



Byte-wide Color RAM 2K or 32K
Idea: <http://www.sdiy.org/richardc64/color/byte.html>
- install 24 round pins to mainboard in U1 footprint
- install socket in U3 (24 pins) for 2K SRAM or U2 (28 pins) for 32K SRAM
- install U4 (4066)
- connect AEC from onboard U20 (4066) pins 5, 6, 12 or 13
- connect D4-D7_bus in any order from charset ROM nearby (different pinout for 24 and 28 pin chips)
- (32K) connect A11/A12/A13 to CPU tape ports P3/P4/P5 from CPU socket (pins 27/26/25) or from convenient vias
- (32K) no idea for A14 yet :)

C128DCR 1571CR RAM expansion
- leave U1 footprint empty
- install 24 round pins to mainboard in U3 footprint
- install 28 pin socket U2 for 32K SRAM
- leave U4 footprint empty
- don't connect anything to J2 (AEC) and J3 (D4-D7 bus)
- connect A11-A14 in any order to 6502 CPU U101 pins 20/22/23/24 or from convenient vias between U106 and U107

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