The Atomic Bakery Algorithm

```
--algorithm AtomicBakery
{ variable num = [i \in Procs \mapsto 0], flag = [i \in Procs \mapsto FALSE];}
  process ( p \in Procs )
    variables unchecked = \{\}, max = 0, nxt = 1;
    \{ ncs: while (TRUE) \}
             { e1: flag[self] := TRUE;
                      unchecked := Procs \setminus \{self\};
                      max := 0;
                      while ( unchecked \neq \{\} )
                e2:
                        { with ( i \in unchecked )
                             { unchecked := unchecked \setminus \{i\};
                               if (num[i] > max) \{ max := num[i] \}
                e3: with (i \in \{j \in Nat : j > max\}) \{ num[self] := i \};
                e4: flag[self] := FALSE;
                      unchecked := Procs \setminus \{self\};
                      while ( unchecked \neq \{\} )
                               with ( i \in unchecked ) { nxt := i };
                               await \neg flag[nxt]:
                          w2: await \vee num[nxt] = 0
                                       \vee \langle num[self], self \rangle \prec \langle num[nxt], nxt \rangle;
                               unchecked := unchecked \setminus \{nxt\};
                         };
                cs: skip; the critical section;
                exit: num[self] := 0;
```