

**PROJECT REPORT**  
**ON**  
**General Store Management System**

**B.Tech (CE) Sem-VI**  
**In the Subject of**  
**Service Oriented Computing (CE-619)**

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## CERTIFICATE

This is to certify that the term work carried out in the subject of **Service Oriented Computing** and recorded in this report is bonafide work of **Ms. Zarmy Patel (Roll No.: 097, ID: 17CEUON055), Mr. Yug Rajani (Roll No.: 109, ID: 17ITUOS059) and Mr. Sani Ranpariya (Roll No.: 112, ID: 17CEUOF017)** of **B.Tech Semester VI** in the branch of Computer Engineering during the academic year 2019-20.

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## **Abstract**

In an effort to embrace automation, various stores, both big and small start out with a system to manage their business processes to scale up their productivity and to accomplish their business in the fast growing technological world. General Store Management System is Client-Server Desktop Application build for managing and handling the products in any store. This system is developed using Windows Communication Foundation (WCF) and Windows Forms Application, WCF used for server side to provide services and clients are made by using windows form which can be easily integrated with the services.

General Store Management system has client-side application developed using Windows Form maintaining the records of various products in a store which has a wider scope and can be used even in a supermarket for easy maintenance of their products and the whole system revolves around the entity product.

# **1. Introduction to the Project**

## 1.1 Brief Introduction

Project Name :	General Store Management System
Project Definition/Aim :	The main aim of project is to provide better maintainability of products record for various general stores.
Developed for :	Whole sellers, Super Market, Small/Big Stores
Front End :	Windows Forms Application (with C#)
Back End :	WCF (Windows Communication Foundation)
Other Technologies :	Microsoft SQL Server 2017
Documentation Tool :	MS Word
Submitted To :	Any General Store
IDE :	Microsoft Visual Studio (2019-Community)

## **1.2 Tools and Technology Used for Development of the Project**

### **Technology Used:**

- C# Language
- Windows Forms
- SQL

### **Platform Used:**

- Windows

### **Tools Used:**

- Microsoft Visual Studio Community 2019
- ERD plus
- UMLet
- Microsoft SQL Server 2017

# **2. Software Requirements Specification**



## 2.1 Scope

The scope of the system is very large so it is used in any large scale shop which has many branches and also retailer, whole seller etc can used this system.

## 2.2 System Functional Requirements

### Users:

1. Manager
2. Cashier

### 1. Manager

#### R1: Login/Logout

##### R.1.1: Enter credentials

**Input:** Manager's username and password.

**Output:** "Successfully logged in/signed up" message.

##### R.1.2: Logout

**Description:** When admin wants to leave the site, then he may log out of his account.

**Input:** User selection.

**Output:** "Successfully logged out" message.

## **R2: Manage Users**

### **R.2.1: Add User**

**Input:** User information.

**Output:** "Successfully added" message along with ID and Password.

### **R.2.2: Change User Profile**

**Description:** Admin is allowed to change the profile details of the users along with their password upon request by the user.

**Input:** Details to be updated along with new values.

**Output:** "Successfully changed" message.

### **R.2.3: Delete User**

**Description:** Admin may delete the account of any user as and when required.

**Input:** ID of the user to be deleted.

**Output:** "Successfully deleted" message.

## **R3: Manage Products**

### **R.3.1: Add Product**

**Description:** Manager can add products in to the store's stock

**Input:** Enter Product Details

**Output:** Product Added Successfully

### **R.3.2: Remove Product**

**Description:** Manager can remove products in to the store's stock

**Input:** Enter Product Details

**Output:** Product Removed Successfully

### **R.3.3: Update Product**

**Description:** Manager can update products in to the store's stock

**Input:** Enter Product Details

**Output:** Product Updated Successfully

### **R.3.4: View all Products**

**Description:** Manager can view all products available in to the store's stock

**Input:** User selection

**Output:** Statistical Information of Total Products available

### **R.3.5: Search Product**

**Description:** Manager can search products in to the store stock using any detail of the product.

**Input:** Enter Product's anyone Detail.

**Output:** Filtered Search results.

### **R.3.6: Generate Barcode for any new Product**

**Description:** Manager can make a barcode for the products in to the store's stock.

**Input:** Enter Product Details.

**Output:** Barcode generated successfully.

## **R4: Manage stock of Products**

### **R.4.1: Add Stock**

**Description:** Manager can add stock in to the store

**Input:** Enter Stock Details

**Output:** Stock Added Successfully

### **R.4.2: Delete stock**

**Description:** Manager can delete stock which are expired.

**Input:** Enter Stock Details

**Output:** Stock deleted Successfully

## **2. Cashier**

### **R1: Login/Logout**

#### **R.1.1: Enter credentials**

**Input:** Cashier information.

**Output:** "Successfully logged in/signed up" message.

#### **R.1.2: Logout**

**Description:** When cashier wants to leave the site, then he may log out of his account.

**Input:** User selection.

**Output:** "Successfully logged out" message.

## **R2: Manage Orders**

### **R.2.1: Add Order**

**Description:** Cashier can add order in to the system

**Input:** Enter Order Details

**Output:** Order Added Successfully

### **R.2.2: Update Order**

**Description:** Cashier can update order in to the system

**Input:** Enter Order Details

**Output:** Order Updated Successfully

## **R3: Manage Bills**

**Description:** It can manage the bills which are being generated and can do some statistical analysis.

### **R.3.1: Generate Bill**

**Description:** Cashier can generate in to the system

**Input:** Enter Bill Details

**Output:** Bill generated successfully

### **R.3.2: Print Bill**

**Description:** Cashier can print bill in to the system

**Input:** Enter Bill Details

**Output:** Bill Printed Successfully

## 2.3 Other Non-Functional Requirements

### 1. Performance

The system must be fast and accurate as the main aim is automation and efficiency, it must provide accurate results in less time and using less energy.

### 2. Safety

As all the data of the products would be stored in the system, safety is one of the main concerns of the system and hence only authorised users should be allowed to login to the system.

### 3. Reliability

The data and personal information of any product(s) should not be leaked and must be in safe hands so the system must be reliable.

### 4. Database

The database of the system should function perfectly, only then the data would be stored into the system correctly thus improving the performance of the system.

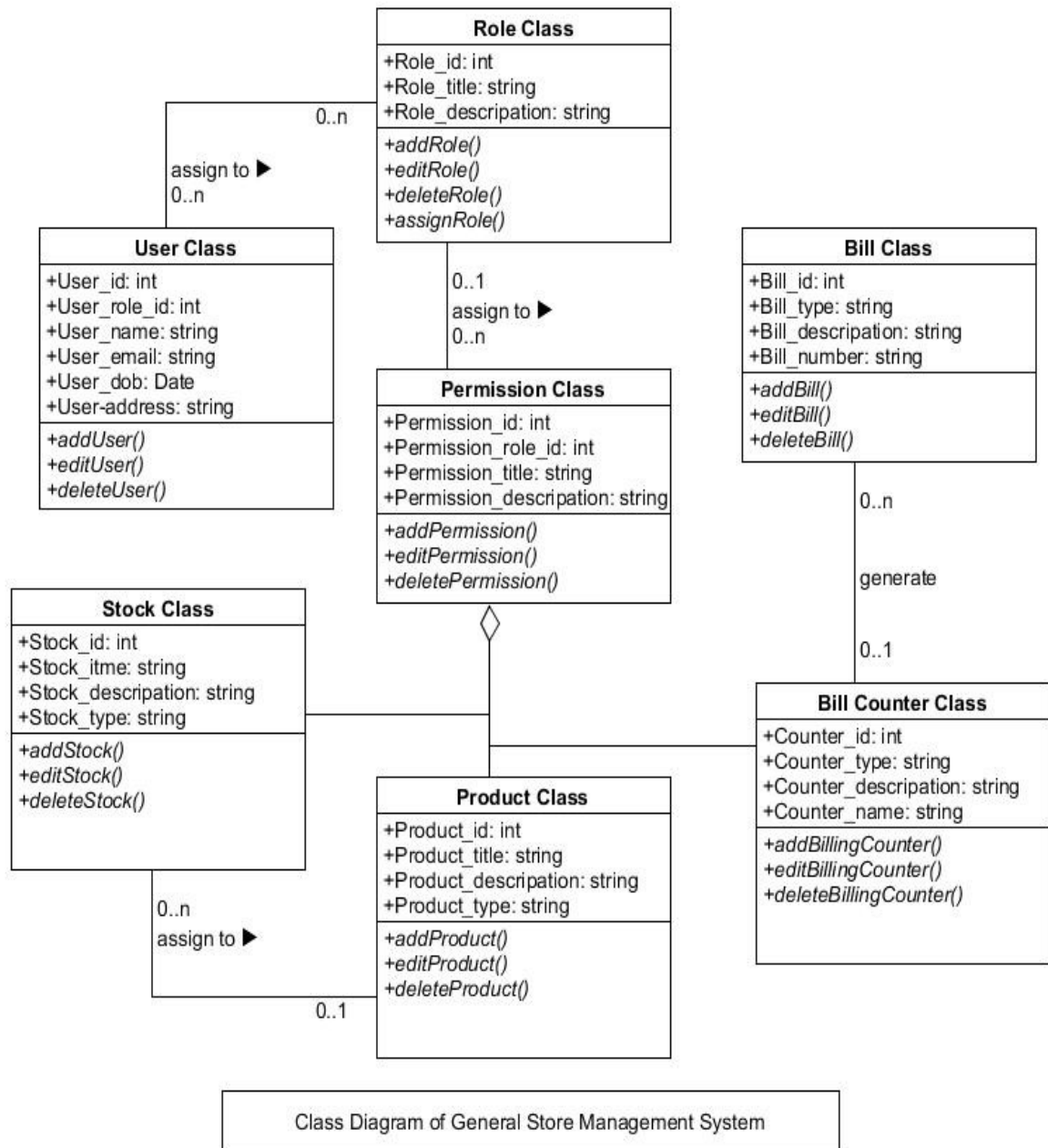
# 3. Design

## 3.1 Use Case Diagram



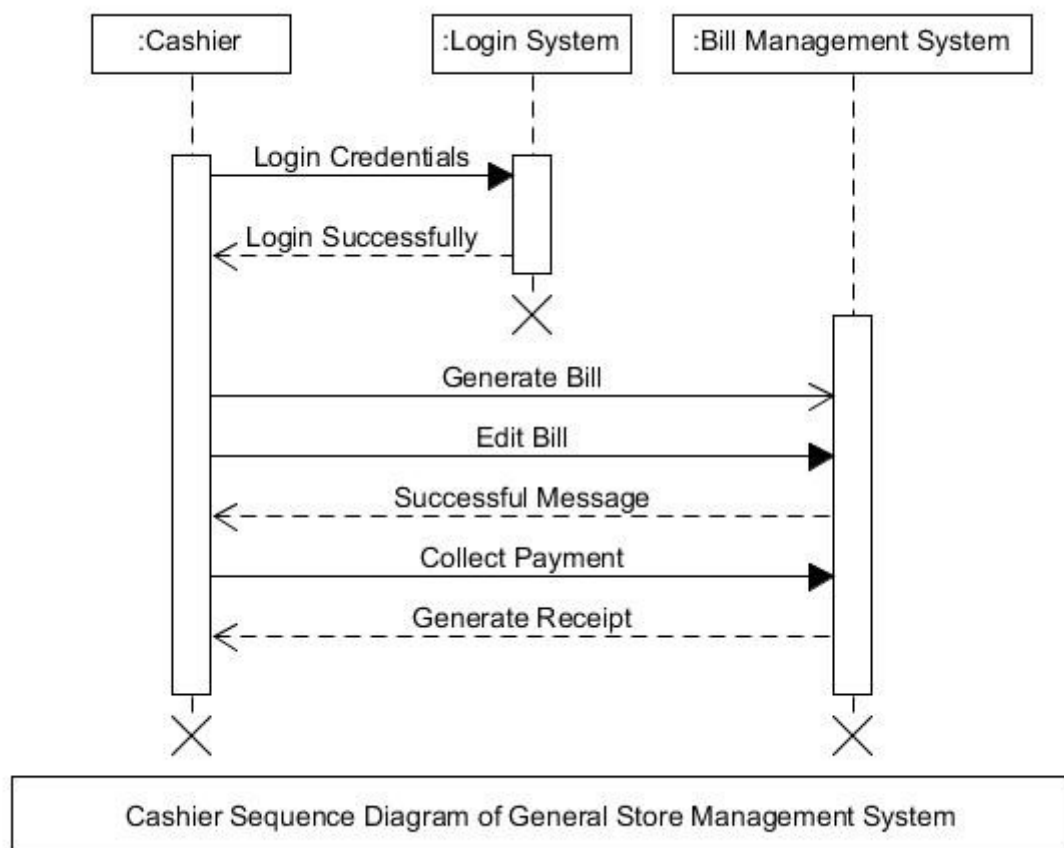


## 3.2 Class Diagram

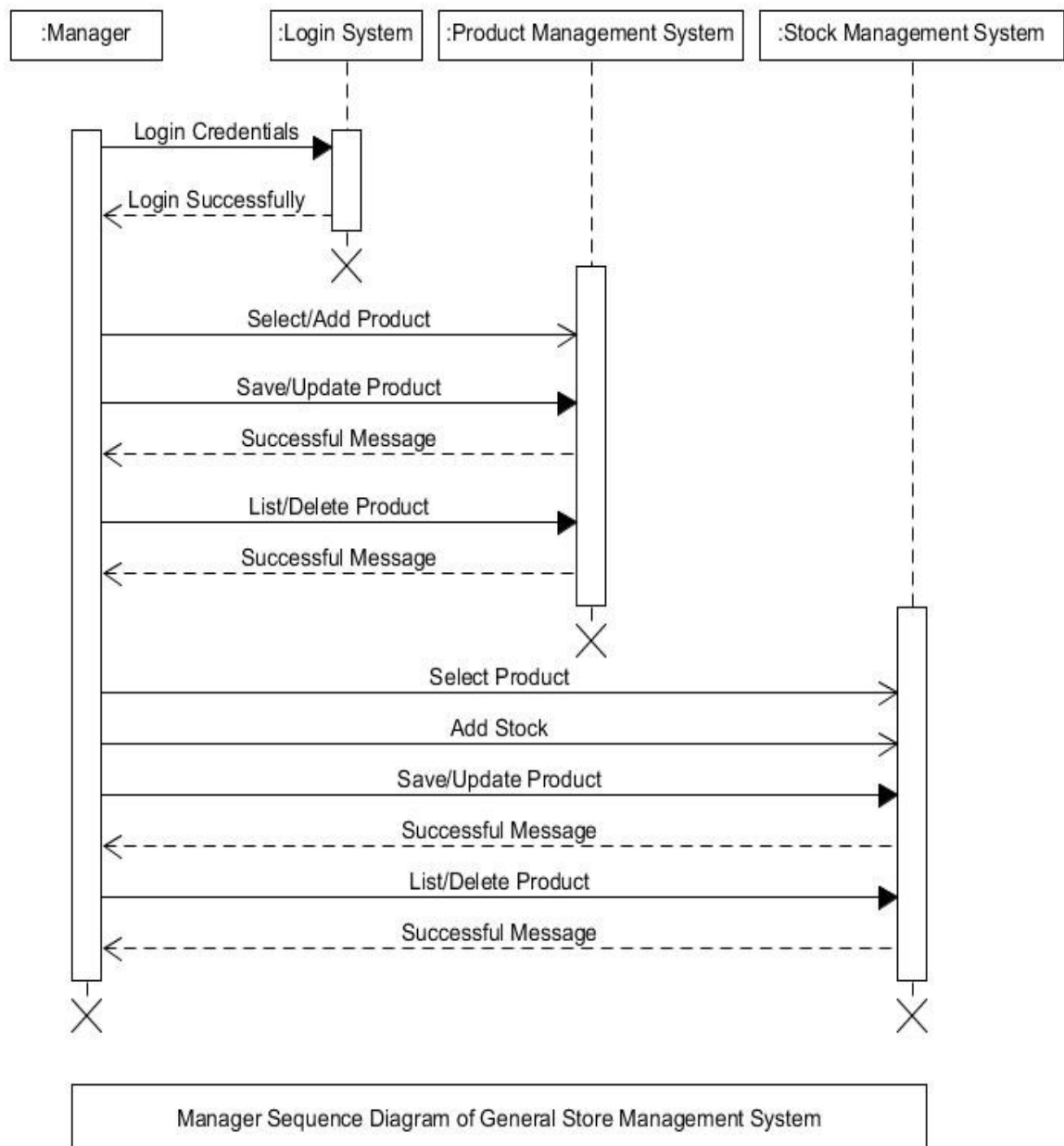


## 3.3 Sequence Diagram

### 1. Cashier Sequence Diagram

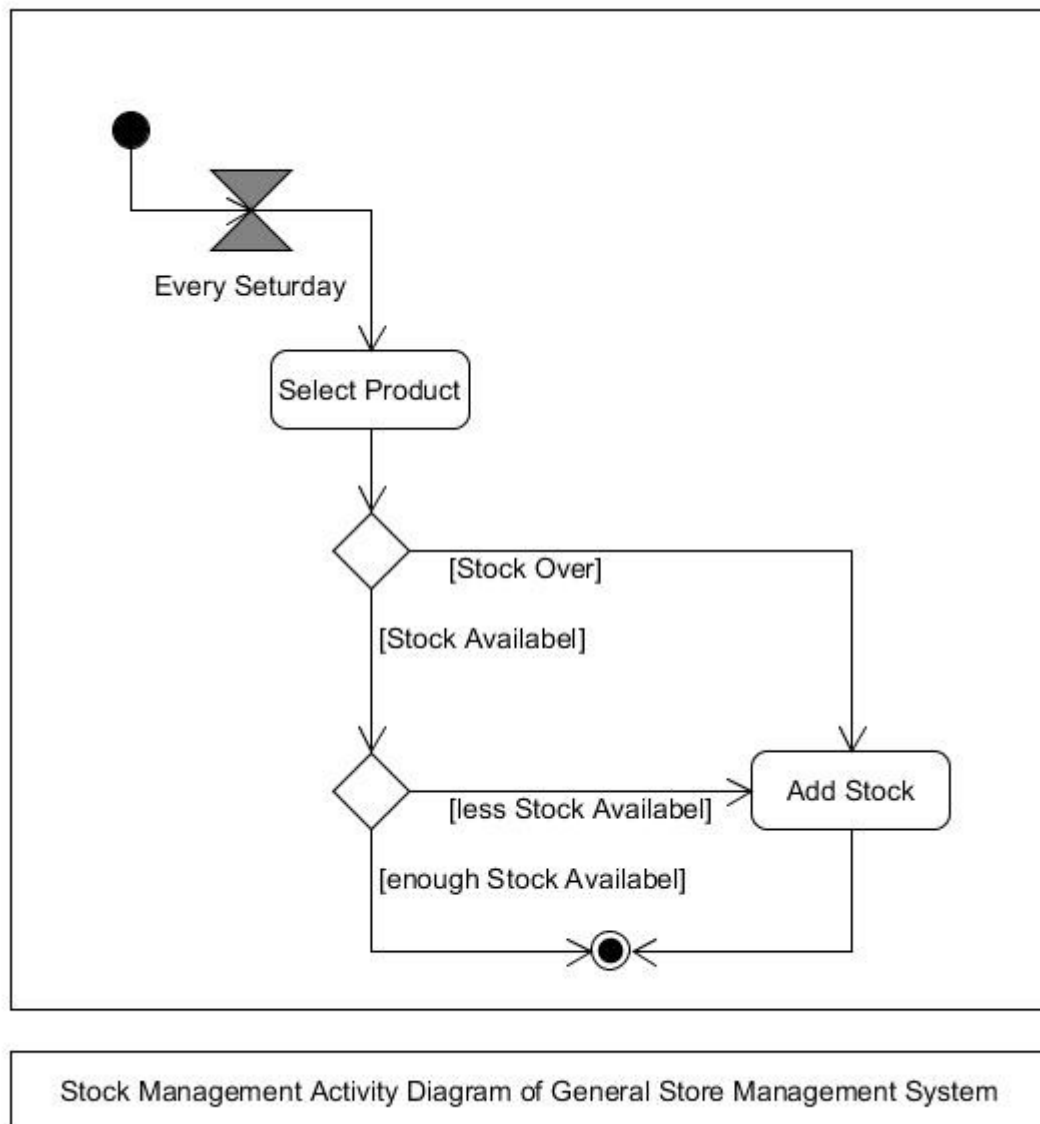


## 2. Manager Sequence Diagram

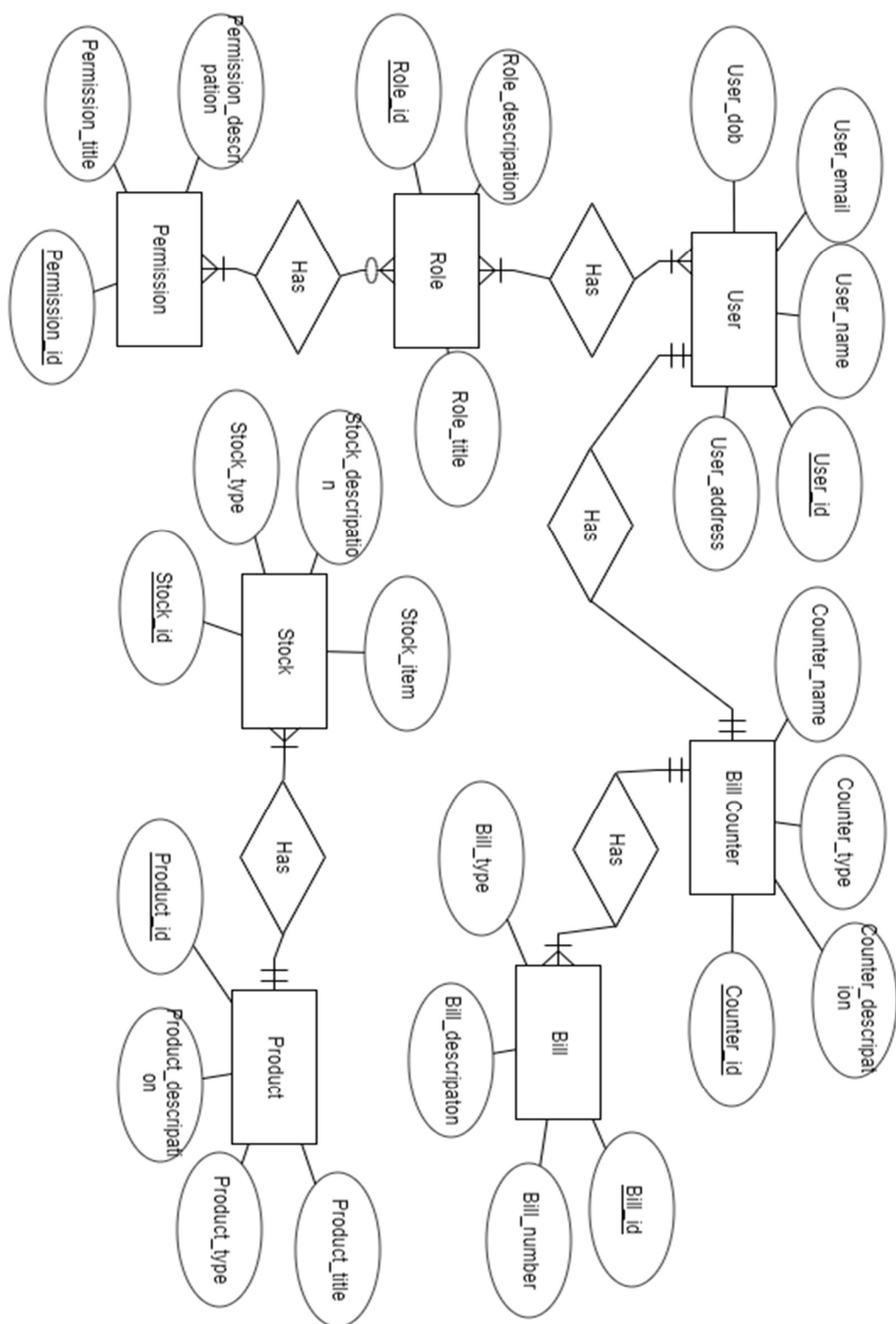


## 3.4 Activity Diagram

### 1. Stock Management Activity Diagram



### 3.5 ER Diagram



# **4.**

# **Implementation Details**

## 4.1 Description of Modules

All the modules described here require appropriate credentials to login and use the mentioned features which leads to access of system by authorized and authenticated users only.

### 1. **Manager**

In this module, Managers can add new products, update the Products and remove the products also generate barcode for the new product and Check the status of stock in the store.

### 2. **Cashier**

In this module, the cashier can manage the orders and make bills for the products.

## 4.2 Function Prototypes

```
public string InsertProduct(string item,string type,string des)
{
    try
    {
        SqlConnection con = new SqlConnection();
        con.ConnectionString = @"Data Source=(localdb)\MSSQLLocalDB;Initial Catalog=GeneralStoreManagementSystem;Integrated
        SqlCommand cmd = new SqlCommand();
        cmd.Connection = con;
        cmd.CommandText = "insert into Product(Product_title,Product_type,Product_description) values('"+item+"','"+type+"
        con.Open();
        int id = cmd.ExecuteNonQuery();
        //Console.Write(id);
    }
    catch(Exception e)
    {
        Debug.WriteLine(e.Message);
    }
    return "Product Successfully Inserted!";
}
```

Function Prototype 1: Insertion of Product by Manager

```
public string UpdateProduct(string name, string item, string type, string des)
{
    try
    {
        SqlConnection con = new SqlConnection();
        con.ConnectionString = @"Data Source=(localdb)\MSSQLLocalDB;Initial Catalog=GeneralStoreManagementSystem;Integrated
        SqlCommand cmd = new SqlCommand();
        cmd.Connection = con;
        cmd.CommandText = "update Product set Product_title='"+item+"',Product_type='"+type+"',Product_description='"+des+
        con.Open();
        int id = cmd.ExecuteNonQuery();
        Console.Write(id);
    }
    catch (Exception e)
    {
        Debug.WriteLine(e.Message);
    }
    return "Product Successfully Updated!";
}
```

Function Prototype 2: Update of Product by Manager



```

public DataTable ShowProductTable()
{
    try
    {
        using (SqlConnection con = new SqlConnection(@"Data Source=(localdb)\MSSQLLocalDB;Initial Catalog=GeneralStoreManag
        {
            con.Open();
            SqlDataAdapter da = new SqlDataAdapter("SELECT * FROM Product", con);
            DataTable dtbl = new DataTable();
            da.Fill(dtbl);
            dtbl.TableName = "Product";
            return dtbl;
        }
    }
    catch (Exception e)
    {
        Debug.WriteLine(e.Message);
    }
    return null;
}

```

Function Prototype 3: Display of Product Table using SqlDataAdapter

```

private void textBox1_TextChanged(object sender, EventArgs e)
{
    BindingSource bs = new BindingSource();
    bs.DataSource = ProductTable.DataSource;
    bs.Filter = string.Format("CONVERT(Product_id,System.String) like '{0}%' OR Product_title like '{0}%' OR Product
    ProductTable.DataSource = bs;
}

```

Function Prototype 4: Live search based on any column entry

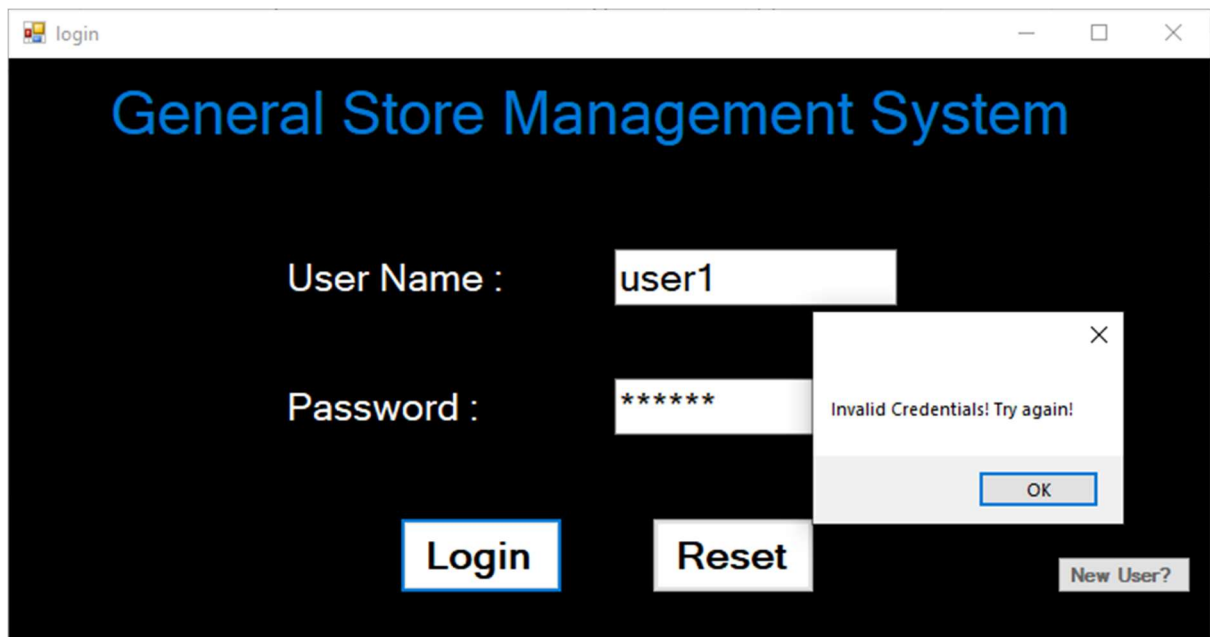
```

public string UpdateProduct(string name, string item, string type, string des)
{
    try
    {
        SqlConnection con = new SqlConnection();
        con.ConnectionString = @"Data Source=(localdb)\MSSQLLocalDB;Initial Catalog=GeneralStoreManagementSystem;Integrated Secu
        SqlCommand cmd = new SqlCommand();
        cmd.Connection = con;
        cmd.CommandText = "update Product set Product_title='"+item+"',Product_type='"+type+"',Product_descripation='"+des+"' wh
        con.Open();
        int id = cmd.ExecuteNonQuery();
        Console.Write(id);
    }
    catch (Exception e)
    {
        Debug.WriteLine(e.Message);
    }
    return "Product Successfully Updated!";
}

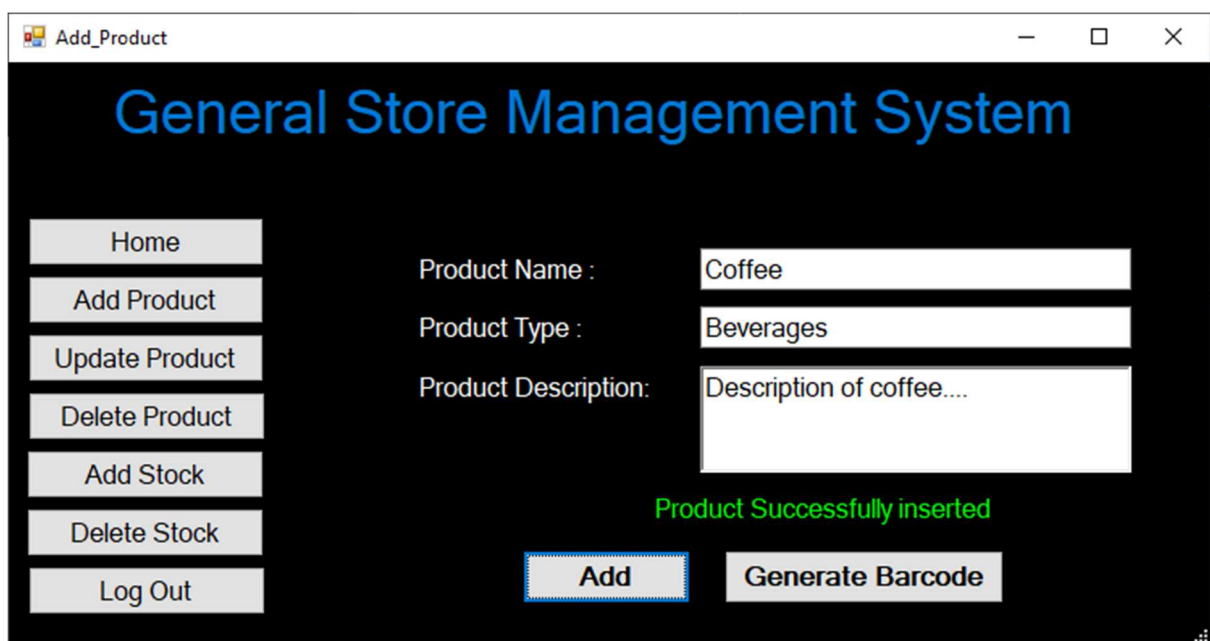
```

Function Prototype 5: Deletion of Product Table by Manager

# 5. Testing



Testing 1: Using incorrect credentials to login



Testing 2: Successful addition of a product

# 6. Screenshots

Registration

## Welcome, we hope you enjoy your journey

Name :

Date of Birth:

User Name :

Password :

[Register](#) [Back To Login](#)

Screenshot 1: Registration Page for Manager

Add\_Product

## General Store Management System

- Home
- Add Product
- Update Product
- Delete Product
- Add Stock
- Delete Stock
- Log Out

Product Name :

Product Type :

Product Description:

[Add](#) [Generate Barcode](#)

Product Successfully inserted

Screenshot 2: Addition of New Product by Manager

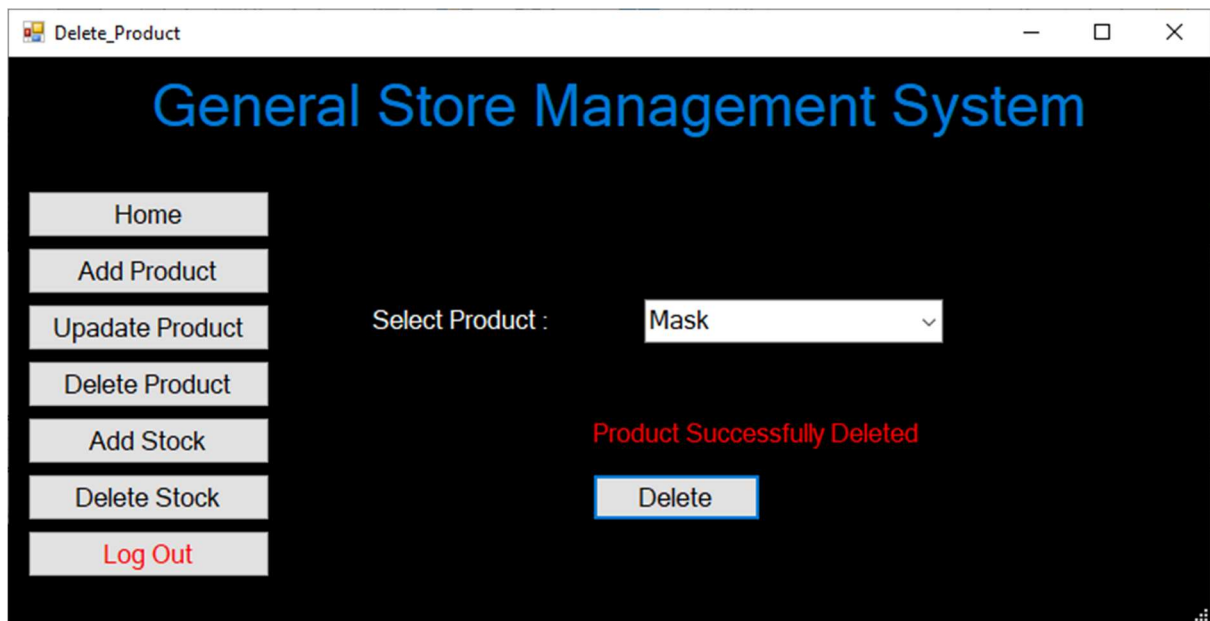
The screenshot shows a web application window titled 'Form1'. The main heading is 'General Store Management System'. On the left is a sidebar with buttons: Home, Add Product, Update Product, Delete Product, Add Stock, Delete Stock, and Log Out. The main area has a search bar with 'Bev' entered and a welcome message 'Welcome back, Yug!'. Below the search bar is a table with the following data:

	Product_id	Product_title	Product_type	Product_descripatio
▶	2003	Coffee	Beverage	Description of cof...
	2006	Tea	Beverage	...

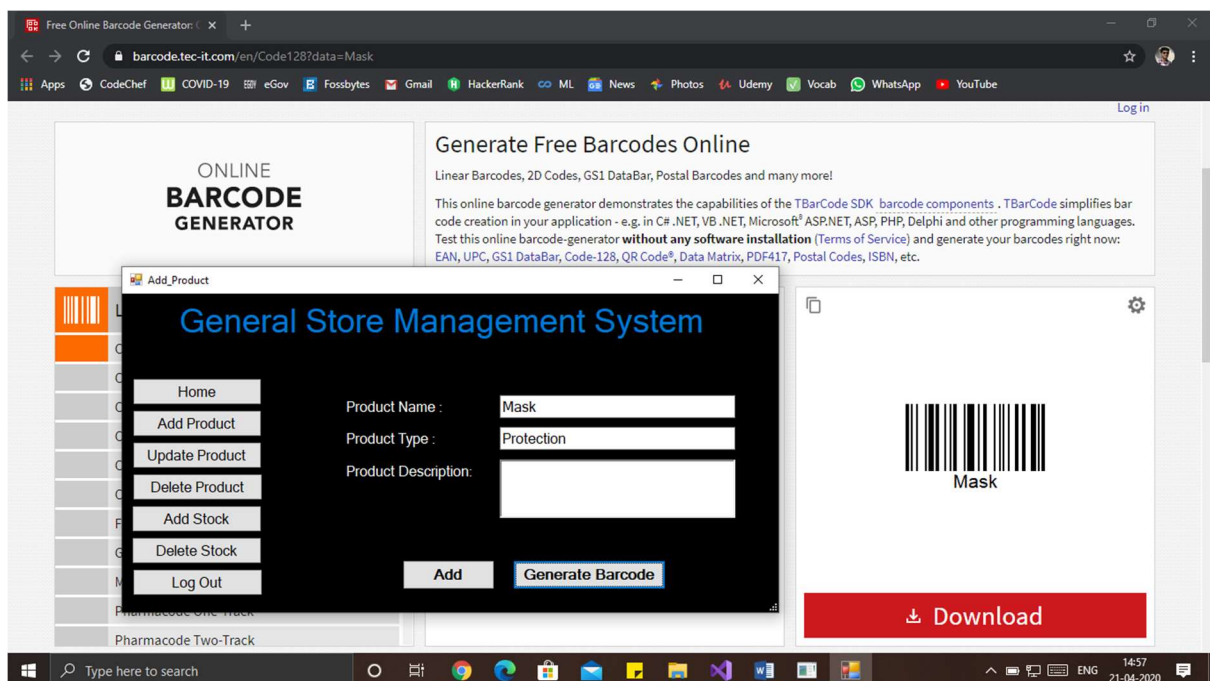
Screenshot 3: Search Results Live for keyword “bev” based on Type

The screenshot shows a web application window titled 'Update\_Product'. The main heading is 'General Store Management System'. On the left is a sidebar with buttons: Home, Add Product, Update Product, Delete Product, Add Stock, Delete Stock, and Log Out. The main area has a 'Select Product :' dropdown menu with 'Coffee' selected. Below this are three input fields: 'Product Name' (containing 'Coffee'), 'Product Type' (containing 'Beverage'), and 'Product Description' (containing 'This is the updated description'). At the bottom, there is a yellow message 'Product Successfully Updates' and a blue 'Update' button.

Screenshot 4: Update in description of a Product



Screenshot 5: Deletion of Product by Manager



Screenshot 6: Generation of Barcode for a Product

# 7. Conclusion



The functionality implementation in the system was done after understanding all the system modules according to their particular requirements.

Functionalities that are successfully implemented are:

- Login
- Registration
- Manage Products
- View Products
- Live Search Product based on any column
- Generate Barcode for a product

After the successful implementation of the system along with all the modules and functionalities, comprehensive testing was performed to determine the loopholes and possible flaws/errors in the system.

# **8. Limitations and Future Extension**

## 8.1 Limitations

- Manager is required to handle the app.
- Manager should have basic knowledge to handle the app.
- Product Types are not further divided into sub-types.
- It is Desktop Based Hardware Dependent.

## 8.2 Future Extension

- Mobile based notification alerts on low stocks.
- Email and SMS based OTP verification for login and registration.
- Generation of PDF Bill with digital signature.

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