The Great Swift Migration

SelfIntro

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- App: minne
- Strengths: English
- Hobbies: Collecting Xcode versions

30,000 lines of Obj-C

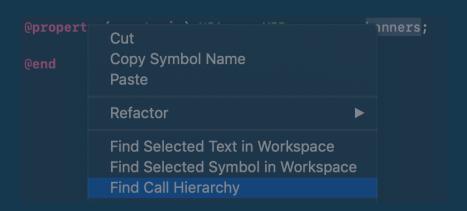
- Future proofing
- Safety
- Productivity with features like generics, etc
- Security

Modernize Objective-C

```
@property (nonatomic, nonnull) NSArray<MICreator *> *creators;
@property (nonatomic, nonnull) MICartPayment *payment;
@property (nonatomic, nonnull) MIAPIClient *client;
@property (nonatomic, nullable) MICoupon *coupon;
```

Check nullability in current Swift code

```
let num: Int? = nil
"\(num)" // String interpolation produces a debug description for an optional value
```



Choosing which areas to migrate

- First, modernize models
- Then, ViewControllers and ViewModels/Presenters
 - Work on feature/module basis
- Avoid converting code that is then used in obj-c
- Cells and smaller views can wait

Details

Steps

- 1. Move properties in m file to header and add annotations
- 2. Make Swift file and make extension
- 3. Migrate non-lifecyle methods and commit for each method
- 4. Make temporary method for lifecycle and IBAction method contents
- 5. Migrate lifecycle methods and properties
- 6. Update storyboard

Points

- Only *minor* refactoring
- Writing tests first helps
- Communicate with team to prevent conflicts
- Things like major renaming should be in separate PRs to make review easier
- Set goals and monitor progress with tools like tokei

Bonus: Migrating to SwiftUI

- Small components
- Use Xcode Preview now
- Fewer dependencies
- Swift 😉