

Security reduction of FO transform and variations

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Fujisaki-Okamoto transformation, 1999

Inputs:

- ▶ Public-key encryption scheme: $(\text{KeyGen}, E^{\text{asym}}, D^{\text{asym}})$
- ▶ Symmetric cipher $(E^{\text{sym}}, D^{\text{sym}})$
- ▶ Key-derivation function¹ $G : \{0, 1\}^* \rightarrow \mathcal{K}^{\text{sym}}$
- ▶ Hash function $H : \{0, 1\}^* \rightarrow \text{Coin}^{\text{asym}}$

Hybrid scheme's key generation is identical to the PKE's

¹This is also a hash function and follows the random oracle assumption

FO 1999 routines

Algorithm 1: E^{hy}

Input: $\text{pk}^{\text{hy}}, m \in \mathcal{M}^{\text{sym}}$

Output: $(e \in \mathcal{C}^{\text{asym}}, c \in \mathcal{C}^{\text{sym}})$

$\sigma \xleftarrow{\$} \mathcal{M}^{\text{asym}};$

$a \leftarrow G(\sigma), c \leftarrow E_a^{\text{sym}}(m);$

// PKE encryption accepts r
as a seed

$r \leftarrow H(c, \sigma), e \leftarrow E^{\text{asym}}(\text{pk}, \sigma, r);$

return $(e, c);$

Algorithm 2: D^{hy}

Input: $\text{pk}, \text{sk}, (e, c)$

$\hat{\sigma} \leftarrow D^{\text{asym}}(\text{sk}, e);$

$\hat{r} \leftarrow H(c, \hat{\sigma});$

$\hat{c} \leftarrow E^{\text{asym}}(\text{pk}, \hat{\sigma}, \hat{r});$

if $\hat{c} \neq c$ **then**

return $\perp;$

end

$\hat{a} \leftarrow G(\sigma);$

$\hat{m} \leftarrow D_{\hat{a}}^{\text{sym}}(c);$

return $\hat{m};$

Fujisaki-Okamoto transformation, 1999

Security result

Under the random oracle assumption, for every IND-CCA adversary against the hybrid scheme with advantage $\epsilon_{\text{IND-CCA}}^{\text{hy}}$, there exists an OW-CPA adversary against the underlying PKE with advantage $\epsilon_{\text{OW-CPA}}^{\text{asym}}$ and an IND-CPA adversary against the underlying symmetric cipher with advantage $\epsilon_{\text{IND-CPA}}^{\text{sym}}$ such that

$$\epsilon_{\text{IND-CCA}}^{\text{hy}} \leq q_D 2^{-\gamma} + q_H \epsilon_{\text{OW-CPA}}^{\text{asym}} + \epsilon_{\text{IND-CPA}}^{\text{sym}}$$

Fujisaki-Okamoto transformation, 1999

Proof overview:

- ▶ Use $\mathcal{A}_{\text{OW-CPA}}^{\text{asym}}$ and $\mathcal{A}_{\text{IND-CPA}}^{\text{sym}}$ to simulate the IND-CCA game
- ▶ Simulate decryption oracle without using secret key

Fujisaki-Okamoto transformation, 1999

To simulate $\mathcal{O}^D(e, c)$ without secret key:

Algorithm 3: Hybrid encryption E^{hy}

Input: $\text{pk}^{\text{hy}}, m \in \mathcal{M}^{\text{sym}}$

Output: $(e \in \mathcal{C}^{\text{asym}}, c \in \mathcal{C}^{\text{sym}})$

$\sigma \xleftarrow{\$} \mathcal{M}^{\text{asym}};$

$a \leftarrow G(\sigma), c \leftarrow E_a^{\text{sym}}(m);$

// PKE encryption accepts r as a seed

$r \leftarrow H(c, \sigma), e \leftarrow E^{\text{asym}}(\text{pk}, \sigma, r);$

return $(e, c);$

Decryption oracle without secret key

Algorithm 4: \mathcal{O}_1^D : decryption oracle without sk

Input: The query (\tilde{e}, \tilde{c})

foreach (σ, c, r) in H 's tape **do**

if $c = \tilde{c}$ **then**

$a \leftarrow G(\sigma);$

$m \leftarrow D_a^{\text{sym}}(\tilde{c});$

return $m;$

end

end

return $\perp;$

Challenge encryption with truly random key/coin

Algorithm 5: Challenge encryption E_*^{hy}

Input: $\text{pk}^{\text{hy}}, m \in \mathcal{M}^{\text{sym}}$

Output: $(e \in \mathcal{C}^{\text{asym}}, c \in \mathcal{C}^{\text{sym}})$

$\sigma \xleftarrow{\$} \mathcal{M}^{\text{asym}};$

$a \xleftarrow{\$} \mathcal{K}^{\text{sym}}, c \leftarrow E_a^{\text{sym}}(m);$

// PKE encryption accepts r as a seed

$r \xleftarrow{\$} \text{Coin}, e \leftarrow E^{\text{asym}}(\text{pk}, \sigma, r);$

return $(e, c);$

Game 0: IND-CCA game

Algorithm 6: Vanilla IND-CCA game

$(pk, sk) \xleftarrow{\$} \text{KeyGen}();$

$(m_0, m_1) \xleftarrow{\$} \mathcal{A}_{\text{IND-CCA}}^{\text{hy}}(pk, \mathcal{O}^D);$

$b \xleftarrow{\$} \{0, 1\};$

$c^* \leftarrow E^{\text{hy}}(pk, m_b);$

$\hat{b} \xleftarrow{\$} \mathcal{A}_{\text{IND-CCA}}^{\text{hy}}(pk, \mathcal{O}^D, c^*);$

Adversary wins if $\hat{b} = b$;

Game 1: modify the decryption oracle

Algorithm 7: Game 1

$(pk, sk) \xleftarrow{\$} \text{KeyGen}();$
 $(m_0, m_1) \xleftarrow{\$} \mathcal{A}_{\text{IND-CCA}}^{\text{hy}}(pk, \mathcal{O}_1^D);$
 $b \xleftarrow{\$} \{0, 1\};$
 $c^* \leftarrow E^{\text{hy}}(pk, m_b);$
 $\hat{b} \xleftarrow{\$} \mathcal{A}_{\text{IND-CCA}}^{\text{hy}}(pk, \mathcal{O}_1^D, c^*);$
Adversary wins if $\hat{b} = b$;

Loss of security when \mathcal{A} queries \mathcal{O}^D with valid ciphertexts built without querying H at least once

$$\epsilon_0 - \epsilon_1 \leq q_D 2^{-\gamma}$$

Game 2: use true randomness in challenge encryption

Algorithm 8: Game 2

$(pk, sk) \xleftarrow{\$} \text{KeyGen}();$
 $(m_0, m_1) \xleftarrow{\$} \mathcal{A}_{\text{IND-CCA}}^{\text{hy}}(pk, \mathcal{O}_1^D);$
 $b \xleftarrow{\$} \{0, 1\};$
 $c^* \leftarrow E_*^{\text{hy}}(pk, m_b);$
 $\hat{b} \xleftarrow{\$} \mathcal{A}_{\text{IND-CCA}}^{\text{hy}}(pk, \mathcal{O}_1^D, c^*);$
Adversary wins if $\hat{b} = b$;

Loss of security when \mathcal{A} queries either G or H with σ^*

$$\epsilon_1 - \epsilon_2 \leq P[\text{QUERY}^*]$$

Simulate game 2 with IND-CPA adversary

Algorithm 9: Symmetric cipher IND-CPA game ($E^{\text{sym}}, D^{\text{sym}}$)

$a^* \xleftarrow{\$} \mathcal{K}^{\text{sym}};$

$(\text{pk}, \text{sk}) \xleftarrow{\$} \text{KeyGen}^{\text{hy}}();$

$(m_0, m_1) \xleftarrow{\$} \mathcal{A}_{\text{IND-CCA}}^{\text{hy}}(\text{pk}, \mathcal{O}_1^D);$

$b \xleftarrow{\$} \{0, 1\};$

$c^* \leftarrow E_{a^*}^{\text{sym}}(m_b);$

$\sigma^* \xleftarrow{\$} \mathcal{M}^{\text{asym}}, r^* \xleftarrow{\$} \text{Coin};$

$e^* \leftarrow E^{\text{asym}}(\text{pk}, \sigma^*, r^*);$

$\hat{b} \xleftarrow{\$} \mathcal{A}_{\text{IND-CCA}}^{\text{hy}}(\text{pk}, \mathcal{O}_1^D, (e^*, c^*));$

$\mathcal{A}_{\text{IND-CPA}}^{\text{sym}}$ wins if $\hat{b} = b$

$\mathcal{A}_{\text{IND-CPA}}^{\text{sym}}$ perfectly simulates game 2 and wins iff $\mathcal{A}_{\text{IND-CCA}}^{\text{hy}}$ wins

$$\epsilon_2 = \epsilon_{\text{IND-CPA}}^{\text{sym}}$$

Simulate game 2 with OW-CPA adversary

Algorithm 10: OW-CPA game against $(E^{\text{asym}}, D^{\text{asym}})$

$(pk, sk) \leftarrow \text{KeyGen}^{\text{asym}}();$
 $\sigma^* \xleftarrow{\$} \mathcal{M}^{\text{asym}}; e^* \xleftarrow{\$} E^{\text{asym}}(pk, \sigma^*)$ // truly random coin;
 $(m_0, m_1) \xleftarrow{\$} \mathcal{A}_{\text{IND-CCA}}^{\text{hy}}(pk, \mathcal{O}_1^D);$
 $a^* \xleftarrow{\$} \mathcal{K}^{\text{sym}}; b \xleftarrow{\$} \{0, 1\}; c^* \leftarrow E_{a^*}^{\text{sym}}(m_b);$
 $\mathcal{A}_{\text{IND-CCA}}^{\text{hy}}(pk, \mathcal{O}_1^D, (e^*, c^*))$ // discard the output;
Sample a random σ from the tape of H or G ;
 $\mathcal{A}_{\text{OW-CPA}}^{\text{asym}}$ wins if $\sigma = \sigma^*$

$\mathcal{A}_{\text{OW-CPA}}^{\text{asym}}$ wins if $\mathcal{A}_{\text{IND-CCA}}^{\text{hy}}$ queried on σ^* (aka QUERY^*) and the randomly chosen σ is the correct one:

$$\epsilon_{\text{OW-CPA}}^{\text{asym}} = P[\text{QUERY}^*] \cdot \frac{1}{q_H}$$

FO 1999, recap

$$\epsilon_{\text{IND-CCA}}^{\text{hy}} \leq q_D 2^{-\gamma} + q_H \epsilon_{\text{OW-CPA}}^{\text{asym}} + \epsilon_{\text{IND-CPA}}^{\text{sym}}$$

- ▶ But it's not a KEM?
- ▶ Non-tight security

"A modular analysis of the Fujisaki-Okamoto transformation"

- ▶ Tighter security
- ▶ No need for SKE
- ▶ IND-CCA KEM
- ▶ Used by Kyber and McEliece

Modularity

The transformation happens in two steps

1. OW-CPA/IND-CPA PKE to OW-PCVA PKE
2. OW-PCVA PKE to IND-CCA KEM

What is PCVA?

In addition to CPA, the adversary can access two more oracles:

- ▶ **Plaintext checking oracle (PCO)** takes a pair of (m, c) and check if they are valid encryption/decryption of each other
- ▶ **Ciphertext validation oracle (CVO)** takes a ciphertext c and checks if it is a valid ciphertext

Vanilla PCO, CVO

The vanilla implementations use the secret key to run the decryption routine

Algorithm 11: \mathcal{O}^{CVO}

Input: \tilde{c}

$\hat{m} \leftarrow D(\text{sk}, c);$

if $\hat{m} = \perp$ **then**

return \perp ;

end

if $E(pk, \hat{m}) \neq \tilde{c}$ **then**

return \perp ;

end

return 1;

Algorithm 12: \mathcal{O}^{PCO}

Input: (\tilde{m}, \tilde{c})

if $D(\text{sk}, \tilde{c}) \neq \tilde{m}$ **then**

return \perp ;

end

if $E(pk, \tilde{m}) \neq \tilde{c}$ **then**

return \perp ;

end

return 1;

The OW-PCVA transformation (E^T, D^T)

Inputs:

- ▶ A PKE (E, D)
- ▶ A hash function G

Algorithm 13: E^T

Input: pk, m

$r \leftarrow G(m);$

$c \leftarrow E(pk, m, r);$

return $c;$

Algorithm 14: D^T

Input: sk, pk, c

$\hat{m} \leftarrow D(sk, c);$

$\hat{r} \leftarrow G(\hat{m});$

if $E(pk, \hat{m}, \hat{r}) \neq c$ **then**

return $\perp;$

end

return $\hat{m};$

OW-PCVA security of (E^T, D^T)

Theorem

For every OW-PCVA adversary against the T-transformation (E^T, D^T) with advantage $\epsilon_{\text{OW-PCVA}}^T$ there exists an IND-CPA adversary against the underlying PKE (E, D) with advantage $\epsilon_{\text{IND-CPA}}$ such that

$$\epsilon_{\text{OW-PCVA}}^T \leq q_V 2^{-\gamma} + q_H \delta + \frac{1}{|\mathcal{M}|} + 3\epsilon_{\text{IND-CPA}}$$

OW-PCVA proof overview

Similar strategy to the FO 1999 proof:

- ▶ Modify PCO and CVO so that they don't use secret key
- ▶ Simulate OW-PCVA game using an IND-CPA adversary

Modified PCO

Instead of checking both encryption and decryption, check only encryption

Algorithm 15: \mathcal{O}^{PCO}

Input: (\tilde{m}, \tilde{c})
if $E(pk, \tilde{m}) \neq \tilde{c}$ **then**
 return \perp ;
end
if $D(sk, \tilde{c}) \neq \tilde{m}$ **then**
 return \perp ;
end
return 1 ;

Algorithm 16: $\mathcal{O}_1^{\text{PCO}}$

Input: (\tilde{m}, \tilde{c})
if $E(pk, \tilde{m}) \neq \tilde{c}$ **then**
 return \perp ;
end
return 1 ;

Modified CVO

Instead of running the decryption routine, check the hash oracle G

Algorithm 17: \mathcal{O}^{CVO}

Input: \tilde{c}

$\hat{m} \leftarrow D(\text{sk}, \tilde{c});$

if $\hat{m} = \perp$ **then**

return \perp ;

end

if $E(pk, \hat{m}) \neq \tilde{c}$ **then**

return \perp ;

end

return 1;

Algorithm 18: $\mathcal{O}_1^{\text{CVO}}$

Input: \tilde{c}

if $\exists (m, r) \in G$ s.t. $E(pk, m) = \tilde{c}$ **then**

return 1;

end

return \perp

Game 0: OW-PCVA game

Algorithm 19: Game 0

$(pk, sk) \xleftarrow{\$} \text{KeyGen}();$

$m^* \xleftarrow{\$} \mathcal{M}; c^* \leftarrow E^T(pk, m^*);$

$\hat{m} \leftarrow \mathcal{A}_{\text{OW-PCVA}}^T(pk, c^*, \mathcal{O}^{\text{PCO}}, \mathcal{O}^{\text{CVO}});$

$\mathcal{A}_{\text{OW-PCVA}}^T$ wins if $\hat{m} = m^*$

Game 1: modify the PCO

Algorithm 20: Game 0

$(pk, sk) \xleftarrow{\$} \text{KeyGen}();$
 $m^* \xleftarrow{\$} \mathcal{M}; c^* \leftarrow E^T(pk, m^*);$
 $\hat{m} \leftarrow \mathcal{A}_{\text{OW-PCVA}}^T(pk, c^*, \mathcal{O}_1^{\text{PCO}}, \mathcal{O}^{\text{CVO}});$
 $\mathcal{A}_{\text{OW-PCVA}}^T$ wins if $\hat{m} = m^*$

Remark

Loss of tightness when decryption error ² happens:

$$\epsilon_0 - \epsilon_1 \leq q_G \delta$$

²A PKE is δ -correct if for some fixed keypair and a randomly sampled m , $P[D(sk, E(pk, m)) \neq m] \leq \delta$

Game 2: modify the CVO

Algorithm 21: Game 0

$(pk, sk) \xleftarrow{\$} \text{KeyGen}();$
 $m^* \xleftarrow{\$} \mathcal{M}; c^* \leftarrow E^T(pk, m^*);$
 $\hat{m} \leftarrow \mathcal{A}_{\text{OW-PCVA}}^T(pk, c^*, \mathcal{O}_1^{\text{PCO}}, \mathcal{O}_1^{\text{CVO}});$
 $\mathcal{A}_{\text{OW-PCVA}}^T$ wins if $\hat{m} = m^*$

Remark

Loss of tightness when \mathcal{A} queried some \tilde{c} without querying G

$$\epsilon_1 - \epsilon_2 \leq q_V 2^{-\gamma}$$

Game 3: use a truly random coin

Algorithm 22: Game 0

$(pk, sk) \xleftarrow{\$} \text{KeyGen}();$
 $m^* \xleftarrow{\$} \mathcal{M}; \quad r^* \xleftarrow{\$} \text{Coin}; \quad c^* \leftarrow E(pk, m^*, r^*);$
 $\hat{m} \leftarrow \mathcal{A}_{\text{OW-PCVA}}^T(pk, c^*, \mathcal{O}_1^{\text{PCO}}, \mathcal{O}_1^{\text{CVO}});$
 $\mathcal{A}_{\text{OW-CPA}}$ wins if $\hat{m} = m^*$

Remark

Loss of tightness when \mathcal{A} queries G on m^*

$$\epsilon_2 - \epsilon_3 \leq P[\text{QUERY}^*]$$

Simulate game 3 with OW-CPA adversary

Game 3 can be perfectly simulated by an OW-CPA adversary against the underlying PKE (E, D) :

$$\epsilon_3 = \epsilon_{\text{OW-CPA}}$$

The OW-CPA advantage can be directly translated into IND-CPA advantage with the following "well-known results":

Theorem

For every IND-CPA adversary with advantage $\epsilon_{\text{IND-CPA}}$ there exists an OW-CPA adversary with advantage $\epsilon_{\text{OW-CPA}}$ such that

$$\epsilon_{\text{OW-CPA}} = \frac{1}{|\mathcal{M}|} + \epsilon_{\text{IND-CPA}}$$

Simulate game 3 with IND-CPA adversary

We can build $\mathcal{A}_{\text{IND-CPA}}$ that:

- ▶ Sample random m_0, m_1
- ▶ Check the hash function tape for matching m_b

Algorithm 23: IND-CPA game against (E, D)

$(pk, sk) \xleftarrow{\$} \text{KeyGen}();$
 $(m_0, m_1) \xleftarrow{\$} \mathcal{M}^a;$
 $b \xleftarrow{\$} \{0, 1\}; c^* = E(pk, m_b);$
 $\hat{m} \leftarrow \mathcal{A}_{\text{OW-PCVA}}^T(pk, c^*, \mathcal{O}_1^{\text{PCO}}, \mathcal{O}_1^{\text{CVO}});$
 $\hat{b} \leftarrow \text{CheckTape}();$
 $\mathcal{A}_{\text{IND-CPA}}$ wins if $\hat{b} = b;$

^aWe omit nuance about sampling m_0, m_1 randomly while making sure that they are distinct

CheckTape()

If $\exists (m, r) \in G$ such that $m = m_0$ or $m = m_1$, then set $\hat{b} = 0$ or $\hat{b} = 1$ accordingly.

If no such record exists, return a blind guess $\hat{b} \xleftarrow{\$} \{0, 1\}$

$$P[\hat{b} = b] = P[\text{QUERY}^*] + (1 - P[\text{QUERY}^*])\frac{1}{2}$$

Which implies

$$\epsilon_{\text{IND-CPA}} = \frac{1}{2}P[\text{QUERY}^*]$$

IND-CCA KEM

	explicit rejection	implicit rejection
PKE is IND-CPA	U^\perp	U^\neq
PKE is OW-CPA	U_m^\perp	U_m^\neq

Table: KEM transformations

U^\perp implementation

H is another hash function

Algorithm 24: U^\perp Encap

Input: pk

$m \xleftarrow{\$} \mathcal{M};$

$c \leftarrow E^T(\text{pk}, m);$

$K \leftarrow H(m, c);$

return $(c, K);$

Algorithm 25: U^\perp Decap

Input: sk, c

Output: Shared secret

$m \leftarrow D^T(\text{sk}, c);$

if $m = \perp$ **then**

return $\perp;$

end

return $H(m, c);$

U^\perp security

For every IND-CCA adversary against U^\perp with advantage $\epsilon_{\text{IND-CCA}}^{U^\perp}$, there exists an OW-PCVA adversary against (E^T, D^T) with advantage $\epsilon_{\text{OW-PCVA}}^T$ such that

$$\epsilon_{\text{IND-CCA}}^{U^\perp} \leq \epsilon_{\text{OW-PCVA}}^T$$

Simulate decapsulation oracle

Goal

If the query \tilde{c} is a valid ciphertext that decrypts to \tilde{m} , \mathcal{O}^D should return $H(\tilde{m}, \tilde{c})$

Strategy

- ▶ Make both H and \mathcal{O}^D stateful
- ▶ Use PCO and CVO to "decrypt" and check integrity

Patched hash and decap oracle

\mathcal{O}_1^D keeps track of past queries (\tilde{c}, \tilde{K})

Algorithm 26: H_1

Input: (\tilde{m}, \tilde{c})
if $\exists(\tilde{m}, \tilde{c}, \tilde{K}) \in H_1$ **then**
 | **return** \tilde{K} ;
end
 $\tilde{K} \xleftarrow{\$} \{0, 1\}^*$;
if $\mathcal{O}^{PCO}(\tilde{m}, \tilde{c}) \neq \perp$ **then**
 | Append (\tilde{c}, \tilde{K}) to \mathcal{O}^D
end
return \tilde{K} ;

Algorithm 27: \mathcal{O}_1^D

Input: \tilde{c}
if $(\tilde{c}, \tilde{K}) \in \mathcal{O}_1^D$ **then**
 | **return** \tilde{K} ;
end
if $\mathcal{O}^{CVO}(\tilde{c}) = \perp$ **then**
 | **return** \perp ;
end
 $\tilde{K} \xleftarrow{\$} \{0, 1\}^*$;
Append (\tilde{c}, \tilde{K}) to \mathcal{O}^D ;
return \tilde{K} ;

Patched oracles behave exactly like their vanilla counterparts

Game 0: KEM IND-CCA

Algorithm 28: Game 0: KEM IND-CCA

$(pk, sk) \xleftarrow{\$} \text{KeyGen}();$
 $(c^*, K_0) \xleftarrow{\$} E^{U^\perp}(pk); K_1 \xleftarrow{\$} \{0, 1\}^*;$
 $b \xleftarrow{\$} \{0, 1\}; K^* \leftarrow K_b;$
 $\hat{b} \xleftarrow{\$} \mathcal{A}_{\text{IND-CCA}}^{U^\perp}(pk, c^*, K^*, \mathcal{O}^D, H);$
 $\mathcal{A}_{\text{IND-CCA}}^{U^\perp}$ wins if $\hat{b} = b$

Game 1: Use patched oracles

Algorithm 29: Game 1: with patched oracles

$(pk, sk) \xleftarrow{\$} \text{KeyGen}();$
 $(c^*, K_0) \xleftarrow{\$} E^{U^\perp}(pk); K_1 \xleftarrow{\$} \{0, 1\}^*;$
 $b \xleftarrow{\$} \{0, 1\}; K^* \leftarrow K_b;$
 $\hat{b} \xleftarrow{\$} \mathcal{A}_{\text{IND-CCA}}^{U^\perp}(pk, c^*, K^*, \mathcal{O}_1^D, H_1);$
 $\mathcal{A}_{\text{IND-CCA}}^{U^\perp}$ wins if $\hat{b} = b$

Remark

There is no difference between game 0 and game 1

$$\epsilon_0 = \epsilon_1$$

Game 2: Use truly random K^*

Algorithm 30: Game 2: unwinnable game

$(pk, sk) \xleftarrow{\$} \text{KeyGen}();$

$(c^*, K_0) \xleftarrow{\$} E^{U^\perp}(pk);$

$K^* \xleftarrow{\$} \{0, 1\}^*;$

$b \xleftarrow{\$} \{0, 1\};$

$\hat{b} \xleftarrow{\$} \mathcal{A}_{\text{IND-CCA}}^{U^\perp}(pk, c^*, K^*, \mathcal{O}_1^D, H_1);$

$\mathcal{A}_{\text{IND-CCA}}^{U^\perp}$ wins if $\hat{b} = b$

Remark

Game 2 and game 1 diverge when $\mathcal{A}_{\text{IND-CCA}}$ queries H on (m^*, c^*)

$$\epsilon_1 - \epsilon_2 \leq P[\text{QUERY}^*]$$

Also, game 2 is unwinnable: $\epsilon_2 = 0$

Simulate game 2 with OW-PCVA adversary

Algorithm 31: OW-PCVA game

$(pk, sk) \xleftarrow{\$} \text{KeyGen}();$
 $m^* \xleftarrow{\$} \mathcal{M}; c^* \leftarrow E^T(pk, m^*);$
 $K^* \xleftarrow{\$} \{0, 1\}^*;$
 $\hat{b} \leftarrow \mathcal{A}_{\text{IND-CCA}}^{U^\perp}(pk, c^*, K^*, \mathcal{O}_1^D, H_1);$
 $\hat{m} \leftarrow \text{CheckTape}();$
 $\mathcal{A}_{\text{OW-PCVA}}^T$ wins if $\hat{m} = m^*$

Remark

$\mathcal{A}_{\text{OW-PCVA}}^T$ wins if $\mathcal{A}_{\text{IND-CCA}}^{U^\perp}$ queries on m^*

$$P[\text{QUERY}^*] = \epsilon_{\text{OW-PCVA}}^T$$