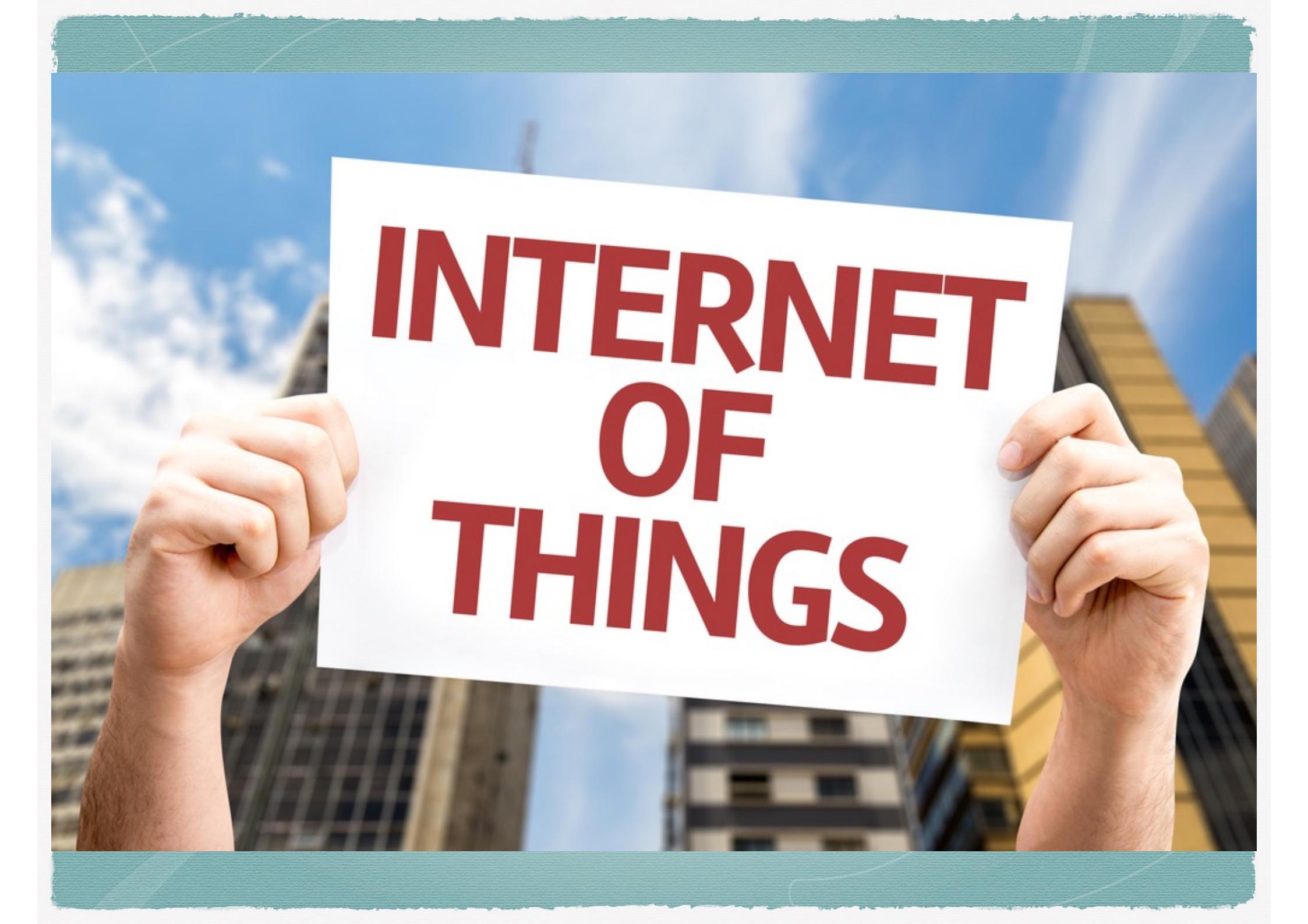


# Internet-of-Things and Middleware

Chi-Sheng Shih  
Spring 2017



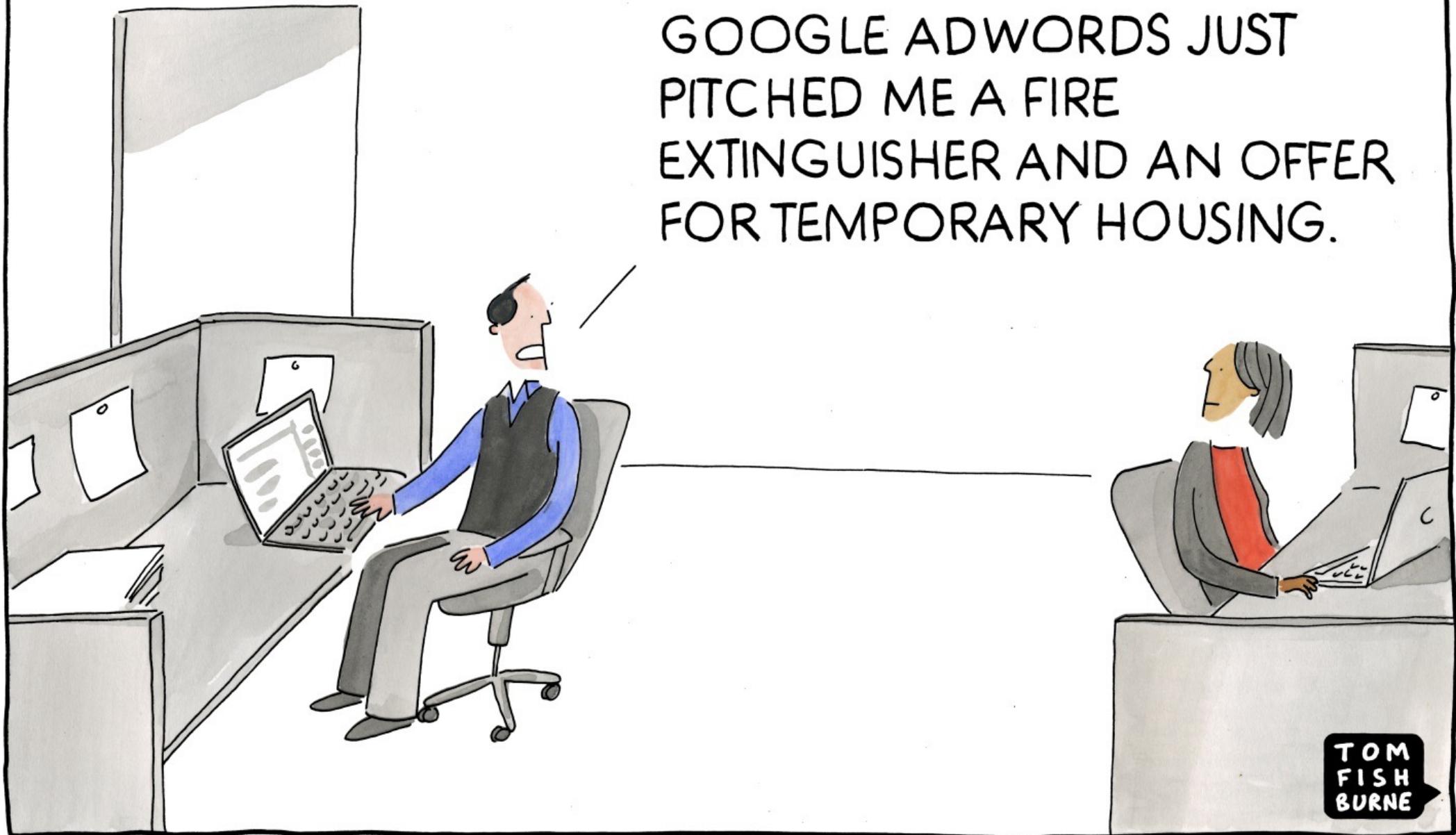


**INTERNET  
OF  
THINGS**

Who do you think the first one  
knowing your apartment is on fire?

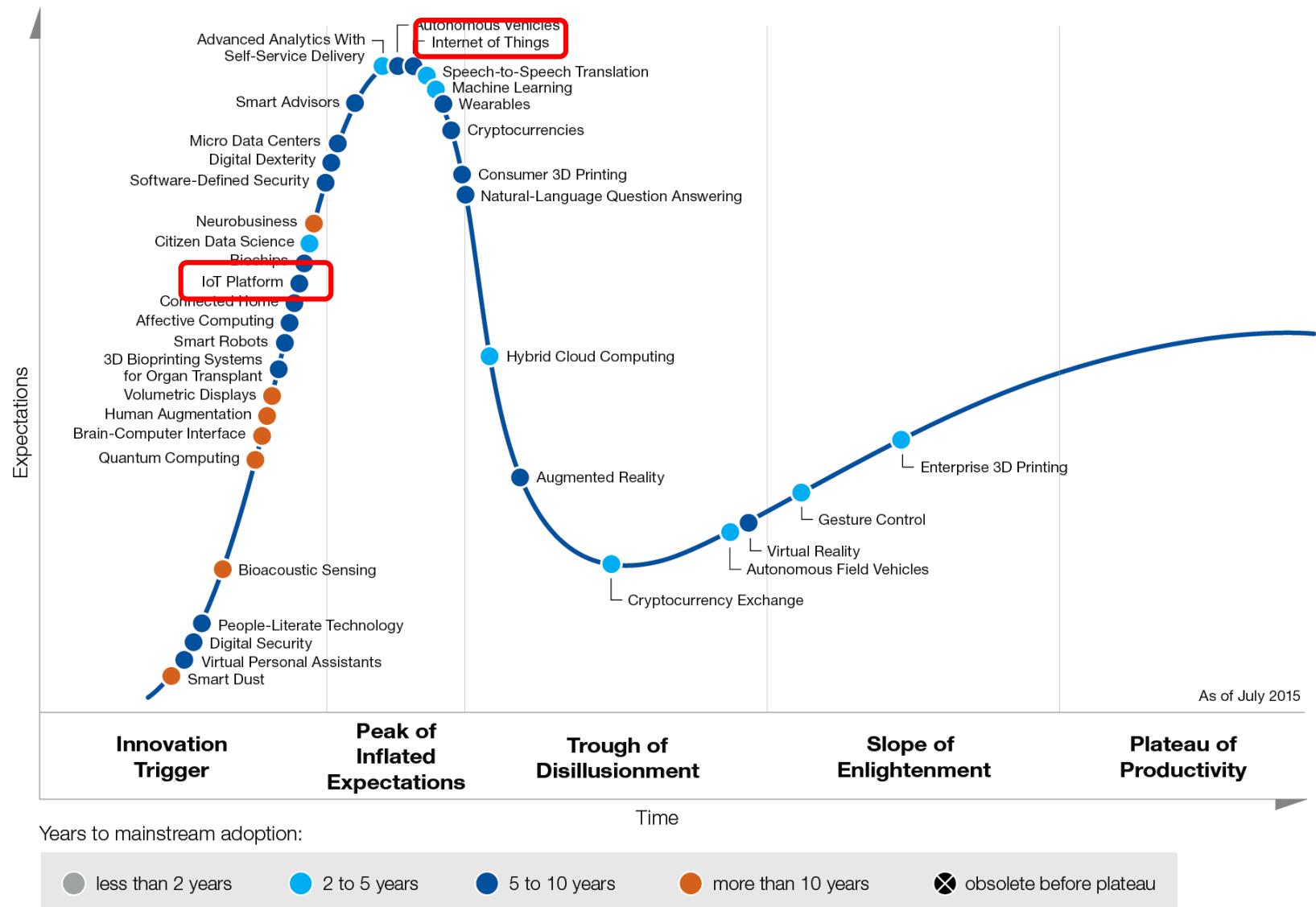


I THINK MY NEST SMOKE  
ALARM IS GOING OFF.  
GOOGLE ADWORDS JUST  
PITCHED ME A FIRE  
EXTINGUISHER AND AN OFFER  
FOR TEMPORARY HOUSING.



# Gartner Hype Cycle and IoT, July 2015

## Emerging Technology Hype Cycle



# Smart Applications using IoT

## *Making Things Smart*

- ▶ Internet of Things (IoT) can be used to build many smart applications
  - Smart Wearable
  - Smart Living
  - Smart Home
  - Smart Building
  - Smart Factory
  - **Smart Transportation**
  - **Smart Cities**



# Traffic Control for Smart City



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# Smart City ≠ Smart Cars



*Cities are of the people, by the people, for the people*



# Intersection without flow control



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# Causes of traffic congestion in the city

- ▶ Congestion is one of major complains in metropolitans. In particular, congestion on intersection.
- ▶ Traffic lights are widely used to control traffic flow.
  - ▶ Unfortunately, *efficiency* is not the purpose of deploying traffic lights.
  - ▶ Phased switching process periodically gives non-conflicting flows right to access the intersection.
  - ▶ Delay is part of setup phase to clear the intersection, which is estimated based on the travel time for a vehicle in *free flow* condition.
  - ▶ Frequently phase change can reduce average delay for vehicles but setup phase reduces intersection throughput.
  - ▶ One-by-one/First-come-first-serve policy leads to congestion on intersection when the flow is slower than expectation.





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# Is traffic light right for traffic control?



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# Intersection without traffic light



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# Slot-based Intersection (SI) Management

- ▶ Slot-based intersection management can double intersection capacity for twice.
- ▶ Each vehicle approaching the intersection will be assigned a time slot to access the intersection, drives at expected speed, and crosses the intersection at expected/slower speed.
- ▶ Vehicles belong to the same flow will be grouped together to access the intersection.
- ▶ The vehicles slow down or speed up to the expected speed before intersection, and do not stop at intersection.

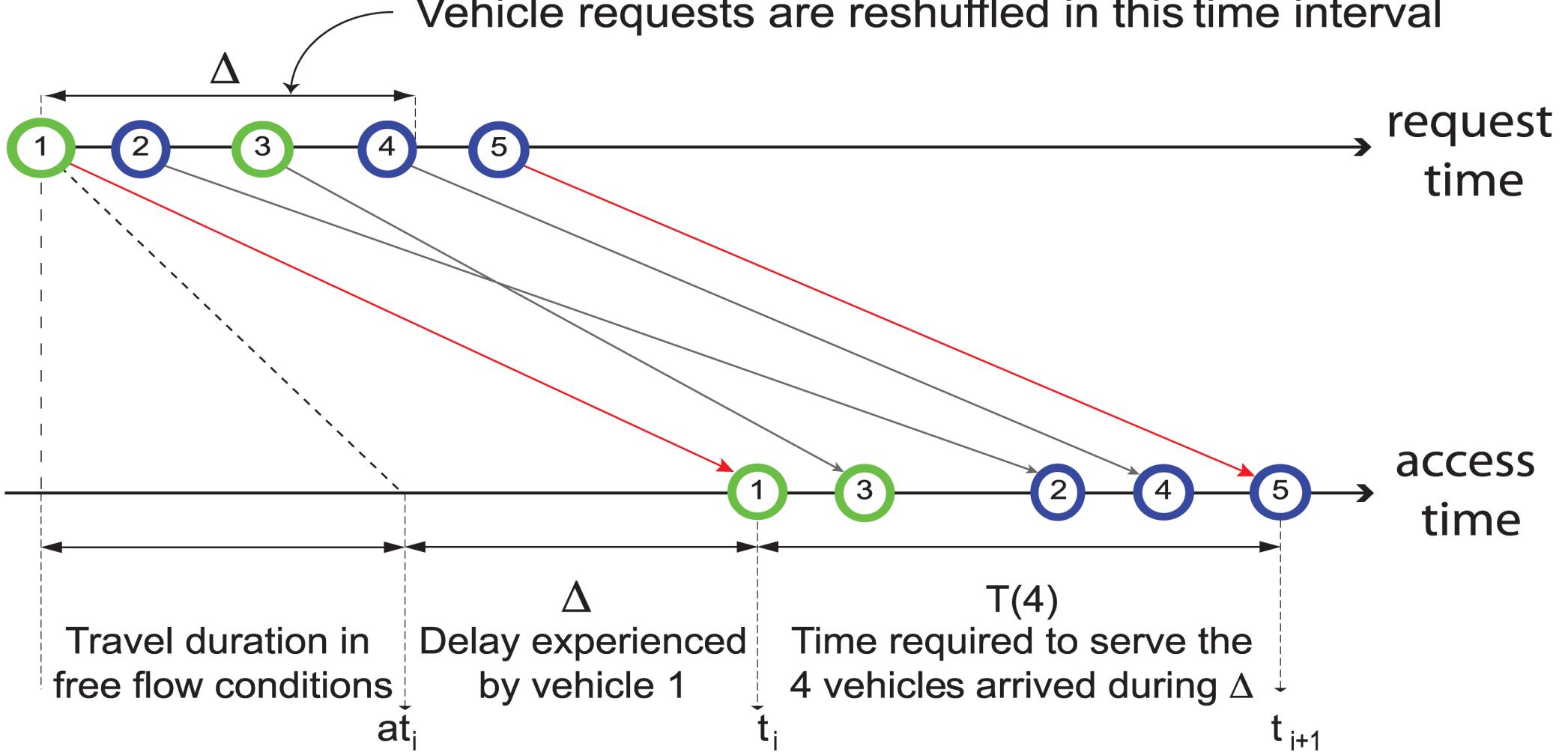
Tachet R, Santi P, Sobolevsky S, Reyes-Castro LI, Frazzoli E, Helbing D, et al. (2016) Revisiting Street Intersections Using Slot-Based Systems. PLoS ONE 11(3): e0149607. doi:10.1371/journal.pone.0149607



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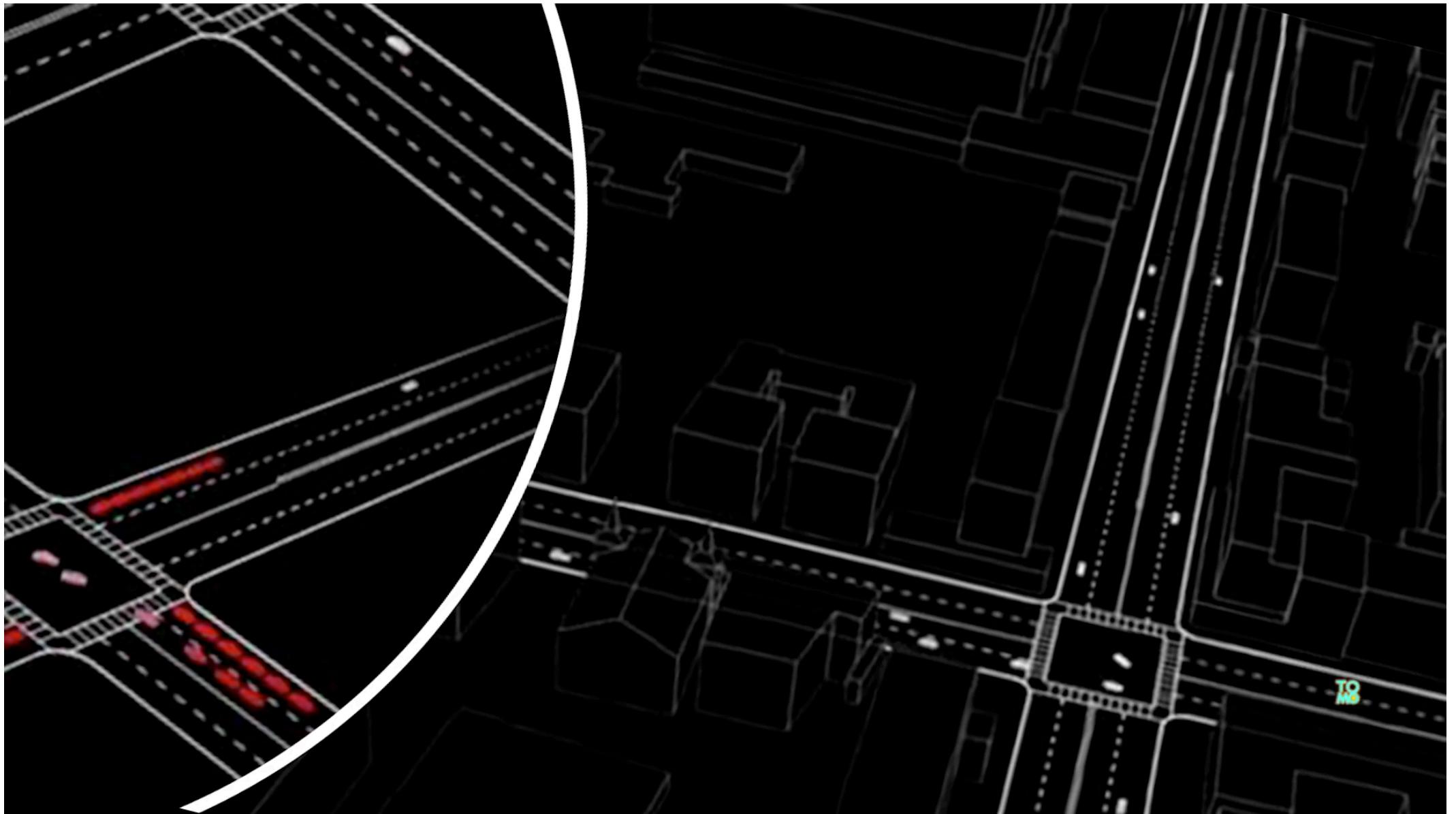


**Vehicle requests are reshuffled in this time interval**



- ▶ The number of vehicles in one group are limited to ensure each vehicle reaches the intersection at the beginning of the assigned time slot.





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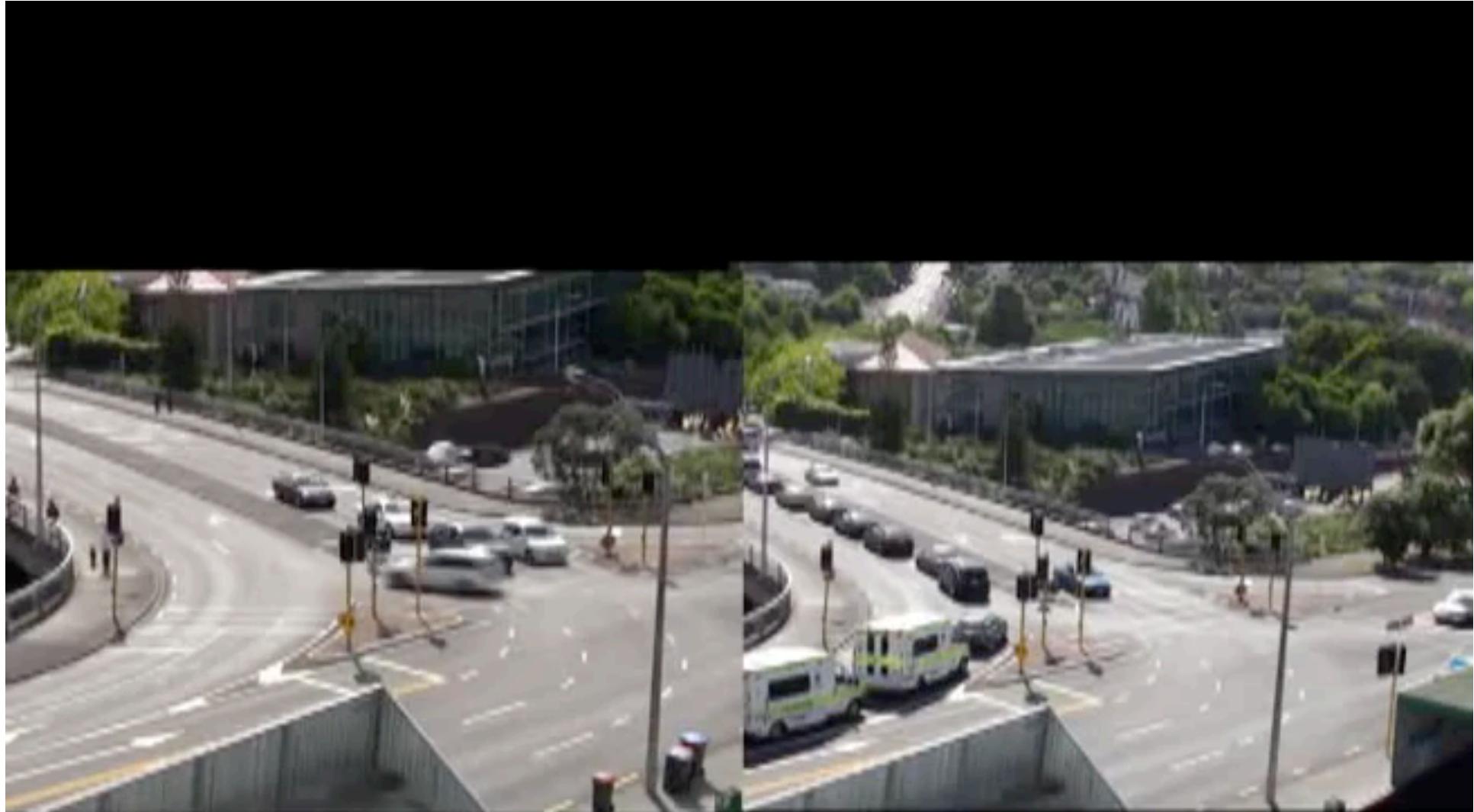


# Challenges of Slot-based Intersection Management

- ▶ Vehicles have to make requests to traffic controller and follow the control.
  - ▶ Communication infrastructure
  - ▶ Follow the control commands
  - ▶ Driverless cars are more willing to follow the commands.
- ▶ Infrastructure to detect vehicles
- ▶ Exception handling



# No Traffic light vs. traffic light



**WHO'S WHO?**

# Who's Who?

*Networked Embedded Real-time Systems*

智慧整合控制系統

*Cloud Computing*

*Wireless Sensor Networks*

聯網型嵌入式系統

物聯網

*Cyber-physical Systems*

*Machine-to-Machine*

網宇實體系統

*Internet of Things*

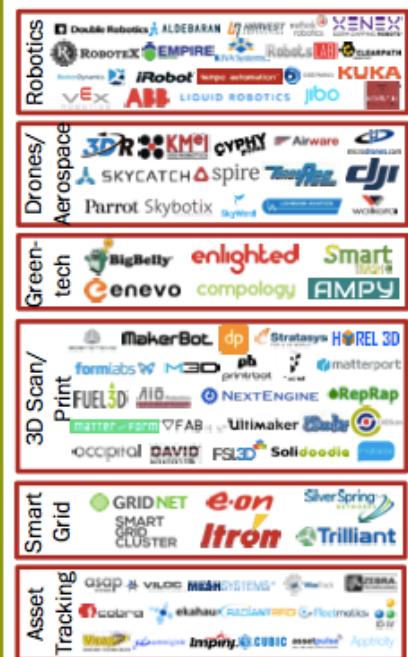


# 物聯網，聯網物，還是聯物網



NTU Iox Center



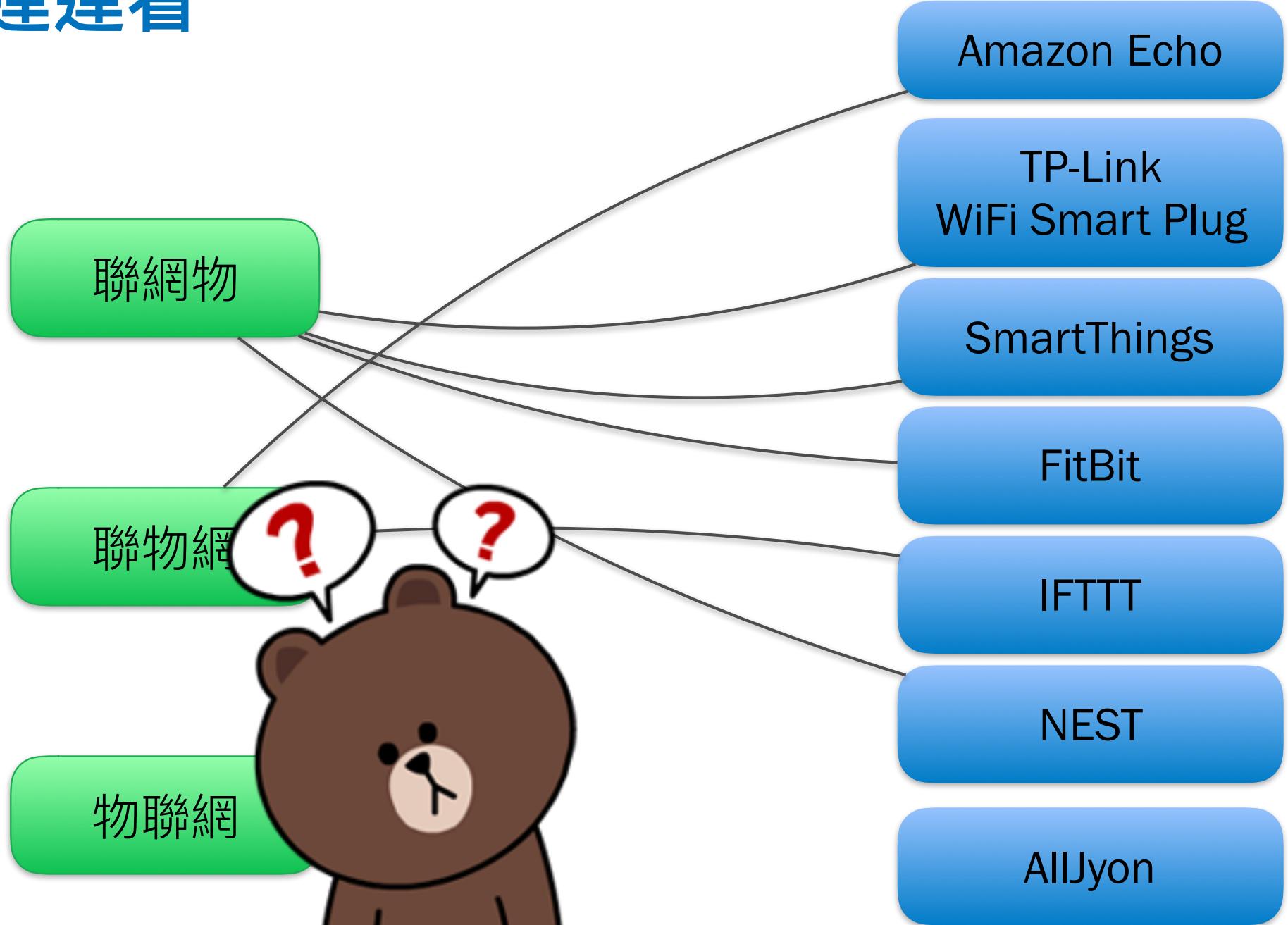
**Personal Devices****Lifestyle****Connected Home****Industries****Industrial Internet****Platforms & Enablement (Horizontals)****Building Blocks**

# 物聯網，聯網物還是聯物網？

- ▶ 聯網物：物能上網，卻只聯到服務商，物物不相連。
- ▶ 聯物網：物聯成網，卻網網不相連。
- ▶ 物聯網：物物相聯成網。



# 連連看



# 物聯網與你我的生活

- ▶ 早起要出門運動，才發現洗好的運動服還沒乾？
- ▶ 30分鐘後要出門了，才發現電鍋的時間錯誤，稀飯還沒煮？
- ▶ 這些都與日常生活相關，但是卻可有可無。
  - ▶ 不能慢跑，改做核心肌肉訓練。
  - ▶ 沒煮稀飯，巷口有早餐店。



# 攸關性命/商業的應用

- ▶ 車子要出門，發現昨晚充電現沒接好？
- ▶ 火車要發車了，才發現 50 公里外的軌道有障礙物需要排除？
- ▶ 電網要送電了，才發現 150 公里外電塔上的電線曲線夾角過大？
- ▶ 火災警報響了，往哪裡逃生？



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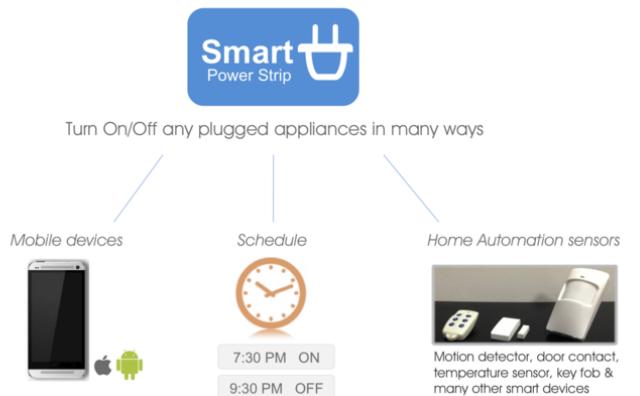
Search ID: dbrn298

*"I call my invention 'The Wheel', but so far I've been unable*

# Challenges of IoT Development

# Challenges

- ▶ IoT application is still hard to develop.
  - Look at many kickstart projects
- ▶ Hardware platforms are not well-supported.
- ▶ Programming IoT needs both HW and SW expertise on sensing, embedded, distributed computing, and cloud computing.
- ▶ Distributed device management is a nightmare.



# Challenges of IoT systems



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- Diverse Hardware Environment

In future M2M systems, there will be many devices and platforms for hardware and software components.

- Evolving System Architecture

M2M systems are deployed to serve for many years; the hardware and software components will evolve over time.

- Dynamic User Needs

During the lifetime of machine-to-machine systems, users served by a system may change their needs, due to context, preference, lifestyle, etc.

- Service Composition Capability

New services may be flexibly composed by the system components to add new capabilities integrating existing and new system components to create a new architecture.

- Multiple Objective Optimization

The system middleware is to provide the best solution for multiple objectives such as comfort, energy consumption, reliability, and responsibility.

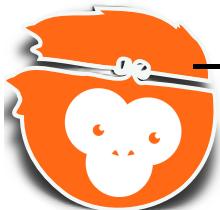


# Current M2M development



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- Many current M2M systems are developed
  - in a low-level language
  - from the node's perspective
  - “Current designs favor architectures where the WSN stack is highly application- or even deployment-specific, rather than application-agnostic as usual.”\*
- Reasons:
  - Resource constrained nodes (MSP430, ATmega)
  - Lack of OS support (Tiny OS)
  - Often developed by “WSN geeks”\*
- Results:
  - Labour intensive, long development cycles
  - Error prone, developers need to consider error handling well
  - Static networks, difficult to adapt to changing conditions, or changing requirements





# WuKong: Intelligent Platform for Machine-to-Machine

# Wu-Kong : Project Goals



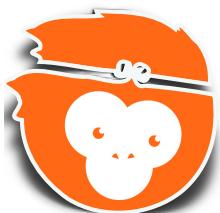
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- The project is to build an *Intelligent Virtual Middleware* that can
  1. recognize and adapt to user context and needs;
  2. configure or transform devices into service components;
  3. deploy the most effective yet least expensive solutions;
  4. conduct all of the above capabilities dynamically and remotely.
- Wu-Kong promotes a new M2M programming paradigm:  
*developers should concentrate on high-level functional flows, instead of low-level sensor coding.*



(The name Wu-Kong comes from a heroic character, also known as the *Monkey King*, in the Chinese epic novel *Journey to the West*,

- born from a stone, acquired super powers through teachings of many masters.
- was a trouble maker, but was captured and condemned under a mountain.
- became a loyal guard of a monk travelling to the western heaven. )

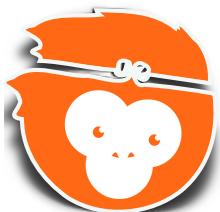


# Roles in a WuKong System



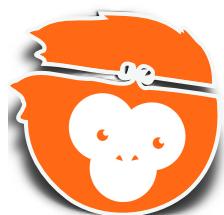
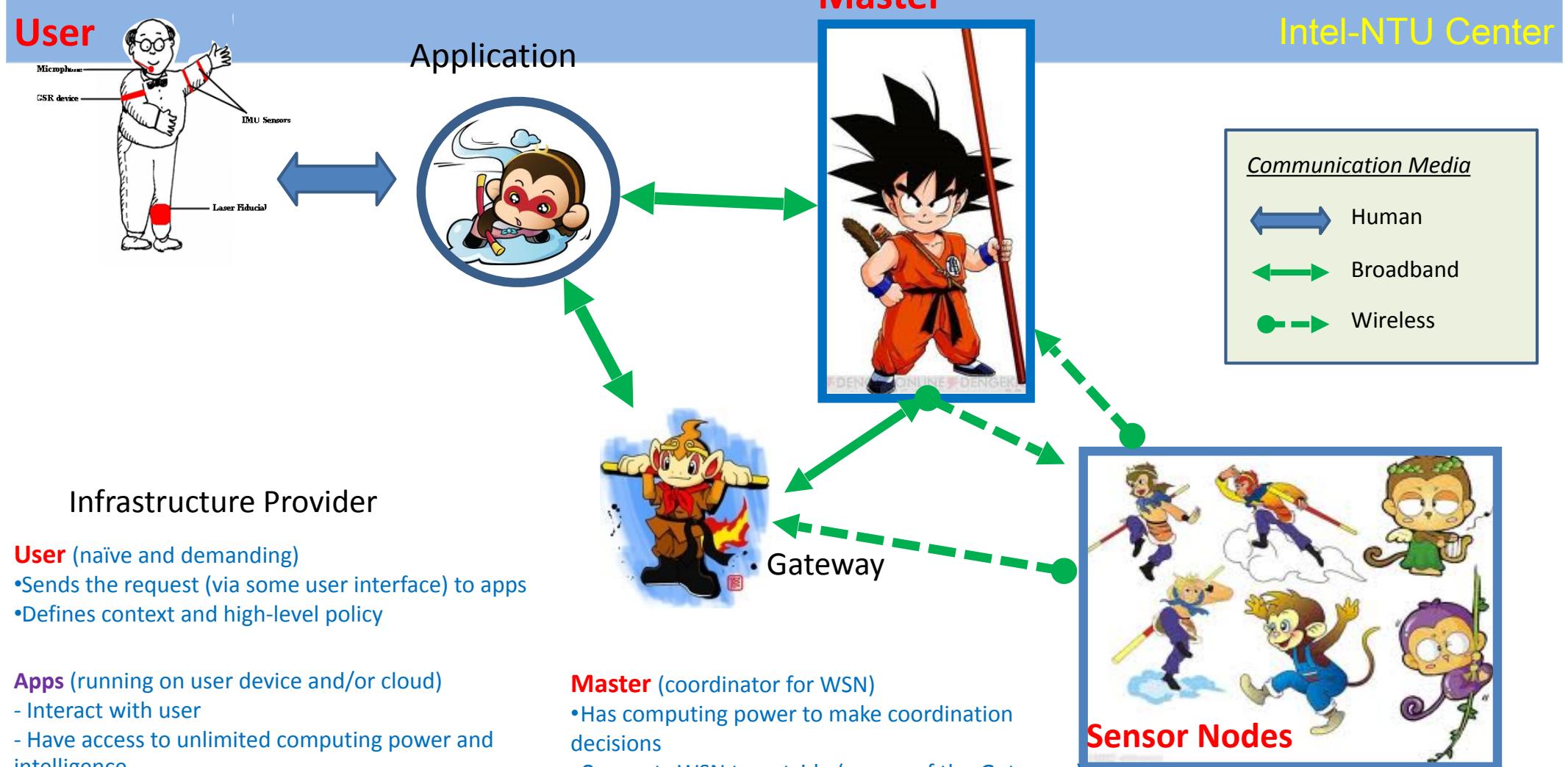
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- Human Entities
  - Application **developer**: builds programs using a flow editor
  - Device **installer**: builds *NanoKong* (tiny firmware+JVM), sets up device configuration, and deploys it on the network
  - M2M **user**: informs Master the user requirement and policy
- System Entities
  - Flow-based program (FBP) Editor: used by developer to create an M2M application
  - Network Base Station: used by installer for enabling device node connection to the network
  - WuKong Master: contacted by user before running an application, will discover devices on network, map FBP components to devices, and deploy the code (for functionality and communication link) to node



# Wu-Kong : User's Perspective

Machine2Machine



## Gateway (Cohort for Master)

- provides extra computing/connection
- provides backup coordination

## Nodes (sensor devices)

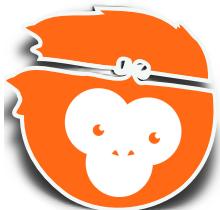
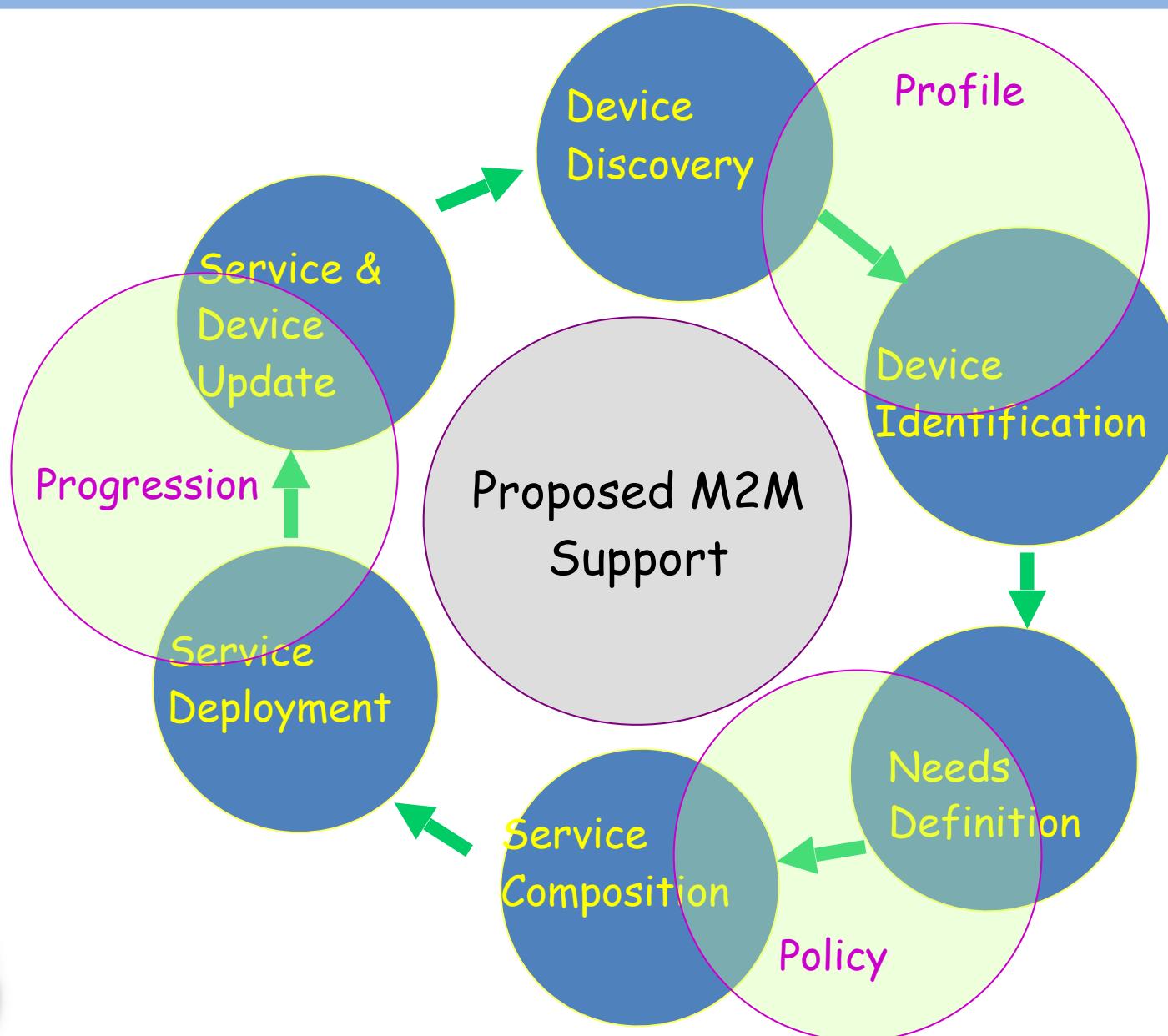
- Physical world sensing and actuating
- Need only limited computing power to sense/send data



# A New Paradigm: Tri-Framework on M2M development cycles



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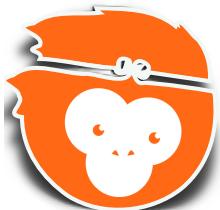
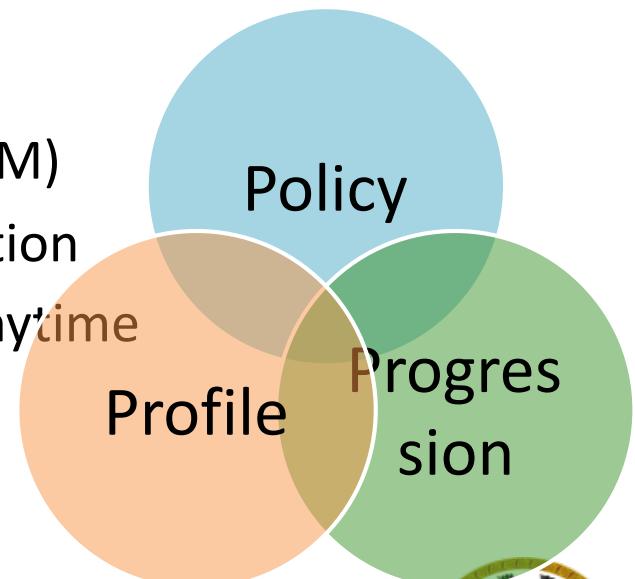


# Wu-Kong : Software Perspective



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- Tri-Framework approach
- **Profile** Framework (abstraction for heterogeneous nodes)
  - Device classes (capabilities): discover, share and control
  - Heterogeneous and virtual sensor sharing
- **Policy** Framework (adaption for M2M context)
  - Configuration decision and constraint optimization
  - Configuration <-> fault tolerance, security, trust
- **Progression** Framework (embedding intelligence in M2M)
  - Sensor to Master to cloud distribution and coordination
  - Tools for application access and control anywhere, anytime

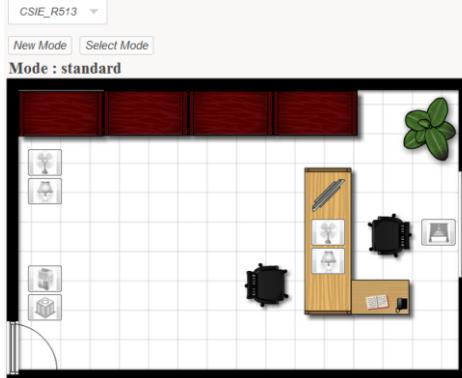


# Wu-Kong : Master's Perspective

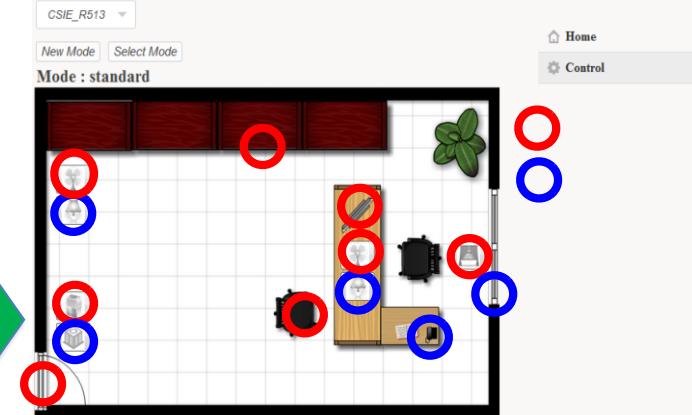
Machine  
M2M  
Machine

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Comfort @ Home



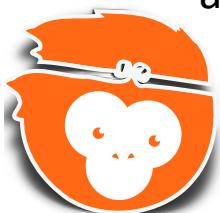
Comfort @ Home



**Flow-Based Programming** allows domain experts to easily put together M2M data and control flows by connecting functional components to produce results & actions.

Given a **user context**, **Wu-Kong** is to discover the sensors and devices in the target environment, select the most desirable sensors to use, and automatically decide mapping from components to devices,

From the flow-based program (FBP), **Intelligent Compiler** generates the actual (Java) code to be loaded on selected sensors and networks to provide networked services, and deploy codes as required in FBP.

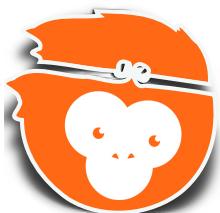


# WuKong : Profile Framework



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- To configure an M2M network, Master needs to determine what resources are available on a sensor device.
- Master-device protocol has three phases:
  1. Determine what devices are on the network
  2. Determine what those devices can do (*profile*)
  3. Determine what those devices should do
- After Master has "discovered" devices and queried them, the profile framework on each device provides:
  - *What resources are available on the device*
  - *A way to access and configure those resources*



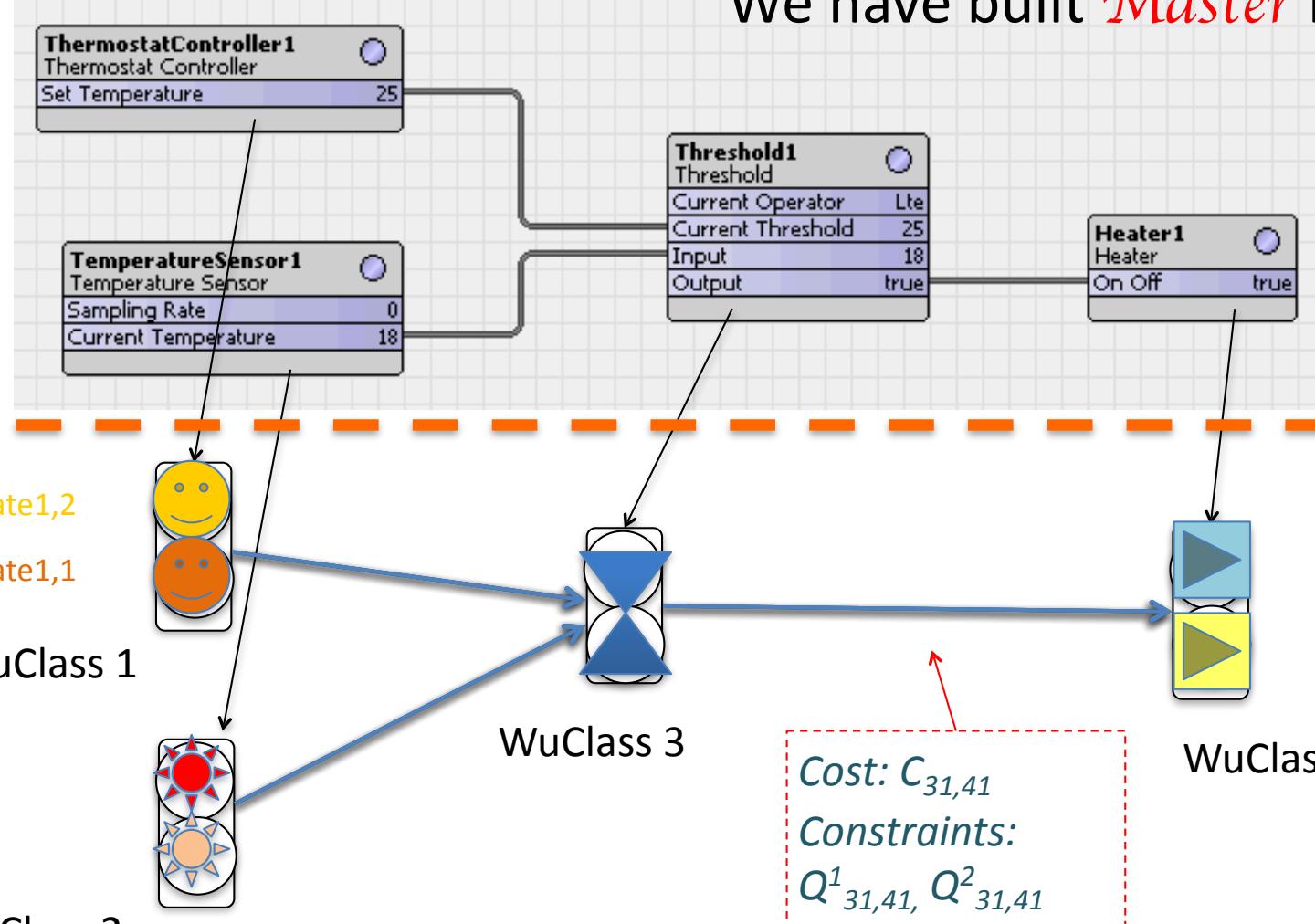
# Wu-Kong : Master's Perspective



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Given logical flows that have been defined, they must be mapped to some physical networks of nodes/sensors for execution.

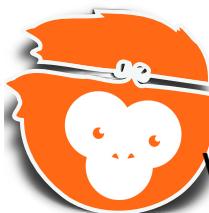
We have built *Master* for that.



logical



Physical



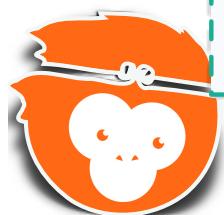
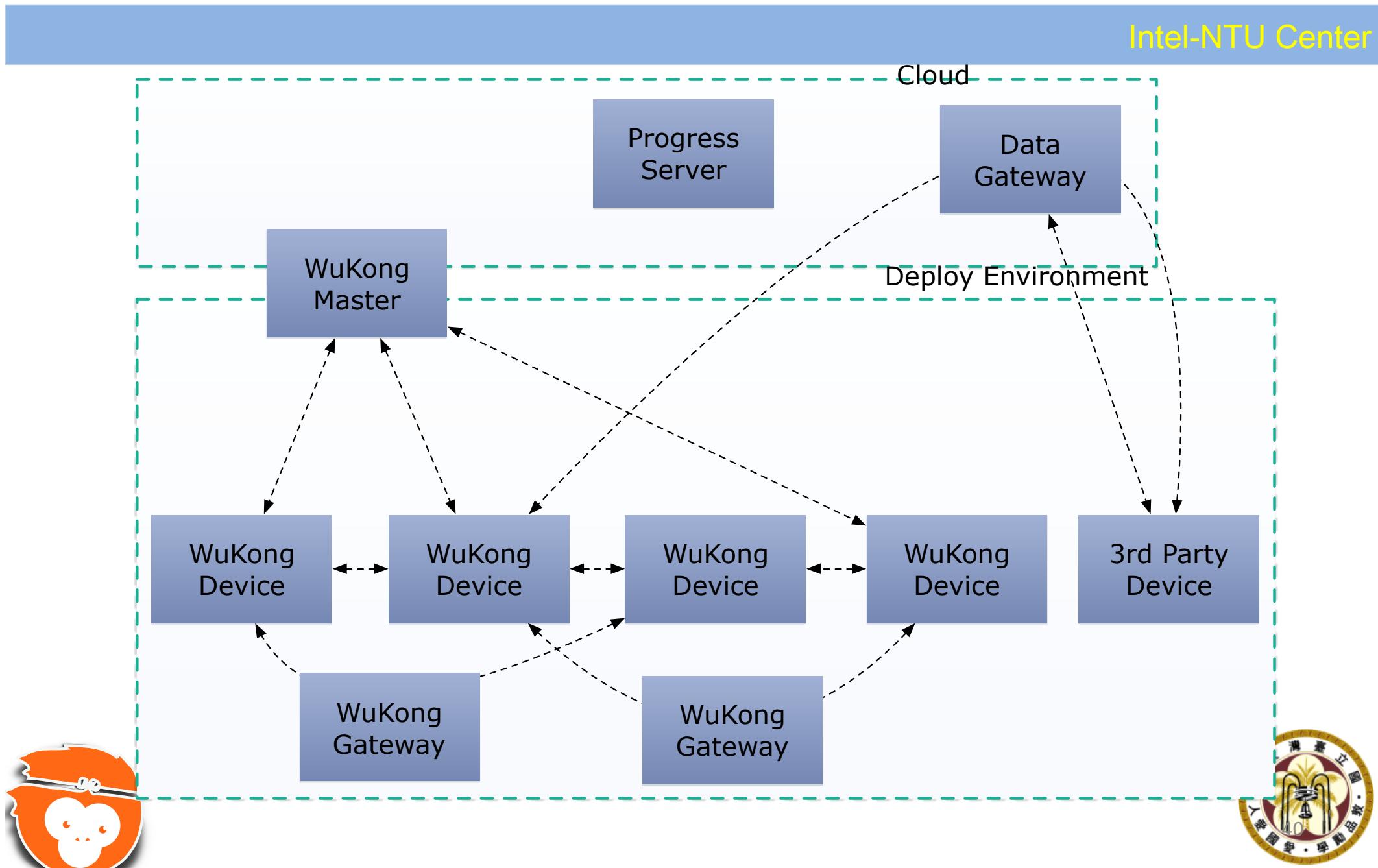
WuClass 2



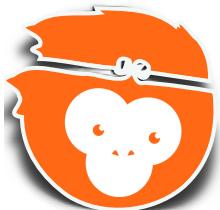
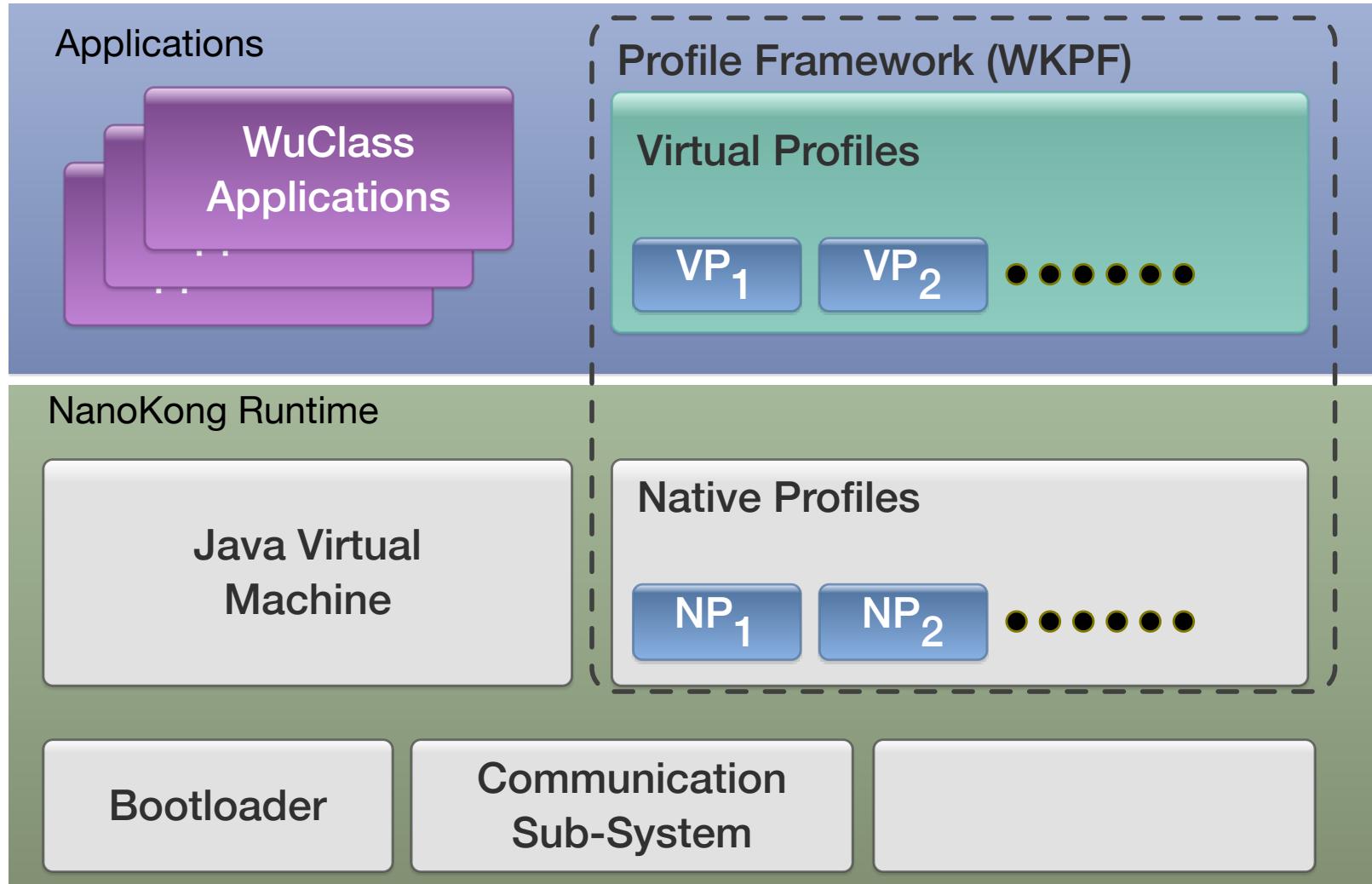
# Wu-Kong System Architecture

Machine  
Machine  
**M2M**

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# On Devices

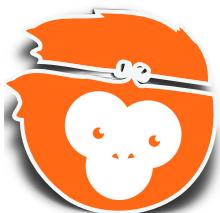


# Wu-Kong System Building Steps



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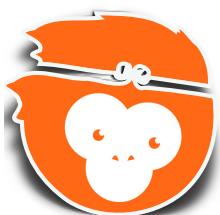
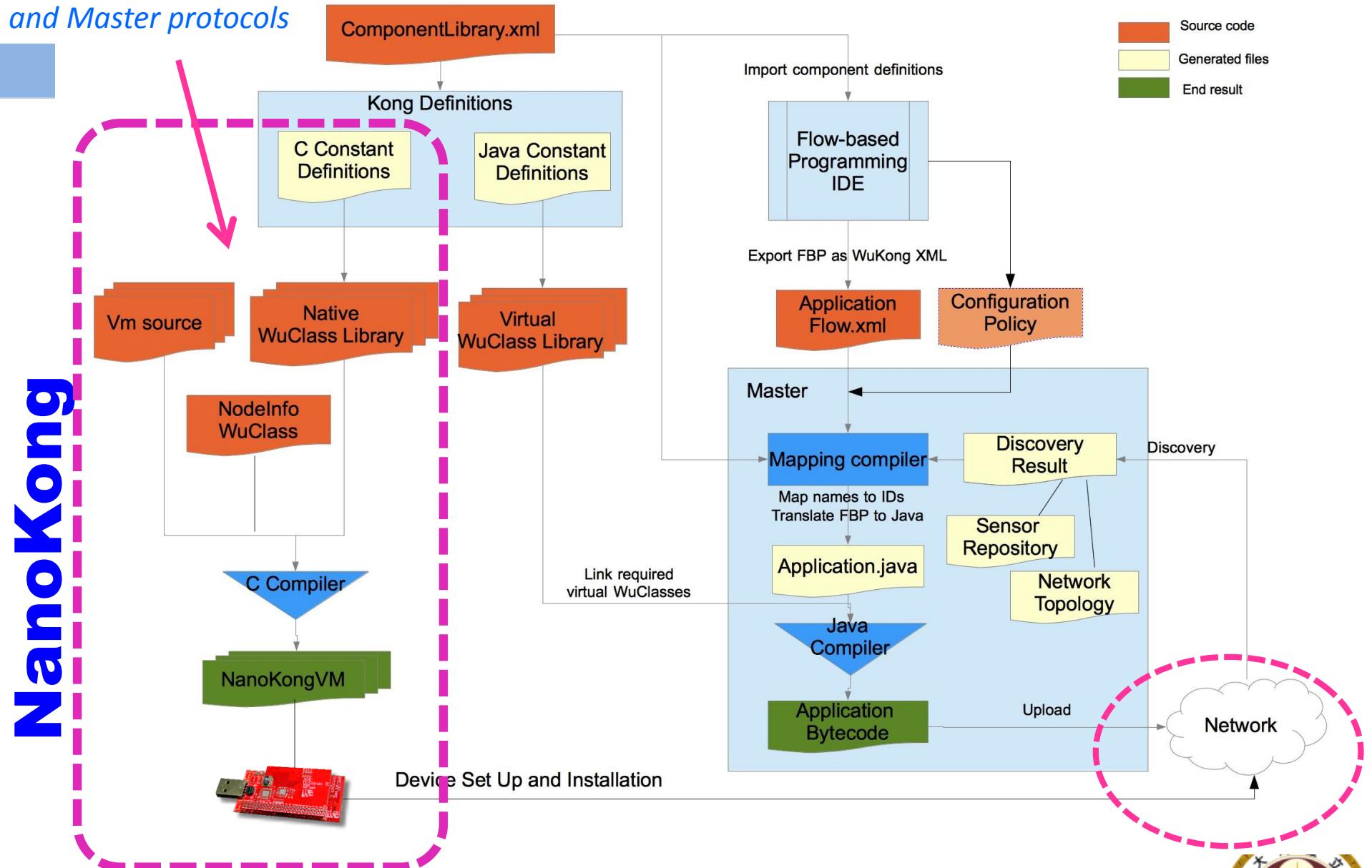
1. Build intelligent sensor devices using NanoKong
  1. Sensor classes (capabilities) are defined and selected for NanoKong
  2. JVM and device networking support are also included
2. Build flow-based programs using IDE
  1. Program components are selected from a component library and linked together
  2. IDE is used to build an application flow structure and export in XML
3. Build a working M2M using WuKong Master
  1. User sends the flow XML to Master to define the application flow
  2. Master discovers sensors remotely, maps them to flow components, and deploys the codes to all sensor nodes



*Each sensor device is loaded with native support, specific node info, and Master protocols*

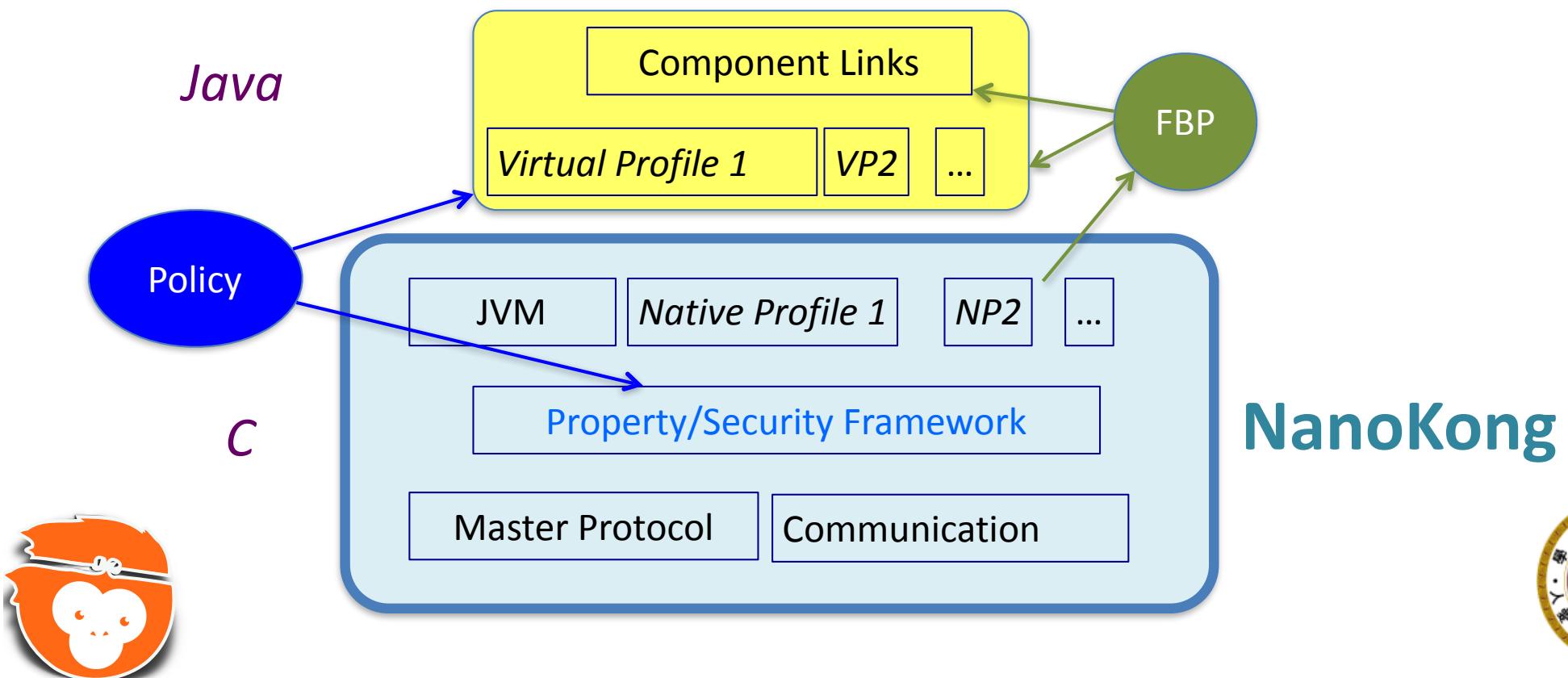
## WUKONG WORKFLOW 5.0

 Source code  
 Generated files  
 End result



# Building NanoKong Platforms

- Every node must be statically pre-loaded with **native** profiles for sensor device drivers, communication support, as well as JVM.
- Functionality beyond the device's native hardware design can be added by uploading software function code on a device. Such a functionality is referred as an **virtual** profile (in Java code)



# NANOKONG VM CODE SIZE (NANOVM)



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Memory requirement: 25K Flash, 2K RAM

Type	COMPONENT	Size (bytes)
VM	<i>Core JVM</i>	5604
VM	<i>Communication (ZWave+Zigbee)</i>	7564
VM	<i>Profile Framework</i>	4244
VM	<i>Native Profiles</i>	632
VM	<i>AVR Specific IO</i>	3630
VM	<i>String operations/user IO</i>	950
VM	<i>Total</i>	22624
VM	<i>Total compiled</i>	20824
Application	<i>Home automation application (native)</i>	413
Application	<i>Native Threshold WuClass (C)</i>	199
Application	<i>Virtual Threshold WuClass(Java)</i>	330



# NANOKONG VM CODE SIZE (DARJEELING)



Intel-NTU Center

Memory requirement: 75K Flash, 2K RAM

Type	COMPONENT	Size (bytes)
VM	<i>Core JVM</i>	27770
VM	<i>Communication (ZWave)</i>	2965
VM	<i>Profile Framework</i>	8032
VM	<i>Native Profiles</i>	1379
VM	<i>AVR Specific IO</i>	3445
VM	<i>String operations/user IO</i>	14698
VM	<i>Total C code</i>	47736
VM	<i>Total</i>	74856
Application	<i>Home automation application (native)</i>	576
Application	<i>Native Threshold WuClass (C)</i>	199
Application	<i>Virtual Threshold WuClass(Java)</i>	330

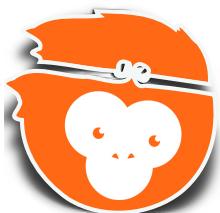


# Wu-Kong System Building Steps

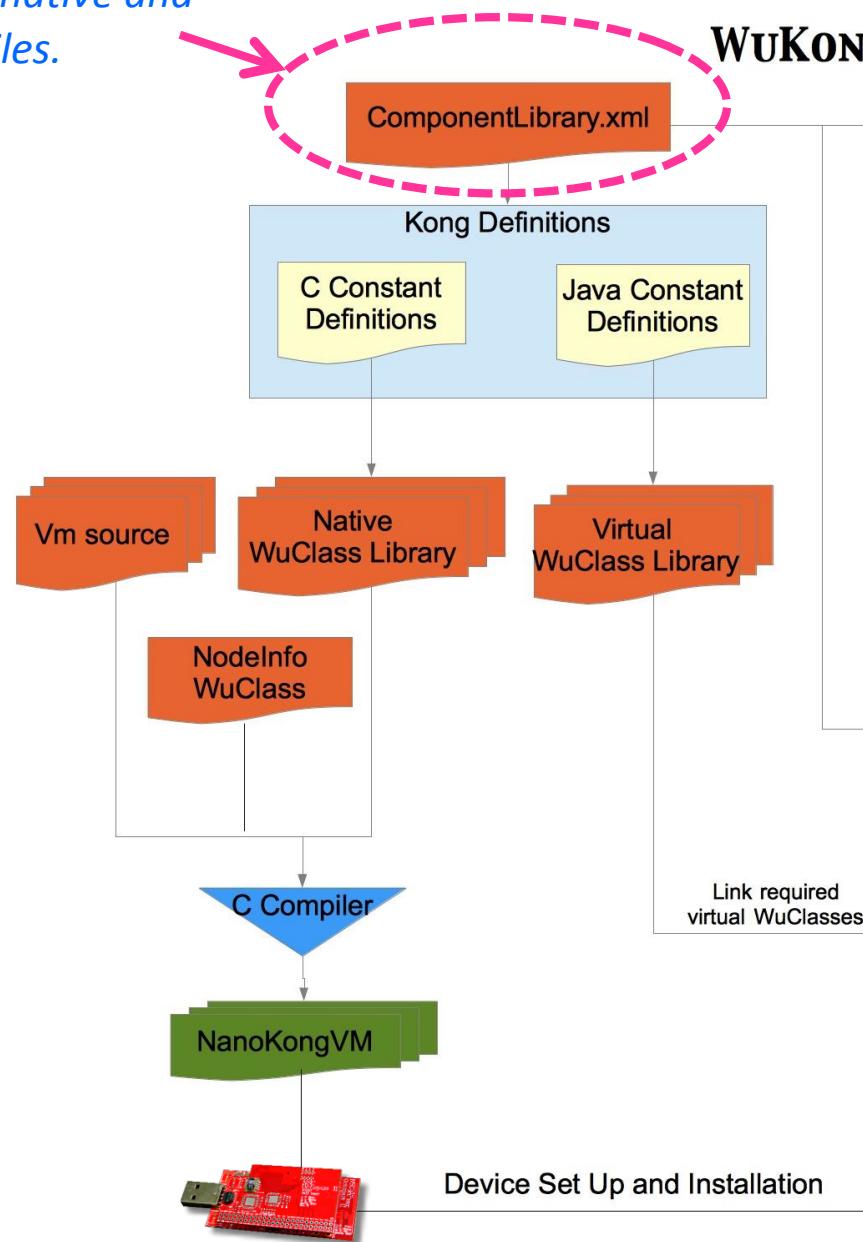


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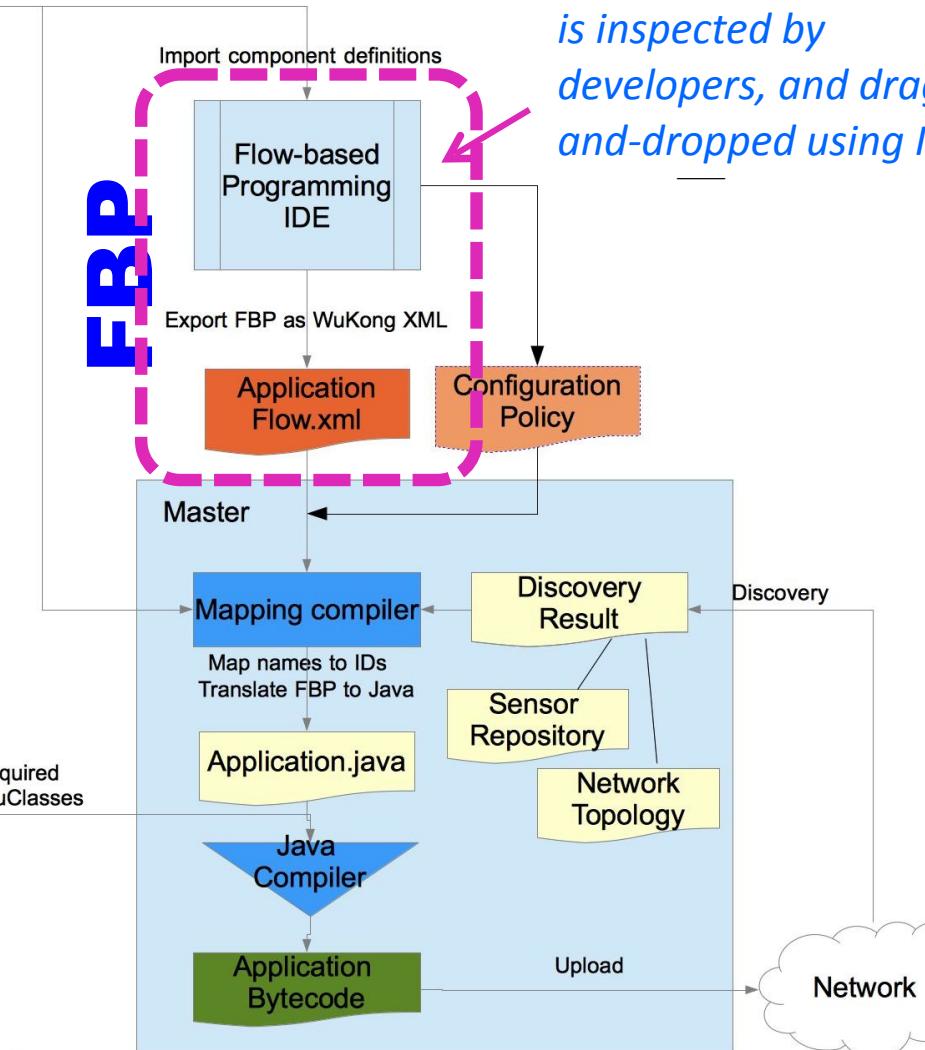
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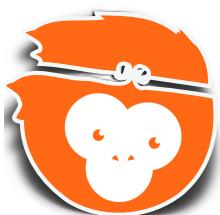
1. We have created a component library that includes all native and virtual profiles.



## WUKONG WORKFLOW 5.0



2. The component library is inspected by developers, and drag-and-dropped using IDE.

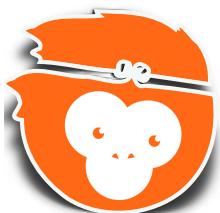


# Wu-Kong System Building Steps

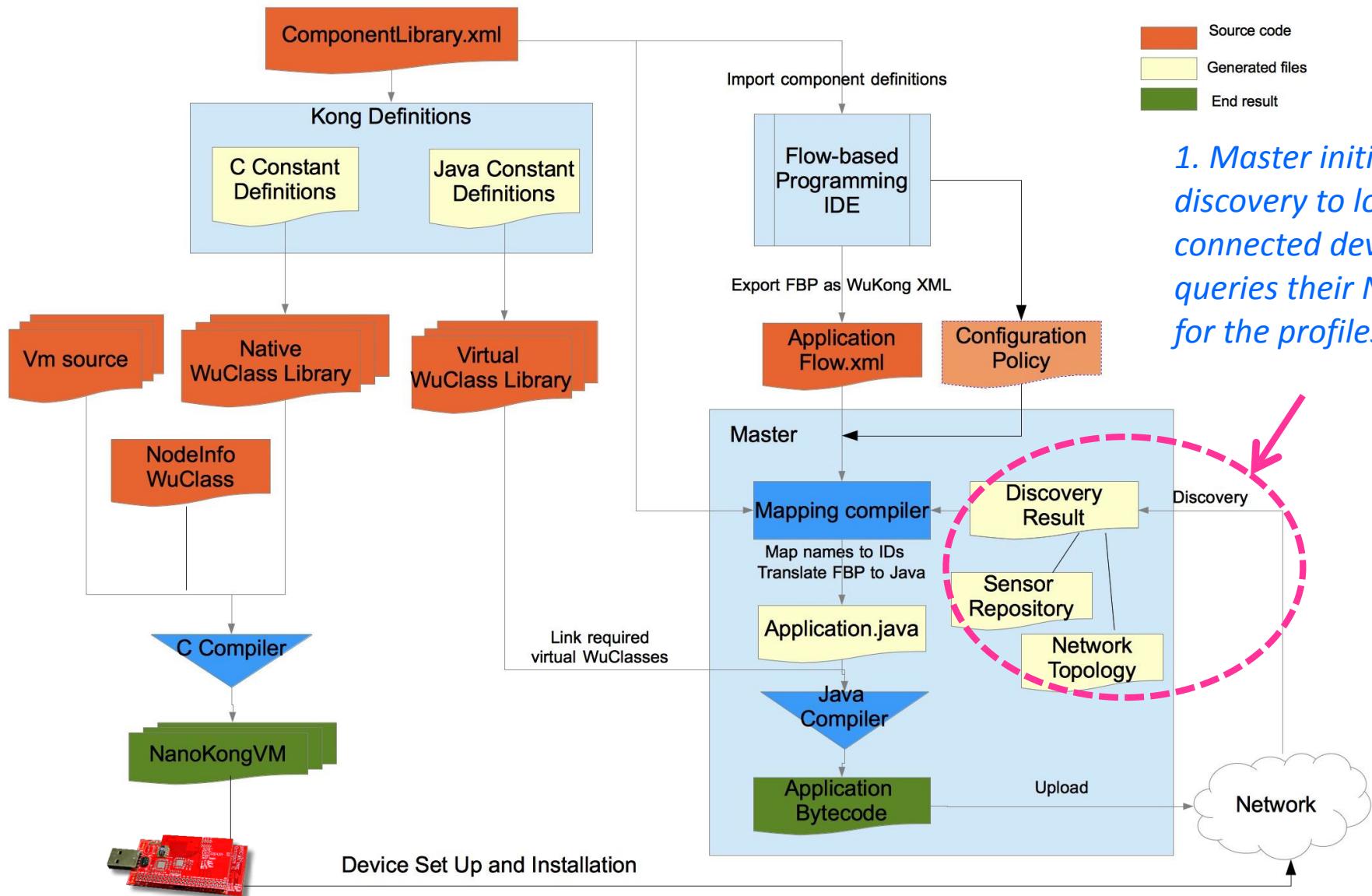


Intel-NTU Center

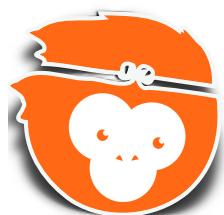
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# WUKONG WORKFLOW 5.0



1. *Master initiates the discovery to look for all connected devices and queries their NanoKong for the profiles supported.*

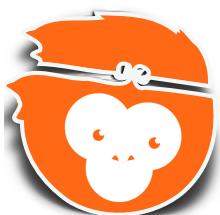
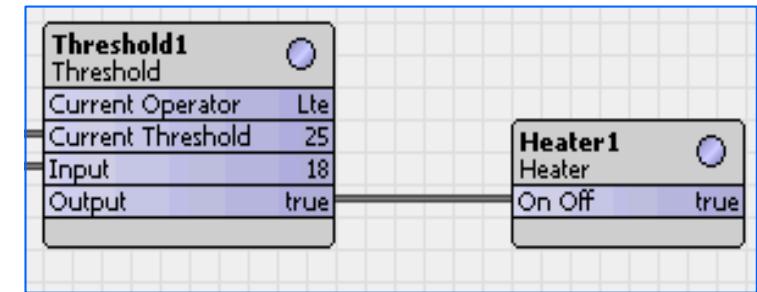


# WuKong : Profile Framework



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- A standard component library defines the components we use to create the FBP
  - Represents some kind of functionality
  - Either hardware or software
  - Defines
    - an interface as a set of properties
    - a method to run, either periodically, or when the input changes
  - FBP links connect component properties
- The profile framework takes care of
  - telling the master what components are available on a node
  - creating new instances of components and links between them
  - propagating changes between linked properties
  - invoking the component's method

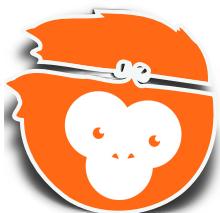


- Some examples
  - A light sensor (hardware)
  - A threshold (software)

```
<WuClass name="Light_Sensor" id="5" type="hard">
    <property name="current_value" datatype="short" access="readonly" />
    <property name="refresh_rate" datatype="refresh_rate" access="readwrite" default="10" />
</WuClass>

<WuClass name="Threshold" id="1" type="soft">
    <property name="operator" datatype="ThresholdOperator" access="readwrite" default="lt" />
    <property name="threshold" datatype="short" access="readwrite" default="30" />
    <property name="value" datatype="short" access="readwrite" default="20" />
    <property name="output" datatype="boolean" access="readonly" />
</WuClass>

<WuTypedef name="ThresholdOperator" type="enum">
    <enum value="LT"/>
    <enum value="GT"/>
    <enum value="LTE"/>
    <enum value="GTE"/>
</WuTypedef>
```

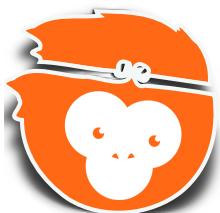


# Native vs. Virtual Components

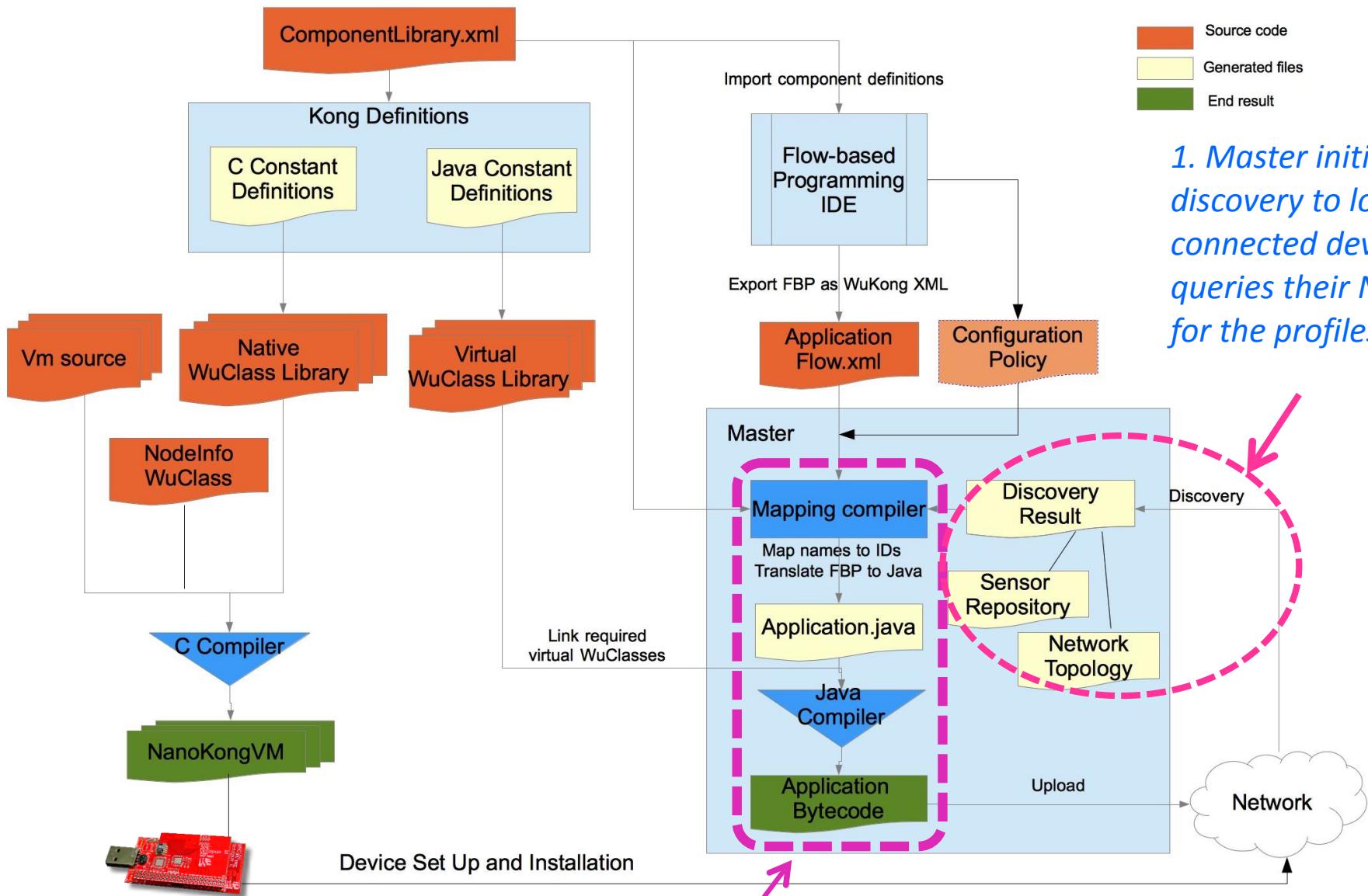


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- Most device profiles are defined and pre-loaded to access a device's fixed **native** hardware
- Functionality beyond the device's native hardware design can be added by uploading software function code on a device.
- Such a functionality is referred as an "**virtual**" profile
  - This profile isn't (directly) tied to the node's hardware
  - It is implemented in software (Java bytecode)
- In this way virtual sensors can be implemented, e.g. combining data from different sensor sources into a new 'sensor'.

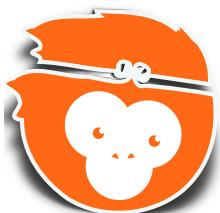


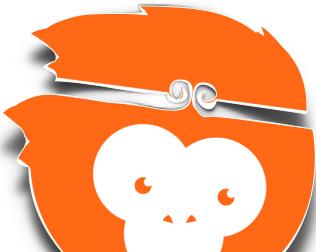
# WUKONG WORKFLOW 5.0



*1. Master initiates the discovery to look for all connected devices and queries their NanoKong for the profiles supported.*

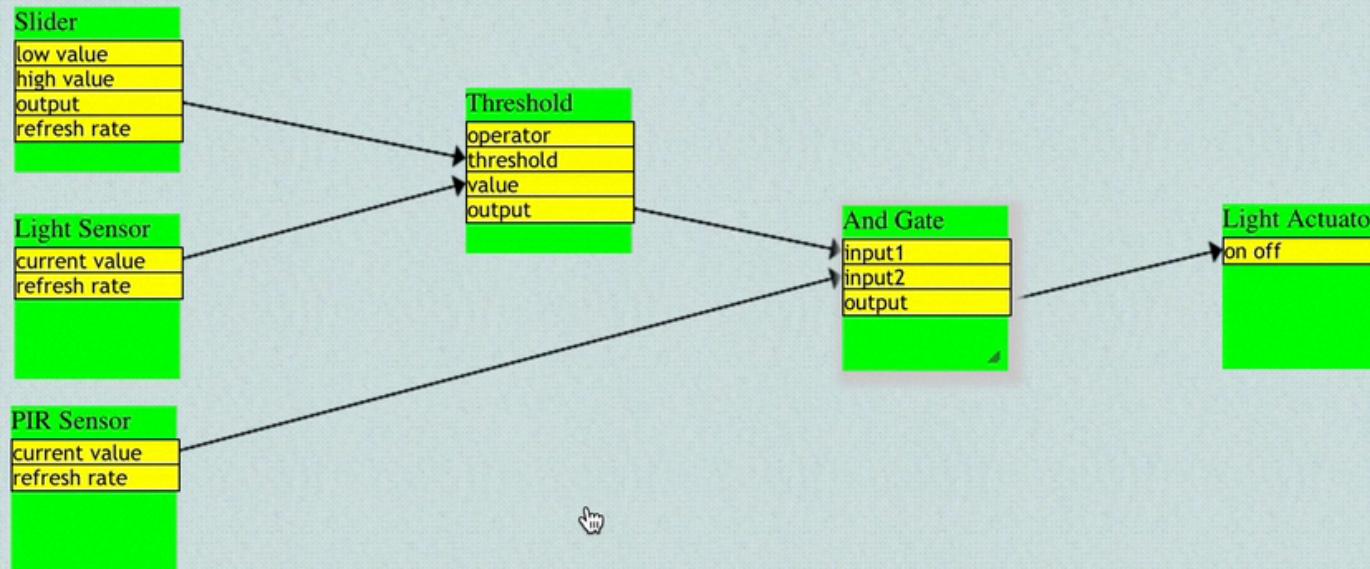
*2. Master uses mapping algorithms to selects different devices for a FBP, and upload the codes*





LED  
Light\_Actuator  
Light\_Sensor  
Logical  
Loop\_delay\_boolean  
Loop\_delay\_short  
Magnetic\_Sensor  
MathOp  
New\_Class  
New\_Class\_2

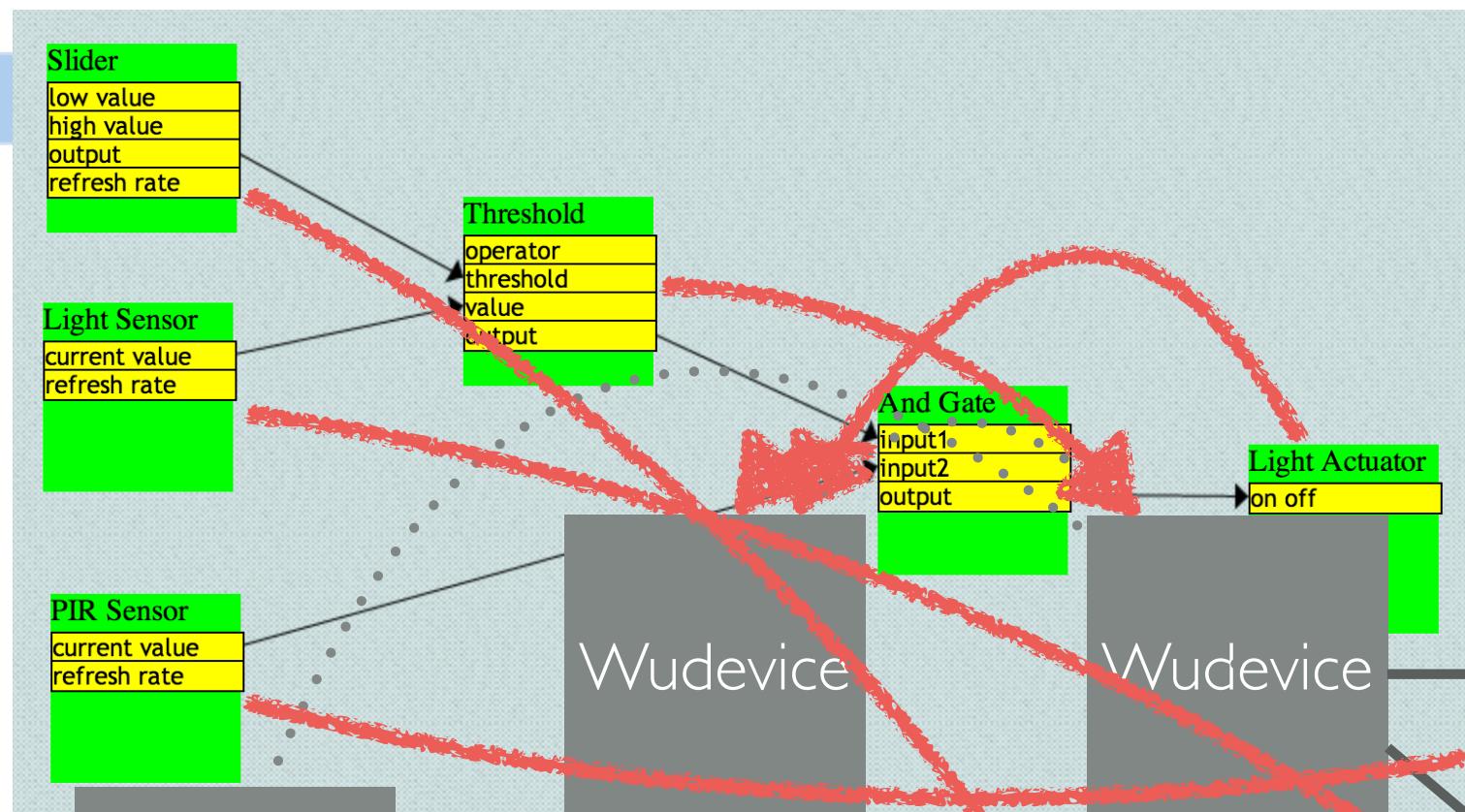
Edit Component Import Del Link Save Delete Page \_first\_ ▾



# Sensors, Actuators and WuDevices



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Wudevice

Wudevice

Wudevice

Light Lamp

Ceiling Light

Slider

PIR  
Sensor

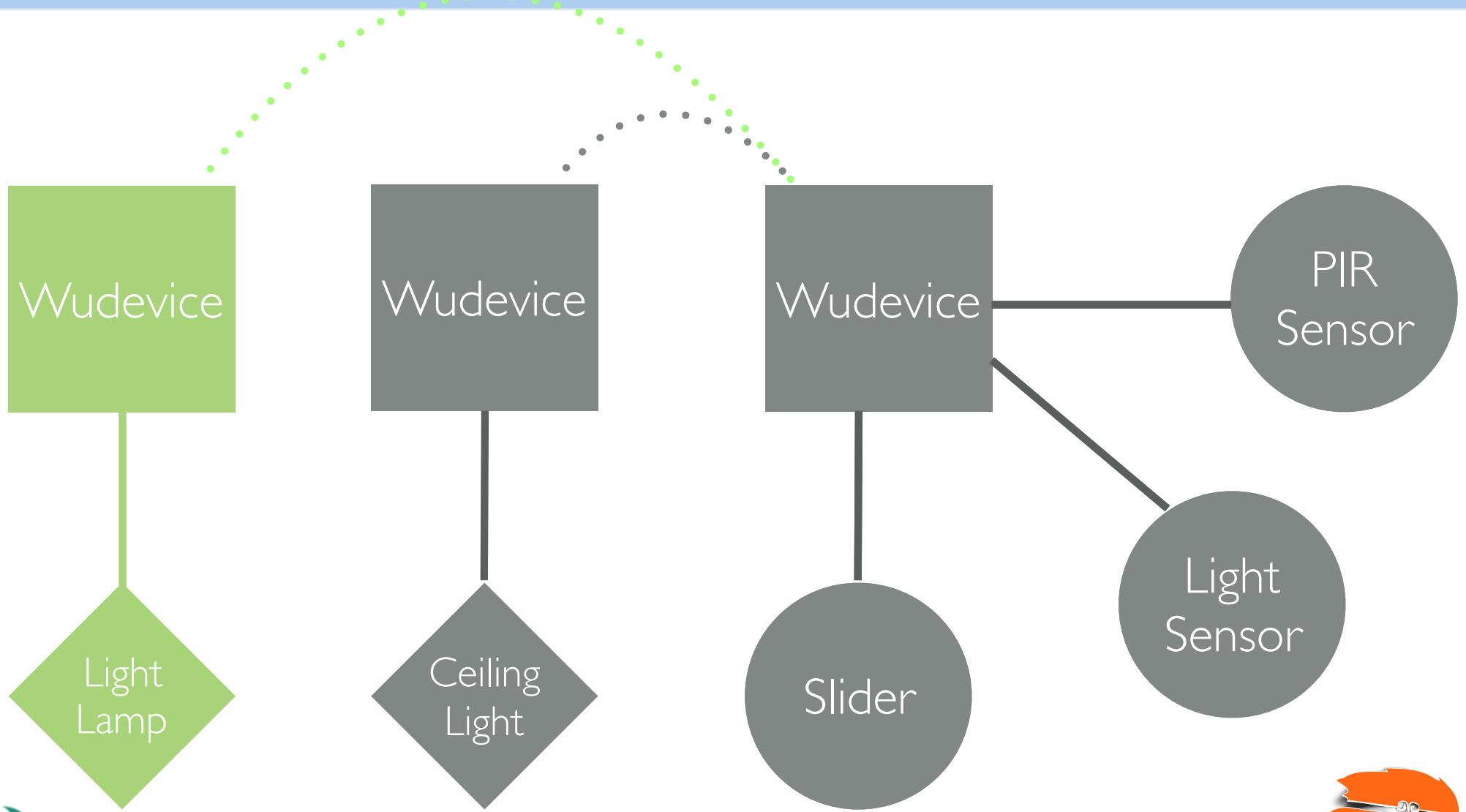
Light  
Sensor



# Sensors, Actuators and WuDevices



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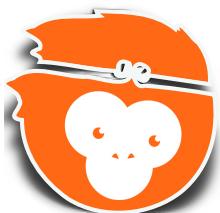


# Self-reconfiguration to handle fault



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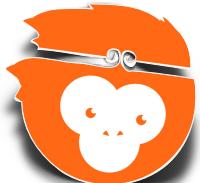
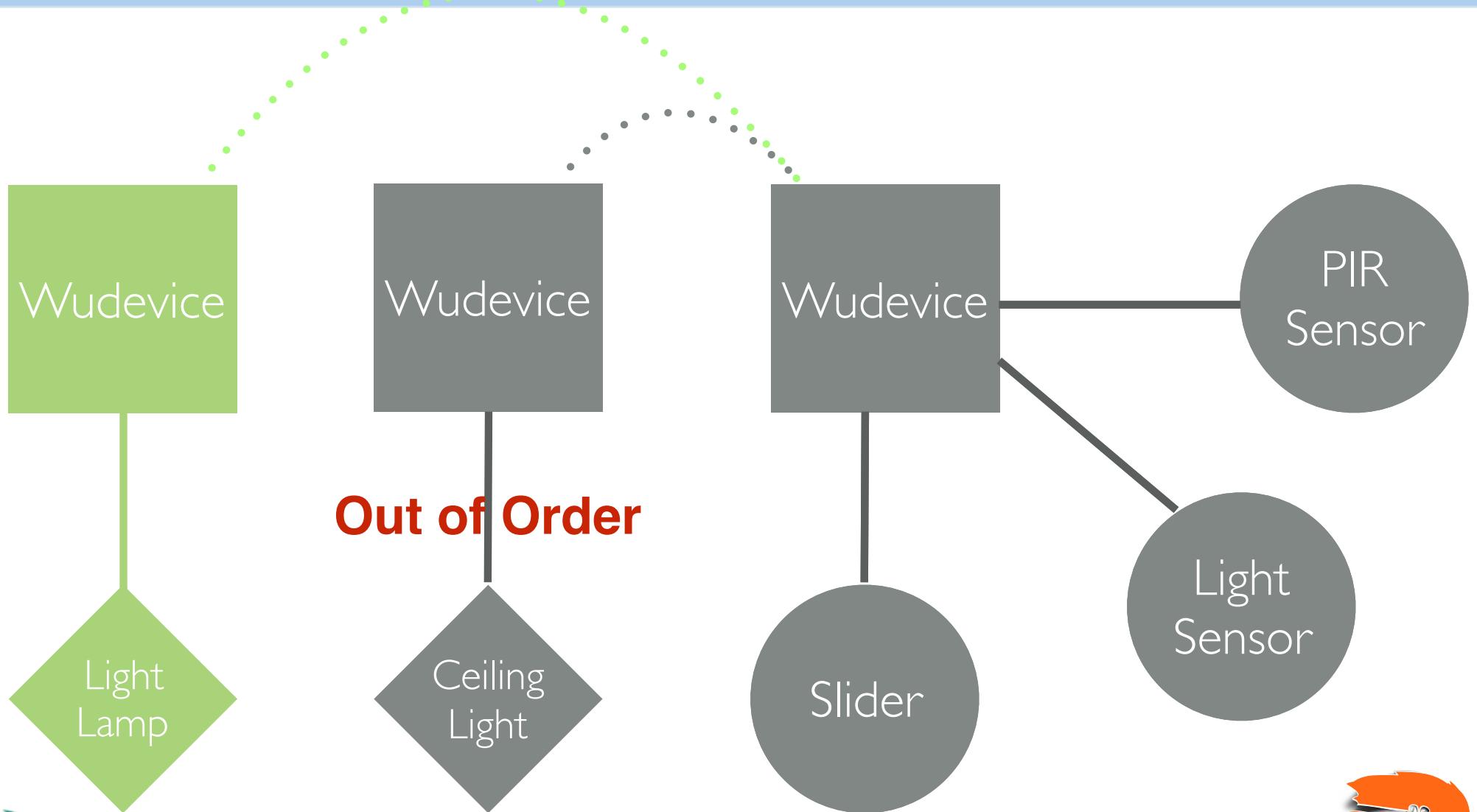
- Self-reconfiguration is a must-have feature for managing large-scale M2M systems.
- Fault Tolerance Policy defines how WuKong master handles the faults:
  - When the system is deployed, the Master checks if fault tolerance requirement can be fulfilled.
    - Example: to provide services and allow at most  $n$  simultaneous failures, the system should have at least  $n+1$  candidate nodes to deploy the services.
  - During the run-time, the master handles the faults according to the given policy.
    - Example:
      - Policy: there should be at least one temperature sensor within the study room
      - Remapping temperature service from a failure node to a health node.



# Sensors, Actuators and WuDevices



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# Reconfiguration without Reprogramming

Wukong Node Editor Landmark Editor Applications WuClass Designer

Back

## Application: Bedroom

Application Editor Deployment

And\_Gate  
Binary\_Sensor  
Condition\_selector\_boolean  
Condition\_selector\_short  
Fan  
Generic  
Gh\_Sensor  
If\_boolean  
If\_short  
LED

Edit Component Import Del Link Save Delete Page \_first\_ :

The diagram illustrates a reconfigurable application for a bedroom. It consists of several nodes connected by arrows:

- PIR Sensor** (yellow box) provides "current value" and "refresh rate" to the **And Gate**.
- Slider** (yellow box) provides "low value", "high value", "output", and "refresh rate" to the **Threshold** node.
- Light Sensor** (yellow box) provides "current value" and "refresh rate" to the **Threshold** node.
- Threshold** (yellow box) provides "operator", "threshold", "value", and "output" to the **And Gate**.
- And Gate** (yellow box) has two inputs and one output. Its inputs are from the PIR Sensor and the Threshold node. Its output goes to the **Light Actuator**.
- Light Actuator** (yellow box) receives the output from the And Gate and provides "on off" control.

# Reconfiguration without Reprogramming

The screenshot shows the Wukong application editor interface. At the top, there is a navigation bar with tabs: Wukong, Node Editor, Landmark Editor, Applications (which is selected and highlighted in grey), and WuClass Designer. Below the navigation bar, there is a back button labeled "Back". The main title is "Application: Bedroom". Underneath the title, there are two tabs: "Application Editor" (selected) and "Deployment". At the bottom of the screen, there is a navigation bar with tabs: "Current Nodes" (selected and highlighted in blue) and "Map". A large, dark grey rectangular area covers most of the central part of the screen, with the word "Processing" written in white at the top left corner of this area.

# Reconfiguration without Reprogramming

Wukong Node Editor Landmark Editor Applications WuClass Designer

Back

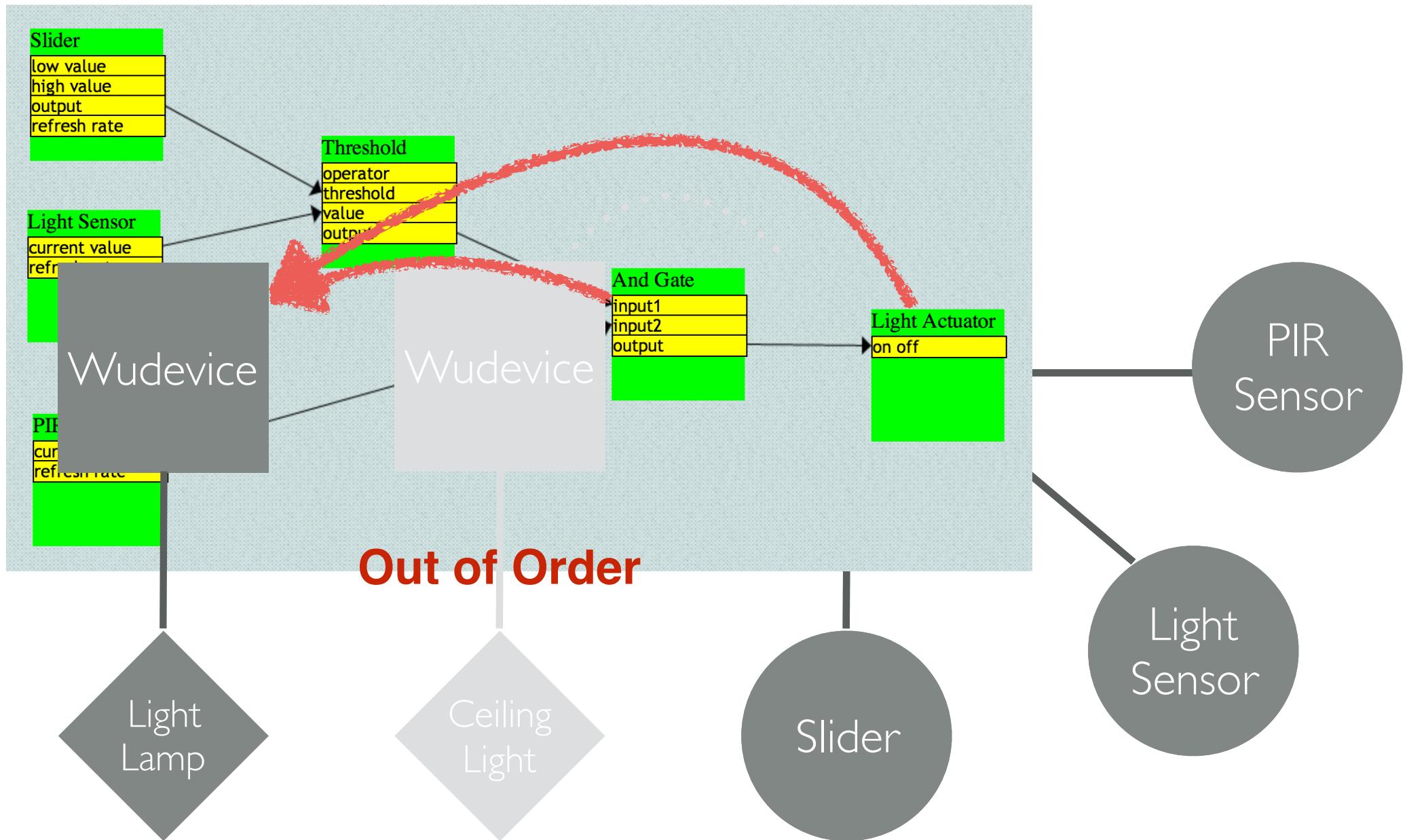
## Application: Bedroom

Application Editor Deployment

Current Nodes Map Deploy

#	WuObject Name	Node Id	Port Number
0	Slider	4	3
1	Light_Sensor	4	2
2	Threshold	4	5
3	(Virtual) And_Gate	2	13
4	PIR_Sensor	4	1
5	Light_Actuator	2	1

# Sensors, Actuators and WuDevices



Up and running

# *Think Logical; Let Master Get Physical* M2M

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- M2M Paradigm Shift: *Think Logical; Let Master Get Physical*
  - Sensor applications should be re-usable by different sensor devices and users
  - Users should have the freedom to choose the devices they want to use.
- WuKong provides an open system for developers to build and users to adopt new sensor applications.
- We want to make both user's and service provider's lives easier.
  - For users, we want to allow different types of applications, under various context and policies, to be easily configured and deployed on a set of sensors
  - For service providers, we want to make M2M operations simple and flexible to improve industry's operational cost