Drama: Pilot Adventure - Halloween

Chronicle: Hamburg By Night

Era: 2023

In-game Start: Mon 2022/10/31 23:00

Population: 170

<u>Description:</u> The halloween incident.

<u>Calendar</u>:

Monday 2022-10-31

The Mall Sc:0067 EVENT	HH2	1h00
The Streets Sc:0068 EVENT	HH2	3h00
Footsteps Sc:0069 EVENT	HH2	5h00

Tuesday 2022-11-01

Wednesday 2022-11-02

The Turk Sc:0070	MIT	2h00
Vallentin Sc:0073	LUN	21h00
The Scholar Sc:0074	MIT	23h00

Thursday 2022-11-03

The Lübecker Court Sc:0072	LUB	21h00

Friday 2022-11-04

Dramatis Personae

Vallentin

Elder

7th generation Nosferatu of the Camarilla.

Lüneburg

Age: 25 (Real: 590, Embrace: 1458)

Nature (Demeanor): Bon Vivant (Perfectionist)

Freebies: 360

Physical (10): Strength 5, Dexterity 4, Stamina 4
Social (5): Charisma 5, Manipulation 3, Appearance 0
Mental (5): Perception 3, Intelligence 2, Wits 3

Talents (40): Alertness 4, Athletics 4, Brawl 6, Dodge 6, Empathy 4, Expression 1, Intimidation 4, Leadership 3, Streetwise 5, Subterfuge 3. Skills (31): Animal Ken 4, Crafts 4, Drive 3, Etiquette 3, Melee 3,

Performance 2, Security 4, Stealth 6, Survival 2.

Knowledges (29): Academics 2, Technology 3, Finance 2, Investigation 4,

Law 2, Linguistics 2, Medicine 2, Occult 6, Politics 4, Science 2.

Backgrounds (25): Contacts 4, Generation 6, Herd 3, Influence 2, Mentor 1,

Resources 2, Retainers 3, Status 4.

Disciplines: Potence (6), Animalism (6), Obfuscate (6), Protean (4),

Celerity (3), Auspex (2), Fortitude (2)

Willpower: 5-0000

Anna the Elder

Primogen

6th generation Toreador of the Camarilla.

The Lübecker Court

Age: 23 (Real: 580, Embrace: 1466)

Nature (Demeanor): Martyr (Traditionalist)

Freebies: 360

Physical (5): Strength 2, Dexterity 3, Stamina 3 Social (13): Charisma 5, Manipulation 4, Appearance 7

Mental (9): Perception 3, Intelligence 4, Wits 5

Talents (34): Alertness 2, Athletics 3, Brawl 1, Dodge 2, Empathy 5, Expression 6, Intimidation 2, Leadership 6, Streetwise 1, Subterfuge 6. Skills (29): Animal Ken 1, Crafts 5, Drive 1, Etiquette 7, Melee 2,

Performance 6, Security 2, Stealth 3, Survival 2.

Knowledges (26): Academics 6, Technology 3, Finance 1, Law 2, Linguistics

3, Medicine 1, Occult 4, Politics 5, Science 1.

Backgrounds (29): Allies 4, Fame 2, Generation 7, Herd 2, Influence 3,

Resources 4, Retainers 3, Status 4.

Disciplines: Presence (7), Auspex (5), Celerity (7), Fortitude (2), Potence

(2), Obfuscate (3)

Willpower: 7-00000-00

Blood Pool:

Lukas

Flder

7th generation Toreador of the Camarilla.

The Lübecker Court

Age: 29 (Real: 435, Embrace: 1617)
Nature (Demeanor): Bureaucrat (Rogue)

Freebies: 280

Physical (6): Strength 3, Dexterity 3, Stamina 3
Social (12): Charisma 6, Manipulation 4, Appearance 5

Mental (8): Perception 4, Intelligence 4, Wits 3

Talents (24): Alertness 3, Athletics 5, Brawl 2, Dodge 2, Empathy 3,

Expression 4, Leadership 2, Streetwise 1, Subterfuge 2.

Skills (23): Animal Ken 2, Crafts 5, Drive 1, Etiquette 4, Firearms 2, Melee 3,

Performance 4, Stealth 1, Survival 1.

Knowledges (24): Academics 1, Technology 5, Finance 1, Investigation 2,

Law 1, Linguistics 3, Medicine 2, Occult 5, Politics 3, Science 1.

Backgrounds (24): Allies 1, Contacts 1, Fame 5, Generation 6, Herd 2,

Influence 2, Resources 2, Retainers 2, Status 3.

Disciplines: Auspex (5), Celerity (6), Presence (5), Thaumaturgy (3),

Potence (2)

Willpower: 5-0000

Thomas

Aldermann

7th generation Ventrue of the Camarilla.

The Aldermann

Age: 35 (Real: 455, Embrace: 1603)
Nature (Demeanor): Survivor (Caregiver)

Freebies: 280

Physical (9): Strength 3, Dexterity 3, Stamina 6
Social (7): Charisma 3, Manipulation 3, Appearance 4
Mental (3): Perception 2, Intelligence 2, Wits 2

Talents (20): Alertness 2, Athletics 2, Brawl 2, Dodge 4, Empathy 3,

Expression 2, Leadership 1, Streetwise 2, Subterfuge 2.

Skills (24): Crafts 1, Drive 1, Etiquette 4, Firearms 1, Melee 3, Performance

2, Security 5, Stealth 3, Survival 4.

 $\textbf{Knowledges} \ \textbf{(29):} \ A cademics \ \textbf{4}, \ Technology \ \textbf{3}, \ Finance \ \textbf{5}, \ Investigation \ \textbf{1},$

Law 5, Linguistics 3, Medicine 3, Occult 2, Politics 2, Science 1.

Backgrounds (33): Allies 1, Contacts 3, Generation 6, Herd 4, Influence 4,

Resources 6, Retainers 4, Status 5.

Disciplines: Dominate (6), Presence (6), Fortitude (5), Auspex (3),

Celerity (3), Animalism (2)

Willpower: 4-0000

Blood Pool: 20-00000-00000-00000-00000

 $\textbf{Conscience:} \bullet \bullet \bullet \bullet \bullet \bigcirc \textbf{Self-control:} \bullet \bullet \bullet \bigcirc \bigcirc \textbf{Courage:} \bullet \bullet \bullet \bigcirc \bigcirc.$

Fiona

Primogen

8th generation Ventrue of the Camarilla.

The Ventrue Primogen

Age: 20 (Real: 380, Embrace: 1663)
Nature (Demeanor): Explorer (Critic)

Freebies: 260

Physical (7): Strength 3, Dexterity 4, Stamina 3
Social (9): Charisma 4, Manipulation 5, Appearance 3
Mental (5): Perception 2, Intelligence 3, Wits 3

Talents (30): Alertness 3, Athletics 2, Brawl 1, Dodge 1, Empathy 3, Expression 4, Intimidation 4, Leadership 5, Streetwise 2, Subterfuge 5.

Skills (21): Animal Ken 1, Crafts 2, Drive 2, Etiquette 4, Firearms 3, Melee 2,

Performance 3, Security 2, Stealth 1, Survival 1.

Knowledges (25): Academics 3, Technology 1, Finance 4, Investigation 2, Law 3, Linguistics 3, Medicine 2, Occult 1, Politics 5, Science 1.

Backgrounds (29): Allies 2, Contacts 2, Fame 2, Generation 5, Herd 4,

Influence 3, Resources 5, Retainers 3, Status 3.

Disciplines: Dominate (5), Presence (5), Fortitude (5), Celerity (3),

Potence (2)

Willpower: 5-0000

Blood Pool: 15-00000-00000-00000

 $\textbf{Conscience:} \bullet \bullet \bigcirc \bigcirc \bigcirc \bigcirc \textbf{Self-control:} \bullet \bullet \bullet \bullet \bullet \bullet \textbf{Courage:} \bullet \bullet \bullet \bullet \bigcirc .$

Katharina

Elder

8th generation Toreador of the Camarilla.

The Artists

Age: 22 (Real: 330, Embrace: 1715)

Nature (Demeanor): Avant-garde (Visionary)

Freebies: 240

Physical (7): Strength 3, Dexterity 4, Stamina 3 Social (14): Charisma 6, Manipulation 5, Appearance 6

Mental (7): Perception 3, Intelligence 3, Wits 4

Talents (24): Alertness 5, Athletics 4, Brawl 2, Dodge 5, Empathy 1, Expression 2, Intimidation 1, Leadership 1, Streetwise 1, Subterfuge 2. Skills (16): Crafts 2, Drive 2, Etiquette 2, Firearms 1, Melee 3, Performance

5, Security 1.

 $\textbf{Knowledges (16):} \ A cademics \ 5, \ Finance \ 1, \ Investigation \ 1, \ Law \ 3,$

Linguistics 3, Medicine 1, Occult 1, Politics 1.

Backgrounds (24): Contacts 2, Fame 1, Generation 5, Herd 2, Influence 3,

Resources 3, Retainers 4, Status 4.

Disciplines: Presence (5), Celerity (5), Auspex (4), Dominate (3),

Potence (2)
Willpower: 3-000

Blood Pool: 15-00000-00000-00000

 $\textbf{Conscience:} \bullet \bullet \bullet \bullet \bullet \circlearrowleft \textbf{Self-control:} \bullet \bullet \bullet \bullet \circlearrowleft \textbf{Courage:} \bullet \bullet \circlearrowleft \circlearrowleft \circlearrowleft.$

Selim

Primogen

7th generation Tremere of the Camarilla (Hamburg Chantry).

Hamburg Chantry
Hamburg Chantry

Age: 36 (Real: 350, Embrace: 2023)
Nature (Demeanor): Critic (Visionary)

Freebies: 240

Physical (6): Strength 3, Dexterity 4, Stamina 2 Social (8): Charisma 4, Manipulation 4, Appearance 3

Mental (8): Perception 3, Intelligence 5, Wits 3

Talents (25): Alertness 2, Athletics 2, Brawl 2, Dodge 1, Empathy 2, Expression 4, Intimidation 3, Leadership 5, Streetwise 2, Subterfuge 2. Skills (17): Animal Ken 1, Crafts 4, Etiquette 4, Melee 2, Performance 3,

Security 1, Stealth 1, Survival 1.

Knowledges (33): Academics 4, Technology 3, Finance 2, Investigation 1,

Law 2, Linguistics 3, Medicine 2, Occult 6, Politics 5, Science 5.

Backgrounds (22): Allies 1, Generation 6, Herd 2, Influence 2, Mentor 1,

Resources 4, Retainers 2, Status 4.

Disciplines: Auspex (4), Dominate (5), Thaumaturgy (6), Obfuscate (3)

Willpower: 4-0000

Blood Pool: 20-00000-00000-00000-00000

Conscience:●●●○○ Self-control:●●●●○ Courage:●●●○.

Konrad of Hamburg

Sheriff

8th generation Ventrue of the Camarilla.

The Aldermann

Age: 31 (Real: 351, Embrace: 1734) **Nature (Demeanor):** Survivor (Jester)

Freebies: 240

Physical (11): Strength 4, Dexterity 4, Stamina 6
Social (6): Charisma 3, Manipulation 3, Appearance 3
Mental (6): Perception 3, Intelligence 3, Wits 3

Talents (21): Alertness 3, Athletics 3, Brawl 3, Dodge 4, Expression 2,

Intimidation 3, Leadership 1, Streetwise 2.

Skills (26): Crafts 2, Drive 2, Etiquette 3, Melee 6, Performance 2, Security 4,

Stealth 4, Survival 3.

Knowledges (16): Technology 1, Finance 1, Investigation 1, Law 3,

Linguistics 2, Medicine 2, Occult 3, Politics 3.

Backgrounds (16): Generation 5, Herd 1, Influence 2, Resources 3,

Retainers 1, Status 4.

Disciplines: Fortitude (4), Presence (4), Dominate (5), Potence (5),

Celerity (3)

Willpower: 5-0000

Blood Pool: 15-00000-00000-00000

 $\textbf{Conscience:} \bullet \bullet \bigcirc \bigcirc \bigcirc \bigcirc \textbf{Self-control:} \bullet \bullet \bullet \bullet \bigcirc \bigcirc \textbf{Courage:} \bullet \bullet \bullet \bullet \bigcirc.$

Georg

Primogen

8th generation Brujah of the Camarilla.

Bergedorfer Circle

Age: 35 (Real: 325, Embrace: 1768)

Nature (Demeanor): Architect (Thrill-seeker)

Freebies: 220

Physical (6): Strength 3, Dexterity 3, Stamina 3
Social (5): Charisma 3, Manipulation 2, Appearance 3
Mental (11): Perception 3, Intelligence 5, Wits 6

Talents (27): Alertness 1, Athletics 3, Brawl 2, Dodge 3, Empathy 4, Expression 5, Intimidation 4, Leadership 3, Streetwise 1, Subterfuge 1. Skills (16): Animal Ken 2, Drive 1, Etiquette 1, Melee 4, Performance 3,

Security 1, Stealth 1, Survival 3.

Knowledges (25): Academics 5, Technology 2, Finance 2, Investigation 2, Law 2, Linguistics 2, Medicine 2, Occult 2, Politics 4, Science 2.

Backgrounds (21): Allies 2, Fame 2, Generation 5, Herd 1, Influence 2,

Resources 1, Retainers 4, Status 4.

Disciplines: Presence (5), Celerity (4), Potence (4), Auspex (2),

Thaumaturgy (2) Willpower: 4-000

Blood Pool: 15-0000-0000-0000

Conscience: ●●●●● Self-control: ●●●○○ Courage: ●●●●○.

Ella

Primogen

8th generation Malkavian of the Camarilla.

The Night Unlife

Age: 23 (Real: 293, Embrace: 1753) Nature (Demeanor): Rebel (Rogue)

Freebies: 220

Physical (7): Strength 4, Dexterity 4, Stamina 2 Social (9): Charisma 4, Manipulation 4, Appearance 4 Mental (6): Perception 4, Intelligence 2, Wits 3

Talents (25): Alertness 3, Athletics 3, Brawl 1, Dodge 1, Empathy 4,

Expression 2, Leadership 4, Streetwise 3, Subterfuge 4.

Skills (16): Animal Ken 1, Crafts 1, Drive 1, Etiquette 3, Firearms 2,

Performance 3, Security 1, Stealth 3, Survival 1.

Knowledges (21): Academics 3, Technology 1, Finance 1, Investigation 2,

Law 1, Linguistics 2, Medicine 5, Occult 2, Politics 2, Science 2.

Backgrounds (28): Allies 2, Contacts 2, Fame 1, Generation 5, Herd 2, Influence 5, Resources 5, Retainers 3, Status 3.

Disciplines: Auspex (5), Obfuscate (5), Dominate (2), Dementation (5),

Celerity (1)

Willpower: 4-0000

Blood Pool: 15-00000-0000-00000

 $\textbf{Conscience:} \bullet \bullet \bullet \bullet \bullet \bigcirc \textbf{Self-control:} \bullet \bullet \bullet \bigcirc \bigcirc \textbf{Courage:} \bullet \bullet \bullet \bullet \bigcirc.$

Frederike

Ancilla

9th generation Brujah of the Camarilla.

Bergedorfer Circle

Age: 24 (Real: 200, Embrace: 1847)
Nature (Demeanor): Show off (Explorer)

Freebies: 180

Physical (8): Strength 4, Dexterity 3, Stamina 4
Social (7): Charisma 4, Manipulation 3, Appearance 3
Mental (3): Perception 2, Intelligence 2, Wits 2

Talents (25): Alertness 3, Athletics 3, Brawl 3, Dodge 3, Empathy 1, Expression 1, Intimidation 3, Leadership 2, Streetwise 5, Subterfuge 1.

Skills (20): Animal Ken 1, Crafts 2, Drive 4, Etiquette 2, Firearms 3, Melee 4,

Performance 2, Stealth 2.

Knowledges (20): Academics 3, Technology 2, Investigation 3, Law 2,

Linguistics 2, Medicine 1, Occult 3, Politics 3, Science 1.

Backgrounds (21): Contacts 4, Fame 1, Generation 4, Herd 2, Influence 2,

Mentor 1, Resources 2, Retainers 2, Status 3.

Disciplines: Presence (4), Potence (5), Celerity (4), Fortitude (2)

Willpower: 6-00000-0

Blood Pool: 14-00000-00000-0000

Conscience: ●●●○○ Self-control: ●●●●○ Courage: ●●●●○.

Oskar the Giant

Enforcer

Ghoul of Konrad of Hamburg

The Aldermann

Age: 42 (Real: 277, Embrace: 1788)

Nature (Demeanor): Perfectionist (Architect)

Freebies: 53

Physical (6): Strength 4, Dexterity 2, Stamina 3 Social (3): Charisma 3, Manipulation 1, Appearance 2 Mental (4): Perception 3, Intelligence 1, Wits 3

Talents (11): Alertness 1, Athletics 2, Brawl 2, Dodge 2, Intimidation 2,

Streetwise 2.

Skills (9): Animal Ken 1, Drive 1, Etiquette 1, Firearms 1, Leadership 1,

Melee 2. Survival 2.

Knowledges (11): Computer 1, Finance 1, Investigation 1, Law 1, Linguistics

2, Occult 1, Politics 2, Science 2.

Backgrounds (7): Allies 1, Bond 1, Contacts 2, Fame 1, Equipment 1,

Mentor 1.

Disciplines: Fortitude (1), Potence (1)

Willpower: 1-O

Blood Pool: 10-00000-00000

Conscience: OOOO Self-control: OOOOO Courage: OOOOO .

List of all Places

LUB

Lübeck

HH1

Elysium

HH2

Downtown Hamburg

LUN

Lüneburg

MIT

Mitte

Events

H1 - The Mall

■ Sc:0067 ■ EVENT

Those special scenes happen out of the scope of the players. They reflect the plans of the antagonists and allies, their natural reactions. They do not change anything most of the time, but if they are linked to another scene, that scene might show the consequences of an event.

Date: 2022-10-31 01:00:00 Location: HH2 Custom time (D H): 01 Cast: Description H3-The Streets H3 - The Streets ■ Sc:0068 ■ EVENT Date: 2022-10-31 03:00:00 Location: HH2 Custom time (D H): 0 3 Cast: Description H1-The Mall **H5-Footsteps** . . . H5 - Footsteps ■ Sc:0069 ■ EVENT Date: 2022-10-31 05:00:00 Location: HH2 Custom time (D H): 0 5 Cast: **Description H3-The Streets**

H45-Introduction (a fancy litter)

Scenes

This is the adventure, running from the introduction scene to the multiple debriefings. The first introduction is often global, you might found individual introductions for each players (if they are prerolled characters).

H45 - Introduction (a fancy litter)

■ Sc:0066 ■ DEBRIEFING

Date: 2022-11-01 21:00:00 Location: HH1

Custom time (D H): 121

Cast: Konrad of Hamburg, Thomas

Preamble

A group of neonates are found in the streets by Konrad. They are brought together and kept in relative good psychological and physical shape before interrogation.

Description

H5-Footsteps H50-The Turk H71-The Scholar H73-Fraü Doktor

H48-Fiona

H48 - Fiona

■ Sc:0075

Date: 2022-11-02 00:00:00
Location: HH1
Custom time (D H): 2 0
Cast: Fiona

Description

H45-Introduction (a fancy litter)

H93-The Lübecker Court

H50 - The Turk

■ Sc:0070

Date: 2022-11-02 02:00:00 Location: MIT Custom time (D H): 2 2 Cast: Selim

Description

H45-Introduction (a fancy litter)

H69-Vallentin

H69 - Vallentin

■ Sc:0073

Date: 2022-11-02 21:00:00

Location: LUN

Custom time (D H): 2 21

Cast: Vallentin

Description

H50-The Turk

H71 - The Scholar

■ Sc:0074

Date: 2022-11-02 23:00:00

Location: MIT

Custom time (D H): 2 23

Cast: Frederike, Georg

Description

H45-Introduction (a fancy litter)

H73 - Fraii Doktor

■ Sc:0071

Date: 2022-11-03 01:00:00

Location: MIT

Custom time (D H): 31

Cast: Ella

<u>Description</u>

H45-Introduction (a fancy litter)

H93 - The Lübecker Court

■ Sc:0072

Date: 2022-11-03 21:00:00

Location: LUB

Custom time (D H): 3 21

Cast: Anna the Elder, Katharina, Lukas

Description

H48-Fiona

H103 - The Culpitre

■ Sc:0076

Date: 2022-11-04 07:00:00

Location: HH2
Custom time (D H):
Cast: Oskar the Giant

Description

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Drama: Pilot Adventure - Halloween			
Dramatis Personae	2		
Vallentin	2		
Anna the Elder	2		
Lukas	2		
Thomas	2		
Fiona	,		
Katharina			
Selim			
Konrad of Hamburg	,		
Georg	4		
Ella	4		
Frederike	4		
Oskar the Giant	4		
List of all Places			
LUB	4		
HH1	4		
HH2	4		
LUN			
MIT			
Events	(
H1 - The Mall	(
H3 - The Streets	(
H5 - Footsteps	(
Scenes	7		
H45 - Introduction (a fancy litter)			
H48 - Fiona			
H50 - The Turk			
H69 - Vallentin			
H71 - The Scholar			
H73 - Fraü Doktor			
H93 - The Lübecker Court			
H103 - The Culpitre			