



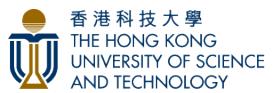
# **Network Design and Some Thoughts About Trading by DNN**

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HKUST & AQUMON (Magnum Research Ltd.)

04/11/2021



# Outline of This Talk

# Outline

- **Something about me**
  - I am a PhD in computer science, not from financial math background XD
- **Why deep learning (DL) is overpowered in quite a few areas?**
  - How we solve a problem in the pre-DL age?
  - How is the same kind of problem solved by DL?
    - *What has been changed?*
  - What drives the evolution of network design?
    - *A door has been opened for more sophisticated problems*
    - *Solving fundamental obstacles in deep networks*

# Outline

- **How about for trading?**
  - Godlike? —*in terms of model performance*
  - Doubts?
    - *Super hungry about data*
    - *High cost*
      - Training a good model takes much more time and experience
      - Needs many GPUs and tons of electricity
    - *Hmmm... something is still missing?*

# Outline

- **Action! rather than dreaming**
  - What we do in AQUMON
  - How AQUMON can help achieve your goal?

# Something About Me

- **Multimedia research (2010 – 2017)**
  - Video content search and analysis
    - *Concept recognition*
    - *Event detection*
    - *Video summarization/presentation/search*
  - One year of internship in MSRA ('12 – '13)
    - *Recommender system by click-through data*
  - A few Rank 1<sup>st</sup> in NIST TRECVID workshop/competition ('14 – '17)
    - *Zero-example multimedia event detection*
    - *Ad-hoc video search*

# Something About Me



jameslu.net

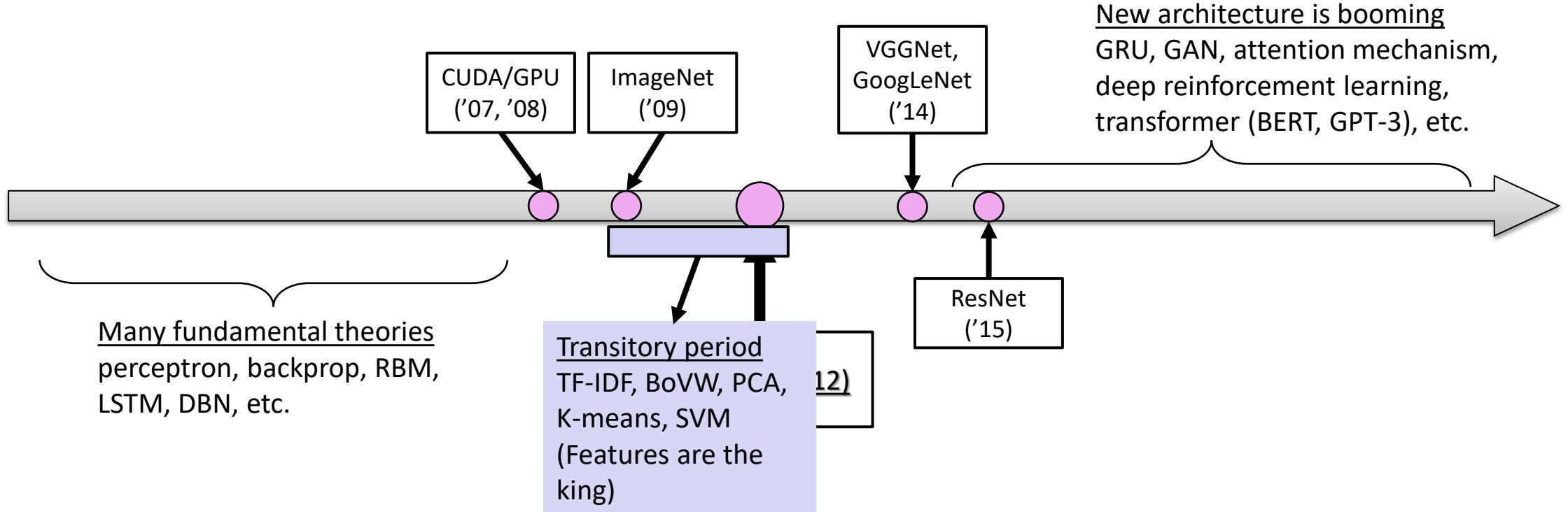
AQUMON | Investment Management

# Something About Me

- **Attracted by trading (2018—)**
  - Happy to choose the “hard” mode
  - Challenging but rewarding

# Why Deep Learning is Overpowered?

# Pre-DL & DL age



\* To know more, you can go to this fancy page:

<https://machinelearningknowledge.ai/brief-history-of-deep-learning/>

# Fathers of DL Revolution



Yoshua Bengio

Geoffrey Hinton



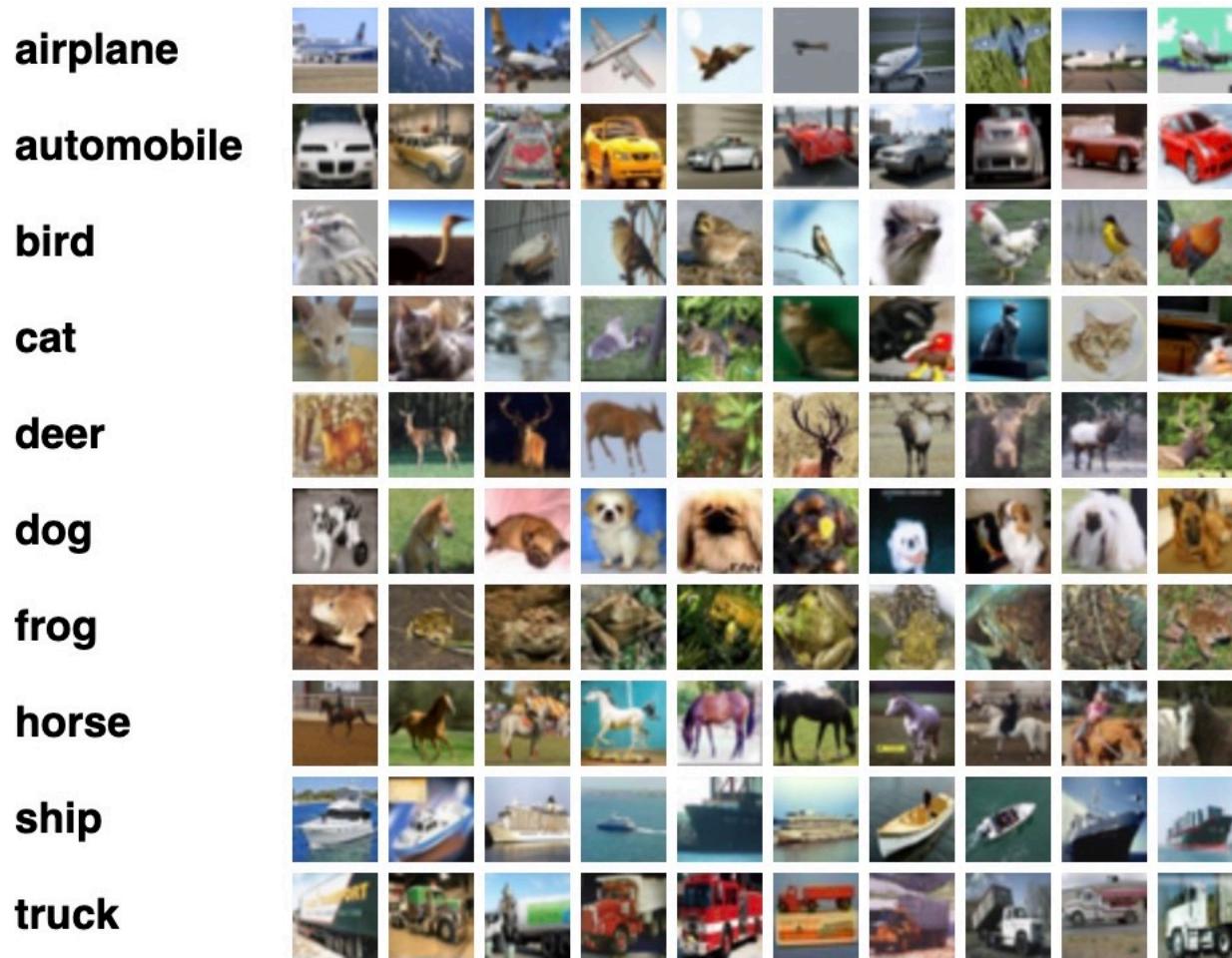
2018 ACM A.M. TURING AWARD

Honorable mention?  
香港科技大學  
THE HONG KONG  
UNIVERSITY OF SCIENCE  
AND TECHNOLOGY

AQUMON | Investment  
Management

# A problem-solution in pre-DL age

- An example problem – image classification

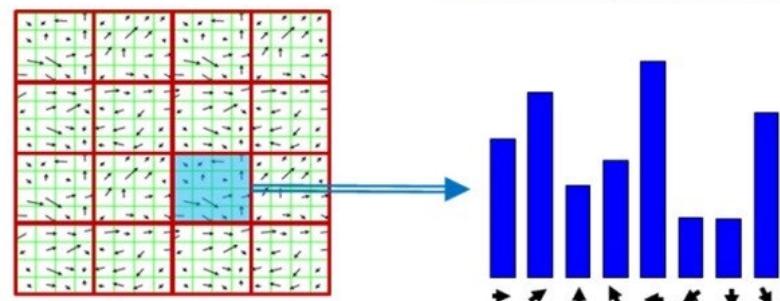
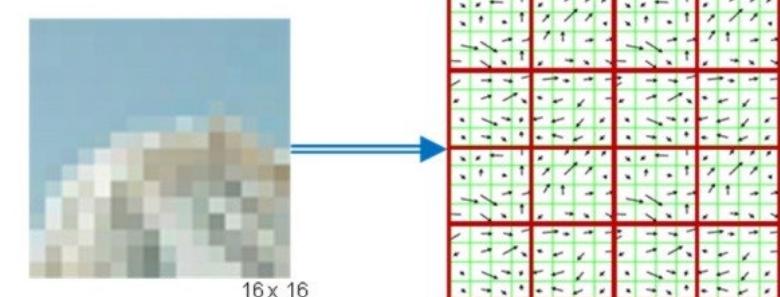
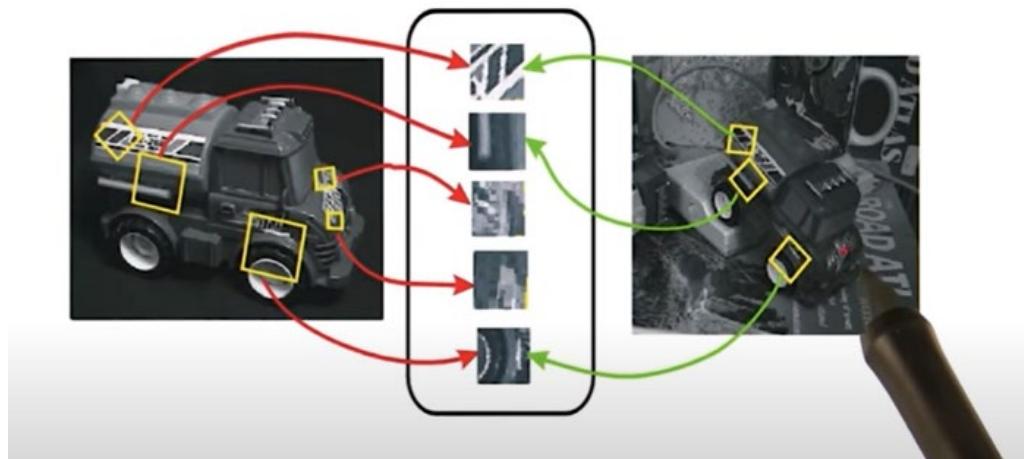


How we approach to  
solve this in the good  
old days?

# A problem-solution in pre-DL age

- Human-crafted low-level features Extract SIFT features

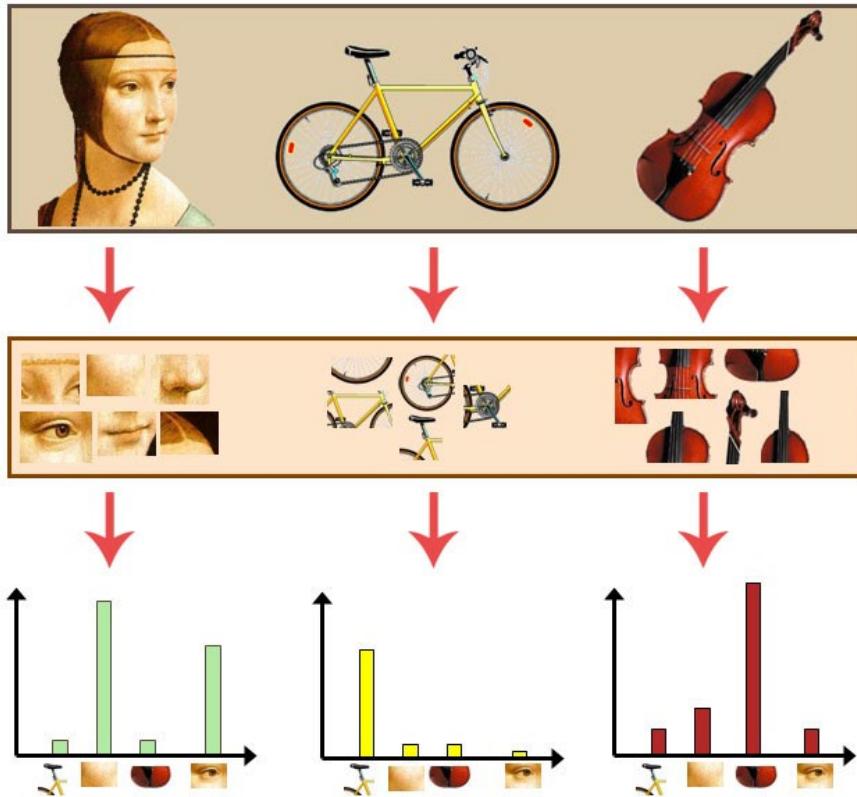
*Invariant Local Features*



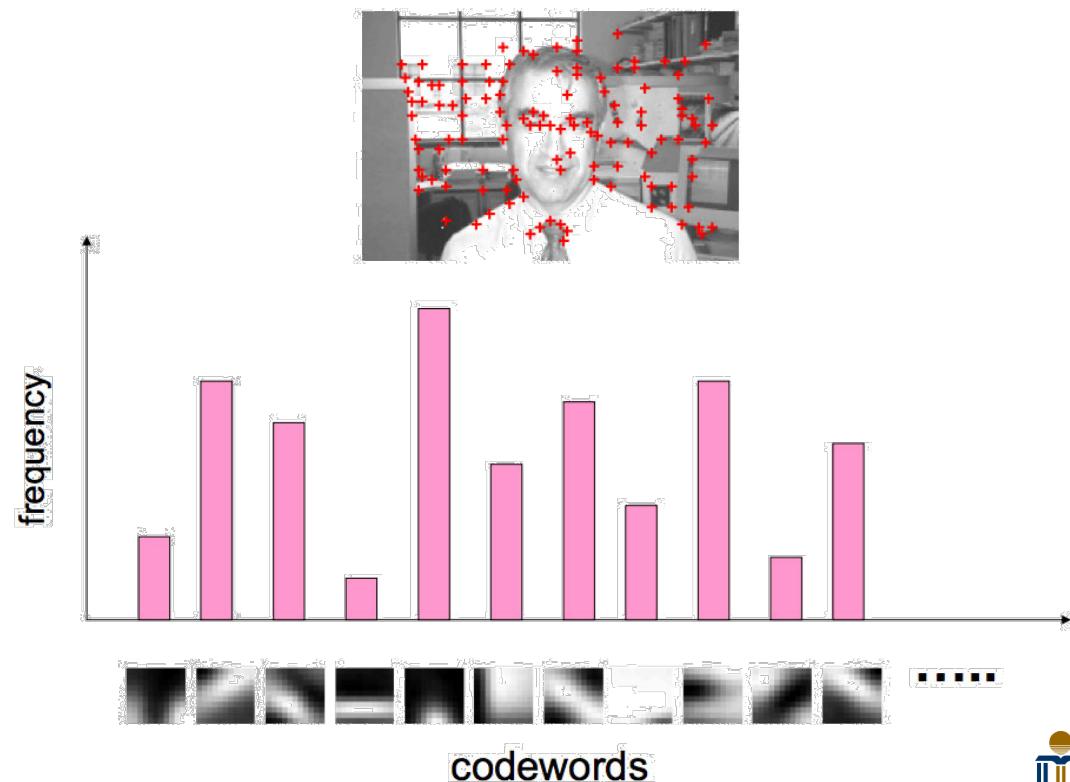
# A problem-solution in pre-DL age

- Bag-of-Visual-Word (a.k.a. Bag-of-Features) pipeline

What we conceptually want:



The real implementation looks like:



# A problem-solution in pre-DL age

## • Attribute models (2009)



'is 3D Boxy'  
'is Vert Cylinder'  
'has Window'  
'has Row Wind'  
**X'has Headlight'**



'has Hand'  
'has Arm'



'has Head'  
'has Hair'  
'has Face'



'has Head'  
'has Torso'  
'has Arm'



'has Head'  
'has Ear'  
'has Snout'  
'has Nose'



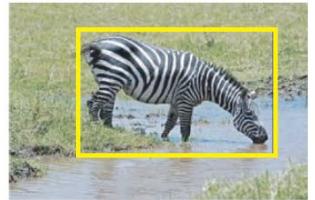
'has Head'  
'has Ear'  
'has Snout'  
'has Mouth'



**X'has Furniture Back'**  
**X'has Horn'**  
**X'has Screen'**  
'has Plastic'  
'is Shiny'



' is 3D Boxy'  
'has Wheel'  
'has Window'  
'is Round'  
' has Torso'



'has Tail'  
'has Snout'  
'has Leg'  
**X'has Text'**  
**X'has Plastic'**



'has Head'  
'has Ear'  
'has Snout'  
'has Leg'  
'has Cloth'



'is Horizontal Cylinder'  
**X'has Beak'**  
**X'has Wing'**  
**X'has Side mirror'**  
'has Metal'



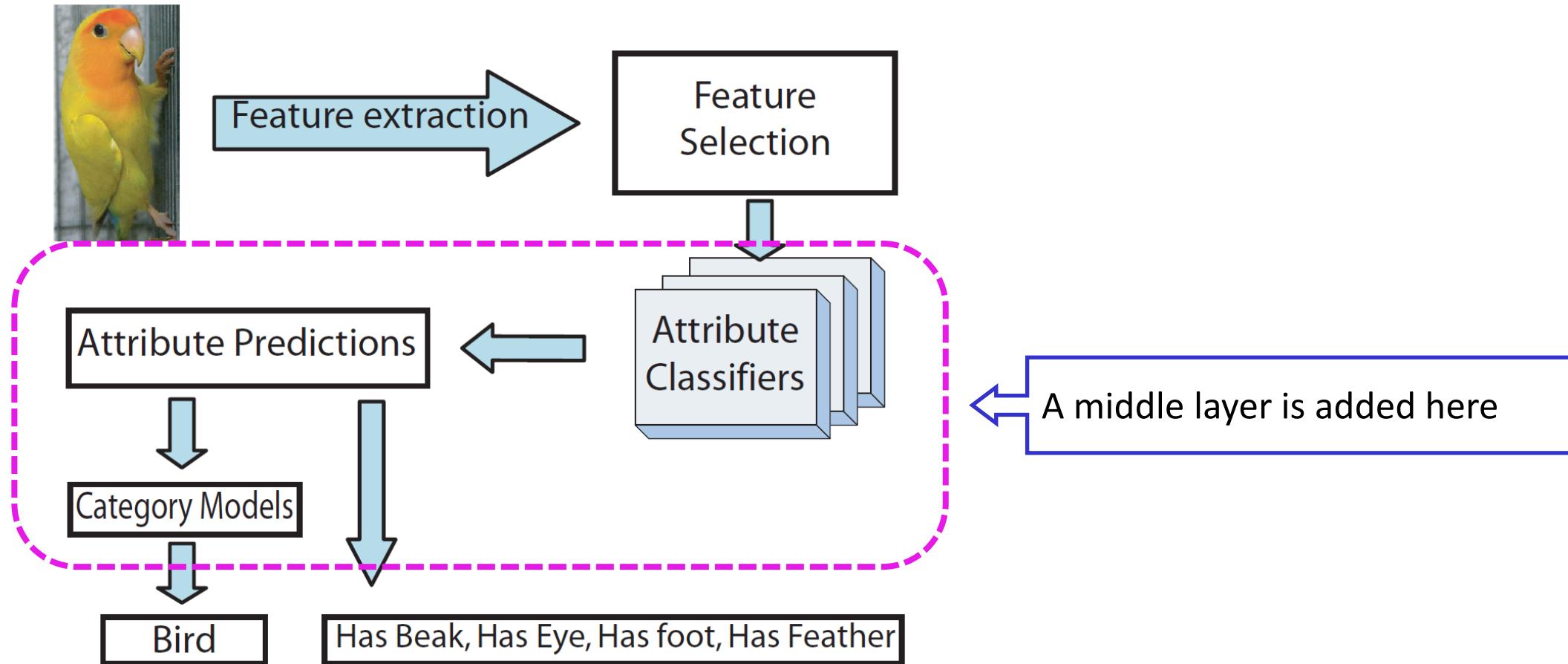
'has Head'  
'has Snout'  
'has Horn'  
'has Torso'  
**X'has Arm'**

# Semantic Concepts



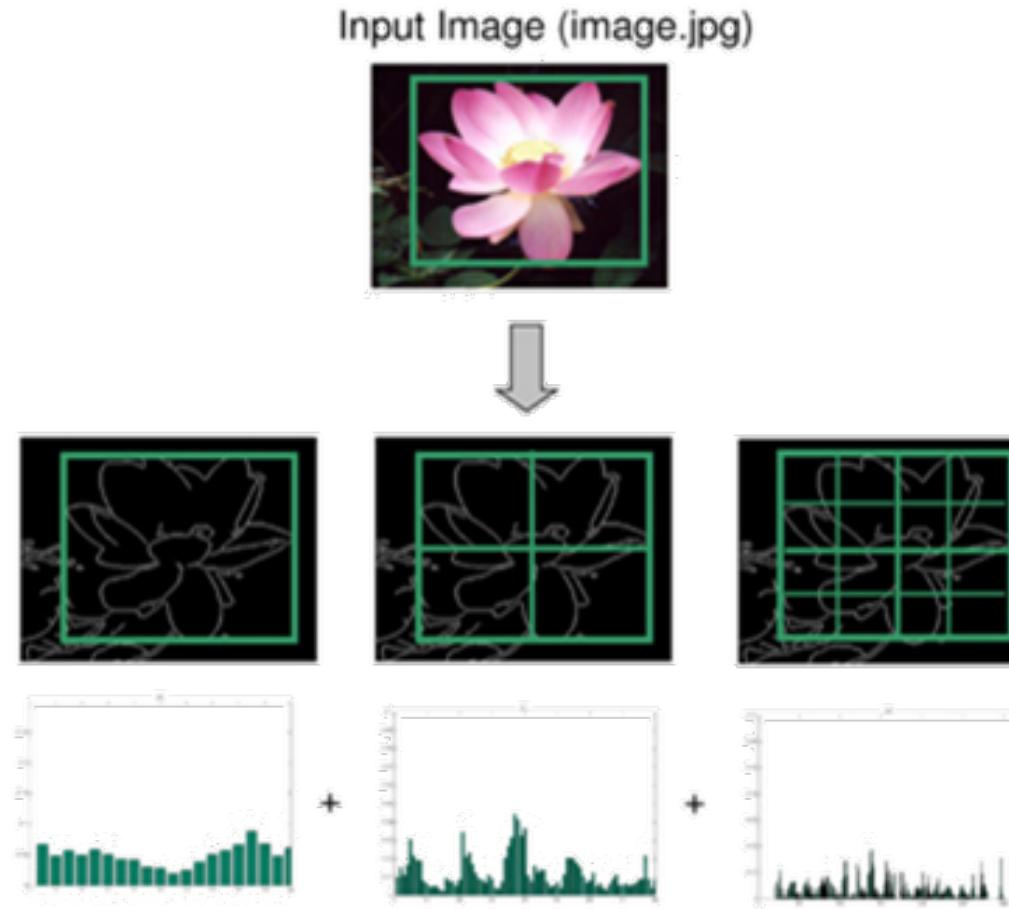
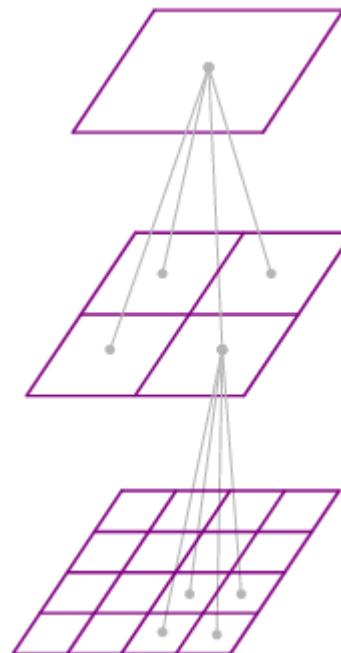
# A problem-solution in pre-DL age

- Attribute models (2009)



# A problem-solution in pre-DL age

- Spatial pyramid

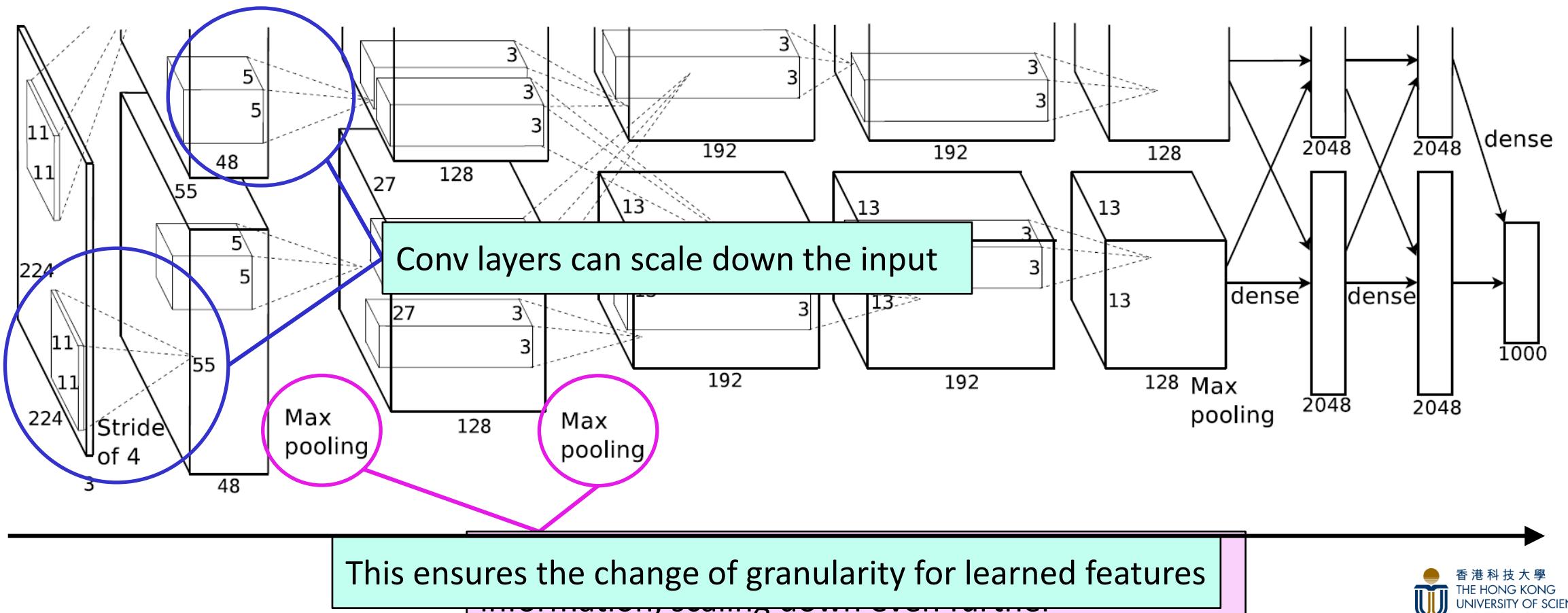


# The Struggles

- **Difficult to scale up**
  - High dimensional features + millions of samples
    - *ImageNet ILSVRC Challenge (since 2010)*
      - 1000 object categories, [1.2 mil](#) training images
      - *linear SVM or other linear models*
  - Computational complexity (spatial pyramid is luxury)
  - Nobody thinks this pipeline is ever suitable for live prediction by a PC/mobile
- **Supervised learning**
  - Too much efforts in human labeling

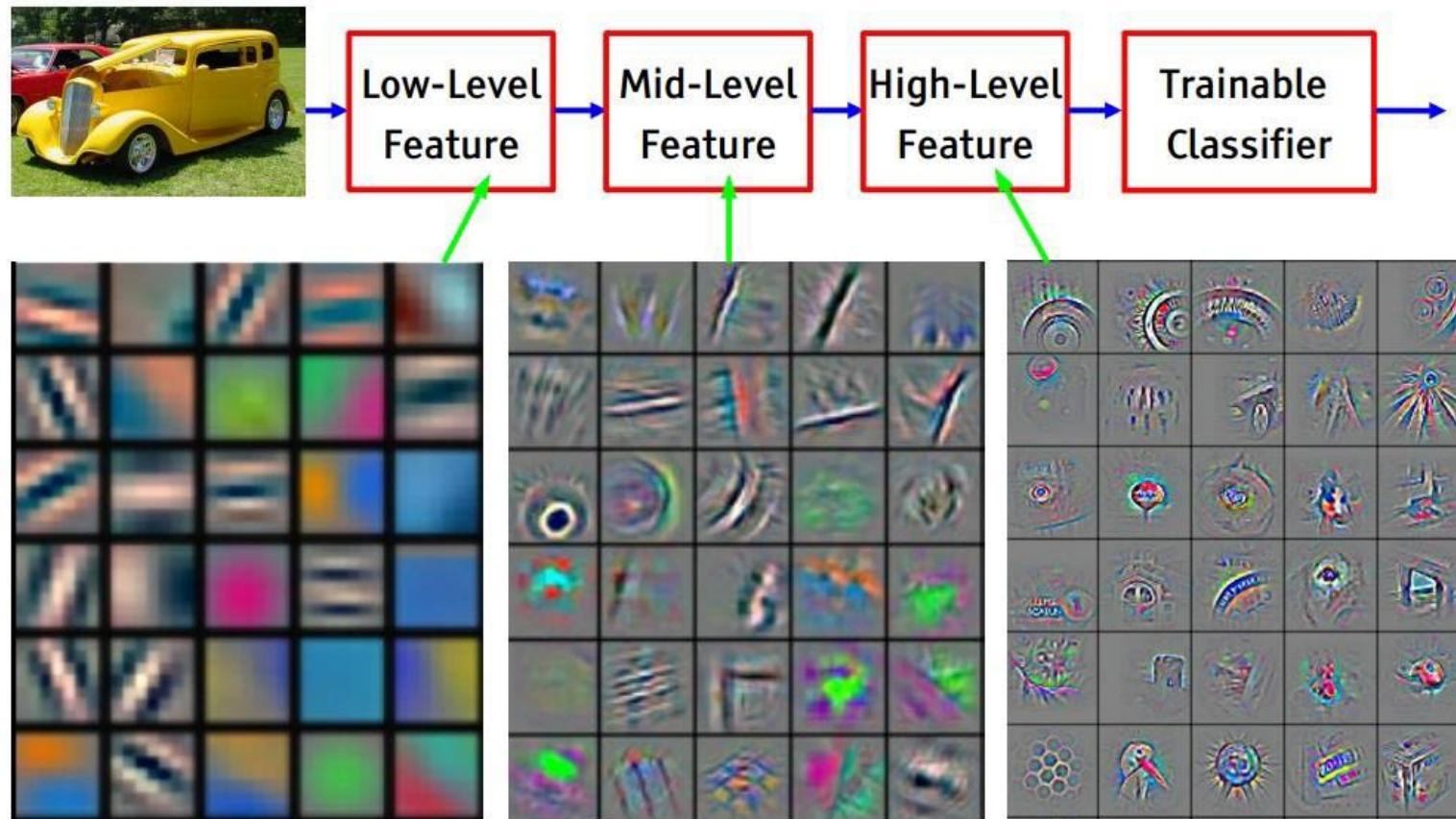
# What has been changed by DL?

- Recall AlexNet



# What has been changed by DL?

- Recall AlexNet



Feature visualization of convolutional net trained on ImageNet from [Zeiler & Fergus 2013]

# What has been changed by DL?

- What's more
  - The learned features are *generalized* so well so that they can easily be used to recognize unseen concepts/classes (knowledge transfer)



query image

nearest neighbors in “code” space (Pool5, 4096D)

# What has been changed by DL?

- To summarize
  - DCNN *automatically learns* the mid-level representations (~attributes) with various granularity
  - The granularity and mapping are “smoother” while human-defined attributes (the old approach) are “harsher”
  - The feature learning process (by conv layers) and the classification process (by FC layers) are gracefully combined, allowing the gradient to *pass through the whole network from the raw input to the objective (image classification in this case)*, a process called ***end-to-end learning.*** It is not possible to achieve this by old methods.

# Why Deep is OP?

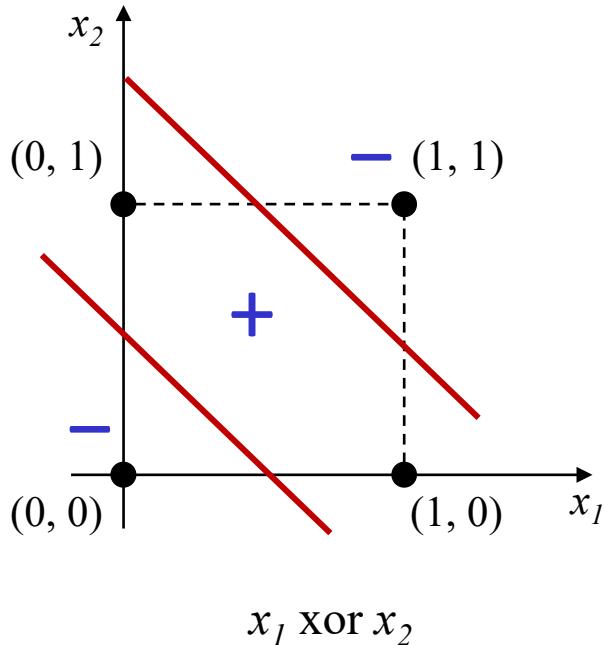
- **Above, imo, are the primary reasons**
- **Nowadays, we learn that**
  - DL can even beat human performance in some problems, e.g., image classification
  - The features learned by DL models from sufficient training data show overwhelming generalizability compared to human-crafted features

# Why Deep is OP?

- **Native nonlinearity**
  - Compared to an SVM with kernel tricks, deep networks are computationally efficient by GPU parallelization and can scale up to extremely big data (as long as you have many GPUs)
- **The power of stacking**
  - This leads to the development of deeper and deeper network designs
  - It makes possible the popular pre-training/fine-tuning pipeline

# Why Deep is OP?

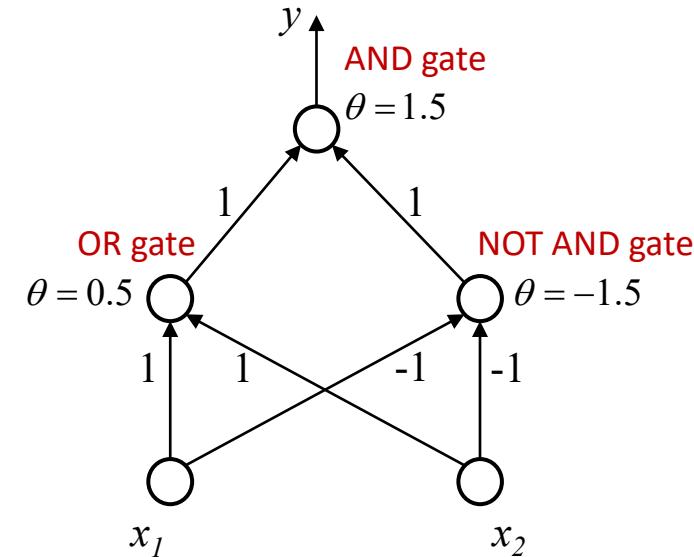
- The power of stacking



not linearly separable

Nonlinearity is important

$$y = \text{sgn}(\omega^T x - \theta)$$



# Going Deeper

- **ImageNet ILSVRC Challenge (2010–2017)**

- 1000 object categories
- 1.2 million training images, human selected and labelled
- 50k images as validation set
- Test set: 150k images, blind test
- Solve classic problems:
  - *Classification*
  - *Classification with localization (bounding box)*

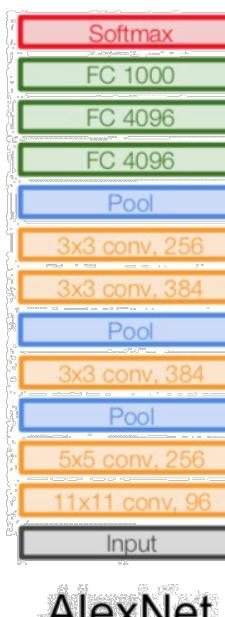


Fei-Fei Li

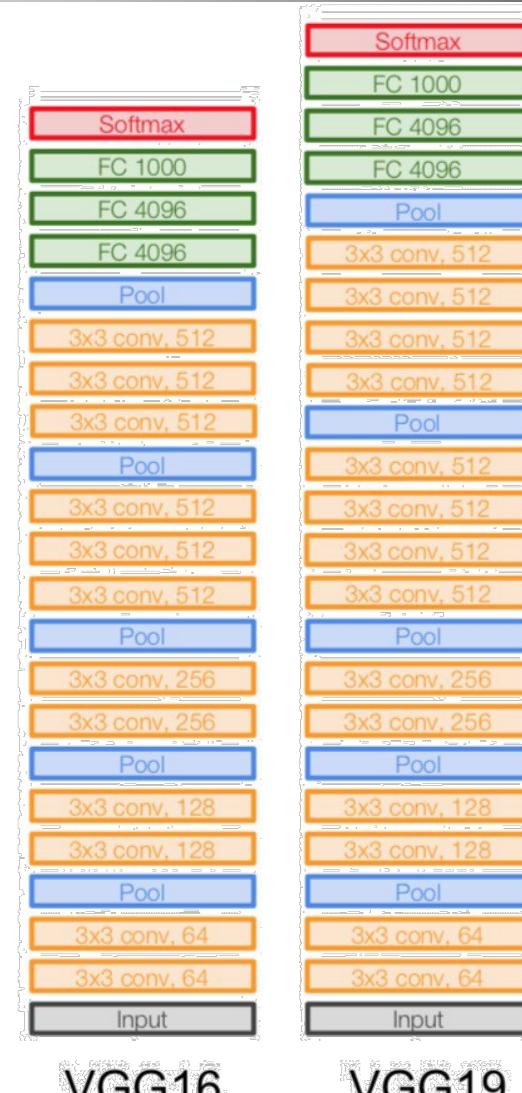
# Going Deeper

- **VGGNet – ILSVRC '14**

- 16 and 19 layers
- Simple stacking of 3x3 conv layers  
→ *More elegant*
- Image sizes (/2) are only reduced by pooling layers  
→ *More elegant*
- FC layers for classification are kept the same
- # of parameters doubled compared to AlexNet
- Huge resource usage (memory, FLOPs)



AlexNet

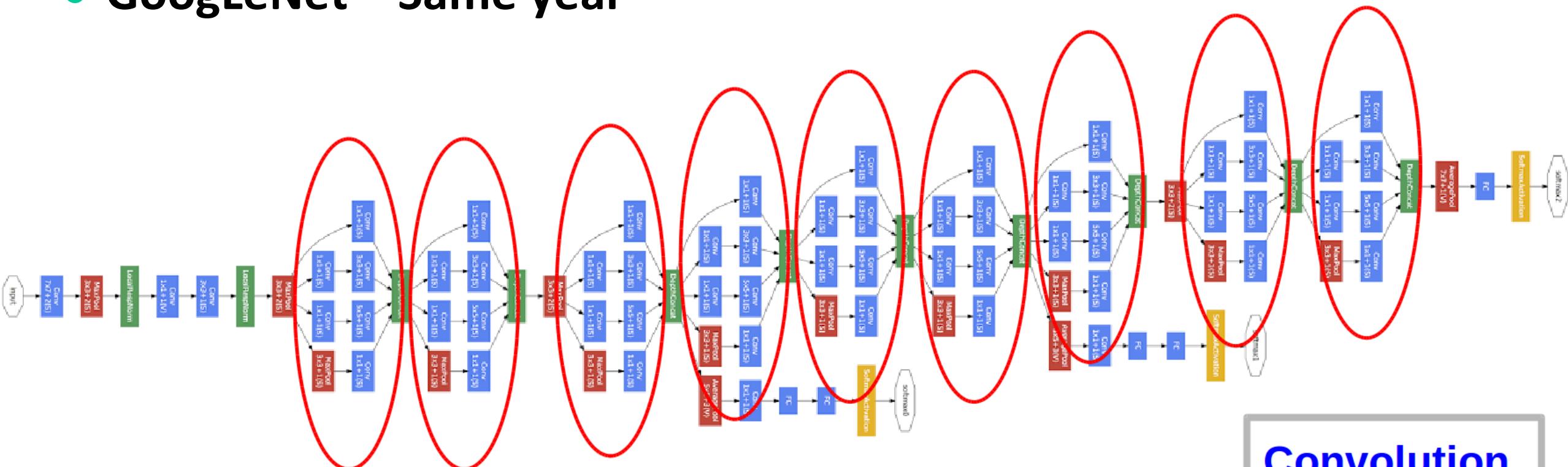


VGG16

VGG19

# Going Deeper

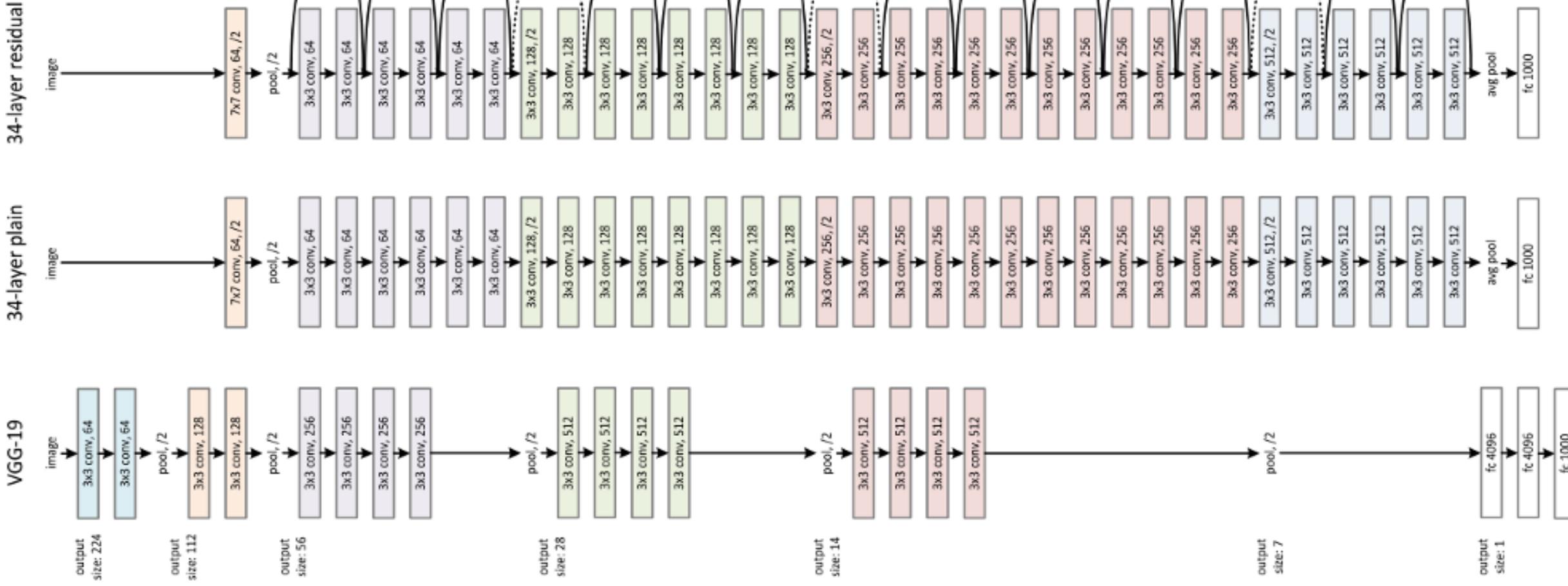
- GoogLeNet – Same year



Convolution  
Pooling  
Softmax  
Concat/Normalize

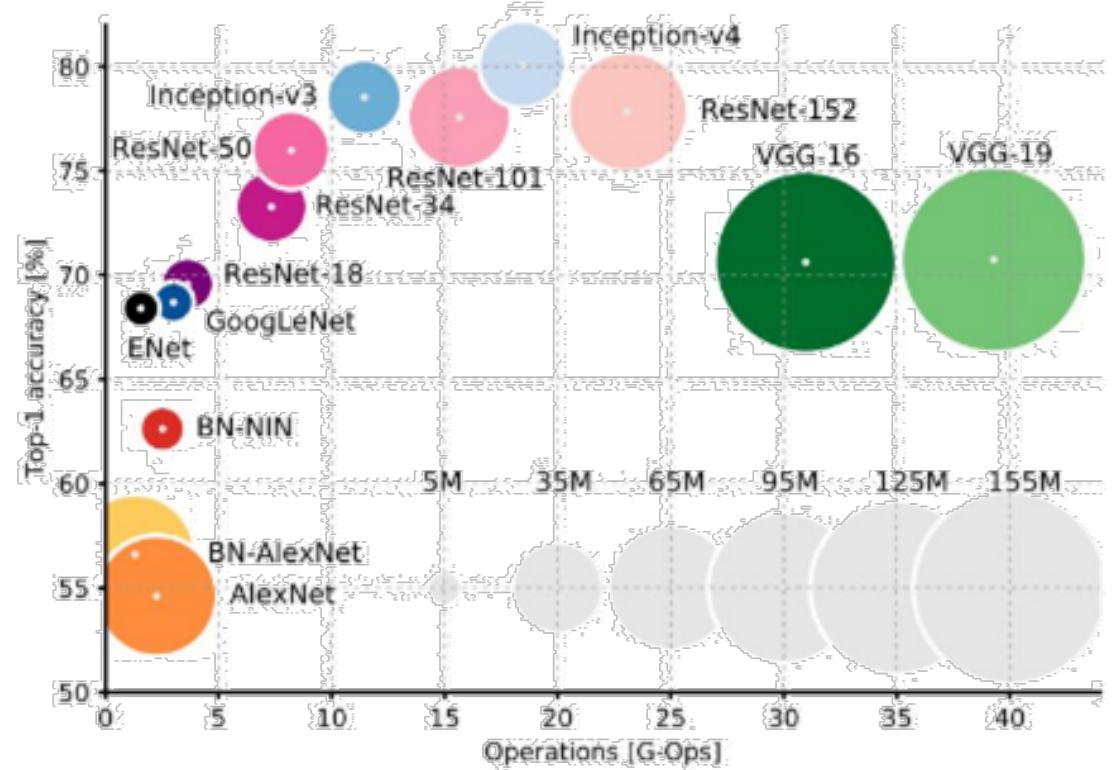
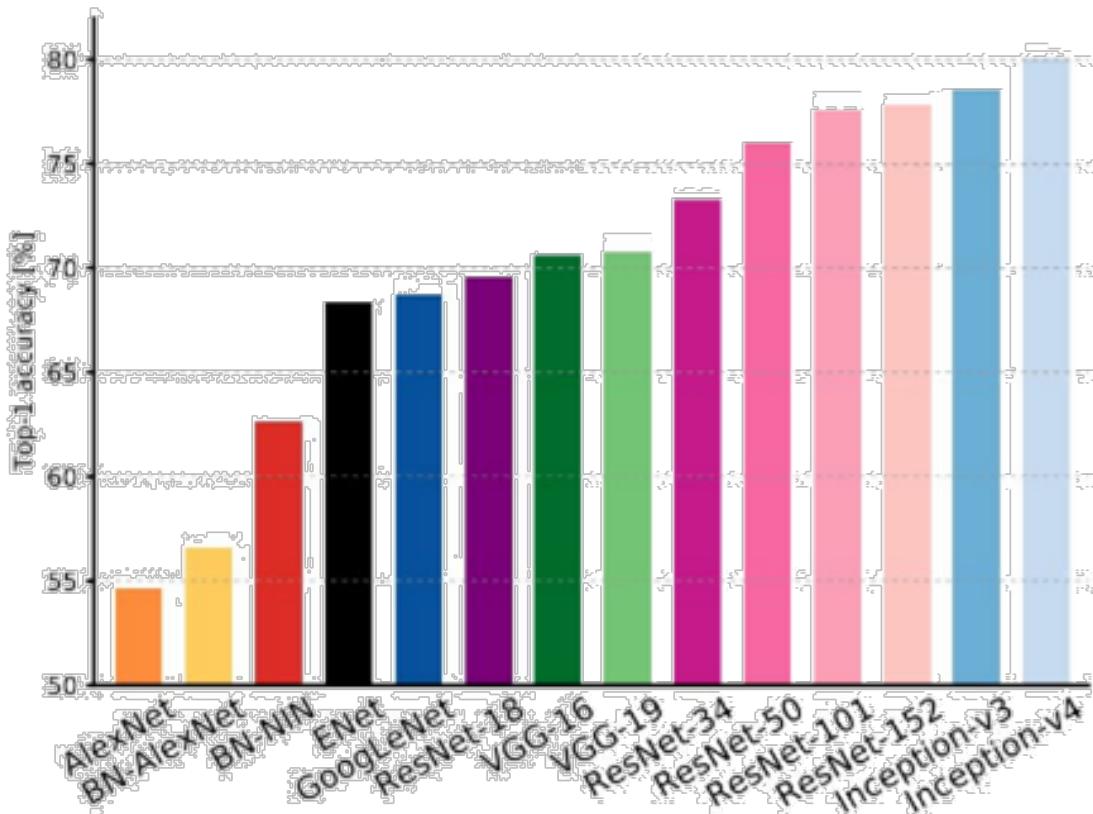
# Going Deeper

- 34-layer ResNet



# Going Deeper

- Comparison



An Analysis of Deep Neural Network Models for Practical Applications, 2017.

Why Deep Learning is OP?

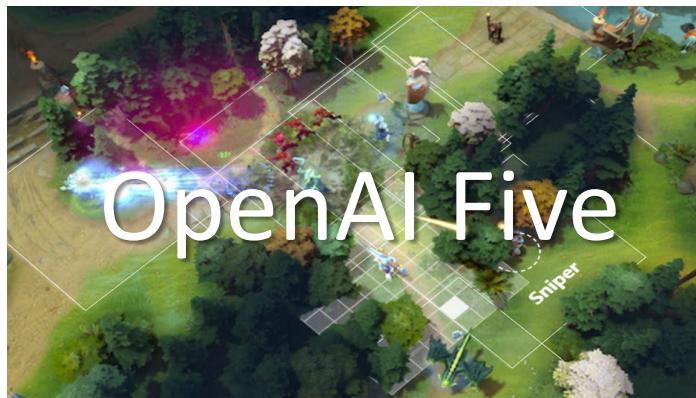
# It's Highly Versatile

# Reinforcement Learning

- Recently, we have seen remarkable success in the combination of
  - Deep learning
  - Reinforcement learning



2015-2017



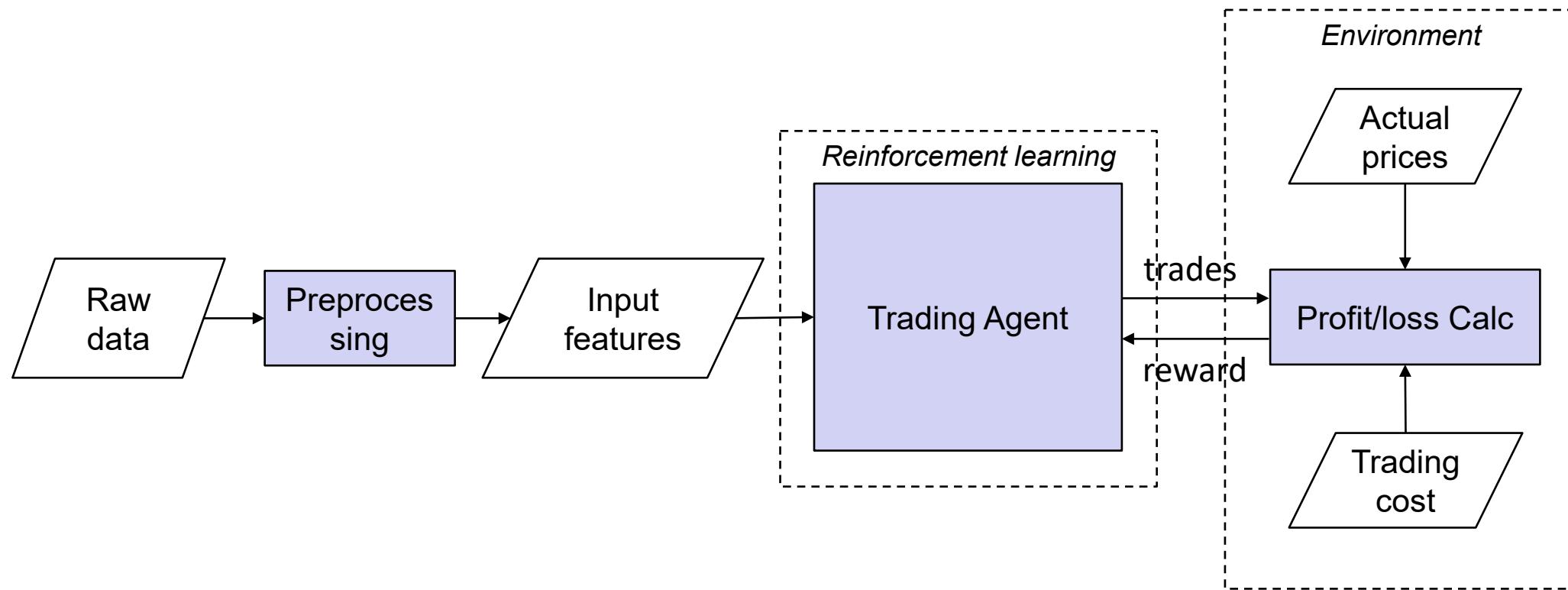
2017-2019



2014-2020

# Reinforcement Learning

- General Framework

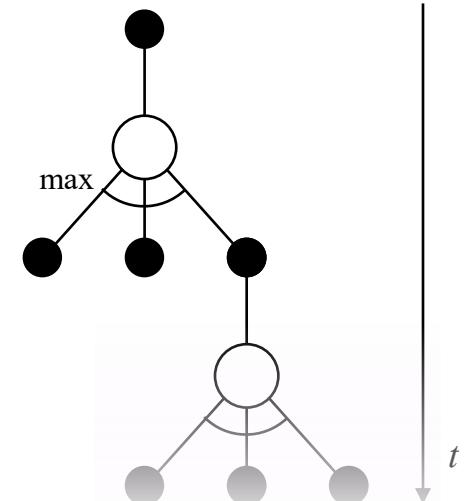
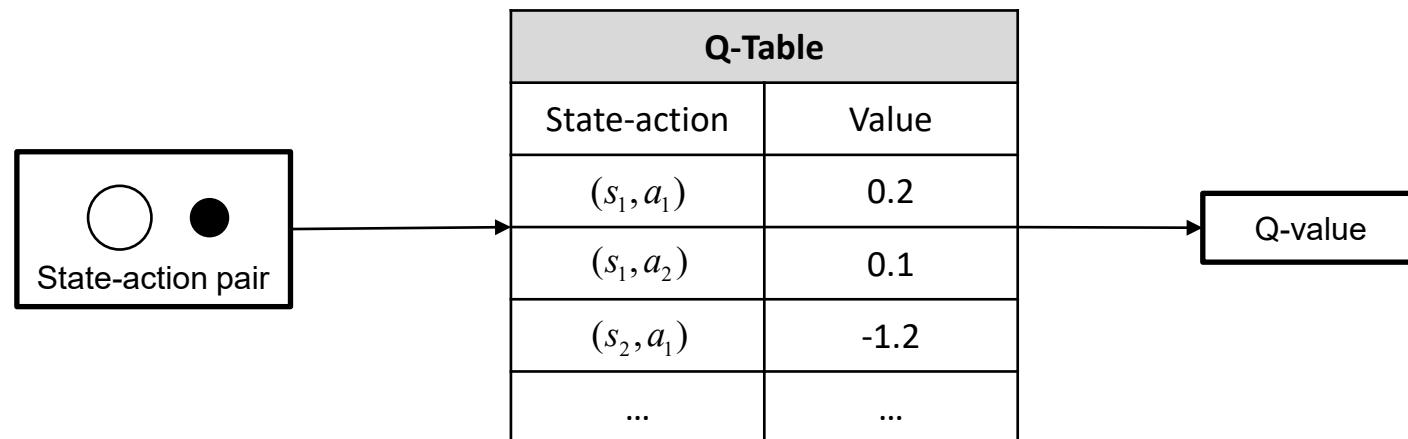


# Reinforcement Learning

- **Q-Table**

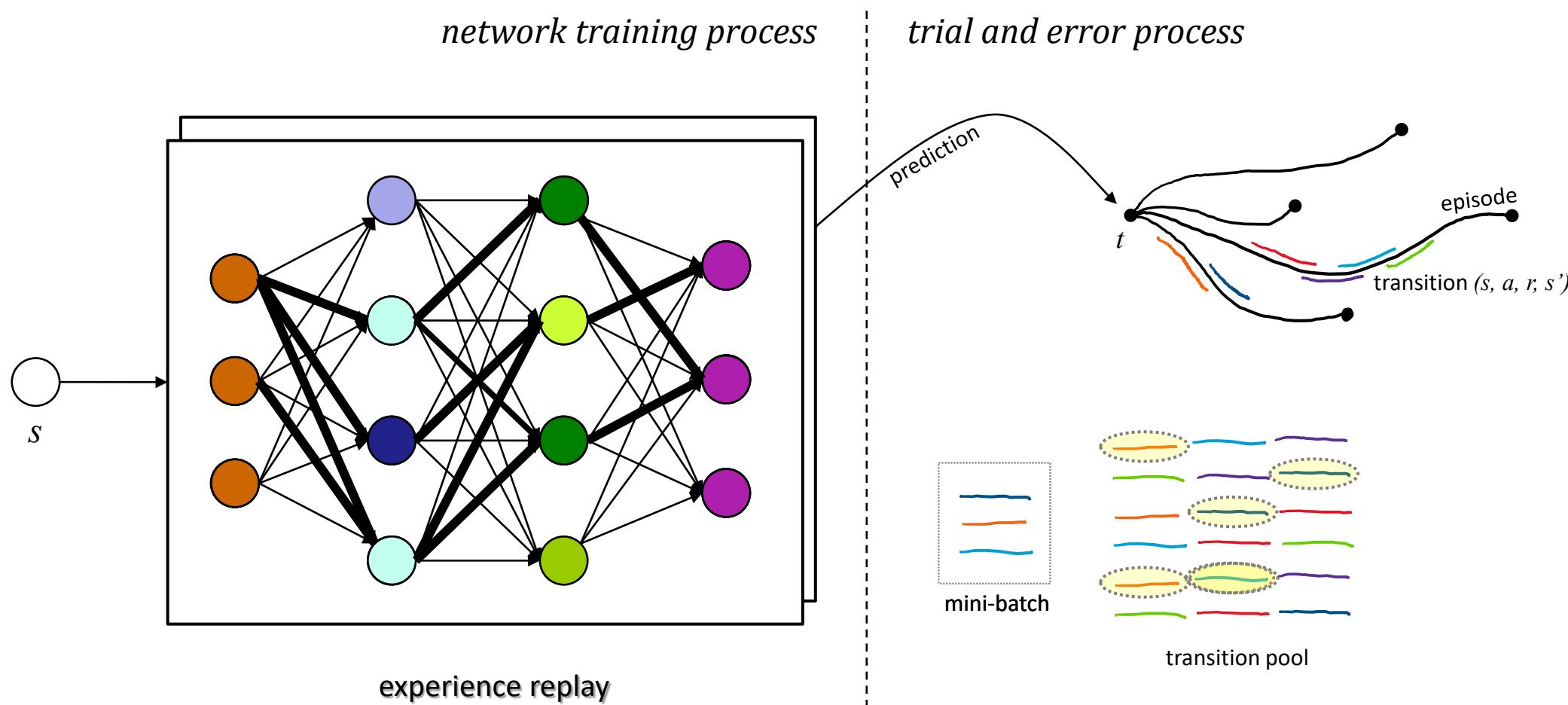
$$Q(s, a) = r(s, a) + \gamma \max_{a'} Q(s', a')$$

$$Q(S_t, A_t) \leftarrow Q(S_t, A_t) + \alpha \left[ R_{t+1} + \gamma \max_a Q(S_{t+1}, a) - Q(S_t, A_t) \right]$$



# Reinforcement Learning

- **Q-Network Training**



# Reinforcement Learning



# Visual Question Answering

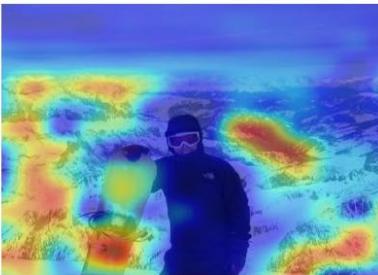
## • LSTM + Attention



Q: what is the man holding a snowboard on top of a snow covered? A: **mountain**



what is the man holding a snowboard on top of a snow covered



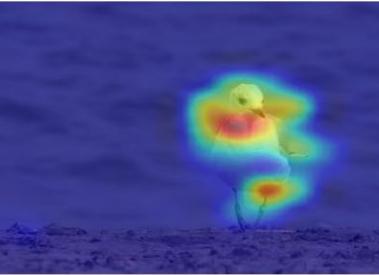
what is the man holding a snowboard on top of a snow covered?



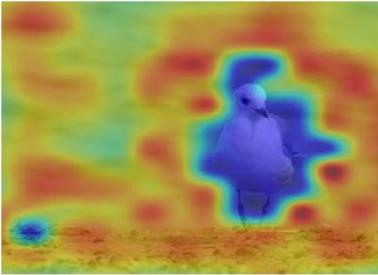
what is the man holding a snowboard on top of a snow covered?



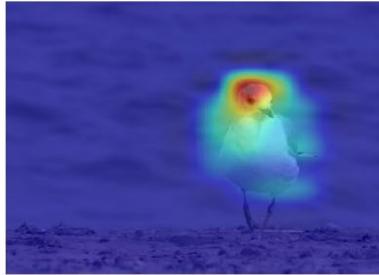
Q: what is the color of the bird? A: **white**



what is the color of the bird ?



what is the color of the bird ?



what is the color of the bird ?



Q: how many snowboarders in formation in the snow , four is sitting? A: **5**



how many snowboarders in formation in the snow , four is sitting ?



how many snowboarders in formation in the snow , four is sitting ?

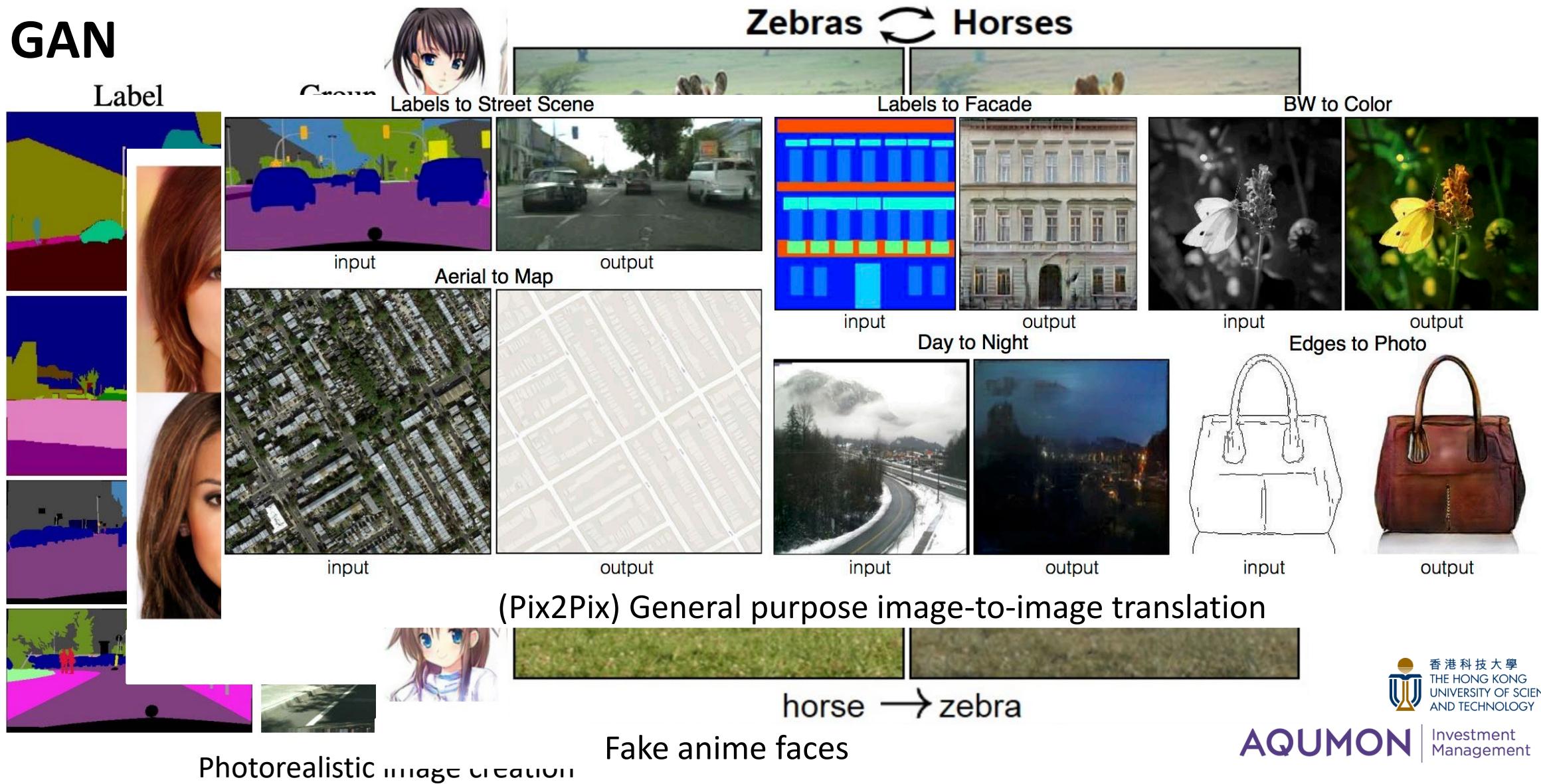


how many snowboarders in formation in the snow , four is sitting ?

[1] Hierarchical Question-Image Co-Attention for Visual Question Answering. NIPS 2016.

# Image Creation | Styling | Transformation

## ● GAN



# Why Deep Learning is OP?

- **To sum up**

- Superior performance against classic ML models
- Good generalizability that resembles human-level recognition
- Building blocks like LEGO
  - *End-to-end learning*
  - *Unique pipeline of pre-training and fine-tuning*
- Model capacity
  - *Inborn nonlinearity*
  - *Able to be stacked up*
- Scalable to very big data
  - *GPU parallelization*
  - *Prediction can be very fast*

However, good things often come with a cost...

# More Kind Suggestions

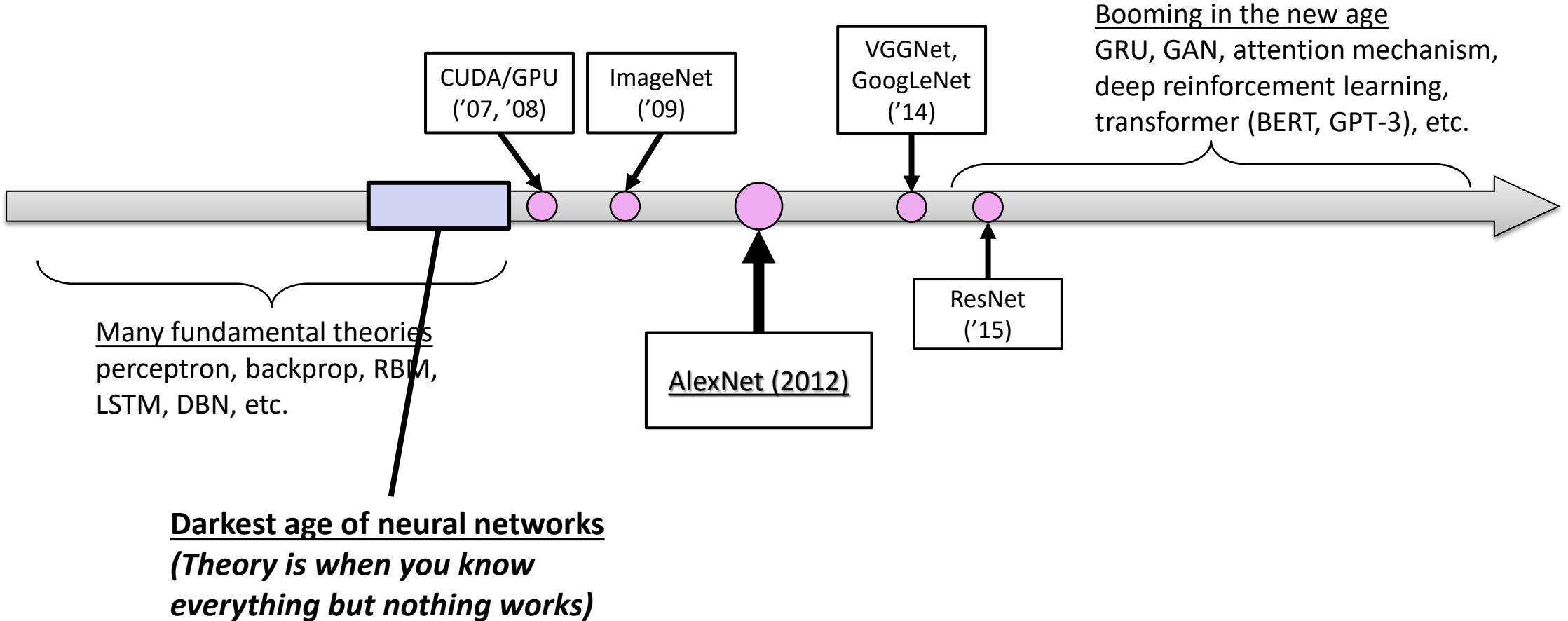
# Practice Practice Practice!

- Deep learning has always been the thing where *theory meets practice*, and often to the extreme:
  - Theory is when you know everything but nothing works
  - Practice is when everything works but no one knows why
  - We feel obligated to combine the theory and practice:
    - ~~Nothing works and no one knows why~~

# Practice Practice Practice!

- Deep learning has always been the thing where *theory meets practice*, and often to the extreme
  - Don't treat it as a black box
  - Begin with the simplest model, gradually add up the complexity
  - Expect it's not working at the beginning

# Recall Pre-DL age



# Practice Practice Practice!

- Deep learning has always been the thing where *theory meets practice*, and often to the extreme
  - Don't treat it as a black box
  - Begin with the simplest model, gradually add up the complexity
  - Expect it's not working at the beginning
  - If it is still not working, be a good “copycat”—start with well-documented existing dataset first
  - Expect it takes much longer for you to figure it out compared to classic ML algorithms
  - Discuss with others

# Big Data?

- In AQUMON, we have a great amount of data:
  - Subscribed
    - *Bloomberg, Refinitiv, MorningStar (for global equities and ETF)*
    - *Wind, Choice (for CN equities)*
  - TB levels of data maintained internally
    - *Multiple assets: stocks, futures, forex, crypto, company fundamentals, analyst opinions*
    - *Various frequency: tick, minutely, daily, level-2*
  - These are not available in personal collections or even at university

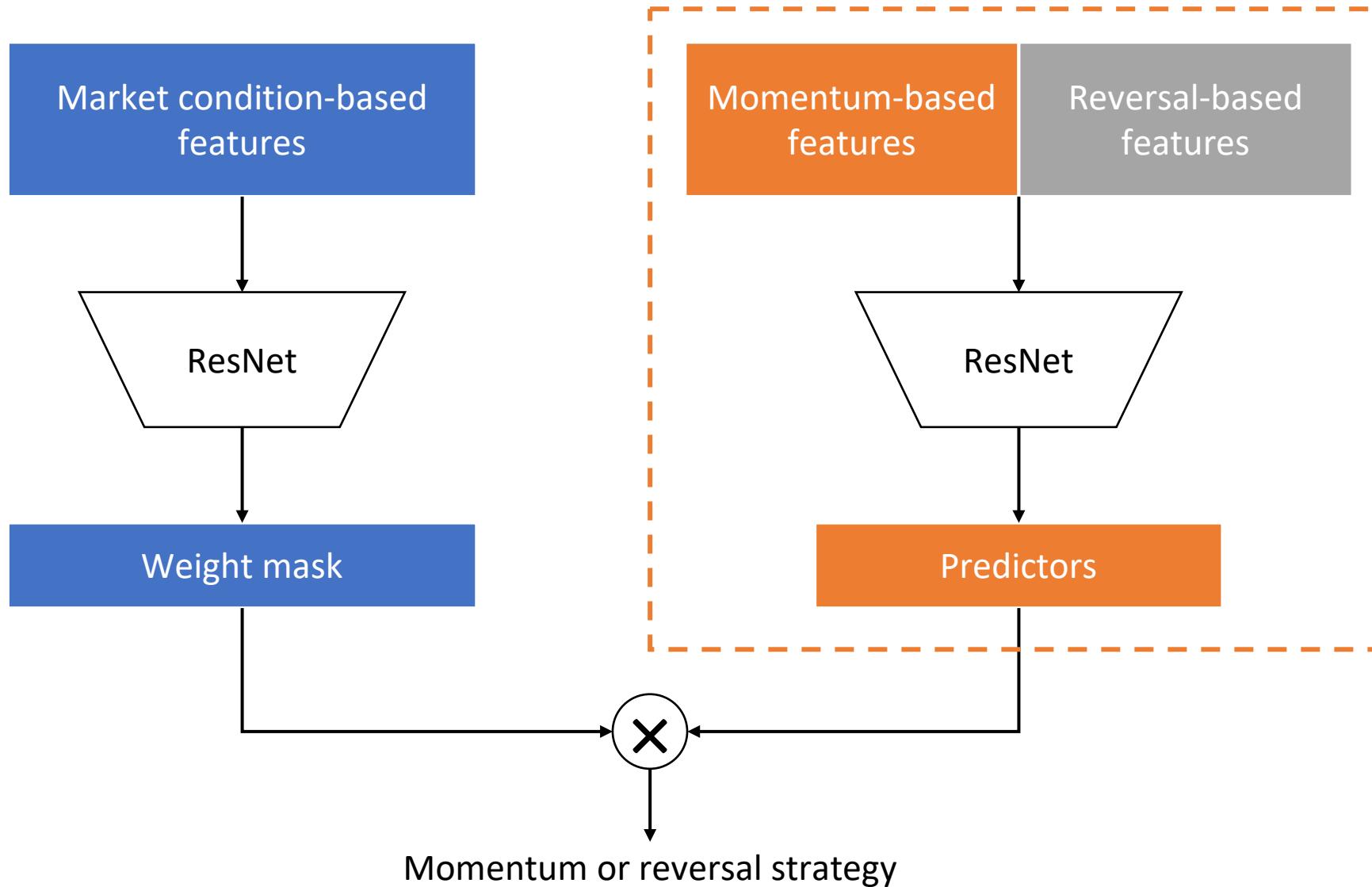
Discussion

# How About DL for Trading?

# DL for Trading

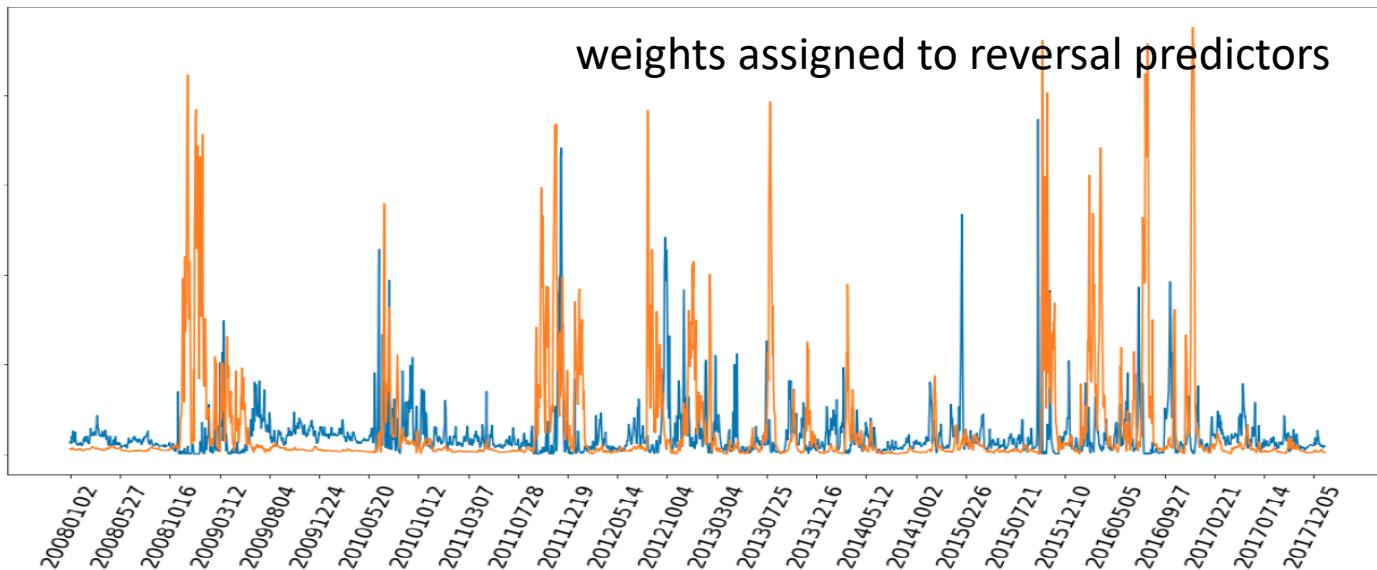
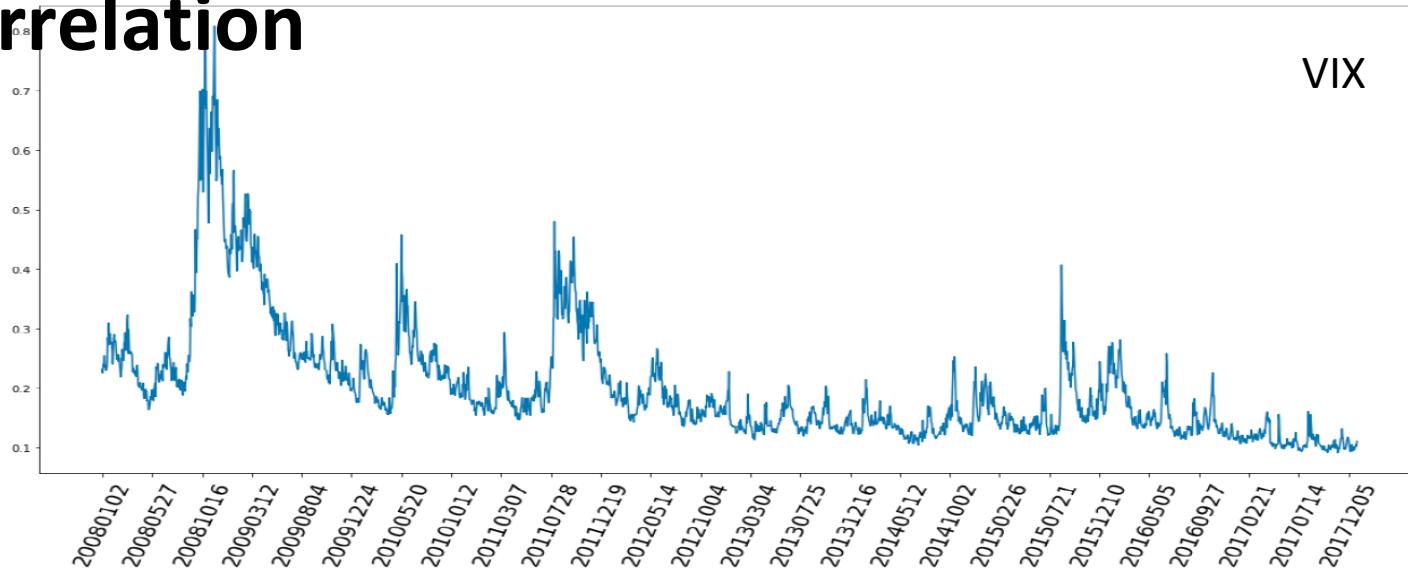
- **Industrywide, we care more about**
  - return that can eventually be *realized*
  - or *boost* the return that can eventually be realized :)
- **Here, we introduce some of the works we are doing**
  - that covers a wide range of spectrum from research to engineering

# Momentum/Reversal Switch



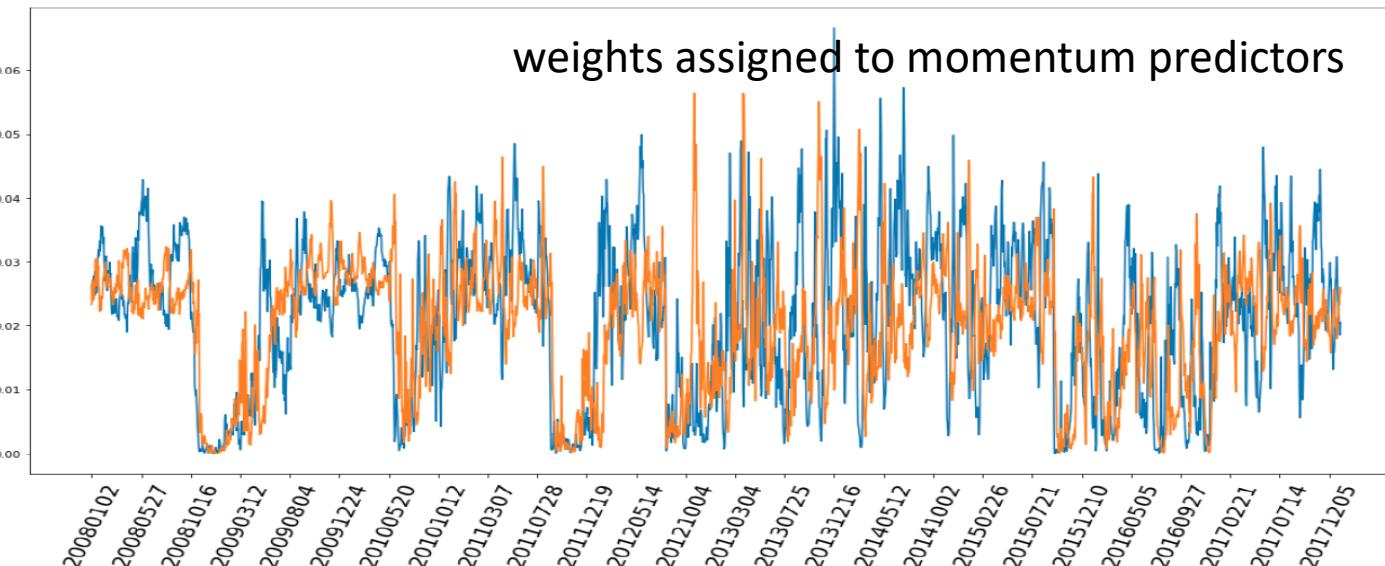
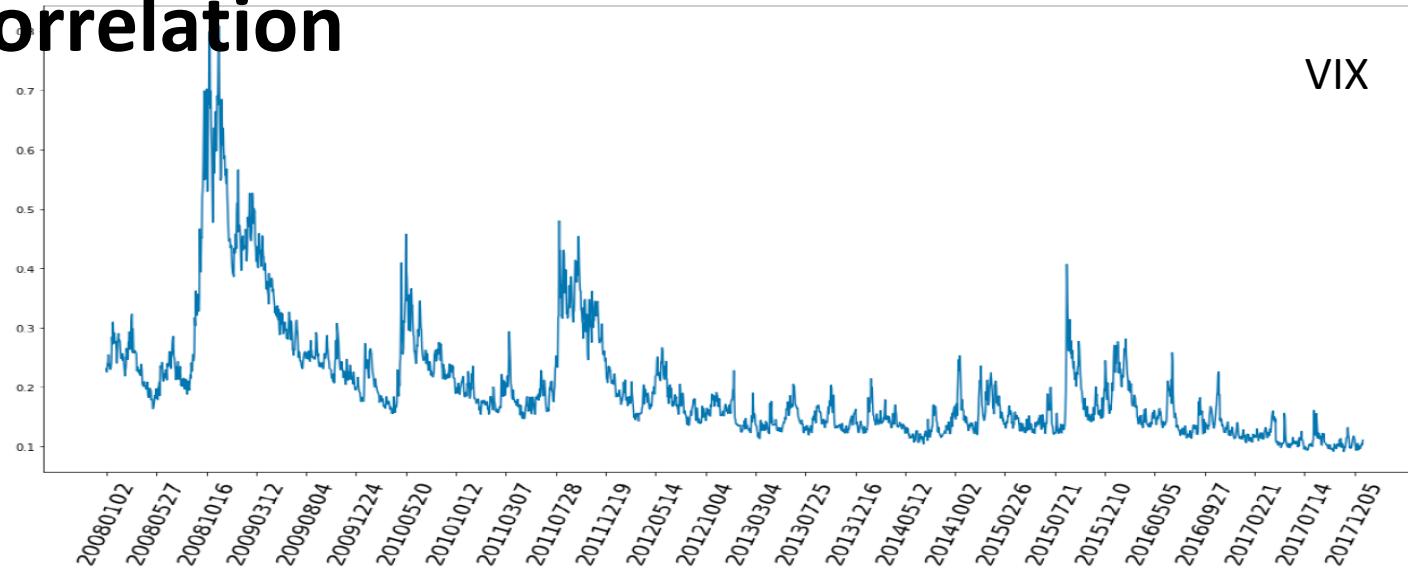
# Momentum/Reversal Switch

- Positive correlation



# Momentum/Reversal Switch

- Negative correlation



# Volume Surge

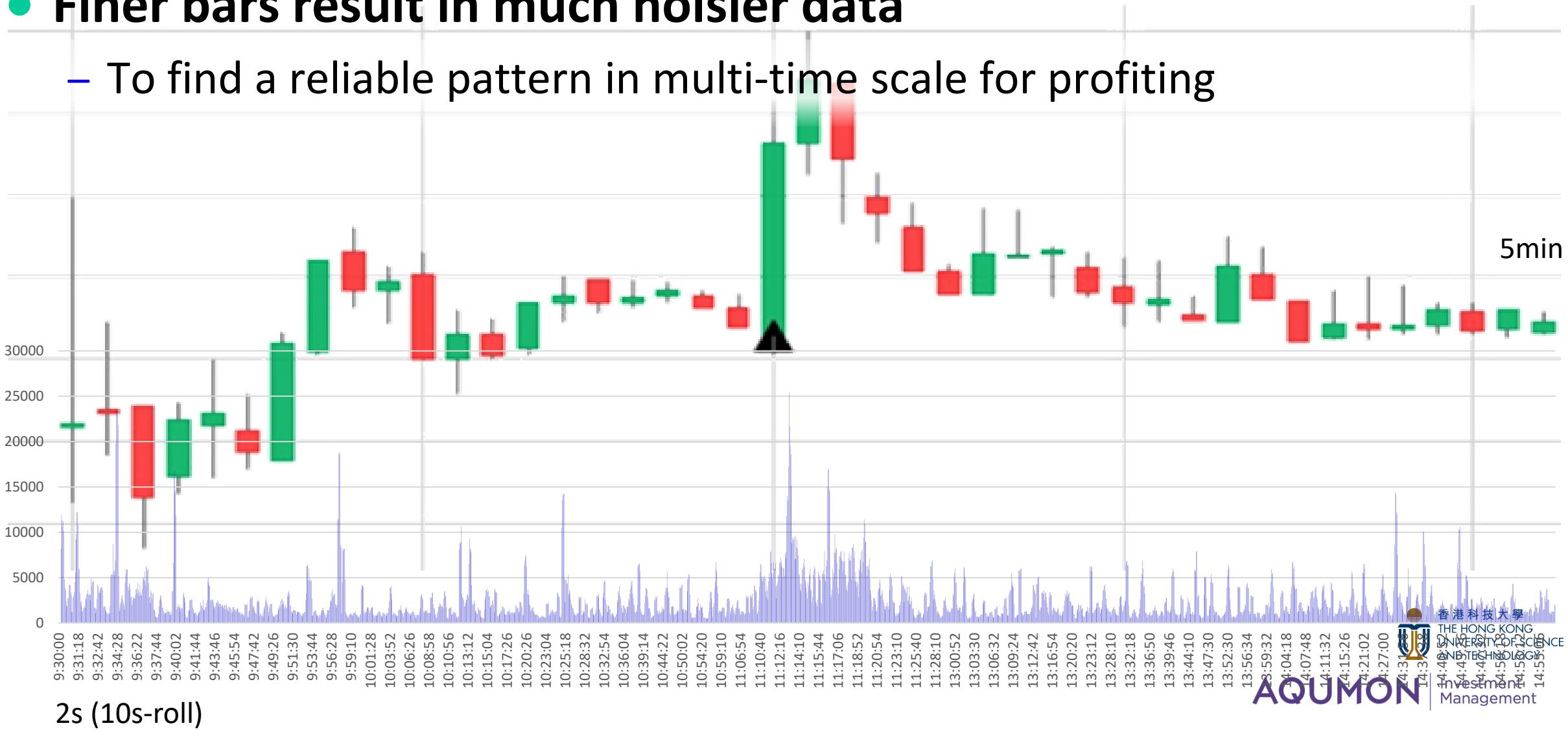
## ● Observation

1min



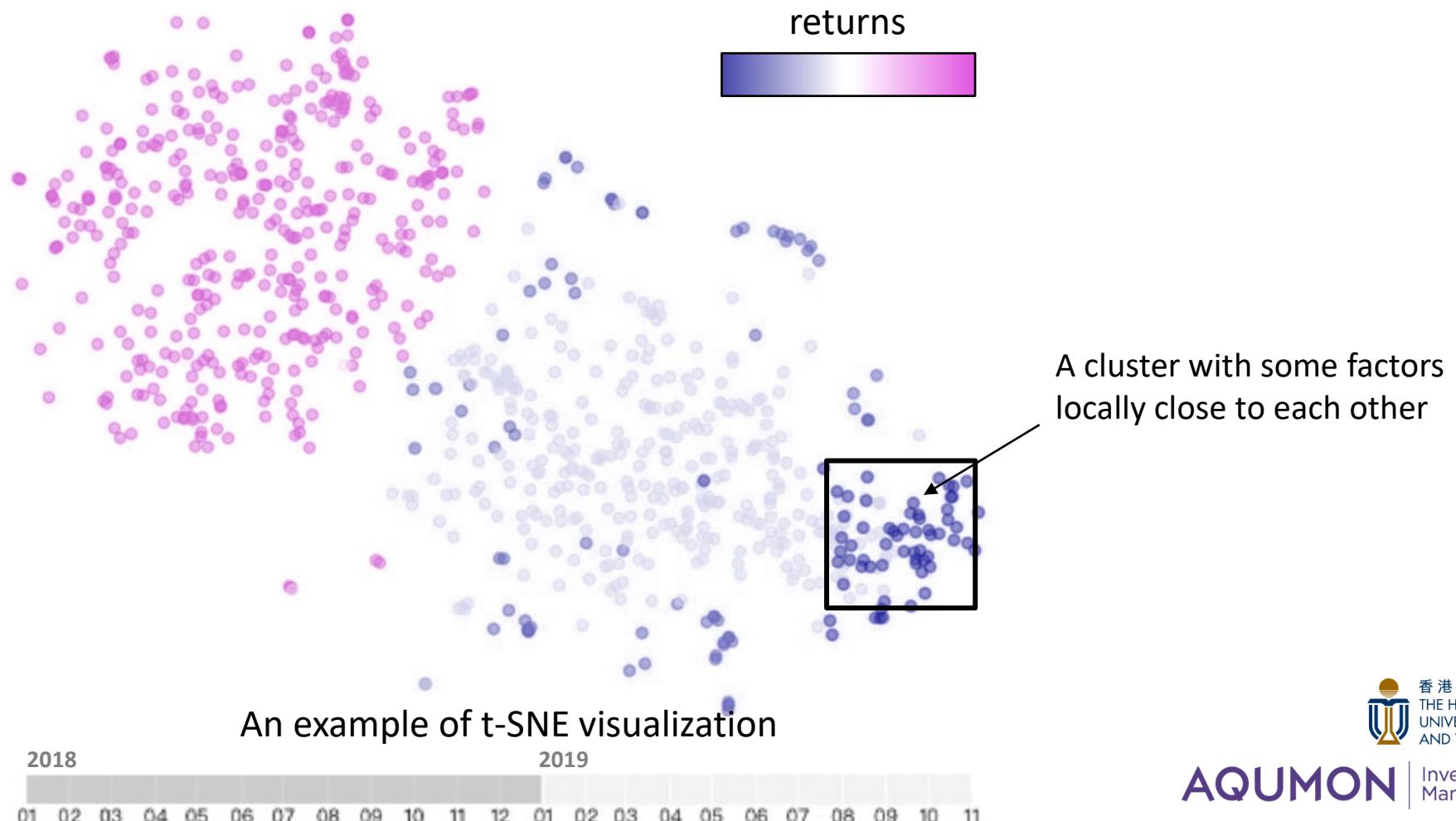
# Volume Surge

- Finer bars result in much noisier data
  - To find a reliable pattern in multi-time scale for profiting



# Visualization

- **Strategy Visualization for Analysis**

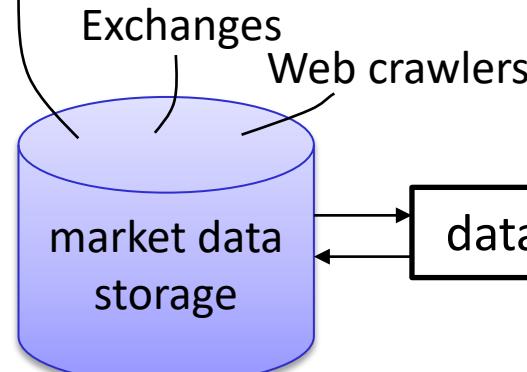


# AutoML

- **Goal**

- To reduce tedious and repetitive jobs for data science research

Bloomberg, MorningStar, Wind, etc.



data cleaning

**data splitter**  
train/validation/test sets

feature extraction

factor calc

stats calc

feature selection

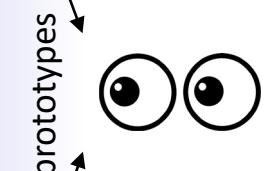
model selection

ml models

stats models

hyperparameter choosing

visualization



prototypes

# Action Rather than Dreaming

- I do believe DL has a promising future in quant trading as long as we overcome a few obstacles like
  - have sufficient data
  - avoid forward looking and overfitting
  - have satisfactory equipment
  - time input: practice and dedication

# We as a Team

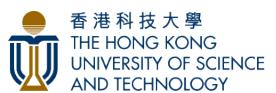
## ● AQUMON

- Root in research
  - *3x PhD in Mathematics*
  - *2x PhD in Physics*
  - *1x PhD in Computer Science*
  - *1x PhD in Electronic Engineering*
  - *1x PhD in Finance*
  - *10x Master in Financial Engineering, Computer Science*
- AUM: 1 billion RMB currently
- We encourage group sharing and believe in collaboration

Interested? Contact our HR Ling: [career@aqumon.com](mailto:career@aqumon.com)



# Thank You



# Key References

- [1] SIFT features (IJCV'04): <https://www.cs.ubc.ca/~lowe/papers/ijcv04.pdf>
- [2] ImageNet LSVRC: <https://www.image-net.org/challenges/LSVRC/>
- [3] AlexNet (NIPS'12): <https://proceedings.neurips.cc/paper/4824-imagenet-classification-with-deep-convolutional-neural-networks.pdf>
- [4] VGGNet (ICLR'15): <https://arxiv.org/abs/1409.1556>
- [5] GoogLeNet (CVPR'15): <https://arxiv.org/abs/1409.4842>
- [6] ResNet (CVPR'16): [https://www.cv-foundation.org/openaccess/content\\_cvpr\\_2016/papers/He\\_Deep\\_Residual\\_Learning\\_CVPR\\_2016\\_paper.pdf](https://www.cv-foundation.org/openaccess/content_cvpr_2016/papers/He_Deep_Residual_Learning_CVPR_2016_paper.pdf)
- [7] Deep Reinforcement Learning (Nature'15): <https://deepmind.com/research/publications/2019/human-level-control-through-deep-reinforcement-learning>