

```
import random
print("welcome to the who is stronger player game\n")
print("this is our players\n")
help_or_not = input("if you want help about the rules please cilck help if not just press\n")
if help_or_not == "help":
    print("ok according to the rules\n")
    print("stone beats scissors\n")
    print("paper beatts stone\n")
    print("scissors beats paper\n")
else:
    print("ok good")

user_choice = input("you have to choose your player\n")
computer_choice = random.randint(0 ,3)
if user_choice == "stone" and computer_choice ==0:
    print("the computer choosed paper\n")
    print("according to the rules you lost\n")
elif user_choice == "stone" and computer_choice == 1:
    print("the computer choosed scissors\n")
    print("according to the rules you lost\n")
elif user_choice == "stone" and computer_choice == 2:
    print("the computer choosed your player")
    print("according to the rules this round it is draw\n")
elif user_choice == "paper" and computer_choice == 0:
    print("the computer choosed your player")
    print("according to the rules this round it is draw")
elif user_choice == "paper" and computer_choice == 1:
    print("the computer choosed scissors\n")
    print("according to the rules you lost\n")
elif user_choice == "paper" and computer_choice == 2:
    print("the comuter choosed stone\n")
    print("according to the rules you win\n")
elif user_choice == "scissors" and computer_choice == 0:
    print("the computer choosed paper\n")
    print("according to the rules you win\n")
elif user_choice == "scissors" and computer_choice == 1:
    print("the computer choosed your player")
    print("according to the rules this round it is draw\n")
elif user_choice == "scissors" and computer_choice ==2:
    print("the comuter choosed stone\n")
    print("according to the rules you lost\n")
```