

VAMPIRE

Hamburg By Night

What a Wonderful World of Darkness

Reeperbahn (The Northeast Passage)

Gottfried Broem

Player: ElBaron
Chronicle: Hamburg By Night
Creature: Kindred
Faction: Camarilla

| | | | |
|-----------|-----------|----------|-------------------|
| Nature | Visionary | Age/R(E) | 28/32 (2023 A.D.) |
| Demeanor | Trickster | Sex | male |
| Position | | Concept | College Student |
| Coterie | | Clan | Brujah |
| Territory | | Weakness | Short fuse |

Physical (5/7)

Strength: ●●●○○
Dexterity: ●●●○○
Stamina: ●●○○○

Social (3/5)

Charisma: ●●○○○
Manipulation: ●●○○○
Appearance: ●●○○○

Mental (7/3)

Perception: ●●●○○
Intelligence: ●●●●○
Wits: ●●●○○

Talents (9/13)

Alertness: ●○○○○
Athletics: ●○○○○
Awareness: ○○○○○
Brawl: ●○○○○
Empathy: ●●●○○
Expression: ●○○○○
Intimidation: ○○○○○
Leadership: ○○○○○
Streetwise: ●○○○○
Subterfuge: ●○○○○

Skills (5/9)

Animal ken: ○○○○○
Crafts: ●○○○○
Drive: ○○○○○
Etiquette: ●○○○○
Firearms: ○○○○○
Larceny: ●○○○○
Melee: ●○○○○
Performance: ○○○○○
Stealth: ●○○○○
Survival: ○○○○○

Knowledges (13/5)

Academics: ●●●○○
Computer: ○○○○○
Finance: ○○○○○
Investigation: ●●○○○
Law: ●●○○○
Medicine: ●○○○○
Occult: ●○○○○
Politics: ●○○○○
Science: ●●○○○
Technology: ●○○○○

Backgrounds (6)

Allies: ○○○○○
Contacts: ○○○○○
Fame: ○○○○○
Generation: ●●●●○
Herd: ●○○○○
Influence: ○○○○○
Mentor: ○○○○○
Resources: ●○○○○
Retainers: ○○○○○
Status: ○○○○○
Sire: ○○○○○
9th: ○○○○○

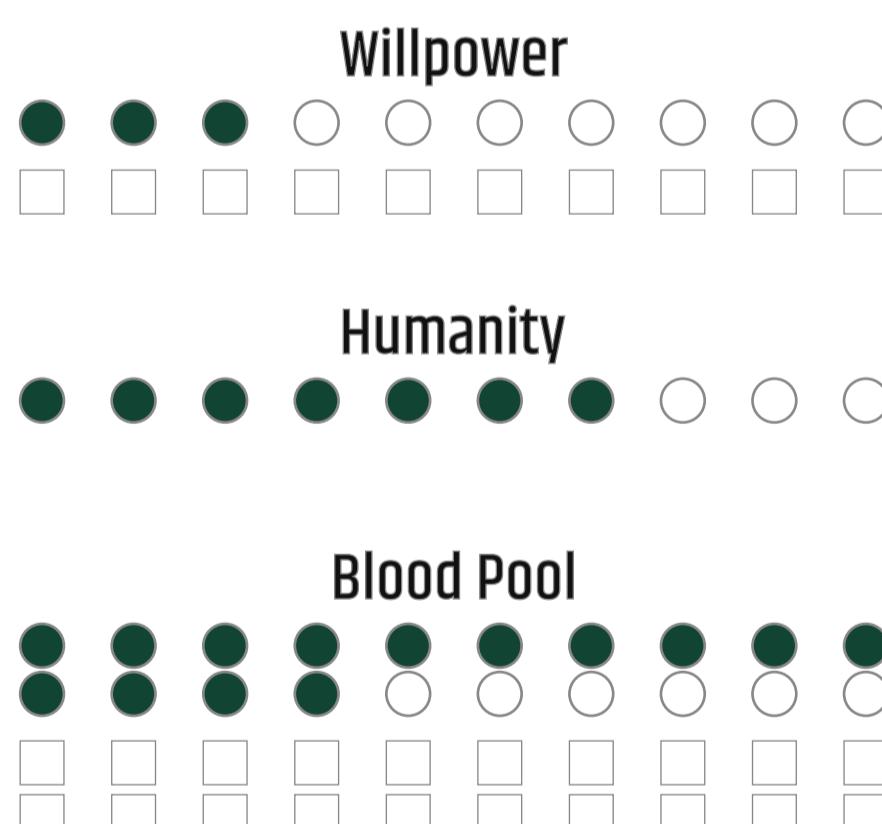
Disciplines (5)

Potence: ●○○○○
Presence: ●●●●○
Celerity: ●○○○○
Willpower: ○○○○○
Humanity: ○○○○○
Blood Pool: ○○○○○
Willpower: ○○○○○
Humanity: ○○○○○
Blood Pool: ○○○○○

Virtues

Conscience: ●●○○○
Self-Control: ●●●●●
Courage: ●●●○○
Generation: ○○○○○
Sire: ○○○○○
Experience: 0
Remaining: 0
Spent: 0

Merits/Flaws



Health

| | |
|---------------|--------------------------|
| Bruised | <input type="checkbox"/> |
| Hurt | -1 |
| Injured | -1 |
| Wounded | -2 |
| Mauled | -2 |
| Crippled | -5 |
| Incapacitated | <input type="checkbox"/> |

Specialties

Intelligence 4: Problem Solver

Action Shortcuts

| | |
|----------------------------|---------|
| Dexterity+Brawl | 4 |
| Dexterity+Melee | 4 |
| Dexterity+Athletics | 4 |
| Dexterity+Stealth | 4 |
| Charisma+Performance | 2 (D+1) |
| Charisma+Intimidation | 2 |
| Manipulation+Subterfuge | 3 |
| Appearance+Subterfuge | 3 |
| Perception+Alertness | 4 |
| Perception+Empathy | 6 |
| Perception+Athletics | 4 |
| Wits+Streetwise | 4 |
| Intelligence+Finance | (N/A) |
| Intelligence+Investigation | 6 |
| Strength+Athletics | 4 |

| | |
|------------------------|---|
| Intelligence+Academics | 7 |
| Intelligence+Medicine | 5 |
| Intelligence+Politics | 5 |
| Wits+Etiquette | 4 |
| Wits+Awareness | 3 |
| Wits+Empathy | 6 |
| Wits+Politics | 4 |
| Wits+Dexterity | 6 |

Challenge:0