## Mapping HALO Exchange onto Tori

[Extended Abstract] \*

Yadu Nand Babuji<sup>†</sup>
Dept. of Computer Science,
University of Chicago,
Chicago, IL, USA
vadunand@uchicago.edu

Timothy G. Armstrong Dept. of Computer Science, University of Chicago, Chicago, IL, USA tga@uchicago.edu

#### **ABSTRACT**

[TODO]: Abstract != Introduction

### **Categories and Subject Descriptors**

H.4 [Information Systems Applications]: Miscellaneous; D.2.8 [Software Engineering]: Metrics—complexity measures, performance measures

#### **General Terms**

Theory

#### **Keywords**

[TODO], LATEX, text tagging

#### 1. INTRODUCTION

Halo exchange is a common communication pattern in parallel codes, where each process is assigned an application subdomain and must periodically communicate with other processors that have neighboring subdomains to update information about the state of the boundary between subdomains. A common special case is when a multi-dimensional cartesian space is decomposed into subdomains of equal size. For example, in the three-dimensional case, a 8x8x8 cube might be decomposed into 256 2x1x1 cubes for execution on 256 processors.

This paper explores the problem of mapping such multidimensional cartesian halo exchange communications onto parallel computers with hypercube or torus networks.

## 2. HIGH-PERFORMANCE COMPUTER NET-WORKS

The state of the art in High Performance Computing(HPC) infrastructure, demands high-performance networks to support the movement of data between the nodes as well as to-and-from disk-arrays. These networks have evolved to several different network topologies in order to support different requirements, and data movement patterns. For HPC applications which involve fine-grained communication, high dimensional torus networks provide low latency, smaller diameter, and large bandwidth as multiple links along the multiple dimensions supprted.

#### 2.1 BlueGeneQ - Mira

[TODO] Flesh out details

- \* Overview of BGQ's 5D torus
- \* Dimensions and wiring for : A B C D E T
- \* Latency and bandwidth per link [4]; and the dong chen paper]
- \* MPI behavior and protocols at different message sizes. [cite: redbook]

#### 2.2 Cray - Beagle

[TODO] - This section is on the fence. We don't know if we will get the data on time.

- \* Overview of the Cray XE6 3-D torus
- \* Dimensions and wiring for : A B C T ?
- \* Latency and bandwidth per link [cite:xe6 docs]
- \* MPI behavior and protocols at different message sizes. [ ?

#### 2.3 Performance Models

#### 2.3.1 Inline (In-text) Equations

A formula that appears in the running text is called an inline or in-text formula. It is produced by the **math** environment, which can be invoked with the usual **\begin**. . .\end construction or with the short form \$. . .\$. You can use any of the symbols and structures, from  $\alpha$  to  $\omega$ , available in LaTeX[6]; this section will simply show a few examples of in-text equations in context. Notice how this equation:  $\lim_{n\to\infty} x=0$ , set here in in-line math style, looks slightly different when set in display style. (See next section).

<sup>\*</sup>A full version of this paper is available as Author's Guide to Preparing ACM SIG Proceedings Using  $\LaTeX$ 2 and BibTeX at www.acm.org/eaddress.htm

todo

<sup>†</sup>todo

<sup>\*</sup> MPI task placement, and limitations

#### 2.3.2 Display Equations

A numbered display equation – one set off by vertical space from the text and centered horizontally – is produced by the **equation** environment. An unnumbered display equation is produced by the **displaymath** environment.

Again, in either environment, you can use any of the symbols and structures available in L<sup>A</sup>TEX; this section will just give a couple of examples of display equations in context. First, consider the equation, shown as an inline equation above:

$$\lim_{n \to \infty} x = 0 \tag{1}$$

Notice how it is formatted somewhat differently in the **displaymath** environment. Now, we'll enter an unnumbered equation:

$$\sum_{i=0}^{\infty} x + 1$$

and follow it with another numbered equation:

$$\sum_{i=0}^{\infty} x_i = \int_0^{\pi+2} f$$
 (2)

just to demonstrate LATEX's able handling of numbering.

#### 2.4 Citations

Citations to articles [1, 3, 2, 5], conference proceedings [3] or books [7, 6] listed in the Bibliography section of your article will occur throughout the text of your article. You should use BibTeX to automatically produce this bibliography; you simply need to insert one of several citation commands with a key of the item cited in the proper location in the .tex file [6]. The key is a short reference you invent to uniquely identify each work; in this sample document, the key is the first author's surname and a word from the title. This identifying key is included with each item in the .bib file for your article.

The details of the construction of the .bib file are beyond the scope of this sample document, but more information can be found in the *Author's Guide*, and exhaustive details in the *BTEX User's Guide*[6].

This article shows only the plainest form of the citation command, using \cite. This is what is stipulated in the SIGS style specifications. No other citation format is endorsed.

#### 2.5 Tables

Because tables cannot be split across pages, the best placement for them is typically the top of the page nearest their initial cite. To ensure this proper "floating" placement of tables, use the environment **table** to enclose the table's contents and the table caption. The contents of the table itself must go in the **tabular** environment, to be aligned properly in rows and columns, with the desired horizontal and vertical rules. Again, detailed instructions on **tabular** material is found in the  $\LaTeX$  User's Guide.

Immediately following this sentence is the point at which Table 1 is included in the input file; compare the placement of the table here with the table in the printed dvi output of this document.

Table 1: Frequency of Special Characters

Non-English or Math	Frequency	Comments
Ø	1 in 1,000	For Swedish names
$\pi$	1 in 5	Common in math
\$	4 in 5	Used in business
$\Psi_1^2$	1 in 40,000	Unexplained usage



Figure 1: A sample black and white graphic (.eps format).

To set a wider table, which takes up the whole width of the page's live area, use the environment **table\*** to enclose the table's contents and the table caption. As with a single-column table, this wide table will "float" to a location deemed more desirable. Immediately following this sentence is the point at which Table 2 is included in the input file; again, it is instructive to compare the placement of the table here with the table in the printed dvi output of this document.

#### 2.6 Figures

Like tables, figures cannot be split across pages; the best placement for them is typically the top or the bottom of the page nearest their initial cite. To ensure this proper "floating" placement of figures, use the environment **figure** to enclose the figure and its caption.

This sample document contains examples of .eps and .ps files to be displayable with IATEX. More details on each of these is found in the *Author's Guide*.

As was the case with tables, you may want a figure that spans two columns. To do this, and still to ensure proper "floating" placement of tables, use the environment figure\* to enclose the figure and its caption.

Note that either .ps or .eps formats are used; use the \eps-fig or \psfig commands as appropriate for the different file types.

#### 2.7 Theorem-like Constructs

Other common constructs that may occur in your article are the forms for logical constructs like theorems, axioms, corollaries and proofs. There are two forms, one produced by



Figure 2: A sample black and white graphic (.eps format) that has been resized with the epsfig command.

Table 2: Some Typical Commands

V 1		
Command	A Number	Comments
\alignauthor	100	Author alignment
\numberofauthors	200	Author enumeration
\table	300	For tables
\table*	400	For wider tables

Figure 3: A sample black and white graphic (.ps format) that has been resized with the psfig command.

the command \newtheorem and the other by the command \newdef; perhaps the clearest and easiest way to distinguish them is to compare the two in the output of this sample document:

This uses the **theorem** environment, created by the **\newtheorem** command:

Theorem 1. Let f be continuous on [a,b]. If G is an antiderivative for f on [a,b], then

$$\int_{a}^{b} f(t)dt = G(b) - G(a).$$

The other uses the **definition** environment, created by the **\newdef** command:

Definition 1. If z is irrational, then by  $e^z$  we mean the unique number which has logarithm z:

$$\log e^z = z$$

Two lists of constructs that use one of these forms is given in the *Author's Guidelines*.

and don't forget to end the environment with figure\*, not figure!

There is one other similar construct environment, which is already set up for you; i.e. you must not use a  $\newdef$  command to create it: the  $\newdef$  environment. Here is a example of its use:

PROOF. Suppose on the contrary there exists a real number L such that

$$\lim_{x \to \infty} \frac{f(x)}{g(x)} = L.$$

Then

$$l = \lim_{x \to c} f(x) = \lim_{x \to c} \left[ gx \cdot \frac{f(x)}{g(x)} \right] = \lim_{x \to c} g(x) \cdot \lim_{x \to c} \frac{f(x)}{g(x)} = 0 \cdot L = 0,$$

which contradicts our assumption that  $l \neq 0$ .  $\square$ 

Complete rules about using these environments and using the two different creation commands are in the *Author's Guide*; please consult it for more detailed instructions. If you need to use another construct, not listed therein, which you want to have the same formatting as the Theorem or the Definition[7] shown above, use the \newtheorem or the \newdef command, respectively, to create it.

### A Caveat for the TEX Expert

Because you have just been given permission to use the \newdef command to create a new form, you might think you can use TEX's \def to create a new command: Please refrain from doing this! Remember that your LATEX source code is primarily intended to create camera-ready copy, but may be converted to other forms – e.g. HTML. If you inadvertently omit some or all of the \defs recompilation will be, to say the least, problematic.

#### 3. CONCLUSIONS

This paragraph will end the body of this sample document. Remember that you might still have Acknowledgments or Appendices; brief samples of these follow. There is still the Bibliography to deal with; and we will make a disclaimer about that here: with the exception of the reference to the LATEX book, the citations in this paper are to articles which have nothing to do with the present subject and are used as examples only.

#### 4. ACKNOWLEDGMENTS

This section is optional; it is a location for you to acknowledge grants, funding, editing assistance and what have you. In the present case, for example, the authors would like to thank Gerald Murray of ACM for his help in codifying this Author's Guide and the .cls and .tex files that it describes.

#### 5. REFERENCES

- M. Bowman, S. K. Debray, and L. L. Peterson. Reasoning about naming systems. ACM Trans. Program. Lang. Syst., 15(5):795–825, November 1993.
- [2] J. Braams. Babel, a multilingual style-option system for use with latex's standard document styles. *TUGboat*, 12(2):291–301, June 1991.
- [3] M. Clark. Post congress tristesse. In TeX90 Conference Proceedings, pages 84–89. TeX Users Group, March 1991.
- [4] M. Gilge. Ibm system blue gene solution blue gene/q application development reasoning about naming systems. (5):795–825, June 2013.
- [5] M. Herlihy. A methodology for implementing highly concurrent data objects. ACM Trans. Program. Lang. Syst., 15(5):745-770, November 1993.
- [6] L. Lamport. LaTeX User's Guide and Document Reference Manual. Addison-Wesley Publishing Company, Reading, Massachusetts, 1986.
- [7] S. Salas and E. Hille. Calculus: One and Several Variable. John Wiley and Sons, New York, 1978.

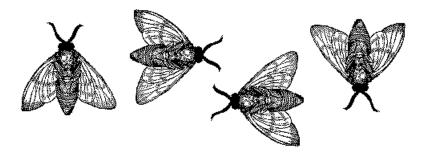


Figure 4: A sample black and white graphic (.eps format) that needs to span two columns of text.

## APPENDIX A. HEADINGS IN APPENDICES

The rules about hierarchical headings discussed above for the body of the article are different in the appendices. In the **appendix** environment, the command **section** is used to indicate the start of each Appendix, with alphabetic order designation (i.e. the first is A, the second B, etc.) and a title (if you include one). So, if you need hierarchical structure within an Appendix, start with **subsection** as the highest level. Here is an outline of the body of this document in Appendix-appropriate form:

# A.1 IntroductionA.2 The Body of the Paper

A.2.1 Type Changes and Special Characters

A.2.2 Math Equations

Inline (In-text) Equations

#### Display Equations

A.2.3 Citations

A.2.4 Tables

A.2.5 Figures

A.2.6 Theorem-like Constructs

A Caveat for the T<sub>E</sub>X Expert

A.3 Conclusions

A.4 Acknowledgments

#### A.5 Additional Authors

This section is inserted by LATEX; you do not insert it. You just add the names and information in the \additionalauthors command at the start of the document.

#### A.6 References

Generated by bibtex from your .bib file. Run latex, then bibtex, then latex twice (to resolve references) to create the .bbl file. Insert that .bbl file into the .tex source file and comment out the commend http://www.new.