Understanding Testing Concepts



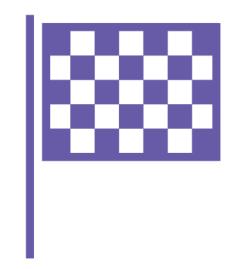
Daniel Stern
CODE WHISPERER

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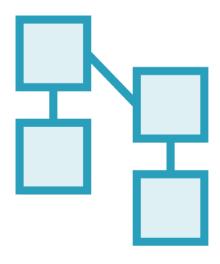
Why Testing?



Prevents regression



Provides objective success criteria

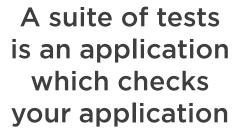


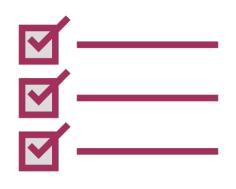
Facilitates complex, modular applications



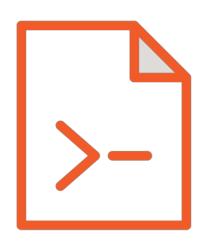
What Are Tests?







Composed of assertions about how your code will execute



Test files are committed to the repo with application code



Suite is run quickly and routinely by CI tools



What if Tests Didn't Exist?

Someone would have to manually check the whole application every change

No easy way to know if your code has broken someone else's

No way to measure the "correctness" of the code

As the application grows, the cost of manually checking for regression becomes burdensome

Eventually, adding new features becomes too risky and expensive, and the application can no longer grow





Advantages and Disadvantages of Testing

Advantages

Prevents unexpected regression

Reduces the need for manual verification

Verify corner cases

Allows developer to focus on current tasks (versus worrying about past ones)

Allows for modular construction of applications that would otherwise be too complex

Disadvantages

More code to write, debug and maintain

More tools that developers need to be able to use

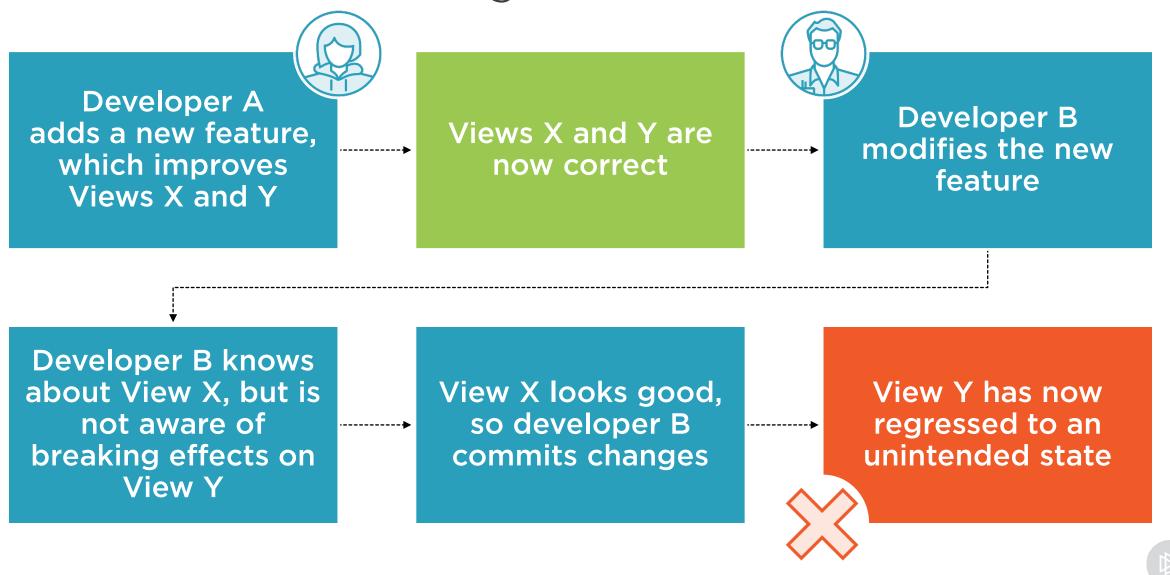
Additional project dependency and cloud host compatibility concerns

Tests must actually be used and respected to be of value

Non-critical test failures may cause the app to be rejected on the CI level



How Regression Works

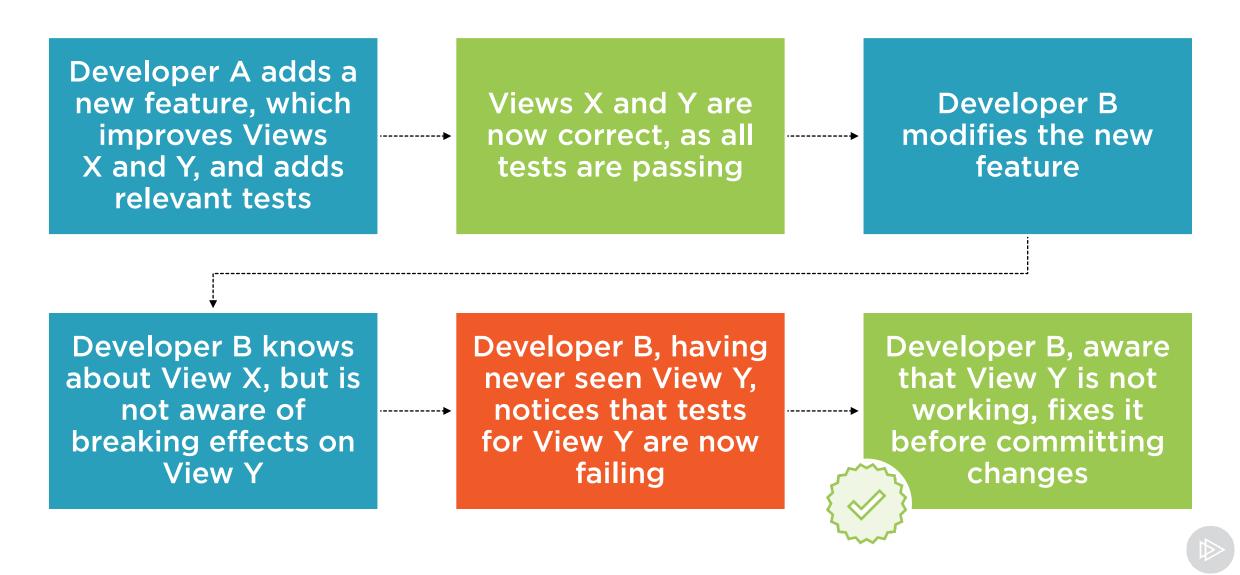


"The evil that men do lives after them."

- William Shakespeare, Julius Caesar



How Testing Stops Regression





Type of Test

What It Tests

Required Tools



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Unit Test	A single function or service	Mocha / Jest



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Snapshot Test	A single component (regression)	Jest



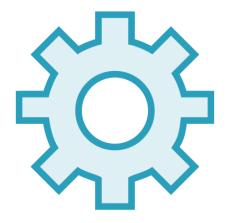
Type of Test	What It Tests	Required Tools
Unit Test	A single function or service	Mocha / Jest
Component Test	A single component (functionality)	Jest / Enzyme
Snapshot Test	A single component (regression)	Jest
End-to-End Test	Interaction between multiple components	Protractor / Cypress



Unit Tests









Verifies the functionality of a class or method

Simplest to write and execute

Used to test correctness of application logic

Tests can be written prior to application (TDD)



Component Tests



Verifies the correct appearance and functioning of a component

Highly sensitive to small changes to underlying components and services

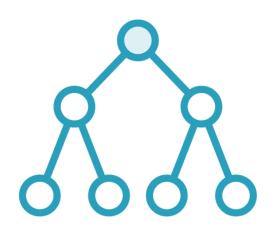
Provides a strong defense against regression

Verifies changes to component output in response to change in application state

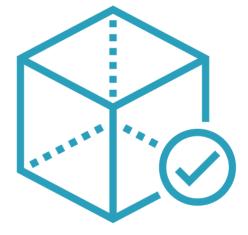
Does not verify interactions between two components



Snapshot Tests









A subtype of component test

Automatically generated by Jest

Verifies output matches a past record

Tends to fail if even the slightest change occurs



Performance Tests



Measure how long a block of code takes to execute



Can identify bottlenecks in application performance



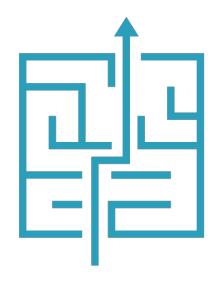
Can provide insight into performance differences on different devices and cloud hosts



Coverage Tests



A test for your tests



Measures application code which is visited (but not necessarily verified) during tests



Does not indicate whether application works or not, but it is nice to have



"A Jest which will not bear serious examination is false wit."

- Aristotle



End-to-end Tests

Measures the functionality of the whole application

Often executed in a virtual or "headless" browser

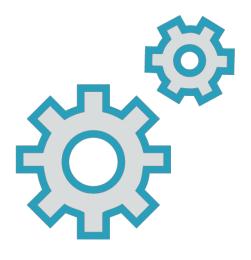
Creates a scenario to test by simulating user actions

Different in nature and more difficult to write than other tests

Provide the best assurance that the application works



End-to-end Tests (Cont'd)



Can verify interactions between two different components



Most sensitive to application changes, but challenging to fix



Generally unaffected if changes to code do not affect user experience



Summary



Tests prevent regression, verify functionality, and measure performance

The value of tests is increased for large or distributed teams

Regression is a costly phenomenon, that is prevented by testing, where adding a new feature causes an old one to break

Unit testing is most granular in scope, end-to-end testing the most broad



Coming up in the Next Module...



What Jest Is, How It Can Be Used

How Does Jest Differ from Other Frameworks?

Enzyme - Does It Fit Your Application?

Advantages and Disadvantages of Choosing Jest