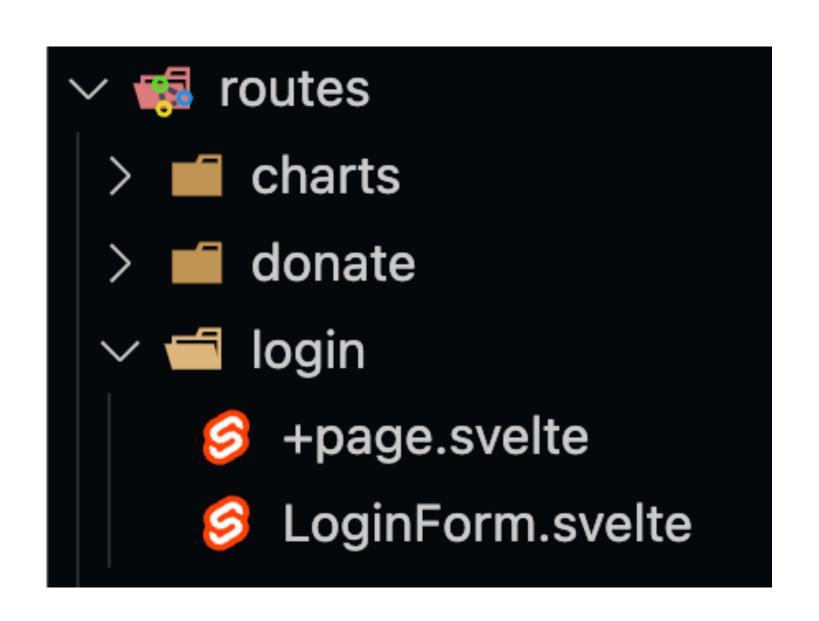


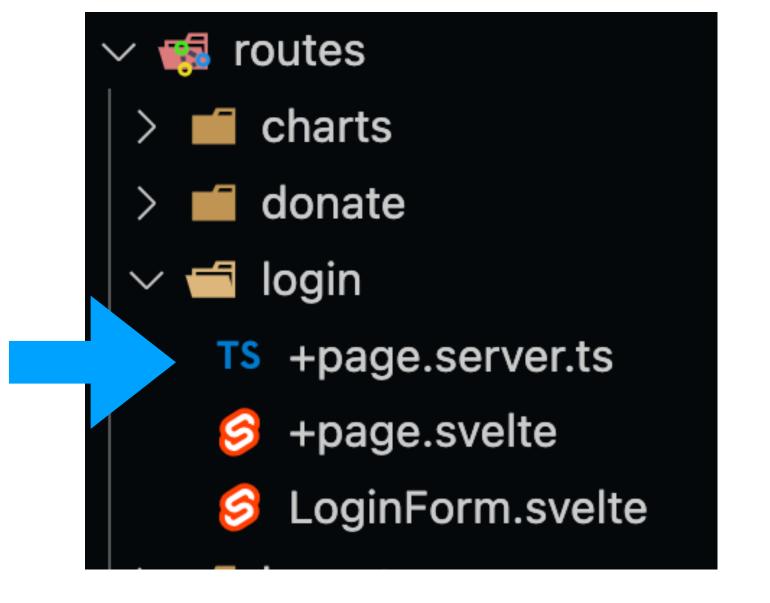
SSR - Form Handling - Authentication

- With SSR engaged, we can incorporate form handling in a similar manner to conventional node applications (Hapi)
- i.e. the Form data can be 'Posted' to the server, and processed there.
- Specifically, this processing can include conventional cookie based session creation + tracking, replacing the store/local storage approach

Server Page Component



- Place +page.server.ts module in the login route
- This will always run on the server



+page.server.ts

- Can export named function called actions
- Equivalent to Node/Hapi controller methods
- I.e. run on the server
- May be associated with route associated with a form (POST route)

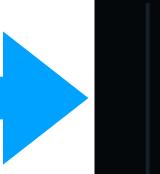
```
export const actions = {
  login: async () => {
  }
};
```

+page.svelte

- Instead of handling the login event locally (in the browser)...
- ... POST the request to the server

```
<form method="POST" action="?/login">
     <UserCredentials />
      <button class="button is-success is-fullwidth">Log In</button>
     </form>
```

- This will to routed to +page.server.ts
- Executing always on the server



```
export const actions = {
  login: async () => {
  }
};
```

login server: action

```
import { donationService } from "$lib/services/donation-service";
import { redirect } from "@sveltejs/kit";
export const actions = {
  login: async ({ request }) => {
   const form = await request.formData();
   const email = form.get("email") as string;
   const password = form.get("password") as string;
   if (email === "" || password === "") {
      throw redirect(307, "/");
    } else {
     console.log(`attemting to log in email: ${email} with password: ${password}`);
     const session = await donationService.login(email, password);
     console.log(session);
```

- Process the login form on the server
- Contact the database,
 verify user is valid +
 password matches.

login server: form data

```
import { donationService } from "$lib/services/donation-service";
import { redirect } from "@sveltejs/kit";
export const actions = {
  login: async ({ request }) => {
   const form = await request.formData();
   const email = form.get("email") as string;
    const password = form.get("password") as string;
   it (email === "" | password === "") {
     throw redirect(307, "/");
    } else {
     console.log(`attemting to log in email: ${email} with password: ${password}`);
     const session = await donationService.login(email, password);
     console.log(session);
```

Recover the form input fields

Invoke the login api,
 generating a session

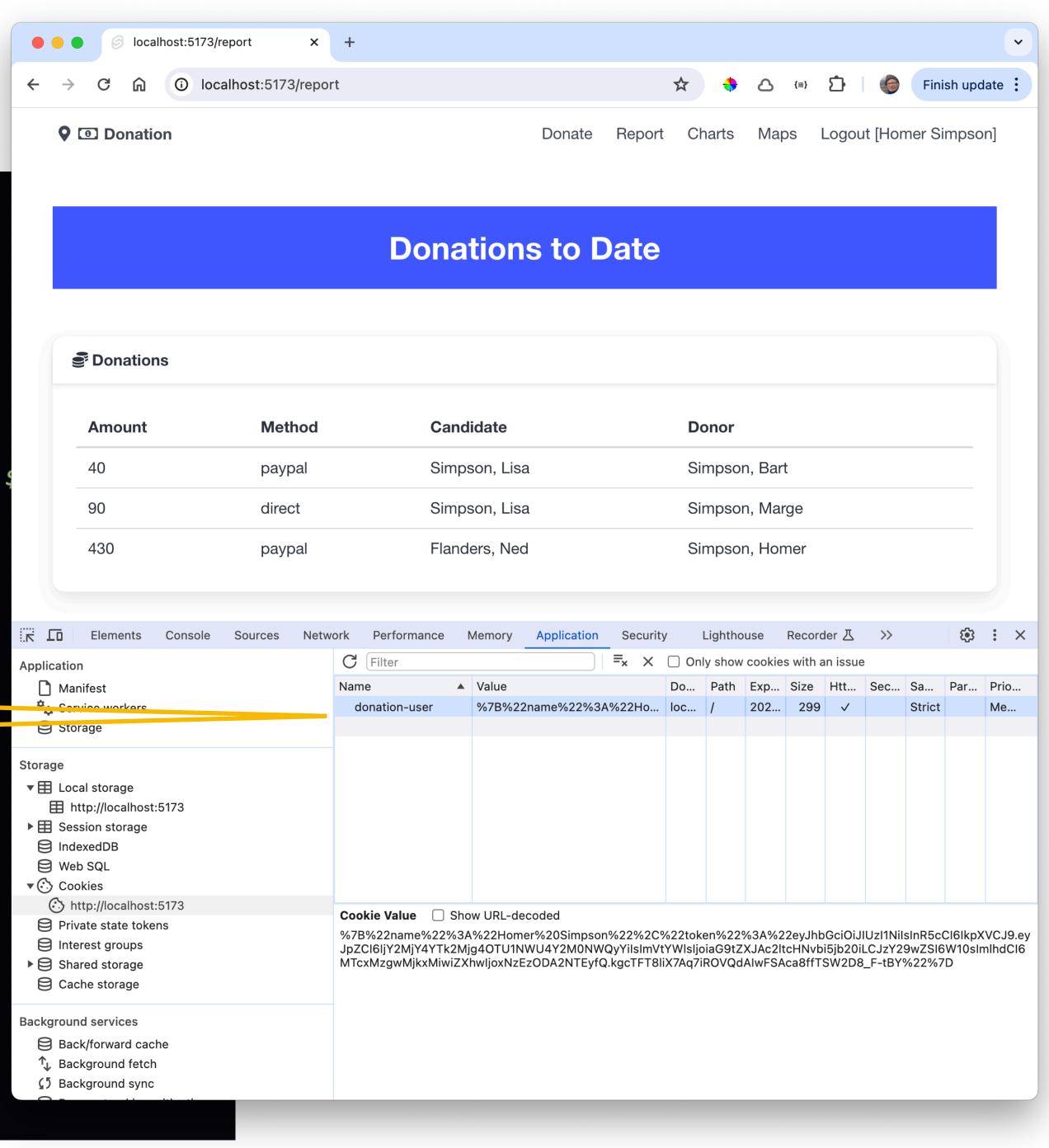
login server: cookies

```
export const actions = {
  login: async ({ request, cookies }) => {
    const form = await request.formData();
   const email = form.get("email") as string;
   const password = form.get("password") as string;
   if (email === "" || password ==== "") {
     throw redirect(307, "/");
   } else {
     console.log(`attemting to log in email: ${email} with password: ${password}`);
      const session = await donationService.login(email, password);
     if (session) {
        const userJson = JSON.stringify(session);
       cookies.set("donation-user", userJson, {
         path: "/",
         httpOnly: true,
         sameSite: "strict",
         secure: !dev,
         maxAge: 60 * 60 * 24 * 7 // one week
       });
       throw redirect(303, "/donate");
       else {
        throw redirect(307, "/");
```

- If a session was created (i.e. name/password valid)
 - Create a JSON version of the session
 - Create a cookie "donationuser" with this value
 - Reroute to "/donate"

login server: cookies

```
export const actions = {
  login: async ({ request, cookies }) => {
    const form = await request.formData();
    const email = form.get("email") as string;
    const password = form.get("password") as string;
    if (email === "" || password === "") {
      throw redirect(307, "/");
    } else {
      console.log(`attemting to log in email: ${email} with password:
      const session = await donationService.login(email, password);
      if (session) {
        const userJson = JSON.stringifv(session):
        cookies.set("donation-user", userJson, {
          path: "/",
          httpOnly: true,
          sameSite: "strict",
          secure: !dev,
          maxAge: 60 * 60 * 24 * 7 // one week
        });
        throw redirect(303, "/donate");
       else {
        throw redirect(307, "/");
};
```



```
routes

✓ 

    charts

   TS +page.server.ts
    +page.svelte

✓ 
donate

    TS +page.server.ts
    +page.svelte
   DonateForm.svelte

✓ ■ login

    Ts +page.server.ts
    +page.svelte
   LoginForm.svelte

✓ 

logout

    TS +page.server.ts
    +page.svelte

✓ 

maps

    TS +page.server.ts
   +page.svelte

✓ 

report

    TS +page.server.ts
    +page.svelte
  signup
  TS +layout.server.ts
  +layout.svelte
  +page.svelte
```

Convert all routes to SSR

- Each route has +page.server.ts:

```
import { donationService } from "$lib/services/donation-service";
import type { Session } from "$lib/types/donation-types";
import type { PageServerLoad } from "./$types";
export const load: PageServerLoad = async ({ cookies }) => {
  const cookieStr = cookies.get("donation-user") as string;
 if (cookieStr) {
   const session = JSON.parse(cookieStr) as Session;
    return {
     donations: await donationService.getDonations(session!)
    };
```

Convert all routes to SSR

- Load the cookie
- Recover the Session
- Access the API

```
import { donationService } from "$lib/services/donation-service";
import type { Session } from "$lib/types/donation-types";
import type { PageServerLoad } from ",/$types";
export const load: PageServerLoad = async ({ cookies }) => {
  const cookieStr = cookies.get("donation-user") as string;
    (cookieStr) {
    const session = JSON.parse(cookieStr) as Session;
    return {
      donations: await donationService.getDonations(session!)
```

layout.svelte

- Current version retrieves
 session from local storage
- Writes session tocurrentSession store

```
<script lang="ts">
  import { loggedInUser } from "$lib/runes.svelte";
  import { donationService } from "$lib/services/donation-service";
  import Heading from "$lib/ui/Heading.svelte";
  import Menu from "$lib/ui/Menu.svelte";
 import { onMount } from "svelte";
 onMount(async () => {
   await donationService.restoreSession();
 });
</script>
<div class="container">
  {#if loggedInUser.email}
   <Menu />
   <Heading />
 {/if}
 <slot />
</div>
```

```
async restoreSession() {
  const savedLoggedInUser = localStorage.donation;
  if (savedLoggedInUser) {
    const session = JSON.parse(savedLoggedInUser);
    loggedInUser.email = session.email;
    loggedInUser.name = session.name;
    loggedInUser.token = session.token;
    loggedInUser._id = session._id;
  }
  await this.refreshDonationInfo();
},
```



 We are no longer using local storage so this will have to change

layout.server.ts

- Always runs on the server
- Has access to cookies interface

```
import type { Session } from "$lib/types/donation-types";
import type { LayoutServerLoad } from "./$ty

export const load: LayoutServerLoad = ({ cookies }) => {
  const cookieStr = cookies.get("donation-user") as string;
  if (cookieStr) {
    const session = JSON.parse(cookieStr) as Session;
    return {
       session: session
    };
  }
};
```

- Retrieve the cookie & return contents as session to the client

layout.svelte

```
<script lang="ts">
  import Heading from "$lib/ui/Heading.svelte";
  import Menu from "$lib/ui/Menu.svelte";
  import { loggedInUser } from "$lib/runes.svelte";
  export let data: any;
  if (data.session) {
    loggedInUser.email = data.session.email;
    loggedInUser.name = data.session.name;
    loggedInUser.token = data.session.token;
    loggedInUser._id = data.session._id;
   else {
    loggedInUser.email = "";
    loggedInUser.name = "";
    loggedInUser.token = "";
    loggedInUser._id = "";
</script>
<div class="container">
  {#if loggedInUser.token}
    <Menu />
    <Heading />
  {/if}
  <slot />
</div>
```

layout.server.ts

```
import type { Session } from "$lib/types/donation-types";
import type { LayoutServerLoad } from "./$types";

export const load: LayoutServerLoad = ({ cookies }) => {
   const cookieStr = cookies.get("donation-user") as string;
   if (cookieStr) {
     const session = JSON.parse(cookieStr) as Session;
     return {
        session: session
     };
   }
};
```

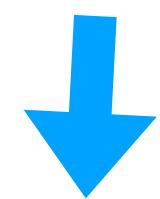
- Read the cookie in a session object in the server

- Pass to the client side, and write the session into the loggedInUser rune

- Recompute local state using donations/candidates retrieved from server

```
<script lang="ts">
  import { curentDataSets } from "
                                     ib/runes.svelte";
 // @ts-ignore
  import Chart from "svelte-frappe
                                     arts";
  import Card from "$lib/ui/Card.s
                                     te";
  import type { PageProps } from "
                                     types";
                                        $\f\$!ib/services/donation-utils";
  import { refreshDonationState 
  let { data }: PageProps = $props();
  refreshDonationState(data.donations, data.candidates);
</script>
<div class="columns">
  <div class="column">
    <Card title="Donations By Method">
     <Chart data={curentDataSets.donationsByMethod} type="bar" />
   </Card>
 </div>
 <div class="column has-text-centered">
   <Card title="Donations By Method">
      <Chart data={curentDataSets.donationsByCandidate} type="pie" />
   </Card>
 </div>
</div>
```

- Recover the session
- Request the donations/candidates
- Return to +page.svelte



+layout.server.ts

- Recover the session
- Pass session to the view

- Recover the session from the "parent"
- The parent (on the server) is the layout.server.ts

```
import { donationService } from "$lib/services/donation-service";
import type { PageServerLoad } from "./$types";

export const load: PageServerLoad = async ({ parent }) => {
   const { session } = await parent();
   if (session) {
     return {
        donations: await donationService.getDonations(session.token),
        candidates: await donationService.getCandidates(session.token)
     };
   }
};
```

1@routes/charts/+page.server.ts

+layout.server.ts

```
import type { Session } from "$lib/types/donation-types";
import type { LayoutServerLoad } from "./$types";

export const load: LayoutServerLoad = ({ cookies }) => {
   const cookieStr = cookies.get("donation-user") as string;
   if (cookieStr) {
     const session = JSON.parse(cookieStr) as Session;
     return {
        session: session
     };
   }
};
```

- +page.server no longer responsible for reading cookie
- This is carried out in +layout.server.ts

```
Service } from "$lib/services/donation-service";
import { donat;
              eByCandidate, generateByMethod } from "$lib/services/donation-utils";
import { gener
import type {
              geServerLoad } from "./$types";
const { session } = await parent();
 if (session) {
   const donations = await donationService.getDonations(session);
   const candidates = await donationService.getCandidates(session);
   return {
     byMethod: generateByMethod(donations),
     byCandidate: generateByCandidate(donations, candidates)
   };
```

17routes/charts/+page.server.ts

