

HAMBURG BY NIGHT

Emilia Ziemmer

Player

Fleur

10th gen. female Toreador of the Camarilla.  
at:75/75 ab:54/54 bk:6/5 tr:35/21 h+w:0

STR 2  
DEX 3  
STA 3

CHA 3  
MAN 2  
APP 5

PER 2  
INT 2  
WIT 2

Bloodpool  
Humanity  
Willpower

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13  
8  
2

Conscience  
Self-Control  
Courage

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●●○○○

5  
3  
2

Fame  
Generation

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●●●○○

3  
3

AUSPEX  
CELERITY  
PRESENCE

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●○○○○

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2  
1  
2

Dexterity+Brawl  
Dexterity+Melee  
Dexterity+Athletics  
Dexterity+Stealth

3 (D+1)

3  
4  
4  
4

Charisma+Performance  
Charisma+Intimidation  
Manipulation+Subterfuge  
Appearance+Subterfuge

7  
3  
5  
8

Perception+Alertness  
Perception+Empathy  
Perception+Athletics  
Wits+Streetwise

3  
5  
3  
4

Intelligence+Finance  
Intelligence+Investigation  
Strength+Athletics  
Intelligence+Academics

(N/A)

(N/A)

Intelligence+Medicine  
Wits+Etiquette  
Wits+Awareness  
Wits+Empathy  
Wits+Dexterity

(N/A)

Health

Bruised  
Hurt  
Injured  
Wounded  
Mauled  
Crippled  
Incapacitated

-1

-1

-2

-2

-5

Isaac Hiedorf

Player

Player 5

11th gen. male Caitiff of the Camarilla.  
at:80/75 ab:58/54 bk:7/5 tr:21/21 h+w:4

STR 2  
DEX 3  
STA 2

CHA 3  
MAN 2  
APP 3

PER 3  
INT 4  
WIT 3

Bloodpool  
Humanity  
Willpower

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12  
9  
3

Conscience  
Self-Control  
Courage

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5  
4  
1

Generation  
Influence  
Mentor  
Resources

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2  
2  
2  
1

AUSPEX  
OBFUSCATE  
FORTITUDE

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●○○○○

1  
1  
1

Dexterity+Brawl  
Dexterity+Melee  
Dexterity+Athletics  
Dexterity+Stealth

3 (D+1)

3  
4  
4  
4

Charisma+Performance  
Charisma+Intimidation  
Manipulation+Subterfuge  
Appearance+Subterfuge

5  
3  
4  
5

Perception+Alertness  
Perception+Empathy  
Perception+Athletics  
Wits+Streetwise

3  
5  
4  
4

Intelligence+Finance  
Intelligence+Investigation  
Strength+Athletics  
Intelligence+Academics

8  
6  
3  
6

Intelligence+Medicine  
Wits+Etiquette  
Wits+Awareness  
Wits+Empathy  
Wits+Dexterity

(N/A)

Health

Bruised  
Hurt  
Injured  
Wounded  
Mauled  
Crippled  
Incapacitated

-1

-1

-2

-2

-5

Laura Lynn Clarkson

Player

Player 3

9th gen. female Venture of the Camarilla.  
at:75/75 ab:54/54 bk:10/5 tr:28/21 h+w:0

STR 2  
DEX 2  
STA 2

CHA 2  
MAN 4  
APP 4

PER 3  
INT 3  
WIT 2

Bloodpool  
Humanity  
Willpower

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14  
8  
4

Conscience  
Self-Control  
Courage

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3  
5  
4

Generation  
Herd  
Resources

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4  
1  
5

DOMINATE  
FORTITUDE  
PRESENCE

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2  
1  
1

Dexterity+Brawl  
Dexterity+Melee  
Dexterity+Athletics  
Dexterity+Stealth

2 (D+1)

3  
3  
3  
4

Charisma+Performance  
Charisma+Intimidation  
Manipulation+Subterfuge  
Appearance+Subterfuge

4  
2  
8  
8

Perception+Alertness  
Perception+Empathy  
Perception+Athletics  
Wits+Streetwise

6  
4  
4  
2

Intelligence+Finance  
Intelligence+Investigation  
Strength+Athletics  
Intelligence+Academics

(N/A)

Intelligence+Medicine  
Wits+Etiquette  
Wits+Awareness  
Wits+Empathy  
Wits+Dexterity

(N/A)

Health

Bruised  
Hurt  
Injured  
Wounded  
Mauled  
Crippled  
Incapacitated

-1

-1

-2

-2

-5

Tatiana Chemko

Player

Kam

12th gen. female Nosferatu of the Camarilla.  
at:70/75 ab:54/54 bk:4/5 tr:35/21 h+w:2

STR 3  
DEX 4  
STA 3

CHA 4  
MAN 3  
APP 0

PER 2  
INT 2  
WIT 2

Bloodpool  
Humanity  
Willpower

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11  
6  
5

Conscience  
Self-Control  
Courage

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2  
4  
4

Contacts  
Generation  
Retainers

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2  
1  
1

ANIMALISM  
OBFUSCATE  
POTENCE

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2  
1  
2

Dexterity+Brawl  
Dexterity+Melee  
Dexterity+Athletics  
Dexterity+Stealth

6  
6  
6  
6

Charisma+Performance  
Charisma+Intimidation  
Manipulation+Subterfuge  
Appearance+Subterfuge

4 (D+1)  
7  
4  
1

Perception+Alertness  
Perception+Empathy  
Perception+Athletics  
Wits+Streetwise

3  
3  
4  
4

Intelligence+Finance  
Intelligence+Investigation  
Strength+Athletics  
Intelligence+Academics

(N/A)

Intelligence+Medicine  
Wits+Etiquette  
Wits+Awareness  
Wits+Empathy  
Wits+Dexterity

Health

Bruised  
Hurt  
Injured  
Wounded  
Mauled  
Crippled  
Incapacitated

-1

-1

-2

-2

-5

Tristana Von Bauer

Player

Player 1

12th gen. female Brujah of the Camarilla.  
at:75/75 ab:54/54 bk:6/5 tr:35/21 h+w:0

STR 3  
DEX 3  
STA 4

CHA 2  
MAN 2  
APP 2

PER 3  
INT 2  
WIT 3

Bloodpool  
Humanity  
Willpower

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11  
7  
3

Conscience  
Self-Control  
Courage

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●●●○○

●●●○○

3  
4  
3

Contacts  
Generation  
Resources  
Status

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3  
1  
1  
1

CELERITY  
POTENCE  
PRESENCE

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2  
2  
1

Dexterity+Brawl  
Dexterity+Melee  
Dexterity+Athletics  
Dexterity+Stealth

3 (D+1)

4  
7  
6  
4

Charisma+Performance  
Charisma+Intimidation  
Manipulation+Subterfuge  
Appearance+Subterfuge

2 (D+1)  
3  
3  
3

Perception+Alertness  
Perception+Empathy  
Perception+Athletics  
Wits+Streetwise

4  
3  
6  
4

Intelligence+Finance  
Intelligence+Investigation  
Strength+Athletics  
Intelligence+Academics

(N/A)

(N/A)

Intelligence+Medicine  
Wits+Etiquette  
Wits+Awareness  
Wits+Empathy  
Wits+Dexterity

Health

Bruised  
Hurt  
Injured  
Wounded  
Mauled  
Crippled  
Incapacitated

-1

-1

-2

-2

-5