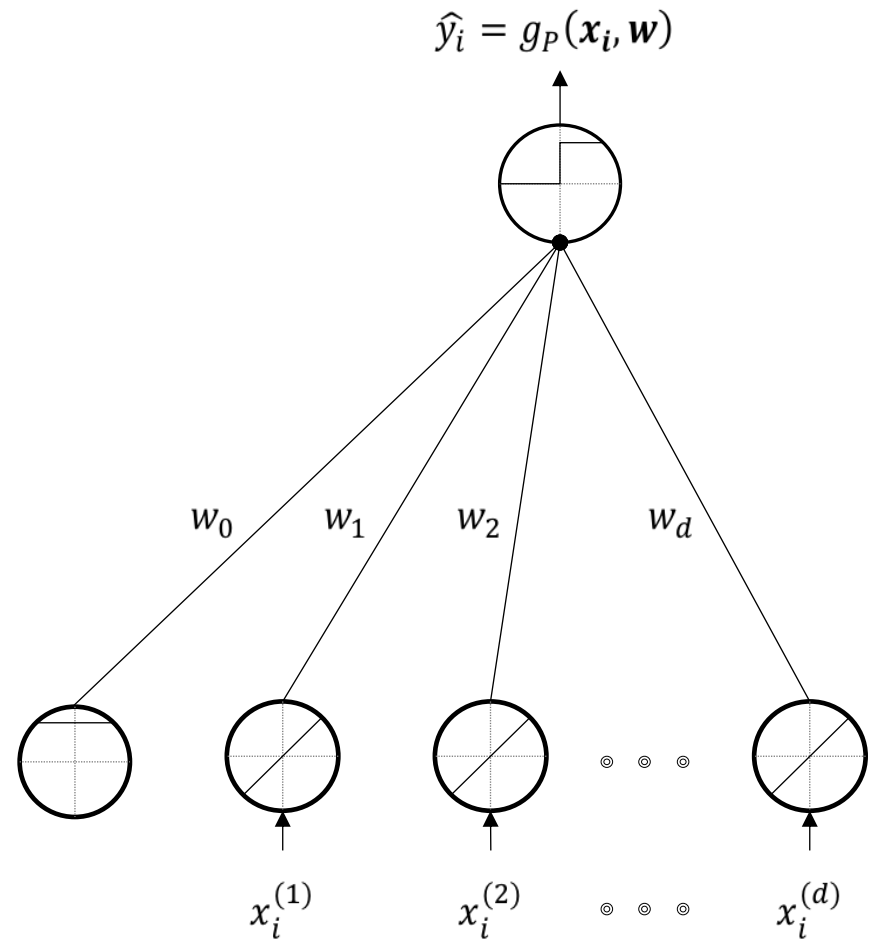


Learning in the Perceptron

“Learning”: how does the neuron adapt its weights in response to the inputs?



The Perceptron Learning Algorithm

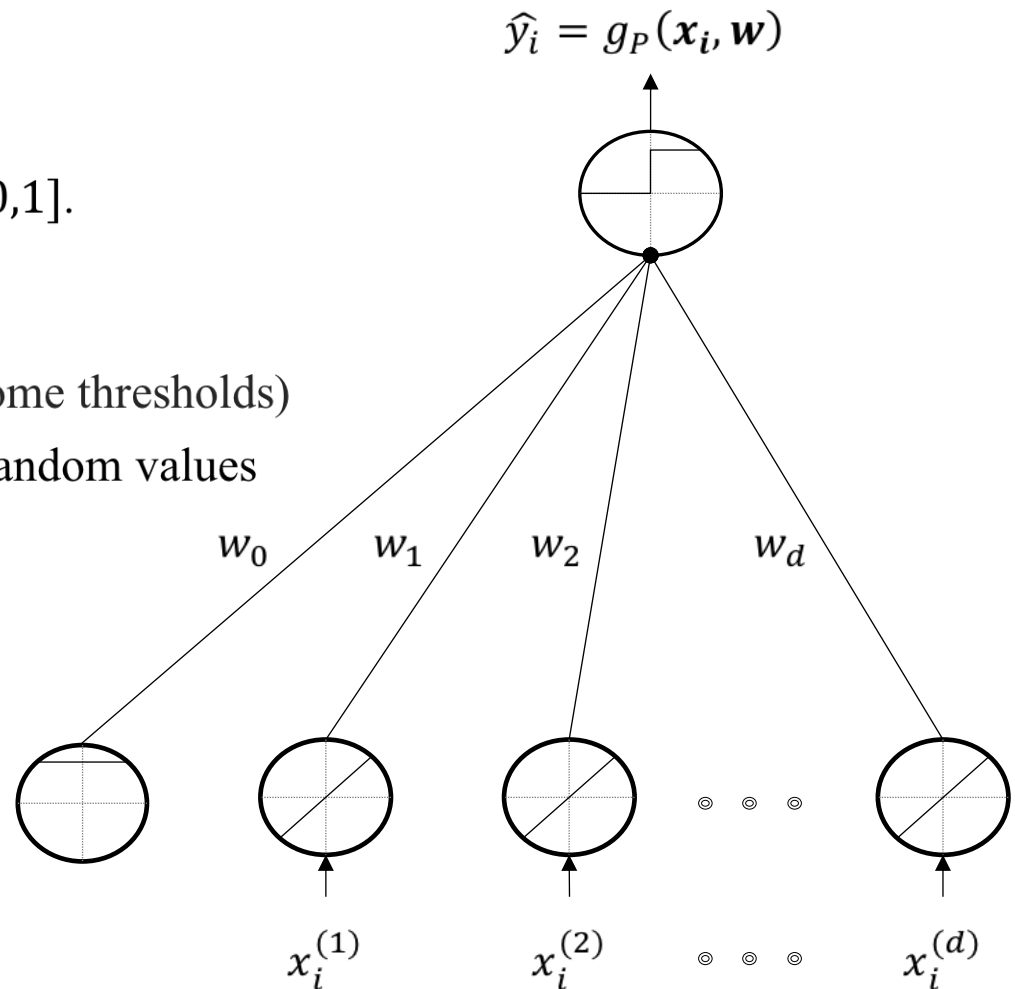
Input

- Training set

$$D = \{(\mathbf{x}_i, y_i), i \in [1, 2, \dots, n]\}, y_i \in [0, 1].$$

Initialization

- Initialize the weights $\mathbf{w}(0)$ (and some thresholds)
- Weights may be set to 0 or small random values

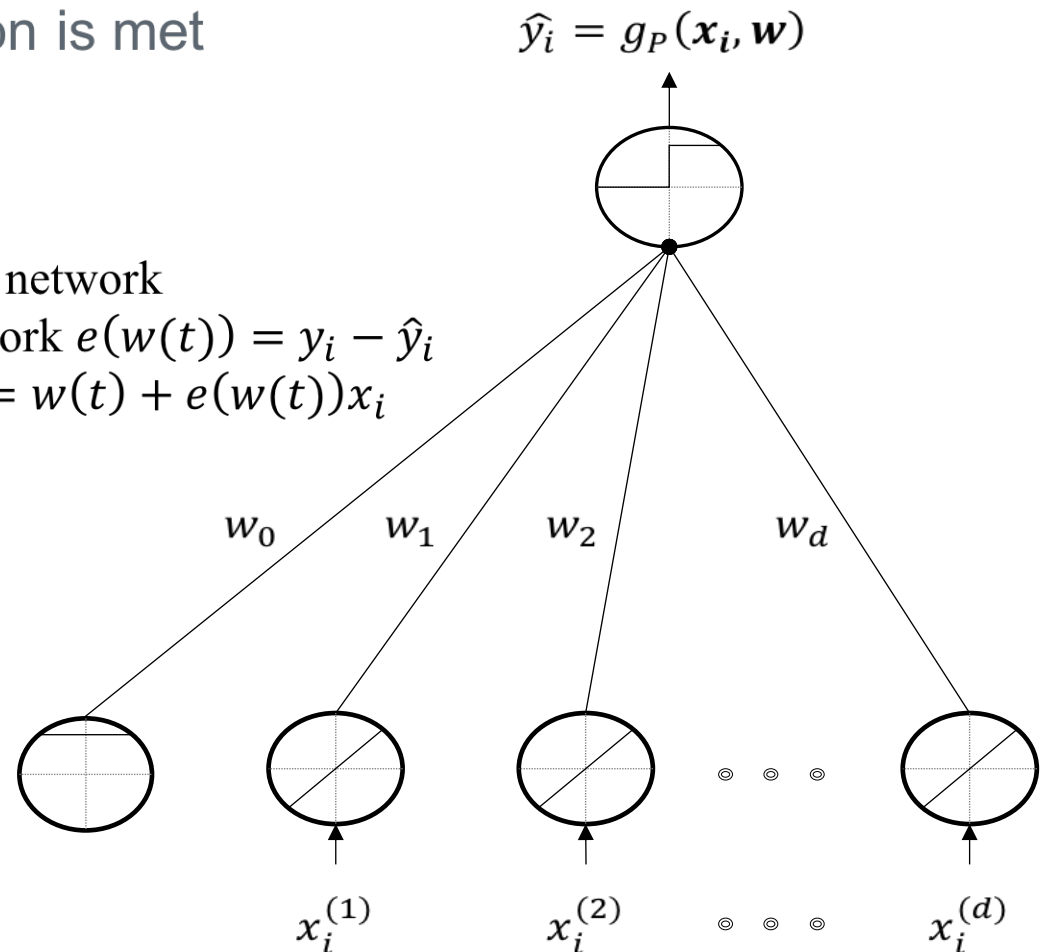


The Perceptron Learning Algorithm

(cont'd)

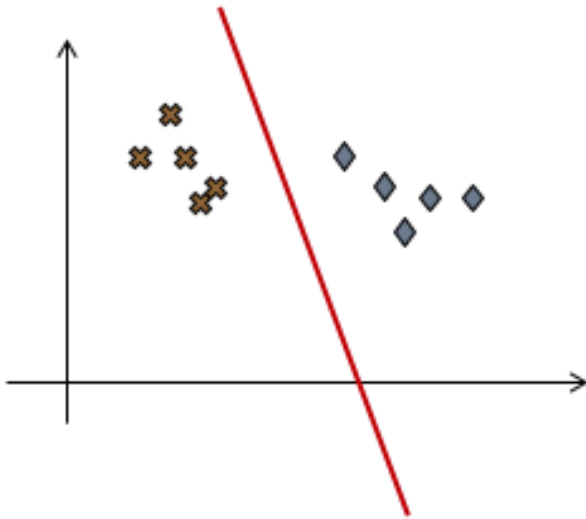
Iterate for t until a stop criterion is met

```
{  
  for each sample  $x_i$  with label  $y_i$ :  
  {  
    compute the output  $\hat{y}_i$  of the network  
    estimate the error of the network  $e(w(t)) = y_i - \hat{y}_i$   
    update the weight  $w(t+1) = w(t) + e(w(t))x_i$   
  }  
   $t++$   
}
```



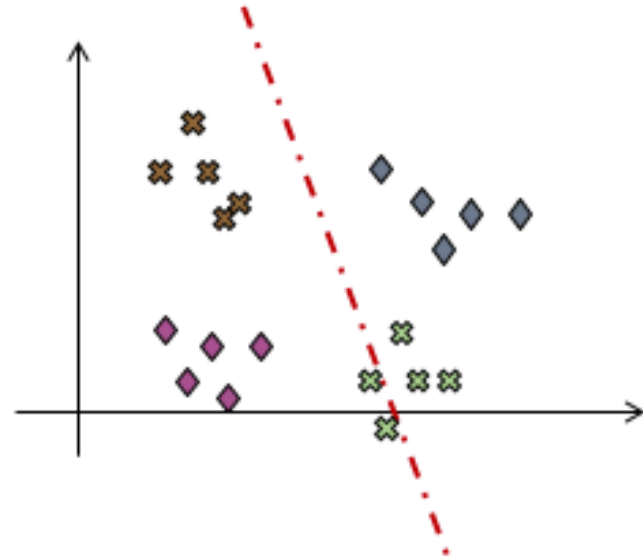
The Need for Multiple Layers

This is easy and can be learned by
the Perceptron Algorithm

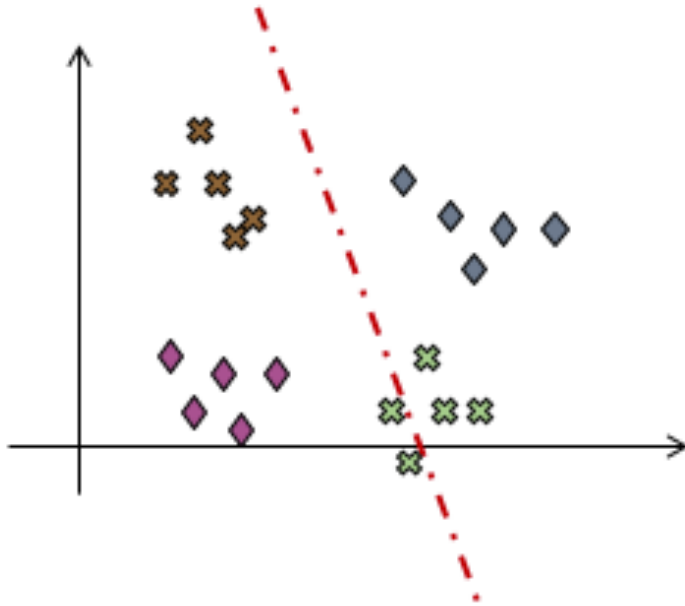


$$w_1x_1 + w_2x_2 + w_0 = 0$$

But how about this?



Extending to Multi-layer Neural Networks



The XOR Problem

Question: Can a multi-layer version of the Perceptron (MLP) help solving the XOR problem?

An MLP Solving the XOR Problem

