

```

--algorithm OneBitMutex
  variable x = [i \in Procs] -> FALSE;
  fair process (p \in Procs)
    variables unchecked = {};
    other \in Procs;
    { ncs: - while (TRUE)
      { e1: x[self] = TRUE;
        unchecked = Procs \ {self};
        e2: while (unchecked # {})
          { with (i \in unchecked) { other = i;
            unchecked = unchecked \ {other};
            e3: if (x[other])
              { if (self > other)
                { e4: x[self] = FALSE;
                  e5: await ~x[other];
                  goto e1;
                }
              }
            else { e6: await ~x[other]; }
          }
        }
      cs: skip;
      f: x[self] = FALSE
    }
  }
}

```