\stoptext

Kod grafik berwarna (elips pada bahagian dalam anak bulan): $\definecolor[b][c=1,m=1.0,y=0,k=0]$ $\left[c=0,m=.95,y=1,k=0\right]$ $\definecolor[k][c=0,m=.09,y=1,k=0]$ \starttext \startMPcode picture WarnaE; WarnaE := image (picture Jalur; Jalur := image (fill fullsquare xysized (14,1) shifted (14,-0) withcolor \MPcolor{m}; picture cp; cp := currentpicture; def copy = addto currentpicture also cp enddef; copy yscaled 8 shifted (-14,-3.5) withcolor \MPcolor{b}; copy shifted (0,-1) withcolor white; copy shifted (0,-2) withcolor \MPcolor{m}; copy shifted (0,-3) withcolor white; copy shifted (0,-4) withcolor $\MPcolor\{m\}$; copy shifted (0,-5) withcolor white; copy shifted (0,-6) withcolor \MPcolor{m}; copy shifted (0,-7) withcolor white; copy xscaled 2 shifted (-21,- 8) withcolor \MPcolor{m}; copy xscaled 2 shifted (-21,- 9) withcolor white; copy xscaled 2 shifted (-21,-10) withcolor \MPcolor{m}; copy xscaled 2 shifted (-21,-11) withcolor white; copy xscaled 2 shifted (-21,-12) withcolor \MPcolor{m}; copy xscaled 2 shifted (-21,-13) withcolor white; draw fullsquare xyscaled (28,14) shifted (7,-6.5);) xyscaled 1cm; draw Jalur withpen pencircle scaled 0; path Bulan; Bulan := fullcircle scaled 2; fill Bulan xyscaled 3.0cm shifted (-1.25cm,-3.5cm) withcolor \MPcolor{k}; fill Bulan xyscaled (2.8cm,2.6cm) shifted (- .45cm,-3.5cm) withcolor \MPcolor{b}; picture Bintang; Bintang := image (a = 1.00cm; b = 2.50cm; z01 = -z15 = (a, 0); -z08 = z22 = (0, -b); c = 2.44cm; d = .56cm; z02 = -z16 = (c, d); -z14 = z28 = (c, -d); e = .90cm; f = .43cm; z03 = -z17 = (e, f); -z13 = z27 = (e, -f);g = 1.96cm; h = 1.56cm; z04 = -z18 = (g, h); -z12 = z26 = (g, -h); i = .62cm; j = .78cm; z05 = -z19 = (i, j); -z11 = z25 = (i, -j);k = 1.09cm; l = 2.25cm; z06 = -z20 = (k, 1); -z10 = z24 = (k, -1); m = .22cm; n = .98cm; z07 = -z21 = (m, n); -z09 = z23 = (m, -n);fill z01--z02--z03--z04--z05--z06--z07--z08--z09--z10--z11--z12--z13 -z14-z15-z16-z17-z18-z19-z20-z21-z22-z23-z24-z25-z26--z27--z28--cycle withcolor \MPcolor{k};) shifted (1.75cm,-3.5cm); draw Bintang;) scaled .75; draw WarnaE; \stopMPcode