

The Vampire

What a Wonderful
World of Darkness

Hamburg
by Night

Name..... **Claudius Rotzeiger**
Player..... **Lucas (@sardine)**
Chronicle..... **HbN**
Creature..... **Kindred**
Faction..... **Camarilla**

Nature..... **TBD**
Demeanor..... **TBD**
Position..... **Neonate**
Coterie..... **Samhain Coterie**
Territory.....

Age/ IQ..... **27/28 (2022A.D)**
Sex..... **male**
Concept..... **Austrian Diplomat**
Clan..... **Tremere**
Weakness..... **Blood Thrall**

Physical (3)

Strength..... ●●○○○
Dexterity..... ●●○○○
Stamina..... ●●○○○

Social (7)

Charisma..... ●●●●○
Manipulation..... ●●●●○
Appearance..... ●●○○○

Mental (5)

Perception..... ●●●○○
Intelligence..... ●●●○○
Wits..... ●●○○○

Talents (9)

Alertness..... ○○○○○
Athletics..... ○○○○○
Brawl..... ○○○○○
Dodge..... ○○○○○
Empathy..... ●●●○○
Expression..... ●●●○○
Intimidation..... ●○○○○
Leadership..... ○○○○○
Streetwise..... ○○○○○
Subterfuge..... ●●○○○

Skills (9)

Animal ken..... ○○○○○
Crafts..... ○○○○○
Drive..... ●●○○○
Etiquette..... ●●●●○
Firearms..... ●●○○○
Melee..... ○○○○○
Performance..... ○○○○○
Security..... ○○○○○
Stealth..... ●○○○○
Survival..... ○○○○○

Knowledges (14)

Academics..... ●●●○○
Technology..... ○○○○○
Finance..... ●○○○○
Investigation..... ○○○○○
Law..... ●●●○○
Linguistics..... ●●○○○
Medicine..... ○○○○○
Occult..... ●○○○○
Politics..... ●●●●○
Science..... ○○○○○

Backgrounds (11)

Allies..... ○○○○○
Contacts..... ●●●●○
Fame..... ○○○○○
Generation..... ●●○○○
Herd..... ○○○○○
Influence..... ●●○○○
Mentor..... ○○○○○
Resources..... ●●●○○
Retainers..... ○○○○○
Status..... ○○○○○

Disciplines (4)

Auspex..... ●●○○○
Domination..... ●○○○○
Thaumaturgy..... ●○○○○
..... ○○○○○
..... ○○○○○
..... ○○○○○
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..... ○○○○○
..... ○○○○○

Virtues

Conscience..... ●●●○○
Self-Control..... ●●●●○
Courage..... ●●●○○
.....
Generation..... **11th**
Sire.....
.....
Experience..... **3**
Remaining..... **3**
Spent..... **0**

Merits/Flaws

Bond Mustafa..... ●○○○○
Balance -F..... ●○○○○

Willpower

● ● ● ○ ○ ○ ○ ○ ○ ○ ○
□ □ □ □ □ □ □ □ □ □

Humanity

● ● ● ● ● ● ● ○ ○ ○

Blood Pool

● ● ● ○ ● ● ● ● ● ● ● ●
● ● ● ○ ● ● ● ● ● ● ● ●
□ □ □ □ □ □ □ □ □ □
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Health

Bruised..... □
Hurt..... **-1**..... □
Injured..... **-1**..... □
Wounded..... **-2**..... □
Mauled..... **-2**..... □
Crippled..... **-5**..... □
Incapacitated..... □

Specialities

Charisma **4**.....
Manipulation **4**.....
Etiquette **4**.....
Politics **4**.....

Action Shortcuts

Dexterity+Stealth..... **3**
Dexterity+Dodge..... **2**
Charisma+Performance..... **4**
Charisma+Intimidation..... **5**
Manipulation+Subterfuge..... **6**
Appearance+Subterfuge..... **4**
Perception+Alertness..... **3**

Perception+Empathy..... **6**
Perception+Dodge..... **3**
Wits+Streetwise..... **2**

Challenge:8