

Processes *Tick* and *Tock*

```
process ( Tick = 0 )  
  { t0: while ( TRUE )  
    { await b = 0;  
      b := 1  
    }  
  }
```

```
process ( Tock = 1 )  
  { t1: while ( TRUE )  
    { await b = 1;  
      b := 0  
    }  
  }
```