Algorithm – Reliable Broadcast

Algorithm 1 Lazy Reliable Broadcast

Implements:

ReliableBroadcast, **instance** rb.

Uses:

BestEffortBroadcast, **instance** beb. PerfectFailureDetector, **instance** P.

```
1: upon event \langle Init \rangle do
         delivered := \emptyset
          correct := \Pi
 3:
         for all q \in \Pi do
 4:
              from[q] := \emptyset
 6: upon event \langle rb, Broadcast \mid m \rangle do
         \mathbf{trigger} \ \langle \ beb, Broadcast \mid [Data, self, m] \ \rangle
    upon event \langle beb, Deliver \mid p, [Data, s, m] \rangle do
         if m \notin from[s] then
 9:
              trigger \langle rb, Deliver \mid s, m \rangle
10:
              from := from \cup \{m\}
11:
              if s \notin correct then
12:
                   trigger \langle beb, Broadcast \mid [DATA, s, m] \rangle
13:
14: upon event \langle P, Crash \mid p \rangle do
          correct := correct \setminus \{p\}
15:
         for all m \in from[p] do
16:
              trigger \langle beb, Broadcast \mid [DATA, p, m] \rangle
17:
```

Algorithm 2 Eager Reliable Broadcast

Implements:

ReliableBroadcast, **instance** rb.

Uses:

BestEffortBroadcast, instance beb.

```
1: upon event \langle Init \rangle do

2: delivered := \emptyset

3: upon event \langle rb, Broadcast \mid m \rangle do

4: trigger \langle beb, Broadcast \mid (DATA, self, m) \rangle

5: upon event \langle beb, Deliver \mid p, (DATA, s, m) \rangle do

6: if m \notin delivered then

7: delivered := delivered \cup \{m\}

8: trigger \langle rb, Deliver \mid s, m \rangle

9: trigger \langle beb, Broadcast \mid (DATA, s, m) \rangle
```