

VAMPIRE

Hamburg By Night

What a Wonderful World of Darkness

Reeperbahn (The Northeast Passage)

Anatoli Chemko

Player *Kam*
Chronicle *Hamburg By Night*
Creature *Kindred*
Faction *Camarilla*

Nature *Soldier*
Demeanor *Loner*
Position
Coterie
Territory

Age/R(E) *30/41 (2014 A.D.)*
Sex *male*
Concept *Polish Farmer*
Clan *Nosferatu*
Weakness *Hideous Appearance*

Physical (7/7)

Strength ●●●○○
Dexterity ●●●●○
Stamina ●●●○○

Social (4/5)

Charisma ●●●●○
Manipulation ●●●○○
Appearance ○○○○○

Mental (3/3)

Perception ●●○○○
Intelligence ●●○○○
Wits ●●○○○

Talents (13/13)

Alertness ●○○○○
Athletics ●●○○○
Awareness ●○○○○
Brawl ●●○○○
Empathy ●○○○○
Expression ○○○○○
Intimidation ●●●○○
Leadership ○○○○○
Streetwise ●●○○○
Subterfuge ●○○○○

Skills (10/9)

Animal ken ●○○○○
Crafts ●○○○○
Drive ○○○○○
Etiquette ●○○○○
Firearms ○○○○○
Larceny ●○○○○
Melee ●●○○○
Performance ○○○○○
Stealth ●●○○○
Survival ●●○○○

Knowledges (6/5)

Academics ●○○○○
Computer ○○○○○
Finance ○○○○○
Investigation ●●○○○
Law ○○○○○
Medicine ●○○○○
Occult ●○○○○
Politics ○○○○○
Science ●○○○○
Technology ○○○○○

Backgrounds (6)

Allies ○○○○○
Contacts ●●○○○
Fame ○○○○○
Generation ●○○○○
Herd ○○○○○
Influence ○○○○○
Mentor ○○○○○
Resources ●○○○○
Retainers ●○○○○
Status ●○○○○
○○○○○
○○○○○

Disciplines (6)

Animalism ●●○○○
Obfuscate ●●○○○
Potence ●●○○○
○○○○○
○○○○○
○○○○○
○○○○○
○○○○○
○○○○○
○○○○○

Virtues

Conscience ●●○○○
Self-Control ●●●●○
Courage ●●●●○

Generation *12th*
Sire *Valbusa Lersky*

Experience *15*
Remaining *1*
Spent *14*

Merits/Flaws

Sabbat Survivor ●○○○○
Recruitment Target -F- ●○○○○

Willpower

● ● ● ● ● ○ ○ ○ ○ ○
□ □ □ □ □ □ □ □ □ □

Humanity

● ● ● ● ● ● ○ ○ ○ ○

Blood Pool

● ● ● ● ● ● ● ● ● ●
● ○ ○ ○ ○ ○ ○ ○ ○ ○
□ □ □ □ □ □ □ □ □ □

Health

Bruised ☐
Hurt -1 ☐
Injured -1 ☐
Wounded -2 ☐
Mauled -2 ☐
Crippled -5 ☐
Incapacitated ☐

Specialities

Dexterity 4 *Lightning Reflexes*
Charisma 4 *Eloquent*

Action Shortcuts

Dexterity+Brawl 6
Dexterity+Melee 6
Dexterity+Athletics 6
Dexterity+Stealth 6
Charisma+Performance 4 (D+1)

Charisma+Intimidation 7
Manipulation+Subterfuge 4
Appearance+Subterfuge 1
Perception+Alertness 3
Perception+Empathy 3

Perception+Athletics 4
Wits+Streetwise 4
Intelligence+Finance (N/A)
Intelligence+Investigation 4
Strength+Athletics 5

Intelligence+Academics 3
Intelligence+Medicine 3
Intelligence+Politics (N/A)
Wits+Etiquette 3
Wits+Awareness 3

Wits+Empathy 3
Wits+Politics (N/A)
Wits+Dexterity 6

Challenge:12