

GHOST

Yedida, R., & Menzies, T. (2021). On the value of oversampling for deep learning in software defect prediction. *IEEE Transactions on Software Engineering*.

Rahul Yedida, NC State

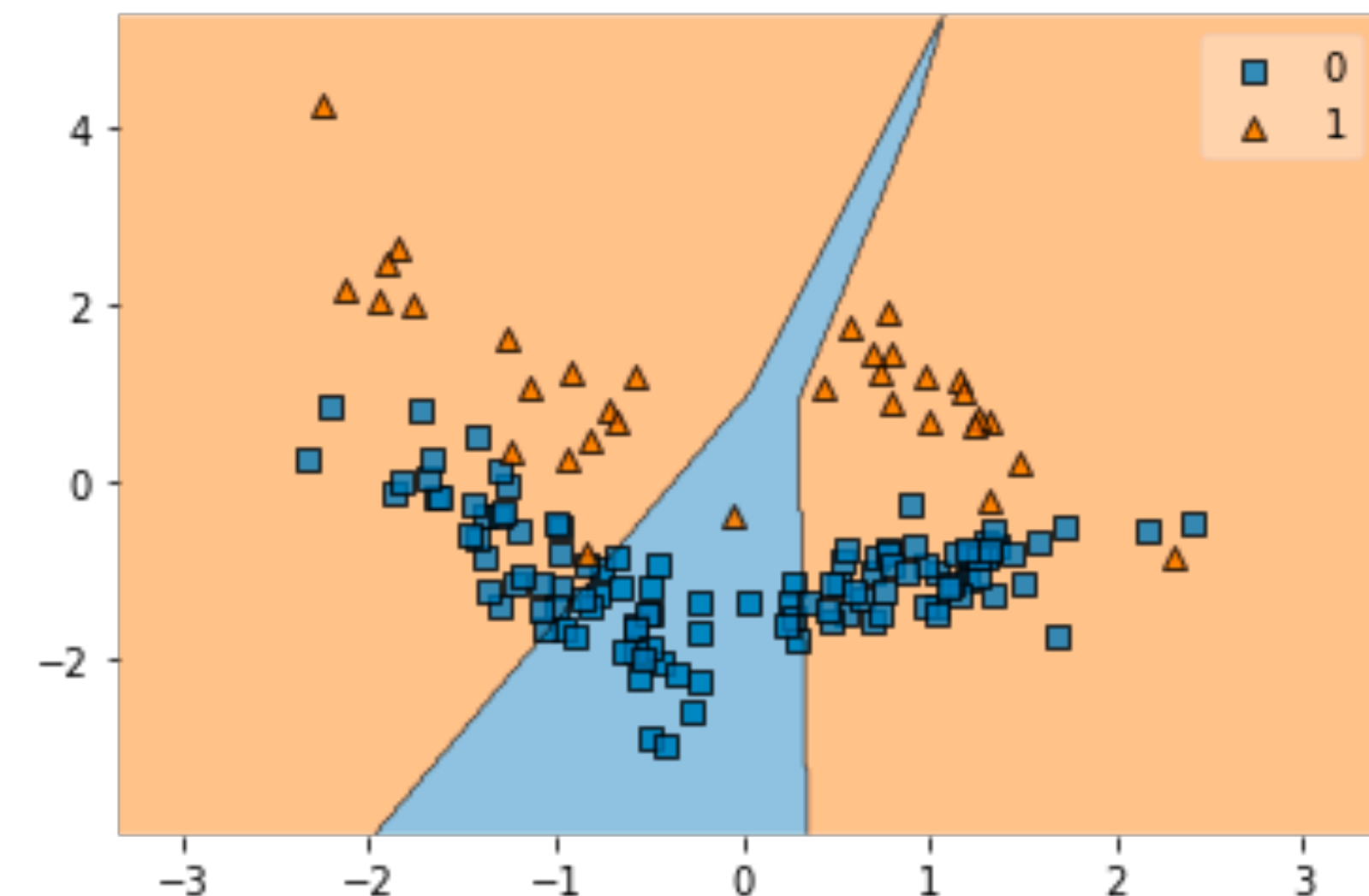
Tim Menzies, NC State

What is the problem?

Class imbalance

- Defect prediction: given static code features about files, can we predict if they are buggy?
- Defect prediction datasets have a high degree of class imbalance.

| Project | Train versions | Test versions | Training Buggy % | Test Buggy % |
|----------|--------------------|---------------|------------------|--------------|
| ivy | 1.1, 1.4 | 2.0 | 22 | 11 |
| lucene | 2.0, 2.2 | 2.4 | 53 | 60 |
| poi | 1.5, 2.0, 2.5 | 3.0 | 46 | 65 |
| synapse | 1.0, 1.1 | 1.2 | 20 | 34 |
| velocity | 1.4, 1.5 | 1.6 | 71 | 34 |
| camel | 1.0, 1.2, 1.4 | 1.6 | 21 | 19 |
| jEdit | 3.2, 4.0, 4.1, 4.2 | 4.3 | 23 | 2 |
| log4j | 1.0, 1.1 | 1.2 | 29 | 92 |
| xalan | 2.4, 2.5, 2.6 | 2.7 | 38 | 99 |
| xerces | 1.2, 1.3 | 1.4 | 16 | 74 |

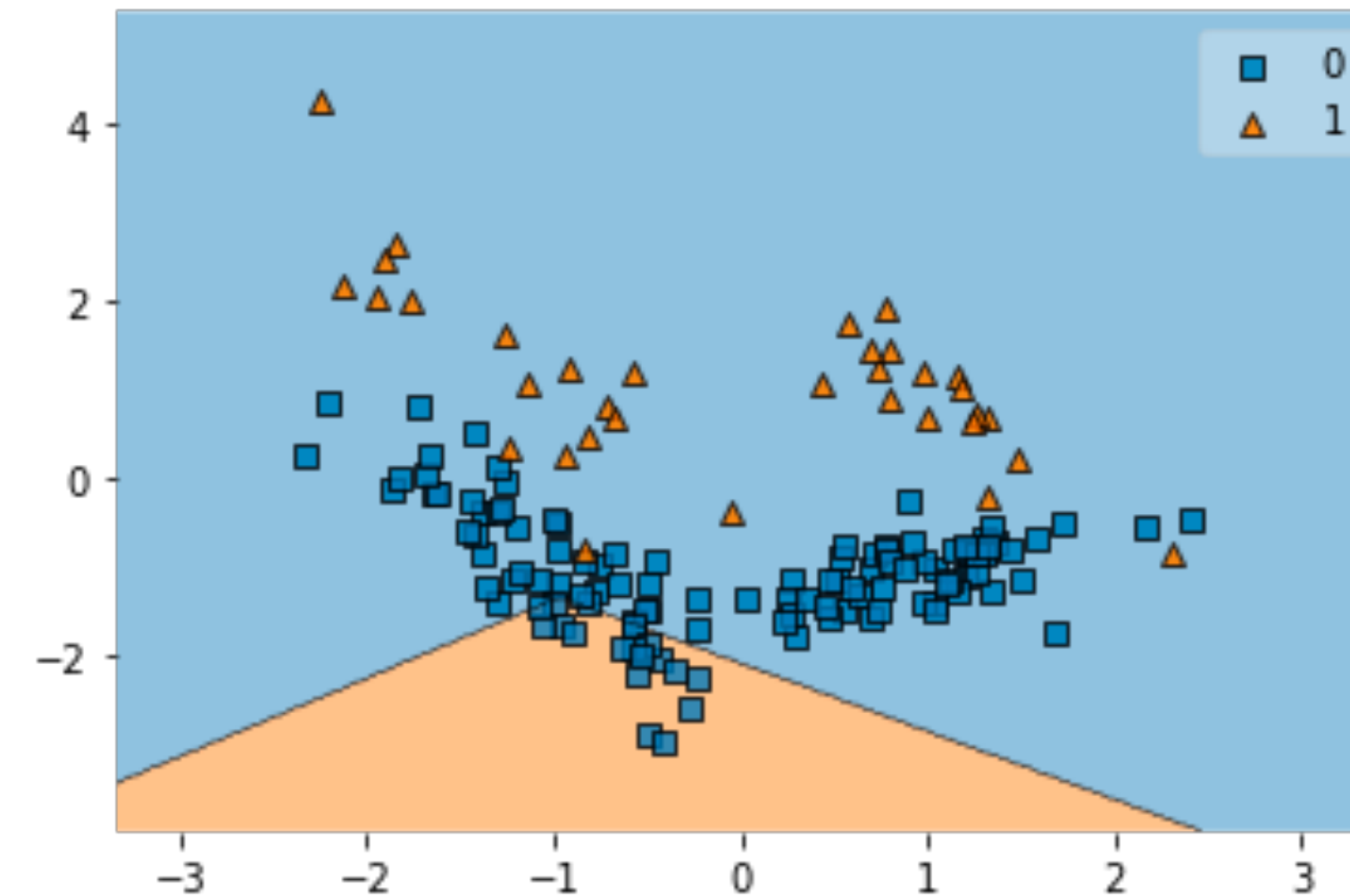


Solution 0.5

"Oversampling"


- If n is the fraction of samples with class c_0 :

$$\hat{\mathcal{L}}(y_i, \hat{y}_i) = \frac{w_i}{n} \sum_{\substack{i=1 \\ y_i = c_0}}^m \mathcal{L}(y_i, \hat{y}_i) + \sum_{\substack{i=1 \\ y_i \neq c_0}}^m \mathcal{L}(y_i, \hat{y}_i)$$



Solution 0.5

"Oversampling"



| | a deep learning | b oversampling | c SMOTE | d fuzzy sampler | e tuning | Median (50th) | IQR | ●= median and lines shows IQR |
|----|--------------------|-------------------|------------|--------------------|-------------|------------------|-----|----------------------------------|
| #1 | ✓ | | | | | 0 | 11 | ● |
| #2 | ✓ | ✓ | | | | 0 | 4 | ● |

Solution 0.6

Better oversampling

- Use SMOTE + hyper-parameter optimization (Fu & Menzies, 2017; Menzies et al., 2018) using DODGE (Agrawal et al., 2019)
- See also: using conditional WGANs to resample data (Shu et al., 2022)

Fu, Wei, and Tim Menzies. "Easy over hard: A case study on deep learning." *Proceedings of the 2017 11th joint meeting on foundations of software engineering*. 2017.


Menzies, Tim, et al. "500+ times faster than deep learning:(a case study exploring faster methods for text mining stackoverflow)." *2018 IEEE/ACM 15th International Conference on Mining Software Repositories (MSR)*. IEEE, 2018.

Agrawal, Amritanshu, et al. "How to “dodge” complex software analytics." *IEEE Transactions on Software Engineering* 47.10 (2019): 2182-2194.

Shu, Rui, et al. "Dazzle: Using Optimized Generative Adversarial Networks to Address Security Data Class Imbalance Issue." *arXiv preprint arXiv:2203.11410* (2022).

Solution 0.6

Better oversampling



| | a deep learning | b oversampling | c SMOTE | d fuzzy sampler | e tuning | Median (50th) | IQR | ●= median and lines shows IQR |
|----|--------------------|-------------------|------------|--------------------|-------------|------------------|-----|----------------------------------|
| #1 | ✓ | | | | | 0 | 11 | ● |
| #2 | ✓ | ✓ | | | | 0 | 4 | ● |
| #3 | ✓ | ✓ | ✓ | ✓ | | 0 | 15 | ●— |
| #4 | ✓ | ✓ | ✓ | | ✓ | 0 | 29 | ●—— |

Why does it not work?

Boundary engineering

- Insight #1: the decision boundary is too close to the data samples.
- How to push it away?
 - Add in samples around each point: fuzzy sampling

bit.ly/fuzzy-sampling

```
def fuzz_data(X, y, radii=(0., 1.5, .5)):
    idx = np.where(y == 1)[0]
    frac = len(idx) * 1. / len(y)
    print('debug: weight =', 1./frac)

    fuzzed_x = []
    fuzzed_y = []


    for row in X[idx]:
        for i, r in enumerate(np.arange(*radii)):
            for j in range(int((1./frac) / pow(2., i))):
                fuzzed_x.append([val - r for val in row])
                fuzzed_x.append([val + r for val in row])
                fuzzed_y.append(1)
                fuzzed_y.append(1)

    return np.concatenate((X, np.array(fuzzed_x)), axis=0), np.concatenate((y, np.array(fuzzed_y)))
```

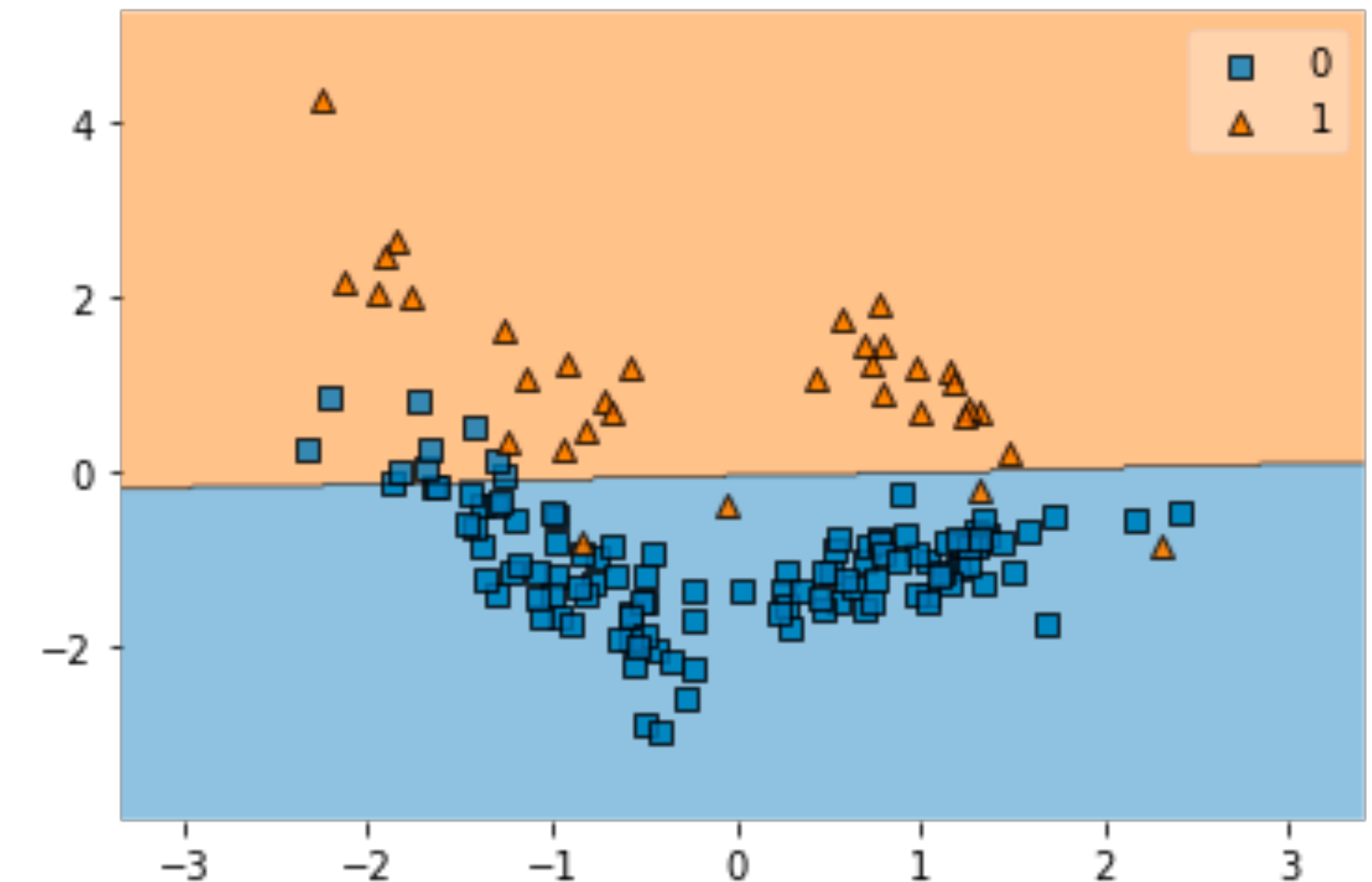
Solution 0.8

Add in fuzzy sampling

- We're doing better!



| | deep learning | oversampling | SMOTE | fuzzy sampler | tuning | Median (50th) | IQR | ● = median and lines shows IQR |
|----|---------------|--------------|-------|---------------|--------|------------------|-----|-----------------------------------|
| | a | b | c | d | e | | | |
| #1 | ✓ | | | | | 0 | 11 | ● |
| #2 | ✓ | ✓ | | | | 0 | 4 | ● |
| #3 | ✓ | ✓ | ✓ | ✓ | | 0 | 15 | ● |
| #4 | ✓ | ✓ | ✓ | | ✓ | 0 | 29 | ● |
| #5 | ✓ | | ✓ | ✓ | ✓ | 51 | 25 | ● |
| #6 | ✓ | ✓ | | ✓ | ✓ | 51 | 25 | ● |
| #7 | ✓ | ✓ | ✓ | ✓ | ✓ | 51 | 25 | ● |

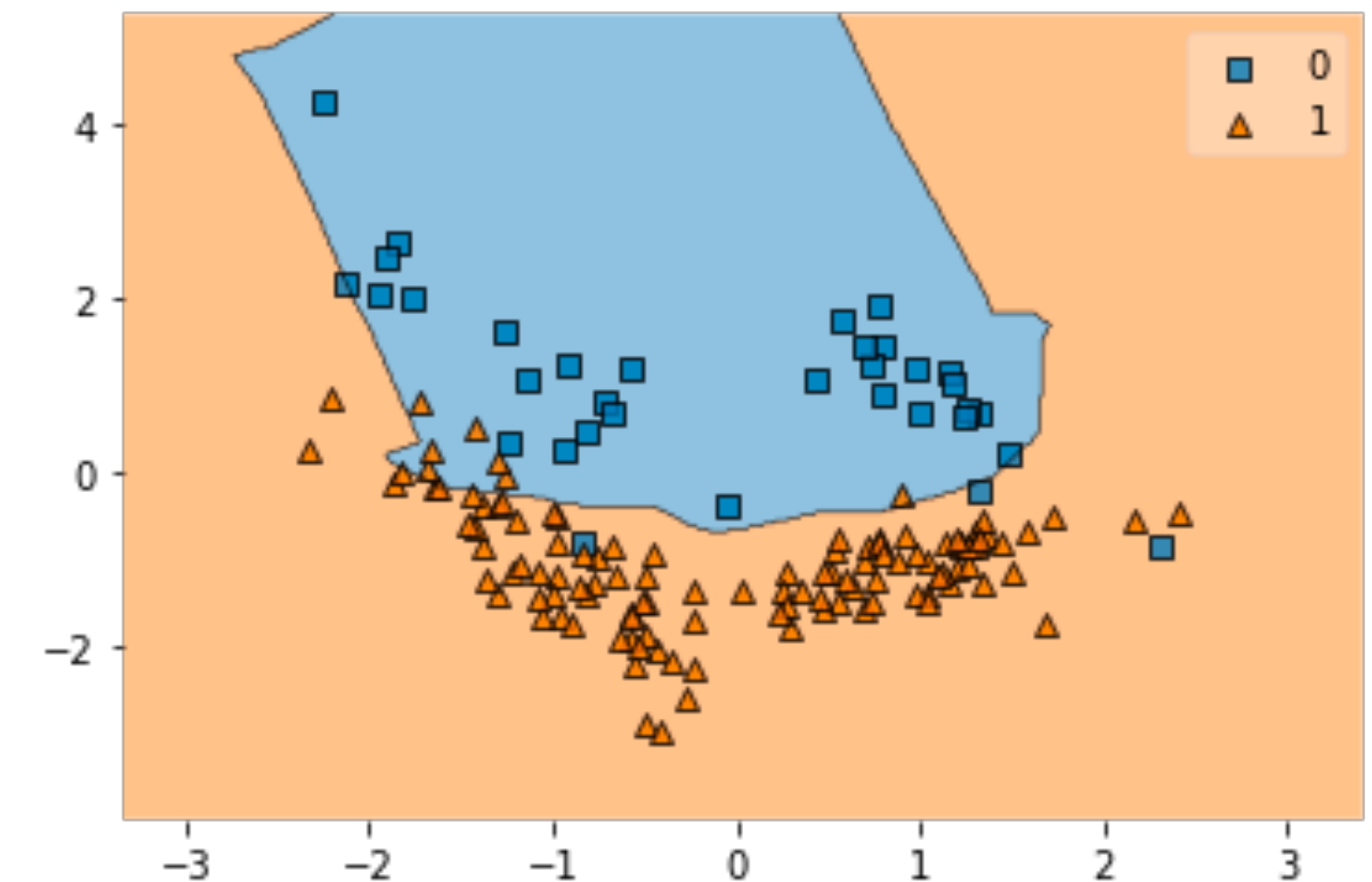


Solution 1.0

GHOST

- Insight #2: we can do the same for the majority samples!

| | a | b | c | d | e | Median (50th) | IQR | ● = median and lines shows IQR |
|--------------|---|---|---|----|---|------------------|-----|-----------------------------------|
| #1 | ✓ | | | | | 0 | 11 | ● |
| #2 | ✓ | ✓ | | | | 0 | 4 | ● |
| #3 | ✓ | ✓ | ✓ | ✓ | | 0 | 15 | ● |
| #4 | ✓ | ✓ | ✓ | | ✓ | 0 | 29 | ● |
| #5 | ✓ | | ✓ | ✓ | ✓ | 51 | 25 | —●— |
| #6 | ✓ | ✓ | | ✓ | ✓ | 51 | 25 | —●— |
| #7 | ✓ | ✓ | ✓ | ✓ | ✓ | 51 | 25 | —●— |
| → GHOST = #8 | ✓ | ✓ | ✓ | ✓✓ | ✓ | 80 | 25 | —●— |

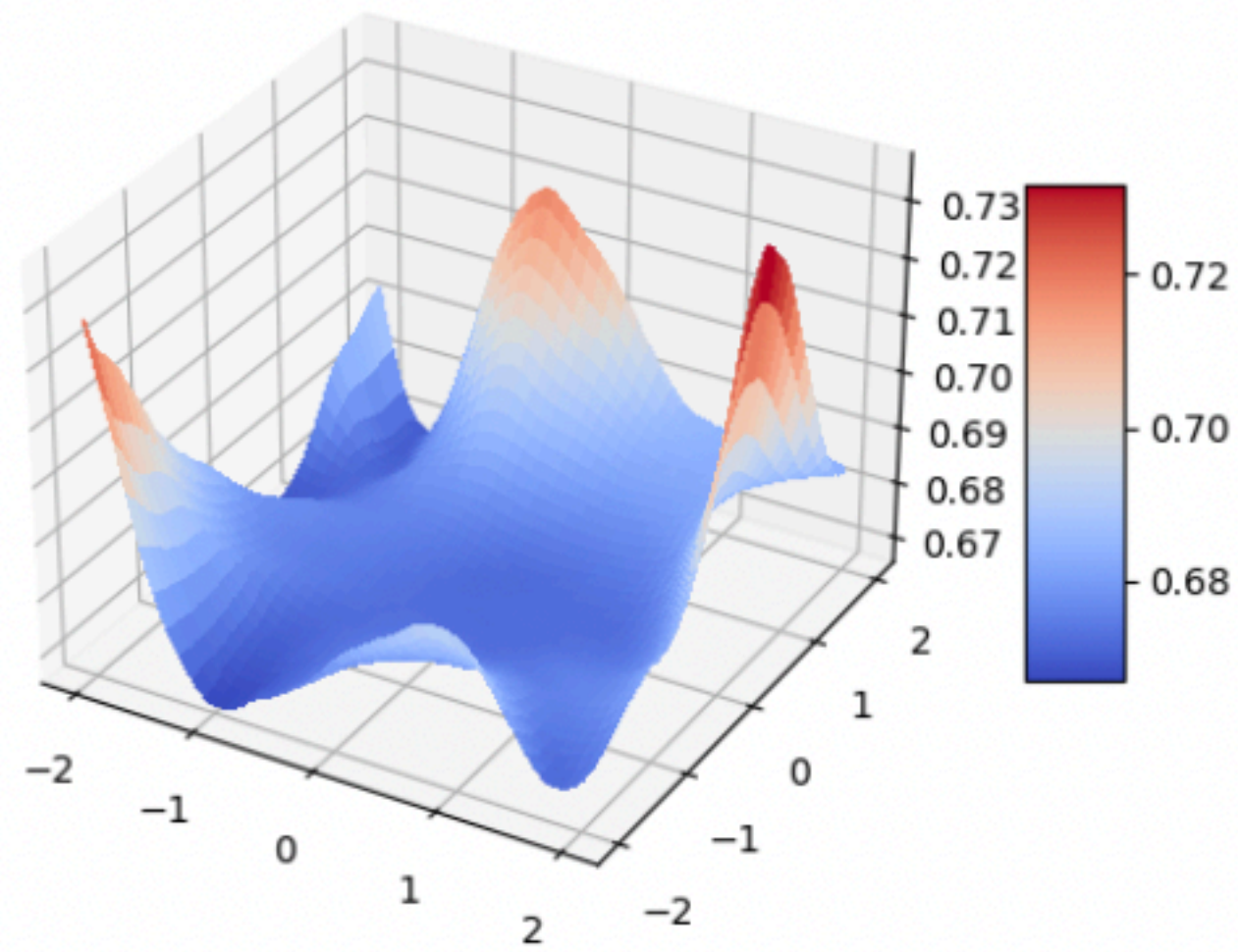


Summary

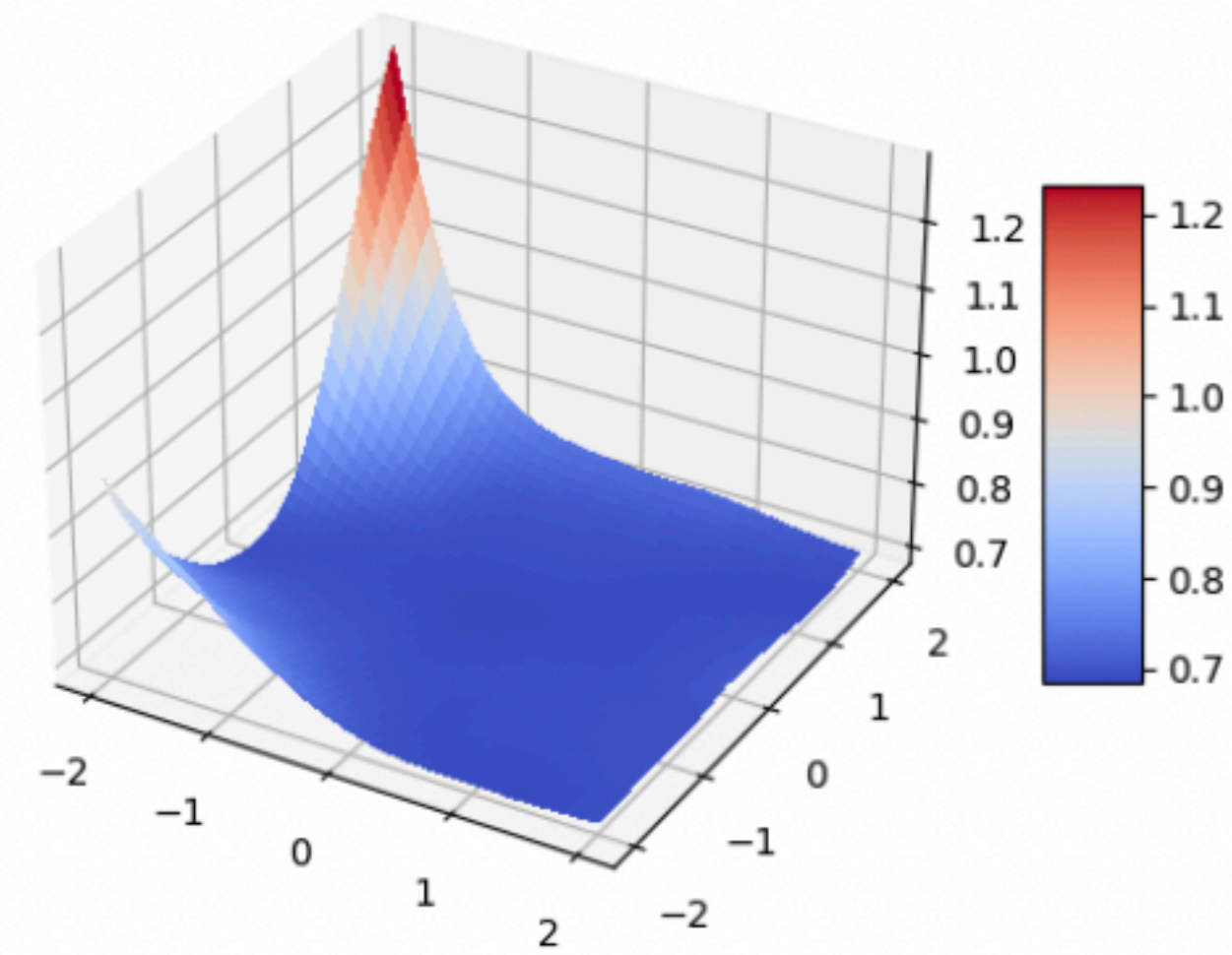
- We oversample (fuzzy sampling)
- We oversample again (fuzzy sampling #2)
- We oversample yet again (SMOTE)
- We also use weighted loss functions

By the way:

Fuzzy sampling improves beta-smoothness



(a) Before fuzzy sampling



(b) After fuzzy sampling

Thank you!

GHOST paper <http://tiny.cc/ghost-paper>

Weighted fuzzy oversampling bit.ly/fuzzy-sampling

These slides bit.ly/ghost-slides

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