

# VAMPIRE

Hamburg By Night

What a Wonderful World of Darkness

The docks (Hamburg By Night)

Isaac Hieldorf

Player *Owen*  
Chronicle *Hamburg By Night*  
Creature *Kindred*  
Faction *Camarilla*

Nature *Idealist*  
Demeanor *Survivor*  
Position  
Coterie *Dockers*  
Territory

Age/R(E) *28/30 (2023 A.D.)*  
Sex *male*  
Concept *Corporate Accountant*  
Clan *Caitiff*  
Weakness

## Physical (4/7)

Strength ●●○○○  
Dexterity ●●●○○  
Stamina ●●○○○

## Social (5/5)

Charisma ●●●○○  
Manipulation ●●○○○  
Appearance ●●●○○

## Mental (7/3)

Perception ●●●○○  
Intelligence ●●●●○  
Wits ●●●○○

## Talents (8/13)

Alertness ○○○○○  
Athletics ●○○○○  
Awareness ●○○○○  
Brawl ○○○○○  
Empathy ●●○○○  
Expression ●○○○○  
Intimidation ○○○○○  
Leadership ○○○○○  
Streetwise ●○○○○  
Subterfuge ●●○○○

## Skills (8/9)

Animal ken ○○○○○  
Crafts ●○○○○  
Drive ●○○○○  
Etiquette ●●○○○  
Firearms ○○○○○  
Larceny ○○○○○  
Melee ○○○○○  
Performance ●●○○○  
Stealth ●○○○○  
Survival ●○○○○

## Knowledges (13/5)

Academics ●●○○○  
Computer ●●○○○  
Finance ●●●●○  
Investigation ●●○○○  
Law ●●○○○  
Medicine ○○○○○  
Occult ○○○○○  
Politics ○○○○○  
Science ○○○○○  
Technology ●○○○○

## Backgrounds (7)

Allies ○○○○○  
Contacts ○○○○○  
Fame ○○○○○  
Generation ●●○○○  
Herd ○○○○○  
Influence ●●○○○  
Mentor ●●○○○  
Resources ●○○○○  
Retainers ○○○○○  
Status ○○○○○  
○○○○○  
○○○○○

## Disciplines (3)

*Auspex* ●○○○○  
*Obfuscate* ●○○○○  
*Fortitude* ●○○○○  
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## Virtues

Conscience ●●●●●  
Self-Control ●●●●○  
Courage ●○○○○  
  
Generation *11th*  
Sire  
  
Experience *0*  
Remaining *0*  
Spent *0*

## Merits/Flaws

Willpower  
● ● ● ○ ○ ○ ○ ○ ○ ○  
□ □ □ □ □ □ □ □ □ □  
  
Humanity  
● ● ● ● ● ● ● ● ● ○  
  
Blood Pool  
● ● ● ● ● ● ● ● ● ●  
● ● ● ○ ○ ○ ○ ○ ○ ○ ○  
□ □ □ □ □ □ □ □ □ □  
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## Health

Bruised ☐  
Hurt -1 ☐  
Injured -1 ☐  
Wounded -2 ☐  
Mauled -2 ☐  
Crippled -5 ☐  
Incapacitated ☐

## Specialities

Intelligence 4 *Analytical*  
Finance 4 *Corporations*

## Action Shortcuts

Dexterity+Brawl *3*  
Dexterity+Melee *3 (D+1)*  
Dexterity+Athletics *4*  
Dexterity+Stealth *4*  
Charisma+Performance *5*  
  
Charisma+Intimidation *3*  
Manipulation+Subterfuge *4*  
Appearance+Subterfuge *5*  
Perception+Alertness *3*  
Perception+Empathy *5*  
  
Perception+Athletics *4*  
Wits+Streetwise *4*  
Intelligence+Finance *8*  
Intelligence+Investigation *6*  
Strength+Athletics *3*

Intelligence+Academics *6*  
Intelligence+Medicine *(N/A)*  
Intelligence+Politics *(N/A)*  
Wits+Etiquette *5*  
Wits+Awareness *4*  
  
Wits+Empathy *5*  
Wits+Politics *(N/A)*  
Wits+Dexterity *6*

Challenge:0