

```

(*****
--algorithm_TickTock_
  variable_b_ = 0;
  process_ (Tick_ = 0)
    {
      t0: while_ (TRUE)
        {
          await_b_ = 0;
          b_ := 1
        }
    }
  process_ (Tock_ = 1)
    {
      t1: while_ (TRUE)
        {
          await_b_ = 1;
          b_ := 0
        }
    }
}
*****)

```