

Drama: Pilot Adventure - Halloween

Chronicle: Hamburg By Night
Era: 2023
In-game Start: Mon 2022/10/31 23:00
Population: 100

Description: The halloween incident.

Calendar:

Monday 2022-10-31

The Mall Sc:0067 EVENT		HH2	1h00
The Streets Sc:0068 EVENT		HH2	3h00
Footsteps Sc:0069 EVENT		HH2	5h00

Tuesday 2022-11-01

Wednesday 2022-11-02

The Turk Sc:0070		MIT	2h00
Vallentin Sc:0073		LUN	21h00
The Scholar Sc:0074		MIT	23h00

Thursday 2022-11-03

The Lübecker Court Sc:0072		LUB	21h00
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Friday 2022-11-04

Dramatis Personae

Niels Rueger

Police Detective (Hamburg).
Hamburg
Hamburg Polizei
Concept: Police Detective
Age: 38
Nature (Demeanor): Confident (Competitor)
Freebies: 93 (20 / 0)
Physical (7): Strength 3, Dexterity 4, Stamina 3
Social (3): Charisma 2, Manipulation 2, Appearance 2
Mental (6): Perception 3, Intelligence 2, Wits 4
Talents (22): Alertness 2, Athletics 3, Brawl 3, Dodge 2, Empathy 3, Intuition 3, Streetwise 4, Subterfuge 2.
Skills (12): Animal Ken 1, Crafts 1, Drive 3, Etiquette 1, Firearms 5, Survival 1.
Knowledges (11): Investigation 5, Law 2, Occult 2, Politics 1, Science 1.
Backgrounds (14): Allies 2, Career 2, Contacts 3, Fame 2, Equipment 1, Influence 1, Resources 1, Status 2.
Willpower: 4-○○○○.

Georg

Primogen
8th generation Brujah of the Camarilla.
Bergedorfer Circle
Age: 35 (Real: 325, Embrace: 1768)
Nature (Demeanor): Architect (Thrill-seeker)
Freebies: 150
Physical (5): Strength 3, Dexterity 2, Stamina 3
Social (5): Charisma 3, Manipulation 2, Appearance 3
Mental (7): Perception 3, Intelligence 5, Wits 2
Talents (14): Alertness 1, Brawl 2, Dodge 3, Empathy 1, Expression 1, Intimidation 1, Leadership 3, Streetwise 1, Subterfuge 1.
Skills (9): Animal Ken 2, Drive 1, Etiquette 1, Performance 3, Security 1, Stealth 1.
Knowledges (23): Academics 3, Computer 2, Finance 2, Investigation 2, Law 2, Linguistics 2, Medicine 2, Occult 2, Politics 4, Science 2.
Backgrounds (15): Allies 2, Fame 1, Generation 5, Herd 1, Influence 1, Resources 1, Retainers 1, Status 3.
Disciplines: Presence (5), Celerity (4), Potence (4), Auspex (2), Thaumaturgy (2)
Willpower: 4-○○○○
Blood Pool: 15-○○○○○-○○○○○-○○○○○
Conscience:●●●●● Self-control:●●●○○ Courage:●●●○○.

Frederike

Ancilla
9th generation Brujah of the Camarilla.
Bergedorfer Circle
Age: 24 (Real: 200, Embrace: 1847)
Nature (Demeanor): Show off (Explorer)
Freebies: 90
Physical (8): Strength 4, Dexterity 3, Stamina 4
Social (7): Charisma 4, Manipulation 3, Appearance 3
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (18): Alertness 3, Athletics 3, Brawl 3, Dodge 3, Expression 1, Intimidation 2, Leadership 2, Subterfuge 1.
Skills (14): Animal Ken 1, Crafts 1, Drive 2, Etiquette 2, Firearms 3, Melee 3, Stealth 2.
Knowledges (5): Investigation 1, Linguistics 1, Medicine 1, Occult 1, Science 1.
Backgrounds (14): Fame 1, Generation 4, Influence 2, Mentor 1, Resources 2, Retainers 2, Status 2.
Disciplines: Presence (4), Potence (5), Celerity (2)
Willpower: 3-○○○
Blood Pool: 14-○○○○○-○○○○○-○○○○○
Conscience:●●●○○ Self-control:●●●●○ Courage:●●●○○.

Karl

Ancilla
10th generation Brujah of the Camarilla.
Bergedorfer Circle
Age: 25 (Real: 105, Embrace: 1943)
Nature (Demeanor): Show off (Bon Vivant)
Freebies: 30
Physical (3): Strength 2, Dexterity 2, Stamina 2
Social (7): Charisma 3, Manipulation 3, Appearance 4
Mental (5): Perception 2, Intelligence 4, Wits 2
Talents (9): Alertness 1, Athletics 2, Brawl 1, Dodge 2, Empathy 1, Expression 1, Intimidation 1.
Skills (13): Crafts 1, Drive 1, Etiquette 1, Firearms 2, Melee 1, Performance 2, Security 3, Stealth 2.
Knowledges (7): Academics 3, Law 1, Science 3.
Backgrounds (9): Allies 1, Contacts 1, Fame 1, Generation 3, Herd 2, Influence 1.
Disciplines: Potence (3), Celerity (2), Presence (2)
Willpower: 5-○○○○○
Blood Pool: 13-○○○○○-○○○○○-○○○○○
Conscience:●●●○○ Self-control:●●●●○ Courage:●●●●○.

Ernst

Ancilla
9th generation Brujah of the Camarilla.
Hammerbrook Anarchs
Age: 22 (Real: 97, Embrace: 1948)
Nature (Demeanor): Director (Visionary)
Freebies: 30
Physical (6): Strength 4, Dexterity 3, Stamina 2
Social (6): Charisma 4, Manipulation 3, Appearance 2
Mental (3): Perception 3, Intelligence 2, Wits 1
Talents (9): Alertness 1, Athletics 1, Brawl 2, Empathy 1, Expression 2, Intimidation 1, Subterfuge 1.
Skills (5): Animal Ken 1, Security 2, Stealth 2.
Knowledges (13): Academics 3, Law 3, Linguistics 2, Medicine 2, Politics 3.
Backgrounds (8): Allies 1, Contacts 2, Generation 4, Retainers 1.
Disciplines: Presence (4), Potence (3), Celerity (1)
Willpower: 5-○○○○○
Blood Pool: 14-○○○○○-○○○○○-○○○○○
Conscience:●●○○○ **Self-control:**●●●●○ **Courage:**●●●●○.

Helga

Ancilla
12th generation Brujah of the Camarilla.
Hammerbrook Anarchs
Age: 25 (Real: 99, Embrace: 1949)
Nature (Demeanor): Bon Vivant (Curmudgeon)
Freebies: 30
Physical (5): Strength 3, Dexterity 3, Stamina 2
Social (7): Charisma 3, Manipulation 3, Appearance 4
Mental (5): Perception 4, Intelligence 2, Wits 2
Talents (13): Athletics 1, Brawl 1, Dodge 1, Empathy 2, Expression 3, Intimidation 3, Leadership 1, Subterfuge 1.
Skills (10): Animal Ken 1, Drive 2, Etiquette 2, Melee 2, Performance 1, Survival 2.
Knowledges (5): Academics 2, Investigation 1, Law 1, Linguistics 1.
Backgrounds (8): Allies 1, Generation 1, Herd 1, Resources 2, Retainers 1, Status 2.
Disciplines: Presence (4), Potence (1), Celerity (1)
Willpower: 4-○○○○○
Blood Pool: 11-○○○○○-○○○○○-○
Conscience:●●●●○ **Self-control:**●●●●○ **Courage:**●●●○○.

Pavel

Ancilla
11th generation Brujah of the Camarilla.
Hammerbrook Anarchs
Age: 26 (Real: 94, Embrace: 1955)
Nature (Demeanor): Caregiver (Avant-garde)
Freebies: 30
Physical (6): Strength 3, Dexterity 2, Stamina 4
Social (7): Charisma 2, Manipulation 4, Appearance 4
Mental (4): Perception 2, Intelligence 3, Wits 2
Talents (7): Alertness 2, Empathy 1, Intimidation 2, Leadership 1, Subterfuge 1.
Skills (13): Animal Ken 1, Crafts 2, Drive 3, Etiquette 1, Firearms 3, Melee 2, Performance 1.
Knowledges (11): Academics 1, Computer 3, Investigation 1, Law 1, Linguistics 2, Medicine 1, Science 2.
Backgrounds (7): Allies 1, Contacts 1, Generation 2, Herd 1, Resources 1, Retainers 1.
Disciplines: Presence (3), Potence (2), Celerity (1)
Willpower: 4-○○○○○
Blood Pool: 12-○○○○○-○○○○○-○
Conscience:●●●●○ **Self-control:**●●●○○ **Courage:**●●○○○.

Alicia Hardwick

Enforcer
Ghoul of Frederike
Ghoul of Frederike
Bergedorfer Circle
Age: 30 (Real: 18, Embrace: 0)
Nature (Demeanor): Rebel (Penitent)
Freebies: 24 (1 / 0)
Physical (3): Strength 3, Dexterity 1, Stamina 2
Social (4): Charisma 2, Manipulation 3, Appearance 2
Mental (6): Perception 2, Intelligence 2, Wits 5
Talents (11): Alertness 2, Athletics 1, Brawl 3, Dodge 1, Empathy 1, Intuition 1, Streetwise 1, Subterfuge 1.
Skills (5): Animal Ken 1, Etiquette 1, Leadership 1, Performance 2.
Knowledges (7): Academics 1, Computer 1, Finance 2, Law 1, Occult 1, Science 1.
Backgrounds (7): Bond 1, Contacts 2, Fame 1, Mentor 1, Status 2.
Willpower: 1-○
Blood Pool: 10-○○○○○-○○○○○
Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○.

Mike Johnson

Valet

Ghoul of Frederike

Ghoul of Frederike

Bergedorfer Circle

Age: 17 (Real: 56, Embrace: 0)

Nature (Demeanor): Curmudgeon (Deviant)

Freebies: 24 (9 / 0)

Physical (3): Strength 4, Dexterity 1, Stamina 1

Social (6): Charisma 4, Manipulation 2, Appearance 3

Mental (4): Perception 3, Intelligence 2, Wits 2

Talents (7): Alertness 1, Athletics 2, Brawl 1, Dodge 1, Intimidation 1, Subterfuge 1.

Skills (11): Crafts 3, Drive 1, Etiquette 1, Firearms 1, Leadership 1, Melee 1, Performance 3.

Knowledges (5): Academics 1, Finance 1, Investigation 1, Law 1, Linguistics 1.

Backgrounds (7): Allies 1, Contacts 1, Influence 1, Mentor 1, Resources 2, Trust 1.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Iana Owens

Intelligence

Ghoul of Georg

Ghoul of Georg

Bergedorfer Circle

Age: 31 (Real: 299, Embrace: 0)

Nature (Demeanor): Conniver (Conformist)

Freebies: 24 (57 / 0)

Physical (6): Strength 4, Dexterity 2, Stamina 3

Social (4): Charisma 2, Manipulation 2, Appearance 3

Mental (3): Perception 2, Intelligence 2, Wits 2

Talents (5): Alertness 1, Brawl 1, Dodge 1, Intimidation 1, Intuition 1.

Skills (7): Drive 1, Etiquette 1, Firearms 1, Leadership 2, Stealth 2.

Knowledges (11): Academics 2, Computer 3, Investigation 1, Law 1, Medicine 1, Occult 1, Science 2.

Backgrounds (7): Bond 2, Contacts 1, Influence 1, Resources 1, Status 2.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Jennifer Moses

Operative

Ghoul of Kevin

Ghoul of Kevin

Bergedorfer Circle

Age: 18 (Real: 0, Embrace: 0)

Nature (Demeanor): Survivor (Avant-garde)

Freebies: 24 (-2 / 0)

Physical (4): Strength 2, Dexterity 3, Stamina 2

Social (6): Charisma 3, Manipulation 3, Appearance 3

Mental (3): Perception 2, Intelligence 3, Wits 1

Talents (11): Alertness 2, Empathy 3, Expression 1, Streetwise 3, Subterfuge 2.

Skills (5): Drive 1, Etiquette 1, Firearms 2, Melee 1.

Knowledges (7): Academics 1, Computer 1, Finance 1, Linguistics 1, Occult 1, Politics 1, Science 1.

Backgrounds (7): Contacts 1, Fame 1, Resources 3, Status 2.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Kristoph Helge

Valet

Ghoul of Ernst

Ghoul of Ernst

Hammerbrook Anarchs

Age: 26 (Real: 80, Embrace: 0)

Nature (Demeanor): Autocrat (Fanatic)

Freebies: 24 (14 / 0)

Physical (6): Strength 3, Dexterity 4, Stamina 2

Social (3): Charisma 1, Manipulation 2, Appearance 3

Mental (4): Perception 2, Intelligence 3, Wits 2

Talents (11): Athletics 1, Brawl 2, Empathy 2, Expression 1, Intimidation 1, Intuition 1, Streetwise 3.

Skills (5): Crafts 1, Drive 1, Etiquette 1, Leadership 1, Performance 1.

Knowledges (7): Academics 1, Computer 1, Law 2, Politics 2, Science 1.

Backgrounds (7): Equipment 1, Influence 2, Resources 1, Status 2, Trust 1.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Reinhardt Schrende

Valet

Ghoul of Helga

Ghoul of Helga

Hammerbrook Anarchs

Age: 28 (Real: 22, Embrace: 0)

Nature (Demeanor): Conformist (Perfectionist)

Freebies: 24 (2 / 0)

Physical (3): Strength 4, Dexterity 1, Stamina 1

Social (4): Charisma 2, Manipulation 1, Appearance 4

Mental (6): Perception 4, Intelligence 2, Wits 3

Talents (7): Alertness 1, Athletics 1, Brawl 1, Dodge 1, Intimidation 1, Intuition 1, Subterfuge 1.

Skills (5): Animal Ken 1, Drive 1, Etiquette 1, Firearms 1, Performance 1.

Knowledges (11): Academics 2, Finance 2, Investigation 2, Law 1, Linguistics 2, Medicine 1, Politics 1.

Backgrounds (7): Bond 2, Contacts 1, Fame 1, Equipment 2, Resources 1.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Stan Gurfus

Intelligence

Ghoul of Pavel

Ghoul of Pavel

Hammerbrook Anarchs

Age: 41 (Real: 55, Embrace: 0)

Nature (Demeanor): Perfectionist (Monster)

Freebies: 24 (9 / 0)

Physical (4): Strength 2, Dexterity 1, Stamina 4

Social (6): Charisma 2, Manipulation 3, Appearance 4

Mental (3): Perception 3, Intelligence 2, Wits 1

Talents (5): Brawl 2, Empathy 1, Expression 1, Intuition 1.

Skills (7): Animal Ken 1, Etiquette 1, Performance 2, Stealth 3.

Knowledges (11): Academics 2, Computer 2, Investigation 1, Law 3, Medicine 2, Occult 1.

Backgrounds (7): Bond 1, Contacts 2, Equipment 2, Resources 2.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Katja

Neonate

12th generation Brujah of the Camarilla.

BerGEDorfer Circle

Age: 22 (Real: 44, Embrace: 2001)

Nature (Demeanor): Show off (Martyr)

Freebies: 15

Physical (3): Strength 2, Dexterity 2, Stamina 2

Social (7): Charisma 4, Manipulation 2, Appearance 4

Mental (6): Perception 2, Intelligence 3, Wits 4

Talents (9): Alertness 1, Athletics 1, Brawl 3, Expression 1, Intimidation 1, Leadership 1, Subterfuge 1.

Skills (13): Animal Ken 1, Crafts 2, Drive 2, Firearms 3, Melee 3, Stealth 1, Survival 1.

Knowledges (5): Academics 2, Investigation 1, Law 1, Politics 1.

Backgrounds (6): Contacts 1, Generation 1, Herd 1, Influence 1, Status 2.

Disciplines: Presence (3), Celerity (1), Potence (1)

Willpower: 5-○○○○○

Blood Pool: 11-○○○○○-○○○○○-○

Conscience:●●●●○ **Self-control:**●●●●○ **Courage:**●●●●○.

Kevin

Neonate

13th generation Brujah of the Camarilla.

BerGEDorfer Circle

Age: 19 (Real: 24, Embrace: 2018)

Nature (Demeanor): Martyr (Martyr)

Freebies: 15

Physical (3): Strength 1, Dexterity 3, Stamina 2

Social (5): Charisma 3, Manipulation 2, Appearance 3

Mental (7): Perception 3, Intelligence 3, Wits 4

Talents (12): Athletics 1, Brawl 3, Dodge 3, Intimidation 1, Leadership 1, Subterfuge 3.

Skills (19): Animal Ken 2, Drive 2, Firearms 2, Melee 3, Performance 4, Stealth 3, Survival 3.

Knowledges (5): Computer 2, Law 1, Medicine 1, Politics 1.

Backgrounds (8): Allies 1, Contacts 2, Fame 1, Herd 1, Influence 1, Resources 1, Retainers 1.

Disciplines: Potence (1), Celerity (1), Presence (1)

Willpower: 6-○○○○○-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:●●●○ **Self-control:**●●●○ **Courage:**●●●●○.

Hans Kleimann

Neonate

13th generation Brujah of the Camarilla.

Hammerbrook Anarchs

Age: 33 (Real: 76, Embrace: 1980)

Nature (Demeanor): Thrill-seeker (Show off)

Freebies: 15

Physical (6): Strength 2, Dexterity 3, Stamina 4

Social (5): Charisma 3, Manipulation 3, Appearance 2

Mental (4): Perception 3, Intelligence 2, Wits 2

Talents (13): Alertness 1, Athletics 3, Brawl 3, Dodge 1, Empathy 1, Expression 2, Streetwise 1, Subterfuge 1.

Skills (13): Crafts 2, Drive 5, Etiquette 1, Melee 3, Security 1, Stealth 1.

Knowledges (5): Academics 1, Law 2, Linguistics 1, Politics 1.

Backgrounds (9): Allies 2, Contacts 2, Influence 1, Mentor 2, Resources 2.

Disciplines: Presence (1), Potence (1), Celerity (3)

Willpower: 4-○○○○

Blood Pool: 10-○○○○○-○○○○○

Conscience:●●○○○ **Self-control:**●●●●○ **Courage:**●●●○○.

Paula

Ancilla

11th generation Gangrel of the Camarilla.

Hammerbrook Anarchs

Age: 20 (Real: 134, Embrace: 1909)

Nature (Demeanor): Perfectionist (Gallant)

Freebies: 60

Physical (8): Strength 3, Dexterity 4, Stamina 4

Social (3): Charisma 3, Manipulation 1, Appearance 2

Mental (7): Perception 4, Intelligence 3, Wits 3

Talents (16): Alertness 2, Athletics 2, Brawl 2, Dodge 4, Empathy 1, Expression 1, Intimidation 3, Streetwise 1.

Skills (12): Animal Ken 4, Crafts 3, Stealth 2, Survival 3.

Knowledges (6): Academics 1, Investigation 1, Medicine 1, Occult 2, Politics 1.

Backgrounds (6): Allies 1, Generation 2, Herd 1, Retainers 2.

Disciplines: Animalism (2), Fortitude (2), Protean (4)

Willpower: 6-○○○○○-○

Blood Pool: 12-○○○○○-○○○○○-○○

Conscience:●●●○ **Self-control:**●●●●○ **Courage:**●●●●○.

Jim Peterson

Enforcer

Ghoul of Paula

Ghoul of Paula

Hammerbrook Anarchs

Age: 34 (Real: 0, Embrace: 0)

Nature (Demeanor): Show off (Avant-garde)

Freebies: 24 (-2 / 0)

Physical (4): Strength 2, Dexterity 3, Stamina 2

Social (3): Charisma 2, Manipulation 2, Appearance 2

Mental (6): Perception 2, Intelligence 4, Wits 3

Talents (5): Alertness 2, Empathy 1, Intuition 1, Streetwise 1.

Skills (11): Animal Ken 1, Drive 1, Etiquette 2, Firearms 2, Melee 2, Performance 1, Stealth 1, Survival 1.

Knowledges (7): Academics 2, Finance 1, Law 1, Medicine 2, Politics 1.

Backgrounds (7): Bond 2, Resources 2, Status 1, Trust 2.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Eden Luinni

Enforcer

Ghoul of Paula

Ghoul of Paula

Hammerbrook Anarchs

Age: 40 (Real: 0, Embrace: 0)

Nature (Demeanor): Reluctant (Show off)

Freebies: 24 (-2 / 0)

Physical (3): Strength 1, Dexterity 2, Stamina 3

Social (6): Charisma 1, Manipulation 1, Appearance 7

Mental (4): Perception 4, Intelligence 2, Wits 1

Talents (11): Alertness 1, Brawl 1, Dodge 1, Empathy 2, Expression 1, Intuition 1, Streetwise 2, Subterfuge 2.

Skills (5): Drive 1, Etiquette 2, Firearms 1, Stealth 1.

Knowledges (7): Finance 1, Investigation 2, Law 1, Linguistics 2, Science 1.

Backgrounds (7): Bond 1, Fame 1, Equipment 1, Influence 2, Mentor 1, Status 1.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Ella

Primogen

8th generation Malkavian of the Camarilla.

The Night Unlife

Age: 23 (Real: 293, Embrace: 1753)

Nature (Demeanor): Rebel (Rogue)

Freebies: 150

Physical (7): Strength 4, Dexterity 4, Stamina 2

Social (7): Charisma 2, Manipulation 4, Appearance 4

Mental (6): Perception 4, Intelligence 2, Wits 3

Talents (17): Alertness 3, Athletics 3, Brawl 1, Empathy 4, Expression 2, Leadership 2, Streetwise 2.

Skills (9): Animal Ken 1, Crafts 1, Firearms 1, Performance 2, Stealth 3, Survival 1.

Knowledges (20): Academics 2, Computer 1, Finance 1, Investigation 2, Law 1, Linguistics 2, Medicine 5, Occult 2, Politics 2, Science 2.

Backgrounds (28): Allies 2, Contacts 2, Fame 1, Generation 5, Herd 2, Influence 5, Resources 5, Retainers 3, Status 3.

Disciplines: Auspex (5), Obfuscate (5), Dominate (2), Dementation (1)

Willpower: 6-○○○○○-○

Blood Pool: 15-○○○○○-○○○○○-○○○○○

Conscience:●●●●○ **Self-control:**●●●○○ **Courage:**●●●○○.

Sveltana

Ancilla

11th generation Malkavian of the Camarilla.

Hamburg Chantry

Age: 26 (Real: 98, Embrace: 1951)

Nature (Demeanor): Competitor (Caregiver)

Freebies: 30

Physical (3): Strength 2, Dexterity 2, Stamina 2

Social (8): Charisma 3, Manipulation 3, Appearance 5

Mental (5): Perception 2, Intelligence 2, Wits 4

Talents (16): Alertness 4, Athletics 2, Dodge 3, Empathy 1, Expression 2, Streetwise 2, Subterfuge 2.

Skills (16): Animal Ken 1, Crafts 2, Drive 2, Etiquette 3, Performance 2, Security 2, Stealth 2, Survival 2.

Knowledges (5): Academics 1, Computer 1, Occult 1, Politics 1, Science 1.

Backgrounds (7): Contacts 1, Fame 1, Generation 2, Resources 2, Status 1.

Disciplines: Auspex (3), Dementation (1), Thaumaturgy (2), Obfuscate (3)

Willpower: 1-○

Blood Pool: 12-○○○○○-○○○○○-○○

Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○.

Roxanne Beauville

Enforcer

Ghoul of Christian

Ghoul of Christian

The Night Unlife

Age: 28 (Real: 0, Embrace: 0)

Nature (Demeanor): Critic (Loner)

Freebies: 24 (-2 / 0)

Physical (3): Strength 3, Dexterity 2, Stamina 1

Social (6): Charisma 3, Manipulation 2, Appearance 4

Mental (4): Perception 2, Intelligence 3, Wits 2

Talents (7): Athletics 1, Brawl 3, Dodge 2, Subterfuge 1.

Skills (5): Animal Ken 1, Firearms 1, Leadership 1, Performance 1, Survival 1.

Knowledges (11): Academics 2, Computer 3, Finance 1, Law 1, Linguistics 1, Occult 1, Science 2.

Backgrounds (7): Bond 2, Contacts 1, Fame 1, Resources 3.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○.

Hans Ruben

Enforcer

Ghoul of Ella

Ghoul of Ella

The Night Unlife

Age: 36 (Real: 192, Embrace: 0)

Nature (Demeanor): Trickster (Avant-garde)

Freebies: 24 (36 / 0)

Physical (3): Strength 2, Dexterity 3, Stamina 1

Social (4): Charisma 2, Manipulation 3, Appearance 2

Mental (6): Perception 1, Intelligence 3, Wits 5

Talents (5): Dodge 1, Intimidation 2, Streetwise 1, Subterfuge 1.

Skills (11): Animal Ken 1, Drive 2, Etiquette 3, Firearms 1, Leadership 1, Melee 2, Survival 1.

Knowledges (7): Academics 2, Investigation 1, Linguistics 1, Medicine 2, Science 1.

Backgrounds (7): Allies 1, Contacts 1, Equipment 2, Mentor 1, Resources 2.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○.

Nadia Kirshen

Valet

Ghoul of Ella

Ghoul of Ella

The Night Unlife

Age: 32 (Real: 185, Embrace: 0)

Nature (Demeanor): Pedagogue (Gallant)

Freebies: 24 (35 / 0)

Physical (3): Strength 3, Dexterity 1, Stamina 2

Social (6): Charisma 3, Manipulation 4, Appearance 2

Mental (4): Perception 3, Intelligence 3, Wits 1

Talents (5): Alertness 1, Brawl 1, Dodge 1, Intuition 1, Streetwise 1.

Skills (7): Crafts 1, Drive 1, Etiquette 1, Firearms 2, Performance 1, Stealth 1.

Knowledges (11): Academics 2, Computer 1, Finance 1, Law 1, Linguistics 1, Occult 3, Science 2.

Backgrounds (7): Allies 1, Equipment 1, Mentor 1, Resources 2, Status 1, Trust 1.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○.

Aimée Pfeiser

Intelligence

Ghoul of Ella

Ghoul of Ella

The Night Unlife

Age: 20 (Real: 256, Embrace: 0)

Nature (Demeanor): Conformist (Confident)

Freebies: 24 (49 / 0)

Physical (6): Strength 2, Dexterity 4, Stamina 3

Social (3): Charisma 1, Manipulation 3, Appearance 2

Mental (4): Perception 4, Intelligence 1, Wits 2

Talents (7): Intimidation 1, Intuition 2, Streetwise 2, Subterfuge 2.

Skills (5): Animal Ken 2, Leadership 1, Melee 2.

Knowledges (11): Academics 2, Computer 1, Finance 2, Investigation 2, Medicine 2, Science 2.

Backgrounds (7): Allies 1, Bond 1, Equipment 1, Influence 1, Status 1, Trust 2.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Jo Weis

Valet

Ghoul of Silke

Ghoul of Silke

The Night Unlife

Age: 19 (Real: 0, Embrace: 0)

Nature (Demeanor): Bureaucrat (Bravo)

Freebies: 24 (-2 / 0)

Physical (4): Strength 1, Dexterity 2, Stamina 4

Social (6): Charisma 3, Manipulation 3, Appearance 3

Mental (3): Perception 3, Intelligence 1, Wits 2

Talents (5): Dodge 1, Empathy 2, Streetwise 1, Subterfuge 1.

Skills (11): Animal Ken 1, Etiquette 1, Firearms 2, Leadership 1, Melee 2, Stealth 2, Survival 2.

Knowledges (7): Academics 3, Finance 1, Investigation 1, Linguistics 2.

Backgrounds (7): Allies 1, Fame 1, Equipment 1, Influence 1, Mentor 1, Resources 1, Trust 1.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Betsi Kleigmann

Intelligence

Ghoul of Silke

Ghoul of Silke

The Night Unlife

Age: 26 (Real: 0, Embrace: 0)

Nature (Demeanor): Thrill-seeker (Confident)

Freebies: 24 (-2 / 0)

Physical (6): Strength 6, Dexterity 2, Stamina 1

Social (4): Charisma 3, Manipulation 1, Appearance 3

Mental (3): Perception 2, Intelligence 3, Wits 1

Talents (11): Athletics 2, Brawl 2, Empathy 3, Expression 1, Intimidation 1, Intuition 1, Streetwise 1.

Skills (5): Animal Ken 2, Performance 1, Survival 2.

Knowledges (7): Computer 2, Linguistics 1, Medicine 2, Occult 2.

Backgrounds (7): Bond 1, Equipment 1, Mentor 1, Resources 3, Status 1.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Silke

Neonate

12th generation Malkavian of the Camarilla.

The Night Unlife

Concept: Junkie

Age: 31 (Real: 35, Embrace: 2019)

Nature (Demeanor): Builder (Martyr)

Freebies: 15

Physical (3): Strength 2, Dexterity 2, Stamina 2

Social (7): Charisma 3, Manipulation 3, Appearance 4

Mental (5): Perception 3, Intelligence 2, Wits 3

Talents (5): Alertness 1, Brawl 1, Expression 1, Intimidation 1, Streetwise 1.

Skills (9): Animal Ken 2, Etiquette 2, Melee 1, Stealth 2, Survival 2.

Knowledges (14): Computer 2, Investigation 2, Law 1, Linguistics 3, Medicine 1, Occult 1, Politics 2, Science 2.

Backgrounds (8): Allies 1, Contacts 1, Generation 1, Herd 1, Mentor 1, Resources 1, Retainers 2.

Disciplines: Obfuscate (2), Auspex (2), Dementation (2)

Willpower: 3-○○○

Blood Pool: 11-○○○○○-○○○○○-○

Conscience:●●●●●● **Self-control:**●●○○○ **Courage:**●○○○○.

Christian

Neonate

9th generation Malkavian of the Camarilla.

The Night Unlife

Age: 28 (Real: 40, Embrace: 2011)

Nature (Demeanor): Critic (Perfectionist)

Freebies: 15

Physical (3): Strength 1, Dexterity 2, Stamina 3

Social (5): Charisma 2, Manipulation 4, Appearance 2

Mental (4): Perception 3, Intelligence 2, Wits 2

Talents (6): Alertness 1, Expression 1, Intimidation 2, Streetwise 1, Subterfuge 1.

Skills (11): Animal Ken 2, Drive 1, Firearms 1, Melee 3, Performance 2, Security 1, Stealth 1.

Knowledges (13): Academics 1, Finance 2, Investigation 2, Linguistics 2, Medicine 2, Occult 2, Science 2.

Backgrounds (11): Fame 2, Generation 4, Influence 2, Resources 2, Retainers 1.

Disciplines: Auspex (1), Dementation (3), Obfuscate (3)

Willpower: 3-○○○

Blood Pool: 14-○○○○○-○○○○○-○○○

Conscience:●●●●●● **Self-control:**●●○○○ **Courage:**●●●○○.

Heinrich

Primogen

6th generation Nosferatu of the Camarilla.

Lüneburg

Age: 24 (Real: 804, Embrace: 1243)

Nature (Demeanor): Monster (Survivor)

Freebies: 320

Physical (11): Strength 5, Dexterity 6, Stamina 3

Social (3): Charisma 5, Manipulation 1, Appearance 0

Mental (13): Perception 6, Intelligence 4, Wits 6

Talents (17): Brawl 3, Empathy 1, Expression 1, Intimidation 7, Streetwise 2, Subterfuge 3.

Skills (16): Animal Ken 4, Performance 4, Stealth 4, Survival 4.

Knowledges (2): Occult 1, Science 1.

Backgrounds (14): Fame 2, Generation 7, Status 5.

Disciplines: Animalism (7), Obfuscate (7), Potence (7), Protean (5), Celerity (5), Fortitude (5), Auspex (2)

Willpower: 8-○○○○○-○○○

Blood Pool:

30-○○○○○-○○○○○-○○○○○-○○○○○-○○○○○

Conscience:●○○○○ Self-control:●○○○○ Courage:●●●●●●●●.

Vallentin

Elder

7th generation Nosferatu of the Camarilla.

Lüneburg

Age: 25 (Real: 590, Embrace: 1458)

Nature (Demeanor): Bon Vivant (Perfectionist)

Freebies: 280

Physical (10): Strength 5, Dexterity 4, Stamina 4

Social (5): Charisma 5, Manipulation 3, Appearance 0

Mental (5): Perception 3, Intelligence 2, Wits 3

Talents (38): Alertness 4, Athletics 4, Brawl 5, Dodge 5, Empathy 4, Expression 1, Intimidation 4, Leadership 3, Streetwise 5, Subterfuge 3.

Skills (29): Animal Ken 4, Crafts 4, Drive 3, Etiquette 1, Melee 3, Performance 2, Security 4, Stealth 6, Survival 2.

Knowledges (29): Academics 2, Computer 3, Finance 2, Investigation 4, Law 2, Linguistics 2, Medicine 2, Occult 6, Politics 4, Science 2.

Backgrounds (25): Contacts 5, Generation 6, Herd 3, Influence 2, Mentor 1, Resources 2, Retainers 3, Status 3.

Disciplines: Potence (3), Animalism (4), Obfuscate (6), Protean (2), Celerity (1), Auspex (2)

Willpower: 5-○○○○○

Blood Pool: 20-○○○○○-○○○○○-○○○○○-○○○○○

Conscience:●●○○○ Self-control:●●●●○ Courage:●●●●○.

Wilhelm

Ancilla

11th generation Nosferatu of the Camarilla.

U-Bahn Gang

Age: 36 (Real: 186, Embrace: 1873)

Nature (Demeanor): Martyr (Masochist)

Freebies: 90

Physical (7): Strength 3, Dexterity 3, Stamina 4

Social (4): Charisma 4, Manipulation 3, Appearance 0

Mental (4): Perception 2, Intelligence 2, Wits 3

Talents (17): Alertness 2, Athletics 3, Brawl 2, Dodge 3, Intimidation 3, Streetwise 3, Subterfuge 1.

Skills (16): Animal Ken 1, Drive 1, Firearms 2, Melee 3, Performance 2, Security 2, Stealth 3, Survival 2.

Knowledges (16): Academics 1, Computer 4, Investigation 4, Linguistics 2, Medicine 1, Occult 3, Science 1.

Backgrounds (10): Allies 1, Contacts 4, Generation 2, Influence 1, Resources 1, Status 1.

Disciplines: Potence (2), Animalism (3), Obfuscate (4), Protean (1)

Willpower: 5-○○○○○

Blood Pool: 12-○○○○○-○○○○○-○○○

Conscience:●●●○○ Self-control:●●●●○ Courage:●●●○○.

Kai

Ancilla

10th generation Nosferatu of the Camarilla (The Night Unlife).

The Night Unlife

U-Bahn Gang

Age: 24 (Real: 148, Embrace: 1899)

Nature (Demeanor): Jester (Rogue)

Freebies: 60

Physical (7): Strength 3, Dexterity 4, Stamina 3

Social (3): Charisma 3, Manipulation 3, Appearance 0

Mental (4): Perception 2, Intelligence 3, Wits 2

Talents (9): Alertness 1, Athletics 1, Brawl 1, Dodge 2, Expression 1, Leadership 1, Streetwise 2.

Skills (15): Animal Ken 2, Crafts 1, Firearms 1, Melee 1, Performance 2, Security 2, Stealth 4, Survival 2.

Knowledges (15): Academics 2, Computer 2, Finance 2, Investigation 2, Law 1, Linguistics 1, Medicine 2, Occult 1, Politics 2.

Backgrounds (10): Contacts 2, Generation 3, Herd 1, Resources 1, Retainers 2, Status 1.

Disciplines: Obfuscate (4), Animalism (2), Potence (3)

Willpower: 6-○○○○○-○

Blood Pool: 13-○○○○○-○○○○○-○○○

Conscience:●●●○○ Self-control:●●●●○ Courage:●●●○○.

Achim

Ancilla
9th generation Nosferatu of the Camarilla.
The Lübecker Court
Age: 33 (Real: 120, Embrace: 1936)
Nature (Demeanor): Child (Loner)
Freebies: 30
Physical (5): Strength 3, Dexterity 2, Stamina 3
Social (3): Charisma 3, Manipulation 3, Appearance 0
Mental (7): Perception 4, Intelligence 4, Wits 2
Talents (13): Alertness 3, Athletics 2, Brawl 1, Empathy 1, Leadership 3, Streetwise 1, Subterfuge 2.
Skills (10): Crafts 1, Etiquette 1, Firearms 2, Melee 1, Performance 1, Security 1, Stealth 2, Survival 1.
Knowledges (5): Academics 1, Investigation 1, Medicine 1, Occult 1, Science 1.
Backgrounds (8): Allies 2, Generation 4, Influence 2.
Disciplines: Animalism (2), Potence (2), Obfuscate (4)
Willpower: 5-○○○○○
Blood Pool: 14-○○○○○-○○○○○-○○○
Conscience:●●●○○ **Self-control:**●●●○○ **Courage:**●●●○○.

Eveline

Valet
Ghoul of Vallentin
Ghoul of Vallentin
Lüneburg
Age: 17 (Real: 33, Embrace: 0)
Nature (Demeanor): Follower (Reluctant)
Freebies: 24 (4 / 0)
Physical (4): Strength 3, Dexterity 1, Stamina 3
Social (6): Charisma 2, Manipulation 3, Appearance 4
Mental (3): Perception 2, Intelligence 2, Wits 2
Talents (5): Alertness 1, Empathy 2, Expression 1, Subterfuge 1.
Skills (11): Animal Ken 1, Crafts 1, Drive 2, Etiquette 1, Firearms 2, Leadership 2, Performance 1, Stealth 1.
Knowledges (7): Finance 1, Investigation 3, Linguistics 1, Occult 1, Science 1.
Backgrounds (7): Bond 1, Contacts 2, Fame 1, Mentor 1, Resources 1, Status 1.
Willpower: 1-○
Blood Pool: 10-○○○○○-○○○○○
Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○.

Lüdre

Intelligence
Ghoul of Vallentin
Ghoul of Vallentin
Lüneburg
Age: 30 (Real: 540, Embrace: 0)
Nature (Demeanor): Caregiver (Reluctant)
Freebies: 24 (106 / 0)
Physical (3): Strength 2, Dexterity 3, Stamina 1
Social (4): Charisma 1, Manipulation 3, Appearance 3
Mental (6): Perception 4, Intelligence 1, Wits 4
Talents (7): Brawl 1, Intimidation 2, Intuition 1, Streetwise 2, Subterfuge 1.
Skills (11): Animal Ken 3, Crafts 1, Firearms 3, Leadership 1, Melee 1, Survival 2.
Knowledges (5): Computer 1, Finance 2, Investigation 1, Politics 1.
Backgrounds (7): Bond 1, Contacts 2, Fame 1, Mentor 1, Status 2.
Willpower: 1-○
Blood Pool: 10-○○○○○-○○○○○
Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○.

Wolfgang Ziemmer

Intelligence
Ghoul of Vallentin
Ghoul of Vallentin
Lüneburg
Age: 35 (Real: 420, Embrace: 0)
Nature (Demeanor): Caregiver (Visionary)
Freebies: 24 (82 / 0)
Physical (6): Strength 1, Dexterity 4, Stamina 4
Social (3): Charisma 2, Manipulation 2, Appearance 2
Mental (4): Perception 2, Intelligence 2, Wits 3
Talents (5): Alertness 1, Dodge 2, Intuition 2.
Skills (11): Crafts 1, Drive 2, Etiquette 3, Firearms 1, Leadership 1, Performance 1, Survival 2.
Knowledges (7): Academics 1, Finance 3, Investigation 1, Medicine 1, Politics 1.
Backgrounds (7): Allies 2, Bond 1, Fame 1, Status 1, Trust 2.
Willpower: 1-○
Blood Pool: 10-○○○○○-○○○○○
Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○.

Suzana Hauër

Valet
Ghoul of Kai
Ghoul of Kai
U-Bahn Gang
Age: 24 (Real: 38, Embrace: 0)
Nature (Demeanor): Deviant (Child)
Freebies: 24 (5 / 0)
Physical (4): Strength 4, Dexterity 1, Stamina 2
Social (3): Charisma 2, Manipulation 3, Appearance 1
Mental (6): Perception 2, Intelligence 5, Wits 2
Talents (7): Alertness 2, Empathy 1, Intuition 2, Streetwise 2.
Skills (5): Animal Ken 1, Crafts 1, Leadership 1, Performance 1, Survival 1.
Knowledges (11): Academics 2, Computer 2, Finance 2, Law 1, Occult 2, Politics 1, Science 1.
Backgrounds (7): Bond 2, Equipment 1, Influence 3, Status 1.
Willpower: 1-○
Blood Pool: 10-○○○○○-○○○○○
Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○.

Michaela Brook

Enforcer
Ghoul of Kai
Ghoul of Kai
U-Bahn Gang
Age: 18 (Real: 52, Embrace: 0)
Nature (Demeanor): Bon Vivant (Director)
Freebies: 24 (8 / 0)
Physical (4): Strength 3, Dexterity 2, Stamina 2
Social (6): Charisma 1, Manipulation 3, Appearance 5
Mental (3): Perception 3, Intelligence 2, Wits 1
Talents (7): Brawl 1, Dodge 1, Empathy 3, Intuition 1, Subterfuge 1.
Skills (11): Animal Ken 1, Etiquette 3, Firearms 2, Leadership 2, Melee 1, Performance 1, Stealth 1.
Knowledges (5): Academics 2, Investigation 1, Medicine 1, Science 1.
Backgrounds (7): Allies 1, Bond 1, Contacts 2, Equipment 2, Resources 1.
Willpower: 1-○
Blood Pool: 10-○○○○○-○○○○○
Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○.

Octavius Drekker

Enforcer

Ghoul of Klara

Ghoul of Klara

U-Bahn Gang

Age: 17 (Real: 0, Embrace: 0)

Nature (Demeanor): Fanatic (Confident)

Freebies: 24 (-2 / 0)

Physical (6): Strength 4, Dexterity 3, Stamina 2

Social (4): Charisma 2, Manipulation 3, Appearance 2

Mental (3): Perception 1, Intelligence 2, Wits 3

Talents (5): Athletics 1, Expression 1, Intimidation 1, Streetwise 2.

Skills (11): Crafts 2, Firearms 2, Leadership 2, Melee 3, Performance 1, Survival 1.

Knowledges (7): Academics 2, Law 2, Linguistics 1, Science 2.

Backgrounds (7): Bond 1, Fame 1, Mentor 2, Resources 2, Trust 1.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Klara

Neonate

10th generation Nosferatu of the Camarilla.

U-Bahn Gang

Age: 30 (Real: 60, Embrace: 1993)

Nature (Demeanor): Builder (Gallant)

Freebies: 15

Physical (8): Strength 4, Dexterity 4, Stamina 3

Social (4): Charisma 4, Manipulation 3, Appearance 0

Mental (5): Perception 2, Intelligence 2, Wits 4

Talents (13): Alertness 2, Athletics 2, Brawl 3, Dodge 2, Empathy 2, Streetwise 1, Subterfuge 1.

Skills (9): Animal Ken 2, Crafts 1, Etiquette 1, Melee 2, Stealth 2, Survival 1.

Knowledges (5): Computer 1, Linguistics 1, Medicine 2, Science 1.

Backgrounds (9): Allies 2, Contacts 1, Generation 3, Herd 1, Resources 1, Retainers 1.

Disciplines: Obfuscate (3), Animalism (1)

Willpower: 5-○○○○○

Blood Pool: 13-○○○○○-○○○○○-○○○

Conscience:●●●●● Self-control:●●○○○ Courage:●●●●○.

Anna the Elder

Primogen

6th generation Toreador of the Camarilla.

The Lübecker Court

Age: 23 (Real: 580, Embrace: 1466)

Nature (Demeanor): Martyr (Traditionalist)

Freebies: 280

Physical (5): Strength 2, Dexterity 3, Stamina 3

Social (7): Charisma 5, Manipulation 1, Appearance 4

Mental (3): Perception 1, Intelligence 3, Wits 2

Talents (33): Alertness 2, Athletics 3, Brawl 1, Dodge 2, Empathy 5, Expression 6, Intimidation 2, Leadership 6, Streetwise 1, Subterfuge 5.

Skills (29): Animal Ken 1, Crafts 5, Drive 1, Etiquette 7, Melee 2, Performance 6, Security 2, Stealth 3, Survival 2.

Knowledges (26): Academics 6, Computer 3, Finance 1, Law 2, Linguistics 3, Medicine 1, Occult 4, Politics 5, Science 1.

Backgrounds (28): Allies 4, Fame 2, Generation 7, Herd 2, Influence 2, Resources 4, Retainers 3, Status 4.

Disciplines: Presence (7), Auspex (5), Celerity (7), Fortitude (2), Potence (2)

Willpower: 7-○○○○○-○○

Blood Pool:

30-○○○○○-○○○○○-○○○○○-○○○○○-○○○○○-○○○○○

Conscience:●●●●● Self-control:●●●○○ Courage:●●○○○.

Lukas

Elder

7th generation Toreador of the Camarilla.

The Lübecker Court

Age: 29 (Real: 470, Embrace: 1582)

Nature (Demeanor): Bureaucrat (Rogue)

Freebies: 240

Physical (6): Strength 3, Dexterity 3, Stamina 3

Social (7): Charisma 3, Manipulation 4, Appearance 3

Mental (8): Perception 4, Intelligence 4, Wits 3

Talents (23): Alertness 3, Athletics 5, Brawl 2, Dodge 2, Empathy 3, Expression 5, Leadership 1, Streetwise 1, Subterfuge 1.

Skills (24): Animal Ken 2, Crafts 5, Drive 1, Etiquette 4, Firearms 2, Melee 3, Performance 5, Stealth 1, Survival 1.

Knowledges (24): Academics 1, Computer 5, Finance 1, Investigation 2, Law 1, Linguistics 3, Medicine 2, Occult 5, Politics 3, Science 1.

Backgrounds (22): Allies 1, Contacts 1, Fame 5, Generation 6, Herd 2, Influence 2, Resources 2, Retainers 2, Status 1.

Disciplines: Auspex (5), Celerity (5), Presence (5), Thaumaturgy (3)

Willpower: 5-○○○○○

Blood Pool: 20-○○○○○-○○○○○-○○○○○-○○○○○

Conscience:●●●●● Self-control:●●●○○ Courage:●●●●○.

Kotharina

Elder

8th generation Toreador of the Camarilla.

The Artists

Age: 22 (Real: 330, Embrace: 1715)

Nature (Demeanor): Avant-garde (Visionary)

Freebies: 190

Physical (5): Strength 3, Dexterity 3, Stamina 2

Social (7): Charisma 4, Manipulation 2, Appearance 4

Mental (7): Perception 3, Intelligence 3, Wits 4

Talents (21): Alertness 5, Athletics 4, Brawl 2, Dodge 5, Empathy 1, Expression 1, Intimidation 1, Leadership 1, Subterfuge 1.

Skills (15): Crafts 2, Drive 2, Etiquette 2, Firearms 1, Melee 5, Performance 2, Security 1.

Knowledges (16): Academics 5, Finance 1, Investigation 1, Law 3, Linguistics 3, Medicine 1, Occult 1, Politics 1.

Backgrounds (26): Allies 1, Contacts 2, Fame 1, Generation 5, Herd 3, Influence 3, Resources 4, Retainers 4, Status 3.

Disciplines: Presence (5), Celerity (5), Auspex (4), Dominate (3), Potence (2)

Willpower: 4-○○○○

Blood Pool: 15-○○○○○-○○○○○-○○○○○

Conscience:●●●○○ Self-control:●●●○○ Courage:●●○○○.

Thorsten Haulhem

Elder

9th generation Toreador of the Camarilla.

The Artists

Age: 25 (Real: 221, Embrace: 1827)

Nature (Demeanor): Rebel (Traditionalist)

Freebies: 90

Physical (7): Strength 3, Dexterity 3, Stamina 4

Social (8): Charisma 5, Manipulation 2, Appearance 4

Mental (7): Perception 3, Intelligence 3, Wits 4

Talents (14): Athletics 1, Brawl 1, Dodge 2, Expression 5, Intimidation 1, Leadership 1, Streetwise 1, Subterfuge 2.

Skills (8): Crafts 1, Etiquette 2, Melee 1, Performance 4.

Knowledges (7): Academics 2, Law 2, Linguistics 1, Politics 1, Science 1.

Backgrounds (14): Generation 4, Herd 2, Influence 1, Resources 3, Retainers 2, Status 2.

Disciplines: Presence (3), Celerity (3), Auspex (4)

Willpower: 5-○○○○○

Blood Pool: 14-○○○○○-○○○○○-○○○○○

Conscience:●●●●○ Self-control:●●●○○ Courage:●●●○○.

Sophie

Ancilla

10th generation Toreador of the Camarilla.

The Artists

Age: 33 (Real: 147, Embrace: 1909)

Nature (Demeanor): Bon Vivant (Deviant)

Freebies: 60

Physical (5): Strength 3, Dexterity 3, Stamina 2

Social (6): Charisma 3, Manipulation 3, Appearance 3

Mental (4): Perception 3, Intelligence 2, Wits 2

Talents (14): Alertness 1, Athletics 1, Empathy 1, Expression 3, Intimidation 2, Leadership 1, Subterfuge 5.

Skills (17): Animal Ken 2, Crafts 2, Drive 4, Etiquette 1, Firearms 2, Performance 1, Security 2, Stealth 2, Survival 1.

Knowledges (15): Academics 1, Computer 1, Finance 1, Investigation 3, Law 2, Linguistics 1, Politics 3, Science 3.

Backgrounds (12): Contacts 5, Generation 3, Herd 2, Resources 1, Retainers 1.

Disciplines: Presence (1), Auspex (3), Celery (3)

Willpower: 4-○○○○

Blood Pool: 13-○○○○○-○○○○○-○○○

Conscience:●●○○○ Self-control:●●●●○ Courage:●●○○○.

Gertrud

Ancilla

10th generation Toreador of the Camarilla.

The Night Unlife

Age: 35 (Real: 156, Embrace: 1902)

Nature (Demeanor): Reluctant (Competitor)

Freebies: 60

Physical (5): Strength 4, Dexterity 2, Stamina 2

Social (5): Charisma 3, Manipulation 1, Appearance 4

Mental (7): Perception 2, Intelligence 4, Wits 4

Talents (15): Alertness 1, Athletics 2, Brawl 2, Dodge 2, Empathy 3, Expression 2, Intimidation 1, Streetwise 1, Subterfuge 1.

Skills (11): Animal Ken 1, Crafts 3, Etiquette 2, Melee 1, Performance 1, Security 1, Stealth 1, Survival 1.

Knowledges (5): Occult 2, Science 3.

Backgrounds (10): Allies 1, Fame 1, Generation 3, Influence 1, Mentor 1, Resources 2, Retainers 1.

Disciplines: Auspex (3), Celerity (2), Presence (4)

Willpower: 5-○○○○○

Blood Pool: 13-○○○○○-○○○○○-○○○

Conscience:●●●●○ Self-control:●●●○○ Courage:●●●●○.

Klaus Oberkampff

Enforcer

Ghoul of Katharina

Ghoul of Katharina

The Artists

Age: 36 (Real: 247, Embrace: 0)

Nature (Demeanor): Conniver (Bravo)

Freebies: 47

Physical (8): Strength 4, Dexterity 3, Stamina 4

Social (4): Charisma 3, Manipulation 1, Appearance 3

Mental (4): Perception 2, Intelligence 4, Wits 1

Talents (14): Alertness 2, Athletics 2, Brawl 3, Dodge 3, Empathy 1, Expression 3.

Skills (7): Etiquette 3, Melee 3, Survival 1.

Knowledges (5): Academics 1, Finance 1, Linguistics 1, Medicine 1, Occult 1.

Backgrounds (6): Bond 2, Equipment 2, Trust 2.

Disciplines: Potence (1), Celerity (1)

Willpower: 4-○○○○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Leslie Washington

Enforcer

Ghoul of Katharina

Ghoul of Katharina

The Artists

Age: 21 (Real: 23, Embrace: 0)

Nature (Demeanor): Trickster (Thrill-seeker)

Freebies: 24 (2 / 0)

Physical (4): Strength 1, Dexterity 3, Stamina 3

Social (6): Charisma 4, Manipulation 1, Appearance 4

Mental (3): Perception 1, Intelligence 2, Wits 3

Talents (11): Alertness 1, Brawl 2, Dodge 2, Empathy 1, Intimidation 2, Intuition 2, Subterfuge 1.

Skills (5): Animal Ken 1, Firearms 1, Leadership 1, Stealth 1, Survival 1.

Knowledges (7): Academics 1, Finance 1, Investigation 1, Linguistics 1, Occult 2, Politics 1.

Backgrounds (7): Fame 1, Equipment 1, Mentor 2, Resources 2, Status 1.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Simon Martel

Intelligence

Ghoul of Katharina

Ghoul of Katharina

The Artists

Age: 40 (Real: 74, Embrace: 0)

Nature (Demeanor): Avant-garde (Jester)

Freebies: 24 (12 / 0)

Physical (6): Strength 3, Dexterity 3, Stamina 3

Social (3): Charisma 2, Manipulation 2, Appearance 2

Mental (4): Perception 2, Intelligence 3, Wits 2

Talents (11): Alertness 3, Athletics 1, Empathy 2, Expression 1, Intimidation 3, Subterfuge 1.

Skills (5): Drive 1, Etiquette 1, Leadership 1, Performance 1, Stealth 1.

Knowledges (7): Academics 1, Investigation 1, Law 2, Occult 1, Science 2.

Backgrounds (7): Allies 2, Bond 1, Contacts 2, Equipment 1, Trust 1.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Ude Lempwiz

Enforcer

Ghoul of Katharina

Ghoul of Katharina

The Artists

Age: 37 (Real: 109, Embrace: 0)

Nature (Demeanor): Conformist (Bureaucrat)

Freebies: 24 (19 / 0)

Physical (6): Strength 2, Dexterity 4, Stamina 3

Social (4): Charisma 2, Manipulation 3, Appearance 2

Mental (3): Perception 2, Intelligence 3, Wits 1

Talents (5): Alertness 1, Intimidation 1, Intuition 1, Subterfuge 2.

Skills (7): Animal Ken 3, Leadership 2, Melee 1, Stealth 1.

Knowledges (11): Academics 2, Computer 1, Finance 2, Investigation 1, Linguistics 3, Politics 2.

Backgrounds (7): Bond 1, Contacts 2, Status 1, Trust 3.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Françoise Rouvraix

Operative

Ghoul of Sophie

Ghoul of Sophie

The Artists

Age: 28 (Real: 113, Embrace: 0)

Nature (Demeanor): Caregiver (Follower)

Freebies: 24 (20 / 0)

Physical (3): Strength 3, Dexterity 1, Stamina 2

Social (4): Charisma 1, Manipulation 3, Appearance 3

Mental (6): Perception 1, Intelligence 3, Wits 5

Talents (11): Athletics 1, Dodge 1, Empathy 1, Expression 3, Intimidation 1, Intuition 2, Streetwise 1, Subterfuge 1.

Skills (5): Firearms 1, Leadership 1, Melee 2, Stealth 1.

Knowledges (7): Academics 1, Finance 1, Law 2, Linguistics 1, Occult 1, Politics 1.

Backgrounds (7): Allies 1, Bond 1, Contacts 1, Equipment 2, Mentor 1, Trust 1.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Fiodor Grama

Valet

Ghoul of Thorsten Haulhem

Ghoul of Thorsten Haulhem

The Artists

Age: 26 (Real: 184, Embrace: 0)

Nature (Demeanor): Hedonist (Martyr)

Freebies: 24 (34 / 0)

Physical (4): Strength 2, Dexterity 3, Stamina 2

Social (6): Charisma 1, Manipulation 6, Appearance 2

Mental (3): Perception 4, Intelligence 1, Wits 1

Talents (11): Brawl 1, Empathy 1, Expression 1, Intimidation 3, Intuition 2, Streetwise 3.

Skills (5): Drive 1, Firearms 1, Leadership 1, Stealth 1, Survival 1.

Knowledges (7): Finance 1, Investigation 2, Linguistics 1, Medicine 1, Occult 1, Science 1.

Backgrounds (7): Allies 1, Bond 1, Fame 2, Influence 1, Mentor 1, Resources 1.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Marius Spozzi

Enforcer

Ghoul of Thorsten Haulhem

Ghoul of Thorsten Haulhem

The Artists

Age: 33 (Real: 148, Embrace: 0)

Nature (Demeanor): Conformist (Director)

Freebies: 24 (27 / 0)

Physical (3): Strength 1, Dexterity 3, Stamina 2

Social (4): Charisma 3, Manipulation 1, Appearance 3

Mental (6): Perception 1, Intelligence 5, Wits 3

Talents (5): Athletics 2, Empathy 1, Expression 1, Intimidation 1.

Skills (7): Animal Ken 1, Etiquette 1, Firearms 1, Leadership 3, Survival 1.

Knowledges (11): Academics 2, Computer 1, Law 1, Linguistics 3, Occult 3, Politics 1.

Backgrounds (7): Allies 1, Contacts 1, Fame 1, Equipment 1, Influence 1, Status 1, Trust 1.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Jonah Klemsen

Valet

Ghoul of Anna the Elder

Ghoul of Anna the Elder

The Lübecker Court

Age: 43 (Real: 485, Embrace: 0)

Nature (Demeanor): Bureaucrat (Thrill-seeker)

Freebies: 24 (95 / 0)

Physical (4): Strength 1, Dexterity 4, Stamina 2

Social (6): Charisma 1, Manipulation 4, Appearance 4

Mental (3): Perception 3, Intelligence 2, Wits 1

Talents (11): Athletics 3, Brawl 1, Expression 1, Streetwise 3, Subterfuge 3.

Skills (5): Crafts 2, Leadership 1, Melee 2.

Knowledges (7): Academics 1, Law 1, Linguistics 2, Medicine 2, Occult 1.

Backgrounds (7): Allies 1, Bond 1, Contacts 2, Equipment 1, Resources 1, Status 1.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Raul Zucker

Valet

Ghoul of Anna the Elder

Ghoul of Anna the Elder

The Lübecker Court

Age: 24 (Real: 530, Embrace: 0)

Nature (Demeanor): Masochist (Conniver)

Freebies: 24 (104 / 0)

Physical (6): Strength 2, Dexterity 4, Stamina 3

Social (4): Charisma 3, Manipulation 2, Appearance 2

Mental (3): Perception 1, Intelligence 3, Wits 2

Talents (11): Athletics 1, Brawl 1, Dodge 2, Empathy 2, Expression 1, Intimidation 1, Intuition 1, Subterfuge 2.

Skills (5): Drive 1, Etiquette 1, Leadership 2, Stealth 1.

Knowledges (7): Computer 2, Investigation 1, Law 1, Linguistics 1, Politics 1, Science 1.

Backgrounds (7): Allies 2, Contacts 2, Influence 1, Resources 2.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Natalia Uderhoff

Enforcer

Ghoul of Anna the Elder

Ghoul of Anna the Elder

The Lübecker Court

Age: 16 (Real: 266, Embrace: 0)

Nature (Demeanor): Builder (Builder)

Freebies: 24 (51 / 0)

Physical (3): Strength 2, Dexterity 2, Stamina 2

Social (4): Charisma 4, Manipulation 1, Appearance 2

Mental (6): Perception 2, Intelligence 3, Wits 4

Talents (7): Alertness 1, Athletics 1, Brawl 1, Expression 2, Intuition 1, Subterfuge 1.

Skills (5): Crafts 1, Drive 1, Etiquette 1, Melee 1, Stealth 1.

Knowledges (11): Academics 1, Computer 2, Finance 1, Law 2, Linguistics 2, Medicine 1, Occult 2.

Backgrounds (7): Allies 2, Bond 1, Fame 1, Resources 3.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Sins

Enforcer

Ghoul of Lukas

Ghoul of Lukas

The Lübecker Court

Age: 19 (Real: 356, Embrace: 0)

Nature (Demeanor): Autocrat (Martyr)

Freebies: 24 (69 / 0)

Physical (3): Strength 1, Dexterity 1, Stamina 4

Social (4): Charisma 1, Manipulation 3, Appearance 3

Mental (6): Perception 1, Intelligence 3, Wits 5

Talents (7): Athletics 1, Empathy 1, Expression 1, Intimidation 3, Subterfuge 1.

Skills (11): Animal Ken 1, Crafts 2, Drive 2, Leadership 1, Melee 1, Performance 2, Stealth 1, Survival 1.

Knowledges (5): Academics 1, Computer 1, Investigation 1, Politics 2.

Backgrounds (7): Allies 2, Bond 1, Equipment 1, Mentor 1, Status 1, Trust 1.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Jacob Mauër

Valet

Ghoul of Lukas

Ghoul of Lukas

The Lübecker Court

Age: 25 (Real: 62, Embrace: 0)

Nature (Demeanor): Traditionalist (Competitor)

Freebies: 24 (10 / 0)

Physical (4): Strength 2, Dexterity 1, Stamina 4

Social (3): Charisma 2, Manipulation 2, Appearance 2

Mental (6): Perception 5, Intelligence 1, Wits 3

Talents (5): Alertness 2, Dodge 1, Expression 1, Intimidation 1.

Skills (11): Animal Ken 2, Crafts 1, Firearms 1, Leadership 1, Melee 1, Performance 2, Stealth 3.

Knowledges (7): Computer 1, Finance 1, Law 1, Linguistics 2, Occult 1, Science 1.

Backgrounds (7): Allies 1, Bond 1, Contacts 1, Mentor 1, Resources 1, Status 1, Trust 1.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Franz Edelmann

Valet
Ghoul of Gertrud
Ghoul of Gertrud
The Night Unlife
Age: 37 (Real: 28, Embrace: 0)
Nature (Demeanor): Curmudgeon (Perfectionist)
Freebies: 24 (3 / 0)
Physical (6): Strength 2, Dexterity 3, Stamina 4
Social (3): Charisma 2, Manipulation 2, Appearance 2
Mental (4): Perception 3, Intelligence 2, Wits 2
Talents (11): Athletics 3, Brawl 1, Dodge 2, Empathy 1, Intimidation 1, Intuition 2, Subterfuge 1.
Skills (5): Crafts 2, Firearms 1, Performance 1, Survival 1.
Knowledges (7): Academics 2, Finance 1, Investigation 1, Law 1, Occult 2.
Backgrounds (7): Bond 3, Contacts 1, Fame 1, Status 2.
Willpower: 1-○
Blood Pool: 10-○○○○○-○○○○○
Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Julius

Neonate
11th generation Toreador of the Camarilla (Lübecker Court).
Lübecker Court
The Lübecker Court
Age: 21 (Real: 35, Embrace: 2009)
Nature (Demeanor): Curmudgeon (Bon Vivant)
Freebies: 15
Physical (5): Strength 4, Dexterity 1, Stamina 3
Social (3): Charisma 2, Manipulation 1, Appearance 3
Mental (7): Perception 4, Intelligence 2, Wits 4
Talents (14): Alertness 1, Athletics 3, Brawl 2, Empathy 1, Expression 1, Leadership 2, Streetwise 2, Subterfuge 2.
Skills (5): Drive 1, Etiquette 1, Firearms 1, Melee 1, Survival 1.
Knowledges (11): Computer 2, Investigation 2, Law 1, Linguistics 2, Medicine 2, Politics 1, Science 1.
Backgrounds (8): Allies 1, Contacts 1, Fame 1, Generation 2, Influence 1, Mentor 1, Resources 1.
Disciplines: Presence (2), Celerity (3)
Willpower: 4-○○○○○
Blood Pool: 12-○○○○○-○○○○○-○○
Conscience:●●●○○ **Self-control:**●●●●○ **Courage:**●●●○○○.

Selim

Primogen
7th generation Tremere of the Camarilla (Hamburg Chantry).
Hamburg Chantry
Hamburg Chantry
Age: 36 (Real: 350, Embrace: 2023)
Nature (Demeanor): Critic (Visionary)
Freebies: 190
Physical (5): Strength 2, Dexterity 4, Stamina 2
Social (8): Charisma 4, Manipulation 4, Appearance 3
Mental (8): Perception 3, Intelligence 5, Wits 3
Talents (18): Alertness 2, Athletics 2, Brawl 2, Dodge 1, Empathy 2, Expression 1, Intimidation 2, Leadership 2, Streetwise 2, Subterfuge 2.
Skills (14): Crafts 4, Etiquette 2, Melee 2, Performance 3, Security 1, Stealth 1, Survival 1.
Knowledges (33): Academics 4, Computer 3, Finance 2, Investigation 1, Law 2, Linguistics 3, Medicine 2, Occult 6, Politics 5, Science 5.
Backgrounds (18): Allies 1, Generation 6, Herd 2, Influence 1, Mentor 1, Resources 3, Retainers 2, Status 2.
Disciplines: Auspex (4), Dominate (5), Thaumaturgy (5)
Willpower: 5-○○○○○
Blood Pool: 20-○○○○○-○○○○○-○○○○○-○○○○○
Conscience:●●●○○ **Self-control:**●●●●○ **Courage:**●●●●○.

Ibrahim

Elder
8th generation Tremere of the Camarilla (Hamburg Chantry).
Hamburg Chantry
Hamburg Chantry
Age: 26 (Real: 230, Embrace: 2023)
Nature (Demeanor): Child (Explorer)
Freebies: 120
Physical (8): Strength 4, Dexterity 4, Stamina 3
Social (7): Charisma 3, Manipulation 4, Appearance 3
Mental (5): Perception 3, Intelligence 3, Wits 2
Talents (16): Alertness 1, Athletics 2, Brawl 1, Dodge 1, Empathy 1, Expression 2, Intimidation 2, Leadership 4, Streetwise 2.
Skills (8): Animal Ken 1, Crafts 2, Etiquette 2, Security 1, Stealth 1, Survival 1.
Knowledges (19): Academics 2, Computer 2, Finance 2, Investigation 1, Law 1, Linguistics 3, Medicine 1, Occult 3, Politics 2, Science 2.
Backgrounds (15): Contacts 3, Fame 1, Generation 5, Herd 3, Mentor 1, Status 2.
Disciplines: Auspex (3), Dominate (3), Thaumaturgy (6)
Willpower: 5-○○○○○
Blood Pool: 15-○○○○○-○○○○○-○○○○○
Conscience:●●○○○ **Self-control:**●●●○○ **Courage:**●●●●● .

Gulcan

Ancilla

9th generation Tremere of the Camarilla (Hamburg Chantry).

Hamburg Chantry

Hamburg Chantry

Age: 25 (Real: 147, Embrace: 1901)

Nature (Demeanor): Alpha (Architect)

Freebies: 60

Physical (6): Strength 3, Dexterity 4, Stamina 2

Social (6): Charisma 2, Manipulation 2, Appearance 5

Mental (4): Perception 2, Intelligence 4, Wits 1

Talents (10): Alertness 2, Athletics 1, Dodge 2, Empathy 2, Expression 1, Leadership 1, Subterfuge 1.

Skills (5): Drive 1, Melee 1, Security 2, Stealth 1.

Knowledges (17): Academics 2, Computer 2, Finance 1, Investigation 1, Linguistics 1, Medicine 2, Occult 3, Politics 2, Science 3.

Backgrounds (12): Allies 1, Contacts 1, Generation 4, Herd 1, Resources 2, Retainers 1, Status 2.

Disciplines: Dominate (4), Thaumaturgy (4), Auspex (2)

Willpower: 6-○○○○○-○

Blood Pool: 14-○○○○○-○○○○○-○○○

Conscience:●●○○○ **Self-control:**●●●●○ **Courage:**●●○○○.

Mustafa

Ancilla

10th generation Tremere of the Camarilla (Hamburg Chantry).

Hamburg Chantry

Hamburg Chantry

Age: 30 (Real: 99, Embrace: 1954)

Nature (Demeanor): Architect (Conformist)

Freebies: 30

Physical (7): Strength 2, Dexterity 3, Stamina 5

Social (4): Charisma 3, Manipulation 2, Appearance 2

Mental (5): Perception 2, Intelligence 3, Wits 3

Talents (13): Alertness 2, Athletics 1, Brawl 1, Dodge 2, Expression 2, Leadership 1, Streetwise 3, Subterfuge 1.

Skills (12): Animal Ken 2, Drive 1, Etiquette 1, Firearms 1, Performance 4, Security 2, Stealth 1.

Knowledges (11): Academics 2, Computer 1, Investigation 1, Law 2, Linguistics 2, Medicine 1, Science 2.

Backgrounds (8): Fame 1, Generation 3, Influence 1, Mentor 1, Resources 1, Retainers 1.

Disciplines: Auspex (1), Dominate (1), Thaumaturgy (3)

Willpower: 3-○○○

Blood Pool: 13-○○○○○-○○○○○-○○○

Conscience:●●●●● **Self-control:**●●○○○ **Courage:**●●●○○.

Cem

Ancilla

10th generation Tremere of the Camarilla (Hamburg Chantry).

Hamburg Chantry

Hamburg Chantry

Age: 31 (Real: 124, Embrace: 1930)

Nature (Demeanor): Bravo (Perfectionist)

Freebies: 30

Physical (5): Strength 3, Dexterity 2, Stamina 3

Social (7): Charisma 2, Manipulation 4, Appearance 4

Mental (5): Perception 2, Intelligence 4, Wits 2

Talents (5): Athletics 2, Brawl 1, Streetwise 1, Subterfuge 1.

Skills (9): Animal Ken 2, Crafts 1, Security 3, Stealth 1, Survival 2.

Knowledges (14): Academics 2, Computer 2, Investigation 1, Law 1, Linguistics 1, Medicine 3, Occult 2, Science 2.

Backgrounds (5): Contacts 1, Generation 3, Retainers 1.

Disciplines: Auspex (1), Dominate (3), Thaumaturgy (3)

Willpower: 4-○○○○

Blood Pool: 13-○○○○○-○○○○○-○○○

Conscience:●●○○○ **Self-control:**●●●●○ **Courage:**●●●●○.

Anatoli Ashur

Intelligence

Ghoul of Cem

Ghoul of Cem

Hamburg Chantry

Age: 15 (Real: 0, Embrace: 0)

Nature (Demeanor): Judge (Penitent)

Freebies: 24 (-2 / 0)

Physical (3): Strength 3, Dexterity 2, Stamina 1

Social (6): Charisma 3, Manipulation 4, Appearance 2

Mental (4): Perception 2, Intelligence 3, Wits 2

Talents (11): Alertness 2, Athletics 1, Brawl 2, Dodge 1, Empathy 1, Intimidation 1, Streetwise 2, Subterfuge 1.

Skills (5): Drive 1, Etiquette 1, Firearms 3.

Knowledges (7): Finance 2, Investigation 2, Medicine 2, Occult 1.

Backgrounds (7): Allies 1, Bond 2, Fame 1, Equipment 1, Status 2.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Amir Razla

Enforcer

Ghoul of Gulcan

Ghoul of Gulcan

Hamburg Chantry

Age: 18 (Real: 120, Embrace: 0)

Nature (Demeanor): Reluctant (Masochist)

Freebies: 24 (22 / 0)

Physical (3): Strength 1, Dexterity 3, Stamina 2

Social (4): Charisma 4, Manipulation 2, Appearance 1

Mental (6): Perception 2, Intelligence 1, Wits 6

Talents (5): Dodge 1, Empathy 1, Expression 1, Intuition 1, Subterfuge 1.

Skills (11): Animal Ken 2, Crafts 1, Drive 1, Etiquette 2, Leadership 2, Melee 1, Stealth 2.

Knowledges (7): Finance 2, Medicine 1, Occult 1, Politics 1, Science 2.

Backgrounds (7): Bond 1, Contacts 2, Mentor 3, Resources 1.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Lucy Schneider

Enforcer

Ghoul of Murad

Ghoul of Murad

Hamburg Chantry

Age: 23 (Real: 0, Embrace: 0)

Nature (Demeanor): Bon Vivant (Survivor)

Freebies: 24 (-2 / 0)

Physical (3): Strength 3, Dexterity 1, Stamina 2

Social (4): Charisma 1, Manipulation 2, Appearance 4

Mental (6): Perception 4, Intelligence 1, Wits 4

Talents (7): Athletics 2, Dodge 1, Expression 1, Intimidation 2, Streetwise 1.

Skills (11): Animal Ken 2, Crafts 1, Drive 1, Etiquette 1, Firearms 1, Leadership 2, Melee 2, Survival 1.

Knowledges (5): Investigation 1, Law 1, Linguistics 2, Science 1.

Backgrounds (7): Allies 1, Bond 1, Contacts 2, Status 2, Trust 1.

Willpower: 1-0

Blood Pool: 10-000000-00000

Conscience:00000 Self-control:00000 Courage:00000 .

Halia Hadif

Valet

Ghoul of Mustafa

Ghoul of Mustafa

Hamburg Chantry

Age: 32 (Real: 0, Embrace: 0)

Nature (Demeanor): Jester (Trickster)

Freebies: 24 (-2 / 0)

Physical (3): Strength 2, Dexterity 1, Stamina 3

Social (4): Charisma 1, Manipulation 3, Appearance 3

Mental (6): Perception 3, Intelligence 3, Wits 3

Talents (7): Athletics 1, Brawl 2, Empathy 1, Intimidation 1, Intuition 1, Subterfuge 1.

Skills (11): Animal Ken 2, Crafts 2, Etiquette 2, Firearms 1, Leadership 3, Melee 1.

Knowledges (5): Investigation 1, Occult 1, Politics 1, Science 2.

Backgrounds (7): Fame 1, Equipment 2, Influence 2, Mentor 1, Resources 1.

Willpower: 1-0

Blood Pool: 10-000000-00000

Conscience:00000 Self-control:00000 Courage:00000 .

Martha Danierof

Leisure

Ghoul of Selim

Ghoul of Selim

Hamburg Chantry

Age: 40 (Real: 99, Embrace: 0)

Nature (Demeanor): Survivor (Caregiver)

Freebies: 24 (17 / 0)

Physical (4): Strength 3, Dexterity 2, Stamina 2

Social (3): Charisma 2, Manipulation 1, Appearance 3

Mental (6): Perception 4, Intelligence 4, Wits 1

Talents (7): Athletics 2, Dodge 1, Intuition 1, Streetwise 2, Subterfuge 1.

Skills (11): Animal Ken 2, Etiquette 1, Firearms 1, Melee 1, Stealth 3, Survival 3.

Knowledges (5): Academics 1, Finance 3, Politics 1.

Backgrounds (7): Equipment 1, Influence 1, Mentor 1, Resources 1, Status 1, Trust 2.

Willpower: 1-0

Blood Pool: 10-000000-00000

Conscience:00000 Self-control:00000 Courage:00000 .

Grigori Alpo

Intelligence

Ghoul of Selim

Ghoul of Selim

Hamburg Chantry

Age: 35 (Real: 288, Embrace: 0)

Nature (Demeanor): Avant-garde (Perfectionist)

Freebies: 24 (55 / 0)

Physical (4): Strength 1, Dexterity 3, Stamina 3

Social (6): Charisma 3, Manipulation 1, Appearance 5

Mental (3): Perception 2, Intelligence 3, Wits 1

Talents (7): Athletics 1, Dodge 1, Intimidation 1, Intuition 2, Streetwise 1, Subterfuge 1.

Skills (11): Crafts 3, Drive 1, Etiquette 1, Firearms 3, Melee 1, Stealth 1, Survival 1.

Knowledges (5): Academics 1, Medicine 2, Occult 2.

Backgrounds (7): Bond 1, Contacts 1, Influence 2, Mentor 1, Resources 1, Status 1.

Willpower: 1-0

Blood Pool: 10-000000-00000

Conscience:00000 Self-control:00000 Courage:00000 .

Murad

Neonate

12th generation Tremere of the Camarilla (Hamburg Chantry).

Hamburg Chantry

Hamburg Chantry

Age: 17 (Real: 59, Embrace: 1981)

Nature (Demeanor): Visionary (Survivor)

Freebies: 15

Physical (5): Strength 2, Dexterity 1, Stamina 5

Social (7): Charisma 4, Manipulation 4, Appearance 2

Mental (3): Perception 2, Intelligence 2, Wits 2

Talents (9): Alertness 2, Athletics 1, Brawl 1, Dodge 3, Expression 2.

Skills (5): Drive 1, Etiquette 1, Performance 2, Survival 1.

Knowledges (17): Academics 1, Computer 3, Finance 2, Investigation 1, Law 1, Linguistics 3, Medicine 3, Occult 1, Politics 1, Science 1.

Backgrounds (8): Contacts 2, Generation 1, Herd 1, Resources 2, Retainers 1, Status 1.

Disciplines: Auspex (1), Dominate (1), Thaumaturgy (3)

Willpower: 3-000

Blood Pool: 11-000000-00000-0

Conscience:00000 Self-control:00000 Courage:00000 .

Jasmin

Neonate

11th generation Tremere of the Camarilla (Hamburg Chantry).

Hamburg Chantry

Hamburg Chantry

Age: 23 (Real: 44, Embrace: 2002)

Nature (Demeanor): Critic (Conformist)

Freebies: 15

Physical (7): Strength 5, Dexterity 2, Stamina 3

Social (5): Charisma 3, Manipulation 3, Appearance 2

Mental (3): Perception 2, Intelligence 2, Wits 2

Talents (9): Alertness 1, Empathy 2, Expression 1, Intimidation 3, Leadership 2.

Skills (13): Animal Ken 2, Drive 3, Etiquette 2, Melee 2, Security 1, Stealth 3.

Knowledges (5): Linguistics 1, Occult 3, Science 1.

Backgrounds (6): Allies 1, Fame 1, Generation 2, Influence 1, Mentor 1.

Disciplines: Auspex (2), Dominate (1), Thaumaturgy (3)

Willpower: 5-○○○○○

Blood Pool: 12-○○○○○-○○○○○-○○

Conscience:●●●●● **Self-control:**●●●○○ **Courage:**●●○○○.

Thomas

Prince

7th generation Ventrue of the Camarilla.

The Aldermann

Age: 35 (Real: 455, Embrace: 1603)

Nature (Demeanor): Judge (Penitent)

Freebies: 240

Physical (9): Strength 3, Dexterity 3, Stamina 6

Social (6): Charisma 2, Manipulation 3, Appearance 4

Mental (3): Perception 2, Intelligence 2, Wits 2

Talents (23): Alertness 2, Athletics 2, Brawl 2, Dodge 4, Empathy 4, Expression 2, Leadership 1, Streetwise 3, Subterfuge 3.

Skills (22): Crafts 1, Drive 1, Etiquette 4, Firearms 1, Melee 4, Performance 2, Security 5, Stealth 3, Survival 1.

Knowledges (28): Academics 4, Computer 1, Finance 5, Investigation 1, Law 5, Linguistics 3, Medicine 3, Occult 2, Politics 3, Science 1.

Backgrounds (28): Allies 2, Contacts 2, Fame 1, Generation 6, Herd 4, Influence 4, Resources 1, Retainers 4, Status 4.

Disciplines: Dominate (5), Presence (4), Fortitude (3), Auspex (3), Celerity (3), Animalism (2)

Willpower: 4-○○○○○

Blood Pool: 20-○○○○○-○○○○○-○○○○○-○○○○○

Conscience:●●●●● **Self-control:**●●●○○ **Courage:**●●●○○.

Konrad of Hamburg

Sheriff

8th generation Ventrue of the Camarilla.

The Aldermann

Age: 31 (Real: 351, Embrace: 1734)

Nature (Demeanor): Survivor (Jester)

Freebies: 190

Physical (11): Strength 4, Dexterity 4, Stamina 6

Social (5): Charisma 3, Manipulation 3, Appearance 2

Mental (6): Perception 3, Intelligence 3, Wits 3

Talents (20): Alertness 3, Athletics 3, Brawl 3, Dodge 4, Expression 1, Intimidation 3, Leadership 1, Streetwise 2.

Skills (19): Crafts 3, Drive 2, Etiquette 3, Melee 5, Performance 2, Security 3, Stealth 1.

Knowledges (16): Computer 1, Finance 1, Investigation 1, Law 3, Linguistics 2, Medicine 2, Occult 3, Politics 3.

Backgrounds (15): Contacts 1, Generation 5, Herd 1, Influence 2, Resources 2, Retainers 1, Status 3.

Disciplines: Fortitude (4), Presence (4), Dominate (4), Potence (2), Celerity (3)

Willpower: 5-○○○○○

Blood Pool: 15-○○○○○-○○○○○-○○○○○

Conscience:●●○○○ **Self-control:**●●●●○ **Courage:**●●●●○.

Benedict

Elder

8th generation Ventrue of the Camarilla.

The Aldermann

Age: 22 (Real: 388, Embrace: 1657)

Nature (Demeanor): Autocrat (Director)

Freebies: 190

Physical (8): Strength 4, Dexterity 2, Stamina 5

Social (5): Charisma 3, Manipulation 3, Appearance 2

Mental (7): Perception 3, Intelligence 4, Wits 3

Talents (20): Alertness 1, Athletics 2, Brawl 1, Dodge 3, Empathy 2, Expression 2, Intimidation 2, Leadership 3, Streetwise 1, Subterfuge 3.

Skills (19): Crafts 1, Drive 3, Etiquette 4, Melee 4, Performance 2, Security 2, Survival 3.

Knowledges (19): Academics 4, Computer 2, Finance 1, Investigation 2, Law 3, Linguistics 3, Politics 4.

Backgrounds (16): Contacts 1, Generation 5, Herd 1, Influence 1, Resources 4, Retainers 2, Status 2.

Disciplines: Dominate (5), Presence (5), Fortitude (5), Obtenebration (2)

Willpower: 6-○○○○○-○

Blood Pool: 15-○○○○○-○○○○○-○○○○○

Conscience:●●●○○ **Self-control:**●●●○○ **Courage:**●●●●●.

Fiona

Primogen

8th generation Ventruue of the Camarilla.
The Ventruue Primogen

Age: 20 (Real: 380, Embrace: 1663)

Nature (Demeanor): Explorer (Critic)

Freebies: 190

Physical (7): Strength 2, Dexterity 5, Stamina 3

Social (9): Charisma 4, Manipulation 5, Appearance 3

Mental (5): Perception 2, Intelligence 3, Wits 3

Talents (20): Alertness 3, Athletics 2, Brawl 2, Empathy 1, Expression 4, Intimidation 3, Leadership 1, Subterfuge 4.

Skills (15): Crafts 2, Drive 2, Etiquette 5, Melee 2, Performance 1, Security 2, Stealth 1.

Knowledges (24): Academics 3, Computer 2, Finance 4, Investigation 2, Law 3, Linguistics 1, Medicine 2, Occult 1, Politics 4, Science 2.

Backgrounds (25): Allies 1, Contacts 1, Fame 2, Generation 5, Herd 2, Influence 1, Mentor 1, Resources 5, Retainers 3, Status 4.

Disciplines: Dominate (5), Presence (2), Fortitude (5), Celerity (3)

Willpower: 5-○○○○○

Blood Pool: 15-○○○○○-○○○○○-○○○○○

Conscience:●●○○○ Self-control:●●●●○ Courage:●●●●○.

Theodor

Elder

9th generation Ventruue of the Camarilla.
The Ventruue Primogen

Age: 30 (Real: 258, Embrace: 1795)

Nature (Demeanor): Pedagogue (Trickster)

Freebies: 120

Physical (4): Strength 3, Dexterity 2, Stamina 2

Social (6): Charisma 3, Manipulation 4, Appearance 2

Mental (5): Perception 3, Intelligence 2, Wits 3

Talents (13): Alertness 1, Athletics 2, Dodge 2, Intimidation 2, Leadership 3, Subterfuge 3.

Skills (19): Animal Ken 3, Crafts 4, Drive 1, Etiquette 3, Firearms 2, Melee 1, Performance 1, Security 4.

Knowledges (17): Academics 3, Computer 3, Finance 2, Law 2, Linguistics 3, Medicine 1, Politics 2, Science 1.

Backgrounds (25): Allies 4, Contacts 4, Generation 4, Herd 2, Influence 2, Resources 4, Retainers 4, Status 1.

Disciplines: Dominate (4), Presence (4), Fortitude (2), Potence (2)

Willpower: 5-○○○○○

Blood Pool: 14-○○○○○-○○○○○-○○○○○

Conscience:●●●●○ Self-control:●●●○○ Courage:●●●○○.

Heike

Ancilla

9th generation Ventruue of the Camarilla.
The Ventruue Primogen

Age: 26 (Real: 176, Embrace: 1873)

Nature (Demeanor): Conniver (Pedagogue)

Freebies: 90

Physical (6): Strength 3, Dexterity 3, Stamina 3

Social (6): Charisma 3, Manipulation 3, Appearance 3

Mental (5): Perception 3, Intelligence 2, Wits 3

Talents (15): Alertness 2, Athletics 1, Brawl 1, Dodge 1, Empathy 1, Expression 1, Intimidation 3, Leadership 2, Streetwise 2, Subterfuge 1.

Skills (13): Animal Ken 3, Drive 3, Etiquette 1, Performance 2, Security 2, Stealth 1, Survival 1.

Knowledges (14): Academics 1, Computer 2, Finance 3, Law 3, Linguistics 2, Occult 1, Politics 2.

Backgrounds (13): Allies 1, Contacts 1, Generation 4, Herd 1, Influence 1, Resources 3, Retainers 1, Status 1.

Disciplines: Presence (4), Dominate (4), Fortitude (2)

Willpower: 2-○○

Blood Pool: 14-○○○○○-○○○○○-○○○○○

Conscience:●●●●○ Self-control:●●●●● Courage:●●○○○.

Oskar the Giant

Enforcer

Ghoul of Konrad of Hamburg
Ghoul of Konrad of Hamburg

The Aldermann

Age: 42 (Real: 277, Embrace: 0)

Nature (Demeanor): Perfectionist (Architect)

Freebies: 53

Physical (8): Strength 5, Dexterity 2, Stamina 4

Social (3): Charisma 3, Manipulation 1, Appearance 2

Mental (4): Perception 3, Intelligence 1, Wits 3

Talents (13): Alertness 1, Athletics 2, Brawl 3, Dodge 2, Intimidation 2, Streetwise 3.

Skills (9): Animal Ken 1, Drive 1, Etiquette 1, Firearms 1, Leadership 1, Melee 2, Survival 2.

Knowledges (11): Computer 1, Finance 1, Investigation 1, Law 1, Linguistics 2, Occult 1, Politics 2, Science 2.

Backgrounds (6): Allies 1, Bond 1, Contacts 2, Fame 1, Mentor 1.

Disciplines: Fortitude (1), Potence (1)

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ Self-control:○○○○○ Courage:○○○○○ .

Jens

Neonate
12th generation Ventrue of the Camarilla.
The Artists
Age: 19 (Real: 72, Embrace: 1970)
Nature (Demeanor): Competitor (Bureaucrat)
Freebies: 30
Physical (5): Strength 2, Dexterity 3, Stamina 3
Social (5): Charisma 2, Manipulation 2, Appearance 4
Mental (6): Perception 4, Intelligence 3, Wits 2
Talents (12): Alertness 2, Brawl 1, Dodge 1, Empathy 1, Expression 3, Leadership 2, Streetwise 2.
Skills (7): Animal Ken 1, Crafts 1, Etiquette 2, Firearms 1, Security 2.
Knowledges (19): Academics 2, Computer 2, Finance 3, Investigation 2, Law 1, Linguistics 3, Medicine 1, Occult 2, Politics 1, Science 2.
Backgrounds (7): Allies 1, Contacts 1, Generation 1, Herd 1, Mentor 1, Resources 2.
Disciplines: Dominate (3), Presence (2)
Willpower: 2-○○
Blood Pool: 11-○○○○○-○○○○○-○
Conscience:●●●●○ **Self-control:**●●●○○ **Courage:**●●○○○.

Albrecht Häuferrmann

Operative
Ghoul of Benedict
Ghoul of Benedict
The Aldermann
Age: 15 (Real: 348, Embrace: 0)
Nature (Demeanor): Celebrant (Builder)
Freebies: 24 (67 / 0)
Physical (6): Strength 2, Dexterity 6, Stamina 1
Social (3): Charisma 2, Manipulation 2, Appearance 2
Mental (4): Perception 2, Intelligence 3, Wits 2
Talents (11): Alertness 1, Brawl 1, Dodge 1, Empathy 1, Expression 2, Intimidation 3, Intuition 1, Streetwise 1.
Skills (7): Animal Ken 1, Crafts 3, Drive 1, Leadership 1, Melee 1.
Knowledges (5): Finance 2, Investigation 1, Politics 2.
Backgrounds (7): Allies 2, Bond 1, Contacts 2, Influence 1, Trust 1.
Willpower: 1-○
Blood Pool: 10-○○○○○-○○○○○
Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Caroline Driamond

Enforcer
Ghoul of Benedict
Ghoul of Benedict
The Aldermann
Age: 26 (Real: 203, Embrace: 0)
Nature (Demeanor): Show off (Conniver)
Freebies: 24 (38 / 0)
Physical (4): Strength 3, Dexterity 1, Stamina 3
Social (3): Charisma 3, Manipulation 2, Appearance 1
Mental (6): Perception 3, Intelligence 3, Wits 3
Talents (7): Athletics 1, Brawl 1, Dodge 1, Intimidation 2, Intuition 2.
Skills (11): Animal Ken 1, Crafts 1, Firearms 1, Leadership 3, Melee 3, Performance 2.
Knowledges (5): Academics 2, Investigation 1, Linguistics 1, Politics 1.
Backgrounds (7): Allies 1, Contacts 1, Fame 1, Influence 2, Mentor 1, Status 1.
Willpower: 1-○
Blood Pool: 10-○○○○○-○○○○○
Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Lucius Altona

Operative
Ghoul of Thomas
Ghoul of Thomas
The Aldermann
Age: 34 (Real: 432, Embrace: 0)
Nature (Demeanor): Penitent (Predator)
Freebies: 24 (84 / 0)
Physical (6): Strength 2, Dexterity 5, Stamina 2
Social (3): Charisma 1, Manipulation 2, Appearance 3
Mental (4): Perception 2, Intelligence 3, Wits 2
Talents (5): Alertness 1, Brawl 1, Expression 1, Subterfuge 2.
Skills (11): Animal Ken 3, Crafts 1, Drive 1, Leadership 1, Melee 1, Performance 1, Stealth 3.
Knowledges (7): Computer 1, Investigation 1, Medicine 2, Occult 1, Science 2.
Backgrounds (7): Bond 1, Fame 1, Influence 1, Mentor 2, Resources 2.
Willpower: 1-○
Blood Pool: 10-○○○○○-○○○○○
Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Gherardt Umlo

Valet
Ghoul of Thomas
Ghoul of Thomas
The Aldermann
Age: 36 (Real: 36, Embrace: 0)
Nature (Demeanor): Pedagogue (Rogue)
Freebies: 24 (5 / 0)
Physical (4): Strength 3, Dexterity 2, Stamina 2
Social (3): Charisma 1, Manipulation 2, Appearance 3
Mental (6): Perception 1, Intelligence 5, Wits 3
Talents (7): Alertness 2, Athletics 1, Expression 1, Intimidation 1, Streetwise 1, Subterfuge 1.
Skills (11): Crafts 1, Drive 1, Firearms 1, Leadership 2, Melee 1, Performance 3, Stealth 2.
Knowledges (5): Computer 1, Finance 1, Law 1, Medicine 1, Science 1.
Backgrounds (7): Allies 1, Bond 2, Contacts 1, Influence 1, Mentor 1, Status 1.
Willpower: 1-○
Blood Pool: 10-○○○○○-○○○○○
Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Dorian Wazel

Valet
Ghoul of Thomas
Ghoul of Thomas
The Aldermann
Age: 22 (Real: 157, Embrace: 0)
Nature (Demeanor): Masochist (Bureaucrat)
Freebies: 24 (29 / 0)
Physical (4): Strength 2, Dexterity 2, Stamina 3
Social (3): Charisma 1, Manipulation 2, Appearance 3
Mental (6): Perception 3, Intelligence 4, Wits 2
Talents (5): Alertness 1, Athletics 1, Dodge 1, Empathy 1, Streetwise 1.
Skills (7): Animal Ken 1, Firearms 1, Performance 3, Stealth 2.
Knowledges (11): Academics 3, Finance 2, Linguistics 3, Medicine 1, Science 2.
Backgrounds (7): Allies 1, Contacts 1, Equipment 1, Mentor 1, Status 3.
Willpower: 1-○
Blood Pool: 10-○○○○○-○○○○○
Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Eni Eidarsen

Leisure
Ghoul of Thomas
Ghoul of Thomas
The Aldermann
Age: 28 (Real: 308, Embrace: 0)
Nature (Demeanor): Jester (Alpha)
Freebies: 24 (59 / 0)
Physical (4): Strength 3, Dexterity 2, Stamina 2
Social (6): Charisma 2, Manipulation 5, Appearance 2
Mental (3): Perception 1, Intelligence 2, Wits 3
Talents (11): Alertness 2, Brawl 1, Dodge 1, Empathy 1, Expression 2, Intimidation 2, Intuition 2.
Skills (7): Animal Ken 1, Etiquette 1, Firearms 1, Melee 1, Performance 2, Stealth 1.
Knowledges (5): Finance 1, Law 1, Politics 2, Science 1.
Backgrounds (7): Contacts 1, Fame 1, Equipment 1, Influence 1, Mentor 2, Status 1.
Willpower: 1-○
Blood Pool: 10-○○○○○-○○○○○
Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Ruppert Genz

Enforcer
Ghoul of Fiona
Ghoul of Fiona
The Ventrue Primogen
Age: 39 (Real: 50, Embrace: 0)
Nature (Demeanor): Autocrat (Conniver)
Freebies: 24 (8 / 0)
Physical (3): Strength 1, Dexterity 3, Stamina 2
Social (6): Charisma 4, Manipulation 3, Appearance 2
Mental (4): Perception 3, Intelligence 2, Wits 2
Talents (11): Alertness 1, Brawl 1, Dodge 1, Empathy 3, Expression 1, Intuition 2, Streetwise 1, Subterfuge 1.
Skills (7): Crafts 2, Drive 1, Leadership 1, Melee 1, Survival 2.
Knowledges (5): Academics 1, Computer 2, Linguistics 1, Occult 1.
Backgrounds (7): Allies 2, Fame 2, Equipment 1, Status 1, Trust 1.
Willpower: 1-○
Blood Pool: 10-○○○○○-○○○○○
Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Dmitri Zarmov

Enforcer
Ghoul of Fiona
Ghoul of Fiona
The Ventrue Primogen
Age: 25 (Real: 331, Embrace: 0)
Nature (Demeanor): Martyr (Caregiver)
Freebies: 24 (64 / 0)
Physical (3): Strength 4, Dexterity 1, Stamina 1
Social (4): Charisma 2, Manipulation 2, Appearance 3
Mental (6): Perception 2, Intelligence 1, Wits 6
Talents (11): Alertness 1, Dodge 1, Empathy 1, Expression 1, Intimidation 3, Intuition 1, Streetwise 2, Subterfuge 1.
Skills (7): Crafts 3, Drive 1, Firearms 2, Stealth 1.
Knowledges (5): Computer 1, Linguistics 3, Occult 1.
Backgrounds (7): Allies 1, Bond 2, Fame 1, Influence 1, Mentor 1, Status 1.
Willpower: 1-○
Blood Pool: 10-○○○○○-○○○○○
Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Jorge Pazzola

Enforcer
Ghoul of Fiona
Ghoul of Fiona
The Ventrue Primogen
Age: 15 (Real: 199, Embrace: 0)
Nature (Demeanor): Follower (Architect)
Freebies: 24 (37 / 0)
Physical (4): Strength 1, Dexterity 2, Stamina 4
Social (6): Charisma 2, Manipulation 3, Appearance 4
Mental (3): Perception 3, Intelligence 2, Wits 1
Talents (7): Alertness 1, Empathy 3, Expression 1, Intuition 2.
Skills (5): Animal Ken 1, Crafts 1, Etiquette 1, Melee 1, Stealth 1.
Knowledges (11): Academics 3, Computer 1, Finance 1, Investigation 1, Law 2, Linguistics 1, Occult 1, Politics 1.
Backgrounds (7): Allies 1, Bond 1, Equipment 1, Influence 1, Resources 2, Trust 1.
Willpower: 1-○
Blood Pool: 10-○○○○○-○○○○○
Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Logan Klemp

Enforcer
Ghoul of Heike
Ghoul of Heike
The Ventrue Primogen
Age: 37 (Real: 65, Embrace: 0)
Nature (Demeanor): Trickster (Monster)
Freebies: 24 (11 / 0)
Physical (4): Strength 3, Dexterity 3, Stamina 1
Social (3): Charisma 3, Manipulation 2, Appearance 1
Mental (6): Perception 4, Intelligence 3, Wits 2
Talents (7): Athletics 1, Brawl 1, Empathy 1, Intimidation 1, Intuition 3.
Skills (11): Animal Ken 1, Crafts 2, Etiquette 1, Firearms 3, Performance 1, Stealth 1, Survival 2.
Knowledges (5): Academics 1, Computer 1, Finance 1, Law 1, Science 1.
Backgrounds (7): Contacts 2, Fame 1, Mentor 1, Resources 1, Status 2.
Willpower: 1-○
Blood Pool: 10-○○○○○-○○○○○
Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Hermeline Henke

Enforcer
Ghoul of Theodor
Ghoul of Theodor
The Ventrue Primogen
Age: 36 (Real: 155, Embrace: 0)
Nature (Demeanor): Conformist (Explorer)
Freebies: 24 (29 / 0)
Physical (6): Strength 4, Dexterity 4, Stamina 1
Social (4): Charisma 2, Manipulation 4, Appearance 1
Mental (3): Perception 3, Intelligence 2, Wits 1
Talents (5): Dodge 1, Empathy 1, Intuition 1, Streetwise 1, Subterfuge 1.
Skills (11): Animal Ken 1, Etiquette 1, Firearms 3, Leadership 3, Stealth 3.
Knowledges (7): Computer 1, Finance 1, Investigation 1, Law 1, Linguistics 2, Occult 1.
Backgrounds (7): Allies 1, Fame 1, Equipment 2, Influence 1, Mentor 1, Trust 1.
Willpower: 1-○
Blood Pool: 10-○○○○○-○○○○○
Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Fred Göbert

Valet

Ghoul of Theodor

Ghoul of Theodor

The Ventrue Primogen

Age: 17 (Real: 189, Embrace: 0)

Nature (Demeanor): Gallant (Visionary)

Freebies: 24 (35 / 0)

Physical (4): Strength 4, Dexterity 2, Stamina 1

Social (6): Charisma 3, Manipulation 1, Appearance 5

Mental (3): Perception 3, Intelligence 1, Wits 2

Talents (5): Dodge 1, Streetwise 2, Subterfuge 2.

Skills (7): Drive 2, Firearms 1, Leadership 2, Melee 2.

Knowledges (11): Academics 2, Finance 1, Investigation 2, Linguistics 2, Medicine 1, Science 3.

Backgrounds (7): Bond 1, Fame 1, Equipment 1, Mentor 1, Status 2, Trust 1.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Ana Tillmann

Valet

Ghoul of Theodor

Ghoul of Theodor

The Ventrue Primogen

Age: 19 (Real: 64, Embrace: 0)

Nature (Demeanor): Visionary (Builder)

Freebies: 24 (10 / 0)

Physical (3): Strength 3, Dexterity 1, Stamina 2

Social (4): Charisma 2, Manipulation 2, Appearance 3

Mental (6): Perception 4, Intelligence 2, Wits 3

Talents (11): Brawl 3, Dodge 1, Empathy 1, Expression 2, Intimidation 1, Streetwise 1, Subterfuge 2.

Skills (7): Animal Ken 1, Drive 1, Firearms 1, Melee 1, Performance 1, Stealth 2.

Knowledges (5): Computer 1, Investigation 2, Law 2.

Backgrounds (7): Contacts 1, Equipment 2, Influence 2, Trust 2.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

Johann von Driesler

Valet

Ghoul of Theodor

Ghoul of Theodor

The Ventrue Primogen

Age: 43 (Real: 130, Embrace: 0)

Nature (Demeanor): Competitor (Autocrat)

Freebies: 24

Physical (6): Strength 2, Dexterity 2, Stamina 5

Social (3): Charisma 1, Manipulation 2, Appearance 3

Mental (4): Perception 2, Intelligence 4, Wits 1

Talents (7): Alertness 1, Athletics 1, Dodge 3, Intimidation 1, Streetwise 1.

Skills (5): Firearms 3, Leadership 1, Melee 1.

Knowledges (11): Computer 1, Finance 2, Law 2, Linguistics 2, Occult 3, Science 1.

Backgrounds (7): Contacts 1, Influence 1, Mentor 2, Resources 3.

Willpower: 1-○

Blood Pool: 10-○○○○○-○○○○○

Conscience:○○○○○ **Self-control:**○○○○○ **Courage:**○○○○○ .

List of all Places

LUB

Lübeck

HH1

Elysium

HH2

Downtown Hamburg

LUN

Lüneburg

MIT

Mitte

Events

Those special scenes happen out of the scope of the players. They reflect the plans of the antagonists and allies, their natural reactions. They do not change anything most of the time, but if they are linked to another scene, that scene might show the consequences of an event.

H1 - The Mall

■ Sc:0067 ■ EVENT

Date: 2022-10-31 01:00:00
Location: HH2
Custom time (D H): 0 1
Cast:

Description

H3-The Streets

...

H3 - The Streets

■ Sc:0068 ■ EVENT

Date: 2022-10-31 03:00:00
Location: HH2
Custom time (D H): 0 3
Cast:

Description

H1-The Mall

H5-Footsteps

...

H5 - Footsteps

■ Sc:0069 ■ EVENT

Date: 2022-10-31 05:00:00
Location: HH2
Custom time (D H): 0 5
Cast:

Description

H3-The Streets

H45-Introduction (a fancy litter)

...

Scenes

This is the adventure, running from the introduction scene to the multiple debriefings. The first introduction is often global, you might found individual introductions for each players (if they are prerolled characters).

H45 - Introduction (a fancy litter)

■ sc:0066 ■ DEBRIEFING

Date: 2022-11-01 21:00:00
Location: HH1
Custom time (D H): 1 21
Cast: **Konrad of Hamburg, Thomas**

Preamble

A group of neonates are found in the streets by Konrad. They are brought together and kept in relative good psychological and physical shape before interrogation.

Description

- H5-Footsteps
 - H50-The Turk
 - H71-The Scholar
 - H73-Fraü Doktor
 - H48-Fiona
- ...

H48 - Fiona

■ sc:0075

Date: 2022-11-02 00:00:00
Location: HH1
Custom time (D H): 2 0
Cast: **Fiona**

Description

- H45-Introduction (a fancy litter)
 - H93-The Lübecker Court
- ...

H50 - The Turk

■ sc:0070

Date: 2022-11-02 02:00:00
Location: MIT
Custom time (D H): 2 2
Cast: **Selim**

Description

- H45-Introduction (a fancy litter)
 - H69-Vallentin
- ...

H69 - Vallentin

■ sc:0073

Date: 2022-11-02 21:00:00
Location: LUN
Custom time (D H): 2 21
Cast: **Vallentin**

Description

- H50-The Turk
- ...

H71 - The Scholar

■ sc:0074

Date: 2022-11-02 23:00:00
Location: MIT
Custom time (D H): 2 23
Cast: **Frederike, Georg**

Description

- H45-Introduction (a fancy litter)
- ...

H73 - Fraü Doktor

■ sc:0071

Date: 2022-11-03 01:00:00
Location: MIT
Custom time (D H): 3 1
Cast: **Ella**

Description

- H45-Introduction (a fancy litter)
- ...

H93 - The Lübecker Court

■ sc:0072

Date: 2022-11-03 21:00:00
Location: LUB
Custom time (D H): 3 21
Cast: **Anna the Elder, Katharina, Lukas**

Description

- H48-Fiona
- ...

H103 - The Culpitre

■ sc:0076

Date: 2022-11-04 07:00:00
Location: HH2
Custom time (D H):
Cast: **Oskar the Giant**

Description

-
- ...

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<i>Frederike</i>	2	<i>Simon Martel</i>	12
<i>Karl</i>	2	<i>Ude Lempwiz</i>	12
<i>Ernst</i>	3	<i>Françoise Rouvraix</i>	12
<i>Helga</i>	3	<i>Fiodor Grama</i>	12
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<i>Alicia Hardwick</i>	3	<i>Jonah Klemsen</i>	13
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