XAVIER GROLEAU

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EDUCATION

University de Sherbrooke Génie informatique (programme coop)

2017 - 2021 Sherbrooke, Qc

Sherbrooke, Qc

CÉGEP de Sherbrooke Sciences de la nature

2015 - 2017

EXPERIENCE

Artificial intelligence intern

September 2020 - Present

Sherbrooke, Qc

University of Sherbrooke
— Developed multiple machine learning algorithm using Keras and TensorFlow

Gave presentations on campus IoT software developer

Jan 2020 - Apr 2020

Quebec, Qc

Genetec

Developed a web service in C# for IoT device management interfacing with docker and Azure

- Developed a web application using TypeScript, React and Redux
- Developed a daemon on an embedded linux device in Erlang
- Offered support for the QA team to assure high fault tolerence
- Developed under Kanban methodologies Embedded developer

May 2019 - Dec 2018

Sherbrooke, Qc

Hop-Child Technologies

Developed embedded systems in C

- Developed web applications using TypeScript, Angular and ExpressIs
- Developed a product used by people with autism spectrum disorder
- Participated in decision making of a small business **DevOps intern**

Sep 2018 - Dec 2018

Quebec, Qc

Optel Group
— Developed a fullstack application in JavaScript and Python using React and Django

- Managed a PostgreSQL database and it's backups
- Deployed containerized applications using Docker and Kubernetes in the cloud
- Reduced downtime on micro-services updates
- Developed under Scrum methodologies

PROJECTS

Project SwarmUS

May 2020 - Present

- Developed an swarm robotic solution for mapping applications (SLAM)
- Developed embedded C++ modules with ROS integration
- Developed on a custom language using a virtual machine on an embedded ARM MCU

Sep 2019 - Jan 2020

- The machine, Engineering games Developed a robotic system in four months that can complete a complex problem
 - Worked in a multidisciplinairy environment
 - Write engineering reports in LaTeX

Jan 2019 - May 2019

- Wearable Developed a wearable prototype on an FPGA Developed a web server on an ARM processor in C
 - Developed a web interface showing the data from the wearable using Angular in TypeScript

SCHOOL IMPLICATION

Computer engineering representative of the 63th promotion — Organised events with the members of the promotions

Jan 2018 - May 2018

- Ordered and sold promotional objects
- Communicated with the committees and the students

TECHNICAL SKILLS

Languages: C/C++, Pvthon, C#, Rust, HTML, CSS, SQL

Frameworks: React, Angular, Node.js, Flask, Django, PyTest, GoogleTest, Jest

Developer Tools: Git, Docker, Google Cloud Platform, Emacs, Vim, VS Code, Visual Studio, IntelliJ, Eclipse

Libraries: TensorFlow, Keras, NumPy, Pandas, Matplotlib