Zachary Lawrence

(757) 968-3925 | zacharyclawrence@gmail.com | New York, NY

EDUCATION

MAY 2016 Bachelor of Science, Computer Engineering

> University of Maryland, College Park Gpa: 3.8/4.0 | Dean's List (All Semesters)

TECHNICAL SKILLS

Java, Python, C, JavaScript, Matlab, LabVIEW, SQL LANGUAGES:

Linux, Robot Operating System, AWS (EC2/S3) **SOFTWARE PLATFORMS:**

Data-Parallel Pipelines, Dependency Injection, Protocol Buffers, RPC, REST **SOFTWARE FRAMEWORKS:**

> WORKFLOW: Git/Github, Agile/Extreme Programing, Intellil

HARDWARE Raspberry Pi, Arduino, Zigbee/Zwave (Wireless Protocols), Circuit Design

WORK EXPERIENCE

JULY 2016 -

Google

Software Engineer **PRESENT**

- Developed software for Linux and Chrome OS based video conferencing devices.
- · Computed metrics using data-parallel pipelines and rendered them to a dashboard.

JUNE 2015 -

Facebook

Google

AUG 2015

Software Engineer Summer Intern

- Worked with the New Technology Team under the Connectivity Lab (Internet.org).
- Researched uses of various wireless protocols and IOT devices (Internet of Things).

JUNE 2014 -

AUG 2014

Software Engineering Practicum Summer Intern

• Created a load testing framework based on HTTPS and RPC requests.

IUNE 2013 -

ITT Exelis: Geospatial Systems

Aug 2013

Software Engineer Summer Intern

• Designed and implemented a RESTful web service to provide advanced analytics for image management and manipulation within the Ozone Widget Framework.

RESEARCH EXPERIENCE

JAN 2016 -MAY 2016

Audio Based Material Classification for Sorting Waste

Advised by Dr. Gilmer Blankenship, University of Maryland

- Produced a patent pending solution for Union Paper Mills in the UAE.
- Worked with 2 colleagues to research signal processing and machine learning techniques for material classification based on an object's acoustic signature.

AUG 2013 -**DEC 2015**

Human-Computer Interaction Lab

University of Maryland, Undergraduate Research

- Used images from Google Street View to locate sidewalk accessibility issues.
- · Visualized sidewalk accessibility issues by designing, developing and evaluating multiple form factors of an accessibility-aware mobile navigation system.
- Used OpenCV to improve sidewalk detection rates.

ADDITIONAL ACTIVITIES

	Hackathons
SEPT 2013	MHacks: First Place Overall
	 Worked with 2 colleagues in 36 hours to design, create and code a single stream recycling bin that sorts recyclable and non-recyclable materials.
APRIL 2014	Bitcamp: Microsoft Awarded Best Hack
	 Spent 36 hours independently designing and creating a web service for real-time translation of SMS messages between two phones.
SEPT 2012 -	Engineers Without Borders
MAY 2013	University of Maryland, Peru Water Purification Project
	Investigated designed and implemented a vector numitication austom within a

- Investigated, designed and implemented a water purification system within a remote town in Compone, Peru.
- Selected, with 5 other undergraduate students out of a group of 70, to travel to Compone and conduct research on the water distribution system.