

1 Preliminaries

1.1 Plaintext awareness

Plaintext awareness (PA) [BR95, BDPR98] describes the idea that no efficient algorithm can produce a valid ciphertext without knowing the corresponding decryption.

Let $\text{PKE} = (\text{KeyGen}, \text{E}, \text{D})$ be a public-key encryption scheme. Let H be a hash function. Let $\mathcal{E}_{\text{pk}}^H$ be an encryption oracle that takes no argument and returns valid ciphertexts when queried. Under the random oracle model, hash queries made to the oracle \mathcal{O}^H can be logged to a tape $\mathcal{L}^H = \{(h_i, H(h_i))\}$, and ciphertexts obtained from the encryption oracle are also logged to a separate tape $C = \{c : c \leftarrow \mathcal{E}_{\text{pk}}^H(\cdot)\}$.

A plaintext-awareness adversary B is a probabilistic algorithm that is given some public key and access to the two oracles, then output some ciphertext c . Note that the encryption oracle here is not redundant because obtaining ciphertexts from the encryption oracle will not log any corresponding hash queries in the hash oracle. This models a PA adversary's ability to obtain valid ciphertexts without running the encryption routine, such as by eavesdropping. The PA adversary B outputs a ciphertext c and the transcript \mathcal{L}^H, C of its interactions with the oracles.

Let K be some algorithm that outputs a decryption of c using the corresponding transcript \mathcal{L}^H, C . We restrict $c \notin C$ to prevent trivially turning K into a decryption oracle. The plaintext awareness game is defined in figure 1.

Algorithm 1 Plaintext awareness game

- 1: $(\text{pk}, \text{sk}) \xleftarrow{\$} \text{KeyGen}(1^\lambda)$
 - 2: $(\mathcal{L}^H, C, c) \leftarrow B^{H, \mathcal{E}_{\text{pk}}^H}(1^\lambda, \text{pk})$
 - 3: $m \leftarrow K(1^\lambda, \text{pk}, \mathcal{L}^H, C, c)$
 - 4: **return** $\llbracket c \notin C \wedge m = D(\text{sk}, c) \rrbracket$
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Figure 1: The plaintext awareness game

Definition 1.1. A public-key encryption scheme is plaintext-aware if there exists an efficient K such that for all efficient PA adversaries B , the probability of K failing to extract the correct decryption is negligible.

$$P[\text{PA}(K, B) \neq 1] \leq \text{negl}(\lambda)$$

Note that our definition of plaintext awareness deviates from [BDPR98] in that we do not require the PKE to also be IND-CPA secure. This is because in constructing a key encapsulation mechanism using the Fujisaki-Okamoto transformation, we only require the input PKE to be one-way secure, though under a stronger attack model. Restricting the definition to only the plaintext-awareness game allows us to combine PA with other security definition, such as OW-CPA, to prove stronger security result.

2 Encrypt-then-MAC transformations

Let $\text{PKE}(\text{KeyGen}, \text{E}, \text{D})$ be a probabilistic public-key encryption scheme defined over message space \mathcal{M}_{PKE} , ciphertext space \mathcal{C}_{PKE} , and coin space \mathcal{R}_{PKE} . Where the encryption routine is deterministic, we simply set the coin space to contain a single element $\mathcal{R} = \{r\}$. Let $\text{MAC}(\text{Sign}, \text{Verify})$ be a message authentication code defined over key space \mathcal{K}_{MAC} . The message space of the MAC should contain the ciphertext space of the PKE: $\mathcal{C}_{\text{PKE}} \subseteq \mathcal{M}_{\text{MAC}}$. Let $G : \mathcal{M}_{\text{PKE}} \rightarrow \mathcal{R}_{\text{PKE}}$ and $H : \mathcal{M}_{\text{PKE}} \rightarrow \mathcal{K}_{\text{MAC}}$ be hash functions.

The “encrypt-then-MAC” transformation $\text{PKE}_{\text{EtM}}(\text{KeyGen}, \text{E}_{\text{EtM}}, \text{D}_{\text{EtM}}) = T_{\text{EtM}}(\text{PKE}, \text{MAC}, H)$ outputs a public-key encryption scheme where the key generation routine is identical to the input PKE's key generation routine. The de-randomized “encrypt-then-MAC” transformation $\text{PKE}_{\text{EtM}}^{\$}(\text{KeyGen}, \text{E}_{\text{EtM}}^{\$}, \text{D}_{\text{EtM}}^{\$}) = T_{\text{EtM}}^{\$}(\text{PKE}, \text{MAC}, G, H)$ similarly outputs a public-key encryption scheme. In both transformations, the key generation routine remains unchanged. The modified encryption and decryption routines are described in figure 2 and 3.

Algorithm 2 $E_{\text{EtM}}(\text{pk}, m)$

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1:  $r \xleftarrow{\$} \mathcal{R}_{\text{PKE}}$   $\triangleright$  If  $E$  is randomized, then  $E_{\text{EtM}}$  is randomized
2:  $k_{\text{MAC}} \leftarrow H(m)$ 
3:  $c \leftarrow E(\text{pk}, m; r)$ 
4:  $t \leftarrow \text{Sign}(k_{\text{MAC}}, c)$ 
5: return  $(c, t)$ 
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Algorithm 3 $D_{\text{EtM}}(\text{sk}, (c, t))$

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1:  $\hat{m} \leftarrow D(\text{sk}, c)$ 
2:  $\hat{k}_{\text{MAC}} \leftarrow G(\hat{m})$ 
3: if  $\text{Verify}(\hat{k}_{\text{MAC}}, c, t) \neq 1$  then
4:   return  $\perp$ 
5: end if
6: return  $\hat{m}$ 
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Figure 2: “encrypt-then-MAC” transformation

Algorithm 4 $E_{\text{EtM}}^{\$}(\text{pk}, m)$

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1:  $k_{\text{MAC}} \leftarrow H(m)$ 
2:  $r \leftarrow G(m)$ 
3:  $c \leftarrow E(\text{pk}, m; r)$ 
4:  $t \leftarrow \text{Sign}(k_{\text{MAC}}, c)$ 
5: return  $(c, t)$ 
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Algorithm 5 $D_{\text{EtM}}^{\$}(\text{sk}, (c, t))$

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1:  $\hat{m} \leftarrow D(\text{sk}, c)$ 
2:  $\hat{k}_{\text{MAC}} \leftarrow G(\hat{m})$ 
3: if  $\text{Verify}(\hat{k}_{\text{MAC}}, c, t) \neq 1$  then
4:   return  $\perp$ 
5: end if
6: return  $\hat{m}$ 
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Figure 3: de-randomized “encrypt-then-MAC” transformation

References

- [BDPR98] Mihir Bellare, Anand Desai, David Pointcheval, and Phillip Rogaway. Relations among notions of security for public-key encryption schemes. In *Advances in Cryptology—CRYPTO’98: 18th Annual International Cryptology Conference Santa Barbara, California, USA August 23–27, 1998 Proceedings 18*, pages 26–45. Springer, 1998.
- [BR95] Mihir Bellare and Phillip Rogaway. Optimal asymmetric encryption. In *Advances in Cryptology—EUROCRYPT’94: Workshop on the Theory and Application of Cryptographic Techniques Perugia, Italy, May 9–12, 1994 Proceedings 13*, pages 92–111. Springer, 1995.