

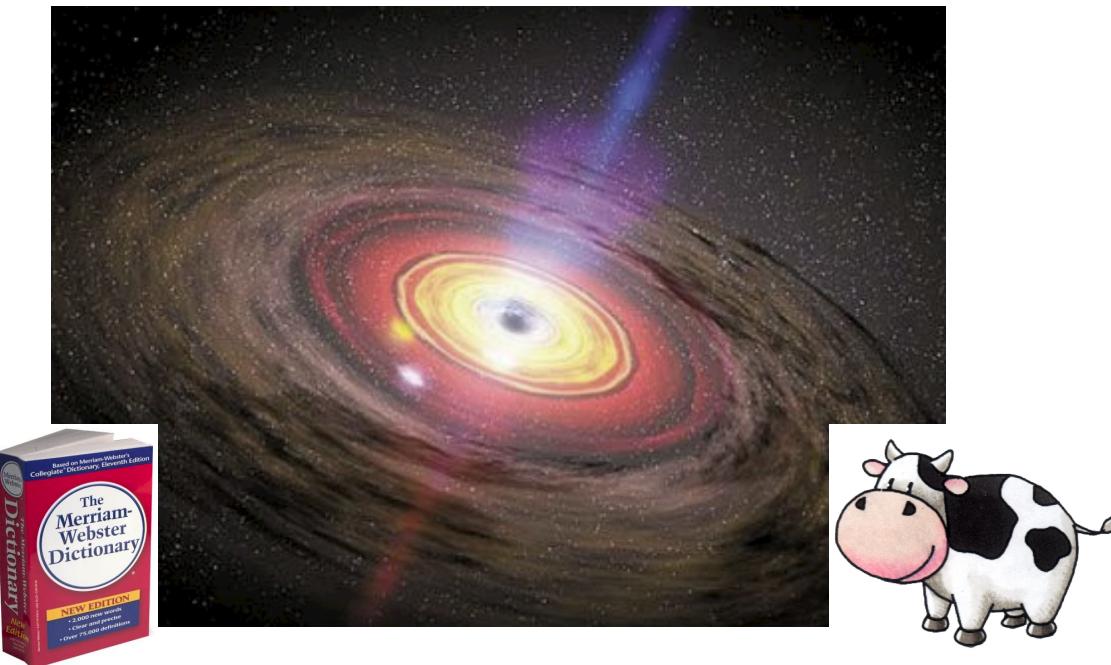
# Lecture 1. Introduction

- What is the course about?
- Logistics
- Questionnaire

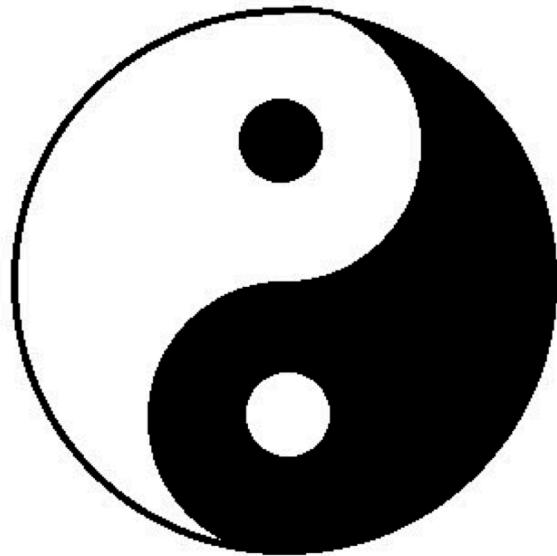
# What is information?

Throw a cow or a dictionary into a black hole,  
which has higher information loss?

- Tom Cover



# How to quantify information?



Small information content

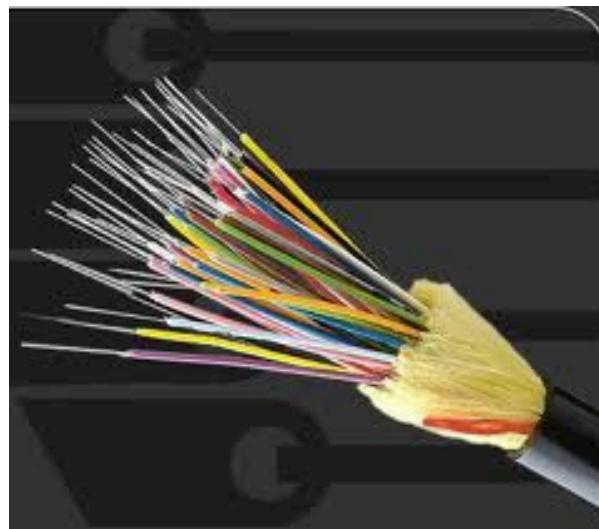


Large information content

# What is the fundamental limit of data transfer rate?



WiFi: data rate  $\sim$  Mbit/s



Fiber Optics: data rate  $\sim$  Tbit/s

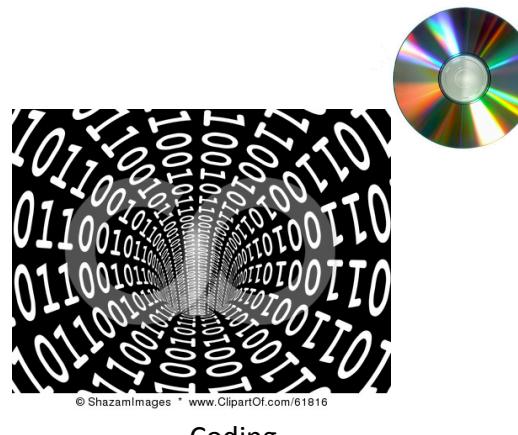
# Some people think information theory (IT) is about...



## But IT is also about these...

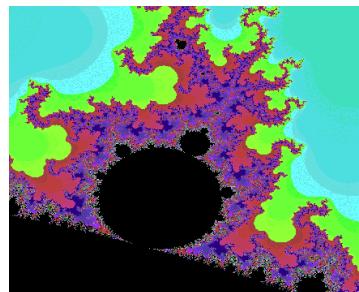


Data Compression

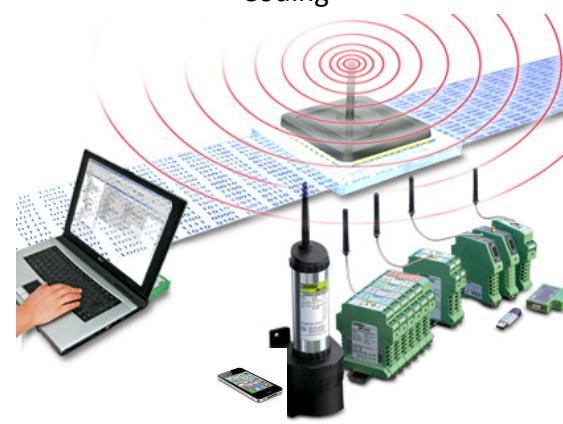


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Coding

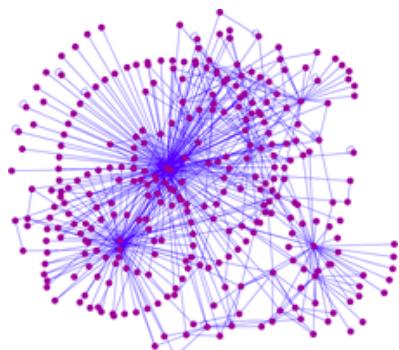


Computation: Kolmogorov Complexity



Data Communication

## And even these...



Network

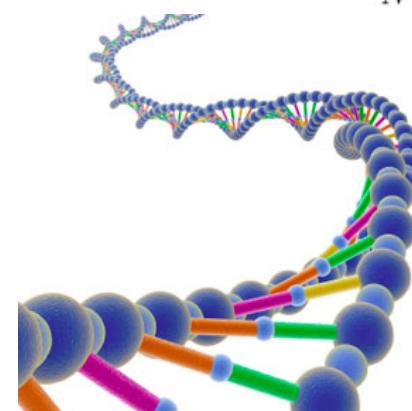
$$y = \Phi x$$

$y$        $\Phi$        $x$   
 $M \times 1$        $M \times N$  ( $M < N$ )       $N \times 1$

(Compressed) Sensing

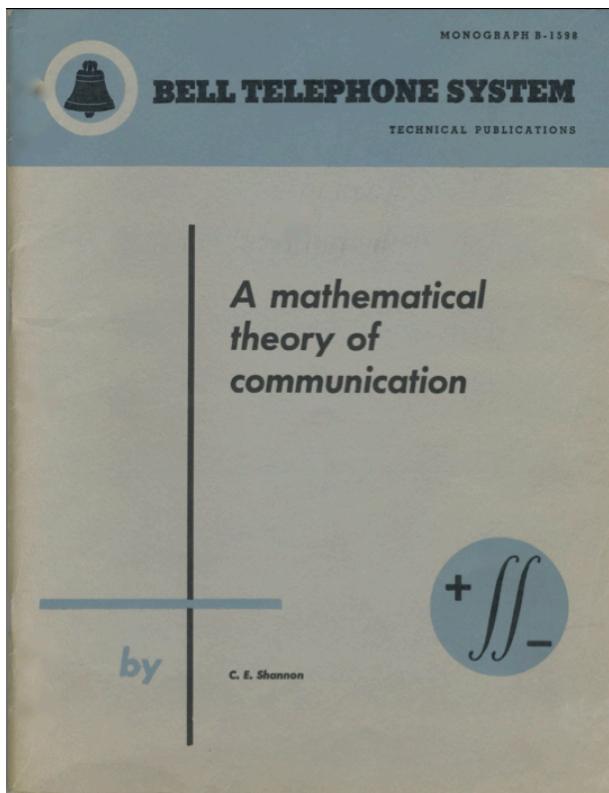


Investment, gambling



Bioinformatics

# Where IT all begins...



1948, Bell Sys. Tech. Journal



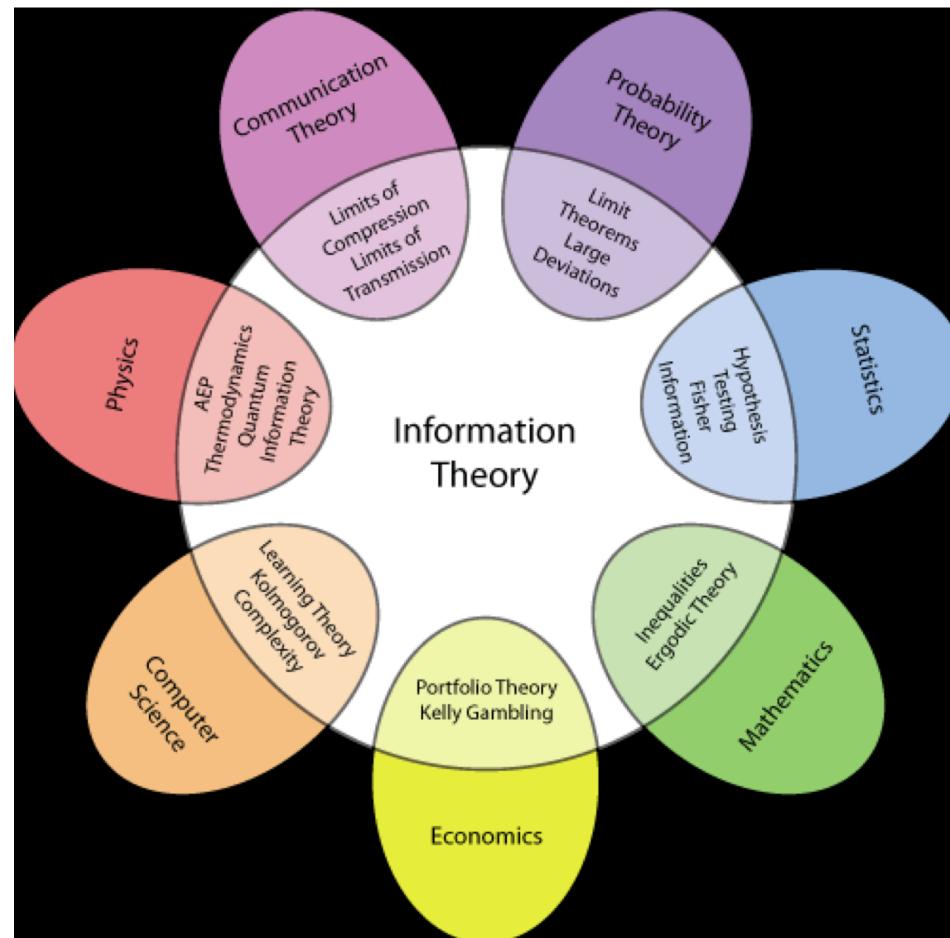
Shannon, 1916 - 2001

# Information Theory

- Shannon's information theory deals with limits on data compression (source coding) and reliable data transmission (channel coding)
  - How much can data can be compressed?
  - How fast can data be reliably transmitted over a noisy channel?
- Two basic “point-to-point” communication theorems (Shannon 1948)
  - Source coding theorem: the minimum rate at which data can be *compressed losslessly* is the *entropy rate* of the source
  - Channel coding theorem: The maximum rate at which data can be *reliably transmitted* is the *channel capacity* of the channel

- Since Shannon's 1948 paper, many extensions
  - Rate distortion theory
  - Source coding and channel capacity for more complex sources
  - Capacity for more complex channels (multiuser networks)
- Information theory was considered (by most) an esoteric theory with no apparent relation to the “real world”
- Recently, advances in technology (algorithms, hardware, software) today there are practical schemes for
  - data compression
  - transmission and modulation
  - error correcting coding
  - compressed sensing techniques
  - information security . . .

# IT encompasses many fields



## In this class we will cover the basics

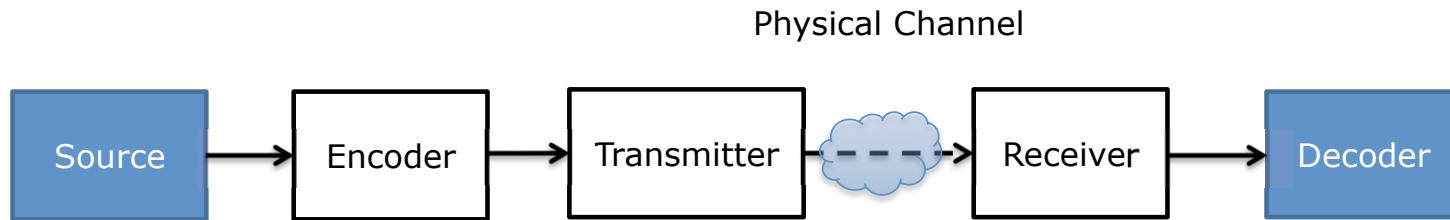
- Nuts and Bolts
  - Entropy: uncertainty of a single random variable

$$H(X) = - \sum_x p(x) \log_2 p(x) \text{(bits)}$$

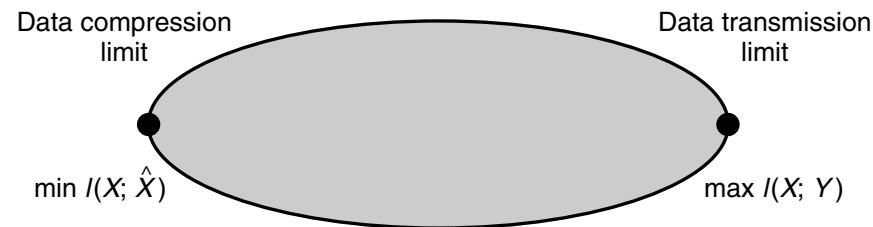
- Conditional Entropy:  $H(X|Y)$
- Mutual information: reduction in uncertainty due to another random variable

$$I(X;Y) = H(X) - H(X|Y)$$

- Channel capacity  $C = \max_{p(x)} I(X;Y)$
- Relative entropy:  $D(p||q) = \sum_x p(x) \log \frac{p(x)}{q(x)}$



- Data compression limit (lossless source coding)
- Data transmission limit (channel capacity)
- Tradeoff between rate and distortion (lossy compression)



## Important Functionals

- Upper case  $X, Y, \dots$  refer to random variables
- $\mathcal{X}, \mathcal{Y}$ , alphabet of random variables
- $p(x) = \mathbb{P}(X = x)$
- $p(x, y) = \mathbb{P}(X = x, Y = y)$
- Probability density function  $f(x)$

- Expectation:  $\mu = \mathbb{E}\{X\} = \sum xp(x)$
- Why is this of particular interest? It appears in Law of Large Number (LLN): If  $x_n$  independent and identically distributed,

$$\frac{1}{N} \sum_{n=1}^N x_n \rightarrow \mathbb{E}\{X\}, \text{w.p.1}$$

- Variance:  $\sigma^2 = \mathbb{E}\{(X - \mu)^2\} = \mathbb{E}\{X^2\} - \mu^2$
- Why is this of particular interest? It appears in Central Limit Theorem (CLT):

$$\frac{1}{\sqrt{N\sigma^2}} \sum_{n=1}^N (x_n - \mu) \rightarrow \mathcal{N}(0, 1)$$

# **Information theory: is it all about theory?**

Yes and No.

- Yes, it's theory. We will see many proofs. But it's also in preparation for other subjects
  - Coding theory (Prof. R. Calderbank)
  - Wireless communications
  - Compressed sensing
  - Stochastic network
  - Many proof ideas come in handy in other areas of research

- No. Hopefully you will walk out of this classroom understanding
  - Basic concepts people talk on the streets:  
entropy, mutual information ...
  - Channel capacity - all wireless guys should know
  - Huffman code (the optimal lossless code)
  - Hamming code (commonly used single error correction code)
  - “Water-filling” - power allocation in all communication systems
  - Rate-distortion function - if you want to talk with data compression guy

## Course Logistics

- Schedule: T, Th, 1:25-2:40pm, Hudson 207
- TA: Miao Liu, Email: miao.liu@duke.edu
- Homework: out Thurs in class, due next Thurs in class
- Grading: homework 30%, two in-class Midterms (each 20%), one Final 30%
- Midterms: **10/4, 11/6** in class
- Final: **11/29** in class
- Prerequisite: basic probability and statistics