More sorting

CS 5006-7: Algorithms, C and Systems

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- Radix Sort
- 5 Summary of Sorts
- 6 Looking at Sorting

Section 1

Review of Sorts we've seen

Sorts we've seen

- Insertion Sort
- Mergesort
- Bubble Sort
- Heapsort
- Quicksort

Takeaways

- Comparison sorts can never do better than $n \lg n$
- Other sorts can do n
- Sorting is important
- Sorting usually helps make other problems easier

Comparison Sorts

All of these sorts require comparing two elements.

In fact, with these sorts, you can't sort the input without comparing *every* element with at least one other element.

Today, we're going to look at sorts that aren't comparing two elements directly, but doing something a little different.

Comparison Sorts

- Can't do better than $O(n \lg n)$.
- Why?

When we start to sort, we ask (and answer!) a few questions:

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Replace a hardcoded < or > with a *function* that compares a and b

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10		

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Takeaway: For small inputs, it kinda doesn't matter what sort you choosedo whatever's easiest or satisfies other constraints. But the bigger the input is, the more it matters.

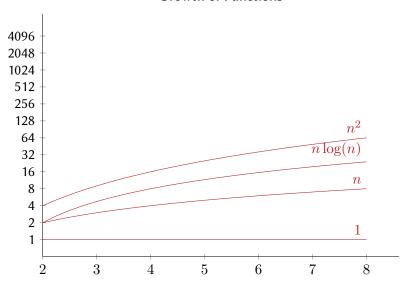
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But what would be even better? O(n)!!

Growth of Functions



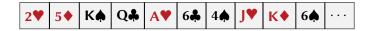
Section 2

Bucket Sort

I have a bunch of playing cards to sort.

I want them sorted numerically ascending, and suits in the order $\P \spadesuit \clubsuit \spadesuit$

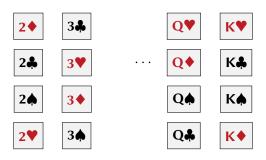
How do I do it?



One approach:

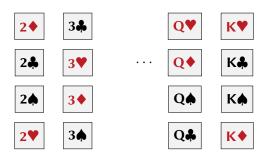


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- Sort each pile by suit.

Sorting cards

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Bucket Sort: The Algorithm

This is a type of sorting called **bucket sort**. For input A with n elements:

- lacksquare For each element in A, put it into the correct bucket B
- For each bucket B, use insertion sort to sort the items in the bucket.
- Concatenate the lists, starting with B[0], B[1], ...B[n-1]

Bucket Sort: Analysis

Every step of the algorithm is n in worst case, except for the insertion sort line.

Let n_i be the number of elements in bucket B[i].

Expected time to sort the elements in B[i] is $E[O(n_i^2)]$.

This can be re-written: the time to sort the element is $B[i] = O(E[n_i^2])$

The time to sort all the elements in all of the buckets is:

$$\sum_{i=0}^{n-1} = O(E[n_i^2]) \Rightarrow O\left(\sum_{i=0}^{n-1} E[n_i^2]\right)$$

Bucket Sort: Analysis (cont.)

How do we evaluate
$$\sum_{i=0}^{n-1} E[n_i^2]$$
?

Well, we need to use what we know about the distribution of the elements into the buckets.

Let's assume we have n elements and n buckets. The probability p that an element falls into a given bucket B[i] is 1/n.

This probability follows the binomial distribution, so we know:

$$\label{eq:mean:energy} \text{Mean: } E[n_i] = np = 1$$

$$\text{Variance: } Var[n_i] = np(1-p) = 1 - 1/n$$

Bucket Sort: Analysis (cont.)

Using Mean and Variance from the previous slide:

$$E[n_i^2] = Var(n_i) + E^2[n_i]$$

= 1 - 1/n + 1²
= 2 - 1/n
= $\Theta(1)$

Now, let's plug this into the earlier summation:

$$\sum_{i=0}^{n-1} E[n_i^2] = \sum_{i=0}^{n-1} \Theta(1)$$

$$\Rightarrow O(n)$$

This shows that the insertion sort step is O(n). Therefore, all steps of the algorithm are O(n), which makes the entire algorithm O(n).

Bucket Sort: How does it compare?

- Performance will depend on how many buckets you have, compared to the number of inputs.
- If your bucketing can get the problem small enough, it doesn't matter what sort you use in each bucket.
- A good approach to start dealing with stream data— when you keep getting more input and don't know when it'll end.

Section 3

Counting Sort

Counting sort

Overview:

- Take a collection of items for input
- Create a new array, counts and initialize it to 0s.
- Go through the input array, and count up the number of each item.
- Go through the counts array and modify it by setting each element to it's value plus it's previous value.
- Use the counts to fill the output array in sorted order.

0 1 2 3 4 5 6 7 8 2 3 4 1 2 1 4 5 2

0	•	_	_	•	•	•	•	_
2	3	4	1	2	1	4	5	2

Counts:

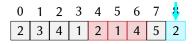
Counts:

$$\mathtt{cts}\hspace{.05em}[i] \hspace{.1em} = \hspace{.1em} \mathtt{cts}\hspace{.05em}[i] \hspace{.1em} + \hspace{.1em} \mathtt{cts}\hspace{.05em}[i-1]$$

Counts:

Start at the end of the array

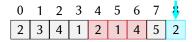
Input array:



Counts:

Look at the value of the element

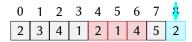
Input array:



Counts:

Find the value in the counts array

Input array:



Counts:

Use that to determine which index of the output array that element goes into

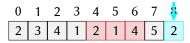
Input array:



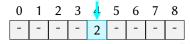
Counts:

Put the element into the output array.

Input array:

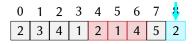


Counts:



Reduce the counts array element.

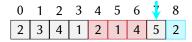
Input array:



Counts:

While there are more elements in the array, repeat.

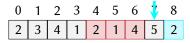
Input array:



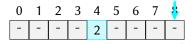
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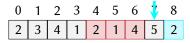


Counts:

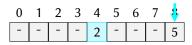


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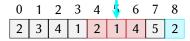
Dealing with element 6

Input array:

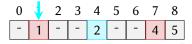
Counts:

Dealing with element 5

Input array:

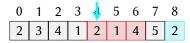


Counts:



Dealing with element 4

Input array:

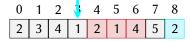


Counts:

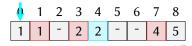


Dealing with element 3

Input array:

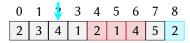


Counts:

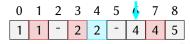


Dealing with element 2

Input array:

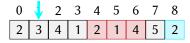


Counts:

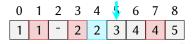


Dealing with element 1

Input array:

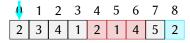


Counts:

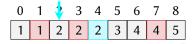


Dealing with element 0

Input array:



Counts:

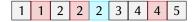


The Final Sorted Array

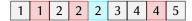
Input array:

Counts:

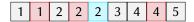
1 1 2 2 2 3 4 4 5



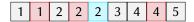
■ It's sorted!



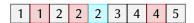
- It's sorted!
- It's stable!



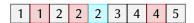
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- What are some drawbacks?

Counting Sort Analysis

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- $\blacksquare \Rightarrow O(k+n)$

Section 4

Radix Sort

RAY-dix, because even though Radix Sort is rad, we don't call it rad.

Let's sort some big numbers

314	
100	
193	
933	
721	
709	
428	
591	
222	

Using a stable sort:

Sort by the least significant digit (right-most digit)

Using a stable sort:

Sort by the next least sig digit (middle)

314	100
100	721
193	591
933	222
721 -	
709	933
428	314
591	428
222	709

Using a stable sort:

Finally, sort by the most significant digit (leftmost digit)

314	100	100
100	721	709
193	591	314
933	222	721
721 -		
709	933	428
428	314	933
591	428	591
222	709	193

Using a stable sort:

314	100	100	100
100	721	709	193
193	591	314	222
933	222	721	314
721 —		→ 222 	
709	933	428	591
428	314	933	709
591	428	591	721
222	709	193	993

Radix Sort Summary

- We take *d* passes through the input array, where *d* is the number of digits we're sorting on!
- Commonly used to sort things like dates with year, month and day.

Section 5

Summary of Sorts

Sorts we've seen

- Insertion Sort
- Mergesort
- Bubble Sort
- Heapsort
- Quicksort
- Bucket Sort
- Counting Sort
- Radix Sort

Insertion Sort

- For each item in a list, put it in the right place earlier in the list, moving elements up as needed.
- Sort the list from left to right such that the left side is always sorted.
- Good for small lists; not good for large lists

Mergesort

- Split the input list in half; sort each half; combine the halves.
- Intro to divide and conquer

Bubble Sort

■ Go through the list *n* times, comparing the first element to the next, swapping if needed, "bubbling" the largest element up to the end of the list with each iteration.

Heapsort

- Put all the elements in a heap, which ensures the biggest (or smallest) element is at the top of the tree. Remove the root, re-heapify the rest of the tree, and keep doing this. The elements are pulled off in sorted order.
- Sorts in place
- Running time $O(n \lg n)$

Quicksort

- Partition the list around a smartly chosen pivot, then sort the list on each side of the pivot.
- Generally does well on a randomly ordered input, but does poorly on a nearly sorted input.
- Introduced the idea of randomization, both for shuffling the input and choosing the pivot.

Bucket Sort

- Go through the input list, and put each element into an appropriate bucket. Sort each bucket.
- Good if you know the input values are about evenly distributed among the buckets you have.

Counting Sort

Count the number of each element in a list; use that to take the elements out of the unsorted input and put it into the output array in a sorted manner.

- Sort all the items first by the least significant digit, then iteratively until you finally sort by the most significant digit.
- Requires a stable sort, but is an approach that can be used with "any" other sort: the algorithm is a general approach, rather than a specific sort.

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 - Are the items very long or difficult to compare?
 - Is the range of values very small?
 - Do you have to worry about disk access?
 - How much time do you have to write and debug and turn your implementation?

Learning sorts is like learning scales for musicians.

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- Different ideas around algorithms manifest themselves in different sorting algorithms
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 - Knuth (in 1998!) claimed that more than 25% of cycles were spent sorting data.
 - Sorting is still one of the most ubiquitous computing problems
- It's the most thoroughly-studied problems in CS.
 - So many algorithms; each has the particular case where it performs better than other algorithms.

It turns out that sorting makes a bunch of other problems really easy to solve:

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- Frequency distribution: Given a set of *n* items, which element occurs the largest number of times in the set? Note, this enables not just calculating frequencies, but can also support the question "How many times does item *k* occur?".
- **Selection:** What is the kth largest number in an array? If the array is sorted, lookup is constant.

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- **3** Sort both sets: When both sets are sorted, we can compare the smallest elements of the two sets and discard the smaller if they don't match. Repeat this on the smaller sets, testing for duplication in linear time after sorting. Total time is $O(n\log n + m\log m + n + m)$

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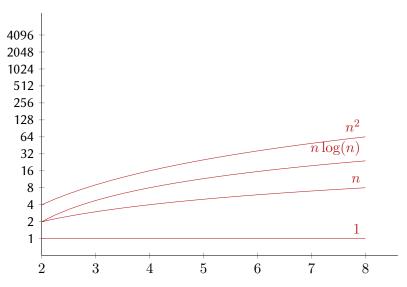
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- Sorting the small set is the best option.
- **Best approach:** Use hashing. Build a hash table containing elements of both sets. When there's a collision, check that they are actually identical.

Sorting Algorithms and their runtime

Algorithm	Worst	Average	Best
Insertion sort	$O(n^2)$	$\Theta(n^2)$	$\Omega(n)$
Mergesort	$O(n \lg n)$	$\Theta(n \lg n)$	$\Omega(n \lg n)$
Heapsort	$O(n \lg n)$	$\Theta(n \lg n)$	$\Omega(n \lg n)$
Quicksort	$O(n^2)$	$\Theta(n \lg n)$	$\Omega(n \lg n)$
Selection sort	$O(n^2)$	$\Theta(n^2)$	$\Omega(n^2)$
Counting sort	O(n+k)	$\Theta(n+k)$	$\Omega(n+k)$
Radix sort	O(nk)	$\Theta(nk)$	$\Omega(nk)$
Bucket sort	$O(n^2)$	$\Theta(n+k)$	$\Omega(n+k)$

Growth of Functions



- Review of Sorts we've seen
- 2 Bucket Sort
- Counting Sort
- Radix Sort
- Summary of Sorts
- 6 Looking at Sorting

Takeaways

- lacksquare Comparison sorts can never do better than $n\lg n$
- Other sorts can do *n*
- Sorting is important
- Sorting usually helps make other problems easier

Topics for Midterm

- Basics
 - What is a VM? OS? vi/emacs?
 - Common git commands
 - How to compile (gcc)
 - Makefile, targets
 - Basic Linux commands (cp, mv, rm, cd, ls, ...)
- C
- loops for vs while, translate from one to the other
- runtime of code chunks
- function signature
- function prototype
- function definition
- return type
- header files
- structs

- . vs ¿
- arrays, index
- string terminator
- how to get the address of a struct
- heap vs stack
- enum
- declare, initialize array
- valgrind- what is it? how to use it?
- stack, queue, linked lists, graphs (adjacency list, matrix)
- stack, queue, linked list implementations
- typical function names/operators for basic data structures

Topics for Midterm

- Trees
 - binary tree vs heap vs BST
 - root/sibling/parent/child/internal/leaf/level Adjacency list vs matrix vs height
 - BFS, DFS
 - insert/remove nodes in binary tree, heap, BST
 - implement as "linked list" vs array

- Graphs
 - List vertices, edges
 - Draw graph from various reps
 - Djikstra's
 - DAG
 - topological ordering
 - strongly connected components