IterativeRobot

<u>+kDefaultPeriod: double</u> -m_disabledInitialized: bool -m_autonomousInitialized: bool

-m_teleopInitialized: bool

-m_period: double

-m_mainLoopTimer: Timer

+StartCompetition(): void

+RobotInit(): void

+DisabledInit(): void

+AutonomousInit(): void

+TeleopInit(): void

+DisabledPeriodic(): void

+AutonomousPeriodic(): void

+TeleopPeriodic(): void

+DisabledContinuous(): void

+AutonomousContinuous(): void

+TeleopContinuous(): void

+SetPeriod(period: double): void

+GetPeriod(): double

+GetLoopsPerSec(): double

<<destroy>>-IterativeRobot()

<<create>>-IterativeRobot()

-NextPeriodReady(): bool



WsRobot6wdProto

#ap_rightStick: Joystick*
#ap_leftStick: Joystick*
#ap_robotDrive: RobotDrive*
#a_autoPeriodicLoops: UINT32
#a_disabledPeriodicLoops: UINT32
#a telePeriodicLoops: UINT32

<<create>>+WsRobot6wdProto(: void)

+RobotInit(: void): void

+DisabledInit(: void): void +AutonomousInit(: void): void

+TeleopInit(: void): void

+DisabledPeriodic(: void): void

+AutonomousPeriodic(: void): void

+TeleopPeriodic(: void): void

+DisabledContinuous(: void): void

+AutonomousContinuous(: void): void

+TeleopContinuous(: void): void

<<destroy>>+WsRobot6wdProto(: void)