ranger cheatsheet http://ranger.nongnu.org git clone https://github.com/hut/ranger **#ranger** on irc.freenode.net F1 help F2 F3 inspect file F4 edit F5 copy F6cut F7:mkdir F8:delete F9 F11 F12 ESC abort F10 quit a:shell %s :shell # :shell -p + chmod (2) 8 (1) 2 (1) 3 (1) 4 (1) 5 (1) 6 (1) 7 (1) 0 (1) 1 (1) 9 (1) = chmod (2) chmod (2) TABprev. tab O quit W show log E edit o wshow backе move down tab next tab Close tab t tag files yank (3) **u** undo inspect file o sort r:open with paste (3) R reset U move up CAPSLOCK A (append) S open shell D H back in G go to top : console open bookmarks tag files with custom tag a:rename (sk f :find s :shell d cut (3) (4) h go up 1 move down k move up g :cd console Dnalf page ^F^{move dow} ↑Htoggle hidden fil redraw

N search previous

n search next

N new tab

Vvisual mode

b

^B move up

v invert

C abort task

Macros can be used in commands. They are like global variables with dynamic content:

ZZZ/ZQ = quit

X

x

SHIFT

%f The base name of the current file
 %d The path of the current directory
 %s The names of the currently selected files
 %t The names of all tagged files in this directory
 %c The paths of the currently copied files

%c The paths of the currently copied files
%any The key used in a key binding with "<any>"
Example: map x<any> shell -w echo %any

%rangerdir The path to the ranger python module %space Just a space, to avoid typing trailing spaces

Example: map yp shell echo %d/%f | xsel -i They can be escaped by replacing % with %%.

Config files: run "ranger --copy-config=all" to copy the default config files to ~/.config/ranger/.

rc.conf: A list of commands that are executed when ranger starts. Options, key bindings and aliases are found here. Pro tip: Adding "export RANGER_LOAD_DEFAULT_RC=FALSE" to your shell rc will skip loading the default rc.conf before your own.commands.py: A python script containing custom commands rifle.conf: Rules for rifle, the file opener. Each line looks like list of conditions = command

When ranger opens a file, it tests those conditions. The first command where all conditions are true will be executed. **scope.sh**: The script that generates file previews. Plugins can be put in the **plugins/** subdirectory, colorschemes in **colorschemes/**. See /usr/share/doc/ranger/examples.

(1) numbers can be used as a quantifier in various commands, for example 5j will move the cursor down 5 by lines, 3<space> selects 3 files, 4<TAB> moves you to the 4th tab.

? show help

:search

(2) the keys -, + and = change the permissions of files. See "man chmod".

[+-][augo][rwxXst] (e.g. +gw means "add write permissions to the group)

[+-][rwxXst] (e.g. -x means "remove execute permissions from everybody")

<octal>= (e.g. 777= means "give full permissions to everybody")

Mchange (5)

msave bookmark

(3) yank, copy, paste: To copy files, select them with the cursor (or $\langle pace \rangle$, in case of multiple files) \rightarrow type **dd** (to cut) or **yy** (to copy) \rightarrow move to the destination \rightarrow type **pp**. Type **da** (or **ya**) to *add* files to the copy buffer, allowing you to copy from multiple folders.

(4) d also starts the keybindings dc (calculate size of the content of a directory), du/dU (calculate directory size with the "du" program), dD (open the console with ":delete")

(5) M<key> changes the *linemode* - the way files are drawn. Mf draws just the file name, Mp draws permissions, Mi draws file type information, Mt draws metadata, as defined with the :meta command. You can add custom linemodes as described in /usr/share/doc/ranger/examples/plugin linemode.py

Commands can be typed in by pressing : or added to ~/.config/ranger/rc.conf to apply then whenever ranger starts. All commands are listed in the man page. Some important ones:

:shell [<flags>] <command> calls the given <command> with the shell specified in the environment variable \$SHELL. <flags> can be "-f" to fork the process or "-p" to pipe the output to a pager. Macros like %f and %s are especially useful here. Example: ":shell -f inkscape %f" or ":shell sudo cp %c ./"

:alias <new> <old> creates the command <new> that calls <old>. The neat thing is that you can pass arguments to the next command. Example: ":alias touch shell touch" will allow you to type ":touch FILE", which will be translated to ":shell touch FILE".

:map <key> <command> makes the <key> run <command> when pressed. This is the typical way to define key bindings in rc.conf. There is also "pmap" to define keys in the pager and "unmap" and "punmap" to remove key bindings.