



Back



Forward



Reload



Reset



Run



Step



Trace



Diagram



Inspect



Agenda



PDL

Focal Object: native-sim-application-1/locale-1/agent-1/task-agenda-1



- Roshambo 1 {native-sim-application-1}
 - GAMEROOM {locale-1}
 - Jill {agent-1}
 - Resources {resource-set-1}
 - Agenda {task-agenda-1}
 - Procedures {procedure-set-1}
 - Monitors {monitor-array-1}

Select Columns

Float

Task	Task ID	Monitor State	Task State	Resources
(practice roshambo)	task-2		ongoing	
(prime)	task-3		terminated	
(make game gesture)	task-4	satisfied	ongoing	(hand)
(gesture rock)	task-7		ongoing	
(terminate +this-task+ success >> nil)	task-8	unsatisfied	pending	
(terminate +this-task+ success >> nil)	task-5	unsatisfied	pending	

State PAUSED

Time 0

