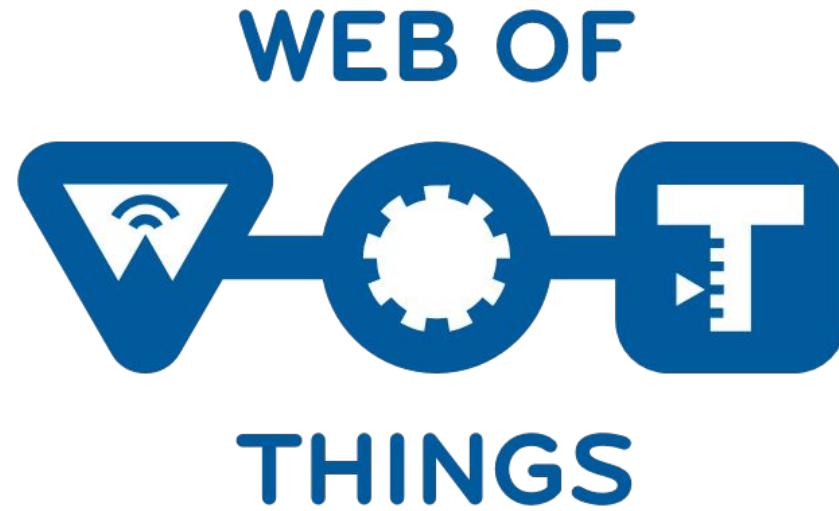
We will be recording the speaker and stop the recording at the start of the Q&A session

Speaker

Doğan Fennibay ([GitHub](#) | [LinkedIn](#)) from [Siemens AG](#)

Doğan Fennibay is a Principal Key Expert at Siemens, specializing in automation and system architecture. With deep expertise in industrial and building automation, Doğan focuses on advancing the transformation of automation systems into the IoT era through the open nature of the web.





When asking questions, please briefly introduce yourself

Enabling IoT in buildings with BACnet and Web of Things

Stay in Touch

- Join our Discord: <https://discord.gg/RJNYJsEgnb>
- Send Emails to public-web-of-things@w3.org
- Open GitHub Issues or start GitHub Discussions at <https://github.com/w3c/wot-cg>
- All future events are visible in our calendar at <https://www.w3.org/groups/cg/wot/calendar>

Meeting Minutes

Available after the meeting in our repository.

Official Position at
Company

John Doe



DD.MM.YYYY

W3C Web of Things Community Group Online Meetup XX:

**Lorem ipsum dolor sit
amet consectetur
adipiscing elit sed do**



LOGO
HERE

DD.MM.YYYY

W3C Web of Things Community Group Online Meetup XX:

Lorem ipsum dolor
sit amet consectetur
adipiscing elit sed do
eiusmod



**John
Doe**

Official Position at
Company

LOGO
HERE

DD.MM.YYYY

W3C Web of Things Community Group Online Meetup XX:

Lorem ipsum dolor
sit amet consectetur
adipiscing elit sed do
eiusmod



John Doe

Official Position
at Company



John Doe

Official Position
at Company

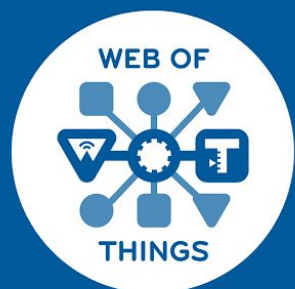
DD.MM.YYYY

W3C Web of Things Community Group Online Meetup XX:

**Lorem ipsum dolor sit amet
consectetur adipiscing elit sed do
eiusmod tempor**

John Doe

Official Position at
Company



LOGO
HERE