

HAMBURG BY NIGHT

Based on Yora's Northeast Passage. Candidate for the summer session 2023. Season 2 is in 2025.
2025

FACTION: CAMARILLA

GROUP: (CAMARILLA)

Notes:

NICOLAS BRENT

11th gen. male Ventrue of the Camarilla.
Age: 27 (Real: 55, Embrace: 1997)
Nature (Demeanor): Curmudgeon (Fanatic)
Freebies: 35
Physical (3): Strength 2, Dexterity 2, Stamina 2
Social (7): Charisma 3, Manipulation 4, Appearance 3
Mental (5): Perception 1, Intelligence 4, Wits 3
Talents (9): Alertness 2, Athletics 1, Awareness 1, Empathy 1, Leadership 2, Streetwise 1, Subterfuge 1.
Skills (12): Crafts 2, Drive 2, Etiquette 2, Firearms 1, Melee 2, Stealth 2, Survival 1.
Knowledges (9): Academics 2, Law 1, Occult 1, Politics 4, Technology 1.
Backgrounds (7): Generation 2, Herd 1, Influence 1, Resources 2, Retainers 1.
Disciplines: Dominate (3), Fortitude (3), Presence (3)
Willpower: 3-ooo
Blood Pool: 12-ooooo-ooooo-oo
Conscience:xxooo Self-control:xxxxx Courage:xxxoo.

RETAINERS

MALE GHOUL 1 OF NICOLAS BRENT

Ghoul of Nicolas Brent (Enforcer)
Age: 26 (Real: 36, Embrace: 2015)
Nature (Demeanor): Conniver (Autocrat)
Freebies: -73 (5 / 0)
Physical (3): Strength 1, Dexterity 3, Stamina 2
Social (4): Charisma 4, Manipulation 1, Appearance 2
Mental (6): Perception 5, Intelligence 2, Wits 2
Talents (5): Brawl 1, Empathy 1, Leadership 1, Primal-Urge 1, Streetwise 1.
Skills (11): Animal Ken 1, Crafts 1, Etiquette 1, Firearms 2, Larceny 3, Stealth 1, Survival 2.
Knowledges (7): Computer 1, Enigmas 1, Law 1, Medicine 2, Rituals 1, Technology 1.
Backgrounds (7): Allies 1, Bond 1, Contacts 1, Fame 1, Equipment 1, Resources 1, Status 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

GROUP: BERGEDORFER CIRCLE (CAMARILLA)

Notes:

GEORG

Primogen
8th gen. male Brujah of the Camarilla.
Bergedorfer Circle
Age: 35 (Real: 310, Embrace: 1750)
Nature (Demeanor): Architect (Thrill-seeker)
Freebies: 220
Physical (6): Strength 3, Dexterity 3, Stamina 3
Social (5): Charisma 3, Manipulation 2, Appearance 3
Mental (11): Perception 3, Intelligence 5, Wits 6
Talents (27): Alertness 1, Athletics 3, Awareness 2, Brawl 3, Empathy 4, Expression 5, Intimidation 4, Leadership 3, Streetwise 1, Subterfuge 1.
Skills (16): Animal Ken 2, Drive 1, Etiquette 1, Larceny 4, Melee 3, Performance 1, Stealth 1, Survival 3.
Knowledges (25): Academics 5, Computer 2, Finance 2, Investigation 2, Law 2, Medicine 2, Occult 2, Politics 2, Science 4, Technology 2.
Backgrounds (21): Allies 2, Fame 2, Generation 5, Herd 1, Influence 2, Resources 1, Retainers 4, Status 4.
Disciplines: Presence (5), Celerity (4), Potence (4), Auspex (2), Thaumaturgy (2)
Willpower: 4-oooo
Blood Pool: 15-ooooo-ooooo-ooooo
Conscience:xxxxx Self-control:xxxoo Courage:xxxxx.

RETAINERS

MALE GHOUL 4 OF GEORG

Ghoul of Georg (Enforcer)
Age: 38 (Real: 226, Embrace: 1837)
Nature (Demeanor): Director (Alpha)
Freebies: -73 (43 / 0)
Physical (3): Strength 2, Dexterity 2, Stamina 2
Social (6): Charisma 3, Manipulation 3, Appearance 3
Mental (4): Perception 2, Intelligence 3, Wits 2
Talents (11): Alertness 2, Athletics 1, Brawl 1, Expression 1, Intimidation 1, Leadership 3, Primal-Urge 1, Streetwise 1.
Skills (5): Animal Ken 1, Firearms 1, Stealth 1, Survival 2.
Knowledges (7): Academics 1, Computer 1, Enigmas 2, Law 1, Medicine 1, Rituals 1.
Backgrounds (7): Bond 1, Contacts 1, Equipment 1, Influence 1, Resources 1, Status 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

FEMALE GHOUL 3 OF GEORG

Ghoul of Georg (Enforcer)
Age: 23 (Real: 217, Embrace: 1831)
Nature (Demeanor): Rogue (Masochist)
Freebies: -73 (41 / 0)
Physical (4): Strength 2, Dexterity 3, Stamina 2
Social (3): Charisma 1, Manipulation 3, Appearance 2
Mental (6): Perception 3, Intelligence 3, Wits 3
Talents (7): Expression 3, Intimidation 2, Leadership 1, Subterfuge 1.
Skills (5): Drive 1, Etiquette 1, Firearms 1, Stealth 1, Survival 1.
Knowledges (11): Academics 2, Computer 1, Enigmas 1, Investigation 1, Law 1, Medicine 1, Rituals 1, Science 1, Technology 2.
Backgrounds (7): Bond 1, Contacts 1, Influence 2, Innovation 1, Resources 1, Status 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

FEMALE GHOUL 2 OF GEORG

Ghoul of Georg (Enforcer)
Age: 15 (Real: 159, Embrace: 1881)
Nature (Demeanor): Bureaucrat (Show off)
Freebies: -73 (29 / 0)
Physical (4): Strength 2, Dexterity 3, Stamina 2
Social (3): Charisma 2, Manipulation 2, Appearance 2
Mental (6): Perception 3, Intelligence 2, Wits 4
Talents (7): Alertness 1, Brawl 1, Expression 1, Intimidation 2, Leadership 2.
Skills (5): Drive 1, Firearms 1, Larceny 1, Melee 1, Survival 1.
Knowledges (11): Academics 2, Computer 2, Enigmas 1, Investigation 1, Medicine 1, Occult 1, Science 2, Technology 1.
Backgrounds (7): Allies 2, Contacts 1, Equipment 1, Innovation 2, Status 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

MALE GHOUL 1 OF GEORG

Ghoul of Georg (Valet)
Age: 41 (Real: 53, Embrace: 2013)
Nature (Demeanor): Director (Reluctant)
Freebies: -73 (8 / 0)
Physical (6): Strength 3, Dexterity 4, Stamina 2
Social (3): Charisma 2, Manipulation 2, Appearance 2
Mental (4): Perception 2, Intelligence 3, Wits 2
Talents (11): Alertness 1, Athletics 1, Brawl 1, Empathy 2, Expression 2, Intimidation 1, Leadership 1, Streetwise 1, Subterfuge 1.
Skills (5): Drive 1, Etiquette 1, Melee 1, Performance 2.
Knowledges (7): Academics 1, Computer 1, Investigation 1, Occult 1, Rituals 1, Science 2.
Backgrounds (7): Bond 1, Contacts 1, Influence 2, Innovation 2, Status 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

KATJA

Neonate
12th gen. female Brujah of the Anarchs.
Bergedorfer Circle
Age: 22 (Real: 65, Embrace: 1982)
Nature (Demeanor): Show off (Martyr)
Freebies: 55
Physical (4): Strength 2, Dexterity 3, Stamina 2
Social (7): Charisma 4, Manipulation 2, Appearance 4
Mental (6): Perception 2, Intelligence 3, Wits 4
Talents (15): Alertness 1, Athletics 1, Awareness 3, Brawl 2, Empathy 2, Expression 1, Intimidation 1, Leadership 1, Streetwise 2, Subterfuge 1.
Skills (12): Animal Ken 1, Crafts 2, Drive 2, Firearms 3, Larceny 2, Stealth 1, Survival 1.
Knowledges (5): Academics 2, Investigation 1, Law 1, Science 1.
Backgrounds (7): Contacts 1, Generation 1, Herd 1, Influence 1, Retainers 1, Status 2.
Disciplines: Presence (3), Celerity (3), Potence (3)
Willpower: 5-ooooo
Blood Pool: 11-ooooo-ooooo-o
Conscience:xxxxx Self-control:xxxoo Courage:xxxxx.

RETAINERS

FEMALE GHOUL 1 OF KATJA

Ghoul of Katja (Valet)
Age: 40 (Real: 24, Embrace: 2041)
Nature (Demeanor): Deviant (Bravo)
Freebies: -73 (2 / 0)
Physical (3): Strength 3, Dexterity 1, Stamina 2
Social (4): Charisma 2, Manipulation 3, Appearance 2
Mental (6): Perception 3, Intelligence 3, Wits 3
Talents (5): Athletics 1, Brawl 1, Empathy 1, Primal-Urge 1, Subterfuge 1.
Skills (7): Animal Ken 1, Crafts 1, Drive 1, Etiquette 2, Larceny 1, Performance 1.
Knowledges (11): Computer 1, Enigmas 2, Law 2, Medicine 2, Occult 1, Rituals 1, Science 1, Technology 1.
Backgrounds (7): Allies 1, Bond 2, Contacts 1, Equipment 1, Influence 1, Resources 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

KEVIN

Neonate
13th gen. male Brujah of the Anarchs.
Bergedorfer Circle
Age: 19 (Real: 34, Embrace: 2010)
Nature (Demeanor): Martyr (Martyr)
Freebies: 25
Physical (4): Strength 2, Dexterity 3, Stamina 2
Social (5): Charisma 3, Manipulation 2, Appearance 3
Mental (7): Perception 3, Intelligence 3, Wits 4
Talents (14): Athletics 1, Awareness 3, Brawl 4, Intimidation 2, Leadership 1, Subterfuge 3.
Skills (19): Animal Ken 2, Drive 2, Firearms 2, Larceny 3, Melee 4, Stealth 3, Survival 3.
Knowledges (6): Computer 2, Law 1, Occult 1, Politics 1, Science 1.
Backgrounds (10): Allies 1, Contacts 2, Fame 1, Herd 1, Influence 1, Resources 2, Retainers 1, Status 1.
Disciplines: Potence (1), Celerity (1), Presence (1)
Willpower: 6-ooooo-o
Blood Pool: 10-ooooo-ooooo
Conscience:xxxxo Self-control:xxxoo Courage:xxxxo.

RETAINERS

MALE GHOUL I OF KEVIN

Ghoul of Kevin (Operative)
Age: 35 (Real: 0, Embrace: 2060)
Nature (Demeanor): Avant-garde (Penitent)
Freebies: -73 (-2 / 0)
Physical (4): Strength 2, Dexterity 4, Stamina 1
Social (6): Charisma 4, Manipulation 2, Appearance 3
Mental (3): Perception 1, Intelligence 2, Wits 3
Talents (5): Athletics 1, Empathy 1, Primal-Urge 2, Subterfuge 1.
Skills (7): Crafts 1, Etiquette 1, Firearms 1, Larceny 1, Melee 1, Stealth 1, Survival 1.
Knowledges (11): Academics 2, Computer 2, Investigation 1, Law 1, Occult 2, Rituals 1, Technology 2.
Backgrounds (7): Allies 1, Bond 1, Contacts 2, Fame 1, Resources 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

GROUP: DOCKERS (CAMARILLA)

Notes:

ANATOLI CHEMKO

12th gen. male Nosferatu of the Camarilla.
Dockers
Dockers
Concept: Polish Farmer
Age: 30 (Real: 41, Embrace: 2014)
Nature (Demeanor): Soldier (Loner)
Freebies: 0
Physical (7): Strength 3, Dexterity 4, Stamina 3
Social (4): Charisma 4, Manipulation 3, Appearance 0
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (13): Alertness 1, Athletics 2, Awareness 1, Brawl 2, Empathy 1, Intimidation 3, Streetwise 2, Subterfuge 1.
Skills (9): Animal Ken 1, Crafts 1, Etiquette 1, Melee 2, Stealth 2, Survival 2.
Knowledges (5): Academics 1, Investigation 1, Medicine 1, Occult 1, Science 1.
Backgrounds (4): Contacts 2, Generation 1, Retainers 1.
Disciplines: Animalism (2), Obfuscate (1), Potence (2)
Willpower: 5-00000
Blood Pool: 11-00000-00000-0
Conscience:xxxxx Self-control:xxxxx Courage:xxxxx.

RETAINERS

FEMALE GHOUL I OF ANATOLI CHEMKO

Ghoul of Anatoli Chemko (Leisure)
Age: 31 (Real: 0, Embrace: 2056)
Nature (Demeanor): Show off (Director)
Freebies: -73 (-2 / 0)
Physical (3): Strength 1, Dexterity 2, Stamina 3
Social (6): Charisma 3, Manipulation 2, Appearance 4
Mental (4): Perception 2, Intelligence 4, Wits 1
Talents (11): Alertness 1, Athletics 2, Brawl 2, Empathy 1, Expression 1, Primal-Urge 1, Streetwise 1, Subterfuge 2.
Skills (5): Animal Ken 1, Crafts 1, Firearms 1, Melee 1, Survival 1.
Knowledges (7): Academics 1, Computer 1, Investigation 1, Law 1, Medicine 1, Rituals 1, Technology 1.
Backgrounds (7): Bond 1, Contacts 1, Equipment 1, Innovation 1, Resources 1, Status 1, Trust 1.
Willpower: 1-0
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

ISAAC HIELDORF

11th gen. male Caitiff of the Camarilla.
Dockers
Dockers
Concept: Corporate Accountant
Age: 28 (Real: 30, Embrace: 2023)
Nature (Demeanor): Idealist (Survivor)
Freebies: 0
Physical (4): Strength 2, Dexterity 3, Stamina 2
Social (5): Charisma 3, Manipulation 2, Appearance 3
Mental (7): Perception 3, Intelligence 4, Wits 3
Talents (8): Athletics 1, Awareness 1, Empathy 2, Expression 1, Streetwise 1, Subterfuge 2.
Skills (8): Crafts 1, Drive 1, Etiquette 2, Performance 2, Stealth 1, Survival 1.
Knowledges (13): Academics 2, Computer 2, Finance 4, Investigation 2, Law 2, Technology 1.
Backgrounds (7): Generation 2, Influence 2, Mentor 2, Resources 1.
Disciplines: Auspex (1), Obfuscate (1), Fortitude (1)
Willpower: 3-000
Blood Pool: 12-00000-00000-00
Conscience:xxxxx Self-control:xxxxx Courage:xxxxx.

TRISTANA VON BAUER

12th gen. female Brujah of the Camarilla.
Dockers
Dockers
Concept: Police Detective
Age: 27 (Real: 40, Embrace: 2012)
Nature (Demeanor): Caregiver (Bravo)
Freebies: 0
Physical (7): Strength 3, Dexterity 3, Stamina 4
Social (3): Charisma 2, Manipulation 2, Appearance 2
Mental (5): Perception 3, Intelligence 2, Wits 3
Talents (9): Alertness 1, Athletics 3, Brawl 1, Intimidation 1, Leadership 1, Streetwise 1, Subterfuge 1.
Skills (13): Crafts 1, Drive 4, Etiquette 1, Firearms 2, Melee 4, Survival 1.
Knowledges (5): Investigation 1, Law 1, Medicine 1, Occult 1, Technology 1.
Backgrounds (6): Contacts 3, Generation 1, Resources 1, Status 1.
Disciplines: Celerity (2), Potence (2), Presence (1)
Willpower: 3-000
Blood Pool: 11-00000-00000-0
Conscience:xxxxx Self-control:xxxxx Courage:xxxxx.

GROUP: HAMBURG CHANTRY (CAMARILLA)

Notes:

SVELTANA

Ancilla
11th gen. female Malkavian of the Camarilla.
Hamburg Chantry
Age: 26 (Real: 95, Embrace: 1956)
Nature (Demeanor): Competitor (Caregiver)
Freebies: 75
Physical (3): Strength 2, Dexterity 2, Stamina 2
Social (8): Charisma 3, Manipulation 3, Appearance 5
Mental (5): Perception 2, Intelligence 2, Wits 4
Talents (16): Alertness 4, Athletics 2, Brawl 3, Empathy 1, Expression 2, Streetwise 2, Subterfuge 2.
Skills (17): Animal Ken 1, Crafts 2, Drive 2, Etiquette 2, Melee 3, Performance 1, Stealth 4, Survival 2.
Knowledges (14): Academics 1, Computer 1, Investigation 3, Medicine 2, Occult 1, Politics 4, Science 1, Technology 1.
Backgrounds (10): Allies 1, Contacts 1, Generation 2, Mentor 1, Resources 2, Status 3.
Disciplines: Auspex (5), Dementation (1), Thaumaturgy (2), Obfuscate (3)
Willpower: 1-o
Blood Pool: 12-00000-00000-00
Conscience:00000 Self-control:00000 Courage:00000 .

CEM

Ancilla
10th gen. female Tremere of the Camarilla.
Hamburg Chantry
Hamburg Chantry
Age: 31 (Real: 110, Embrace: 1946)
Nature (Demeanor): Bravo (Perfectionist)
Freebies: 100
Physical (6): Strength 3, Dexterity 3, Stamina 3
Social (8): Charisma 3, Manipulation 4, Appearance 4
Mental (8): Perception 3, Intelligence 4, Wits 4
Talents (18): Alertness 3, Athletics 2, Awareness 2, Brawl 2, Empathy 1, Expression 3, Streetwise 2, Subterfuge 3.
Skills (13): Animal Ken 2, Crafts 1, Etiquette 3, Performance 3, Stealth 2, Survival 2.
Knowledges (17): Academics 2, Computer 2, Investigation 1, Law 1, Medicine 1, Occult 3, Politics 3, Science 1, Technology 3.
Backgrounds (8): Allies 2, Contacts 1, Generation 3, Herd 1, Retainers 1.
Disciplines: Auspex (2), Dominate (3), Thaumaturgy (3)
Willpower: 4-0000
Blood Pool: 13-00000-00000-000
Conscience:xx000 Self-control:xxxxx0 Courage:xxxxx0.

RETAINERS

MALE GHOUL I OF CEM

Ghoul of Cem (Intelligence)
Age: 39 (Real: 79, Embrace: 1985)
Nature (Demeanor): Reluctant (Bravo)
Freebies: -73 (13 / 0)
Physical (6): Strength 3, Dexterity 2, Stamina 4
Social (3): Charisma 2, Manipulation 2, Appearance 2
Mental (4): Perception 2, Intelligence 3, Wits 2
Talents (11): Alertness 1, Athletics 2, Empathy 1, Intimidation 2, Leadership 1, Primal-Urge 2, Subterfuge 2.
Skills (7): Crafts 2, Etiquette 1, Firearms 1, Melee 1, Stealth 1, Survival 1.
Knowledges (5): Computer 1, Enigmas 1, Investigation 1, Medicine 1, Technology 1.
Backgrounds (7): Allies 2, Bond 1, Contacts 1, Fame 1, Status 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

GROUP: LÜNEBURG (CAMARILLA)

Notes:

Valentin

Elder
7th gen. male Nosferatu of the Camarilla.
Lüneburg
Age: 25 (Real: 580, Embrace: 1470)
Nature (Demeanor): Bon Vivant (Perfectionist)
Freebies: 360
Physical (10): Strength 5, Dexterity 4, Stamina 4
Social (5): Charisma 5, Manipulation 3, Appearance 0
Mental (5): Perception 3, Intelligence 2, Wits 3
Talents (40): Alertness 4, Athletics 4, Awareness 6, Brawl 6, Empathy 4, Expression 1, Intimidation 4, Leadership 3, Streetwise 5, Subterfuge 3.
Skills (30): Animal Ken 4, Crafts 4, Drive 3, Etiquette 3, Larceny 3, Melee 2, Performance 3, Stealth 6, Survival 2.
Knowledges (27): Academics 2, Computer 3, Finance 2, Investigation 4, Law 2, Medicine 2, Occult 2, Politics 4, Science 4, Technology 2.
Backgrounds (24): Contacts 4, Generation 6, Herd 3, Influence 2, Resources 2, Retainers 3, Status 4.
Disciplines: Potence (6), Animalism (6), Obfuscate (6), Protean (4), Celerity (3), Auspex (2), Fortitude (2)
Willpower: 5-00000
Blood Pool: 20-00000-00000-00000-00000
Conscience:xx000 Self-control:xxxx0 Courage:xxxx0.

Retainers

Female Ghoul 2 of Valentin

Ghoul of Valentin (Intelligence)
Age: 16 (Real: 307, Embrace: 1734)
Nature (Demeanor): Gallant (Fanatic)
Freebies: -73 (59 / 0)
Physical (3): Strength 3, Dexterity 1, Stamina 2
Social (4): Charisma 2, Manipulation 2, Appearance 3
Mental (6): Perception 3, Intelligence 3, Wits 3
Talents (7): Athletics 1, Brawl 2, Expression 2, Primal-Urge 1, Streetwise 1.
Skills (5): Animal Ken 1, Crafts 1, Drive 1, Larceny 1, Stealth 1.
Knowledges (11): Computer 3, Enigmas 2, Law 2, Medicine 1, Occult 1, Rituals 1, Science 1.
Backgrounds (7): Allies 1, Bond 1, Fame 2, Equipment 1, Innovation 1, Trust 1.
Willpower: 1-0
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

Male Ghoul 1 of Valentin

Ghoul of Valentin (Intelligence)
Age: 18 (Real: 217, Embrace: 1826)
Nature (Demeanor): Predator (Loner)
Freebies: -73 (41 / 0)
Physical (6): Strength 4, Dexterity 2, Stamina 3
Social (4): Charisma 2, Manipulation 3, Appearance 2
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (7): Athletics 1, Brawl 1, Expression 1, Leadership 1, Primal-Urge 1, Subterfuge 2.
Skills (11): Animal Ken 1, Drive 1, Etiquette 2, Larceny 2, Melee 2, Performance 1, Stealth 2.
Knowledges (5): Academics 1, Enigmas 1, Investigation 1, Medicine 1, Occult 1.
Backgrounds (7): Allies 1, Contacts 1, Equipment 2, Innovation 1, Resources 1, Trust 1.
Willpower: 1-0
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

Male Ghoul 3 of Valentin

Ghoul of Valentin (Valet)
Age: 38 (Real: 18, Embrace: 2045)
Nature (Demeanor): Explorer (Hedonist)
Freebies: -73 (1 / 0)
Physical (4): Strength 4, Dexterity 2, Stamina 1
Social (6): Charisma 4, Manipulation 3, Appearance 2
Mental (3): Perception 2, Intelligence 3, Wits 1
Talents (11): Alertness 1, Brawl 2, Expression 1, Intimidation 1, Leadership 1, Primal-Urge 3, Streetwise 1, Subterfuge 1.
Skills (7): Crafts 1, Drive 1, Etiquette 1, Larceny 1, Performance 1, Stealth 1, Survival 1.
Knowledges (5): Computer 1, Investigation 1, Law 1, Rituals 1, Science 1.
Backgrounds (7): Allies 1, Bond 1, Fame 1, Influence 1, Innovation 1, Resources 2.
Willpower: 1-0
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

Heinrich

Primogen
6th gen. male Nosferatu of the Camarilla.
Lüneburg
Age: 24 (Real: 1024, Embrace: 1025)
Nature (Demeanor): Monster (Survivor)
Freebies: 550
Physical (16): Strength 7, Dexterity 6, Stamina 6
Social (5): Charisma 5, Manipulation 3, Appearance 0
Mental (13): Perception 6, Intelligence 4, Wits 6
Talents (54): Alertness 7, Athletics 4, Awareness 4, Brawl 4, Empathy 7, Expression 8, Intimidation 7, Leadership 6, Streetwise 4, Subterfuge 3.
Skills (36): Animal Ken 7, Crafts 3, Etiquette 2, Larceny 4, Melee 4, Performance 3, Stealth 7, Survival 6.
Knowledges (26): Academics 4, Investigation 4, Law 3, Medicine 5, Occult 4, Politics 4, Science 1, Technology 1.
Backgrounds (29): Allies 4, Contacts 4, Fame 2, Generation 7, Herd 3, Resources 3, Status 6.
Disciplines: Animalism (7), Obfuscate (7), Potence (7), Protean (5), Celerity (5), Fortitude (5), Auspex (2), Vicissitude (4)
Willpower: 8-00000-000
Blood Pool: 30-00000-00000-00000-00000-00000-00000
Conscience:xxxx0 Self-control:xxxx0 Courage:xxxxx xxx.

GROUP: MITTE BRUJAH (CAMARILLA)

Notes:

FREDERIKE

Ancilla
9th gen. female Brujah of the Camarilla.
Mitte Brujah
Age: 24 (Real: 212, Embrace: 1837)
Nature (Demeanor): Show off (Explorer)
Freebies: 180
Physical (8): Strength 4, Dexterity 3, Stamina 4
Social (7): Charisma 4, Manipulation 3, Appearance 3
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (25): Alertness 3, Athletics 3, Awareness 3, Brawl 3, Empathy 1, Expression 1, Intimidation 3, Leadership 2, Streetwise 5, Subterfuge 1.
Skills (19): Animal Ken 1, Crafts 2, Drive 3, Etiquette 2, Firearms 3, Larceny 4, Melee 2, Stealth 2.
Knowledges (20): Academics 3, Computer 2, Investigation 3, Law 2, Medicine 2, Occult 1, Politics 3, Science 3, Technology 1.
Backgrounds (21): Contacts 4, Fame 1, Generation 4, Herd 2, Influence 2, Mentor 1, Resources 2, Retainers 2, Status 3.
Disciplines: Presence (4), Potence (5), Celerity (4), Fortitude (2)
Willpower: 6-00000-o
Blood Pool: 14-00000-00000-0000
Conscience:xxxoo Self-control:xxxxo Courage:xxxxo.

RETAINERS

MALE GHOUL I OF FREDERIKE

Ghoul of Frederike (Enforcer)
Age: 15 (Real: 104, Embrace: 1936)
Nature (Demeanor): Explorer (Jester)
Freebies: -73 (18 / 0)
Physical (3): Strength 2, Dexterity 2, Stamina 2
Social (6): Charisma 3, Manipulation 3, Appearance 3
Mental (4): Perception 3, Intelligence 2, Wits 2
Talents (11): Alertness 1, Athletics 3, Brawl 1, Empathy 2, Intimidation 1, Leadership 1, Streetwise 1, Subterfuge 1.
Skills (5): Crafts 1, Drive 1, Larceny 1, Melee 1, Survival 1.
Knowledges (7): Computer 1, Enigmas 1, Investigation 1, Medicine 1, Rituals 1, Science 1, Technology 1.
Backgrounds (7): Allies 1, Bond 1, Fame 1, Equipment 1, Innovation 1, Resources 1, Status 1.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

MALE GHOUL 2 OF FREDERIKE

Ghoul of Frederike (Enforcer)
Age: 35 (Real: 51, Embrace: 2009)
Nature (Demeanor): Alpha (Pedagogue)
Freebies: -73 (8 / 0)
Physical (4): Strength 3, Dexterity 2, Stamina 2
Social (3): Charisma 2, Manipulation 2, Appearance 2
Mental (6): Perception 3, Intelligence 2, Wits 4
Talents (7): Athletics 1, Empathy 1, Intimidation 1, Leadership 1, Primal-Urge 1, Streetwise 1, Subterfuge 1.
Skills (11): Animal Ken 1, Crafts 1, Drive 1, Firearms 2, Larceny 1, Melee 1, Performance 2, Survival 2.
Knowledges (5): Academics 1, Computer 1, Enigmas 1, Law 1, Occult 1.
Backgrounds (7): Allies 1, Bond 1, Contacts 1, Fame 1, Resources 1, Status 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

KARL

Ancilla
10th gen. male Brujah of the Camarilla.
Mitte Brujah
Age: 25 (Real: 112, Embrace: 1938)
Nature (Demeanor): Show off (Bon Vivant)
Freebies: 100
Physical (7): Strength 4, Dexterity 2, Stamina 4
Social (7): Charisma 3, Manipulation 3, Appearance 4
Mental (7): Perception 3, Intelligence 4, Wits 3
Talents (17): Alertness 2, Athletics 2, Awareness 1, Brawl 2, Empathy 1, Expression 1, Intimidation 1, Leadership 3, Streetwise 4.
Skills (16): Animal Ken 2, Crafts 2, Drive 1, Etiquette 1, Firearms 2, Larceny 1, Melee 2, Performance 3, Stealth 2.
Knowledges (14): Academics 3, Computer 1, Investigation 2, Law 1, Politics 2, Science 2, Technology 3.
Backgrounds (11): Allies 2, Contacts 1, Fame 1, Generation 3, Herd 2, Influence 1, Status 1.
Disciplines: Potence (3), Celerity (2), Presence (2), Protean (1)
Willpower: 5-00000
Blood Pool: 13-00000-00000-000
Conscience:xxxoo Self-control:xxxxo Courage:xxxxo.

GROUP: ROMANTICS (CAMARILLA)

Notes:

HELMUT REICHERT

Neonate
12th gen. male Toreador of the Camarilla.
Romantics
Concept: LoHR Attroney
Age: 31 (Real: 36, Embrace: 2050)
Nature (Demeanor): Gallant (Masochist)
Freebies: 15
Physical (3): Strength 2, Dexterity 2, Stamina 2
Social (5): Charisma 3, Manipulation 3, Appearance 2
Mental (7): Perception 4, Intelligence 3, Wits 3
Talents (16): Alertness 3, Athletics 1, Awareness 1, Brawl 1, Empathy 3, Expression 3, Leadership 2, Subterfuge 2.
Skills (5): Drive 2, Etiquette 1, Stealth 2.
Knowledges (13): Academics 3, Finance 2, Law 4, Occult 2, Science 2.
Backgrounds (7): Contacts 2, Generation 1, Influence 2, Mentor 1, Resources 1.
Disciplines: Auspex (4), Celerity (1), Presence (0)
Willpower: 2-oo
Blood Pool: 11-ooooo-ooooo-o
Conscience:xxxxo Self-control:xxxxo Courage:xxooo.

BALMAIN

12th gen. female Malkavian of the Camarilla.
Romantics
Age: 22 (Real: 29, Embrace: 2018)
Nature (Demeanor): Visionary (Rogue)
Freebies: 15
Physical (7): Strength 4, Dexterity 3, Stamina 3
Social (7): Charisma 3, Manipulation 3, Appearance 4
Mental (3): Perception 2, Intelligence 3, Wits 1
Talents (13): Alertness 1, Athletics 2, Awareness 1, Brawl 2, Empathy 1, Expression 2, Intimidation 1, Leadership 1, Streetwise 1, Subterfuge 1.
Skills (5): Crafts 1, Drive 1, Larceny 1, Performance 1, Survival 1.
Knowledges (9): Academics 2, Finance 2, Investigation 1, Medicine 1, Occult 1, Politics 1, Science 1.
Backgrounds (7): Allies 1, Fame 1, Generation 1, Influence 1, Mentor 1, Resources 2.
Disciplines: Auspex (3), Dementation (1), Obfuscate (1)
Willpower: 4-oooo
Blood Pool: 11-ooooo-ooooo-o
Conscience:xxxxo Self-control:xxxxo Courage:xxxxo.

RETAINERS

MALE GHOUL I OF BALMAIN

Ghoul of Balmain (Valet)
Age: 37 (Real: 0, Embrace: 2062)
Nature (Demeanor): Show off (Visionary)
Freebies: -73 (-2 / 0)
Physical (6): Strength 4, Dexterity 4, Stamina 1
Social (4): Charisma 2, Manipulation 3, Appearance 2
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (11): Alertness 2, Athletics 1, Brawl 1, Expression 1, Leadership 1, Primal-Urge 1, Streetwise 2, Subterfuge 2.
Skills (5): Crafts 1, Drive 2, Etiquette 1, Melee 1.
Knowledges (7): Computer 2, Law 1, Medicine 1, Occult 1, Science 1, Technology 1.
Backgrounds (7): Allies 1, Contacts 1, Fame 1, Equipment 1, Innovation 1, Resources 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

ROMANE

11th gen. female Toreador of the Camarilla.
Romantics
Age: 24 (Real: 48, Embrace: 2001)
Nature (Demeanor): Caregiver (Director)
Freebies: 35
Physical (4): Strength 3, Dexterity 2, Stamina 2
Social (5): Charisma 2, Manipulation 3, Appearance 3
Mental (7): Perception 3, Intelligence 3, Wits 4
Talents (14): Alertness 1, Athletics 1, Brawl 2, Empathy 3, Expression 4, Intimidation 1, Streetwise 1, Subterfuge 1.
Skills (10): Crafts 3, Firearms 1, Larceny 1, Melee 1, Performance 3, Survival 1.
Knowledges (13): Computer 1, Finance 2, Investigation 2, Law 1, Medicine 1, Occult 2, Politics 1, Science 1, Technology 2.
Backgrounds (9): Allies 1, Contacts 1, Generation 2, Mentor 1, Resources 1, Retainers 2, Status 1.
Disciplines: Auspex (2), Celerity (1), Presence (3)
Willpower: 2-oo
Blood Pool: 12-ooooo-ooooo-oo
Conscience:xxxxx Self-control:xxxoo Courage:xxooo.

RETAINERS

MALE GHOUL I OF ROMANE

Ghoul of Romane (Leisure)
Age: 37 (Real: 0, Embrace: 2062)
Nature (Demeanor): Curmudgeon (Monster)
Freebies: -73 (-2 / 0)
Physical (4): Strength 3, Dexterity 2, Stamina 2
Social (6): Charisma 3, Manipulation 4, Appearance 2
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (5): Alertness 1, Athletics 2, Brawl 1, Primal-Urge 1.
Skills (7): Animal Ken 1, Crafts 1, Firearms 2, Melee 1, Survival 2.
Knowledges (11): Academics 1, Computer 1, Enigmas 1, Investigation 2, Medicine 1, Occult 2, Rituals 1, Science 1, Technology 1.
Backgrounds (7): Allies 2, Contacts 2, Equipment 1, Status 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

FEMALE GHOUL I OF ROMANE

Ghoul of Romane (Operative)
Age: 38 (Real: 0, Embrace: 2063)
Nature (Demeanor): Deviant (Avant-garde)
Freebies: -73 (-2 / 0)
Physical (4): Strength 1, Dexterity 3, Stamina 3
Social (6): Charisma 2, Manipulation 3, Appearance 4
Mental (3): Perception 2, Intelligence 3, Wits 1
Talents (7): Alertness 2, Brawl 1, Empathy 1, Expression 1, Primal-Urge 1, Streetwise 1.
Skills (5): Firearms 1, Larceny 1, Melee 1, Survival 2.
Knowledges (11): Academics 1, Computer 1, Enigmas 1, Investigation 2, Law 1, Medicine 1, Occult 1, Rituals 1, Science 1, Technology 1.
Backgrounds (7): Equipment 1, Influence 2, Innovation 1, Resources 1, Status 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

ENRICO FALBA

12th gen. male Toreador of the Camarilla.
Romantics
Age: 27 (Real: 33, Embrace: 2019)
Nature (Demeanor): Perfectionist (Loner)
Freebies: 15
Physical (7): Strength 3, Dexterity 5, Stamina 2
Social (5): Charisma 3, Manipulation 2, Appearance 3
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (12): Athletics 2, Awareness 2, Empathy 3, Expression 1, Intimidation 1, Streetwise 1, Subterfuge 2.
Skills (15): Crafts 2, Drive 1, Etiquette 2, Firearms 1, Larceny 2, Melee 2, Performance 3, Stealth 1, Survival 1.
Knowledges (5): Academics 1, Computer 1, Occult 1, Science 1, Technology 1.
Backgrounds (5): Generation 1, Herd 1, Resources 1, Retainers 1, Status 1.
Disciplines: Auspex (1), Celerity (1), Presence (3)
Willpower: 5-ooooo
Blood Pool: 11-ooooo-ooooo-o
Conscience:xxxoo Self-control:xxxxo Courage:xxxoo.

RETAINERS

MALE GHOUL I OF ENRICO FALBA

Ghoul of Enrico Falba (Leisure)
Age: 16 (Real: 0, Embrace: 2041)
Nature (Demeanor): Conformist (Fanatic)
Freebies: -73 (-2 / 0)
Physical (4): Strength 1, Dexterity 3, Stamina 3
Social (6): Charisma 3, Manipulation 3, Appearance 3
Mental (3): Perception 3, Intelligence 2, Wits 1
Talents (5): Alertness 1, Athletics 1, Brawl 2, Expression 1.
Skills (11): Crafts 1, Drive 1, Firearms 2, Larceny 3, Melee 1, Performance 1, Stealth 1, Survival 1.
Knowledges (7): Academics 1, Computer 1, Enigmas 2, Law 1, Medicine 1, Science 1.
Backgrounds (7): Allies 1, Bond 2, Equipment 1, Influence 1, Innovation 2.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

ELISABETH

Elder
9th gen. female Toreador of the Camarilla.
Romantics
Age: 28 (Real: 236, Embrace: 1817)
Nature (Demeanor): Bravo (Director)
Freebies: 200
Physical (7): Strength 3, Dexterity 4, Stamina 3
Social (9): Charisma 5, Manipulation 3, Appearance 4
Mental (8): Perception 3, Intelligence 3, Wits 5
Talents (18): Alertness 2, Athletics 1, Brawl 3, Empathy 4, Expression 2, Intimidation 1, Leadership 1, Streetwise 1, Subterfuge 3.
Skills (16): Animal Ken 4, Crafts 2, Drive 2, Etiquette 1, Firearms 1, Larceny 2, Performance 1, Stealth 2, Survival 1.
Knowledges (16): Academics 3, Computer 1, Investigation 2, Law 1, Medicine 4, Science 3, Technology 2.
Backgrounds (11): Fame 1, Generation 4, Herd 2, Mentor 2, Retainers 2.
Disciplines: Auspex (1), Celerity (5), Presence (1), Animalism (4), Dementation (2), Fortitude (3), Potence (3)
Willpower: 6-ooooo-o
Blood Pool: 14-ooooo-ooooo-oooo
Conscience:xxxxo Self-control:xxxoo Courage:xxxxx .

RETAINERS

FEMALE GHOUL 2 OF ELISABETH

Ghoul of Elisabeth (Leisure)
Age: 30 (Real: 173, Embrace: 1882)
Nature (Demeanor): Celebrant (Martyr)
Freebies: -73 (32 / 0)
Physical (6): Strength 4, Dexterity 1, Stamina 4
Social (3): Charisma 2, Manipulation 2, Appearance 2
Mental (4): Perception 2, Intelligence 2, Wits 3
Talents (7): Alertness 1, Athletics 1, Intimidation 1, Leadership 1, Primal-Urge 2, Subterfuge 1.
Skills (11): Animal Ken 1, Crafts 2, Etiquette 1, Firearms 2, Larceny 1, Melee 1, Stealth 2, Survival 1.
Knowledges (5): Computer 1, Investigation 1, Law 1, Occult 1, Technology 1.
Backgrounds (7): Allies 1, Bond 1, Contacts 1, Fame 1, Equipment 1, Status 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

FEMALE GHOUL I OF ELISABETH

Ghoul of Elisabeth (Valet)
Age: 37 (Real: 146, Embrace: 1916)
Nature (Demeanor): Reluctant (Celebrant)
Freebies: -73 (27 / 0)
Physical (6): Strength 3, Dexterity 3, Stamina 3
Social (3): Charisma 2, Manipulation 2, Appearance 2
Mental (4): Perception 1, Intelligence 3, Wits 3
Talents (11): Alertness 1, Athletics 2, Empathy 2, Expression 2, Intimidation 1, Leadership 1, Primal-Urge 1, Subterfuge 1.
Skills (7): Animal Ken 1, Crafts 1, Drive 1, Etiquette 1, Larceny 1, Stealth 2.
Knowledges (5): Academics 1, Investigation 1, Law 1, Occult 1, Technology 1.
Backgrounds (7): Allies 1, Contacts 1, Fame 1, Equipment 2, Influence 1, Innovation 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

GROUP: THE ALDERMANN (CAMARILLA)

Notes:

THOMAS

Aldermann
7th gen. male Ventrue of the Camarilla.
The Aldermann
Age: 35 (Real: 453, Embrace: 1607)
Nature (Demeanor): Survivor (Caregiver)
Freebies: 280
Physical (9): Strength 3, Dexterity 3, Stamina 6
Social (7): Charisma 3, Manipulation 3, Appearance 4
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (20): Alertness 2, Athletics 2, Awareness 2, Brawl 4, Empathy 3, Expression 2, Leadership 1, Streetwise 2, Subterfuge 2.
Skills (24): Crafts 1, Drive 1, Etiquette 4, Firearms 1, Larceny 3, Melee 2, Performance 5, Stealth 3, Survival 4.
Knowledges (29): Academics 4, Computer 3, Finance 5, Investigation 1, Law 5, Medicine 3, Occult 3, Politics 2, Science 2, Technology 1.
Backgrounds (32): Allies 1, Contacts 3, Generation 6, Herd 3, Influence 4, Resources 6, Retainers 4, Status 5.
Disciplines: Dominate (6), Presence (6), Fortitude (5), Auspex (3), Celerity (3), Animalism (2)
Willpower: 4-oooo
Blood Pool: 20-ooooo-ooooo-ooooo-ooooo
Conscience:xxxxo Self-control:xxxoo Courage:xxxoo.

RETAINERS

MALE GHoul 4 OF THOMAS

Ghoul of Thomas (Enforcer)
Age: 26 (Real: 270, Embrace: 1781)
Nature (Demeanor): Visionary (Loner)
Freebies: -73 (52 / 0)
Physical (6): Strength 3, Dexterity 3, Stamina 3
Social (4): Charisma 4, Manipulation 2, Appearance 1
Mental (3): Perception 3, Intelligence 2, Wits 1
Talents (5): Empathy 1, Expression 1, Intimidation 1, Leadership 1, Primal-Urge 1.
Skills (7): Animal Ken 1, Etiquette 1, Firearms 1, Melee 1, Stealth 1, Survival 2.
Knowledges (11): Computer 1, Enigmas 2, Investigation 2, Medicine 2, Occult 2, Rituals 1, Science 1.
Backgrounds (7): Fame 1, Equipment 1, Influence 1, Innovation 1, Resources 2, Status 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

FEMALE GHoul 3 OF THOMAS

Ghoul of Thomas (Enforcer)
Age: 35 (Real: 216, Embrace: 1844)
Nature (Demeanor): Competitor (Martyr)
Freebies: -73 (41 / 0)
Physical (6): Strength 3, Dexterity 3, Stamina 3
Social (3): Charisma 2, Manipulation 2, Appearance 2
Mental (4): Perception 3, Intelligence 2, Wits 2
Talents (11): Alertness 2, Athletics 2, Expression 1, Leadership 3, Primal-Urge 2, Subterfuge 1.
Skills (5): Animal Ken 1, Crafts 1, Etiquette 1, Firearms 1, Melee 1.
Knowledges (7): Academics 1, Computer 1, Investigation 1, Law 1, Medicine 1, Science 1, Technology 1.
Backgrounds (7): Bond 1, Contacts 1, Fame 1, Resources 1, Status 1, Trust 2.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

FEMALE GHoul 2 OF THOMAS

Ghoul of Thomas (Enforcer)
Age: 17 (Real: 206, Embrace: 1836)
Nature (Demeanor): Rogue (Architect)
Freebies: -73 (39 / 0)
Physical (3): Strength 2, Dexterity 2, Stamina 2
Social (6): Charisma 3, Manipulation 3, Appearance 3
Mental (4): Perception 2, Intelligence 2, Wits 3
Talents (11): Alertness 2, Brawl 1, Empathy 2, Expression 1, Intimidation 2, Leadership 2, Subterfuge 1.
Skills (7): Animal Ken 2, Crafts 2, Drive 1, Stealth 1, Survival 1.
Knowledges (5): Academics 1, Investigation 1, Medicine 1, Technology 2.
Backgrounds (7): Contacts 1, Equipment 1, Influence 1, Innovation 1, Resources 1, Status 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

FEMALE GHoul 1 OF THOMAS

Ghoul of Thomas (Enforcer)
Age: 21 (Real: 171, Embrace: 1875)
Nature (Demeanor): Deviant (Perfectionist)
Freebies: -73 (32 / 0)
Physical (4): Strength 2, Dexterity 3, Stamina 2
Social (6): Charisma 4, Manipulation 2, Appearance 3
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (11): Alertness 1, Athletics 1, Brawl 2, Expression 2, Leadership 1, Primal-Urge 1, Streetwise 2, Subterfuge 1.
Skills (7): Crafts 1, Etiquette 1, Larceny 1, Melee 1, Performance 1, Stealth 1, Survival 1.
Knowledges (5): Academics 1, Medicine 1, Occult 1, Rituals 1, Technology 1.
Backgrounds (7): Allies 1, Contacts 1, Fame 1, Influence 1, Resources 1, Status 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

KONRAD OF HAMBURG

Sheriff
8th gen. male Ventrue of the Camarilla.
The Aldermann
Age: 31 (Real: 211, Embrace: 1845)
Nature (Demeanor): Survivor (Jester)
Freebies: 180
Physical (10): Strength 4, Dexterity 4, Stamina 5
Social (5): Charisma 3, Manipulation 2, Appearance 3
Mental (5): Perception 3, Intelligence 2, Wits 3
Talents (19): Alertness 3, Athletics 3, Awareness 2, Brawl 4, Expression 1, Intimidation 3, Leadership 1, Streetwise 2.
Skills (20): Crafts 2, Drive 2, Etiquette 2, Larceny 3, Melee 2, Performance 3, Stealth 3, Survival 3.
Knowledges (15): Computer 1, Finance 1, Investigation 1, Law 4, Medicine 2, Occult 2, Politics 3, Science 1.
Backgrounds (16): Generation 5, Herd 1, Influence 1, Resources 3, Retainers 2, Status 4.
Disciplines: Fortitude (4), Presence (4), Dominate (5), Potence (3), Celerity (1)
Willpower: 5-ooooo
Blood Pool: 15-ooooo-ooooo-ooooo
Conscience:xxooo Self-control:xxxxxo Courage:xxxxxo.

RETAINERS

FEMALE GHOUL 2 OF KONRAD OF HAMBURG

Ghoul of Konrad of Hamburg (Valet)
Age: 25 (Real: 185, Embrace: 1865)
Nature (Demeanor): Monster (Builder)
Freebies: -73 (35 / 0)
Physical (3): Strength 3, Dexterity 2, Stamina 1
Social (4): Charisma 2, Manipulation 2, Appearance 3
Mental (6): Perception 3, Intelligence 3, Wits 3
Talents (11): Athletics 1, Brawl 1, Empathy 2, Intimidation 3, Primal-Urge 2, Streetwise 1, Subterfuge 1.
Skills (7): Animal Ken 1, Crafts 1, Drive 1, Etiquette 1, Performance 2, Survival 1.
Knowledges (5): Academics 1, Enigmas 1, Law 1, Medicine 1, Rituals 1.
Backgrounds (7): Contacts 1, Fame 1, Equipment 1, Influence 1, Innovation 1, Resources 1, Status 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

FEMALE GHOUL 1 OF KONRAD OF HAMBURG

Ghoul of Konrad of Hamburg (Valet)
Age: 40 (Real: 61, Embrace: 2004)
Nature (Demeanor): Avant-garde (Deviant)
Freebies: -73 (10 / 0)
Physical (3): Strength 2, Dexterity 2, Stamina 2
Social (4): Charisma 3, Manipulation 2, Appearance 2
Mental (6): Perception 3, Intelligence 3, Wits 3
Talents (5): Brawl 1, Intimidation 1, Leadership 2, Primal-Urge 1.
Skills (7): Drive 1, Etiquette 1, Larceny 1, Melee 1, Performance 1, Stealth 1, Survival 1.
Knowledges (11): Academics 1, Computer 1, Enigmas 2, Investigation 2, Law 1, Medicine 1, Occult 1, Rituals 1, Technology 1.
Backgrounds (7): Allies 1, Bond 1, Contacts 2, Fame 1, Innovation 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

ALFRED

Elder
8th gen. male Ventrue of the Camarilla.
The Aldermann
Age: 24 (Real: 350, Embrace: 1699)
Nature (Demeanor): Reluctant (Pedagogue)
Freebies: 240
Physical (9): Strength 4, Dexterity 4, Stamina 4
Social (9): Charisma 3, Manipulation 5, Appearance 4
Mental (6): Perception 2, Intelligence 5, Wits 2
Talents (21): Alertness 1, Athletics 4, Awareness 1, Brawl 1, Empathy 2, Expression 3, Intimidation 2, Leadership 2, Streetwise 1, Subterfuge 4.
Skills (23): Animal Ken 2, Crafts 2, Etiquette 4, Firearms 3, Larceny 3, Melee 3, Performance 3, Stealth 1, Survival 2.
Knowledges (28): Academics 5, Computer 1, Finance 3, Law 3, Medicine 4, Occult 3, Politics 2, Science 4, Technology 3.
Backgrounds (27): Allies 1, Contacts 1, Generation 5, Herd 2, Influence 3, Resources 6, Retainers 5, Status 4.
Disciplines: Dominate (5), Presence (4), Fortitude (3), Potence (3), Celerity (2)
Willpower: 2-oo
Blood Pool: 15-ooooo-ooooo-ooooo
Conscience:xxxxx Self-control:xxxxx Courage:xxxxx.

RETAINERS

MALE GHOUL 4 OF ALFRED

Ghoul of Alfred (Enforcer)
Age: 30 (Real: 223, Embrace: 1832)
Nature (Demeanor): Pedagogue (Bravo)
Freebies: -73 (42 / 0)
Physical (4): Strength 3, Dexterity 2, Stamina 2
Social (6): Charisma 2, Manipulation 4, Appearance 3
Mental (3): Perception 2, Intelligence 3, Wits 1
Talents (5): Expression 1, Intimidation 3, Primal-Urge 1.
Skills (7): Animal Ken 1, Drive 1, Etiquette 1, Firearms 1, Performance 1, Stealth 1, Survival 1.
Knowledges (11): Academics 1, Computer 1, Enigmas 1, Investigation 1, Law 1, Medicine 1, Occult 1, Science 2, Technology 2.
Backgrounds (7): Bond 1, Fame 2, Equipment 1, Influence 1, Innovation 1, Status 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

MALE GHOUL 3 OF ALFRED

Ghoul of Alfred (Enforcer)
Age: 28 (Real: 187, Embrace: 1866)
Nature (Demeanor): Explorer (Show off)
Freebies: -73 (35 / 0)
Physical (3): Strength 1, Dexterity 2, Stamina 3
Social (4): Charisma 1, Manipulation 3, Appearance 3
Mental (6): Perception 3, Intelligence 3, Wits 3
Talents (11): Athletics 2, Brawl 1, Empathy 3, Expression 1, Intimidation 1, Primal-Urge 1, Streetwise 1, Subterfuge 1.
Skills (5): Crafts 1, Drive 1, Etiquette 1, Firearms 1, Survival 1.
Knowledges (7): Academics 1, Investigation 2, Law 1, Occult 1, Rituals 1, Science 1.
Backgrounds (7): Allies 1, Bond 2, Contacts 1, Fame 1, Innovation 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

MALE GHOUL 5 OF ALFRED

Ghoul of Alfred (Leisure)
Age: 44 (Real: 139, Embrace: 1930)
Nature (Demeanor): Bravo (Caregiver)
Freebies: -73 (25 / 0)
Physical (4): Strength 4, Dexterity 1, Stamina 2
Social (3): Charisma 2, Manipulation 3, Appearance 1
Mental (6): Perception 2, Intelligence 4, Wits 3
Talents (5): Alertness 1, Expression 1, Leadership 1, Streetwise 1, Subterfuge 1.
Skills (11): Animal Ken 1, Crafts 1, Drive 1, Etiquette 1, Firearms 1, Larceny 3, Melee 1, Stealth 1, Survival 1.
Knowledges (7): Academics 1, Computer 2, Enigmas 1, Medicine 1, Occult 1, Science 1.
Backgrounds (7): Bond 1, Fame 2, Equipment 1, Influence 1, Resources 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

MALE GHOUL 2 OF ALFRED

Ghoul of Alfred (Leisure)
Age: 29 (Real: 114, Embrace: 1940)
Nature (Demeanor): Reluctant (Monster)
Freebies: -73 (20 / 0)
Physical (6): Strength 3, Dexterity 3, Stamina 3
Social (4): Charisma 2, Manipulation 2, Appearance 3
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (11): Alertness 3, Athletics 1, Empathy 1, Expression 1, Intimidation 1, Leadership 1, Primal-Urge 2, Streetwise 1.
Skills (7): Animal Ken 1, Crafts 2, Drive 1, Larceny 1, Melee 1, Survival 1.
Knowledges (5): Academics 1, Computer 1, Investigation 1, Medicine 1, Occult 1.
Backgrounds (7): Bond 1, Contacts 1, Fame 1, Equipment 1, Influence 1, Innovation 1, Status 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

FEMALE GHOUL I OF ALFRED

Ghoul of Alfred (Valet)
Age: 42 (Real: 87, Embrace: 1980)
Nature (Demeanor): Traditionalist (Penitent)
Freebies: -73 (15 / 0)
Physical (3): Strength 1, Dexterity 2, Stamina 3
Social (6): Charisma 3, Manipulation 3, Appearance 3
Mental (4): Perception 2, Intelligence 2, Wits 3
Talents (7): Empathy 2, Expression 2, Leadership 1, Streetwise 2.
Skills (11): Animal Ken 1, Crafts 1, Drive 2, Firearms 2, Larceny 1, Performance 1, Stealth 1, Survival 2.
Knowledges (5): Investigation 1, Law 1, Medicine 1, Occult 2.
Backgrounds (7): Allies 1, Contacts 1, Fame 1, Influence 1, Resources 1, Status 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

GROUP: THE ARTISTS (CAMARILLA)

Notes:

KATHARINA

Elder
8th gen. female Toreador of the Camarilla.
The Artists
Age: 22 (Real: 505, Embrace: 1542)
Nature (Demeanor): Avant-garde (Visionary)
Freebies: 300
Physical (7): Strength 3, Dexterity 4, Stamina 3
Social (14): Charisma 6, Manipulation 5, Appearance 6
Mental (7): Perception 3, Intelligence 3, Wits 4
Talents (25): Alertness 5, Athletics 4, Awareness 2, Brawl 5, Empathy 2, Expression 2, Intimidation 1, Leadership 1, Streetwise 1, Subterfuge 2.
Skills (26): Animal Ken 2, Crafts 2, Drive 2, Etiquette 2, Firearms 1, Larceny 3, Melee 5, Performance 1, Stealth 4, Survival 4.
Knowledges (18): Academics 5, Computer 1, Finance 1, Investigation 1, Law 3, Medicine 3, Occult 1, Politics 1, Science 1, Technology 1.
Backgrounds (25): Contacts 2, Fame 1, Generation 5, Herd 2, Influence 3, Resources 4, Retainers 4, Status 4.
Disciplines: Presence (5), Celerity (5), Auspex (4), Dominate (3), Potence (2), Fortitude (4)
Willpower: 5-00000
Blood Pool: 15-00000-00000-00000
Conscience:xxxxo Self-control:xxxxo Courage:xxooo.

RETAINERS

MALE GHOUL 3 OF KATHARINA

Ghoul of Katharina (Leisure)
Age: 41 (Real: 478, Embrace: 1588)
Nature (Demeanor): Curmudgeon (Critic)
Freebies: -73 (93 / 0)
Physical (6): Strength 3, Dexterity 2, Stamina 4
Social (4): Charisma 1, Manipulation 3, Appearance 3
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (11): Alertness 1, Athletics 1, Brawl 1, Empathy 1, Expression 2, Intimidation 2, Leadership 1, Primal-Urge 1, Streetwise 1.
Skills (7): Animal Ken 1, Drive 1, Firearms 1, Melee 1, Performance 2, Stealth 1.
Knowledges (5): Computer 2, Investigation 1, Rituals 1, Science 1.
Backgrounds (7): Contacts 1, Fame 1, Innovation 1, Resources 1, Status 3.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

MALE GHOUL 4 OF KATHARINA

Ghoul of Katharina (Valet)
Age: 41 (Real: 454, Embrace: 1612)
Nature (Demeanor): Follower (Jester)
Freebies: -73 (88 / 0)
Physical (4): Strength 4, Dexterity 2, Stamina 1
Social (3): Charisma 1, Manipulation 2, Appearance 3
Mental (6): Perception 3, Intelligence 3, Wits 3
Talents (5): Alertness 1, Brawl 1, Expression 2, Leadership 1.
Skills (7): Crafts 1, Etiquette 1, Firearms 1, Larceny 1, Melee 1, Performance 1, Survival 1.
Knowledges (11): Computer 1, Enigmas 1, Law 1, Medicine 1, Occult 2, Rituals 1, Science 2, Technology 2.
Backgrounds (7): Allies 1, Equipment 1, Influence 1, Innovation 1, Resources 1, Status 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

FEMALE GHOUL 1 OF KATHARINA

Ghoul of Katharina (Enforcer)
Age: 41 (Real: 280, Embrace: 1786)
Nature (Demeanor): Thrill-seeker (Alpha)
Freebies: -73 (54 / 0)
Physical (3): Strength 2, Dexterity 3, Stamina 1
Social (6): Charisma 4, Manipulation 3, Appearance 2
Mental (4): Perception 2, Intelligence 3, Wits 2
Talents (5): Athletics 1, Brawl 1, Intimidation 1, Streetwise 2.
Skills (7): Animal Ken 2, Drive 1, Larceny 1, Stealth 1, Survival 2.
Knowledges (11): Academics 1, Computer 1, Enigmas 1, Investigation 1, Law 1, Occult 1, Rituals 2, Technology 3.
Backgrounds (7): Bond 1, Fame 2, Influence 2, Trust 2.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

MALE GHOUL 2 OF KATHARINA

Ghoul of Katharina (Operative)
Age: 42 (Real: 83, Embrace: 1984)
Nature (Demeanor): Pedagogue (Show off)
Freebies: -73 (14 / 0)
Physical (3): Strength 2, Dexterity 2, Stamina 2
Social (4): Charisma 3, Manipulation 2, Appearance 2
Mental (6): Perception 3, Intelligence 2, Wits 4
Talents (5): Brawl 1, Expression 1, Intimidation 2, Subterfuge 1.
Skills (7): Crafts 2, Etiquette 1, Larceny 2, Performance 1, Stealth 1.
Knowledges (11): Computer 1, Enigmas 1, Investigation 1, Law 1, Medicine 1, Occult 2, Rituals 2, Science 1, Technology 1.
Backgrounds (7): Allies 1, Contacts 2, Fame 1, Influence 1, Innovation 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

JENS

Neonate
12th gen. female Ventruue of the Camarilla.
The Artists
Age: 19 (Real: 73, Embrace: 1971)
Nature (Demeanor): Competitor (Bureaucrat)
Freebies: 65
Physical (5): Strength 2, Dexterity 3, Stamina 3
Social (7): Charisma 2, Manipulation 4, Appearance 4
Mental (6): Perception 4, Intelligence 3, Wits 2
Talents (16): Alertness 2, Athletics 2, Awareness 1, Brawl 1, Empathy 1, Expression 2, Leadership 2, Streetwise 2, Subterfuge 3.
Skills (7): Animal Ken 1, Crafts 1, Etiquette 2, Firearms 1, Performance 2.
Knowledges (21): Academics 2, Computer 3, Finance 4, Investigation 2, Law 1, Medicine 3, Occult 1, Politics 2, Science 1, Technology 2.
Backgrounds (11): Allies 1, Contacts 1, Generation 1, Herd 1, Mentor 1, Resources 4, Retainers 1, Status 1.
Disciplines: Dominate (3), Presence (2), Fortitude (1)
Willpower: 4-0000
Blood Pool: 11-00000-00000-o
Conscience:xxxoo Self-control:xxxoo Courage:xxxxxo.

RETAINERS

MALE GHOUL 1 OF JENS

Ghoul of Jens (Intelligence)
Age: 19 (Real: 32, Embrace: 2012)
Nature (Demeanor): Survivor (Child)
Freebies: -73 (4 / 0)
Physical (4): Strength 2, Dexterity 2, Stamina 3
Social (6): Charisma 2, Manipulation 4, Appearance 3
Mental (3): Perception 1, Intelligence 2, Wits 3
Talents (11): Athletics 1, Brawl 2, Empathy 1, Expression 1, Intimidation 3, Primal-Urge 1, Streetwise 1, Subterfuge 1.
Skills (7): Crafts 1, Larceny 1, Melee 1, Performance 1, Stealth 3.
Knowledges (5): Enigmas 1, Medicine 2, Rituals 1, Science 1.
Backgrounds (7): Bond 1, Contacts 1, Fame 1, Equipment 2, Resources 2.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

SIGMUND

Ancilla
9th gen. male Toreador of the Camarilla.
The Artists
Age: 22 (Real: 136, Embrace: 1911)
Nature (Demeanor): Jester (Celebrant)
Freebies: 100
Physical (7): Strength 4, Dexterity 3, Stamina 3
Social (4): Charisma 2, Manipulation 2, Appearance 3
Mental (5): Perception 3, Intelligence 3, Wits 2
Talents (14): Alertness 1, Awareness 2, Brawl 2, Empathy 2, Intimidation 1, Leadership 3, Streetwise 2, Subterfuge 1.
Skills (20): Animal Ken 1, Crafts 1, Drive 2, Etiquette 2, Firearms 3, Larceny 4, Melee 1, Performance 4, Stealth 1, Survival 1.
Knowledges (15): Academics 1, Computer 2, Investigation 4, Law 1, Occult 1, Politics 2, Science 3, Technology 1.
Backgrounds (14): Allies 1, Generation 4, Herd 1, Influence 1, Resources 2, Retainers 3, Status 2.
Disciplines: Celerity (3), Presence (3), Auspex (2), Potence (2)
Willpower: 7-ooooo-oo
Blood Pool: 14-ooooo-ooooo-oooo
Conscience:xxxoo Self-control:xxxxo Courage:xxxxo.

RETAINERS

FEMALE GHOUL 2 OF SIGMUND

Ghoul of Sigmund (Enforcer)
Age: 44 (Real: 115, Embrace: 1954)
Nature (Demeanor): Architect (Child)
Freebies: -73 (21 / 0)
Physical (4): Strength 2, Dexterity 2, Stamina 3
Social (6): Charisma 3, Manipulation 3, Appearance 3
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (5): Alertness 2, Brawl 1, Intimidation 1, Leadership 1.
Skills (11): Crafts 2, Drive 1, Etiquette 2, Larceny 1, Melee 2, Performance 1, Survival 2.
Knowledges (7): Enigmas 2, Law 1, Medicine 1, Occult 1, Rituals 1, Science 1.
Backgrounds (7): Bond 1, Contacts 1, Influence 2, Resources 1, Status 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

FEMALE GHOUL 1 OF SIGMUND

Ghoul of Sigmund (Valet)
Age: 23 (Real: 57, Embrace: 1991)
Nature (Demeanor): Masochist (Rogue)
Freebies: -73 (9 / 0)
Physical (4): Strength 2, Dexterity 2, Stamina 3
Social (3): Charisma 2, Manipulation 2, Appearance 2
Mental (6): Perception 4, Intelligence 3, Wits 2
Talents (5): Athletics 1, Empathy 1, Expression 2, Streetwise 1.
Skills (7): Animal Ken 1, Drive 1, Etiquette 1, Firearms 2, Performance 1, Stealth 1.
Knowledges (11): Academics 2, Computer 2, Enigmas 1, Investigation 1, Medicine 1, Occult 2, Science 1, Technology 1.
Backgrounds (7): Allies 1, Fame 1, Equipment 2, Innovation 1, Status 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

FEMALE GHOUL 3 OF SIGMUND

Ghoul of Sigmund (Valet)
Age: 24 (Real: 41, Embrace: 2008)
Nature (Demeanor): Trickster (Fanatic)
Freebies: -73 (6 / 0)
Physical (4): Strength 2, Dexterity 3, Stamina 2
Social (3): Charisma 2, Manipulation 2, Appearance 2
Mental (6): Perception 2, Intelligence 4, Wits 3
Talents (5): Alertness 1, Expression 1, Primal-Urge 2, Streetwise 1.
Skills (11): Animal Ken 1, Drive 2, Etiquette 1, Larceny 1, Melee 1, Performance 1, Stealth 1, Survival 3.
Knowledges (7): Computer 1, Investigation 1, Law 1, Medicine 1, Rituals 1, Science 1, Technology 1.
Backgrounds (7): Allies 1, Bond 1, Contacts 1, Equipment 1, Influence 1, Resources 1, Status 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

GROUP: THE LÜBECKER COURT (CAMARILLA)

Notes:

ANNA THE ELDER

Primogen
6th gen. female Toreador of the Camarilla.
The Lübecker Court
Age: 23 (Real: 683, Embrace: 1365)
Nature (Demeanor): Martyr (Traditionalist)
Freebies: 430
Physical (5): Strength 2, Dexterity 3, Stamina 3
Social (14): Charisma 6, Manipulation 4, Appearance 7
Mental (10): Perception 3, Intelligence 4, Wits 6
Talents (37): Alertness 2, Athletics 3, Awareness 4, Empathy 5, Expression 6, Intimidation 4, Leadership 6, Streetwise 1, Subterfuge 6.
Skills (34): Animal Ken 1, Crafts 5, Drive 1, Etiquette 7, Larceny 2, Melee 6, Performance 6, Stealth 4, Survival 2.
Knowledges (29): Academics 6, Computer 3, Finance 1, Law 2, Medicine 3, Occult 4, Politics 4, Science 5, Technology 1.
Backgrounds (32): Allies 4, Contacts 1, Fame 3, Generation 7, Herd 3, Influence 3, Resources 4, Retainers 3, Status 4.
Disciplines: Presence (7), Auspex (7), Celerity (7), Fortitude (2), Potence (2), Obfuscate (3), Dominate (2)
Willpower: 7-00000-00
Blood Pool: 30-00000-00000-00000-00000-00000-00000
Conscience:xxxxx Self-control:xxxxx Courage:xxxxx.

RETAINERS

MALE GHOUL 3 OF ANNA THE ELDER

Ghoul of Anna the Elder (Valet)
Age: 43 (Real: 307, Embrace: 1761)
Nature (Demeanor): Gallant (Bravo)
Freebies: -73 (59 / 0)
Physical (3): Strength 1, Dexterity 3, Stamina 2
Social (4): Charisma 3, Manipulation 3, Appearance 1
Mental (6): Perception 3, Intelligence 3, Wits 3
Talents (11): Brawl 2, Empathy 1, Expression 1, Intimidation 1, Leadership 1, Primal-Urge 2, Streetwise 1, Subterfuge 2.
Skills (7): Crafts 1, Drive 1, Etiquette 1, Firearms 1, Larceny 1, Melee 1, Performance 1.
Knowledges (5): Enigmas 1, Law 1, Medicine 1, Rituals 1, Science 1.
Backgrounds (7): Allies 1, Bond 1, Contacts 1, Fame 1, Equipment 1, Resources 1, Trust 1.
Willpower: 1-0
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

MALE GHOUL 2 OF ANNA THE ELDER

Ghoul of Anna the Elder (Enforcer)
Age: 33 (Real: 304, Embrace: 1754)
Nature (Demeanor): Visionary (Pedagogue)
Freebies: -73 (58 / 0)
Physical (4): Strength 3, Dexterity 2, Stamina 2
Social (6): Charisma 3, Manipulation 4, Appearance 2
Mental (3): Perception 2, Intelligence 1, Wits 3
Talents (7): Alertness 1, Athletics 1, Brawl 1, Empathy 1, Leadership 1, Streetwise 1, Subterfuge 1.
Skills (5): Drive 1, Etiquette 2, Stealth 1, Survival 1.
Knowledges (11): Academics 2, Computer 1, Investigation 1, Medicine 1, Occult 1, Rituals 2, Science 2, Technology 1.
Backgrounds (7): Contacts 1, Fame 1, Innovation 1, Resources 1, Status 2, Trust 1.
Willpower: 1-0
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

FEMALE GHOUL 1 OF ANNA THE ELDER

Ghoul of Anna the Elder (Enforcer)
Age: 41 (Real: 138, Embrace: 1928)
Nature (Demeanor): Conniver (Child)
Freebies: -73 (25 / 0)
Physical (3): Strength 3, Dexterity 2, Stamina 1
Social (6): Charisma 4, Manipulation 3, Appearance 2
Mental (4): Perception 2, Intelligence 3, Wits 2
Talents (5): Alertness 1, Athletics 1, Intimidation 1, Streetwise 1, Subterfuge 1.
Skills (11): Drive 1, Etiquette 1, Firearms 2, Larceny 1, Melee 2, Performance 1, Stealth 2, Survival 1.
Knowledges (7): Academics 2, Enigmas 1, Occult 1, Rituals 1, Technology 2.
Backgrounds (7): Allies 2, Contacts 1, Fame 1, Influence 1, Innovation 1, Resources 1.
Willpower: 1-0
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

LUKAS

Elder
7th gen. male Toreador of the Camarilla.
The Lübecker Court
Age: 29 (Real: 548, Embrace: 1506)
Nature (Demeanor): Bureaucrat (Rogue)
Freebies: 330
Physical (7): Strength 3, Dexterity 3, Stamina 4
Social (12): Charisma 6, Manipulation 4, Appearance 5
Mental (8): Perception 4, Intelligence 4, Wits 3
Talents (27): Alertness 3, Athletics 5, Awareness 2, Brawl 2, Empathy 3, Expression 4, Intimidation 3, Leadership 2, Streetwise 1, Subterfuge 2.
Skills (29): Animal Ken 2, Crafts 5, Drive 1, Etiquette 4, Firearms 2, Larceny 3, Melee 4, Performance 6, Stealth 1, Survival 1.
Knowledges (30): Academics 4, Computer 5, Finance 3, Investigation 3, Law 1, Medicine 3, Occult 2, Politics 5, Science 3, Technology 1.
Backgrounds (24): Allies 1, Contacts 1, Fame 5, Generation 6, Herd 2, Influence 2, Resources 2, Retainers 2, Status 3.
Disciplines: Auspex (5), Celerity (6), Presence (5), Thaumaturgy (3), Potence (2), Vicissitude (2)
Willpower: 5-00000
Blood Pool: 20-00000-00000-00000-00000
Conscience:xxxxxx Self-control:xxxxx Courage:xxxxxx.

RETAINERS

MALE GHOUL 2 OF LUKAS

Ghoul of Lukas (Enforcer)
Age: 27 (Real: 331, Embrace: 1721)
Nature (Demeanor): Bureaucrat (Confident)
Freebies: -73 (64 / 0)
Physical (4): Strength 3, Dexterity 2, Stamina 2
Social (6): Charisma 3, Manipulation 3, Appearance 3
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (11): Alertness 1, Athletics 1, Empathy 1, Expression 2, Intimidation 3, Leadership 1, Primal-Urge 1, Streetwise 1.
Skills (5): Animal Ken 1, Crafts 1, Drive 1, Firearms 1, Performance 1.
Knowledges (7): Academics 1, Enigmas 1, Law 2, Medicine 1, Rituals 1, Science 1.
Backgrounds (7): Allies 1, Contacts 1, Fame 1, Equipment 1, Innovation 1, Status 1, Trust 1.
Willpower: 1-0
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

MALE GHOUL I OF LUKAS

Ghoul of Lukas (Intelligence)
Age: 31 (Real: 163, Embrace: 1893)
Nature (Demeanor): Gallant (Celebrant)
Freebies: -73 (30 / 0)
Physical (4): Strength 3, Dexterity 2, Stamina 2
Social (3): Charisma 2, Manipulation 2, Appearance 2
Mental (6): Perception 3, Intelligence 3, Wits 3
Talents (7): Athletics 1, Brawl 1, Expression 1, Leadership 1, Primal-Urge 1, Streetwise 1, Subterfuge 1.
Skills (11): Crafts 1, Drive 1, Etiquette 1, Firearms 1, Larceny 1, Melee 2, Performance 1, Stealth 2, Survival 1.
Knowledges (5): Enigmas 1, Law 1, Medicine 1, Occult 1, Science 1.
Backgrounds (7): Allies 1, Bond 1, Influence 2, Innovation 1, Status 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

JULIUS

Neonate
11th gen. male Toreador of the Camarilla.
Lübecker Court
The Lübecker Court
Age: 21 (Real: 94, Embrace: 1952)
Nature (Demeanor): Curmudgeon (Bon Vivant)
Freebies: 75
Physical (6): Strength 4, Dexterity 2, Stamina 3
Social (4): Charisma 2, Manipulation 2, Appearance 3
Mental (7): Perception 4, Intelligence 2, Wits 4
Talents (18): Alertness 2, Athletics 3, Awareness 2, Brawl 1, Empathy 1, Expression 3, Leadership 2, Streetwise 2, Subterfuge 2.
Skills (11): Drive 1, Etiquette 1, Firearms 1, Larceny 1, Melee 2, Performance 4, Survival 1.
Knowledges (13): Academics 2, Computer 2, Investigation 2, Law 1, Medicine 2, Occult 2, Science 1, Technology 1.
Backgrounds (9): Allies 1, Contacts 1, Fame 1, Generation 2, Influence 1, Mentor 1, Resources 1, Status 1.
Disciplines: Presence (2), Celerity (3), Auspex (4)
Willpower: 4-oooo
Blood Pool: 12-ooooo-ooooo-oo
Conscience:xxxxo Self-control:xxxxo Courage:xxxxoo.

ACHIM

Ancilla
9th gen. male Nosferatu of the Camarilla.
The Lübecker Court
Age: 33 (Real: 198, Embrace: 1860)
Nature (Demeanor): Child (Loner)
Freebies: 160
Physical (8): Strength 4, Dexterity 4, Stamina 3
Social (4): Charisma 4, Manipulation 3, Appearance 0
Mental (7): Perception 3, Intelligence 4, Wits 3
Talents (20): Alertness 3, Athletics 2, Awareness 2, Brawl 1, Empathy 1, Expression 5, Leadership 3, Streetwise 1, Subterfuge 2.
Skills (15): Crafts 1, Drive 5, Etiquette 1, Firearms 2, Larceny 1, Melee 1, Performance 1, Stealth 2, Survival 1.
Knowledges (9): Academics 1, Investigation 5, Occult 1, Politics 1, Technology 1.
Backgrounds (16): Allies 2, Contacts 3, Generation 4, Influence 2, Mentor 3, Status 2.
Disciplines: Animalism (5), Potence (5), Obfuscate (4), Dominate (2), Thaumaturgy (2)
Willpower: 4-oooo
Blood Pool: 14-ooooo-ooooo-oooo
Conscience:xxxoo Self-control:xxxoo Courage:xxxxxo.

MATTHIAS

Ancilla
10th gen. male Toreador of the Camarilla.
The Lübecker Court
Age: 31 (Real: 168, Embrace: 1888)
Nature (Demeanor): Penitent (Visionary)
Freebies: 140
Physical (8): Strength 3, Dexterity 4, Stamina 4
Social (8): Charisma 3, Manipulation 4, Appearance 4
Mental (7): Perception 3, Intelligence 3, Wits 4
Talents (18): Alertness 2, Athletics 3, Awareness 1, Brawl 2, Empathy 5, Expression 1, Leadership 3, Subterfuge 1.
Skills (16): Animal Ken 2, Crafts 5, Etiquette 1, Larceny 3, Melee 5.
Knowledges (9): Academics 1, Finance 3, Law 2, Medicine 2, Technology 1.
Backgrounds (19): Allies 1, Contacts 2, Fame 3, Generation 3, Herd 2, Influence 2, Resources 2, Retainers 2, Status 2.
Disciplines: Auspex (5), Presence (2), Celerity (5)
Willpower: 4-oooo
Blood Pool: 13-ooooo-ooooo-ooo
Conscience:xxxxx Self-control:xxxxo Courage:xxxxxo.

RETAINERS

MALE GHOUL 2 OF MATTHIAS

Ghoul of Matthias (Intelligence)
Age: 32 (Real: 142, Embrace: 1915)
Nature (Demeanor): Confident (Architect)
Freebies: -73 (26 / 0)
Physical (3): Strength 2, Dexterity 2, Stamina 2
Social (4): Charisma 2, Manipulation 2, Appearance 3
Mental (6): Perception 3, Intelligence 3, Wits 3
Talents (7): Brawl 1, Expression 2, Intimidation 1, Primal-Urge 2, Streetwise 1.
Skills (5): Drive 1, Etiquette 1, Firearms 1, Larceny 1, Melee 1.
Knowledges (11): Academics 1, Computer 1, Investigation 1, Law 1, Medicine 2, Occult 2, Rituals 1, Science 1, Technology 1.
Backgrounds (7): Contacts 1, Fame 1, Influence 1, Innovation 1, Resources 2, Status 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

MALE GHOUL I OF MATTHIAS

Ghoul of Matthias (Operative)
Age: 35 (Real: 100, Embrace: 1960)
Nature (Demeanor): Critic (Rogue)
Freebies: -73 (18 / 0)
Physical (3): Strength 3, Dexterity 2, Stamina 1
Social (6): Charisma 2, Manipulation 4, Appearance 3
Mental (4): Perception 3, Intelligence 1, Wits 3
Talents (7): Alertness 1, Brawl 1, Empathy 1, Leadership 1, Primal-Urge 1, Streetwise 1, Subterfuge 1.
Skills (5): Animal Ken 1, Crafts 1, Larceny 1, Stealth 1, Survival 1.
Knowledges (11): Academics 1, Computer 2, Enigmas 1, Investigation 1, Law 1, Medicine 1, Occult 1, Rituals 1, Science 1, Technology 1.
Backgrounds (7): Bond 2, Contacts 1, Equipment 1, Status 2, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

EMILIA ZIEMMER

10th gen. female Toreador of the Camarilla.
Dockers
The Lübecker Court
Concept: Electro Trans DJ
Age: 25 (Real: 35, Embrace: 2015)
Nature (Demeanor): Bon Vivant (Guru)
Freebies: 0
Physical (5): Strength 2, Dexterity 3, Stamina 3
Social (7): Charisma 3, Manipulation 2, Appearance 5
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (13): Alertness 1, Athletics 1, Awareness 1, Empathy 3, Expression 2, Streetwise 2, Subterfuge 3.
Skills (9): Animal Ken 1, Etiquette 1, Performance 4, Stealth 1, Survival 2.
Knowledges (5): Academics 1, Computer 1, Law 1, Technology 2.
Backgrounds (6): Fame 3, Generation 3.
Disciplines: Auspex (2), Celerity (1), Presence (2)
Willpower: 2-oo
Blood Pool: 13-ooooo-ooooo-ooo
Conscience:xxxxx Self-control:xxxoo Courage:xxooo.

GROUP: THE NIGHT UNLIFE (CAMARILLA)

Notes:

ELLA

Primogen
8th gen. female Malkavian of the Camarilla.
The Night Unlife
Age: 23 (Real: 287, Embrace: 1761)
Nature (Demeanor): Rebel (Rogue)
Freebies: 220
Physical (7): Strength 4, Dexterity 4, Stamina 2
Social (9): Charisma 4, Manipulation 4, Appearance 4
Mental (6): Perception 4, Intelligence 2, Wits 3
Talents (25): Alertness 3, Athletics 3, Awareness 1, Brawl 1, Empathy 4, Expression 2, Leadership 4, Streetwise 3, Subterfuge 4.
Skills (16): Animal Ken 1, Crafts 1, Drive 1, Etiquette 3, Firearms 2, Melee 3, Performance 1, Stealth 3, Survival 1.
Knowledges (21): Academics 3, Computer 1, Finance 1, Investigation 2, Law 1, Medicine 2, Occult 5, Politics 2, Science 2, Technology 2.
Backgrounds (28): Allies 2, Contacts 2, Fame 1, Generation 5, Herd 2, Influence 5, Resources 5, Retainers 3, Status 3.
Disciplines: Auspex (5), Obfuscate (5), Dominate (2), Dementation (5), Celerity (1)
Willpower: 4-oooo
Blood Pool: 15-ooooo-ooooo-ooooo
Conscience:xxxxo Self-control:xxxoo Courage:xxxxo.

RETAINERS

MALE GHOUL I OF ELLA

Ghoul of Ella (Enforcer)
Age: 40 (Real: 241, Embrace: 1824)
Nature (Demeanor): Celebrant (Thrill-seeker)
Freebies: -73 (46 / 0)
Physical (4): Strength 2, Dexterity 3, Stamina 2
Social (6): Charisma 3, Manipulation 3, Appearance 3
Mental (3): Perception 1, Intelligence 2, Wits 3
Talents (5): Brawl 1, Empathy 2, Leadership 1, Primal-Urge 1.
Skills (7): Drive 1, Firearms 2, Larceny 1, Performance 1, Stealth 1, Survival 1.
Knowledges (11): Academics 2, Computer 2, Enigmas 1, Investigation 1, Law 2, Occult 1, Science 1, Technology 1.
Backgrounds (7): Bond 2, Fame 1, Equipment 1, Influence 2, Resources 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

MALE GHOUL 3 OF ELLA

Ghoul of Ella (Intelligence)
Age: 29 (Real: 159, Embrace: 1895)
Nature (Demeanor): Rebel (Bon Vivant)
Freebies: -73 (29 / 0)
Physical (4): Strength 2, Dexterity 3, Stamina 2
Social (6): Charisma 4, Manipulation 2, Appearance 3
Mental (3): Perception 1, Intelligence 2, Wits 3
Talents (11): Alertness 1, Athletics 2, Brawl 2, Empathy 1, Leadership 2, Primal-Urge 1, Streetwise 1, Subterfuge 1.
Skills (7): Animal Ken 1, Crafts 1, Etiquette 1, Melee 1, Performance 1, Stealth 1, Survival 1.
Knowledges (5): Computer 1, Enigmas 1, Investigation 1, Occult 1, Science 1.
Backgrounds (7): Fame 1, Equipment 1, Innovation 3, Resources 1, Status 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

MALE GHOUL 2 OF ELLA

Ghoul of Ella (Valet)
Age: 39 (Real: 141, Embrace: 1923)
Nature (Demeanor): Loner (Child)
Freebies: -73 (26 / 0)
Physical (3): Strength 2, Dexterity 1, Stamina 3
Social (4): Charisma 3, Manipulation 3, Appearance 1
Mental (6): Perception 4, Intelligence 3, Wits 2
Talents (7): Alertness 1, Brawl 1, Empathy 1, Intimidation 1, Leadership 1, Streetwise 2.
Skills (5): Animal Ken 1, Larceny 1, Melee 1, Stealth 1, Survival 1.
Knowledges (11): Computer 2, Investigation 1, Law 1, Medicine 1, Occult 2, Rituals 1, Science 2, Technology 1.
Backgrounds (7): Allies 1, Bond 1, Equipment 1, Influence 1, Resources 1, Status 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

CHRISTIAN

Neonate
9th gen. male Malkavian of the Camarilla.
The Night Unlife
Age: 28 (Real: 79, Embrace: 1974)
Nature (Demeanor): Critic (Perfectionist)
Freebies: 65
Physical (5): Strength 3, Dexterity 2, Stamina 3
Social (5): Charisma 2, Manipulation 4, Appearance 2
Mental (4): Perception 3, Intelligence 2, Wits 2
Talents (6): Alertness 1, Expression 1, Intimidation 2, Streetwise 1, Subterfuge 1.
Skills (12): Animal Ken 2, Drive 1, Firearms 1, Larceny 3, Melee 2, Performance 2, Stealth 1.
Knowledges (13): Academics 1, Finance 2, Investigation 2, Medicine 2, Occult 2, Politics 2, Technology 2.
Backgrounds (12): Contacts 1, Generation 4, Influence 1, Resources 2, Retainers 1, Status 3.
Disciplines: Auspex (4), Dementation (3), Obfuscate (5), Dominate (1)
Willpower: 3-ooo
Blood Pool: 14-ooooo-ooooo-ooooo
Conscience:xxxxx Self-control:xxooo Courage:xxxxo.

RETAINERS

MALE GHOUL I OF CHRISTIAN

Ghoul of Christian (Intelligence)
Age: 27 (Real: 44, Embrace: 2008)
Nature (Demeanor): Critic (Builder)
Freebies: -73 (6 / 0)
Physical (6): Strength 4, Dexterity 2, Stamina 3
Social (4): Charisma 2, Manipulation 3, Appearance 2
Mental (3): Perception 3, Intelligence 1, Wits 2
Talents (5): Athletics 1, Expression 1, Primal-Urge 2, Streetwise 1.
Skills (11): Animal Ken 2, Crafts 1, Drive 2, Melee 2, Performance 2, Stealth 1, Survival 1.
Knowledges (7): Academics 2, Investigation 2, Medicine 1, Occult 1, Rituals 1.
Backgrounds (7): Contacts 1, Fame 1, Equipment 1, Influence 1, Innovation 1, Resources 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

GERTRUD

Ancilla
10th gen. female Toreador of the Camarilla.
The Night Unlife
Age: 35 (Real: 142, Embrace: 1918)
Nature (Demeanor): Reluctant (Competitor)
Freebies: 120
Physical (5): Strength 4, Dexterity 2, Stamina 2
Social (8): Charisma 3, Manipulation 3, Appearance 5
Mental (7): Perception 2, Intelligence 4, Wits 4
Talents (19): Alertness 1, Athletics 2, Awareness 2, Brawl 2, Empathy 3, Expression 2, Intimidation 1, Streetwise 1, Subterfuge 5.
Skills (12): Animal Ken 1, Crafts 3, Etiquette 2, Larceny 1, Melee 2, Performance 1, Stealth 1, Survival 1.
Knowledges (12): Law 3, Medicine 3, Politics 3, Technology 3.
Backgrounds (14): Allies 1, Fame 1, Generation 3, Influence 1, Resources 3, Retainers 2, Status 3.
Disciplines: Auspex (4), Celerity (4), Presence (4)
Willpower: 5-00000
Blood Pool: 13-00000-00000-000
Conscience:xxxxo Self-control:xxxxoo Courage:xxxxxo.

RETAINERS

MALE GHOUL I OF GERTRUD

Ghoul of Gertrud (Valet)
Age: 25 (Real: 36, Embrace: 2014)
Nature (Demeanor): Rebel (Show off)
Freebies: -73 (5 / 0)
Physical (4): Strength 3, Dexterity 2, Stamina 2
Social (6): Charisma 3, Manipulation 3, Appearance 3
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (11): Alertness 1, Athletics 1, Brawl 1, Empathy 3, Intimidation 2, Leadership 2, Subterfuge 1.
Skills (7): Animal Ken 1, Crafts 1, Drive 2, Larceny 1, Melee 1, Survival 1.
Knowledges (5): Academics 1, Computer 1, Occult 1, Science 2.
Backgrounds (7): Allies 1, Fame 1, Equipment 2, Innovation 1, Resources 1, Status 1.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

FEMALE GHOUL 2 OF GERTRUD

Ghoul of Gertrud (Enforcer)
Age: 19 (Real: 35, Embrace: 2009)
Nature (Demeanor): Visionary (Pedagogue)
Freebies: -73 (5 / 0)
Physical (6): Strength 3, Dexterity 3, Stamina 3
Social (3): Charisma 2, Manipulation 1, Appearance 3
Mental (4): Perception 3, Intelligence 3, Wits 1
Talents (5): Alertness 1, Empathy 1, Expression 1, Intimidation 1, Streetwise 1.
Skills (7): Animal Ken 1, Firearms 1, Larceny 2, Melee 1, Performance 1, Stealth 1.
Knowledges (11): Academics 1, Computer 1, Enigmas 1, Investigation 1, Medicine 1, Occult 2, Rituals 1, Science 1, Technology 2.
Backgrounds (7): Allies 1, Equipment 1, Influence 1, Innovation 2, Resources 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

LISA ASIL

11th gen. female Malkavian of the Camarilla.
The Night Unlife
Age: 21 (Real: 77, Embrace: 1969)
Nature (Demeanor): Bon Vivant (Rebel)
Freebies: 65
Physical (5): Strength 2, Dexterity 4, Stamina 2
Social (7): Charisma 2, Manipulation 5, Appearance 3
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (18): Alertness 2, Athletics 2, Awareness 3, Empathy 3, Expression 2, Streetwise 3, Subterfuge 3.
Skills (20): Animal Ken 2, Crafts 1, Etiquette 3, Firearms 2, Larceny 4, Melee 1, Performance 3, Stealth 3, Survival 1.
Knowledges (14): Computer 2, Finance 3, Investigation 3, Law 1, Medicine 2, Science 1, Technology 2.
Backgrounds (7): Allies 2, Contacts 1, Generation 2, Resources 1, Retainers 1.
Disciplines: Auspex (4), Obfuscate (2), Dementation (1)
Willpower: 3-000
Blood Pool: 12-00000-00000-000
Conscience:xxxxoo Self-control:xxxxxo Courage:xxxxxo.

RETAINERS

MALE GHOUL I OF LISA ASIL

Ghoul of Lisa Asil (Enforcer)
Age: 28 (Real: 44, Embrace: 2009)
Nature (Demeanor): Alpha (Predator)
Freebies: -73 (6 / 0)
Physical (3): Strength 2, Dexterity 3, Stamina 1
Social (4): Charisma 3, Manipulation 2, Appearance 2
Mental (6): Perception 4, Intelligence 3, Wits 2
Talents (7): Alertness 1, Empathy 1, Expression 1, Intimidation 1, Leadership 1, Primal-Urge 2.
Skills (11): Animal Ken 1, Crafts 1, Drive 1, Etiquette 1, Firearms 2, Larceny 1, Melee 2, Stealth 1, Survival 1.
Knowledges (5): Academics 1, Enigmas 1, Law 1, Science 1, Technology 1.
Backgrounds (7): Allies 1, Bond 1, Contacts 1, Fame 1, Innovation 1, Resources 1, Status 1.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

GROUP: THE REVISIONISTS (CAMARILLA)

Notes:

CLAUDIUS ROTZEIGER

Neonate
11th gen. male Tremere of the Camarilla.
The Revisionists
Concept: Austrian Diplomat
Age: 27 (Real: 31, Embrace: 2046)
Nature (Demeanor): Director (Architect)
Freebies: 15
Physical (3): Strength 2, Dexterity 2, Stamina 2
Social (7): Charisma 4, Manipulation 4, Appearance 2
Mental (5): Perception 3, Intelligence 3, Wits 2
Talents (11): Awareness 2, Empathy 3, Expression 3, Intimidation 1, Subterfuge 2.
Skills (9): Drive 2, Etiquette 4, Firearms 2, Stealth 1.
Knowledges (15): Academics 3, Finance 1, Law 3, Medicine 2, Occult 1, Politics 1, Science 4.
Backgrounds (10): Contacts 3, Generation 2, Influence 2, Resources 3.
Disciplines: Auspex (2), Dominate (1), Thaumaturgy (1)
Willpower: 4-0000
Blood Pool: 12-00000-00000-00
Conscience:xxxoo Self-control:xxxoo Courage:xxxoo.

IAN GALLARD

9th gen. male Tremere of the Camarilla.
The Revisionists
Age: 31 (Real: 94, Embrace: 1962)
Nature (Demeanor): Predator (Deviant)
Freebies: 75
Physical (3): Strength 2, Dexterity 2, Stamina 2
Social (5): Charisma 2, Manipulation 4, Appearance 2
Mental (8): Perception 3, Intelligence 4, Wits 4
Talents (11): Alertness 1, Athletics 1, Awareness 2, Empathy 1, Expression 2, Leadership 1, Streetwise 2, Subterfuge 1.
Skills (8): Animal Ken 1, Crafts 2, Drive 1, Etiquette 4.
Knowledges (16): Academics 1, Computer 1, Investigation 2, Law 1, Medicine 2, Occult 4, Science 3, Technology 2.
Backgrounds (14): Contacts 1, Generation 4, Influence 1, Resources 4, Retainers 2, Status 2.
Disciplines: Auspex (3), Dominate (3), Thaumaturgy (5)
Willpower: 5-00000
Blood Pool: 14-00000-00000-0000
Conscience:xxxoo Self-control:xxxoo Courage:xxxoo.

RETAINERS

MALE GHOUL I OF IAN GALLARD

Ghoul of Ian Gallard (Valet)
Age: 37 (Real: 65, Embrace: 1997)
Nature (Demeanor): Deviant (Autocrat)
Freebies: -73 (11 / 0)
Physical (4): Strength 3, Dexterity 2, Stamina 2
Social (3): Charisma 2, Manipulation 3, Appearance 1
Mental (6): Perception 3, Intelligence 3, Wits 3
Talents (5): Athletics 1, Brawl 1, Leadership 1, Primal-Urge 1, Streetwise 1.
Skills (7): Animal Ken 1, Crafts 1, Etiquette 1, Larceny 2, Performance 1, Survival 1.
Knowledges (11): Academics 1, Enigmas 1, Investigation 2, Medicine 2, Rituals 1, Science 3, Technology 1.
Backgrounds (7): Allies 1, Bond 1, Influence 1, Innovation 1, Status 2, Trust 1.
Willpower: 1-0
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

MALE GHOUL 2 OF IAN GALLARD

Ghoul of Ian Gallard (Valet)
Age: 39 (Real: 36, Embrace: 2028)
Nature (Demeanor): Director (Deviant)
Freebies: -73 (5 / 0)
Physical (6): Strength 2, Dexterity 4, Stamina 3
Social (4): Charisma 3, Manipulation 2, Appearance 2
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (7): Athletics 1, Brawl 1, Empathy 1, Intimidation 1, Primal-Urge 2, Streetwise 1.
Skills (11): Crafts 2, Etiquette 1, Firearms 1, Larceny 2, Melee 1, Performance 2, Stealth 2.
Knowledges (5): Computer 1, Enigmas 1, Law 1, Occult 1, Technology 1.
Backgrounds (7): Allies 2, Equipment 1, Influence 1, Resources 1, Status 1, Trust 1.
Willpower: 1-0
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

AMANDA

Primogen
8th gen. female Tremere of the Camarilla.
The Revisionists
Age: 25 (Real: 247, Embrace: 1803)
Nature (Demeanor): Survivor (Builder)
Freebies: 200
Physical (7): Strength 3, Dexterity 4, Stamina 3
Social (6): Charisma 2, Manipulation 4, Appearance 3
Mental (6): Perception 2, Intelligence 4, Wits 3
Talents (27): Alertness 3, Athletics 1, Awareness 4, Brawl 1, Empathy 3, Expression 3, Intimidation 3, Leadership 4, Streetwise 1, Subterfuge 4.
Skills (18): Animal Ken 2, Crafts 4, Drive 2, Etiquette 4, Firearms 1, Larceny 2, Performance 1, Stealth 1, Survival 1.
Knowledges (26): Computer 1, Finance 1, Investigation 2, Law 3, Medicine 4, Occult 5, Politics 4, Science 4, Technology 2.
Backgrounds (24): Allies 4, Generation 5, Influence 4, Resources 4, Retainers 3, Status 4.
Disciplines: Auspex (4), Dominate (5), Thaumaturgy (5), Potence (1)
Willpower: 5-00000
Blood Pool: 15-00000-00000-00000
Conscience:xxxxx Self-control:xxxoo Courage:xxxxx .

ESTHER GLUCKSMANN

Ancilla
9th gen. female Tremere of the Camarilla.
The Revisionists
Age: 25 (Real: 133, Embrace: 1917)
Nature (Demeanor): Critic (Fanatic)
Freebies: 120
Physical (7): Strength 3, Dexterity 4, Stamina 3
Social (3): Charisma 2, Manipulation 3, Appearance 1
Mental (7): Perception 4, Intelligence 3, Wits 3
Talents (9): Alertness 1, Athletics 2, Awareness 1, Brawl 1, Empathy 1, Expression 2, Leadership 1.
Skills (13): Animal Ken 1, Drive 1, Etiquette 2, Firearms 2, Larceny 4, Melee 1, Performance 1, Stealth 1.
Knowledges (20): Academics 1, Computer 2, Finance 3, Investigation 2, Law 5, Medicine 2, Occult 1, Politics 3, Science 1.
Backgrounds (16): Allies 1, Contacts 1, Fame 1, Generation 4, Herd 2, Resources 2, Retainers 2, Status 3.
Disciplines: Auspex (5), Dominate (3), Thaumaturgy (4), Celerity (3)
Willpower: 3-000
Blood Pool: 14-00000-00000-0000
Conscience:xxxxx Self-control:xxxoo Courage:xxxoo.

RETAINERS

MALE GHOUL I OF ESTHER GLUCKSMANN

Ghoul of Esther Glucksmann (Leisure)
Age: 21 (Real: 0, Embrace: 2046)
Nature (Demeanor): Perfectionist (Show off)
Freebies: -73 (-2 / 0)
Physical (3): Strength 1, Dexterity 3, Stamina 2
Social (4): Charisma 2, Manipulation 2, Appearance 3
Mental (6): Perception 2, Intelligence 3, Wits 4
Talents (7): Alertness 1, Brawl 1, Expression 1, Leadership 1, Primal-Urge 1, Streetwise 1, Subterfuge 1.
Skills (11): Animal Ken 3, Crafts 2, Drive 2, Etiquette 1, Melee 1, Performance 1, Survival 1.
Knowledges (5): Academics 1, Computer 1, Rituals 1, Science 2.
Backgrounds (7): Bond 1, Equipment 2, Influence 1, Innovation 1, Resources 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

FEMALE GHOUL I OF GLOCKSMANN

Ghoul of Esther Glucksmann (Operative)
Age: 21 (Real: 0, Embrace: 2046)
Nature (Demeanor): Bureaucrat (Hedonist)
Freebies: -73 (-2 / 0)
Physical (4): Strength 4, Dexterity 2, Stamina 1
Social (6): Charisma 3, Manipulation 3, Appearance 3
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (11): Alertness 1, Athletics 2, Brawl 1, Empathy 1, Expression 3, Intimidation 1, Leadership 1, Subterfuge 1.
Skills (7): Animal Ken 1, Crafts 2, Drive 1, Etiquette 1, Firearms 1, Stealth 1.
Knowledges (5): Medicine 2, Rituals 2, Science 1.
Backgrounds (7): Allies 1, Bond 2, Contacts 1, Resources 1, Status 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

GROUP: THE VENTRUE PRIMOGEN (CAMARILLA)

Notes:

FIONA

Primogen
8th gen. female Ventrue of the Camarilla.
The Ventrue Primogen
Age: 20 (Real: 378, Embrace: 1667)
Nature (Demeanor): Explorer (Critic)
Freebies: 260
Physical (7): Strength 3, Dexterity 4, Stamina 3
Social (9): Charisma 4, Manipulation 5, Appearance 3
Mental (5): Perception 2, Intelligence 3, Wits 3
Talents (29): Alertness 3, Athletics 2, Awareness 1, Brawl 1, Empathy 3, Expression 4, Intimidation 3, Leadership 5, Streetwise 2, Subterfuge 5.
Skills (21): Animal Ken 1, Crafts 2, Drive 2, Etiquette 4, Firearms 3, Larceny 2, Melee 3, Performance 2, Stealth 1, Survival 1.
Knowledges (25): Academics 3, Computer 1, Finance 4, Investigation 2, Law 3, Medicine 3, Occult 2, Politics 1, Science 5, Technology 1.
Backgrounds (29): Allies 2, Contacts 2, Fame 2, Generation 5, Herd 4, Influence 3, Resources 5, Retainers 3, Status 3.
Disciplines: Dominate (5), Presence (5), Fortitude (5), Celerity (3), Potence (2)
Willpower: 5-ooooo
Blood Pool: 15-ooooo-ooooo-ooooo
Conscience:xxooo Self-control:xxxxx Courage:xxxxx.

RETAINERS

DEMETRA KRANGSTEN

Ghoul of Fiona (Leisure)
Age: 41 (Real: 362, Embrace: 1704)
Nature (Demeanor): Trickster (Explorer)
Freebies: 24 (70 / 0)
Physical (4): Strength 2, Dexterity 3, Stamina 2
Social (8): Charisma 5, Manipulation 2, Appearance 4
Mental (6): Perception 3, Intelligence 3, Wits 3
Talents (17): Alertness 1, Athletics 4, Empathy 3, Leadership 2, Primal-Urge 1, Streetwise 1, Subterfuge 5.
Skills (17): Animal Ken 1, Drive 5, Etiquette 2, Firearms 2, Melee 1, Performance 4, Survival 2.
Knowledges (11): Academics 1, Computer 1, Enigmas 1, Law 1, Medicine 1, Occult 1, Rituals 2, Science 1, Technology 2.
Backgrounds (14): Allies 2, Bond 3, Fame 2, Resources 2, Trust 5.
Disciplines: Potence (1), Fortitude (2)
Willpower: 4-oooo
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

MALE GHOUL I OF FIONA

Ghoul of Fiona (Intelligence)
Age: 30 (Real: 228, Embrace: 1827)
Nature (Demeanor): Pedagogue (Critic)
Freebies: -73 (43 / 0)
Physical (6): Strength 1, Dexterity 5, Stamina 3
Social (4): Charisma 2, Manipulation 3, Appearance 2
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (7): Alertness 2, Athletics 1, Empathy 1, Expression 1, Leadership 1, Primal-Urge 1.
Skills (11): Animal Ken 3, Crafts 1, Drive 1, Firearms 1, Larceny 1, Melee 2, Performance 1, Survival 1.
Knowledges (5): Computer 2, Enigmas 1, Rituals 1, Technology 1.
Backgrounds (7): Allies 1, Bond 1, Contacts 1, Fame 1, Equipment 2, Influence 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

MALE GHOUL 3 OF FIONA

Ghoul of Fiona (Valet)
Age: 16 (Real: 36, Embrace: 2005)
Nature (Demeanor): Loner (Autocrat)
Freebies: -73 (5 / 0)
Physical (6): Strength 2, Dexterity 4, Stamina 3
Social (4): Charisma 3, Manipulation 2, Appearance 2
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (5): Expression 1, Intimidation 1, Primal-Urge 1, Streetwise 1, Subterfuge 1.
Skills (11): Animal Ken 2, Crafts 1, Drive 3, Firearms 2, Larceny 1, Stealth 1, Survival 1.
Knowledges (7): Academics 1, Computer 1, Medicine 1, Occult 1, Rituals 1, Technology 2.
Backgrounds (7): Allies 1, Bond 1, Fame 1, Influence 1, Innovation 1, Status 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

THEODOR

Elder
9th gen. male Ventrue of the Camarilla.
The Ventrue Primogen
Age: 30 (Real: 212, Embrace: 1843)
Nature (Demeanor): Pedagogue (Trickster)
Freebies: 180
Physical (6): Strength 3, Dexterity 4, Stamina 2
Social (10): Charisma 5, Manipulation 5, Appearance 3
Mental (6): Perception 3, Intelligence 3, Wits 3
Talents (19): Alertness 3, Athletics 3, Brawl 2, Empathy 2, Expression 2, Intimidation 2, Leadership 3, Subterfuge 2.
Skills (17): Animal Ken 2, Crafts 3, Drive 1, Etiquette 3, Firearms 2, Larceny 1, Melee 2, Performance 3.
Knowledges (18): Academics 3, Computer 3, Finance 2, Law 2, Medicine 3, Occult 1, Politics 1, Science 2, Technology 1.
Backgrounds (23): Allies 2, Contacts 2, Generation 4, Herd 2, Influence 2, Resources 4, Retainers 4, Status 3.
Disciplines: Dominate (4), Presence (4), Fortitude (3), Potence (2), Celerity (2)
Willpower: 4-oooo
Blood Pool: 14-ooooo-ooooo-ooooo
Conscience:xxxxx Self-control:xxxxx Courage:xxxxx.

RETAINERS

MALE GHOUL I OF THEODOR

Ghoul of Theodor (Valet)
Age: 33 (Real: 70, Embrace: 1988)
Nature (Demeanor): Visionary (Thrill-seeker)
Freebies: -73 (12 / 0)
Physical (6): Strength 3, Dexterity 3, Stamina 3
Social (4): Charisma 3, Manipulation 3, Appearance 1
Mental (3): Perception 3, Intelligence 2, Wits 1
Talents (11): Alertness 1, Athletics 1, Brawl 2, Intimidation 2, Leadership 1, Primal-Urge 1, Streetwise 2, Subterfuge 1.
Skills (7): Etiquette 1, Firearms 2, Larceny 2, Survival 2.
Knowledges (5): Academics 2, Law 1, Occult 1, Rituals 1.
Backgrounds (7): Contacts 2, Equipment 1, Influence 1, Innovation 2, Resources 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

MALE GHOUL 3 OF THEODOR

Ghoul of Theodor (Operative)
Age: 27 (Real: 69, Embrace: 1983)
Nature (Demeanor): Rogue (Show off)
Freebies: -73 (11 / 0)
Physical (4): Strength 1, Dexterity 3, Stamina 3
Social (3): Charisma 2, Manipulation 3, Appearance 1
Mental (6): Perception 3, Intelligence 4, Wits 2
Talents (5): Expression 1, Leadership 1, Primal-Urge 2, Streetwise 1.
Skills (7): Animal Ken 1, Crafts 1, Etiquette 1, Firearms 1, Performance 2, Stealth 1.
Knowledges (11): Computer 2, Enigmas 1, Investigation 1, Law 2, Medicine 1, Occult 2, Science 1, Technology 1.
Backgrounds (7): Bond 1, Fame 1, Equipment 1, Influence 1, Innovation 1, Resources 1, Status 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

FEMALE GHOUL 4 OF THEODOR

Ghoul of Theodor (Valet)
Age: 41 (Real: 63, Embrace: 2003)
Nature (Demeanor): Follower (Visionary)
Freebies: -73 (10 / 0)
Physical (4): Strength 3, Dexterity 2, Stamina 2
Social (3): Charisma 2, Manipulation 2, Appearance 2
Mental (6): Perception 3, Intelligence 2, Wits 4
Talents (5): Intimidation 1, Leadership 1, Primal-Urge 1, Subterfuge 2.
Skills (7): Crafts 1, Firearms 1, Larceny 1, Melee 1, Stealth 1, Survival 2.
Knowledges (11): Academics 1, Computer 1, Enigmas 1, Investigation 1, Law 1, Medicine 2, Rituals 1, Science 2, Technology 1.
Backgrounds (7): Bond 1, Contacts 1, Fame 1, Equipment 1, Status 1, Trust 2.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

FEMALE GHOUL 2 OF THEODOR

Ghoul of Theodor (Valet)
Age: 28 (Real: 38, Embrace: 2015)
Nature (Demeanor): Architect (Bravo)
Freebies: -73 (5 / 0)
Physical (6): Strength 2, Dexterity 2, Stamina 5
Social (4): Charisma 3, Manipulation 2, Appearance 2
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (11): Alertness 1, Athletics 3, Empathy 1, Expression 1, Intimidation 1, Leadership 1, Primal-Urge 1, Streetwise 1, Subterfuge 1.
Skills (5): Animal Ken 1, Drive 1, Larceny 1, Melee 1, Survival 1.
Knowledges (7): Enigmas 1, Investigation 1, Law 2, Rituals 1, Technology 2.
Backgrounds (7): Allies 1, Contacts 1, Equipment 1, Influence 1, Innovation 2, Resources 1.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

HERMANN

Ancilla
10th gen. male Ventrue of the Camarilla.
The Ventrue Primogen
Age: 30 (Real: 135, Embrace: 1920)
Nature (Demeanor): Judge (Conniver)
Freebies: 120
Physical (9): Strength 4, Dexterity 4, Stamina 4
Social (6): Charisma 3, Manipulation 4, Appearance 2
Mental (6): Perception 2, Intelligence 3, Wits 4
Talents (15): Athletics 1, Awareness 1, Brawl 2, Expression 4, Intimidation 1, Leadership 2, Streetwise 2, Subterfuge 2.
Skills (20): Animal Ken 2, Crafts 2, Etiquette 3, Larceny 4, Melee 4, Performance 2, Stealth 3.
Knowledges (9): Computer 1, Finance 2, Investigation 2, Law 1, Medicine 1, Science 2.
Backgrounds (20): Allies 3, Contacts 3, Generation 3, Herd 2, Influence 1, Resources 4, Retainers 1, Status 3.
Disciplines: Dominate (3), Presence (2), Fortitude (3), Potence (3)
Willpower: 4-0000
Blood Pool: 13-00000-00000-000
Conscience:xxxx0 Self-control:xxxx00 Courage:xxxx0.

RETAINERS

MALE GHOUL I OF HERMANN

Ghoul of Hermann (Valet)
Age: 17 (Real: 19, Embrace: 2023)
Nature (Demeanor): Bon Vivant (Martyr)
Freebies: -73 (1 / 0)
Physical (6): Strength 3, Dexterity 3, Stamina 3
Social (3): Charisma 1, Manipulation 2, Appearance 3
Mental (4): Perception 4, Intelligence 2, Wits 1
Talents (5): Alertness 1, Brawl 1, Empathy 1, Expression 1, Leadership 1.
Skills (7): Crafts 1, Drive 2, Etiquette 1, Firearms 1, Larceny 1, Survival 1.
Knowledges (11): Computer 2, Enigmas 1, Law 2, Medicine 1, Rituals 2, Science 1, Technology 2.
Backgrounds (7): Allies 1, Bond 1, Contacts 1, Influence 1, Innovation 2, Trust 1.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

ALBRECHT

Ancilla
11th gen. male Ventrue of the Camarilla.
The Ventrue Primogen
Concept: Businessman
Age: 21 (Real: 132, Embrace: 1914)
Nature (Demeanor): Jester (Show off)
Freebies: 120
Physical (5): Strength 3, Dexterity 2, Stamina 3
Social (6): Charisma 2, Manipulation 3, Appearance 4
Mental (8): Perception 4, Intelligence 4, Wits 3
Talents (13): Alertness 2, Athletics 3, Brawl 1, Empathy 1, Expression 1, Intimidation 2, Leadership 1, Streetwise 1, Subterfuge 1.
Skills (14): Animal Ken 4, Drive 2, Etiquette 1, Stealth 3, Survival 4.
Knowledges (18): Academics 3, Finance 2, Law 1, Medicine 2, Occult 2, Politics 3, Science 3, Technology 2.
Backgrounds (10): Contacts 1, Generation 2, Herd 1, Resources 2, Retainers 2, Status 2.
Disciplines: Dominate (3), Presence (5), Fortitude (2), Animalism (3)
Willpower: 5-00000
Blood Pool: 12-00000-00000-00
Conscience:xxxx0 Self-control:xxxx00 Courage:xxxxx .

RETAINERS

MALE GHOUL 2 OF ALBRECHT

Ghoul of Albrecht (Operative)
Age: 44 (Real: 85, Embrace: 1984)
Nature (Demeanor): Trickster (Bravo)
Freebies: -73 (15 / 0)
Physical (6): Strength 3, Dexterity 2, Stamina 4
Social (4): Charisma 3, Manipulation 2, Appearance 2
Mental (3): Perception 3, Intelligence 1, Wits 2
Talents (7): Athletics 1, Brawl 1, Empathy 1, Intimidation 1, Leadership 1, Subterfuge 2.
Skills (11): Animal Ken 1, Crafts 1, Drive 2, Etiquette 1, Firearms 1, Melee 2, Performance 1, Stealth 1, Survival 1.
Knowledges (5): Academics 1, Computer 1, Enigmas 1, Occult 1, Rituals 1.
Backgrounds (7): Allies 2, Fame 1, Influence 1, Innovation 1, Status 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

FEMALE GHOUL I OF ALBRECHT

Ghoul of Albrecht (Valet)
Age: 41 (Real: 45, Embrace: 2021)
Nature (Demeanor): Rebel (Alpha)
Freebies: -73 (7 / 0)
Physical (3): Strength 2, Dexterity 1, Stamina 3
Social (4): Charisma 3, Manipulation 2, Appearance 2
Mental (6): Perception 4, Intelligence 3, Wits 2
Talents (5): Empathy 1, Expression 1, Primal-Urge 1, Subterfuge 2.
Skills (7): Drive 1, Etiquette 1, Firearms 1, Melee 1, Performance 2, Stealth 1.
Knowledges (11): Academics 1, Computer 2, Enigmas 2, Investigation 1, Law 1, Medicine 1, Occult 1, Technology 2.
Backgrounds (7): Fame 2, Innovation 1, Resources 2, Status 2.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

LAWRENCE CLARKSON

9th gen. male Ventrue of the Camarilla.
Dockers
The Ventrue Primogen
Concept: Dilletante
Age: 22 (Real: 37, Embrace: 2010)
Nature (Demeanor): Gallant (Conniver)
Freebies: 0
Physical (3): Strength 2, Dexterity 2, Stamina 2
Social (7): Charisma 2, Manipulation 4, Appearance 4
Mental (5): Perception 3, Intelligence 3, Wits 2
Talents (13): Alertness 3, Athletics 1, Awareness 1, Brawl 1, Empathy 1, Expression 1, Intimidation 2, Leadership 1, Subterfuge 2.
Skills (6): Drive 4, Etiquette 1, Performance 1.
Knowledges (8): Academics 1, Computer 1, Finance 1, Law 1, Medicine 1, Politics 2, Technology 1.
Backgrounds (10): Generation 4, Herd 1, Resources 5.
Disciplines: Dominate (2), Fortitude (1), Presence (1)
Willpower: 4-oooo
Blood Pool: 14-ooooo-ooooo-oooo
Conscience:xxxoo Self-control:xxxxx Courage:xxxxo.

SIMON DRAZIC

12th gen. male Ventrue of the Camarilla.
The Ventrue Primogen
Age: 18 (Real: 33, Embrace: 2010)
Nature (Demeanor): Monster (Monster)
Freebies: 25
Physical (7): Strength 4, Dexterity 3, Stamina 3
Social (6): Charisma 3, Manipulation 4, Appearance 2
Mental (4): Perception 2, Intelligence 3, Wits 2
Talents (7): Athletics 2, Awareness 1, Brawl 3, Leadership 1.
Skills (13): Animal Ken 2, Crafts 1, Drive 1, Etiquette 1, Firearms 1, Larceny 1, Melee 3, Performance 1, Stealth 2.
Knowledges (11): Academics 1, Computer 1, Investigation 2, Law 1, Medicine 2, Occult 1, Politics 2, Technology 1.
Backgrounds (7): Fame 1, Generation 1, Herd 3, Influence 1, Resources 1.
Disciplines: Dominate (2), Fortitude (1), Presence (2)
Willpower: 5-ooooo
Blood Pool: 11-ooooo-ooooo-o
Conscience:xxxoo Self-control:xxxxx Courage:xxooo.

WOLFGANG DEMLER

Ancilla
9th gen. male Ventrue of the Camarilla.
The Ventrue Primogen
Concept: Cars Enthusiast
Age: 30 (Real: 147, Embrace: 1908)
Nature (Demeanor): Traditionalist (Autocrat)
Freebies: 100
Physical (6): Strength 2, Dexterity 3, Stamina 4
Social (8): Charisma 3, Manipulation 4, Appearance 4
Mental (5): Perception 3, Intelligence 2, Wits 3
Talents (13): Alertness 1, Athletics 1, Brawl 1, Expression 4, Intimidation 1, Leadership 4, Subterfuge 1.
Skills (13): Animal Ken 1, Drive 2, Etiquette 2, Firearms 1, Larceny 2, Melee 1, Performance 1, Stealth 2, Survival 1.
Knowledges (19): Academics 4, Computer 2, Investigation 3, Law 3, Occult 2, Politics 4, Science 1.
Backgrounds (13): Generation 4, Resources 5, Retainers 2, Status 2.
Disciplines: Dominate (4), Fortitude (3), Presence (3)
Willpower: 3-ooo
Blood Pool: 14-ooooo-ooooo-oooo
Conscience:xxxoo Self-control:xxxxx Courage:xxooo.

RETAINERS

MALE GHOUL 2 OF WOLFGANG DEMLER

Ghoul of Wolfgang Demler (Operative)
Age: 41 (Real: 72, Embrace: 1994)
Nature (Demeanor): Critic (Builder)
Freebies: -73 (12 / 0)
Physical (6): Strength 4, Dexterity 3, Stamina 2
Social (4): Charisma 2, Manipulation 2, Appearance 3
Mental (3): Perception 1, Intelligence 3, Wits 2
Talents (5): Alertness 1, Athletics 1, Empathy 1, Leadership 1, Primal-Urge 1.
Skills (11): Animal Ken 1, Crafts 1, Drive 1, Etiquette 2, Larceny 2, Melee 1, Performance 1, Stealth 1, Survival 1.
Knowledges (7): Academics 1, Computer 1, Investigation 1, Law 1, Rituals 1, Science 1, Technology 1.
Backgrounds (7): Allies 1, Contacts 1, Influence 1, Innovation 1, Resources 1, Status 2.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

MALE GHOUL 1 OF WOLFGANG DEMLER

Ghoul of Wolfgang Demler (Intelligence)
Age: 26 (Real: 59, Embrace: 1992)
Nature (Demeanor): Confident (Judge)
Freebies: -73 (9 / 0)
Physical (4): Strength 2, Dexterity 2, Stamina 3
Social (3): Charisma 1, Manipulation 3, Appearance 2
Mental (6): Perception 3, Intelligence 4, Wits 2
Talents (7): Athletics 1, Empathy 1, Expression 1, Intimidation 2, Primal-Urge 2.
Skills (11): Animal Ken 1, Crafts 1, Etiquette 2, Firearms 1, Larceny 1, Melee 1, Performance 1, Stealth 1, Survival 2.
Knowledges (5): Academics 2, Law 1, Rituals 1, Science 1.
Backgrounds (7): Allies 2, Contacts 2, Influence 1, Innovation 1, Resources 1.
Willpower: 1-o
Blood Pool: 10-ooooo-ooooo
Conscience:ooooo Self-control:ooooo Courage:ooooo .

GROUP: U-BAHN GANG (CAMARILLA)

Notes:

WILHELM

Ancilla
11th gen. male Nosferatu of the Camarilla.
U-Bahn Gang
Age: 36 (Real: 224, Embrace: 1837)
Nature (Demeanor): Martyr (Masochist)
Freebies: 180
Physical (9): Strength 4, Dexterity 4, Stamina 4
Social (4): Charisma 4, Manipulation 3, Appearance 0
Mental (5): Perception 3, Intelligence 2, Wits 3
Talents (26): Alertness 2, Athletics 3, Awareness 3, Brawl 3, Empathy 2, Expression 2, Intimidation 3, Leadership 3, Streetwise 3, Subterfuge 2.
Skills (22): Animal Ken 3, Crafts 2, Drive 3, Firearms 2, Larceny 3, Melee 2, Performance 2, Stealth 3, Survival 2.
Knowledges (21): Academics 2, Computer 4, Investigation 4, Law 1, Medicine 3, Occult 1, Politics 3, Science 2, Technology 1.
Backgrounds (13): Contacts 3, Generation 2, Resources 3, Retainers 2, Status 3.
Disciplines: Potence (2), Animalism (3), Obfuscate (5), Protean (2), Celerity (2)
Willpower: 6-00000-o
Blood Pool: 12-00000-00000-00
Conscience:xxxoo Self-control:xxxxo Courage:xxxoo.

RETAINERS

JUERGEN GLASSIK

Ghoul of Wilhelm (Enforcer)
Age: 34 (Real: 0, Embrace: 2059)
Nature (Demeanor): Trickster (Thrill-seeker)
Freebies: -73 (-2 / 0)
Physical (6): Strength 3, Dexterity 3, Stamina 3
Social (4): Charisma 2, Manipulation 3, Appearance 2
Mental (3): Perception 2, Intelligence 3, Wits 1
Talents (11): Athletics 1, Brawl 1, Empathy 1, Intimidation 3, Leadership 1, Primal-Urge 1, Subterfuge 3.
Skills (7): Animal Ken 1, Firearms 1, Larceny 1, Melee 1, Performance 1, Stealth 1, Survival 1.
Knowledges (5): Law 1, Occult 1, Rituals 1, Science 1, Technology 1.
Backgrounds (7): Contacts 1, Fame 1, Resources 2, Status 2, Trust 1.
Willpower: 3-ooo
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

MALE GHOUL 2 OF WILHELM

Ghoul of Wilhelm (Valet)
Age: 44 (Real: 0, Embrace: 2069)
Nature (Demeanor): Rebel (Loner)
Freebies: -73 (-2 / 0)
Physical (3): Strength 3, Dexterity 2, Stamina 1
Social (6): Charisma 3, Manipulation 2, Appearance 4
Mental (4): Perception 3, Intelligence 3, Wits 1
Talents (7): Alertness 2, Brawl 1, Intimidation 1, Primal-Urge 2, Subterfuge 1.
Skills (11): Animal Ken 1, Crafts 1, Drive 2, Firearms 1, Larceny 2, Melee 2, Performance 2.
Knowledges (5): Law 2, Medicine 1, Technology 2.
Backgrounds (7): Bond 1, Fame 1, Equipment 1, Influence 1, Status 1, Trust 2.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

KLARA

Neonate
10th gen. female Nosferatu of the Camarilla.
U-Bahn Gang
Age: 30 (Real: 72, Embrace: 1983)
Nature (Demeanor): Builder (Gallant)
Freebies: 55
Physical (8): Strength 4, Dexterity 4, Stamina 3
Social (4): Charisma 4, Manipulation 3, Appearance 0
Mental (6): Perception 2, Intelligence 3, Wits 4
Talents (17): Alertness 2, Athletics 3, Awareness 3, Brawl 2, Empathy 2, Expression 1, Intimidation 2, Streetwise 1, Subterfuge 1.
Skills (12): Animal Ken 2, Crafts 1, Etiquette 1, Larceny 3, Performance 2, Stealth 2, Survival 1.
Knowledges (6): Computer 1, Medicine 2, Occult 2, Technology 1.
Backgrounds (10): Allies 2, Contacts 1, Generation 3, Herd 1, Resources 1, Retainers 1, Status 1.
Disciplines: Obfuscate (3), Animalism (1), Potence (2)
Willpower: 5-00000
Blood Pool: 13-00000-00000-000
Conscience:xxxxx Self-control:xxxxo Courage:xxxxo.

RETAINERS

MALE GHOUL 1 OF KLARA

Ghoul of Klara (Valet)
Age: 21 (Real: 0, Embrace: 2046)
Nature (Demeanor): Confident (Follower)
Freebies: -73 (-2 / 0)
Physical (4): Strength 2, Dexterity 2, Stamina 3
Social (6): Charisma 2, Manipulation 2, Appearance 5
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (11): Alertness 3, Athletics 2, Brawl 1, Expression 1, Intimidation 1, Leadership 1, Primal-Urge 1, Streetwise 1.
Skills (7): Animal Ken 2, Crafts 1, Etiquette 1, Firearms 1, Larceny 1, Melee 1.
Knowledges (5): Computer 1, Enigmas 1, Medicine 2, Technology 1.
Backgrounds (7): Bond 1, Equipment 2, Innovation 1, Resources 2, Status 1.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

KAI

Ancilla
10th gen. male Nosferatu of the Camarilla.
The Night Unlife
U-Bahn Gang
Age: 24 (Real: 167, Embrace: 1882)
Nature (Demeanor): Jester (Rogue)
Freebies: 140
Physical (7): Strength 3, Dexterity 4, Stamina 3
Social (3): Charisma 3, Manipulation 3, Appearance 0
Mental (7): Perception 4, Intelligence 3, Wits 3
Talents (17): Alertness 1, Athletics 1, Awareness 2, Brawl 2, Empathy 1, Expression 1, Intimidation 2, Leadership 1, Streetwise 4, Subterfuge 2.
Skills (18): Animal Ken 3, Crafts 1, Etiquette 2, Firearms 1, Larceny 1, Melee 2, Performance 2, Stealth 4, Survival 2.
Knowledges (16): Academics 2, Computer 2, Finance 2, Investigation 2, Law 1, Medicine 1, Occult 3, Politics 1, Science 2.
Backgrounds (12): Contacts 2, Generation 3, Herd 2, Resources 1, Retainers 2, Status 2.
Disciplines: Obfuscate (4), Animalism (2), Potence (3), Celerity (3), Auspex (2)
Willpower: 6-00000-o
Blood Pool: 13-00000-00000-000
Conscience:xxxxo Self-control:xxxxo Courage:xxxoo.

RETAINERS

MALE GHOUL 1 OF KAI

Ghoul of Kai (Enforcer)
Age: 30 (Real: 0, Embrace: 2055)
Nature (Demeanor): Visionary (Predator)
Freebies: -73 (-2 / 0)
Physical (6): Strength 3, Dexterity 3, Stamina 3
Social (4): Charisma 3, Manipulation 2, Appearance 2
Mental (3): Perception 1, Intelligence 3, Wits 2
Talents (5): Athletics 1, Brawl 1, Empathy 1, Leadership 1, Subterfuge 1.
Skills (11): Animal Ken 1, Crafts 2, Drive 1, Etiquette 1, Firearms 3, Performance 1, Stealth 1, Survival 1.
Knowledges (7): Academics 1, Computer 1, Enigmas 2, Occult 1, Rituals 1, Science 1.
Backgrounds (7): Contacts 3, Fame 2, Influence 1, Status 1.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

MALE GHOUL 2 OF KAI

Ghoul of Kai (Intelligence)
Age: 34 (Real: 0, Embrace: 2059)
Nature (Demeanor): Deviant (Conformist)
Freebies: -73 (-2 / 0)
Physical (6): Strength 3, Dexterity 3, Stamina 3
Social (3): Charisma 2, Manipulation 2, Appearance 2
Mental (4): Perception 2, Intelligence 3, Wits 2
Talents (7): Alertness 1, Athletics 2, Expression 1, Leadership 1, Primal-Urge 1, Streetwise 1.
Skills (11): Animal Ken 1, Firearms 1, Larceny 2, Melee 2, Performance 1, Stealth 1, Survival 3.
Knowledges (5): Academics 1, Computer 1, Law 1, Medicine 1, Occult 1.
Backgrounds (7): Allies 2, Fame 1, Equipment 1, Innovation 1, Resources 1, Status 1.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

ERIKA KARPINSKI

13th gen. female Nosferatu of the Camarilla.
U-Bahn Gang
Age: 31 (Real: 94, Embrace: 1962)
Nature (Demeanor): Bon Vivant (Follower)
Freebies: 75
Physical (7): Strength 3, Dexterity 3, Stamina 4
Social (4): Charisma 4, Manipulation 3, Appearance 0
Mental (8): Perception 4, Intelligence 4, Wits 3
Talents (9): Alertness 2, Athletics 1, Empathy 2, Expression 1, Intimidation 2, Streetwise 1.
Skills (9): Animal Ken 3, Crafts 2, Drive 1, Firearms 1, Stealth 1, Survival 1.
Knowledges (15): Academics 2, Computer 1, Finance 1, Investigation 3, Law 2, Medicine 1, Occult 1, Politics 1, Science 1, Technology 2.
Backgrounds (7): Allies 1, Contacts 1, Influence 1, Mentor 1, Resources 1, Retainers 1, Status 1.
Disciplines: Animalism (4), Obfuscate (3), Potence (3)
Willpower: 3-ooo
Blood Pool: 10-00000-00000
Conscience:xxxxx Self-control:xxxoo Courage:xxxoo.

RETAINERS

MALE GHOUL 1 OF ERIKA KARPINSKI

Ghoul of Erika Karpinski (Valet)
Age: 38 (Real: 42, Embrace: 2021)
Nature (Demeanor): Show off (Avant-garde)
Freebies: -73 (6 / 0)
Physical (4): Strength 1, Dexterity 3, Stamina 3
Social (6): Charisma 3, Manipulation 3, Appearance 3
Mental (3): Perception 2, Intelligence 3, Wits 1
Talents (7): Athletics 1, Expression 1, Leadership 2, Primal-Urge 1, Streetwise 2.
Skills (5): Animal Ken 1, Drive 1, Melee 1, Performance 1, Stealth 1.
Knowledges (11): Academics 2, Computer 1, Enigmas 1, Investigation 1, Medicine 2, Occult 1, Rituals 1, Science 1, Technology 1.
Backgrounds (7): Allies 1, Contacts 1, Fame 1, Equipment 1, Influence 1, Resources 2.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

ZOLOV

Ancilla
11th gen. male Nosferatu of the Camarilla.
U-Bahn Gang
Age: 22 (Real: 79, Embrace: 1968)
Nature (Demeanor): Fanatic (Child)
Freebies: 65
Physical (7): Strength 4, Dexterity 3, Stamina 3
Social (3): Charisma 3, Manipulation 3, Appearance 0
Mental (6): Perception 3, Intelligence 4, Wits 2
Talents (14): Alertness 1, Athletics 2, Awareness 1, Brawl 3, Empathy 2, Expression 2, Intimidation 2, Streetwise 1.
Skills (17): Animal Ken 2, Crafts 3, Etiquette 1, Firearms 1, Larceny 2, Melee 1, Stealth 4, Survival 3.
Knowledges (17): Academics 2, Computer 2, Finance 1, Investigation 3, Law 1, Medicine 3, Occult 2, Politics 1, Science 1, Technology 1.
Backgrounds (10): Contacts 1, Generation 2, Herd 2, Resources 2, Retainers 2, Status 1.
Disciplines: Animalism (3), Obfuscate (2), Potence (1)
Willpower: 3-ooo
Blood Pool: 12-00000-00000-oo
Conscience:xxxxx Self-control:xxxxx Courage:xxxoo.

RETAINERS

MALE GHOUL 2 OF ZOLOV

Ghoul of Zolov ()
Age: 44 (Real: 47, Embrace: 2022)
Nature (Demeanor): Conformist (Perfectionist)
Freebies: -73 (7 / 0)
Physical (4): Strength 2, Dexterity 2, Stamina 3
Social (6): Charisma 3, Manipulation 4, Appearance 2
Mental (3): Perception 1, Intelligence 3, Wits 2
Talents (7): Alertness 2, Athletics 1, Brawl 1, Empathy 1, Intimidation 2.
Skills (11): Animal Ken 1, Crafts 1, Drive 2, Larceny 2, Melee 1, Performance 2, Survival 2.
Knowledges (5): Computer 1, Enigmas 1, Law 1, Rituals 1, Technology 1.
Backgrounds (7): Bond 1, Contacts 1, Fame 1, Influence 1, Innovation 1, Resources 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

MALE GHOUL 1 OF ZOLOV

Ghoul of Zolov ()
Age: 17 (Real: 21, Embrace: 2021)
Nature (Demeanor): Architect (Builder)
Freebies: -73 (2 / 0)
Physical (3): Strength 2, Dexterity 1, Stamina 3
Social (4): Charisma 2, Manipulation 2, Appearance 3
Mental (6): Perception 3, Intelligence 2, Wits 4
Talents (11): Athletics 1, Brawl 2, Empathy 2, Expression 1, Intimidation 3, Subterfuge 2.
Skills (7): Animal Ken 1, Crafts 1, Etiquette 1, Larceny 2, Melee 1, Performance 1.
Knowledges (5): Computer 1, Law 1, Medicine 1, Occult 1, Rituals 1.
Backgrounds (7): Allies 2, Bond 1, Contacts 1, Influence 1, Innovation 1, Resources 1.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

GROUP: VENTRUE RANGERS (CAMARILLA)

Notes:

PAULA

Ancilla
11th gen. female Gangrel of the Camarilla.
Ventruer Rangers
Age: 20 (Real: 96, Embrace: 1949)
Nature (Demeanor): Perfectionist (Gallant)
Freebies: 100
Physical (7): Strength 4, Dexterity 3, Stamina 3
Social (5): Charisma 3, Manipulation 2, Appearance 3
Mental (7): Perception 4, Intelligence 3, Wits 3
Talents (18): Alertness 2, Athletics 3, Awareness 4, Brawl 3, Empathy 1, Expression 1, Intimidation 3, Streetwise 1.
Skills (12): Animal Ken 4, Crafts 3, Stealth 2, Survival 3.
Knowledges (5): Academics 1, Investigation 1, Occult 1, Politics 1, Science 1.
Backgrounds (10): Allies 1, Generation 2, Herd 1, Resources 1, Retainers 2, Status 3.
Disciplines: Animalism (5), Fortitude (3), Protean (5)
Willpower: 5-00000
Blood Pool: 12-00000-00000-00
Conscience:xxxoo Self-control:xxxxo Courage:xxxxo.

RETAINERS

MALE GHOUL 2 OF PAULA

Ghoul of Paula (Intelligence)
Age: 20 (Real: 78, Embrace: 1967)
Nature (Demeanor): Fanatic (Show off)
Freebies: -73 (13 / 0)
Physical (6): Strength 3, Dexterity 4, Stamina 2
Social (4): Charisma 2, Manipulation 4, Appearance 1
Mental (3): Perception 1, Intelligence 2, Wits 3
Talents (11): Alertness 2, Brawl 1, Empathy 2, Expression 1, Intimidation 1, Leadership 1, Primal-Urge 2, Streetwise 1.
Skills (7): Animal Ken 1, Crafts 1, Etiquette 1, Performance 2, Stealth 1, Survival 1.
Knowledges (5): Academics 1, Medicine 1, Occult 1, Rituals 1, Science 1.
Backgrounds (7): Allies 2, Bond 1, Contacts 1, Equipment 1, Influence 1, Status 1.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

MALE GHOUL 1 OF PAULA

Ghoul of Paula (Valet)
Age: 23 (Real: 17, Embrace: 2031)
Nature (Demeanor): Architect (Masochist)
Freebies: -73 (1 / 0)
Physical (6): Strength 4, Dexterity 3, Stamina 2
Social (4): Charisma 2, Manipulation 3, Appearance 2
Mental (3): Perception 1, Intelligence 2, Wits 3
Talents (11): Athletics 1, Empathy 1, Expression 1, Intimidation 3, Leadership 1, Primal-Urge 1, Streetwise 1, Subterfuge 2.
Skills (7): Animal Ken 1, Crafts 2, Drive 1, Larceny 1, Melee 2.
Knowledges (5): Computer 1, Enigmas 1, Investigation 1, Law 1, Rituals 1.
Backgrounds (7): Allies 1, Bond 2, Fame 1, Innovation 1, Resources 1, Trust 1.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

GASTON

Primogen
8th gen. male Gangrel of the Camarilla.
Ventruer Rangers
Age: 35 (Real: 480, Embrace: 1580)
Nature (Demeanor): Thrill-seeker (Trickster)
Freebies: 240
Physical (11): Strength 5, Dexterity 4, Stamina 5
Social (7): Charisma 4, Manipulation 2, Appearance 4
Mental (9): Perception 4, Intelligence 3, Wits 5
Talents (9): Alertness 2, Athletics 1, Brawl 1, Empathy 1, Intimidation 1, Leadership 1, Streetwise 1, Subterfuge 1.
Skills (24): Animal Ken 5, Crafts 2, Etiquette 1, Larceny 3, Melee 2, Performance 3, Stealth 3, Survival 5.
Knowledges (13): Academics 1, Investigation 2, Law 2, Medicine 2, Occult 2, Science 3, Technology 1.
Backgrounds (13): Allies 2, Fame 1, Generation 5, Herd 1, Retainers 1, Status 3.
Disciplines: Animalism (5), Fortitude (5), Protean (5), Potence (3), Celerity (2), Auspex (4)
Willpower: 5-00000
Blood Pool: 15-00000-00000-00000
Conscience:xxxxo Self-control:xxooo Courage:xxxxx .

RETAINERS

FEMALE GHOUL 1 OF GASTON

Ghoul of Gaston (Valet)
Age: 24 (Real: 427, Embrace: 1622)
Nature (Demeanor): Loner (Hedonist)
Freebies: -73 (83 / 0)
Physical (6): Strength 2, Dexterity 4, Stamina 3
Social (4): Charisma 4, Manipulation 1, Appearance 2
Mental (3): Perception 1, Intelligence 3, Wits 2
Talents (7): Alertness 1, Athletics 1, Intimidation 1, Primal-Urge 1, Streetwise 1, Subterfuge 2.
Skills (5): Animal Ken 1, Crafts 2, Stealth 1, Survival 1.
Knowledges (11): Academics 1, Enigmas 1, Investigation 2, Law 1, Medicine 1, Occult 2, Science 2, Technology 1.
Backgrounds (7): Allies 1, Bond 2, Contacts 1, Fame 1, Equipment 1, Status 1.
Willpower: 1-o
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

FACTION: SABBAT

FACTION: INDEPENDENTS

GROUP: AGGRIPA LOUNGE (INDEPENDENTS)

Notes:

RITA KANELSKI

11th gen. female Setite of the Independents.
One Timer
Aggripa Lounge
Concept: Pub Owner
Age: 35 (Real: 167, Embrace: 1893)
Nature (Demeanor): Loner (Architect)
Freebies: 140
Physical (7): Strength 4, Dexterity 3, Stamina 3
Social (6): Charisma 3, Manipulation 2, Appearance 4
Mental (5): Perception 3, Intelligence 2, Wits 3
Talents (21): Alertness 1, Athletics 2, Awareness 2, Brawl 2, Empathy 2, Expression 3, Intimidation 2, Leadership 1, Streetwise 4, Subterfuge 2.
Skills (19): Animal Ken 3, Drive 1, Etiquette 2, Firearms 3, Melee 2, Performance 3, Stealth 3, Survival 2.
Knowledges (11): Academics 2, Investigation 4, Law 2, Medicine 2, Politics 1.
Backgrounds (14): Contacts 2, Fame 1, Generation 2, Herd 2, Influence 2, Resources 3, Retainers 2.
Disciplines: Presence (4), Serpents (4), Auspex (2), Obfuscate (4)
Willpower: 5-00000
Blood Pool: 12-00000-00000-00
Conscience:xxxxx Self-control:xxxxx Courage:xxxxx.

RETAINERS

FEMALE GHOUL 2 OF RITA KANELSKI

Ghoul of Rita Kanelski (Intelligence)
Age: 33 (Real: 142, Embrace: 1916)
Nature (Demeanor): Thrill-seeker (Builder)
Freebies: -73 (26 / 0)
Physical (4): Strength 3, Dexterity 3, Stamina 1
Social (6): Charisma 3, Manipulation 2, Appearance 4
Mental (3): Perception 1, Intelligence 3, Wits 2
Talents (7): Alertness 1, Brawl 1, Leadership 1, Primal-Urge 2, Subterfuge 2.
Skills (11): Animal Ken 1, Crafts 2, Drive 2, Etiquette 1, Larceny 1, Performance 2, Stealth 1, Survival 1.
Knowledges (5): Investigation 1, Law 1, Occult 1, Science 1, Technology 1.
Backgrounds (7): Allies 1, Bond 2, Contacts 2, Status 1, Trust 1.
Willpower: 1-0
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

FEMALE GHOUL 1 OF RITA KANELSKI

Ghoul of Rita Kanelski (Intelligence)
Age: 23 (Real: 94, Embrace: 1954)
Nature (Demeanor): Visionary (Autocrat)
Freebies: -73 (16 / 0)
Physical (4): Strength 2, Dexterity 3, Stamina 2
Social (3): Charisma 3, Manipulation 2, Appearance 1
Mental (6): Perception 3, Intelligence 3, Wits 3
Talents (5): Alertness 1, Athletics 1, Expression 1, Intimidation 1, Subterfuge 1.
Skills (11): Animal Ken 1, Crafts 1, Drive 1, Etiquette 1, Firearms 2, Stealth 2, Survival 3.
Knowledges (7): Enigmas 1, Investigation 1, Law 1, Medicine 1, Occult 1, Rituals 1, Science 1.
Backgrounds (7): Bond 2, Fame 1, Influence 1, Innovation 1, Resources 1, Status 1.
Willpower: 1-0
Blood Pool: 10-00000-00000
Conscience:00000 Self-control:00000 Courage:00000 .

FACTION: ANARCHS

Hamburg By Night	1	<i>Thomas</i>	10
Faction: Camarilla	1	<i>Male ghoul 4 of Thomas</i>	10
<i>Group: (Camarilla)</i>	1	<i>Female ghoul 3 of Thomas</i>	10
<i>Nicolas Brent</i>	1	<i>Female ghoul 2 of Thomas</i>	10
<i>Male ghoul 1 of Nicolas Brent</i>	1	<i>Female ghoul 1 of Thomas</i>	10
<i>Group: Bergedorfer Circle (Camarilla)</i>	2	<i>Konrad of Hamburg</i>	10
<i>Georg</i>	2	<i>Female ghoul 2 of Konrad of Hamburg</i>	11
<i>Male ghoul 4 of Georg</i>	2	<i>Female ghoul 1 of Konrad of Hamburg</i>	11
<i>Female ghoul 3 of Georg</i>	2	<i>Alfred</i>	11
<i>Female ghoul 2 of Georg</i>	2	<i>Male ghoul 4 of Alfred</i>	11
<i>Male ghoul 1 of Georg</i>	2	<i>Male ghoul 3 of Alfred</i>	11
<i>Katja</i>	2	<i>Male ghoul 5 of Alfred</i>	11
<i>Female ghoul 1 of Katja</i>	2	<i>Male ghoul 2 of Alfred</i>	11
<i>Kevin</i>	3	<i>Female ghoul 1 of Alfred</i>	12
<i>Male ghoul 1 of Kevin</i>	3	<i>Group: The Artists (Camarilla)</i>	13
<i>Group: Dockers (Camarilla)</i>	4	<i>Katharina</i>	13
<i>Anatoli Chemko</i>	4	<i>Male ghoul 3 of Katharina</i>	13
<i>Female ghoul 1 of Anatoli Chemko</i>	4	<i>Male ghoul 4 of Katharina</i>	13
<i>Isaac Hieldorf</i>	4	<i>Female ghoul 1 of Katharina</i>	13
<i>Tristana Von Bauer</i>	4	<i>Male ghoul 2 of Katharina</i>	13
<i>Group: Hamburg Chantry (Camarilla)</i>	5	<i>Jens</i>	13
<i>Sveltana</i>	5	<i>Male ghoul 1 of Jens</i>	13
<i>Cem</i>	5	<i>Sigmund</i>	14
<i>Male ghoul 1 of Cem</i>	5	<i>Female ghoul 2 of Sigmund</i>	14
<i>Group: Lüneburg (Camarilla)</i>	6	<i>Female ghoul 1 of Sigmund</i>	14
<i>Vallentin</i>	6	<i>Female ghoul 3 of Sigmund</i>	14
<i>Female ghoul 2 of Vallentin</i>	6	<i>Group: The Lübecker Court (Camarilla)</i>	15
<i>Male ghoul 1 of Vallentin</i>	6	<i>Anna the Elder</i>	15
<i>Male ghoul 3 of Vallentin</i>	6	<i>Male ghoul 3 of Anna the Elder</i>	15
<i>Heinrich</i>	6	<i>Male ghoul 2 of Anna the Elder</i>	15
<i>Group: Mitte Brujah (Camarilla)</i>	7	<i>Female ghoul 1 of Anna the Elder</i>	15
<i>Frederike</i>	7	<i>Lukas</i>	15
<i>Male ghoul 1 of Frederike</i>	7	<i>Male ghoul 2 of Lukas</i>	15
<i>Male ghoul 2 of Frederike</i>	7	<i>Male ghoul 1 of Lukas</i>	16
<i>Karl</i>	7	<i>Julius</i>	16
<i>Group: Romantics (Camarilla)</i>	8	<i>Achim</i>	16
<i>Helmut Reichert</i>	8	<i>Matthias</i>	16
<i>Balmain</i>	8	<i>Male ghoul 2 of Matthias</i>	16
<i>Male ghoul 1 of Balmain</i>	8	<i>Male ghoul 1 of Matthias</i>	16
<i>Romane</i>	8	<i>Emilia Ziemmer</i>	17
<i>Male ghoul 1 of Romane</i>	8	<i>Group: The Night Unlife (Camarilla)</i>	18
<i>Female ghoul 1 of Romane</i>	8	<i>Ella</i>	18
<i>Enrico Falba</i>	9	<i>Male ghoul 1 of Ella</i>	18
<i>Male ghoul 1 of Enrico Falba</i>	9	<i>Male ghoul 3 of Ella</i>	18
<i>Elisabeth</i>	9	<i>Male ghoul 2 of Ella</i>	18
<i>Female ghoul 2 of Elisabeth</i>	9	<i>Christian</i>	18
<i>Female ghoul 1 of Elisabeth</i>	9	<i>Male ghoul 1 of Christian</i>	18
<i>Group: The Aldermann (Camarilla)</i>	10	<i>Gertrud</i>	19

<i>Male ghoul 1 of Gertrud</i>	19	<i>Paula</i>	27
<i>Female ghoul 2 of Gertrud</i>	19	<i>Male ghoul 2 of Paula</i>	27
<i>Lisa Asil</i>	19	<i>Male ghoul 1 of Paula</i>	27
<i>Male ghoul 1 of Lisa Asil</i>	19	<i>Gaston</i>	27
<i>Group: The Revisionists (Camarilla)</i>	20	<i>Female ghoul 1 of Gaston</i>	27
<i>Claudius Rotzeiger</i>	20	Faction: Sabbat	28
<i>Ian Gallard</i>	20	Faction: Independents	28
<i>Male ghoul 1 of Ian Gallard</i>	20	<i>Group: Aggripa Lounge (Independents)</i>	28
<i>Male ghoul 2 of Ian Gallard</i>	20	<i>Rita Kanelski</i>	28
<i>Amanda</i>	20	<i>Female ghoul 2 of Rita Kanelski</i>	28
<i>Esther Glucksmann</i>	20	<i>Female ghoul 1 of Rita Kanelski</i>	28
<i>Male ghoul 1 of Esther Glucksmann</i>	21	Faction: Anarchs	29
<i>Female ghoul 1 of Glocksman</i>	21		
<i>Group: The Ventrue Primogen (Camarilla)</i>	22		
<i>Fiona</i>	22		
<i>Demetra Krangsten</i>	22		
<i>Male ghoul 1 of Fiona</i>	22		
<i>Male ghoul 3 of Fiona</i>	22		
<i>Theodor</i>	22		
<i>Male ghoul 1 of Theodor</i>	22		
<i>Male ghoul 3 of Theodor</i>	22		
<i>Female ghoul 4 of Theodor</i>	23		
<i>Female ghoul 2 of Theodor</i>	23		
<i>Hermann</i>	23		
<i>Male ghoul 1 of Hermann</i>	23		
<i>Albrecht</i>	23		
<i>Male ghoul 2 of Albrecht</i>	23		
<i>Female ghoul 1 of Albrecht</i>	23		
<i>Lawrence Clarkson</i>	24		
<i>Simon Drazic</i>	24		
<i>Wolfgang Demler</i>	24		
<i>Male ghoul 2 of Wolfgang Demler</i>	24		
<i>Male ghoul 1 of Wolfgang Demler</i>	24		
<i>Group: U-Bahn Gang (Camarilla)</i>	25		
<i>Wilhelm</i>	25		
<i>Juergen Glassik</i>	25		
<i>Male ghoul 2 of Wilhelm</i>	25		
<i>Klara</i>	25		
<i>Male ghoul 1 of Klara</i>	25		
<i>Kai</i>	25		
<i>Male ghoul 1 of Kai</i>	26		
<i>Male ghoul 2 of Kai</i>	26		
<i>Erika Karpinski</i>	26		
<i>Male ghoul 1 of Erika Karpinski</i>	26		
<i>Zolov</i>	26		
<i>Male ghoul 2 of Zolov</i>	26		
<i>Male ghoul 1 of Zolov</i>	26		
<i>Group: Ventrue Rangers (Camarilla)</i>	27		