**Scroll Quest()**  
Reference resolution: 1280x720  
  
Key:  
[Native X, Native Y](Red, Green, Blue)🡨clickPoint  
**%X.XXXXXXX, %Y.YYYYYYYY**

!test.png

Look for the Sub quest logo, if it is not present open sub quest:  
[19,309](255, 174, 0)🡨

or  
[20, 316] ](255, 174, 0)

Click Bag:  
[986, 26]🡨

Click Potions tab:  
[1112, 123]🡨

Click item:  
item 1  
[731, 225]🡨  
item 2  
[838, 225] 🡨  
item 3  
[955, 225] 🡨  
item4  
[1074, 225] 🡨  
item 5  
[1196, 225] 🡨  
item 6  
[731, 350] 🡨  
item 7  
[838, 350] 🡨  
item 8  
[955, 350] 🡨  
item9  
[1074, 350] 🡨  
item 10  
[1196, 350] 🡨

Look for red “0” indicating no more scroll quests available:  
[1011, 224](255, 152, 176)

If red “0” is found then click:  
[729, 408]-reset  
[755, 494]-reset ok

Click Fulfill Request:  
[1154, 668] 🡨

Click OK:  
[758, 492] 🡨

~~Look for Start Quest:~~  added this to quest helper. ~~[712, 603](255,255,255)   
[701, 607](49, 85, 127) 🡨~~

Look for wifi logo to verify combat screen is up.  
wifi.png  
[10,709](79, 136, 42)  
**0.78125, 98.47222222222222**

Click the Main quest button when the text is detected.

\*Native X , Y and RGB values were determined using the attached PSD.  
\*%X and %Y are determined by take the native value and dividing it by the respective resolution, the results are multiplied by 100.

