# Linux Kernel Compile Quick Reference Card

## The Process

## Downloading

The best way to download the kernel is to hit one of the mirror sites. You can visit http://kernel.org/mirrors/for a complete list of kernel mirror sites. Or you can connect to one of your closest mirrors by connecting to:

- $\Rightarrow \texttt{ftp://ftp.ca.kernel.org/pub/linux/kernel/v2.4}, \mathbf{or}$
- ⇒ http://www.ca.kernel.org/pub/linux/kernel/v2.4.

Note that in both URL's the ca part can be substituted for another country code; again, see the mirror list for details.

- ⇒ the version changes with major milestones,
- ⇒ the patchlevel changes with minor milestones,
- ⇒ an even patchlevel implies a stable line of kernels,
- ⇒ an odd patchlevel imples a development line of kernels,
- ⇒ the sublevel changes with bug-fixes, updates and optimizations.
- ⇒ while extraversion is used to identify pre-releases, test releases, and private development kernels.

A file listing of the above two URL's will reveal hundreds of files. There are two (more) important types of files:

- $\Rightarrow$  linux-2.4.\*.tar.\*, and
- $\Rightarrow$  patch-2.4.\*.\*.

Respectively these are whole kernel archives and patches between complete archives. Patch files are smaller to download and contain the delta between the version they bare in their name and the minor release just prior to it.

## Validating

Along with any archive or patch file, one should download the corresponding cryptographic signature (.sign) file. A signature file can be used to authenticate that the kernel source archive, or patch file, is authentic. To do this you will need gpg.

Before you verify your first kernel you will need to get the "Linux Kernel Archives Verification Key". You do this by running:

□ gpg --keyserver wwwkeys.pgp.net --recv-keys 0x517D0F0E

You can also get the PGP key from http://www.kernel.org/signature.html

Once you have a the key on your gpg keyring, and have downloaded the kernel file and its signature, you are ready to verify the authenticity of the download:

pgg --verify linux-2.4.9.tar.gz.sign linux-2.4.9.tar.gz

gpg will notify you with success or failure of the test.

## Unpacking

Unpacking the kernel is a very simple operation you just have to use the *tar* utility. However each time you unpack a kernel archive it will create one directory, namely linux, regardless of the archive version. This means that if you have an existing kernel in /usr/src, where kernels are usually kept, the existing version will be overwritten. It is thus recommended that you create a separate linux-<version> tree for each <version> of the kernel you wish to keep in /usr/src.

Say you downloaded a kernel archive linux-2.4.9.tar.gz and stored it in /tmp; to unpack it run the following commands:

cd /usr/src

 $\begin{array}{lll} \triangleright \, {\tt rm \ linux} & {\tt assuming \ linux \ is \ a \ symlink} \\ \triangleright \, {\tt tar \ xzf \ /tmp/linux-2.4.9.tar.gz} & {\tt creates \ a \ linux \ dir} \\ \triangleright \, {\tt mv \ linux \ linux-2.4.9} & {\tt give \ it \ a \ meaningfull \ name} \\ \triangleright \, {\tt ln \ -s \ linux-2.4.9 \ linux} & {\tt link \ new \ kernel \ as \ default \ kernel} \end{array}$ 

If your archive has a bz2 extension then you will need to uncompress them using bunzip2 and then run tar xf instead. It is also common for tar, on many distributions, to have a -j option to uncompress bz2 files just the way that -z decompresses gz files. If your tar utility has this feature you can run: tar xjf linux.tar.bz2

#### instand

See the section 2.1 for the motivations of using the linux symlink.

#### Patching

If you have downloaded some patch file, say /tmp/patch-2.4.19-pre10.bz2, and wish to apply them to your kernel directory, /usr/src/linux, you should first make sure that the patch is compatible with your kernel sources:

- bunzip2 -c /tmp/patch-2.4.19-pre10.bz2 | patch -p1 --dry-run

If the output is full of patching file foo lines then it's successful. The -dry-run does not do make any changes but simply tests to see if the patch could be applied. Once you are ready to apply the patch for real run:

- ▷ cd /usr/src/linux
- bunzip2 -c /tmp/patch-2.4.19-pre10.bz2 | patch -p1

Note that if your patch file is gzipped and not bzipped you should run qunzip in place of bunzip2.

## Configuration

The Linuxkernel can be tailored to a specific computer it runs on; each driver and system component can be compiled into the kernel, compiled as a dynamically loadable component, or removed completely. Starting from scratch your kernel sources will have a default configuration that was picked by the maintainer. Chances are very slim that these defaults will match your system hardware; hence the configuration step. Most commonly you will run one of the following to configure your kernel:

```
▷ make menuconfig a text-menu (curses) based config interface
▷ make xconfig a graphical (X) based config interface
```

Most options in the kernel can be compiled into modules. See the Modules section to learn more about what should and should not be a modules. If the boot process requires a module you will need to create an *initrd* file (see below).

Configuration options are stored in a .config file. It is humanly editable, but quite overwhelming. If you have a .config file from a previous working kernel you can copy it into a new, and presumably unconfigured kernel, and run:

```
ightharpoonup make oldconfig use a .config file as is
```

If you are bringing in a .config file into a previously configured or compiled kernel tree you should clean up the kernel source first. Frequently make clean will not do the job; this is because there have been too many changes between the original configuration and the current. In these cases you will have to run make mrproper which will clean up the whole tree and even delete the .config file.

## Compiling

The next step is to compile the kernel and produce the kernel and the module binaries.

```
▷ make bzImage make a big, compressed kernel binary
```

 ${\tt \triangleright \ make \ modules \ } \\ {\tt make \ all \ modules \ components} \\$ 

The order of the commands is arbitrary; you can build modules before you build the kernel. After compling you will have a /usr/src/linux/arch/i386/boot/bzImage kernel binary and module files scattered through out the kernel tree.

#### Installing

Finally, the kernel and modules are installed on the local system by running:

If you compiled boot-critical optionality into modules then you will need to setup an initrd file; to do this run:

b mkinitrd -f -v [options] /boot/initrd-<version>.img <version>

options: --fstab=file determine file system modules needed using /etc/fstab

--preload=module module will be loaded before SCSI system modules defined in /etc/modules.conf
--with=module module will be loaded after the SCSI subsystem

An initrd is optional and usually not needed if you compile boot-critical components into the kernel and not as modules.

## Bootloaders

Bootloader is the glue between the BIOS and the kernel. Bootloaders allow the user to select what kernel, or other operating system, to boot. There are two commonly used boot loaders: LILO and GRUB. Check what your system uses; LILO config file lives in /etc/lilo.conf, while GRUB lives in /boot/grub.

```
grub.conf
```

lilo.conf

```
title 2.4.19 \\
  root (hd2.0) \\
  kernel /boot/vmlinuz-2.4.19 ro root=/dev/sda1 vga=ext \\
  initrd /boot/initrd-2.4.19.img
image=/boot/vmlinuz-2.2.19
  label=2.4.19
  initrd=/boot/initrd-2.2.19.img
  read-only
```

root=/dev/sda1

After altering the lilo.conf file you will have to run the /sbin/lilo utility to "install" the configuration. GRUB requires no such step; it does need to be installed once - RTFM.

## Files

## Source

By convention the kernel source resides in /usr/src/linux. When multiple kernel sources reside on one machine it is customary to store them under linux-<someversion> directory and making linux a symlink to a current Linuxkernel. An example:

```
$ ls linux* -ld
lrwxrwxrwx
             1 root
                                      17 Apr 10 19:21 linux -> linux-2.4.19-pre2/
                                     4096 Mar 16 23:18 linux-2.4.18-pre9/
drwxr-xr-x 14 root
                        root
                                     4096 Apr 10 19:21 linux-2.4.19-pre2/
drwxr-xr-x 14 root.
                        root
                                     4096 Jan 8 2002 linux-2.4.7-10/
drwxr-xr-x 16 root.
                        root.
```

The linux symlink is used to let other software packages which assume that they can locate the kernel source in /usr/src/linux to do just that.

## Inside the linux directory we have the following:

```
Makefile
                   build rules for compiling the system
MAINTAINERS
                   list pakcages and their maintainers
REPORTING-BUGS
                  the right procedure for bug reporting
Documentation/
                  plethora of docs of varied vintage
                   architecture specific abstraction code stubs
arch/
drivers/
                   source tree of varous drivers
fs/
                   file system implementation
                   header files
include/
                   init code: main() of the kernel
init/
                   inter process communication implementation
ipc/
                   kernel core: scheduler, timers, signals, system calls, etc.
kernel/
lib/
                   small primitives and utility functions
                   memory management: allocators, slabs, memory maps, shared memory, etc.
mm/
                   networking code: routing, firewalling, etc
net/
scripts/
                   scripts for build system, developer and user
```

## The Makefile

The Makefile, and friends, have a variety of rules and targets that can be invoked. Here is a short summary:

clean removes all binary files from the tree

clean & removes all dependencies, architecture files, and documentation mrproper

mrproper & removes all patching relics distclean config old style configuration; not worth using

configuration through an X gui xconfig

configuration through a curses text-menu interface menuconfig oldconfig uses existing .config to configure the kernel

builds a 'big' gzip-compressed kerenl bzImage bzImage & copies it to a floppy bzdisk zImage builds a gzip-compressed kerenl zImage & copies it to a floppy zdisk

build all modules modules

install installs a bzImage in /boot

modules\_install installs all modules in /lib/modules

creates an rpm spec file spec rpm & builds the source rpm rpm

htmldocs build html docs in Documentation/DocBook/ pdfdocs build pdf docs in Documentation/DocBook/ psdocs build ps docs in Documentation/DocBook/

build sgml docs in Documentation/DocBook/ sgmldocs

#### Kernel

Once the kernel is compiled and installed you will have the following files on your system:

/boot/vmlinuz-2.4.19.img the Linuxkernel binary

/boot/System.map-2.4.19.img map of kernel symbols and their memory offsets

/boot/initrd-2.4.19.img optional, an initial ram disk file

## Modules

Modules are installed into /lib/modules/<version> directory. This directory has a specific structure:

build a sym links to the actual /usr/src/linux-<version> directory

kernel drivers and system component modules

pcmcia pemcia only drivers

other (not from the kernel) modules misc dependency list (used by modprobe) modules.dep

Once the modules are installed tehre are a few utilities you can use to manage them:

build a dependency list; /lib/modules/<version>/modules.dep depmod

insmod install a module into a running kernel modprobe insmod a module and its dependents

rmmod remove an installed module lsmod

list installed modules

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