

# Object Oriented Programming II (Java)

## CSE - 2101

Course Group Address:

<https://classroom.google.com/c/MTQ1NTI5Mjk2NjEz?cjc=ro6o2ms>

Text Book:

Deitel and Deitel: Java How to Program, 9<sup>th</sup> Edition

Herber Schildt: Java2 ; The Complete Reference, 8<sup>th</sup> Edition

Ivor Horton: Beginning Java; 7<sup>th</sup> Edition

# Course Outline

Classes : 30

Lab: Object Oriented Programming with Java

Class Participation: 10 Marks

In course : 20 Marks (2-each of 20 Marks)

Final exam : 70 Marks (5 out of 8)

# Overview of the Syllabus

- ☐ Classes and Objects
- ☐ Data types, variables, operator, control structure
- ☐ Inheritance
- ☐ Polymorphism
- ☐ Exception
- ☐ Socket Programming
- ☐ Applet
- ☐ Thread
- ☐ Input Output
- ☐ Graphics/swing

# CSE2101 – Object Oriented Programming

- What is OOP
- Overview of Java
- Versions of Java
- Java API
- Create, Compile and Run a Java Program
- Homework

# Programming Languages

- Three types of programming languages

1. Machine languages

- Strings of numbers giving machine specific instructions
- Example:

```
+1300042774  
+1400593419  
+1200274027
```

2. Assembly languages

- English-like abbreviations representing elementary computer operations (translated via assemblers)

- Example:

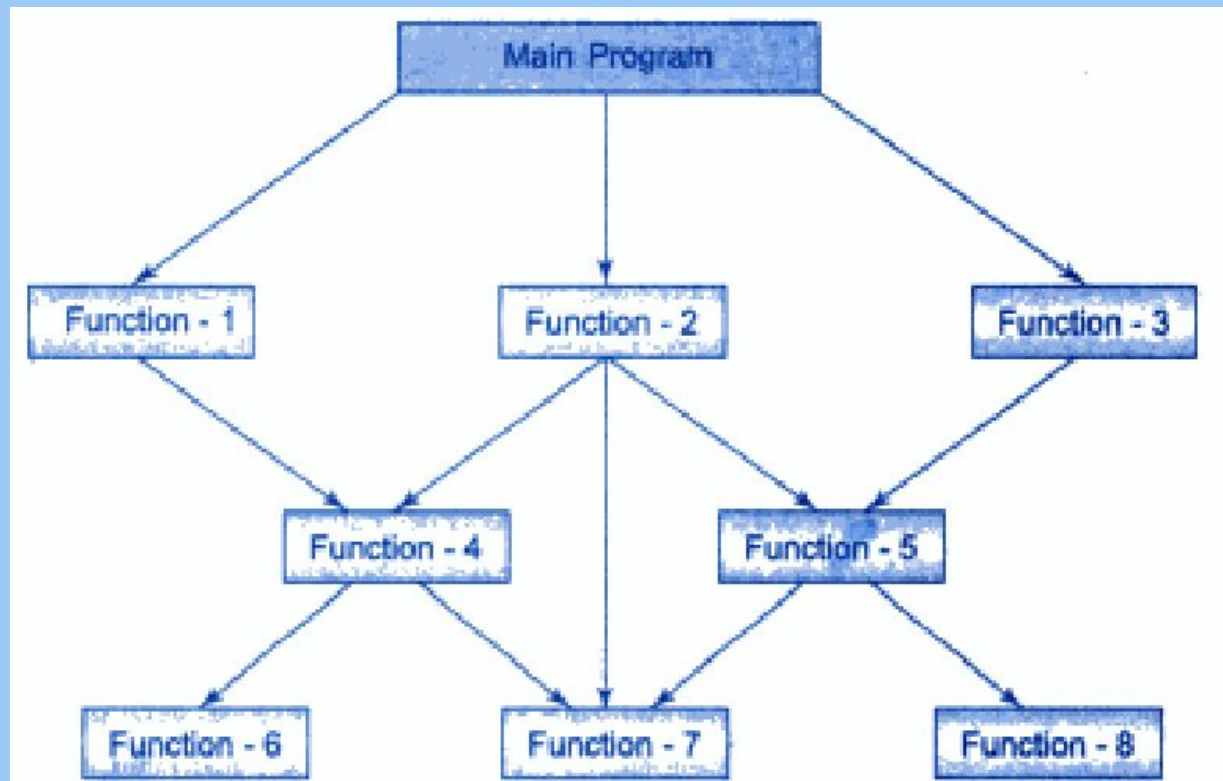
```
LOAD    BASEPAY  
ADD     OVERPAY  
STORE   GROSSPAY
```

3. High-level languages

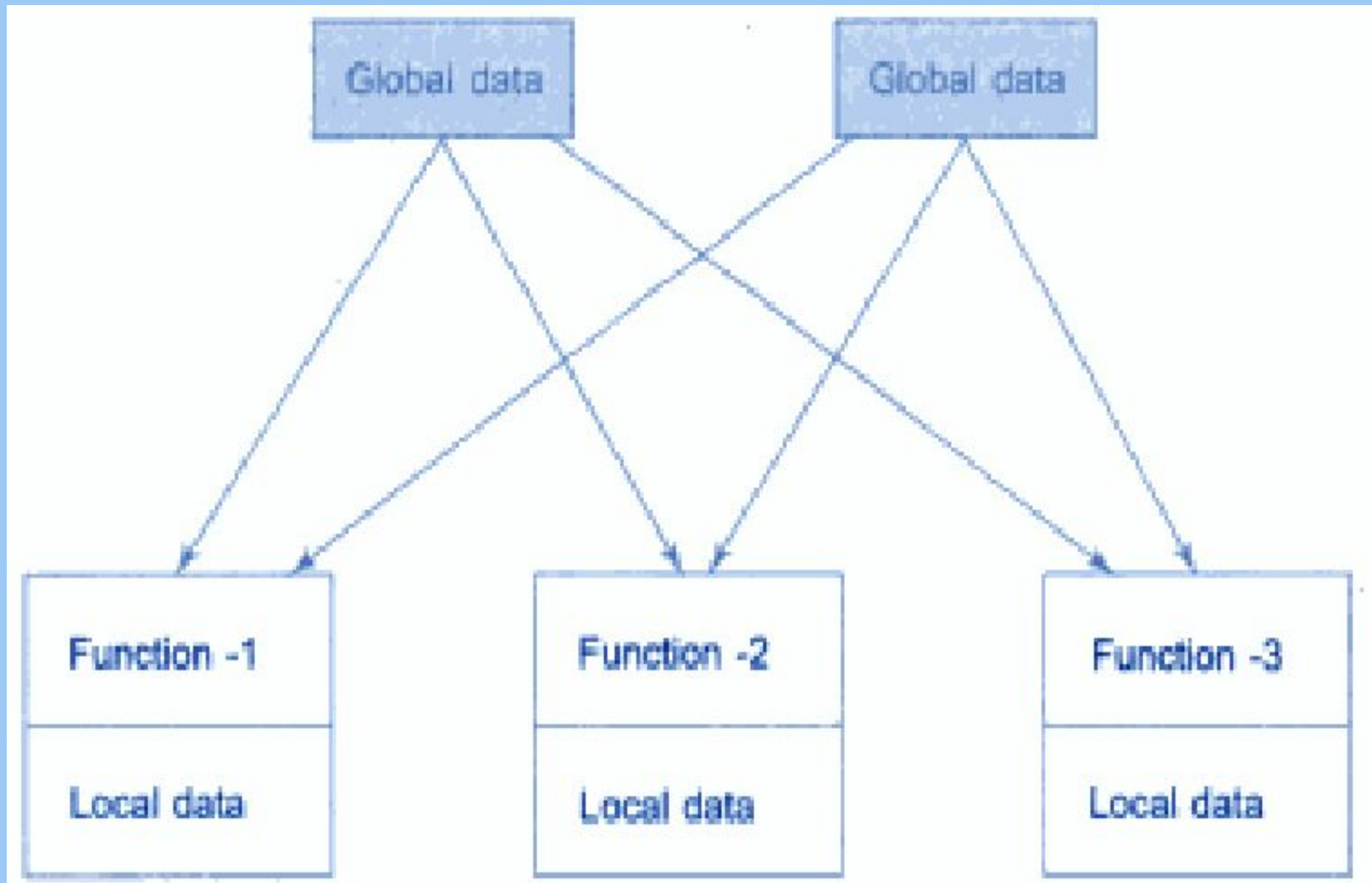
- Codes similar to everyday English
- Use mathematical notations (translated via compilers)
- Example: `grossPay = basePay + overTimePay`

# Structure/Procedure Oriented Programming

- ❑ C, COBOL, FORTAN are known as Procedure Oriented Programming (POP) language.
- ❑ In POP the problem is viewed as a sequence of things to be done such as reading, calculating and printing.
- ❑ A number of functions are used to accomplish the task.



# Relationship between Data and Functions in POP



# Characteristics of POP

- ❑ Emphasis is on doing things (Algorithms).
- ❑ Large programs are divided into smaller programs known as Functions.
- ❑ Most of the functions share Global data.
- ❑ Data move openly around the system from function to function.
- ❑ Functions transform data from one form to another.
- ❑ Employes top-down approach in program design.

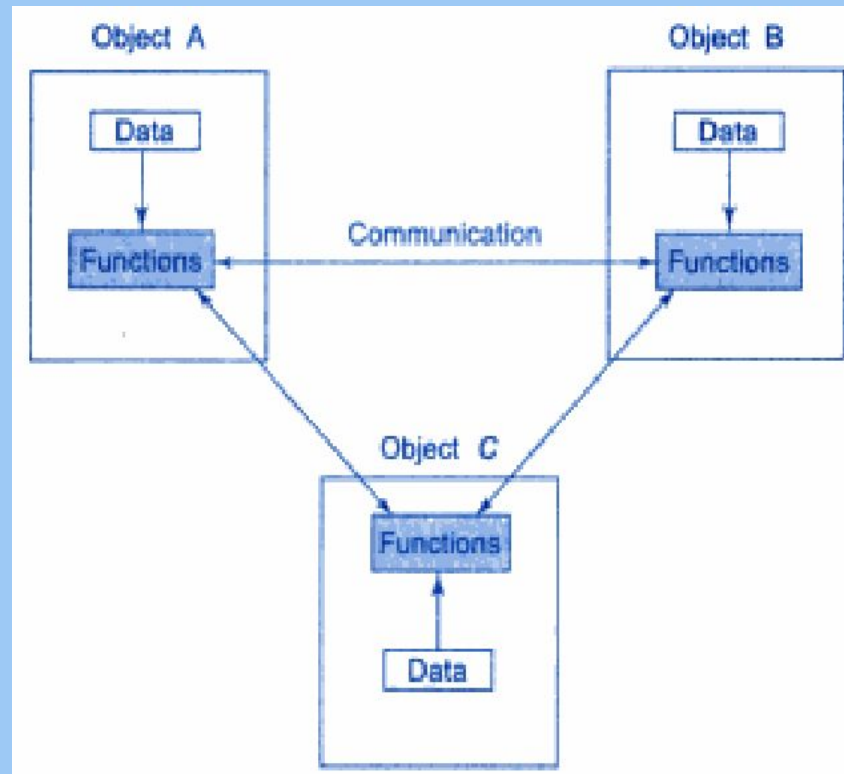


# Object Oriented Programming

- ❑ Emphasis is on Data rather than procedure.
- ❑ Programs are divided into Objects.
- ❑ Data structure are designed such that they characterize the objects.
- ❑ Function that operate on the data of an object are tied together in the data structure.
- ❑ Data is hidden and can not be accessed by external functions.
- ❑ Objects may communicate with each other through functions.
- ❑ New data and functions can be added whenever necessary.
- ❑ Follows the bottom-up approach in program design.

# Object Oriented Programming

- Object Oriented Programming is an approach that provides a way of modularizing programs by creating partitioned memory area for both data and functions that can be used as templates for creating copies of such modules on demand.



# The Key Software Trend: Object Technology

## □ Objects

- Reusable software components that model items in the real world
- Meaningful software units
  - Date objects, time objects, paycheck objects, invoice objects, audio objects, video objects, file objects, record objects, etc.
  - Any noun can be represented as an object
- More understandable, better organized, and easier to maintain than procedural programming

# Java – An Example of OOP

- ❑ Developer: Oracle Corporation
- ❑ Originally Developed by Sun Microsystems (James Gosling)
- ❑ Originally called "**Oak**"
- ❑ Java, May 20, 1995, Sun World
- ❑ A general-purpose object-oriented language
- ❑ Based on C/C++
- ❑ Designed for easy Web/Internet applications
- ❑ Widespread acceptance

# Characteristics of Java

- ☐ Java is simple
- ☐ Java is object-oriented
- ☐ Java is distributed
- ☐ Java is interpreted
- ☐ Java is robust
- ☐ Java is secure
- ☐ Java is architecture-neutral
- ☐ Java is portable
- ☐ Java's performance
- ☐ Java is multithreaded
- ☐ Java is dynamic

# Java is Simple?

- ❑ Java has automatic memory management
  - ❑ Automatically takes out the garbage
  - ❑ No dangling pointers. No memory leaks.
- ❑ Java simplifies pointer handling
  - ❑ No explicit reference/dereference operations
  - ❑ Everything is a pointer (like Lisp)
- ❑ Syntax is just like C++.

# Object-Oriented

(more pure than C++)

- Everything is an object! All methods are virtual.

# Network-Savvy

- Can access networks as easily as files.
- Many tools/libraries, run inside browsers.

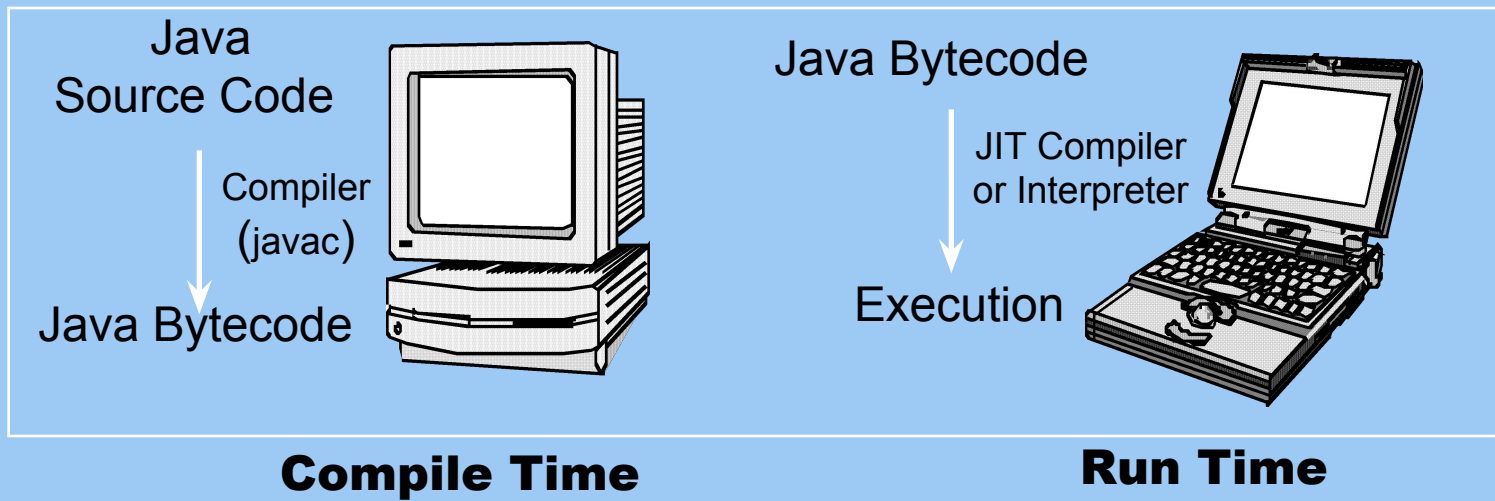


# Interpreted

- ❑ Compile for a “Virtual Machine” (VM) based on bytecodes (.class file)
- ❑ Have an interpreter (a simulator for the virtual machine).
- ❑ “Just-in-time” compiler: translate bytecodes into machine code just before execution

# Java is Cross-Platform?

- Truth: Java programs can compile to machine-independent bytecode



- Truth: All major operating systems have Java runtime environments
  - Most bundle it (Solaris, MacOS, Windows 2000, OS/2)

# Robust

- A lot more compiler and runtime checks than C++.  
(eg. impossible to overwrite memory and corrupt data, exception handling, runtime checks of casts, ...)

# Architecture-Neutral

- Java executables will run on any machine!  
(provided it has a Java bytecode interpreter)

# Portable

- Standard (fixed) data sizes:
  - byte = 8 bits   float = 32 bits
  - short = 16 bits   double = 64 bits
  - int = 32 bit   unicode characters
  - long = 64 bits
- Libraries: Java includes libraries for graphics, sound, etc., and these are implemented on all machines (UNIX, Windows 95, Mac...)
- This means all Java programs are portable!

# High Performance

- Java runtimes interpret programs  
s l o w l y . . . . .
- However, it is possible to translate the Java bytecodes into native machine code just before a program is run.
- These "just-in-time compilation" runtimes can make Java nearly as fast as C++.

# Multi-Threaded

- ❑ Several "threads" can run in parallel. Direct standard language support for multitasking.

# Dynamic

- ❑ Libraries are linked in later than in C++ (Java: at runtime, C++: at compiletime)
- ❑ Installing a new version of a library automatically updates all programs!
- ❑ Even load classes (=code) while running!



# Java Class Libraries

- Java contains class libraries
  - Known as Java APIs (Application Programming Interfaces)
  
- Classes
  - Include *methods* that perform tasks
    - Return information after task completion
  - Used to build Java programs

# The Java APIs

- Oracle constantly adding new features and APIs
- The Core Java API is now very large
- Separate set of extension APIs for specific purposes
  - E.g. Telephony, Web applications, Game programming

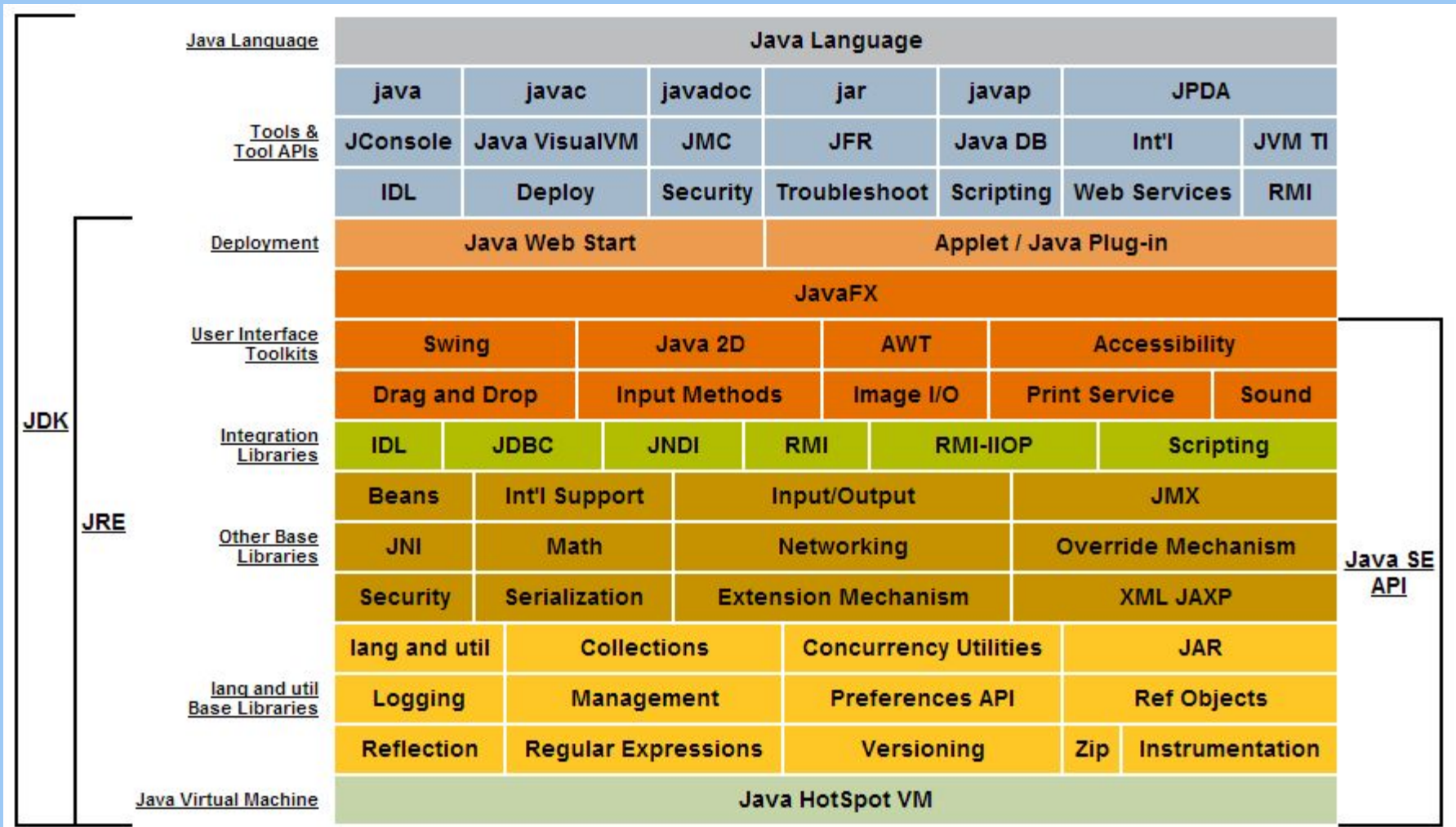
# JDK (Java Development Kit) Versions

- ❑ JDK Alpha and Beta (1995)
- ❑ JDK 1.0 (January 23, 1996)
- ❑ JDK 1.1 (February 19, 1997)
- ❑ J2SE 1.2 (December 8, 1998)
- ❑ J2SE 1.3 (May 8, 2000)
- ❑ J2SE 1.4 (February 6, 2002)
- ❑ J2SE 5.0 (September 30, 2004)
- ❑ Java SE 6 (December 11, 2006)
- ❑ Java SE 7 (July 28, 2011)
- ❑ Java SE 8 (January 19, 2021)
  
- ❑ To Check your java version:
  - Type “java -version” to your command line.

# Versions of Java

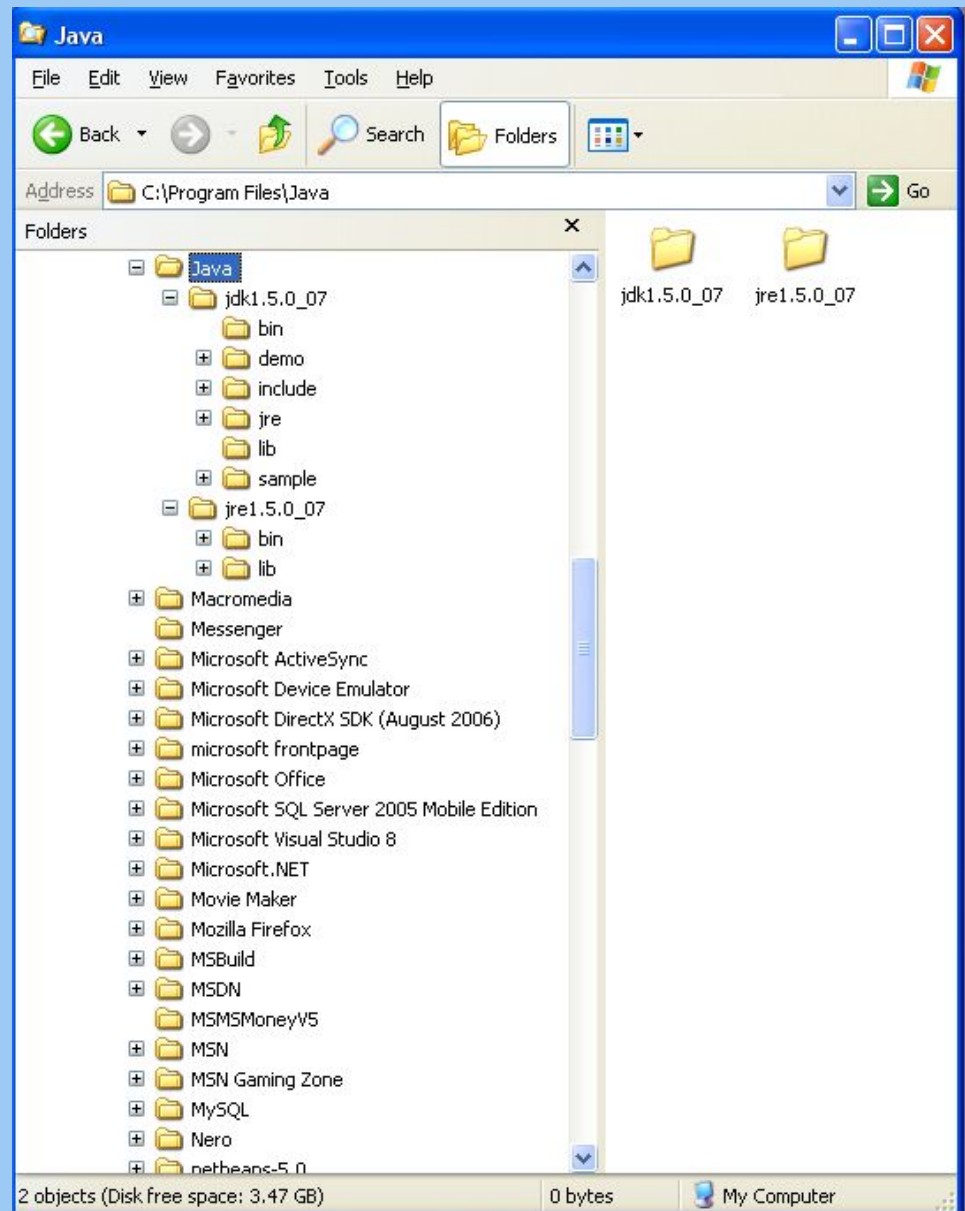
- Three versions of the Java 2 Platform, targeted at different uses
  - Java 2 Micro Edition (J2ME)
    - Very small Java environment for smart cards, pages, phones, and set-top boxes
    - Subset of the standard Java libraries aimed at limited size and processing power
  - Java 2 Standard Edition (J2SE)
    - The basic platform
    - J2SE can be used to develop client-side standalone applications or applets.
  - Java 2 Enterprise Edition (J2EE)
    - For business applications, web services, mission-critical systems
    - Transaction processing, databases, distribution, replication

# J2SE 8.0



# JRE and JDK

- **JRE: J2SE Runtime Environment**
  - provides
    - libraries,
    - Java virtual machine,
    - other components necessary for you to *run* applets and applications
- **JDK: J2SE Development Kit**
  - includes
    - JRE
    - command-line development tools such as compilers and debuggers



# JVM

## □ **JVM: Java Virtual Machines**

- The Java virtual machine is an abstract computing machine that has an instruction set and manipulates memory at run time.
- The Java virtual machine is ported to different platforms to provide hardware- and operating system-independence.

# Key Java Packages and Protocols

## ☐ Core Technologies

- JDBC
- RMI
- Jini (Device Networking)
- JavaBeans
- Swing
- Java 2D

## ☐ Standard Extensions

- Servlets and JavaServer Pages (JSP)
- Enterprise Java Beans
- Java 3D



# Java Packages and Protocols:

## JDBC (Java DataBase Connectivity)

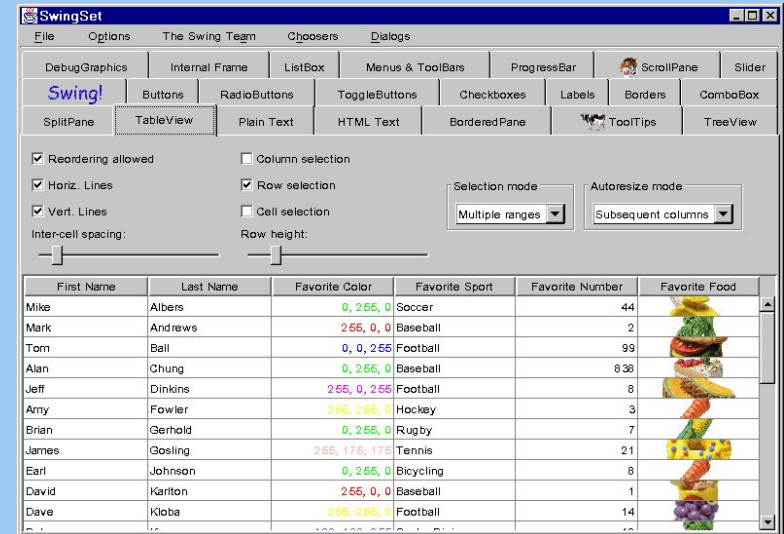
- API to access database
  - Requires server-specific driver on client. No change to server.

# Java Packages and Protocols: Remote Method Invocation (RMI)

- Built-in Distributed Object Protocol
  - RMI lets a developer access a Java object and manipulate it in the normal manner. Behind the scenes, each function call really goes over the network to a remote object.
  - restricted to Java-to-Java communication

# Java Packages and Protocols: Swing

- ❑ Standard GUI-control (widget) library in Java 2
- ❑ Many more built-in controls
- ❑ Much more flexible and customizable
- ❑ Includes many small features aimed at commercial applications
  - Tooltips, tabbed panes, on-line help, HTML support, dockable toolbars, multi-document interface, etc.
- ❑ Look and feel can be changed at run time



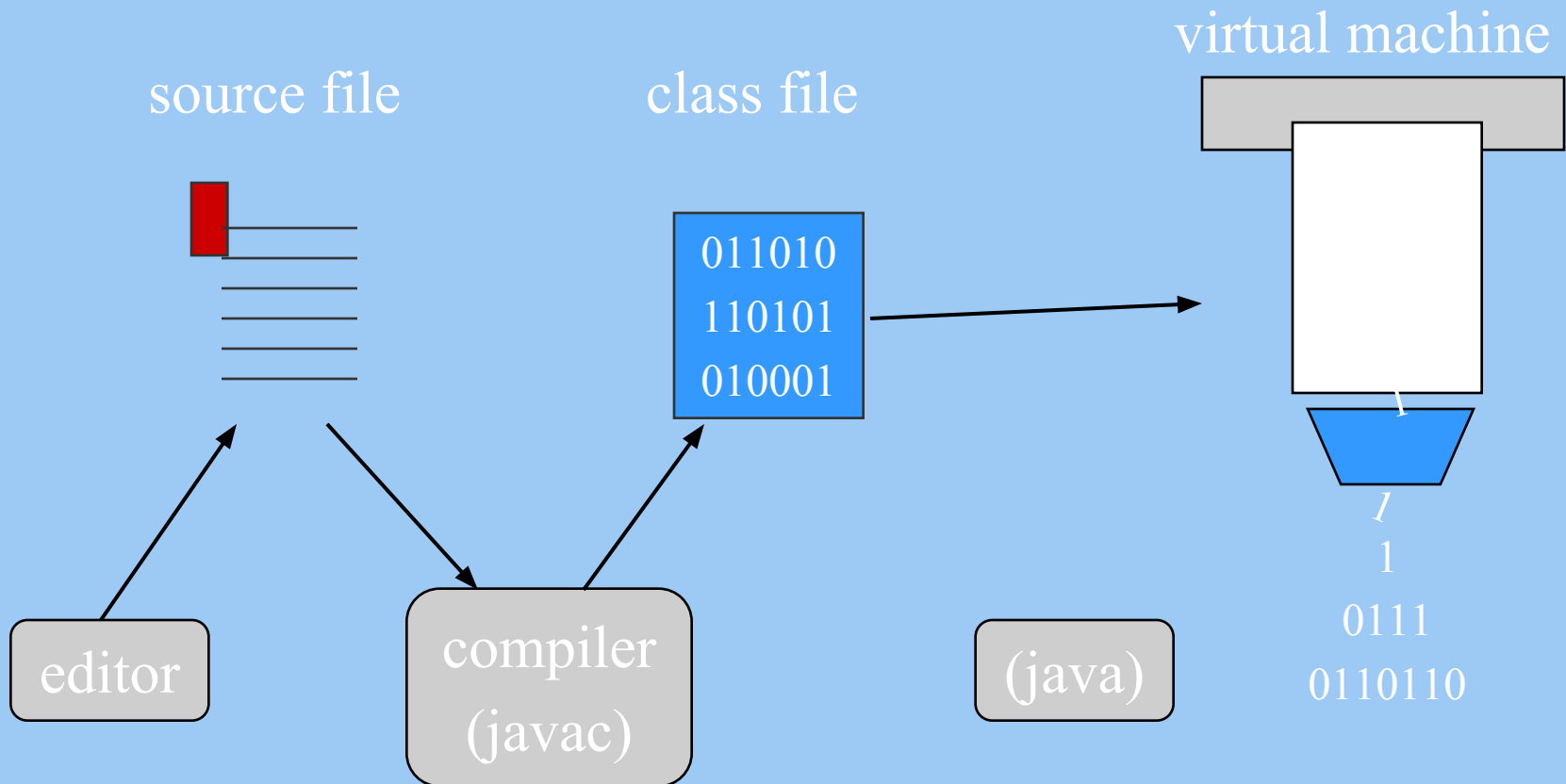
# Software required:

- Java Compiler:
  - JDK (Java Development Kit):
    - J2SE 8.2
  - Download from:
    - <http://www.oracle.com/technetwork/java/javase/downloads/index.html>
  
- Java Editor
  - JCreator 3.00 or JCreator 3.50 (simple)
  - NetBeans (little bit slow, good for software development)
  - JBuilder
  - J#
  - IntelliJ
  - Eclipse
  - TextPad
  - BlueJ

# Getting Started with Java Programming

- ☐ A Simple Java Application
- ☐ Compiling Programs
- ☐ Executing Applications

# The edit-compile-execute cycle



# Standard Java files

## **source files: \*.java**

Java source files contain the source code in readable form, as typed in by the programmer.

## **class files: \*.class**

Java class files contain byte code (a machine readable version of the class). They are generated by the compiler from the source file.

# Command line invocation

- ❑ compilation and execution of Java in JDK are done from a command line
- ❑ On Microsoft systems: DOS shell
- ❑ On Unix: Unix shell



# First Java Program

Comments

```
/* My first simple Java program */
```

```
public class Hello
```

```
{
```

```
    public static void main (String[] args)
```

```
{
```

```
        System.out.println ("Hello World");
```

```
}
```

```
}
```

All Java programs have a main function;  
they also start at main

Function to print to screen

What to print

Braces indicate start  
and end of main

End of  
statement

# Compiling

- ❑ Name of the JDK compiler: **javac**
- ❑ To invoke:  
`javac <source name>`
- ❑ compiles <source name> and all classes it depends on
- ❑ Example:  
`cd C:\example`  
`javac Hello.java`

# Execution

- ❑ `C:\example> java Hello`
- ❑ “java” starts the Java virtual machine
- ❑ Wrong! `> java Hello.class`
- ❑ The named class is loaded and execution is started
- ❑ Other classes are loaded as needed
- ❑ Only possible if class has been compiled

# Java/jdk1.8.0\_111/bin

bin

File Home Share View

← → ↶ ↷ ↵ This PC > Local Disk (C:) > Program Files > Java > jdk1.8.0\_111 > bin

Name	Date modified	Type	Size
appletviewer.exe	3/22/2021 3:01 PM	Application	16 KB
extcheck.exe	3/22/2021 3:01 PM	Application	17 KB
idlj.exe	3/22/2021 3:01 PM	Application	17 KB
jabswitch.exe	3/22/2021 3:01 PM	Application	34 KB
jar.exe	3/22/2021 3:01 PM	Application	16 KB
jarsigner.exe	3/22/2021 3:01 PM	Application	17 KB
java.exe	3/22/2021 3:01 PM	Application	203 KB
javac.exe	3/22/2021 3:01 PM	Application	16 KB
javadoc.exe	3/22/2021 3:01 PM	Application	17 KB
javafxpackager.exe	3/22/2021 3:01 PM	Application	131 KB
javah.exe	3/22/2021 3:01 PM	Application	16 KB
javap.exe	3/22/2021 3:01 PM	Application	16 KB
javapackager.exe	3/22/2021 3:01 PM	Application	131 KB
java-rmi.exe	3/22/2021 3:01 PM	Application	16 KB
javaw.exe	3/22/2021 3:01 PM	Application	203 KB
javaws.exe	3/22/2021 3:01 PM	Application	312 KB
jcmd.exe	3/22/2021 3:01 PM	Application	16 KB
jconsole.exe	3/22/2021 3:01 PM	Application	17 KB
jdb.exe	3/22/2021 3:01 PM	Application	17 KB
jdeps.exe	3/22/2021 3:01 PM	Application	16 KB
jhat.exe	3/22/2021 3:01 PM	Application	16 KB
jinfo.exe	3/22/2021 3:01 PM	Application	17 KB
jjs.exe	3/22/2021 3:01 PM	Application	16 KB
jli.dll	3/22/2021 3:01 PM	Application extension	171 KB
jmap.exe	3/22/2021 3:01 PM	Application	17 KB
jmc.exe	3/22/2021 3:01 PM	Application	315 KB
jmc.ini	3/22/2021 3:01 PM	Configuration settin...	1 KB

54 items

Windows taskbar icons: Windows, Edge, File Explorer, Chrome, VS Code, Word, PowerPoint, PDF Reader.

# Problems on compiling:

## ❑ **Compile the program:**

- compile Hello.java by using the following command:

```
javac Hello.java
```

it generates a file named Hello.class



`'javac' is not recognized as an internal or external command, operable program or hatch file.`

`javac: Command not found`

if you see one of these errors, you have two choices:

1) specify the full path in which the `javac` program locates every time. For example:

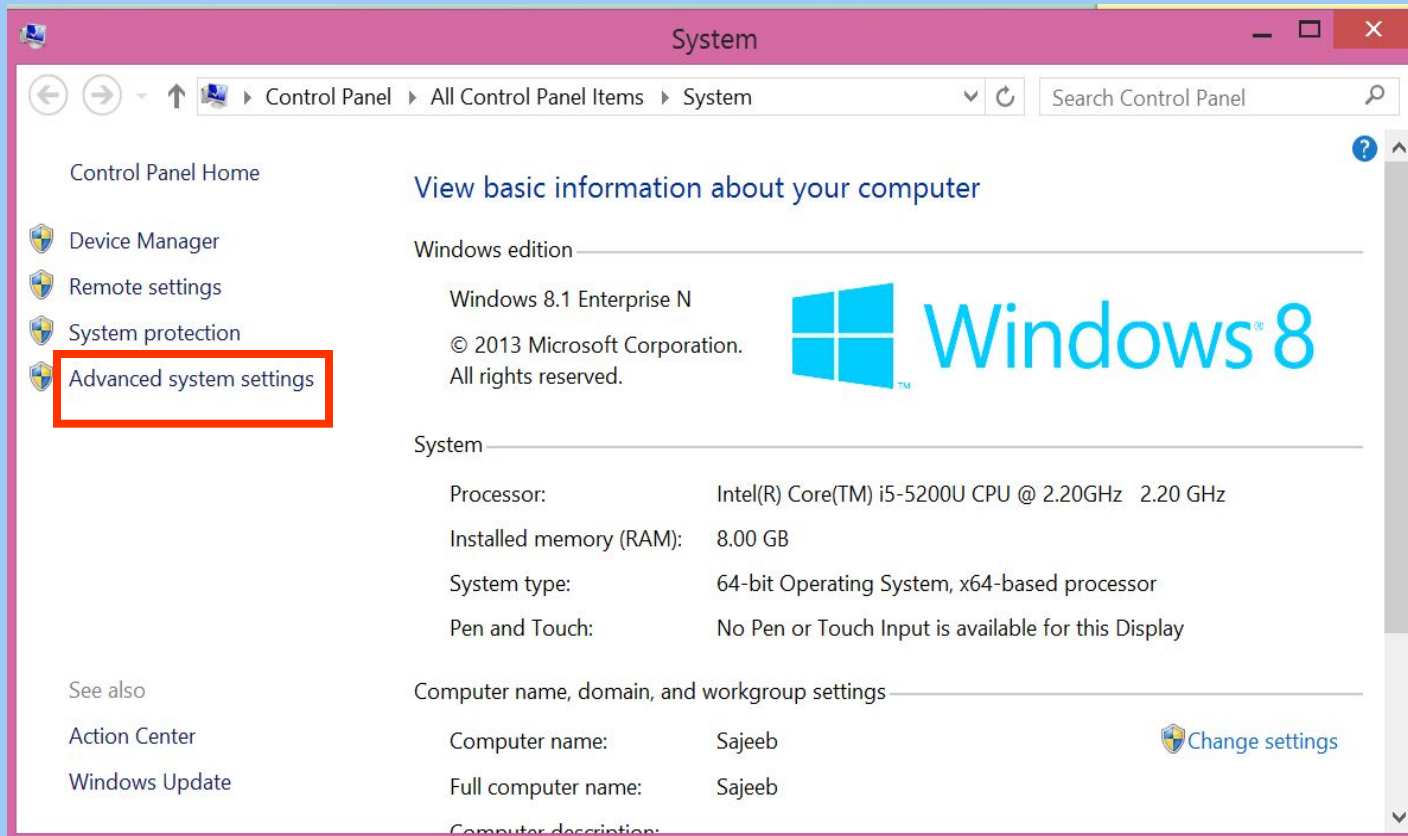
```
C:\program files\java\jdk1.5.0_07\bin\javac Hello.java
```

2) set the PATH environment variable

# Windows Procedure to Set Path

## □ Step 1

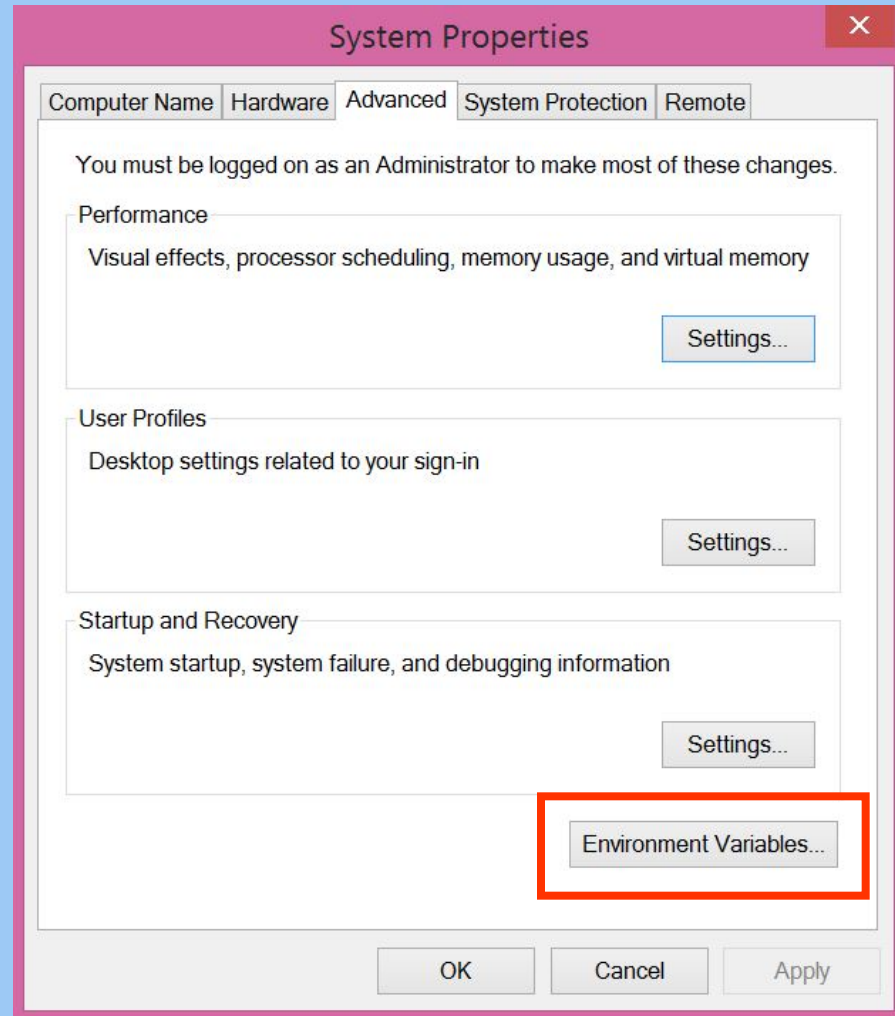
- Choose Control Panel-> System.
- Choose Advanced System Settings



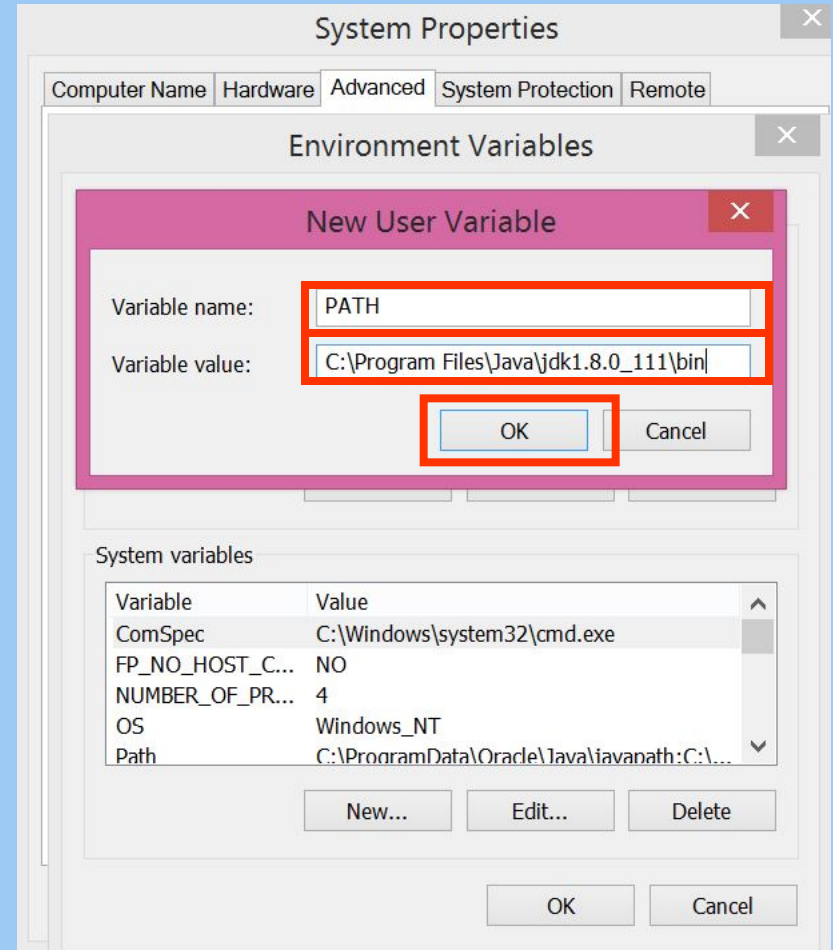
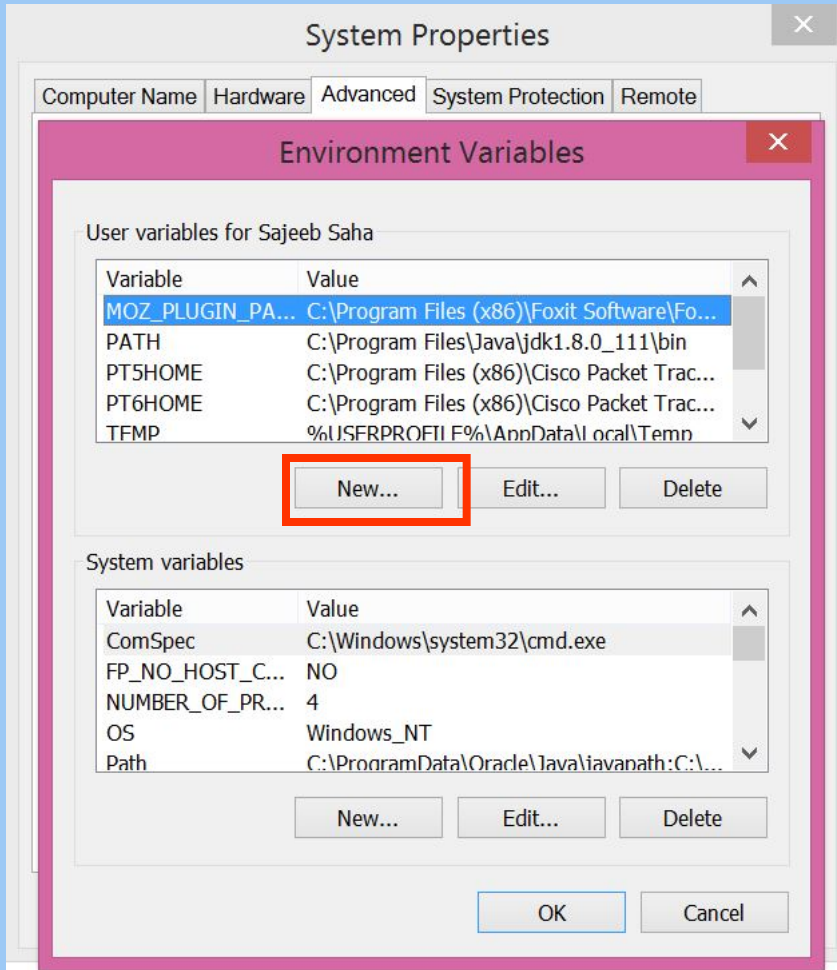
# Windows Procedure to Set Path

## □ Step 2

Choose  
Environment Variables.



# Windows Procedure to Set Path





# Reading:

- Java: The Complete Reference - Harbert Schildt
  - Chapter 1

# Homework:

- Write a program that writes the following to the screen:
  - Your Name
  - Your Roll
  - Your Email address
- Find the difference between `System.out.println`, `System.out.print`
- What would be the result for the following:
  - `System.out.printf("%s\n%10s\n%-10s\n","Hello","Hello","Hello");`
- Try to print an double variable in various format using `printf` and `println` function:
  - (to declare double variable you can use: `double abc=10.57645;` )
  - Various format means: exponent format, 2 digits after decimal point, 0-padded format, left justified format, right justified format