

Week 2 Part 1

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1 Tree Terminology

Nodes are states, and edges are actions. Expanding a node is expanding its children. The fringe is the set of all nodes at the end of all visited paths (also called frontier or border). Branching factor is the number of children a node can have.

States are:

- Explored
- At the Frontier (nodes next in line to be explored)
- Unexplored

Complete search strategies will find a solution if it exists in a finite amount of time. An optimal algorithm will find the solution (if it exists) with the lowest cost.

Typical definitions:

- b : maximum branching factor
- d depth of the shallowest goal node
- m : maximum path length (height)

2 Local Search Types

General algorithm for search:

- chose, test and expand state
- Queue used to store fringes to-be expanded

Local searches are either uniformed or informed. Uniformed search (blind search) have no information on likely location of goal. Informed search (heuristic search) uses domain information to head to general direction of goal node.

2.1 Uniformed