

A Two-View based Multilayer Feature Graph for Robot Navigation

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Motivation & Introduction

❖ Landmarks for Robot Navigation

- Artificial Landmark

Bar codes, Colored geometric figures like squares or circles, etc.

- Natural Landmark

Point Cloud



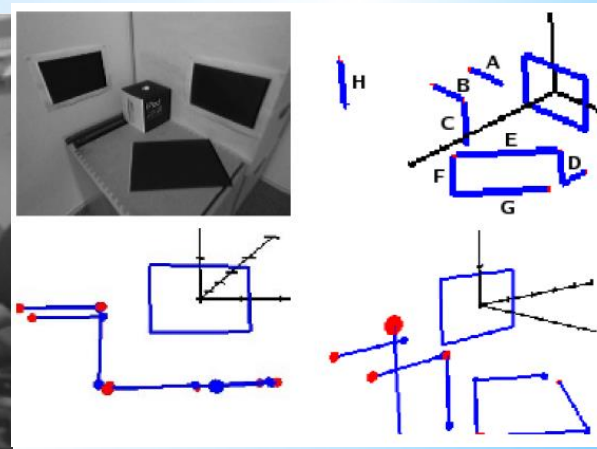
R. Valencia et al, 2009

Salient Points (SIFT)



S. Se et al, 2001

Line Segments

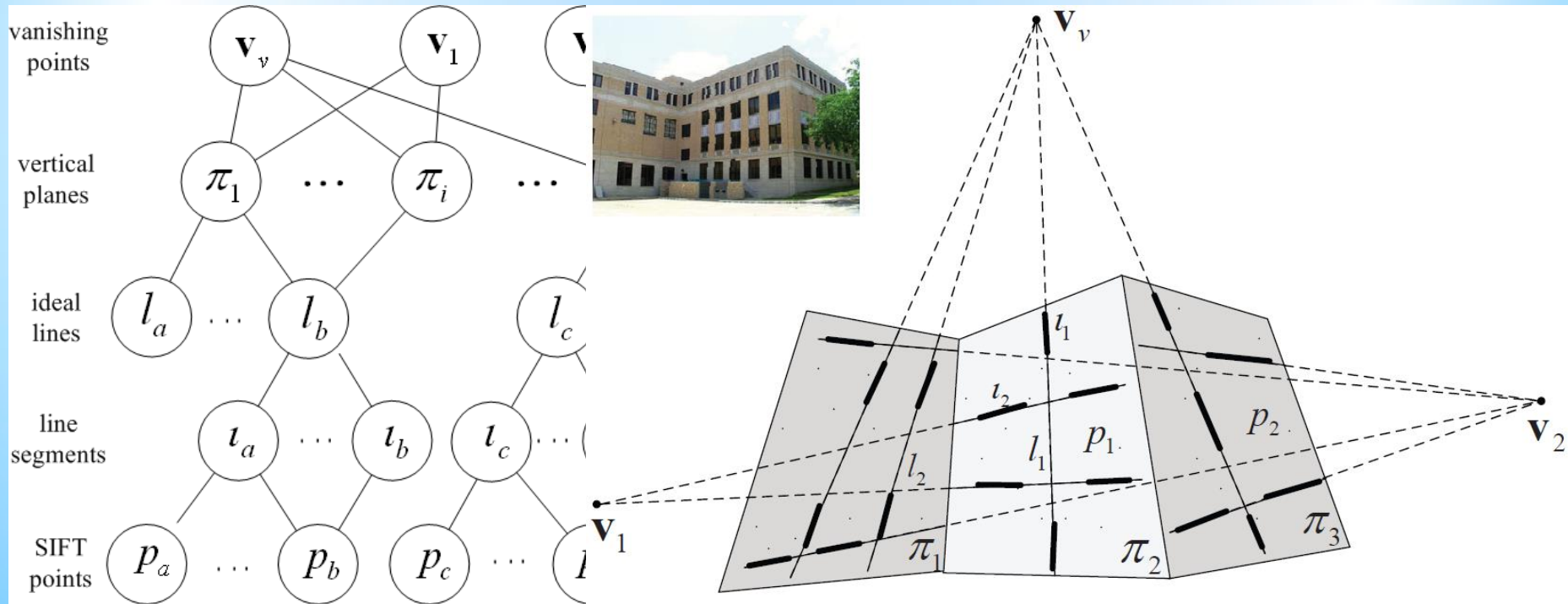


A. Gee and Mayol-Cuevas, 2006

Motivation & Introduction

❖ Our Approach

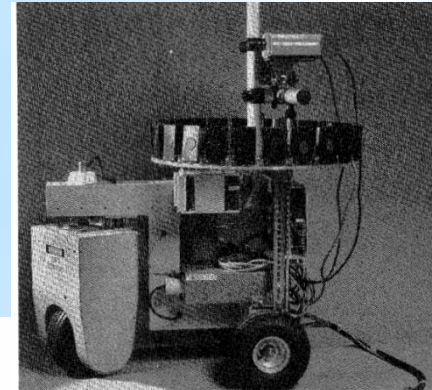
- Data structure – Multilayer Feature Graph (MFG)
- Method – Feature fusion



Related Work

■ Navigation Sensors

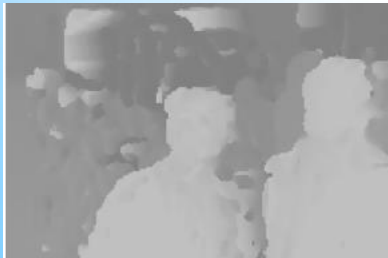
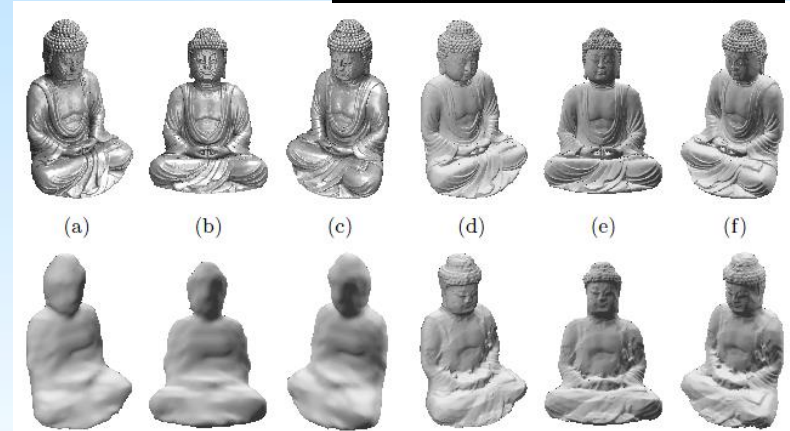
- Sonar arrays
 - Elfes, 1987
- Laser range finder
 - Diosi and Kleeman, 2005
 - Nguyen et al, 2006
- Depth (RGB-D) camera
 - Henry et al, 2010
- Regular camera
 - Eade et al, 2006
 - Choi et al, 2008
- Combinations
 - Chen et al, 2004



Related Work

■ 3D Reconstruction

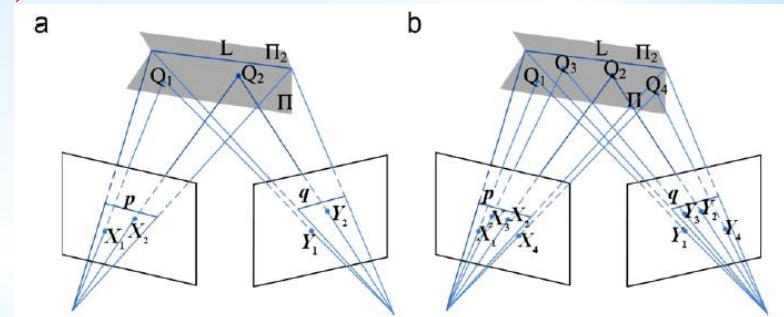
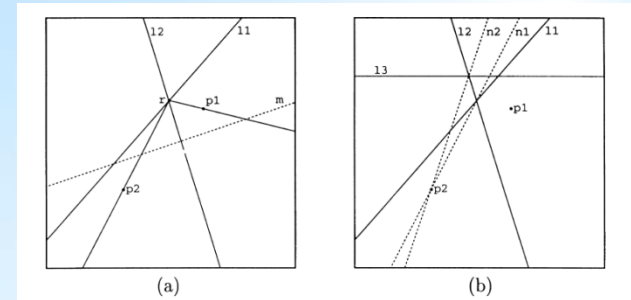
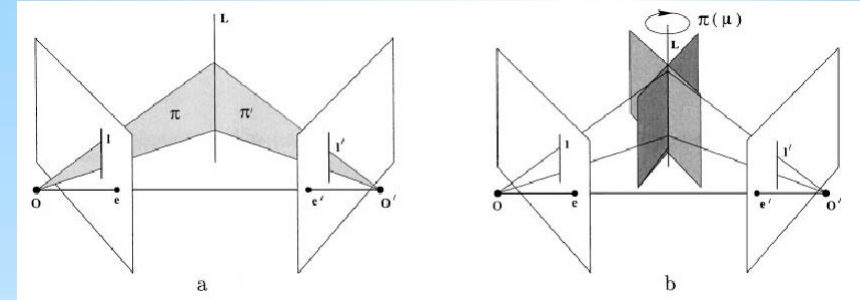
- Voxels
 - Eisert et al, 1999
- Level-sets
 - Jin et al, 2005
 - Pons et al, 2005
- Polygon mesh
 - Yu et al, 2007
- Multiple depth maps
 - Szeliski, 1999



Related Work

■ Line Segment Matching

- Epipolar constraint
 - Schmid and Zisserman, 2000
- Color based method
 - Guerrero and Sagues, 2003
 - Wang et al, 2009
- Grouping based methods
 - Lourakis et al, 2000
- Point based line matching (PBLM)
 - Fan et al, 2010



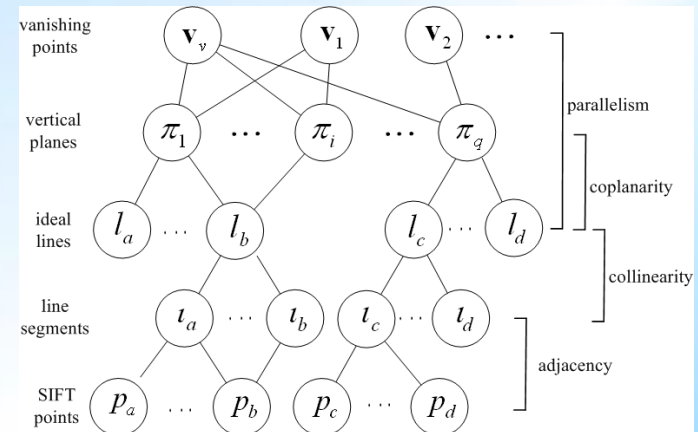
Problem Description

■ Assumptions

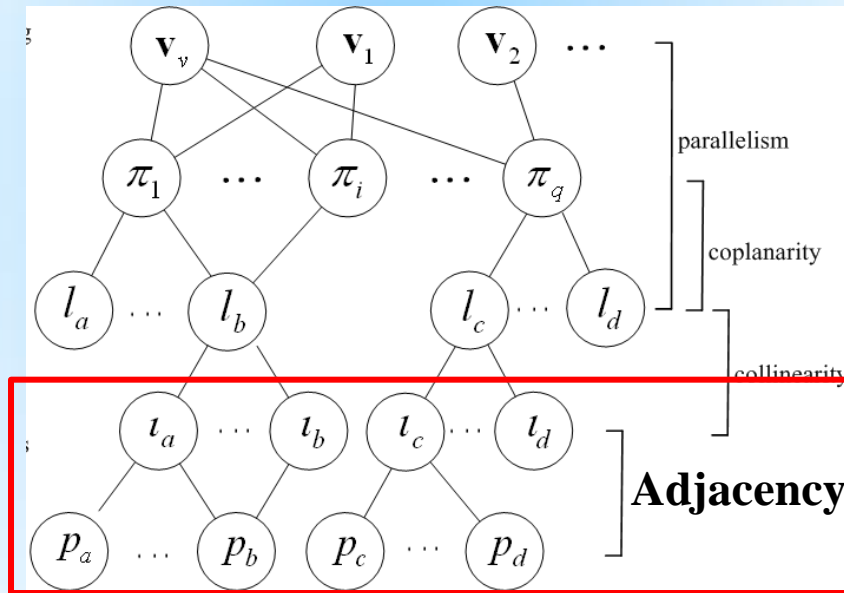
- Rectilinear environments
- Gravity sensor
- Calibrated camera

■ Input: Two views

■ Output: Multilayer Feature Graph



MFG Layer 1&2: Raw Features



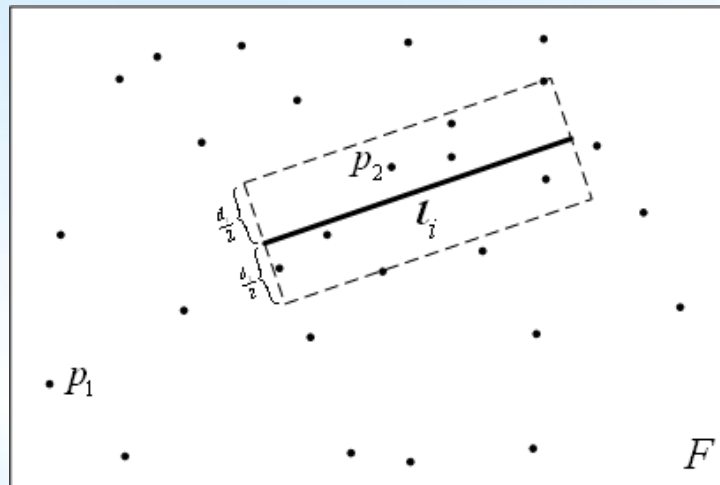
Layer 2 – Line segments

Layer 1 – Key points

LSD (von Gioi et al, 2010)

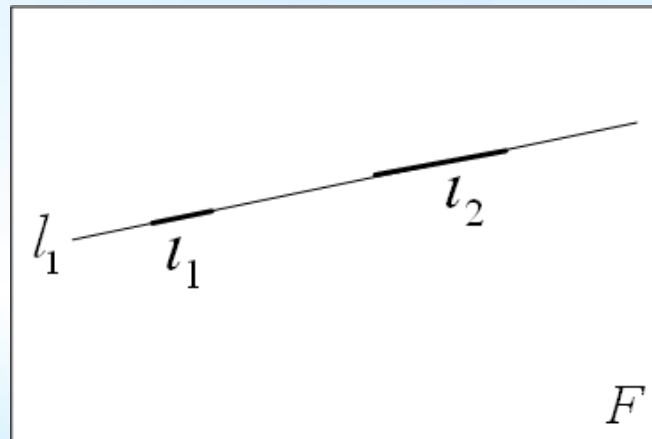
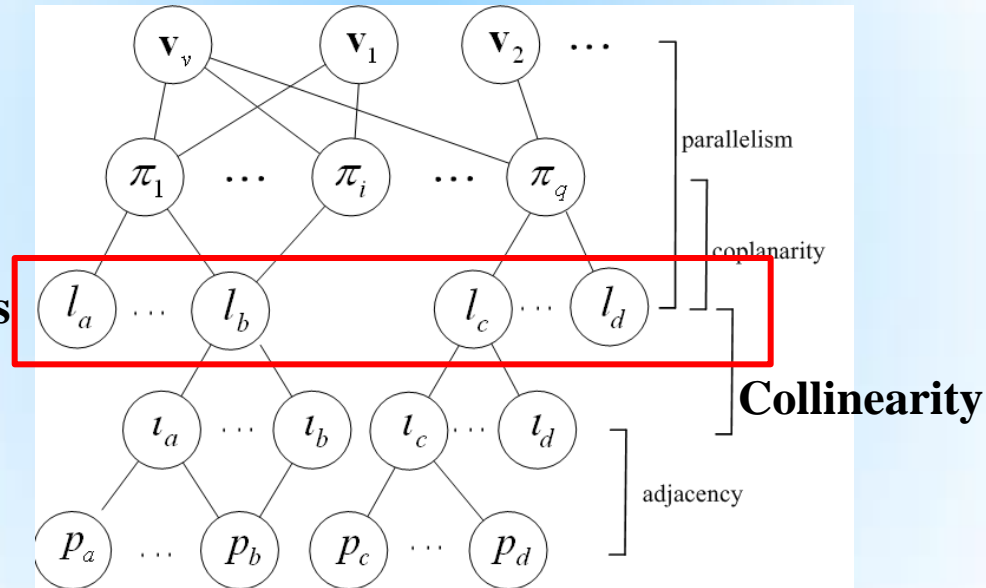
SIFT (Lowe, 1999)

$$p_2 \in Ne(l_i), p_1 \notin Ne(l_i)$$



MFG Layer 3: Ideal Lines

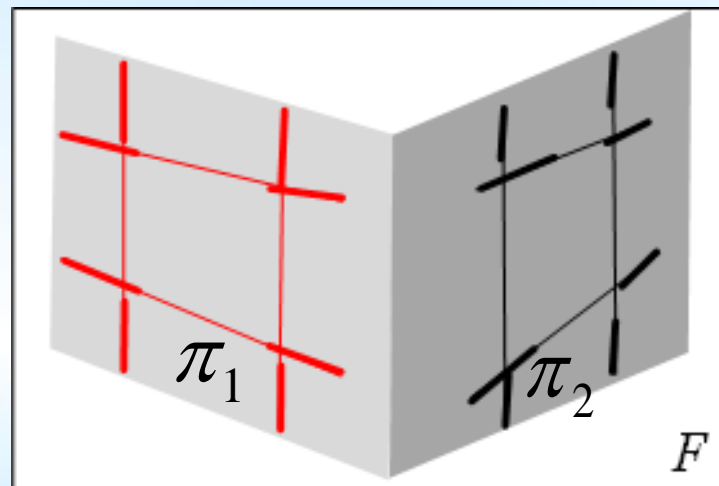
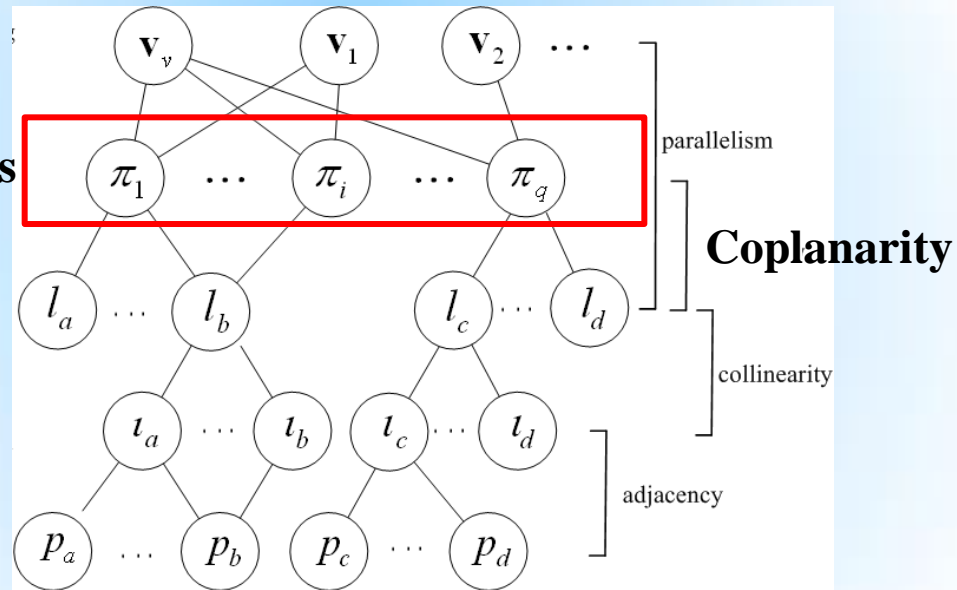
Layer 3 – Ideal lines



$$l_1 \in l_1, l_2 \in l_1$$

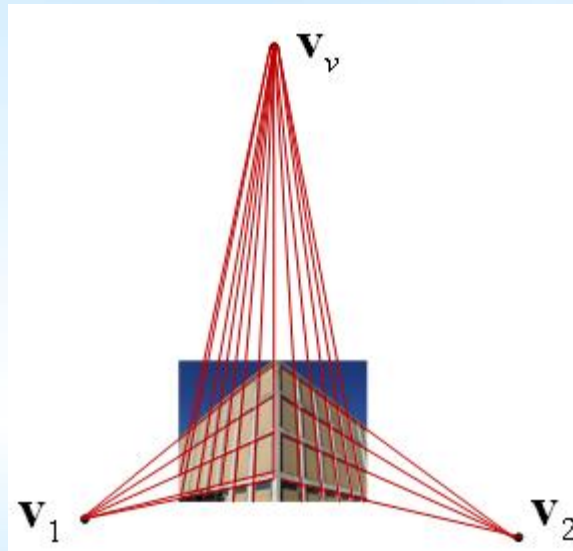
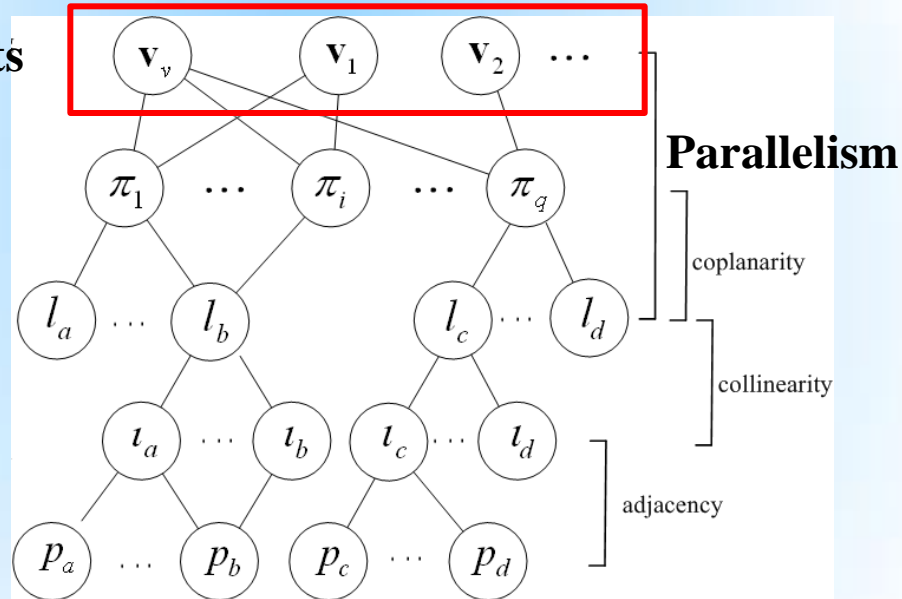
MFG Layer 4: Vertical Planes

Layer 4 – Vertical Planes



MFG Layer 5: Vanishing Points

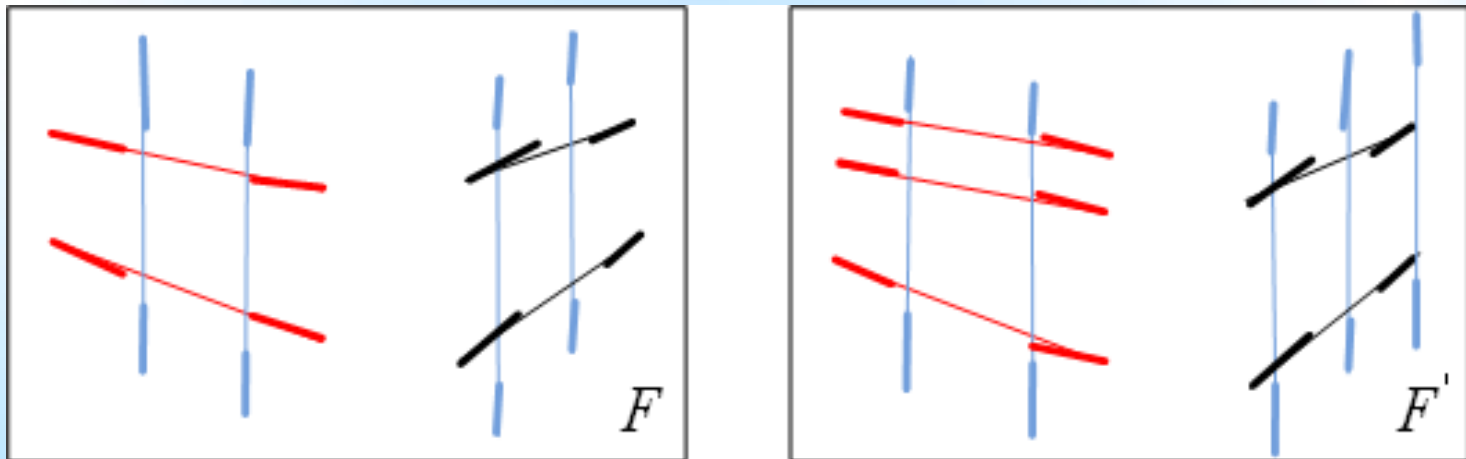
Layer 5 – Vanishing Points



MFG Construction

◆ Parallelism Verification

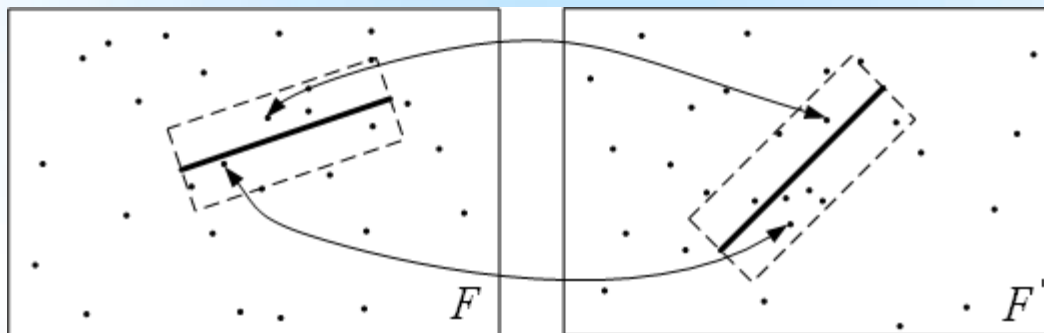
- Vanishing point estimation
- Ideal line estimation
- Vanishing point matching



MFG Construction (cont'd)

◆ Collinearity Verification

- Key point correspondences
- Point-based line matching (PBLM)

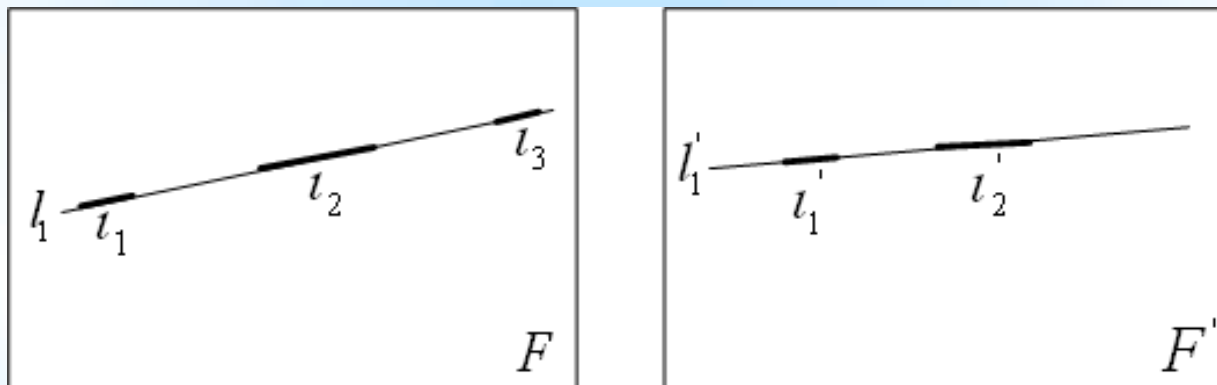


Similarity measurement: For SIFT pair (p_i, p'_i) , if $p_i \in Ne(l_a)$, $p'_i \in Ne(l'_b)$ then the similarity between l_a and l'_b increases by 1.

MFG Construction (cont'd)

◆ Collinearity Verification (cont'd)

- Ideal line matching by voting
- Line-guided line segment matching



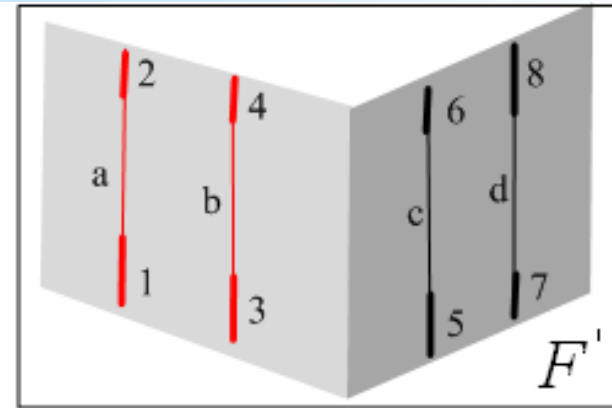
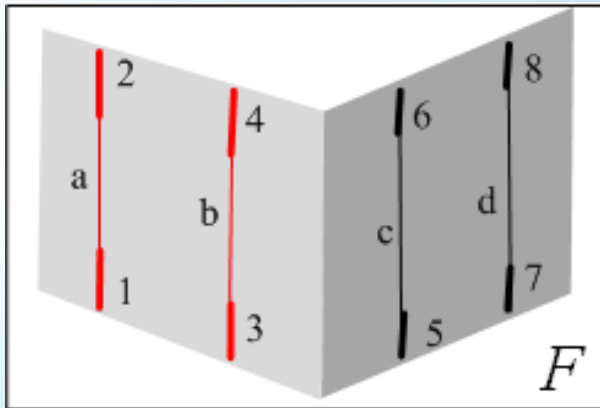
$$(l_1, l_1') \Rightarrow (l_1, l_1') \Rightarrow (l_2, l_2')$$

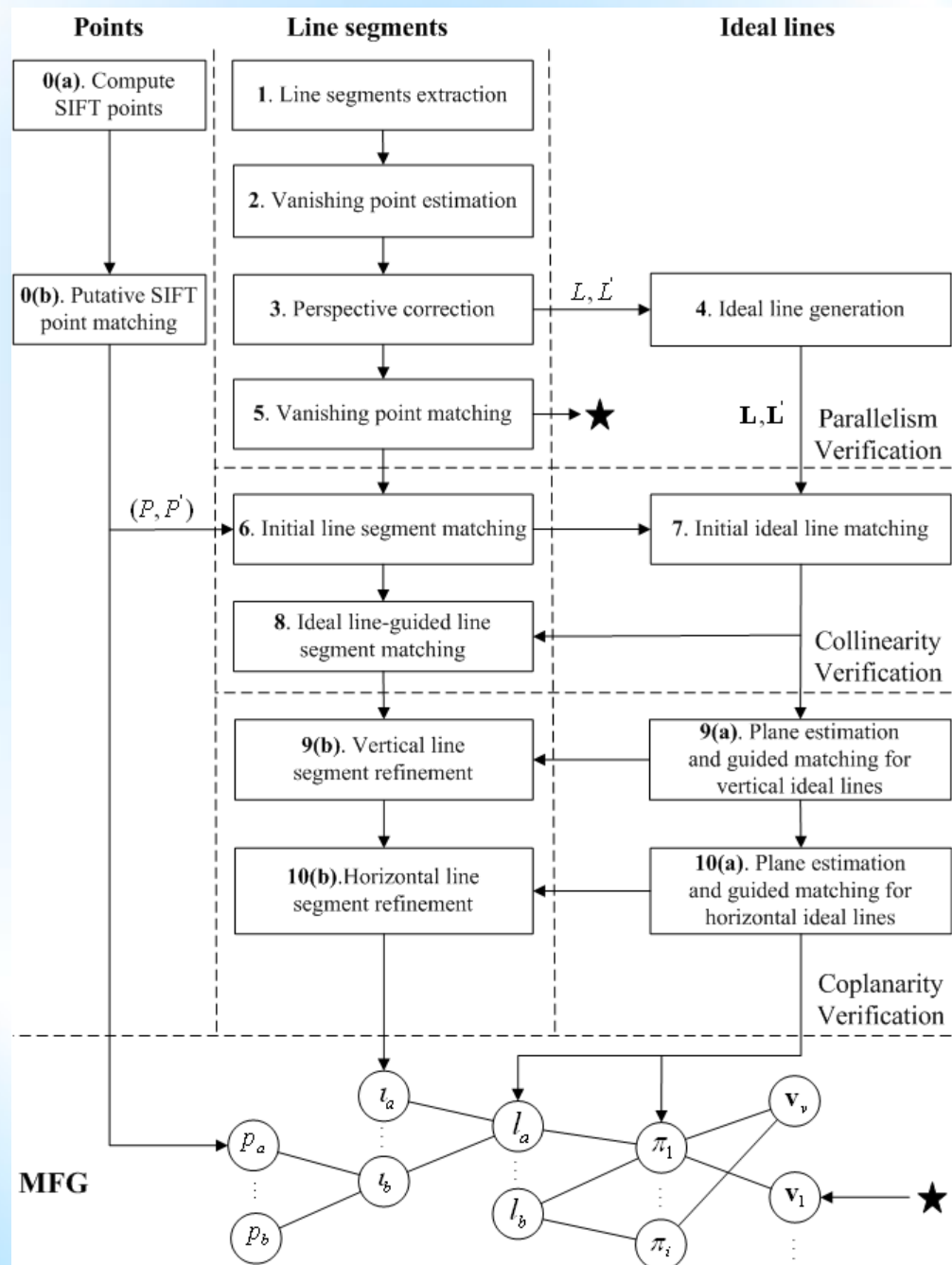
MFG Construction (cont'd)

◆ Coplanarity Verification

3D Plane $\pi = (\mathbf{n}^T, d)^T$

Line Homography: $l_i = H^T l'_i$ where $H = K(R - \mathbf{t}\mathbf{n}^T/d)K^{-1}$





Experiments

Experiment setup

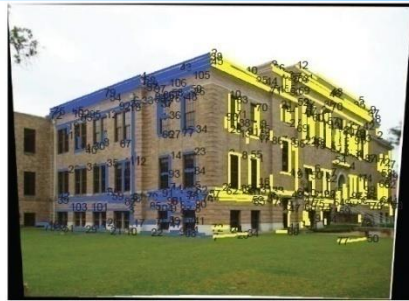
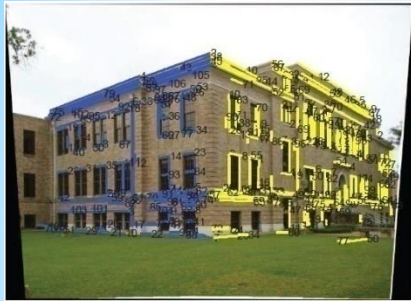
Laptop PC, Windows XP, Matlab

Image data (first view, 640x480)



Experiments

Experiment 1: Line Segment Matching



Experiments

Experiment 1: Line Segment Matching

No.	PBLM		MFG		TM difference	CR difference
	TM	CR	TM	CR		
1	224	93.3%	297	95.6%	73	2.3%
2	157	94.9%	289	92.0%	132	-2.9%
3	124	92.7%	178	96.2%	54	3.5%
4	186	93.5%	282	96.1%	96	2.6%
5	157	93.0%	274	95.3%	117	2.3%
6	219	93.6%	302	94.0%	83	0.4%
7	126	94.4%	189	94.7%	73	0.3%
8	194	92.3%	314	95.5%	120	3.2%

PBLM : Point based line matching (Fan et al, 2010)

TM : Total matches

CR : Correct ratio

Experiments

Experiment 2: Vertical Plane Estimation

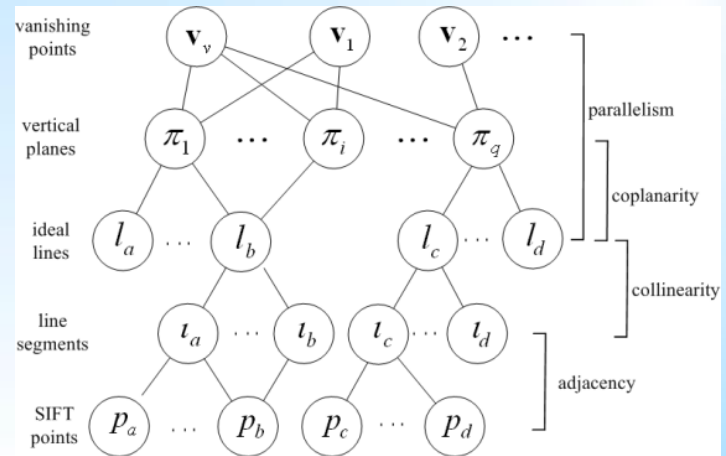
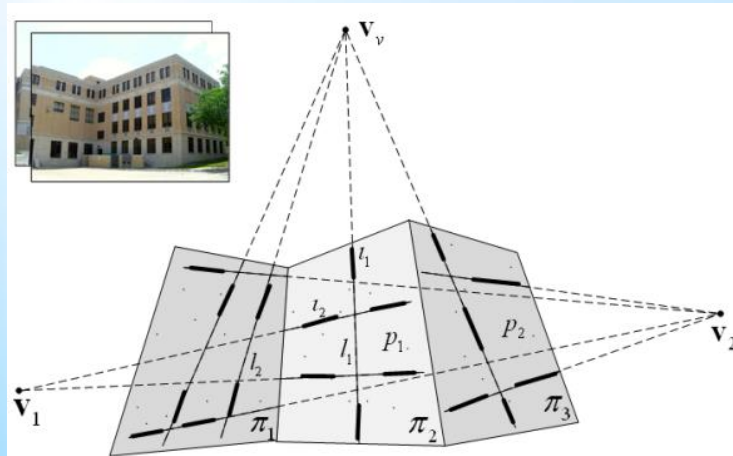
No.	π_1		π_2		π_3		π_4	
	mean	std. dev.	mean	std. dev.	mean	std. dev.	mean	std. dev.
1	2.58	0.82	4.11	1.18				
2	3.33	0.48	3.16	0.88				
3	4.02	1.28	4.49	0.92				
4	4.10	1.03	4.67	0.41				
5	3.43	0.14	4.43	0.28	4.37	0.28		
6	5.18	0.74	4.02	0.64	2.64	0.44		
7	4.08	0.16	4.18	0.43	5.20	0.47		
8	4.88	0.29	3.00	0.48	4.41	0.15	6.01	0.26

$$\frac{\|\bar{X}_j - \hat{X}_j\|}{\|\bar{X}_j\|}$$



Conclusions

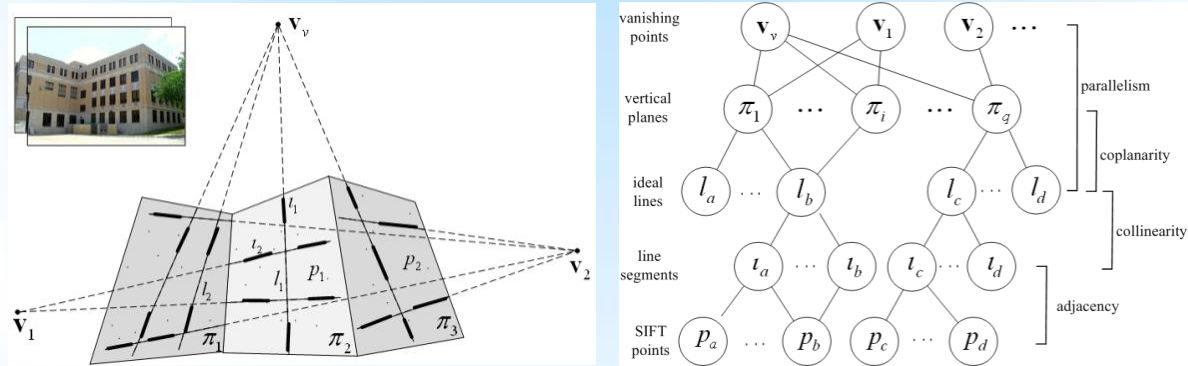
- A novel multilayer feature graph for robot scene understanding and navigation
- A feature fusion approach for MFG construction
- Robustness and accuracy verified by experiments



Future Works

- MFG-based localization
- N-view($N > 2$) MFG construction
- Computation complexity analysis and efficient data structure development
- Distributed and parallel implementation
- Consider horizontal plane (ground plane)

Thank You ! Q&A



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