

# SSR - Form Handling - Donate

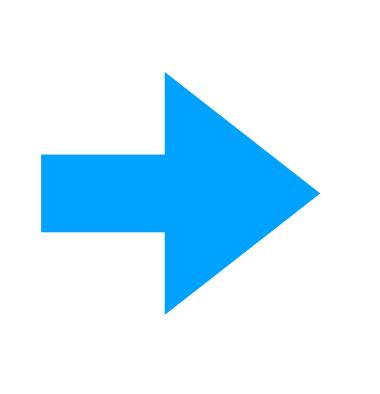
- With SSR engaged, we can incorporate form handling in a similar manner to conventional node applications (Hapi)
- i.e. the Form data can be 'Posted' to the server, and processed there.
- Specifically, this processing can include conventional cookie based session creation + tracking, replacing the store/local storage approach

- CSR (Client Side Rendering) approach
- Form button press is intercepted and handled in the browser
- Form data retrieved from the bound variables and sent to the API

```
async function donate() {
 if (selectedCandidate && amount && selectedMethod) {
   const candidate = currentCandidates.candidates.find(
      (candidate) => candidate._id === selectedCandidate
    );
   if (candidate) {
     const donation: Donation = {
       amount: amount,
       method: selectedMethod,
        candidate: selectedCandidate,
        lat: lat,
        lng: lng,
       donor: loggedInUser._id
     const success = await donationService.donate(donation, loggedInUser.token);
     if (!success) {
       message = "Donation not completed - some error occurred";
        return;
     if (donationEvent) donationEvent(donation);
     message = `Thanks! You donated ${amount} to ${candidate.firstName} ${candidate.lastName}`;
 } else {
   message = "Please select amount, method and candidate";
```

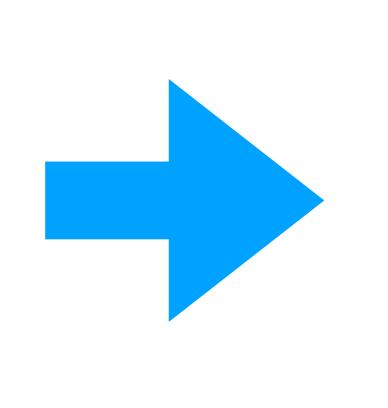
#### SSR Conversion: Client Side

- Switch to conventional HTTP POST.



#### SSR Conversion: Server Side

- Send form data to server to be processed



## Donation Action

```
export const actions = {
  donate: async ({ request, cookies }) => {
    const cookieStr = cookies.get("donation-user") as string;
   if (cookieStr) {
      const session = JSON.parse(cookieStr) as Session;
      if (session) {
        const form = await request.formData();
        const donation = {
          amount: form.get("amount") as unknown as number,
          method: form.get("method") as string,
          candidate: form.get("candidate") as string,
          lat: form.get("lat") as unknown as number,
          lng: form.get("lng") as unknown as number,
          donor: session._id
        const newDonation = await donationService.donate(donation, session.token);
        return newDonation;
```

- Request & Cookies passed as parameters
- Recover the session from the cookie
- Retrieve the form data
- Create a donation object
- Make the donation to the service
- Return the new donation

## Donation Action

```
Request & Cookies
export const actions = {
 donate: async ({ request, cookies }) => {
                                                                                passed as parameters
   const cookieStr = cookies.get("donation-user") as string;
   if (cookieStr) {
     const session = JSON.parse(cookieStr) as Session;

    Recover the session from

     if (session) {
                                                                               the cookie
       const form = await request.formData();
       const donation = \{
         amount: form.get("amount") as unknown as number,
                                                                               Retrieve the form data
         method: form.get("method") as string,
         candidate: form.get("candidate") as string,
         lat: form.get("lat") as unknown as number,
                                                                              Create a donation object
         lng: form.get("lng") as unknown as number,
         donor: session._id
                                                                               Make the donation to the
       const newDonation = await donationService.donate(donation, session.token);
       return newDonation;
                                                                                service
                                                                             - Return the new donation
```

# Progressive enhancement use:enhance

<DonateForm candidateList={currentCandidates.candidates} enhanceFn={handleDonationSuccess} {message} />

- use:enhance will emulate the browser-native behaviour, without the full-page reloads
- To the user the behaviour closely matches the responsiveness and interactivity of full client side form handling

## Progressive enhancement use:enhance

<DonateForm candidateList={currentCandidates.candidates} enhanceFn={handleDonationSuccess} {message} />

Receives
new
donation,
which we
use to
update client
side state

```
const handleDonationSuccess = () => {
  return async ({ result }: { result: ActionResult }) => {
    if (result.type === "success") {
        const donation = result.data as Donation;
        currentDonations.donations.push(donation);
        map.addMarker(donation.lat, donation.lng, "");
        map.moveTo(donation.lat, donation.lng);
        refreshDonationState(currentDonations.donations, currentCandidates.candidates);
        message = `Thanks! You donated ${donation.amount} to ${donation.candidate.firstName} ${donation.candidate.lastName}`;
    }
};
```

```
export const actions = {
 donate: async ({ request, cookies }) => {
   const cookieStr = cookies.get("donation-user") as string;
   if (cookieStr) {
     const session = JSON.parse(cookieStr) as Session;
     if (session) {
       const form = await request.formData();
       const donation = {
         amount: form.get("amount") as unknown as number,
         method: form.get("method") as string,
         candidate: form.get("candidate") as string,
         lat: form.get("lat") as unknown as number,
         lng: form.get("lng") as unknown as number,
         donor: session._id
       };
       const newDonation = await donationService.donate(donation, session.token);
       return newDonation;
```

- Server side: make donation
- Client side: update state with latest (single) donation



+page.server.ts

```
const handleDonationSuccess = () => {
    return async ({ result }: { result: ActionResult }) => {
        if (result.type === "success") {
            const donation = result.data as Donation;
            currentDonations.donations.push(donation);
            map.addMarker(donation.lat, donation.lng, "");
            map.moveTo(donation.lat, donation.lng);
            refreshDonationState(currentDonations.donations, currentCandidates.candidates);
            message = `Thanks! You donated ${donation.amount} to ${donation.candidate.firstNam} }
            }
        };
};
```

