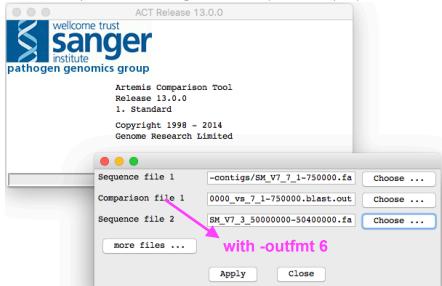
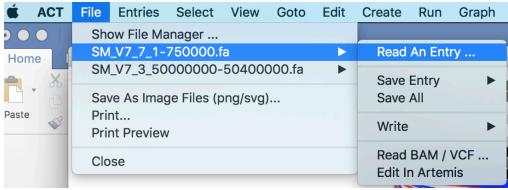
1. Load in sequences and alignment file (blast output)



2. Read in gff annotation



3. Tweak the display: hide stop condon, hide feature border, etc.

