Ying Tu

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SKILLS

Language Python | JavaScript | TypeScipt | C | Java | SQL | Unix/Linux Shell

Frameworks React.js | Next.js | Node.js | Express.js | React Native | Android | Django | Flask | FastAPI

Databases MySQL | PostgreSQL | MongoDB

Platforms/Softwares AWS(EC2/S3/ELB/EBN), GCP(Cloud Storage/Pub Sub/Cloud Run), Firebase(Functions/Firestore), Docker

Tools Jest | Cypress | Git | GitHub Actions | Postman | Restful API | GraphQL | TailwindCSS | Jira | Trello

Certifications AWS Cloud Practitioner

EDUCATION

University of Southern California, U.S.Expected May. 2025Master of Science in Computer ScienceGPA: 4.0/4.0National Taiwan University, TaiwanJan. 2022Master of Science in Chemical EngineeringGPA: 3.98/4.0National Taiwan University, TaiwanJun. 2019Bachelor of Science in Chemical EngineeringGPA: 3.95/4.0

PROFESSIONAL EXPERIENCE

Backend Developer - Django Rest | GBCS Group

Feb. 2024 - Present

- Involved in **software development life cycle**, including project planning, customer requirement analysis, API design, documentation, QA, and maintenance
- Exposed mathematical equations for calculating lifetime greenhouse gas (**GHG**) emissions of vehicles as API endpoints with **Python FastAPI** backend framework
- Collaborated with research team to refine GHG models, ensuring improved scalable backend system for each scrum sprint.
- Consolidated documentation and related materials to facilitate communication within teams about code, research, and business needs experiment results, and spreading best practices
- · Leveraged Trello project management tool for tasks visualization, collaboration, and management

PROJECTS

GitHub Issues Manager Mar. 2024

- Crafted a GitHub issues management application using Node.js framework with TypeScript and TailwindCSS
- · Used OAuth 2.0 for secure user authentication and access authorization, leveraging GitHub REST API for issues management
- Enhanced page loading speed with Server-side Rendering and Code Splitting for better SEO performance
- Adopted skeleton loading to reduce bounce rate and cumulative layout shift, improving user experience

Weenix kernel Feb. 2024

- Led a team of four in implementing a Linux-based full operating system Weenix with C language
- · Delivered key functionalities for the operating system, including booting, multi-threading, scheduling, and file management
- · Accelerated development with Mind Map to untangle problems, facilitate team communication, and visualize workflow
- · Assigned tasks and orchestrated collaboration by tracking issues and bugs with Jira

Mobile eBay Search App Dec. 2023

- Developed a Android mobile application with Java, allowing users to search for eBay products and create a customized wishlist
- Familiarized with cloud services by deploying back-end server to AWS Elastic Beanstalk to serve HTTP requests
- Decoupled API requests from fragments for clean design and ease of maintenance, reducing development time by 25%

YouTube Clone Sep. 2023

- Engineered a serverless and scalable back-end system with Google Cloud Platform to manage up to 80 concurrent user requests.
- Deployed a video processing service that reduced video sizes by 90%, enhancing storage efficiency and streaming performance.
- Employed server-side rendering techniques with Next.js to accelerate website loading times

Portfolio Website - yingtu35.github.io/

Jul. 2023

- Minimized image sizes and improved page render time from 5s to less than 500ms
- Implemented CSS for animation on 20 areas including texts, images, and buttons to introduce better user interaction
- Applied responsive web design with CSS media queries to let website adapt to various screen sizes and platforms

AWARDS