

A woman with long, wavy blonde hair is looking down, possibly at a book or a device, in a dimly lit room that appears to be a library or a study. In the background, a man is sitting and reading a book. The overall atmosphere is quiet and focused.

zalando

Adopting cross-platform React Native at scale

Rene Eichhorn

React Universe 2025

zalando

Founded in 2008 in Berlin, Zalando is building the leading pan-European ecosystem for fashion and lifestyle e-commerce.

~15K

Employees

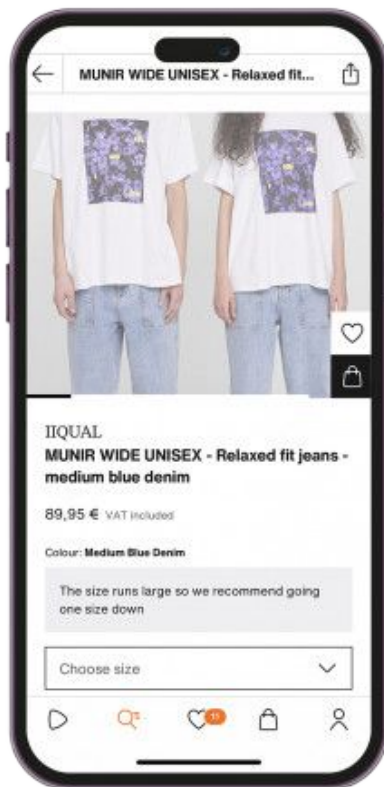
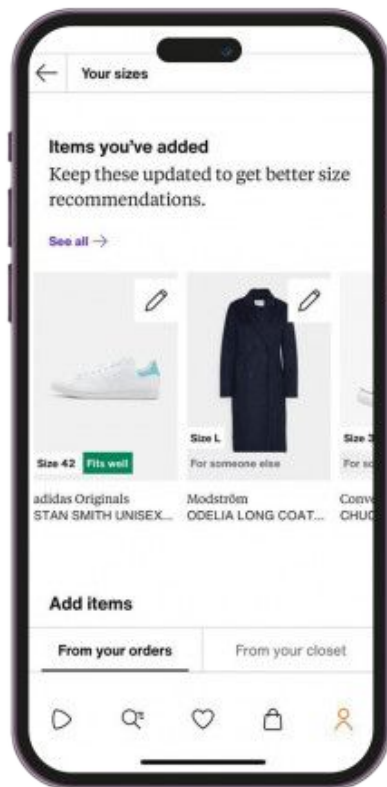
>50M

Customers



Zalando App

- Two large codebases for Android and iOS
- roughly **half a million lines of code**
- ~50k pull requests
- 10 year old codebase
- 90+ Screens





> *the beginning:* **Requirements**

01

Faster iterations

Improve developer experience.

Improve development cycles.

Allow quicker and smoother experimentation.

02

Progressive technology adoption

Technology needs to be added not replaced.

Rebuilding the entire app at once is not an option.

Evaluation before committing.

03

Cross platform *Including Web!*

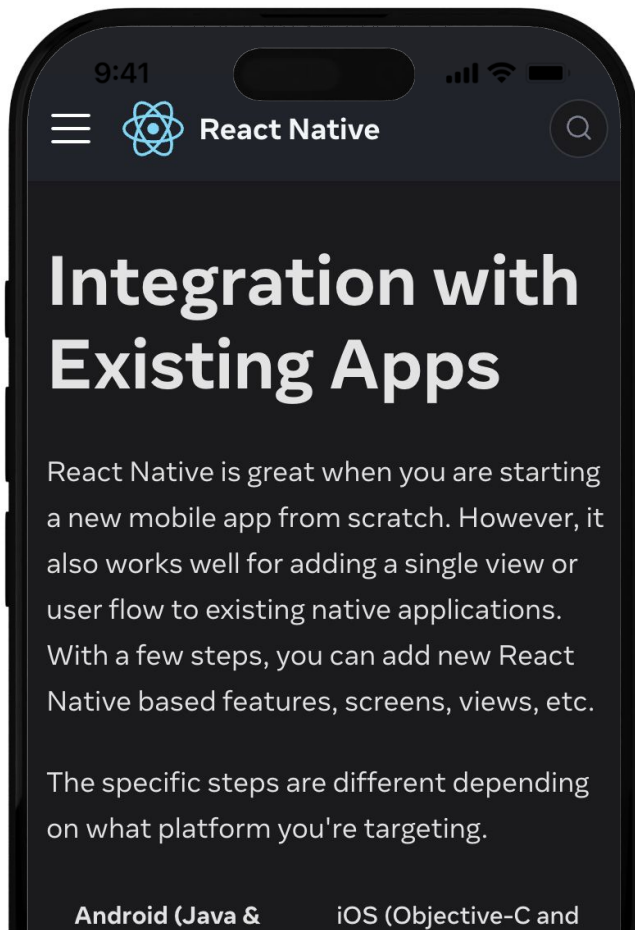
Shared code for Android, iOS & Web where it makes sense.

More consistent design & user experience, without losing platform specifics.

Shared concepts with Web!

Progressive Adoption

“Can’t be that difficult right?”





Progressive Adoption

01

Integration instead of a new application

Adoption in gradual rollouts and A/B tests

02

Non-invasive integration

Ongoing native development must continue as normal

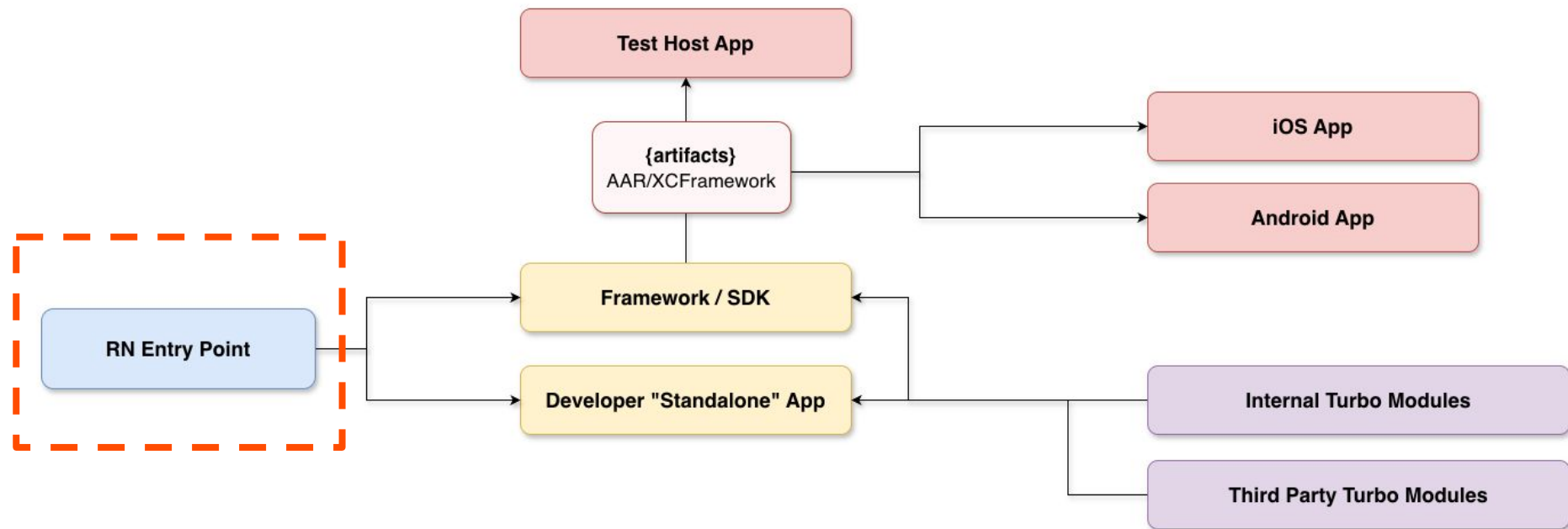
03

Separation of concerns

The new architecture must not leak into legacy and vice versa



The Framework





The Framework

```
1  AppRegistry.registerComponent(  
2    · · "ZalandoApp", ·  
3    · · () · ⇒ · EntryPointComponent ·  
4  );
```

RN Entry Point

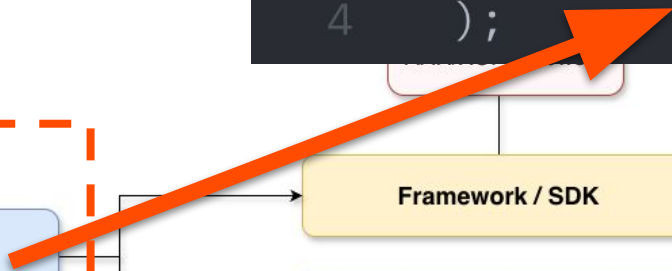
Framework / SDK

Developer "Standalone" App

Android App

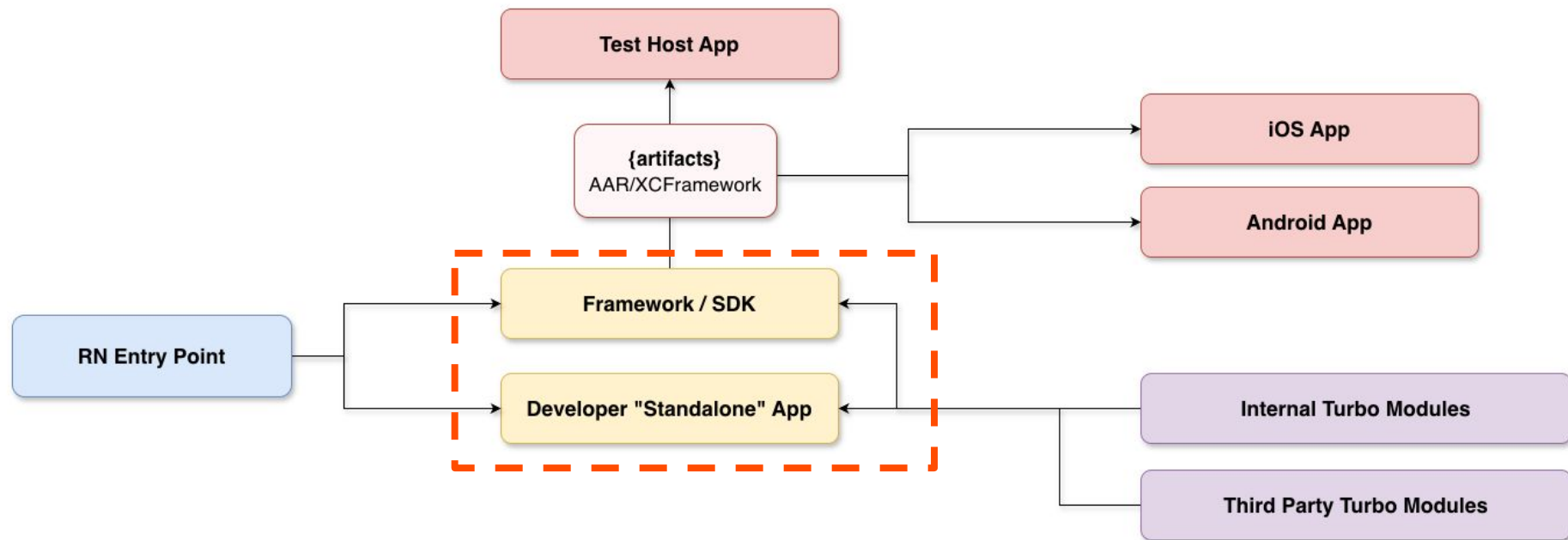
Internal Turbo Modules

Third Party Turbo Modules



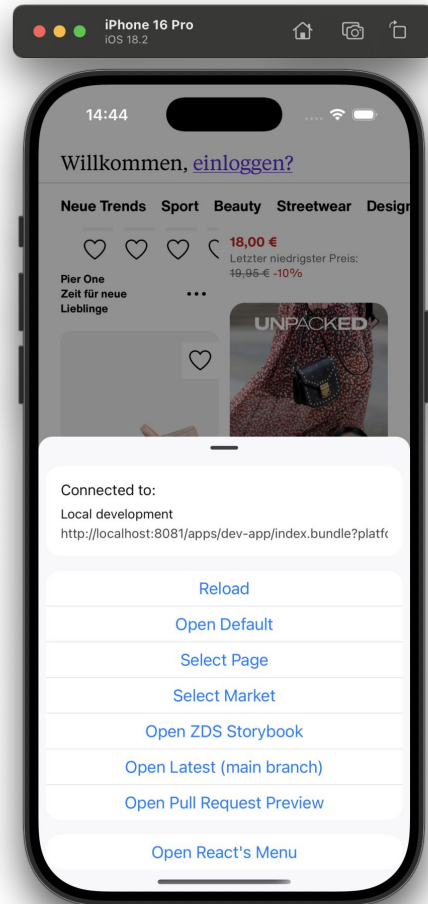


The Framework



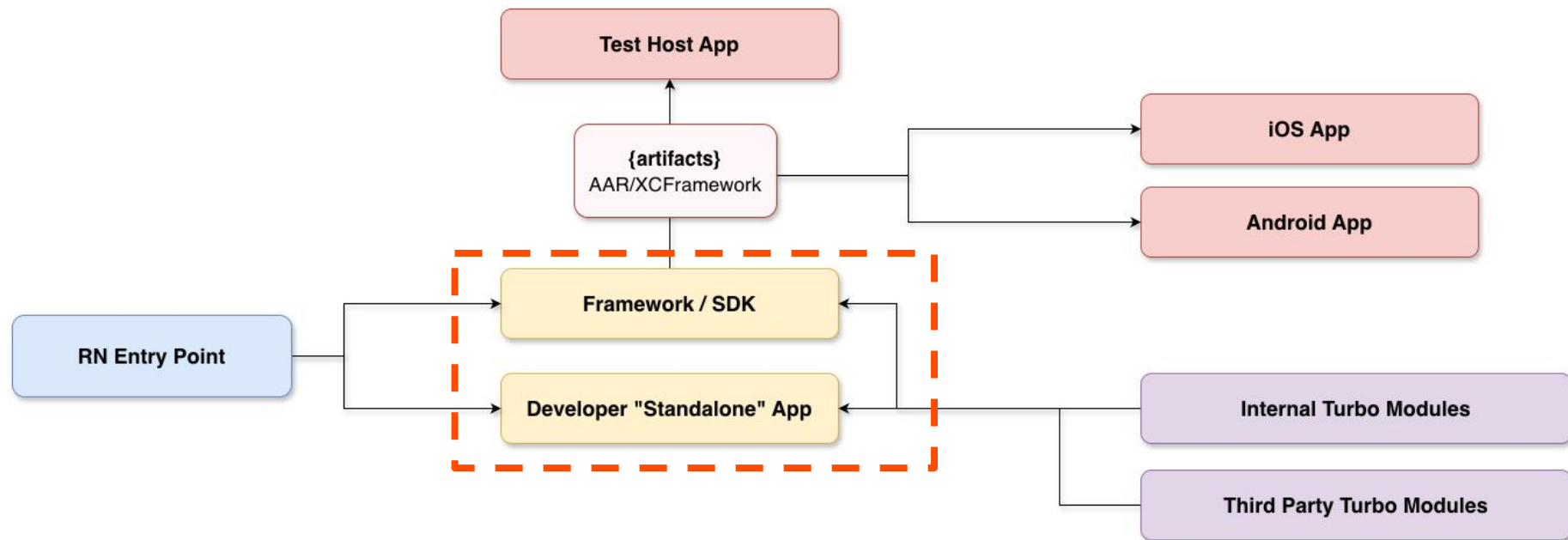


- 01 **Easy way for anyone to get started**
Whether web or native engineer you want an easy as possible way to get development going
- 02 **Available as a downloadable app**
Remove the need to compile yourself and getting started quickly.
- 03 **Testing different environments**
Download JavaScript bundles for staging, production and pull requests.





The Framework



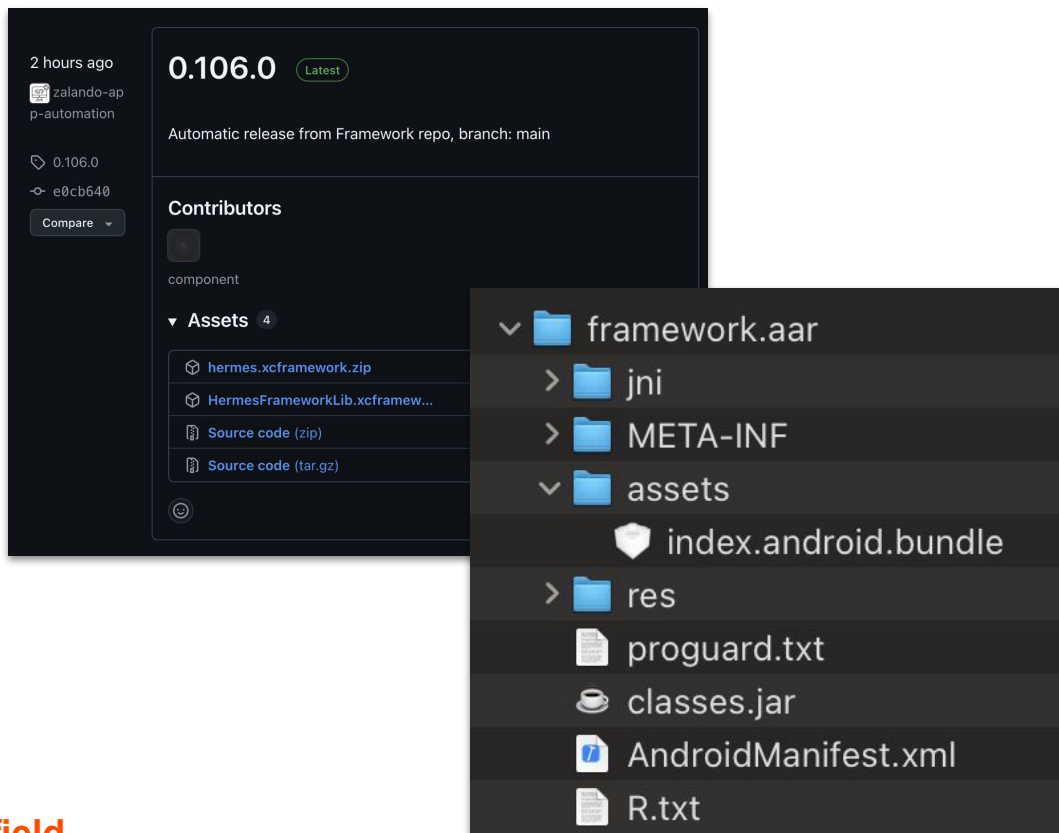


Framework Build

- **iOS:** Compile as a XCFramework with
- **Android:** Build as .AAR
- **Public API:**
 - Initialization
 - Creation of views (fragment, activity, view)

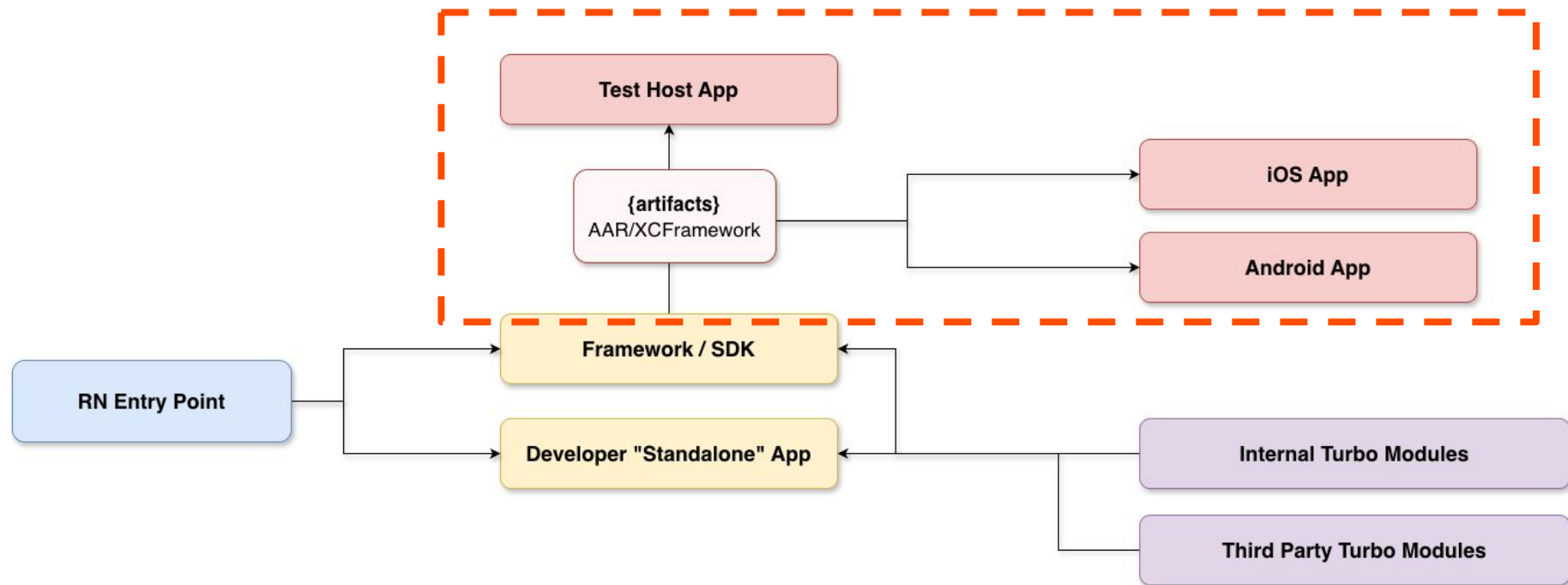
Open Sourced by Callstack

>> github.com/callstack/react-native-brownfield





The Framework





Cross platform

How to include web

The cross platform playbook

01

Platform difference

Platform differences can be adopted.

02

Shared Codebase

“Most” code that doesn’t require platform context is shared

03

Shared Concepts

Concepts are shared across platforms to allow all engineers to work on all platforms easily





Zalando's Web Architecture

“Rendering Engine”

- In-house framework built on top of **React**
- Can be thought of as “**NextJS**,
but shaped for Zalando’s needs”
- Offloads common application needs
into an **opinionated API**

More details in our Blog:

[>> engineering.zalando.com](https://engineering.zalando.com)

```
import * as query from './query.graphql';

module()
  .withQueries((options, state) => {
    return {
      data: { query, variables: { /* ... */ }, },
    };
  })
  .withProcessDependencies((deps, options, state) => {
    return {
      action: "render",
      tiles: {
        children: [
          { module: "CHILD-A" },
          { module: "CHILD-B", id: "ern:customer::self" },
        ],
      },
    };
  })
  .withRender(
    ({ tiles, data, traits }) => {
      return (
        <SomeComponent
          data={data}
        >
          {tiles.children}
        </SomeComponent>
      );
    },
  );
```



The missing pieces

01

Rendering cross platform

While React itself is cross platform we also need components that are cross platform to be rendered.



Rendering cross platform

React Strict DOM

- Abstracts HTML like components
- Abstract CSS and adds missing RN capabilities like pseudo classes & media queries

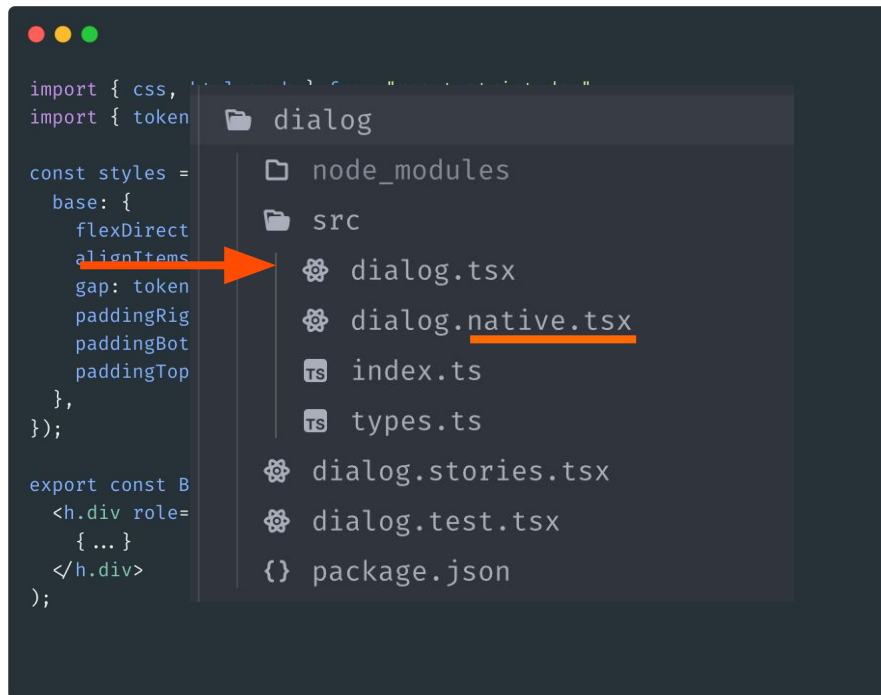
```
import { html } from 'react-strict-dom';

function Page() {
  return (
    <html.main>
      <html.div>
        <html.label for="name">Name</label>
        <html.input id="name" />
      </html.div>
    </html.main>
  );
}
```



Rendering cross platform **Component Library**

- React Strict DOM powered components
- Stylex for reusable tokens and theming





The missing pieces

01

Rendering cross platform

While React itself is cross platform we also need components that are cross platform to be rendered.

02

Abstracting common application code & state

In order to keep concepts the same across platforms we want to abstract common functionality in order to have the same APIs available across platforms despite functionality.



Abstracting common functionality

Traits

- Opinionated **state management**
- Shared **type definition** for both actions and state
- **Per platform implementation** with the option to have them shared as well

```
// Cross platform trait definition:
// -----
type NavigationTraitActions = {
  goBack: () => void;
  navigateToScreen: (options: NavigationScreenOptions) => void;
};
type NavigationTraitState = {
  screenParameters: { ... }
}

// Usage
// -----
module({ affects: ['navigation'] })
  .withRender(
    ({ tiles, data, traits }) => {
      return (
        <Button onClick={() => traits.navigation.navigateToScreen( ... )}
      );
    },
  );
```




Conclusion

- 01** Gradual adoption requires non-standard implementation
- 02** Cross platform is a double edged sword
- 03** React Native is a game changer

Tha



Join the engineers
at Zalando.



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