The Northeast Passage

Hamburg by Night

Name Martin Merkel	Nature TBD	Age, ME)
Player Aymeric	Demeanor	Sexmale
Chronicle HbN	Position Neonate	Concept
Creature Kindred	Coterie Samhain Coterie	Clan Setite
Faction Camarilla	Territory	Weakness Light sensitive
Physical (7)	Social (5)	Mental (3)
Strength •••00	Charisma •••00	Perception
Dexterity ••••	Manipulation •••00	Intelligence
Stamina •••00	Appearance •••000	Wits
Talents (13)	Skills (13)	Knowledges (5)
Alertness	Animal ken •••00	Academics
Athletics	Crafts	Technology
Brawl ••000	Drive ••000	Finance 0000
Dodge ••ooo	Etiquette	Investigation
Empathy 00000	Firearms	Law
Expression	Melee 00000	Linguistics •000
Intimidation 00000	Performance	Medicine 0000
Leadership 00000	Security 00000	Occult •000
Streetwise ••000	Stealth 00000	Politics
Subterfuge •0000	Survival 00000	Science
Backgrounds (6)	Disciplines (5)	Virtues
Allies	Presence • • • • • • • • • • • • • • • • • • •	Conscience
Contacts	obfuscate ••000	Self-Control
Fame •0000	Serpentis ••000	Courage
Generation ••000		
Herd ••000		Generation 11H
Influence 0000		Sire
Mentor 00000		
Resources •0000		Experience
Retainers 00000		Remaining
Status 00000		Spent
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Merits/Flaws	Willpower	Health
		Bruised
		Hurt -1
	Humanity	Injured -1
		Wounded -2
	Blood Pool	Mauled
	8 8 8 8 8 8 8 8 8	Crippled -5
		Incapacitated
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Specialities	<b>Action Shortcuts</b>	
Dexterity.4.	Dexterity+Stealth4	Perception+Empathy
Performance 4	Dexterity+Dodge 6	Perception+Dodge
	Charisma+Performance	Wits+Streetwise 3
	Charisma+Intimidation 3	
	Manipulation+Subterfuge 4	
	Appearance+Subterfuge3	
	Perception+Alertness 6	
		Challe