

HAMBURG BY NIGHT

Anatoli Chemko

Player

Player 2

12th generation Nosferatu of the Camarilla.  
at: 7S/7S ab: 54/54 bk: 5/5

STR 2

DEX 2

STA 2

CHA 3

MAN 3

APP 2

PER 5

INT 3

WIT 2

Bloodpool

Humanity

Willpower

Conscience

Self-Control

Courage

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Dexterity+Stealth

Dexterity+Athletics

Charisma+Performance

Charisma+Intimidation

Manipulation+Subterfuge

Appearance+Subterfuge

Perception+Alertness

Perception+Empathy

Perception+Athletics

Wits+Streetwise

Strength+Athletics

Intelligence+Academics

Wits+Etiquette

Wits+Awareness

Wits+Dexterity

2 (D+1)

4

4

6

4

3

6

6

7

2

4

6

3

3

4

Health

Bruised

Hurt

Injured

Wounded

Mauled

Crippled

Incapacitated

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□

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-1

-1

-2

-2

-5

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Hugo Zimmer

Player

Player 4

10th generation Toreador of the Camarilla.  
at: 7S/7S ab: 54/54 bk: 3/5

STR 2

DEX 3

STA 1

CHA 3

MAN 2

APP 3

PER 3

INT 3

WIT 4

Bloodpool

Humanity

Willpower

Conscience

Self-Control

Courage

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13

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Dexterity+Stealth

Dexterity+Athletics

Charisma+Performance

Charisma+Intimidation

Manipulation+Subterfuge

Appearance+Subterfuge

Perception+Alertness

Perception+Empathy

Perception+Athletics

Wits+Streetwise

Strength+Athletics

Intelligence+Academics

Wits+Etiquette

Wits+Awareness

Wits+Dexterity

5

5

3 (D+1)

5

3

4

4

5

5

5

4

4

5

4 (D+1)

5

7

Health

Bruised

Hurt

Injured

Wounded

Mauled

Crippled

Incapacitated

□

□

□

□

□

□

□

-1

-1

-2

-2

-5

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Isaac Hieldorf

Player

Player 5

11th generation Caitiff of the Camarilla.  
at: 7S/7S ab: 54/54 bk: 5/5

STR 2

DEX 2

STA 2

CHA 3

MAN 4

APP 3

PER 3

INT 3

WIT 2

Bloodpool

Humanity

Willpower

Conscience

Self-Control

Courage

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12

6

1

2

4

1

Dexterity+Stealth

Dexterity+Athletics

Charisma+Performance

Charisma+Intimidation

Manipulation+Subterfuge

Appearance+Subterfuge

Perception+Alertness

Perception+Empathy

Perception+Athletics

Wits+Streetwise

Strength+Athletics

Intelligence+Academics

Wits+Etiquette

Wits+Awareness

Wits+Dexterity

3

4

4

3

5

4

3

4

5

2

4

(N/A)

5

4

4

Health

Bruised

Hurt

Injured

Wounded

Mauled

Crippled

Incapacitated

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□

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-1

-1

-2

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Laura Clarkson

Player

Player 3

9th generation Ventrue of the Camarilla.  
at: 7S/7S ab: 54/54 bk: 4/5

STR 1

DEX 3

STA 2

CHA 1

MAN 4

APP 3

PER 3

INT 3

WIT 4

Bloodpool

Humanity

Willpower

Conscience

Self-Control

Courage

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Dexterity+Stealth

Dexterity+Athletics

Charisma+Performance

Charisma+Intimidation

Manipulation+Subterfuge

Appearance+Subterfuge

Perception+Alertness

Perception+Empathy

Perception+Athletics

Wits+Streetwise

Strength+Athletics

Intelligence+Academics

Wits+Etiquette

Wits+Awareness

Wits+Dexterity

3 (D+1)

4

3

1

4

3

3

3

4

4

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6

7

Health

Bruised

Hurt

Injured

Wounded

Mauled

Crippled

Incapacitated

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Thorsten von Bauër

Player

Player 1

12th generation Brujah of the Camarilla.  
at: 7S/7S ab: 54/54 bk: 1/5

STR 3

DEX 3

STA 2

CHA 3

MAN 2

APP 1

PER 4

INT 4

WIT 2

Bloodpool

Humanity

Willpower

Conscience

Self-Control

Courage

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Dexterity+Stealth

Dexterity+Athletics

Charisma+Performance

Charisma+Intimidation

Manipulation+Subterfuge

Appearance+Subterfuge

Perception+Alertness

Perception+Empathy

Perception+Athletics

Wits+Streetwise

Strength+Athletics

Intelligence+Academics

Wits+Etiquette

Wits+Awareness

Wits+Dexterity

4

3

4

3

3

2

4

4

4

3

3

5

2 (D+1)

3

5

Health

Bruised

Hurt

Injured

Wounded

Mauled

Crippled

Incapacitated

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