

Drama: Pilot Adventure - Halloween

Chronicle: Hamburg By Night
Era: 2025
In-game Start: Oct. 31, 2022, 11 p.m.
Population: 285

Description: The halloween incident.

Calendar:

Monday 2022-10-31

The Mall Sc:0067 EVENT		HH2	1h00
The Streets Sc:0068 EVENT		HH2	3h00
Footsteps Sc:0069 EVENT		HH2	5h00

Tuesday 2022-11-01

Wednesday 2022-11-02

The Turk Sc:0070		MIT	2h00
Vallentin Sc:0073		NIEN	21h00
The Scholar Sc:0074		MIT	23h00

Thursday 2022-11-03

The Lübecker Court Sc:0072		LOKS	21h00
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Friday 2022-11-04

Dramatis Personae

Anna the Elder

Primogen

6th gen. female Toreador of the Camarilla.

The Lübecker Court

Age: 23 (Real: 683, Embrace: 1365)

Nature (Demeanor): Martyr (Traditionalist)

Freebies: 430 [OK]

Physical (5): Strength 2, Dexterity 3, Stamina 3

Social (14): Charisma 6, Manipulation 4, Appearance 7

Mental (10): Perception 3, Intelligence 4, Wits 6

Talents (38): Alertness 2, Athletics 3, Awareness 4, Brawl 1, Empathy 5, Expression 6, Intimidation 4, Leadership 6, Streetwise 1, Subterfuge 6.

Skills (34): Animal Ken 1, Crafts 5, Drive 1, Etiquette 7, Larceny 2, Melee 6, Performance 6, Stealth 4, Survival 2.

Knowledges (30): Academics 6, Computer 3, Finance 1, Law 3, Medicine 3, Occult 4, Politics 4, Science 5, Technology 1.

Backgrounds (32): Allies 4, Contacts 1, Fame 3, Generation 7, Herd 3, Influence 3, Resources 4, Retainers 3, Status 4.

Disciplines: Presence (7), Auspex (7), Celerity (7), Fortitude (2), Potence (2), Obfuscate (3), Dominate (2)



Vallentin

Elder

7th gen. male Nosferatu of the Camarilla.

Lüneburg

Age: 25 (Real: 580, Embrace: 1470)

Nature (Demeanor): Bon Vivant (Perfectionist)

Freebies: 360 [OK]

Physical (10): Strength 5, Dexterity 4, Stamina 4

Social (5): Charisma 5, Manipulation 3, Appearance 0

Mental (5): Perception 3, Intelligence 2, Wits 3

Talents (40): Alertness 4, Athletics 4, Awareness 6, Brawl 6, Empathy 4, Expression 1, Intimidation 4, Leadership 3, Streetwise 5, Subterfuge 3.

Skills (30): Animal Ken 4, Crafts 4, Drive 3, Etiquette 3, Larceny 3, Melee 2, Performance 3, Stealth 6, Survival 2.

Knowledges (27): Academics 2, Computer 3, Finance 2, Investigation 4, Law 2, Medicine 2, Occult 2, Politics 4, Science 4, Technology 2.

Backgrounds (25): Contacts 4, Generation 6, Herd 3, Influence 2, Resources 3, Retainers 3, Status 4.

Disciplines: Potence (6), Animalism (6), Obfuscate (6), Protean (4), Celerity (3), Auspex (2), Fortitude (2)



Lukas

Elder

7th gen. male Toreador of the Camarilla.

The Lübecker Court

Age: 29 (Real: 548, Embrace: 1506)

Nature (Demeanor): Bureaucrat (Rogue)

Freebies: 330 [OK]

Physical (7): Strength 3, Dexterity 3, Stamina 4

Social (12): Charisma 6, Manipulation 4, Appearance 5

Mental (8): Perception 4, Intelligence 4, Wits 3

Talents (27): Alertness 3, Athletics 5, Awareness 2, Brawl 2, Empathy 3, Expression 4, Intimidation 3, Leadership 2, Streetwise 1, Subterfuge 2.

Skills (29): Animal Ken 2, Crafts 5, Drive 1, Etiquette 4, Firearms 2, Larceny 3, Melee 4, Performance 6, Stealth 1, Survival 1.

Knowledges (30): Academics 4, Computer 5, Finance 3, Investigation 3, Law 1, Medicine 3, Occult 2, Politics 5, Science 3, Technology 1.

Backgrounds (25): Allies 1, Contacts 1, Fame 5, Generation 6, Herd 2, Influence 3, Resources 2, Retainers 2, Status 3.

Disciplines: Auspex (5), Celerity (6), Presence (5), Thaumaturgy (3), Potence (2), Vicissitude (2)



Katharina

Elder

8th gen. female Toreador of the Camarilla.

The Artists

Age: 22 (Real: 505, Embrace: 1542)

Nature (Demeanor): Avant-garde (Visionary)

Freebies: 300 [OK]

Physical (7): Strength 3, Dexterity 4, Stamina 3

Social (14): Charisma 6, Manipulation 5, Appearance 6

Mental (7): Perception 3, Intelligence 3, Wits 4

Talents (25): Alertness 5, Athletics 4, Awareness 2, Brawl 5, Empathy 2, Expression 2, Intimidation 1, Leadership 1, Streetwise 1, Subterfuge 2.

Skills (26): Animal Ken 2, Crafts 2, Drive 2, Etiquette 2, Firearms 1, Larceny 3, Melee 5, Performance 1, Stealth 4, Survival 4.

Knowledges (18): Academics 5, Computer 1, Finance 1, Investigation 1, Law 3, Medicine 3, Occult 1, Politics 1, Science 1, Technology 1.

Backgrounds (27): Allies 2, Contacts 2, Fame 1, Generation 5, Herd 2, Influence 3, Resources 4, Retainers 4, Status 4.

Disciplines: Presence (5), Celerity (5), Auspex (4), Dominate (3), Potence (2), Fortitude (4)



Thomas

Aldermann

7th gen. male Ventrue of the Camarilla.

The Aldermann

Age: 35 (Real: 453, Embrace: 1607)

Nature (Demeanor): Survivor (Caregiver)

Freebies: 280 [OK]

Physical (9): Strength 3, Dexterity 3, Stamina 6

Social (7): Charisma 3, Manipulation 3, Appearance 4

Mental (3): Perception 2, Intelligence 2, Wits 2

Talents (20): Alertness 2, Athletics 2, Awareness 2, Brawl 4, Empathy 3, Expression 2, Leadership 1, Streetwise 2, Subterfuge 2.

Skills (24): Crafts 1, Drive 1, Etiquette 4, Firearms 1, Larceny 3, Melee 2, Performance 5, Stealth 3, Survival 4.

Knowledges (29): Academics 4, Computer 3, Finance 5, Investigation 1, Law 5, Medicine 3, Occult 3, Politics 2, Science 2, Technology 1.

Backgrounds (33): Allies 1, Contacts 3, Generation 6, Herd 4, Influence 4, Resources 6, Retainers 4, Status 5.

Disciplines: Dominate (6), Presence (6), Fortitude (5), Auspex (3), Celerity (3), Animalism (2)



Fiona

Primogen

8th gen. female Ventrue of the Camarilla.

The Ventrue Primogen

Age: 20 (Real: 378, Embrace: 1667)

Nature (Demeanor): Explorer (Critic)

Freebies: 260 [OK]

Physical (7): Strength 3, Dexterity 4, Stamina 3
Social (9): Charisma 4, Manipulation 5, Appearance 3
Mental (5): Perception 2, Intelligence 3, Wits 3
Talents (29): Alertness 3, Athletics 2, Awareness 1, Brawl 1, Empathy 3, Expression 4, Intimidation 3, Leadership 5, Streetwise 2, Subterfuge 5.
Skills (21): Animal Ken 1, Crafts 2, Drive 2, Etiquette 4, Firearms 3, Larceny 2, Melee 3, Performance 2, Stealth 1, Survival 1.
Knowledges (25): Academics 3, Computer 1, Finance 4, Investigation 2, Law 3, Medicine 3, Occult 2, Politics 1, Science 5, Technology 1.
Backgrounds (30): Allies 2, Contacts 2, Fame 2, Generation 5, Herd 4, Influence 3, Resources 5, Retainers 3, Status 4.
Disciplines: Dominate (5), Presence (5), Fortitude (5), Celerity (3), Potence (2)

Blood Pool 1.5

Conscience 2

Self-Control 5

Villpower 5

Courage 4

Selim

Primogen

7th gen. female Tremere of the Camarilla.

Hamburg Chantry

Hamburg Chantry

Age: 36 (Real: 370, Embrace: 1691)

Nature (Demeanor): Critic (Visionary)

Freebies: 240 [MISSING=2023]

Physical (6): Strength 3, Dexterity 4, Stamina 2

Social (8): Charisma 4, Manipulation 4, Appearance 3

Mental (8): Perception 3, Intelligence 5, Wits 3

Talents (25): Alertness 2, Athletics 2, Awareness 2, Brawl 1, Empathy 2, Expression 4, Intimidation 3, Leadership 5, Streetwise 2, Subterfuge 2.

Skills (17): Animal Ken 1, Crafts 4, Etiquette 4, Larceny 2, Melee 3, Performance 1, Stealth 1, Survival 1.

Knowledges (33): Academics 4, Computer 3, Finance 2, Investigation 1, Law 2, Medicine 3, Occult 2, Politics 6, Science 5, Technology 5.

Backgrounds (22): Allies 1, Generation 6, Herd 2, Influence 2, Mentor 1, Resources 4, Retainers 2, Status 4.

Disciplines: Auspex (4), Dominate (5), Thaumaturgy (6), Obfuscate (3)

Blood Pool 20

Conscience 3

Self-Control 4

Villpower 4

Courage 4

Georg

Primogen

8th gen. male Brujah of the Camarilla.

Bergedorfer Circle

Age: 35 (Real: 310, Embrace: 1750)

Nature (Demeanor): Architect (Thrill-seeker)

Freebies: 220 [OK]

Physical (6): Strength 3, Dexterity 3, Stamina 3

Social (5): Charisma 3, Manipulation 2, Appearance 3

Mental (11): Perception 3, Intelligence 5, Wits 6

Talents (27): Alertness 1, Athletics 3, Awareness 2, Brawl 3, Empathy 4, Expression 5, Intimidation 4, Leadership 3, Streetwise 1, Subterfuge 1.

Skills (16): Animal Ken 2, Drive 1, Etiquette 1, Larceny 4, Melee 3, Performance 1, Stealth 1, Survival 3.

Knowledges (25): Academics 5, Computer 2, Finance 2, Investigation 2, Law 2, Medicine 2, Occult 2, Politics 2, Science 4, Technology 2.

Backgrounds (21): Allies 2, Fame 2, Generation 5, Herd 1, Influence 2, Resources 1, Retainers 4, Status 4.

Disciplines: Presence (5), Celerity (4), Potence (4), Auspex (2), Thaumaturgy (2)

Blood Pool 1.5

Conscience 5

Self-Control 3

Villpower 4

Courage 4

Elia

Primogen

8th gen. female Malkavian of the Camarilla.

The Night Unlife

Age: 23 (Real: 287, Embrace: 1761)

Nature (Demeanor): Rebel (Rogue)

Freebies: 220 [OK]

Physical (7): Strength 4, Dexterity 4, Stamina 2

Social (9): Charisma 4, Manipulation 4, Appearance 4

Mental (6): Perception 4, Intelligence 2, Wits 3

Talents (25): Alertness 3, Athletics 3, Awareness 1, Brawl 1, Empathy 4, Expression 2, Leadership 4, Streetwise 3, Subterfuge 4.

Skills (16): Animal Ken 1, Crafts 1, Drive 1, Etiquette 3, Firearms 2, Melee 3, Performance 1, Stealth 3, Survival 1.

Knowledges (21): Academics 3, Computer 1, Finance 1, Investigation 2, Law 1, Medicine 2, Occult 5, Politics 2, Science 2, Technology 2.

Backgrounds (28): Allies 2, Contacts 2, Fame 1, Generation 5, Herd 2, Influence 5, Resources 5, Retainers 3, Status 3.

Disciplines: Auspex (5), Obfuscate (5), Dominate (2), Dementation (5), Celerity (1)

Blood Pool 1.5

Conscience 4

Self-Control 3

Villpower 4

Courage 4

Frederike

Ancilla

9th gen. female Brujah of the Camarilla.

Mitte Brujah

Age: 24 (Real: 212, Embrace: 1837)

Nature (Demeanor): Show off (Explorer)

Freebies: 180 [OK]

Physical (8): Strength 4, Dexterity 3, Stamina 4

Social (7): Charisma 4, Manipulation 3, Appearance 3

Mental (3): Perception 2, Intelligence 2, Wits 2

Talents (25): Alertness 3, Athletics 3, Awareness 3, Brawl 3, Empathy 1, Expression 1, Intimidation 3, Leadership 2, Streetwise 5, Subterfuge 1.

Skills (19): Animal Ken 1, Crafts 2, Drive 3, Etiquette 2, Firearms 3, Larceny 4, Melee 2, Stealth 2.

Knowledges (20): Academics 3, Computer 2, Investigation 3, Law 2, Medicine 2, Occult 1, Politics 3, Science 3, Technology 1.

Backgrounds (23): Contacts 4, Fame 1, Generation 4, Herd 2, Influence 2, Mentor 1, Resources 3, Retainers 2, Status 4.

Disciplines: Presence (4), Potence (5), Celerity (4), Fortitude (2)

Blood Pool 1.4

Conscience 3

Self-Control 4

Villpower 4

Courage 4

Konrad of Hamburg

Sheriff

8th gen. male Ventruue of the Camarilla.

The Aldermann

Age: 31 (Real: 211, Embrace: 1845)

Nature (Demeanor): Survivor (Jester)

Freebies: 180 [OK]

Physical (10): Strength 4, Dexterity 4, Stamina 5

Social (5): Charisma 3, Manipulation 2, Appearance 3

Mental (5): Perception 3, Intelligence 2, Wits 3

Talents (19): Alertness 3, Athletics 3, Awareness 2, Brawl 4, Expression 1, Intimidation 3, Leadership 1, Streetwise 2.

Skills (20): Crafts 2, Drive 2, Etiquette 2, Larceny 3, Melee 2, Performance 3, Stealth 3, Survival 3.

Knowledges (15): Computer 1, Finance 1, Investigation 1, Law 4, Medicine 2, Occult 2, Politics 3, Science 1.

Backgrounds (17): Contacts 1, Generation 5, Herd 1, Influence 1,

Resources 3, Retainers 2, Status 4.

Disciplines: Fortitude (4), Presence (4), Dominate (5), Potence (3),
Celerity (1)

Blood Pool 1.5

Conscience 2

Self-Control 1

Willpower 5

Courage 1

List of all Places

LOKS

Lokstedt

HH1

Elbphilharmonie

HH2

Rahlstedt

NIEN

Niendorf

MIT

Clouds

Events

Those special scenes happen out of the scope of the players. They reflect the plans of the antagonists and allies, their natural reactions. They do not change anything most of the time, but if they are linked to another scene, that scene might show the consequences of an event.

H1 - The Mall

■ Sc:0067 ■ EVENT

Date: 2022-10-31 01:00:00
Location: HH2
Custom time (D H): 0 1
Cast:

Description

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H3 - The Streets

■ Sc:0068 ■ EVENT

Date: 2022-10-31 03:00:00
Location: HH2
Custom time (D H): 0 3
Cast:

Description

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H5 - Footsteps

■ Sc:0069 ■ EVENT

Date: 2022-10-31 05:00:00
Location: HH2
Custom time (D H): 0 5
Cast:

Description

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Scenes

This is the adventure, running from the introduction scene to the multiple debriefings. The first introduction is often global, you might found individual introductions for each players (if they are prerolled characters).

H45 - Introduction (a fancy litter)

■ sc:0066 ■ DEBRIEFING

Date: 2022-11-01 21:00:00
Location: HH1
Custom time (D H): 1 21
Cast: **Konrad of Hamburg, Thomas**

Preamble

A group of neonates are found in the streets by Konrad. They are brought together and kept in relative good psychological and physical shape before interrogation.

Description

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H48 - Fiona

■ sc:0075

Date: 2022-11-02 00:00:00
Location: HH1
Custom time (D H): 2 0
Cast: **Fiona**

Description

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H50 - The Turk

■ sc:0070

Date: 2022-11-02 02:00:00
Location: MIT
Custom time (D H): 2 2
Cast: **Selim**

Description

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H69 - Vallentin

■ sc:0073

Date: 2022-11-02 21:00:00
Location: NIEN
Custom time (D H): 2 21
Cast: **Vallentin**

Description

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H71 - The Scholar

■ sc:0074

Date: 2022-11-02 23:00:00
Location: MIT
Custom time (D H): 2 23
Cast: **Frederike, Georg**

Description

H73 - Fraü Doktor

■ sc:0071

Date: 2022-11-03 01:00:00
Location: MIT
Custom time (D H): 3 1
Cast: **Ella**

Description

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H93 - The Lübecker Court

■ sc:0072

Date: 2022-11-03 21:00:00
Location: LOKS
Custom time (D H): 3 21
Cast: **Anna the Elder, Katharina, Lukas**

Description

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H103 - The Culpitre

■ sc:0076

Date: 2022-11-04 07:00:00
Location: HH2
Custom time (D H):
Cast: Expected: 1, found 0: [_oskar_the_giant]

Description

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