

Russell Ackoff. Interactive Planning

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INTRODUCTION

- Methodology derived by Russel L. Ackoff (1981)
- Future depends on what actions and events it realizes in the present, aiming towards an ideal future
- Design a desirable present → approximate as good as possible
- Incorporates interdependence of problems into planning
- Based on the ideal of the "Interactivist"

DELIMITATION - REACTIVE PLANNING

- Tactically oriented and bottom-up approach
- Identify deficiencies in an organization and eliminate or reduce these one by one
- Two **problems** arise:
 - "When one gets rid of what one does not want,
 one does not necessarily get what one does want,
 and may get something much worse." [Ackoff, 2001]



Quelle: https://www.canetoadsinoz.com/invasion.html

 Problems viewed in isolation, even though function of organization is based on interaction of parts (System Thinking)

DELIMITATION - PREACTIVE PLANNING

- Strategically oriented and top-down approach
- Predicting possible futures → control impact of the future on the organization
- Problem:
 - Predictions about the future are rarely correct
 - Plans formulated are based on incorrect assumptions

DELIMITATION – OTHER APPROACHES

- Represent extremes of a temporal orientation of planning
- Inactivists → maintain the status quo

Interactivists

- neither in the past, nor want to accept their future
- Interactive Planning based on this ideal

THREE PRINCIPLES

The Participative Principle



The Principle of Continuity

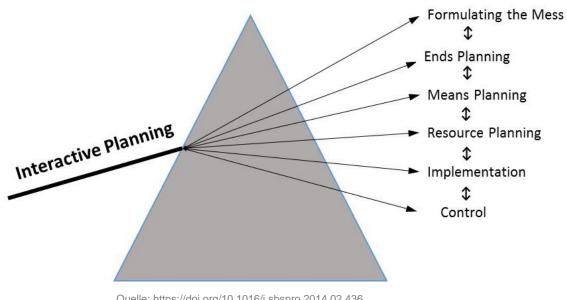


- The Holistic Principle
 - Coordination
 - Integration



PHASES

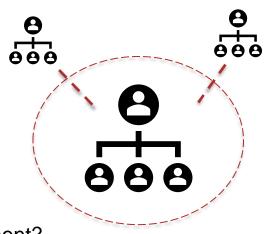
- Idealization
 - Formulating the Mess
 - **Ends Planning**
- 2. Realization
 - Means Planning
 - Resource Planning
 - Design of Implementation
 - Design of Controls



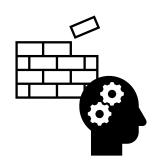
Quelle: https://doi.org/10.1016/j.sbspro.2014.02.436

- Mess = multiple, interacting threats the organization will face in the future
- Goal: Find the reasons for the organization's potential decline
- Sub activities:
 - System Analysis
 - Obstruction Analysis
 - Reference Projections
 - Reference Scenario

- System Analysis: Questions
 - What business or business is the organization in?
 - What are the principal stylistic preferences of management?
 - How has the organization performed in the past and how is it performing now?
 - Who are the organizations' stakeholders?
 - Who are the organizations' competitors?
 - What laws and governmental regulations affect the organization and how?



- Obstruction Analysis: Typology
 - Conflicts within individuals who are part of the organization
 - Conflicts between such individuals
 - Conflicts between units at the same level of the organization
 - Conflicts within the organization as a whole
 - Conflicts between the organization and external groups



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ENDS PLANNING

- Design what the organization would like to be at the present time
- Identifying discrepancies between
 Reference Scenario ←→ Desired Present
- Ends = Goals to be achieved towards the ideal of the organization
- For this purpose: Idealized Design

Digression

IDEALIZED DESIGN

"Gentleman, the telephone system of the United States was **destroyed** last night."

- Vice President of Bell Labs, 1951 (according to [Ackoff, 2006])

- Assumption: organization was destroyed last night, but its environment in which it was embedded remains intact
- Design to replace right now

- Two constrains and one prerequisite:
 - Technological Feasibility
 - Operational Viability
 - Learning and Adaptation



It is neither perfect nor utopian. The design produced should be that of the best ideal-seeking system of which its designers can currently conceive.

(They may, and probably will, be able to conceive of a better one later.)



- [Ackoff, 2001]

- Three parts:
 - 1. Formulation of a mission statement
 - 2. Specification of characteristics the organization should possess
 - 3. **Design** of an organization with these characteristics

MISSION STATEMENT

1

- Reason for the organization's existence
- Ways to be effective and unique as an organization
- Uniting all of its stakeholders under a common purpose, explicitly including non-executive employees
- Exciting, challenging and inspiring
- Definition of what environment (business) the organization wants to be in

MISSION STATEMENT

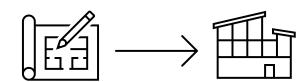
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If a mission statement cannot be used in evaluating an organization's performance, it is hollow, at best a piece of propaganda.



- [Ackoff, 2001]

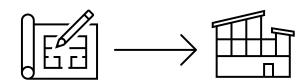
SPECIFICATION AND DESIGN



- Specification: properties envisioned in the idealized organization (what)
- Design: instruction set for realization (how)
- Variety of potential aspects, areas and topics to be included in the specification (and thus the design):
 - Markets:

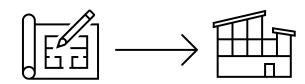
What kinds of users of its output does the organization desire? How should they be approached? Who would the competitors be?

SPECIFICATION AND DESIGN



- Aspects, areas and topics to be included in the specification:
 - Services:
 What services should the organization provide?
 How should the quality of the services provided be assured?
 - Organization:
 What functions must the organization perform in order to produce the outputs it desires to produce?
 What organizational units should be created and how should these be related?
 - Facilities and Equipment

SPECIFICATION AND DESIGN



- Aspects, areas and topics to be included in the specification:
 - Management:
 How many levels of management should the organization have?
 What authority and responsibilities should be assigned to managers?
 How should non-managerial personnel be involved in management processes?
 How should managers be evaluated?
 - Personnel:
 How should personnel be recruited, hired, trained, educated,...?
 Who should be responsible for monitoring quality of work life?
 - External Affairs and Relations

- Result is a product of the planning group
 - → Decisions should always be made by **consensus** of the group



 Completed draft available for review, comment, and critique to as many stakeholders as possible



- → Who are **not involved** in the development process
- New input should always be incorporated into the design
 - → Continuous improvement of the design



MEANS PLANNING



- Development of means to close/reduce gaps identified before
- Correlation of the Reference Scenario and Idealized Design
- Courses of action, projects, programs, and new policies driving the organization closer to the ideal
- Problems handled by either resolving, solving or absolving
- Several alternative solutions to be discussed
 - prioritized and selected by means of questioning, experiments, models or simulations

RESOURCE PLANNING

- Means considered in the context of economic aspects
 - What and how many resources are needed to implement the Means?
 Where are they needed?
 - When will the resources be needed and how much will be available?
 - What should happen in the event of a shortage or surplus of resources?
- Categories of resources for planning:
 - → inputs, facilities and equipment, personnel, money, and data

DESIGN OF IMPLEMENTATION AND DESIGN OF CONTROL

- "Determining who is to do what, when and where" [Ackoff, 2001]
- Planning and executing the previously developed Means
 - Translated into set of instructions and schedules
- Control and monitoring instance
 - Criteria are identified and selected that allow evaluation of the success

EXECUTION



All outputs are subject to subsequent revision. Plans are treated as, at best, still photographs taken from a motion picture.



- [Ackoff, 2001]

APPLICATION

- According to Ackoff there are over 300 practical applications of IP
- Contrary to Haftor's findings of only a few published, academic case studies
 - E.g. "Implementation Of Interactive Planning" (2011) or "Applications of Interactive Planning Methodology" (2007)
- Chowdhury, 2015:
 Develop a child protection framework for a non-governmental organization (NGO) in India

CRITIQUE

- Contradiction:
 - "Formulating the Mess" is process of **holistic** thinking that conceives organizations as **integrated** systems, **BUT** understands this system only through its **analysis**
- Two key issues [Haftor, 2001]:
 - Lack of identification and challenging of existing power structures
 - Not all stakeholders actually get the opportunity to participate
- Ackoff defends his method

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THANK YOU!

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Complex Systems and Co-Operative Action