

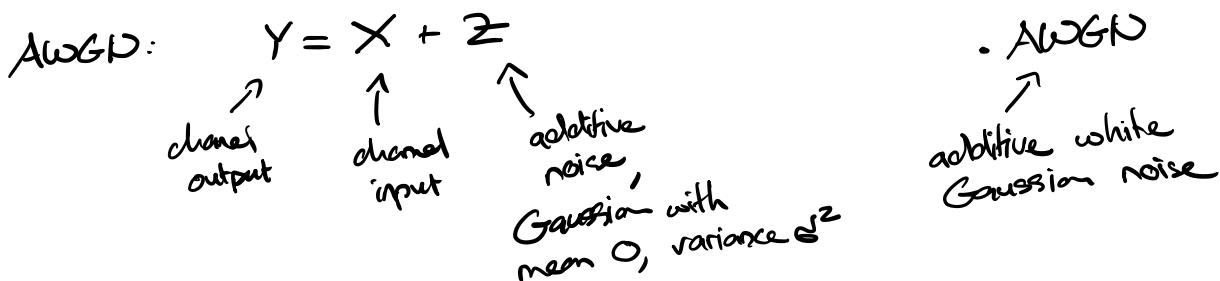
## 6.4 Gaussian channels

3 most studied channels:

- BSC

- BEC

- AWGN



$$w_{T|x}(y|x) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(y-x)^2}{2\sigma^2}}$$

$\Rightarrow$  can send an arbitrary amount of information in a single use of the channel!

$$x_1 = 0, x_2 = 2 \cdot (3d), x_3 = 12d, \dots$$

$$\Rightarrow \text{error} \leq 0.5\%$$

can make this arbitrarily small by increasing distance

In practice,  $x$  is e.g. amplitude of an EM field

$\Rightarrow$  we have a power constraint:

$$\frac{1}{n} \sum_{i=1}^n x_i^2 \leq P \leftarrow \text{power}$$

6.4.1

Def. Differential entropy for  $X$  supported on  $S$  with prob. density  $p_x$ :

$$\therefore -C \approx -\int_{S \times S} p(x) \ln p(x)$$

$$h(X) = - \int_S P_X(x) \log P_X(x) dx$$

Examples:

1)  $P_X(x) = \frac{1}{a}$  in  $x \in [0, a]$

$$h(X) = \log(a) \quad (\text{note: negative if } a < 1!!)$$

2) Gaussian distribution, mean  $\mu$ , variance  $\sigma^2$

$$P_X(x) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

$$\begin{aligned} h(X) &= - \int_{-\infty}^{\infty} P_X(x) \left( \log \frac{1}{\sqrt{2\pi\sigma^2}} - \frac{(x-\mu)^2}{2\sigma^2} \right) dx \\ &= -\frac{1}{2} \log \frac{1}{2\pi\sigma^2} + \frac{\log e}{2\sigma^2} \int_{-\infty}^{\infty} (x-\mu)^2 P_X(x) dx \\ &= \frac{1}{2} \left( \log e + \log 2\pi\sigma^2 \right) = \underline{\underline{\frac{1}{2} \log (2\pi\sigma^2 e)}} \end{aligned}$$

Conditional entropy:  $h(X|Y) = - \int_S P_{XY}(x,y) \log P_{X|Y}(x|y) dx dy$

Mutual information:  $I(X:Y) = \int_{S \times T} P_{XY}(x,y) \log \frac{P_{XY}(x,y)}{P_X(x)P_Y(y)} dx dy$

$\xrightarrow{\text{operationally meaningful quantity}}$

Lemma:  $I(X:Y) = \lim_{\Delta \rightarrow 0} I(X^\Delta:Y^\Delta)$

where  $X^\Delta = \underbrace{\dots}_{(r+1)\Delta} \in \mathbb{R}$

$$P_{X\Delta}(r) = \int_{\Delta} p_x(x) dx$$

$$\Rightarrow I(X:Y) \geq 0$$

### 6.4.2 Channel coding theorem for the AWGN channel

Theorem: The capacity of the AWGN channel  $W$  with noise variance  $\sigma^2$  and power constraint  $P$  is

$$C(w) = \frac{1}{2} \log \left( 1 + \frac{P}{\sigma^2} \right)$$

signal-to-noise ratio!  
(SNR)

Lemma:  $\max_{P_X} I(X:Y) = \frac{1}{2} \log \left( 1 + \frac{P}{\sigma^2} \right)$

$E[X^2] \leq P$

Proof:  $I(X:Y) = h(Y) - h(Y|X)$   
 $= h(X+Z) - \frac{1}{2} \log (2\pi\sigma^2 e)$

we evaluate

$$E[Y^2] = E[X^2 + 2\underbrace{XZ}_{0} + Z^2] \leq P + \sigma^2$$

$E[XZ] = E[X] \cdot \underbrace{E[Z]}_0 = 0!$

$$\Rightarrow I(X:Y) \leq \frac{1}{2} \log \frac{2\pi\sigma^2(P+\sigma^2)e}{2\pi\sigma^2e} = \frac{1}{2} \log \left( 1 + \frac{P}{\sigma^2} \right)$$

The other direction follows by choosing  $P_x$  as Gaussian with variance  $P$  and mean 0.

for any  $P_Y$

Lemma:  $h(Y)_P \leq h(Y)_\phi$  where  $\phi$  is Gaussian with variance  $E[Y^2]$  and mean 0.

$$\text{Proof: } D(P_Y \| \phi_Y) = -h(Y)_P + \underbrace{\int P_Y(y) \log \phi_Y(y) dy}_{\text{quadratic in } Y}$$

$$= -h(Y)_P + \int P_Y(y) \left[ \left( -\frac{Y^2}{2E[Y^2]} \right) + \frac{1}{2} \log \frac{1}{2\pi\sigma^2} \right]$$

$$= -h(Y)_P + \int \phi_Y(y) \left[ \dots \dots \right]$$

$$= -h(Y)_P + h(Y)_\phi \Rightarrow h(Y)_\phi \geq h(Y)_P. \quad \square$$

Converse: we maximized over sequences of channel inputs  $x^n = x_1 \dots x_n$

here we can restrict to  $\frac{1}{n} \sum_{i=1}^n x_i \leq P$

$$\rightarrow E[X^2]_{P^{x^n}} = \overline{\sum_x P^*(x) x^2}$$

$$= \frac{1}{n} \sum_{i=1}^n x_i^2 \leq P$$

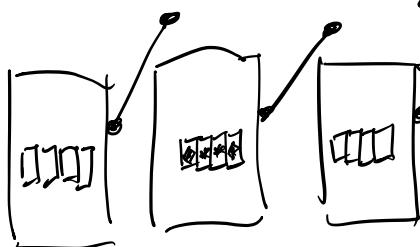
Achievability:

if  $P_x$  s.t.  $\mathbb{E}[X^2] \leq P - \epsilon$

$$\Rightarrow \frac{1}{n} \sum_{i=1}^n X_i^2 \rightarrow \mathbb{E}[X^2] \leq P - \epsilon$$

$$P\left[\frac{1}{n} \sum_{i=1}^n X_i^2 \leq P\right] \rightarrow 1$$

Chapter 7: Multi-armed stochastic bandits



slot machine = one-armed bandit

many slot machines  
= multi-armed bandit

select bandit  $a \in A$   
get reward  $X$  according to  
some distribution  $p_a$   
that is unknown to you!

Exploration: try all arms until you have sufficient statistics to estimate  $p_a$

Exploitation: you want to play the arms that give high reward (in expectation)

Definitions: • A bandit is determined by  $v = \sum p_a \delta_{a, x}$ ,

- Algorithm/policy:  $\pi_t(a_t | a_1, x_1, a_2, x_2, \dots, a_{t-1}, x_{t-1})$   
For round  $t$

- The joint distribution

$$P(a_1, x_1, \dots, a_n, x_n) = \prod_{i=1}^n \pi_i(a_i | \dots) P_{a_i}(x_i)$$

- The expected reward of  $a$  is  $\mu_a = \sum p_a(x) \cdot x = E[X]_{p_a}$

- The maximal expected reward:  $\mu^* = \max_{a \in A} \mu_a$

- The expected regret for a policy  $\pi$  is

$$R_n(\pi, v) = n\mu^* - E\left[\sum_{t=1}^n X_t\right]_v$$

- The worst-case regret:

$$R_n^*(\pi, P) = \sup_{v \in P} R_n(\pi, v)$$

- The minimax regret:

$$R_n^*(P) = \inf_{\pi} \max_{v \in P} R_n(\pi, v)$$

Two types of bounds:

- a) "achievability": find  $\pi$  such that  $R_n^*$

$$R_n^*(P) \leq R_n^*(\pi, P) \text{ is small}$$

- b) "converse": find lower bound on  $R_n^*(P)$   
e.g. for each policy, find a benefit  $v \in P$   
such that  $R_n(\pi, v)$  is large.



We will focus on b)

## 7.2 Lower bound on minimax regret

Theorem: Let  $k \geq 1$ ,  $n \geq k-1$  and let  $\mathcal{P}$  be a class of bandits with  $k$  arms with rewards distributed according to  $N(\cdot; \mu, 1)$  for  $\mu \in [0, 1]$ .  
 unknown means

$$\text{Then } R_n^*(\mathcal{P}) \geq \frac{1}{27} \sqrt{(k-1)n}.$$

### 7.2.1 Decomposing the regret

Lemma: Define  $\Delta_a = \mu^* - \mu_a \geq 0$   
 Define  $T_a(n) = \sum_{t=1}^n \mathbb{1}_{\{A_t=a\}}$

$$R_n(\pi, \nu) = \sum_{a \in A} \Delta_a E[T_a(n)]$$

$$\text{Proof: } R_n(\pi, \nu) = n\mu^* - E\left[\sum_{t=1}^n X_t\right]$$

$$= \underbrace{\sum_{a \in A} E[T_a(a)]}_{n} \mu^* - E\left[\sum_{t=1}^n \sum_{a \in A} \mathbb{1}_{\{A_t=a\}} X_t\right]$$

$$= \sum_a (E[T_a(a)] \mu^* - E\left[\sum_{t=1}^n \mathbb{1}_{\{A_t=a\}} X_t\right])$$

$$\begin{aligned} & \xrightarrow{\text{a.s.}} \\ & \underbrace{\mathbb{E}[X_+(A_+ = a)]}_{\mu_a} / \\ & = \sum_{a \in A} \mathbb{E}[T_n(a)] \cdot (\mu^* - \mu_a) \quad \square \end{aligned}$$