	Reality-based model	Matrix	Source-based model	Extended Matrix
1	SU 003	003	USV/s 100	decoration
2	SU 003 SU 001 SU 002	003	USV/s 100	lenght decoration #04 #04 #04 D.01

name conventions				
extractor	#	01		
combiner @	\$	02 03		
document	D.	n		
i.e an extractor "#01"				

code	description
SU001	Column
SU002	Column
SU003	Lintel
USV/s 100	Lintel (reconstruction)
#01	Image mask
#02	x,y,z position of
#03	x,y,z position of
#04	distance between
D.01	Image of the Temple of Mars





