Week2

This section is inspired by Welcome to Linux command line for you and me! and The Missing Semester of Your CS Education.

Disclaimer: This week's source code should not be used in any real project, as it does not follow the proper use of the C language.

Before we start

- 1. What is a pointer?
 - · Size of data type
 - · Why is it useful?

A rating system for C-programmers. The more indirect your pointers are (i.e. the more "*" before your variables), the higher your reputation will be. No-star C-programmers are virtually non-existent, as virtually all non-trivial programs require use of pointers. Most are one-star programmers. In the old times (well, I'm young, so these look like old times to me at least), one would occasionally find a piece of code done by a three-star programmer and shiver with awe.

Some people even claimed they'd seen three-star code with function pointers involved, on more than one level of indirection. Sounded as real as UFOs to me.

Just to be clear: Being called a ThreeStarProgrammer is usually not a compliment. Three Star Programmer

- 2. What is a function pointer?
 - · How to define a type that stores a function pointer?
 - How to assign a function pointer to variable of that type?

Processes in Linux

- 1. What is a process?
 - Process ID (PID)
- 2. How to find a process?
 - · Created by current shell
 - View all the processes
 - Select One from the list
- 3. How to kill a process
 - kill command
 - What's the meaning of -9?
 - Signal Handler
- 4. **lsof** and its options
 - How to open a file in C?

- Different modes
- Inside FILE struct
- File Descriptors
- Finally, lsof
- 5. top command (uptime)
 - How to use ?
 - What is Load Average?
- 6. How to create a process?
 - · How programs are started by shells?
 - Unix-like API and Windows API

```
// Windows
bool CreateProcessA(
[in, optional] LPCSTR
                                  lpApplicationName,
[in, out, optional] LPSTR
                                  lpCommandLine,
[in]
               B00L
                                bInheritHandles,
[in]
               DWORD
                                 dwCreationFlags,
[in, optional] LPVOID
[in, optional] LPCSTR
                                  lpEnvironment,
                                  lpCurrentDirectory,
[in]
               LPSTARTUPINF0A
                                  lpStartupInfo,
[out]
               LPPROCESS_INFORMATION lpProcessInformation
);
// Unix-like
pid_t fork(void);
// and exec family
```

 Unix-like API vs. Windows API, and their design philosophy (quoted from CS 110L: Safety in Systems Programming)

Data Wrangling

- 1. grep
 - Print lines Before/After current lines
 - Basic Regular Expressions
- 2. sort
 - Different sort options
- 3. uniq
 - Deal with unique/duplicate elements
- 4. head
 - Extract the starting n lines
- 5. tail
 - Extract the ending n lines
- 6. rev
 - Reverse each line
- 7. tr

- Replace characters
- 8. cut
 - Select the starting n characters
 - · Select any character in between
 - Select based on field
- 9. awk
 - · A programming language for working on files
 - What does \$0=\$2 in awk do? learn awk
 - Equality
- 10. sed
 - A stream editor that is used to perform basic text transformations on an input stream
 - The Basics of Using the Sed Stream Editor to Manipulate Text in Linux
 - Sed Command to Delete a Line

Command-line environment

- 1. Jobs
 - See Pausing and backgrounding processes
 - Plus and Minus Sign: What do those +/- mean if linux job in background finishes (started with &)
- 2. Dotfiles
- 3. Aliases
 - How to set an alias?
 - How to unset an alias?
- 4. Command Substitution
 - · Why we need it?
 - · How to use it?
- 5. Globbing

Random Stuff

- 1. which
- 2. Differences between .bashrc and .bash_profile
 - · Login Shell vs. Non-Login Shell
 - · Read order of the configuration file
 - · Read Difference between Login Shell and Non-Login Shell? for more details
- 3. she-bang
 - What is a scripting language?
- 4. less
 - Run command: Save content to files
- 5. time command

Exercises

- 1. Count the number of lines in the file /usr/share/dict/words
- 2. Leetcode: Word Frequency
- 3. Use only the tools from 1-8 in Data Wrangling session to find the first version number in awk example. (See /others/q3.txt)
- 4. Find the number of words (in /usr/share/dict/words) that contain two consecutive as. What are the three most common last two letters of those words? How many of those two-letter combinations are there?

- 5. Find the number of words (in /usr/share/dict/words) that contain at least three as and don't have a 's ending. What are the three most common last two letters of those words? How many of those two-letter combinations are there?
- 6. Leetcode: Tenth Line

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