

About Rites

Rite of Contrition (Rite Of Accord level 1)

This rite is a form of apology used to prevent the enmity of spirits or Garou whom an individual has annoyed, or to prevent war between septs or tribes. The rite most often involves the enactor dropping to her belly and sliding forward. The ritemaster may also whine and lick his paws or hands. If performed well, however, a simple inclination of the head may suffice. To enact this rite successfully, the Garou must either give a small gift to the offended individual or, in the case of a spirit, possess some aspect of the spirit in question (for example, a clay falcon if the Garou is appealing to the totem spirit Falcon).

-- System

The difficulty level of the rite equals the Rage of the target spirit or werewolf. A single success suffices for a gracious apology, but may not be enough to mend friendships or forgive grievous errors. The more successes, the greater the wrong that can be forgiven. Werewolves who refuse to recognize a Rite of Contrition are looked upon badly by elders. Most spirits will always accept a well-performed rite. This effect lasts until the Garou performs another action that could harm or insult the other.

Hunting Prayer (Minor Rite level 0)

This common rite takes many forms, but it always involves pausing before the start of a hunt to praise Gaia and all her creatures. In addition, the Garou chooses some item to hold her prayers. This item can range from an old belt to a tooth, but the werewolf must have it with her when she hunts. If she loses the item, she must choose another item and start her prayers anew.

-- System

If a Garou performs this rite before every hunt for three turnings of the moon, she receives an additional die to all tracking rolls so long as she continues her pre-hunt prayers. If she hunts even once without praying, she must renew her prayers for another three months before again receiving the bonus.

Prayer for the Prey (Minor Rite level 0)

A specific form of the Rite of Contrition, this rite involves the werewolf stepping sideways into the Umbra just after making a kill, subsequently thanking the spirit of the prey for giving its own life that the Garou might survive. Performing this rite is a sign of respect to Gaia, her children, and life itself.

-- System

The character must perform this rite upon every beast of Gaia (not including Wyrn-spawn) he slays for one full turning of the moon. Should this be done, all of her difficulty numbers drop by one when dealing with Nature-spirits. This bonus lasts until she kills without taking time to thank the creature's spirit.

Others

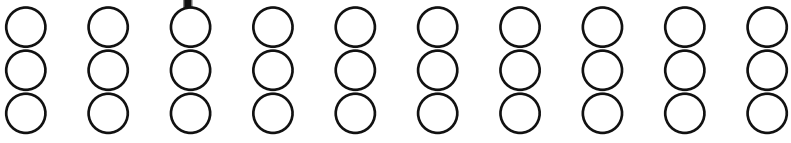
Racoon - Pack Totem

Totem Gifts: WITS +1, Stealth +1, Survival +2

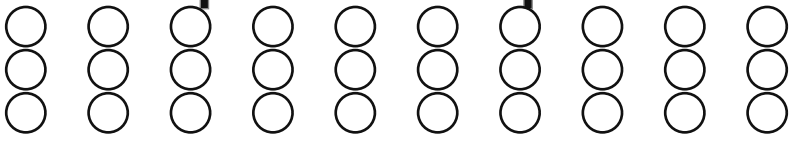
Ban: The followers of racoon must leave tiny shiny objects for racoons to find

around the place they dwell.

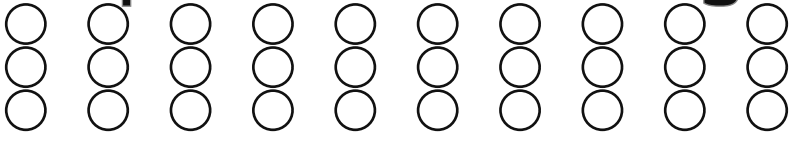
Experience Earned



Experience Spent



Experience Remaining



Challenge:0