Graphical Models: Hidden Markov Models: Learning & Inference



Objective



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Implement HMM learning & inference algorithms

Basic Problems in HMM

For a given HMM $\Lambda = \{\Theta, \Omega, A, B, \pi\}$

- Problem 1: Given an observation (sequence) $O = \{o^1, o^2, \dots, o^k\}$, what is the most likely state sequence $S = \{s^1, s^2, \dots, s^k\}$ that has produced O?
- Problem 2: How likely is an observation O (i.e., what is P(O))?
- Problem 3: How to estimate the model parameters (A,B,π)?

Problem 1: State Estimation

Given an observation (sequence) $O = \{o^1, o^2, \dots, o^k\}$, what is the most likely state sequence $S = \{s^1, s^2, \dots, s^k\}$ that has produced O?

Formally, we need to solve

$$\underset{\boldsymbol{S}}{\operatorname{argmax}}P(\boldsymbol{S}|\boldsymbol{O})$$

Or, equivalently,

$$\underset{\boldsymbol{S}}{\operatorname{argmax}} \frac{P(\boldsymbol{S}, \boldsymbol{O})}{P(\boldsymbol{O})} = \underset{\boldsymbol{S}}{\operatorname{argmax}} P(\boldsymbol{S}, \boldsymbol{O})$$

Problem 1: State Estimation (cont'd)

For a given HMM, we may simplify P(S,O) as

$$P(S, O) = P(O|S)P(S)$$

$$= P(o^{1}...o^{k}|s^{1}...s^{k}) \prod_{j=1}^{k} P(s^{j}|s^{1}...s^{j-1})$$

$$\approx P(o^{1}...o^{k}|s^{1}...s^{k}) \prod_{j=1}^{k} P(s^{j}|s^{j-1})$$

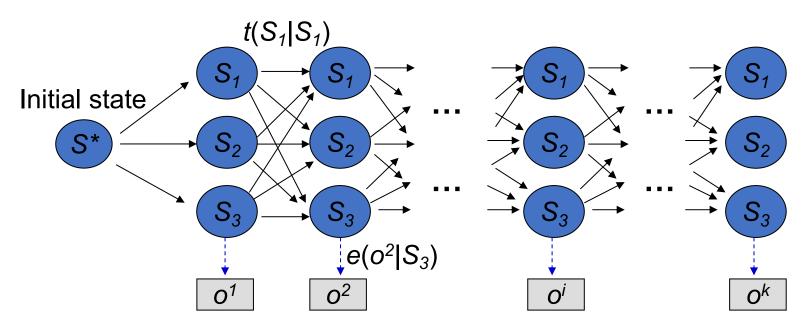
$$= \prod_{i=1}^{k} P(o^{i}|o^{1}...o^{i-1}, s^{1}...s^{i}) \prod_{j=1}^{k} P(s^{j}|s^{j-1})$$

$$\approx \prod_{i=1}^{k} P(o^{i}|s^{i}) \prod_{j=1}^{k} P(s^{j}|s^{j-1}) = \prod_{i=1}^{k} P(o^{i}|s^{i}) P(s^{i}|s^{i-1})$$

The "Weather" Example

Let's expand the state space as a trellis, for the earlier example:

 S_1 -rain, S_2 -cloudy, S_3 -sunny



- -- t(.|.) is the transition probability and e(.|.) the emission probability.
- \rightarrow To identify a path for which the product of t's and the e's is maximized.

Viterbi Algorithm for Problem 1

A dynamic programming solution

- -For each state in the trellis, we record:
 - 1. $\delta_{s_i}(t)$ is the probability of taking the maximal path up to time t-1 ending at state S_i at time t and while generating $o^1...o^t$
 - 2. $\psi_{s_i}(t)$ is the state sequence that resulted in the maximal probability up to state S_i at time t.

Viterbi Algorithm (cont'd)

1. Initialization

$$\delta_{S_i}(1) = t(S_i|s^*)e(o^1|S_i), \quad \forall S_i \in \Theta$$

2. Induction: for 2≤*t*≤*k*, do

$$\delta_{S_i}(t) = \max_{S_j} t(S_i|S_j)e(o^t|S_i)\delta_{S_j}(t-1)$$

$$\psi_{S_i}(t) = \underset{S_j}{\operatorname{argmax}} t(S_i|S_j)e(o^t|S_i)\delta_{S_j}(t-1)$$

3. Termination: The probability of the best state sequence $\max_{S_j} \delta_{S_j}(k)$

The best last state
$$\hat{s}^k = \underset{S_j}{\operatorname{argmax}} \delta_{S_j}(k)$$

Back trace to get other states:

$$\hat{s}^t = \psi_{\hat{s}^{t+1}}(t)$$
, for $t = k - 1, ..., 1$.

Problem 2: Evaluate P(O)

To evaluate
$$P(O)$$
, we can do $P(O) = \sum_{S} P(S, O)$

From the trellis, a solution can be found by summing the probabilities of all paths generating the given observation sequence.

A dynamic programming solution: the forward algorithm or the backward algorithm.

The Forward Algorithm

Define the forward probability $\alpha_{S_i}(t)$, which is the probability for all paths up to time t-1 ending at state S_i at time t and generating $o^1 \dots o^t$.

1. Initialization:
$$\alpha_{S_i}(1) = t(S_i|s^*)e(o^1|S_i), \quad \forall S_i \in \Theta$$

2. Induction: for
$$2 \le t \le k$$
, do $\alpha_{S_i}(t) = \sum_{S_i} t(S_i|S_j)e(o^t|S_i)\alpha_{S_j}(t-1)$

3. Termination:
$$P(\boldsymbol{0}) = \sum_{S_i} \alpha_{S_j}(k)$$

Problem 3: Parameter Learning

- Case 1: we have a set of labeled data sequences in which we have the <state, observation> information
 - Use relative frequency for estimating the probabilities
 - → the MLE solution

$$t(S_i|S_j) = \frac{\text{number of } (s^t = S_i, s^{t-1} = S_j)}{\text{number of } S_j} \qquad e(o_r|S_j) = \frac{\text{number of } (o^t = o_r, s^t = S_j)}{\text{number of } S_j}$$

- Case 2: we have only the observation sequence
 - The Forward-Backward Algorithm (a.k.a. Baum-Welch Algorithm): An EM approach.