



Wyatt Walsh

✉ wyattowalsh@gmail.com 📞 (209) 602-2545 📍 Berkeley, California [in linkedin.com/in/wyattowalsh](https://www.linkedin.com/in/wyattowalsh) github.com/wyattowalsh





Education 🎓

BS | Industrial Engineering and Operations Research
High School Diploma

 **Berkeley UC Berkeley** | August 2021
 **The Hotchkiss School** | May 2014


Experience 🏢


Decentralized Application Architect and Engineer

- Organizational point person for protocol user interface (front-end) operations, implementation, validation, and deployment
- Leveraged agile project management methods  **JIRA** to ensure maximally synergetic support of junior developers
- Utilized skills across the Web3 development spectra including:  **Typescript**  **React**  **Redux**, testing processes, and integrations



 **Stealth NFT DeFi DAO** | March 2022 - July 2022


Founder

- Learned and applied frontend/backend web development principles to build the [SandLabs.co](https://sandlabs.co) web application  **React**
- Successfully secured Web3 grant funding from the Ocean Protocol to pursue projects within the **BlockchainxData** domain
- Partnered with cofounders from Duke to explore more complicated subdomains and realize higher entrepreneurial value


 **SandLabs** | June 2021 - Present


Demand Forecasting

- Impacted numerous organizational divisions by using data science and analytics to improve demand forecasts by 5%-25%
- Instigated organizational change by formally presenting feasible action items for improving forecasts to company leaders
- Quickly processed 5+ years of time series data using relational databases  **MySQL** and distributed computing  **APACHESPAK**

 **Gap Inc.** | January 2020 - May 2020


Course Staff — Data 8: Foundations of Data Science

- Facilitated student development as a course staff tutor for the largest in-person data science course of 1600+ students
- Invigorated student interests with 75+ lectures on varying topics in statistics, programming, and analytics  **PYTHON**
- Ensured course operations by hosting office hours, proctoring exams, grading assignments, and working with other staff

 **UC Berkeley** | January 2019 - December 2019


Intern

- Maximized future equity and fairness among franchisees by developing a franchise territory designation model
- Developed and extracted useful and necessary data for modeling by digitizing all currently existing franchise territories

 **The Bar Method** | June 2015 - August 2015

Cofounder

- Learned some benefits of failure by bootstrapping a hardware startup from prototype creation through investor pitches
- After 20+ iterations created the first cellular operable drone complete with augmented reality and a 360° capture system





 **Bot Systems** | October 2014 - June 2015

Personal Projects 📁

Private High Frequency Algorithmic Cryptocurrency Trader



- Utilize open-source frameworks with personally developed trading algorithms for a variety of cryptos across multiple exchanges
- Deep learning methodologies utilized for forecasting and quasi-quantum algorithms used for portfolio optimization


Fully Automated Data Pipeline Using Free, Cloud-Based Solutions

- Facilitated other's sports-analytics data projects by creating the most robust, open-source, NBA-related database  **SQLITE**
- Ensured \$0 capital overhead requirements by using free cloud computing  **GITHUB ACTIONS** and dataset tools  **KAGGLE**
- Enabled better testing, deployment, and expansion by using containerizing Python scripts as pipeline segments  **DOCKER**

[k kaggle.com/wyattowalsh/basketball](https://kaggle.com/wyattowalsh/basketball)


Machine Learning for NBA Game Attendance Prediction

- Optimized NBA stadium stakeholder's decision making by building a Python-based game attendance prediction tool
- Refined modeling with 10+ regression experiments resulting in a best error of 5% average stadium capacity  **SCIKITLEARN**  **R**

 github.com/wyattowalsh/NBA-attendance-prediction

Regularized Linear Regression Deep Dive

- Published 3 articles in *Towards Data Science* after a thorough investigation into underlying model optimization mathematics
- Open-sourced all project implementations, including Pathwise Coordinate Descent optimization and cross-validation  **NUMPY**

 github.com/wyattowalsh/regularized-regression-from-scratch

Technical Skills </>

Programming Languages 📝

Python, SQL, R, Java, Matlab, HTML, CSS, Javascript, Typescript

Data 📊

Collection 📦
• Web scraping
• APIs (REST)
• Databases

Visualization 📈
• Reporting
• Dashboards

Processing ⚙️
• Pandas
• Spark
• Multiprocessing
• Kubernetes

Modeling 🧠
• ML
• NLP / CV
• Forecasting
• Simulation

Deployment 🚀
• MLOps
• Airflow
• Flask
• Cloud

Cloud Technologies ☁️

Platforms (AWS, GCP, Azure), CI/CD (GH Actions, Travis CI)

Workflow ⚙️ Git, Linux, Shell Scripting, Virtual Environments, Virtual Machines, Jupyter Notebooks, Docker, Kubernetes, Testing

Optimization Tools ⚙️

AMPL, IBM CPLEX, Gurobi, PuLP, Metaheuristics, Reinforcement Learning

Miscellaneous 🛠️

3D Modeling (Autodesk  **SolidWorks**), Microsoft Office Suite, Advanced Typesetting, Web Development

Certificates 🏆

- IBM Data Science Professional Certificate**

IBM | 02-2021

Publications 📖

Towards Data Science

- [Basics of Linear Regression Modeling and Ordinary Least Squares \(OLS\)](#)
- [Using Ridge Regression to Overcome Drawbacks of Ordinary Least Squares \(OLS\)](#)
- [Implementing Pathwise Coordinate Descent For The Lasso and The Elastic Net In Python Using NumPy](#)