Boneless-III

Architecture Reference Manual

Notice:

This document is a work in progress and subject to change without warning. However, the parts that are *especially* subject to change carry a notice similar to this one.

Contents

Table of Contents 3

1 Introduction 4

2 Guide to Instruction Set 5

3 List of Instructions 6

3.1 ADC (Add Register with Carry) . . . 7
3.2 ADCI (Add Immediate with Carry) . . . 8
3.3 ADD (Add Register) . . . 9
3.4 ADDI (Add Immediate) . . . 10
3.5 ADJW (Adjust Window Address) . . . 11
3.6 AND (Bitwise AND with Register) . . . 12
3.7 ANDI (Bitwise AND with Immediate) . . . 13
3.8 CMP (Compare to Register) . . . 14
3.9 CMPI (Compare to Immediate) . . . 15
3.10 EXTI (Extend Immediate) . . . 16
3.11 J (Jump) . . . 17
3.12 JAL (Jump and Link) . . . 18
3.13 JC (Jump if Carry) . . . 19
3.14 JE (Jump if Equal) . . . 20
3.15 JN (Jump Never) . . . 21
3.16 JNC (Jump if Not Carry) . . . 22
3.17 JNE (Jump if Not Equal) . . . 23
3.18 JNO (Jump if Not Overflow) . . . 24
3.19 JNS (Jump if Not Negative) . . . 25
3.20 JNZ (Jump if Not Zero) . . . 26
3.21 JO (Jump if Overflow) . . . 27
3.22 JR (Jump to Register) . . . 28
3.23 JRAL (Jump to Register and Link) . . . 29
3.24 JS (Jump if Negative) . . . 30
3.25 JSGE (Jump if Signed Greater or Equal) . . . 31
3.26 JSGT (Jump if Signed Greater Than) . . . 32
3.27 JSLE (Jump if Signed Less or Equal) . . . 33
3.28 JSLT (Jump if Signed Less Than) . . . 34
3.29 JST (Jump through Switch Table) . . . 35
3.30 JUGE (Jump if Unsigned Greater or Equal) . . . 36
3.31 JUGT (Jump if Unsigned Greater Than) . . . 37
3.32 JULE (Jump if Unsigned Less or Equal) . . . 38
3.33 JULT (Jump if Unsigned Less Than) . . . 39
3.34 JVT (Jump through Virtual Table) . . . 40
3.35 JZ (Jump if Zero) . . . 41
3.36 LD (Load) . . . 42
3.37 LDR (Load PC-relative) . . . 43
3.38 LDW (Adjust and Load Window Address) . . . 44
3.39 LDX (Load External) . . . 45
3.40 LDXA (Load External Absolute) . . . 46

3.41 MOV (Move) . . . 47
3.42 MOVI (Move Immediate) . . . 48
3.43 MOVR (Move PC-relative Address) . . . 49
3.44 OR (Bitwise OR with Register) . . . 50
3.45 ORI (Bitwise OR with Immediate) . . . 51
3.46 ROL (Rotate Left) . . . 52
3.47 ROLI (Rotate Left Immediate) . . . 53
3.48 RORI (Rotate Right Immediate) . . . 54
3.49 SBB (Subtract Register with Borrow) . . . 55
3.50 SBBI (Subtract Immediate with Borrow) . . . 56
3.51 SLL (Shift Left Logical) . . . 57
3.52 SLLI (Shift Left Logical Immediate) . . . 58
3.53 SRA (Shift Right Arithmetical) . . . 59
3.54 SRAI (Shift Right Arithmetical Immediate) . . . 60
3.55 SRL (Shift Right Logical) . . . 61
3.56 SRLI (Shift Right Logical Immediate) . . . 62
3.57 ST (Store) . . . 63
3.58 STR (Store PC-relative) . . . 64
3.59 STW (Store to Window Address) . . . 65
3.60 STX (Store External) . . . 66
3.61 STXA (Store External Absolute) . . . 67
3.62 SUB (Subtract Register) . . . 68
3.63 SUBI (Subtract Immediate) . . . 69
3.64 XCHG (Exchange Registers) . . . 70
3.65 XCHW (Exchange Window Address) . . . 71
3.66 XOR (Bitwise XOR with Register) . . . 72
3.67 XORI (Bitwise XOR with Immediate) . . . 73

4 List of Assembly Directives **74**

5 Function Calling Sequence **75**

1 Introduction

TBD

2 Guide to Instruction Set

TBD

3 List of Instructions

The following pages provide a detailed description of instructions, arranged in alphabetical order.

Executing any instruction with an encoding not present on the following pages has **UNPREDICTABLE** behavior.

3.1 ADC Add Register with Carry

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ADC	00010					Rd			Ra			01		Rb		

Assembly:

```
ADC Rd, Ra, Rb
```

Purpose:

To add 16-bit integers in registers, with carry input.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA + opB + C
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← res[16]
V ← (opA[15] = opB[15]) and (opA[15] <> res[15])
```

Remarks:

A 32-bit addition with both operands in registers can be performed as follows:

```
; Perform (R1|R0) ← (R3|R2) + (R5|R4)
    ADD  R0, R2, R4
    ADC  R1, R3, R5
```

3.2 ADCI Add Immediate with Carry

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ADCI	00011					Rd			Ra			01		imm3		

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
ADCI	00011					Rd			Ra			01		imm3		

Assembly:

```
ADCI Rd, Ra, imm
```

Purpose:

To add a constant to a 16-bit integer in a register, with carry input.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
if (has_ext13)
then opB ← ext13|imm3
else opB ← decode_imm_al(imm3)
res ← opA + opB + C
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← res[16]
V ← (opA[15] = opB[15]) and (opA[15] <> res[15])
```

Remarks:

A 32-bit addition with a register and an immediate operand can be performed as follows:

```
; Perform (R1|R0) ← (R3|R2) + 0x40001
    ADDI R0, R2, 1
    ADCI R1, R3, 4
```

3.3 ADD Add Register

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ADD	00010					Rd			Ra			00		Rb		

Assembly:

```
ADD Rd, Ra, Rb
```

Purpose:

To add 16-bit integers in registers.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA + opB
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← res[16]
V ← (opA[15] = opB[15]) and (opA[15] <> res[15])
```

3.4 ADDI Add Immediate

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ADDI	00011					Rd			Ra			00		imm3		

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
ADDI	00011					Rd			Ra			00		imm3		

Assembly:

```
ADDI Rd, Ra, imm
```

Purpose:

To add a constant to a 16-bit integer in a register.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
if (has_ext13)
then opB ← ext13|imm3
else opB ← decode_imm_al(imm3)
res ← opA + opB
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← res[16]
V ← (opA[15] = opB[15]) and (opA[15] <> res[15])
```

3.5 ADJW — Adjust Window Address

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ADJW	10100					000			010			imm5				

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
ADJW	10100					000			010			imm5				

Assembly:

```
ADJW imm
```

Purpose:

To increase or decrease the address of the register window.

Restrictions:

If `imm` contains a value that is not a multiple of 8, the behavior is **UNPREDICTABLE**. If the long form is used, and `imm5[4:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then imm ← ext13|imm5[2:0]
else imm ← sign_extend(imm5)
W ← W + imm
```

Remarks:

This instruction may be used in a function prologue or epilogue.

Notice:

The interpretation of the immediate field of this instruction is not final.

3.6 AND Bitwise AND with Register

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
AND	00000					Rd			Ra			00		Rb		

Assembly:

```
AND Rd, Ra, Rb
```

Purpose:

To perform bitwise AND between 16-bit integers in registers.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA and opB
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

3.7 ANDI Bitwise AND with Immediate

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ANDI	00001					Rd			Ra			00		imm3		

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
ANDI	00001					Rd			Ra			00		imm3		

Assembly:

```
ANDI Rd, Ra, imm
```

Purpose:

To perform bitwise AND between a 16-bit integer in a register and a constant.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
if (has_ext13)
then opB ← ext13|imm3
else opB ← decode_imm_al(imm3)
res ← opA and opB
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

3.8 CMP Compare to Register

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
CMP	00000					000			Ra			11		Rb		

Assembly:

```
CMP Rd, Ra, Rb
```

Purpose:

To compare 16-bit integers in registers.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA - opB
Z ← res = 0
S ← res[15]
C ← not res[16]
V ← (opA[15] = not opB[15]) and (opA[15] <> res[15])
```

Remarks:

This instruction behaves identically to `SUB`, with the exception that it discards the computed value.

3.9 CMPI Compare to Immediate

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
CMPI	00001					000			Ra			11		imm3		

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
CMPI	00001					000			Ra			11		imm3		

Assembly:

```
CMPI Rd, Ra, imm
```

Purpose:

To compare a constant to a 16-bit integer in a register.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
if (has_ext13)
then opB ← ext13|imm3
else opB ← decode_imm_al(imm3)
res ← opA - opB
Z ← res = 0
S ← res[15]
C ← not res[16]
V ← (opA[15] = not opB[15]) and (opA[15] <> res[15])
```

Remarks:

This instruction behaves identically to SUBI, with the exception that it discards the computed value.

3.10 EXTI Extend Immediate

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			imm13												

Assembly:

```
EXTI imm
```

Purpose:

To extend the range of immediate in the following instruction.

Restrictions:

None.

Operation:

```
ext13 ← imm13
has_ext13 ← 1
```

Remarks:

This instruction is automatically emitted by the assembler while translating other instructions. As it changes both the meaning of and the constraints placed on the immediate field in the following instruction, placing it manually may lead to unexpected results.

3.11 J Jump

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
J	1011				1111				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
J	1011				1111				off8							

Assembly:

```
J label
```

Purpose:

To unconditionally transfer control.

Restrictions:

If the long form is used, and `off8[7:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
PC ← PC + 1 + off
```

3.12 JAL — Jump and Link

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JAL	10101					Rd			off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JAL	10101					Rd			off8							

Assembly:

```
JAL Rd, label
```

Purpose:

To transfer control to a subroutine.

Restrictions:

If the long form is used, and `off8[7:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
mem[W|Rd] ← PC + 1
PC ← PC + 1 + off
```

3.13 JC — Jump if Carry

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JC	1011				1010				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JC	1011				1010				off8							

Assembly:

```
JC label
```

Purpose:

To transfer control if an arithmetic operation resulted in unsigned overflow.

Restrictions:

If the long form is used, and `off8[7:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
if (C)
then PC ← PC + 1 + off
else PC ← PC + 1
```

Remarks:

This instruction has the same encoding as JUGE.

3.14 JE — Jump if Equal

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JE	1011				1000				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JE	1011				1000				off8							

Assembly:

```
JE label
```

Purpose:

To transfer control after a CMP Ra, Rb instruction if Ra is equal to Rb.

Restrictions:

If the long form is used, and off8[7:3] are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
if (Z)
then PC ← PC + 1 + off
else PC ← PC + 1
```

Remarks:

This instruction has the same encoding as JZ.

3.15 JN — Jump Never

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JN	1011				0111				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JN	1011				0111				off8							

Assembly:

```
JN label
```

Purpose:

To serve as a placeholder for a jump instruction.

Restrictions:

If the long form is used, and `off8[7:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

`PC` ← `PC + 1`

Remarks:

The `JN` instruction has no effect. It may be used as a placeholder for a different jump instruction with a predefined offset when the exact condition is unknown, such as in certain self-modifying code.

3.16 JNC Jump if Not Carry

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JNC	1011				0010				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JNC	1011				0010				off8							

Assembly:

```
JNC label
```

Purpose:

To transfer control if an arithmetic operation did not result in unsigned overflow.

Restrictions:

If the long form is used, and `off8[7:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
if (not C)
then PC ← PC + 1 + off
else PC ← PC + 1
```

Remarks:

This instruction has the same encoding as JULT.

3.17 JNE — Jump if Not Equal

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JNE	1011				0000				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JNE	1011				0000				off8							

Assembly:

```
JNE label
```

Purpose:

To transfer control after a CMP `Ra, Rb` instruction if `Ra` is not equal to `Rb`.

Restrictions:

If the long form is used, and `off8[7:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
if (not Z)
then PC ← PC + 1 + off
else PC ← PC + 1
```

Remarks:

This instruction has the same encoding as JNZ.

3.18 JNO Jump if Not Overflow

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JNO	1011				0011				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JNO	1011				0011				off8							

Assembly:

```
JNO label
```

Purpose:

To transfer control if an arithmetic operation did not result in signed overflow.

Restrictions:

If the long form is used, and `off8[7:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
if (not V)
then PC ← PC + 1 + off
else PC ← PC + 1
```

3.19 JNS Jump if Not Negative

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JNS	1011				0001				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JNS	1011				0001				off8							

Assembly:

```
JNS label
```

Purpose:

To transfer control if an arithmetic or shift operation produced a non-negative result.

Restrictions:

If the long form is used, and `off8[7:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
if (not S)
then PC ← PC + 1 + off
else PC ← PC + 1
```

3.20 JNZ Jump if Not Zero

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JNZ	1011				0000				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JNZ	1011				0000				off8							

Assembly:

```
JNZ label
```

Purpose:

To transfer control if an arithmetic or shift operation produced a non-zero result.

Restrictions:

If the long form is used, and `off8[7:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
if (not Z)
then PC ← PC + 1 + off
else PC ← PC + 1
```

Remarks:

This instruction has the same encoding as JNE.

3.21 JO — Jump if Overflow

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JO	1011				1011				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JO	1011				1011				off8							

Assembly:

```
JO label
```

Purpose:

To transfer control if an arithmetic operation resulted in signed overflow.

Restrictions:

If the long form is used, and `off8[7:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
if (V)
then PC ← PC + 1 + off
else PC ← PC + 1
```

3.22 JR Jump to Register

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JR	10100					Rs			100			off5				

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JR	10100					Rs			100			off5				

Assembly:

```
JR Rs, off
```

Purpose:

To transfer control to a variable absolute address contained in a register, with a constant offset.

Restrictions:

If the long form is used, and `off5[4:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off5[2:0]
else off ← sign_extend(off5)
PC ← mem[W|Ra] + off
```

3.23 JRAL Jump to Register and Link

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JRAL	10100					Rd			101			00		Rb		

Assembly:

```
JRAL Rd, Rb
```

Purpose:

To transfer control to a subroutine whose variable absolute address is contained in a register.

Restrictions:

None.

Operation:

```
addr ← mem[W|Rb]
mem[W|Rd] ← PC + 1
PC ← addr
```

3.24 JS Jump if Negative

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JS	1011				1001				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JS	1011				1001				off8							

Assembly:

```
JS label
```

Purpose:

To transfer control if an arithmetic or shift operation produced a negative result.

Restrictions:

If the long form is used, and `off8[7:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
if (S)
then PC ← PC + 1 + off
else PC ← PC + 1
```

3.25 JSGE Jump if Signed Greater or Equal

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JSGE	1011				0101				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JSGE	1011				0101				off8							

Assembly:

```
JSGE label
```

Purpose:

To transfer control after a CMP Ra, Rb instruction if Ra is greater than or equal to Rb when interpreted as signed integer.

Restrictions:

If the long form is used, and off8[7:3] are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
if (not (S xor V))
then PC ← PC + 1 + off
else PC ← PC + 1
```

3.26 JSGT Jump if Signed Greater Than

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JSGT	1011				0110				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JSGT	1011				0110				off8							

Assembly:

```
JSGT label
```

Purpose:

To transfer control after a CMP `Ra, Rb` instruction if `Ra` is greater than to `Rb` when interpreted as signed integer.

Restrictions:

If the long form is used, and `off8[7:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
if (not ((S xor V) or Z))
then PC ← PC + 1 + off
else PC ← PC + 1
```

3.27 JSLE Jump if Signed Less or Equal

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JSLE	1011				1110				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JSLE	1011				1110				off8							

Assembly:

```
JSLE label
```

Purpose:

To transfer control after a CMP `Ra, Rb` instruction if `Ra` is less than or equal to `Rb` when interpreted as signed integer.

Restrictions:

If the long form is used, and `off8[7:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
if (((S xor V) or Z))
then PC ← PC + 1 + off
else PC ← PC + 1
```

3.28 JSLT Jump if Signed Less Than

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JSLT	1011				1101				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JSLT	1011				1101				off8							

Assembly:

```
JSLT label
```

Purpose:

To transfer control after a CMP `Ra, Rb` instruction if `Ra` is less than `Rb` when interpreted as signed integer.

Restrictions:

If the long form is used, and `off8[7:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
if ((S xor V))
then PC ← PC + 1 + off
else PC ← PC + 1
```

3.29 JST Jump through Switch Table

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JST	10100					Rs			111			off5				

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JST	10100					Rs			111			off5				

Assembly:

```
JST Rs, off
```

Purpose:

To transfer control to an address contained in a jump table at a variable offset, where the address is relative to the location of the table.

Restrictions:

If the long form is used, and `off5[4:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off5[2:0]
else off ← sign_extend(off5)
table ← PC + 1 + off
entry ← mem[W|Rs]
addr ← mem[table + entry]
PC ← table + addr
```

3.30 JUGE Jump if Unsigned Greater or Equal

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JUGE	1011				1010				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JUGE	1011				1010				off8							

Assembly:

```
JUGE label
```

Purpose:

To transfer control after a CMP Ra, Rb instruction if Ra is greater than or equal to Rb when interpreted as unsigned integer.

Restrictions:

If the long form is used, and off8[7:3] are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
if (C)
then PC ← PC + 1 + off
else PC ← PC + 1
```

Remarks:

This instruction has the same encoding as JC.

3.31 JUGT Jump if Unsigned Greater Than

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JUGT	1011				0110				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JUGT	1011				0110				off8							

Assembly:

```
JUGT label
```

Purpose:

To transfer control after a CMP Ra, Rb instruction if Ra is greater than to Rb when interpreted as unsigned integer.

Restrictions:

If the long form is used, and off8[7:3] are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
if (not ((not C) or V))
then PC ← PC + 1 + off
else PC ← PC + 1
```

3.32 JULE Jump if Unsigned Less or Equal

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JULE	1011				1110				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JULE	1011				1110				off8							

Assembly:

```
JULE label
```

Purpose:

To transfer control after a CMP Ra, Rb instruction if Ra is less than or equal to Rb when interpreted as unsigned integer.

Restrictions:

If the long form is used, and off8[7:3] are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
if ((not C) or V)
then PC ← PC + 1 + off
else PC ← PC + 1
```

3.33 JULT Jump if Unsigned Less Than

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JULT	1011				0010				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JULT	1011				0010				off8							

Assembly:

```
JULT label
```

Purpose:

To transfer control after a CMP Ra, Rb instruction if Ra is less than Rb when interpreted as unsigned integer.

Restrictions:

If the long form is used, and off8[7:3] are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
if (not C)
then PC ← PC + 1 + off
else PC ← PC + 1
```

Remarks:

This instruction has the same encoding as JNC.

3.34 JVT Jump through Virtual Table

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JVT	10100					Rs			110			off5				

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JVT	10100					Rs			110			off5				

Assembly:

```
JVT Rs, off
```

Purpose:

To transfer control to an address contained in a jump table at a constant offset, where the address is relative to the location of the table.

Restrictions:

If the long form is used, and `off5[4:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off5[2:0]
else off ← sign_extend(off5)
table ← mem[W|Rs]
entry ← off
addr ← mem[table + entry]
PC ← table + addr
```

3.35 JZ — Jump if Zero

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
JZ	1011				1000				off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
JZ	1011				1000				off8							

Assembly:

```
JZ label
```

Purpose:

To transfer control if an arithmetic or shift operation produced a zero result.

Restrictions:

If the long form is used, and `off8[7:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
if (Z)
then PC ← PC + 1 + off
else PC ← PC + 1
```

Remarks:

This instruction has the same encoding as JE.

3.36 LD Load

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
LD	01000					Rd			Ra			off5				

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
LD	01000					Rd			Ra			off5				

Assembly:

```
LD Rd, Ra, off
```

Purpose:

To load a word from memory at a variable address, with a constant offset.

Restrictions:

If the long form is used, and `off5[4:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off5[2:0]
else off ← sign_extend(off5)
addr ← mem[W|Ra] + off
data ← mem[addr]
mem[W|Rd] ← data
```

3.37 LDR Load PC-relative

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
LDR	01001					Rd			Ra			off5				

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
LDR	01001					Rd			Ra			off5				

Assembly:

```
LDR Rd, Ra, off
```

Purpose:

To load a word from memory at a constant PC-relative address, with a variable offset.

Restrictions:

If the long form is used, and `off5[4:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off5[2:0]
else off ← sign_extend(off5)
addr ← PC + 1 + off + mem[W|Ra]
data ← mem[addr]
mem[W|Rd] ← data
```

3.38 LDW Adjust and Load Window Address

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
LDW	10100					Rd			011			imm5				

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
LDW	10100					Rd			011			imm5				

Assembly:

```
LDW Rd, imm
```

Purpose:

To increase or decrease the address of the register window, and retrieve the prior address of the register window.

Restrictions:

If `imm` contains a value that is not a multiple of 8, the behavior is **UNPREDICTABLE**. If the long form is used, and `imm5[4:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then imm ← ext13|imm5[2:0]
else imm ← sign_extend(imm5)
temp ← W
W ← W + imm
mem[W|Rd] ← temp
```

Remarks:

See also STW. This instruction may be used in a function prologue, where `Rd` is any register chosen to act as a frame pointer.

Notice:

The interpretation of the immediate field of this instruction is not final.

3.39 LDX Load External

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
LDX	01100					Rd			Ra			off5				

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
LDX	01100					Rd			Ra			off5				

Assembly:

```
LDX Rd, Ra, off
```

Purpose:

To complete a load cycle on external bus at a variable address, with a constant offset.

Restrictions:

If the long form is used, and `off5[4:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off5[2:0]
else off ← sign_extend(off5)
addr ← mem[W|Ra] + off
data ← ext[addr]
mem[W|Rd] ← data
```

3.40 LDXA Load External Absolute

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
LDXA	01101					Rd			off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
LDXA	01101					Rd			off8							

Assembly:

```
LDXA Rd, off
```

Purpose:

To complete a load cycle on external bus at a constant absolute address.

Restrictions:

If the long form is used, and `off8[7:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
data ← ext[off]
mem[W|Rd] ← data
```

3.41 MOV Move

Assembly:

```
MOV Rd, Rs
```

Purpose:

To move a value from register to register.

Restrictions:

None.

Remarks:

The assembler does not translate any instructions for `MOV` with identical `Rd` and `Rs`, and translates `MOV` with any other register combination to

```
AND  Rd, Rs, Rs
```

3.42 MOVI Move Immediate

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
MOVI	10000					Rd			imm8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
MOVI	10000					Rd			imm8							

Assembly:

```
MOVI Rd, imm
```

Purpose:

To load a register with a constant.

Restrictions:

If the long form is used, and `imm8[8:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then imm ← ext13|imm8[2:0]
else imm ← sign_extend(imm8)
mem[W|Rd] ← imm
```

3.43 MOVR Move PC-relative Address

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
MOVR	10001					Rd			off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
MOVR	10001					Rd			off8							

Assembly:

```
MOVR Rd, off
```

Purpose:

To load a register with an address relative to PC with a constant offset..

Restrictions:

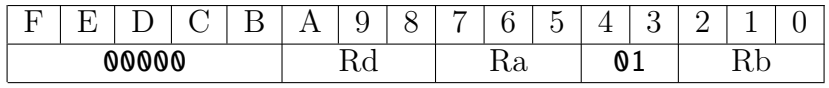
If the long form is used, and `off8[7:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
mem[W|Rd] ← PC + 1 + off
```

3.44 OR — Bitwise OR with Register

Encoding:



Assembly:

```
OR Rd, Ra, Rb
```

Purpose:

To perform bitwise OR between 16-bit integers in registers.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA or opB
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

3.45 ORI Bitwise OR with Immediate

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ORI	00001					Rd			Ra			01		imm3		

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
ORI	00001					Rd			Ra			01		imm3		

Assembly:

```
ORI Rd, Ra, imm
```

Purpose:

To perform bitwise OR between a 16-bit integer in a register and a constant.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
if (has_ext13)
then opB ← ext13|imm3
else opB ← decode_imm_al(imm3)
res ← opA or opB
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

3.46 ROL Rotate Left

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ROL	00100					Rd			Ra			01		Rb		

Assembly:

```
ROL Rd, Ra, Rb
```

Purpose:

To perform a left rotate of a 16-bit integer in a register by a variable bit amount.

Restrictions:

If `Rb` contains a value greater than 15, the behavior is **UNPREDICTABLE**.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA[16-opB:0]|opA[16:16-opB]
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

3.47 ROLI — Rotate Left Immediate

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ROLI	00101					Rd			Ra			01		imm3		

Assembly:

```
ROLI Rd, Ra, amount
```

Purpose:

To perform a left rotate of a 16-bit integer in a register by a constant bit amount.

Restrictions:

The `amount` may be between 0 and 15, inclusive.

Operation:

```
opA ← mem[W|Ra]
if (has_ext13)
then opB ← ext13|imm3
else opB ← decode_imm_sr(imm3)
res ← opA[15-imm3:0]|opA[16:15-imm3]
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

3.48 RORI Rotate Right Immediate

Assembly:

```
RORI Rd, Ra, amount
```

Purpose:

To perform a right rotate of a 16-bit integer in a register by a constant bit amount.

Restrictions:

The `amount` may be between 0 and 15, inclusive.

Remarks:

The assembler translates `RORI` with `amount` of 0 to

```
ROLI Rd, Ra, 0
```

and `RORI` with any other `amount` to

```
ROLI Rd, Ra, (16 - amount)
```

3.49 SBB Subtract Register with Borrow

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SBB	00010					Rd			Ra			11		Rb		

Assembly:

```
SBB Rd, Ra, Rb
```

Purpose:

To subtract 16-bit integers in registers, with borrow input.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA - opB - not C
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← not res[16]
V ← (opA[15] = not opB[15]) and (opA[15] <> res[15])
```

Remarks:

A 32-bit subtraction with both operands in registers can be performed as follows:

```
; Perform (R1|R0) ← (R3|R2) - (R5|R4)
    SUB  R0, R2, R4
    SBB  R1, R3, R5
```

3.50 SBBI Subtract Immediate with Borrow

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SBBI	00011					Rd			Ra			11		imm3		

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
SBBI	00011					Rd			Ra			11		imm3		

Assembly:

```
SBBI Rd, Ra, imm
```

Purpose:

To subtract a constant from a 16-bit integer in a register, with borrow input.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
if (has_ext13)
then opB ← ext13|imm3
else opB ← decode_imm_al(imm3)
res ← opA - opB - not C
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← not res[16]
V ← (opA[15] = not opB[15]) and (opA[15] <> res[15])
```

Remarks:

A 32-bit subtraction with a register and an immediate operand can be performed as follows:

```
; Perform (R1|R0) ← (R3|R2) - 0x40001
    SUBI R0, R2, 1
    SBBI R1, R3, 4
```

3.51 SLL Shift Left Logical

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SLL	00100					Rd			Ra			00		Rb		

Assembly:

```
SLL Rd, Ra, Rb
```

Purpose:

To perform a left logical shift of a 16-bit integer in a register by a variable bit amount.

Restrictions:

If `Rb` contains a value greater than 15, the behavior is **UNPREDICTABLE**.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA[16-opB:0]|0{opB}
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

3.52 SLLI Shift Left Logical Immediate

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SLLI	00101					Rd			Ra			00		imm3		

Assembly:

```
SLLI Rd, Ra, amount
```

Purpose:

To perform a left logical shift of a 16-bit integer in a register by a constant bit amount.

Restrictions:

The `amount` may be between 0 and 15, inclusive.

Operation:

```
opA ← mem[W|Ra]
if (has_ext13)
then opB ← ext13|imm3
else opB ← decode_imm_sr(imm3)
res ← opA[15-imm3:0]|0{imm3+1}
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

3.53 SRA Shift Right Arithmetical

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SRA	00100					Rd			Ra			11		Rb		

Assembly:

```
SRA Rd, Ra, Rb
```

Purpose:

To perform a right arithmetical shift of a 16-bit integer in a register by a variable bit amount.

Restrictions:

If `Rb` contains a value greater than 15, the behavior is **UNPREDICTABLE**.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA[15]{opB}|opA[16:16-opB]
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

3.54 SRAI Shift Right Arithmetical Immediate

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SRAI	00100					Rd			Ra			11		imm3		

Assembly:

```
SRAI Rd, Ra, amount
```

Purpose:

To perform a right arithmetical shift of a 16-bit integer in a register by a constant bit amount.

Restrictions:

The `amount` may be between 0 and 15, inclusive.

Operation:

```
opA ← mem[W|Ra]
if (has_ext13)
then opB ← ext13|imm3
else opB ← decode_imm_sr(imm3)
res ← opA[15]{imm3+1}|opA[16:15-imm3]
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

3.55 SRL Shift Right Logical

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SRL	00100					Rd			Ra			10		Rb		

Assembly:

```
SRL Rd, Ra, Rb
```

Purpose:

To perform a right logical shift of a 16-bit integer in a register by a variable bit amount.

Restrictions:

If `Rb` contains a value greater than 15, the behavior is **UNPREDICTABLE**.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← 0{opB}|opA[16:16-opB]
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

3.56 SRLI Shift Right Logical Immediate

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SRLI	00101					Rd			Ra			10		imm3		

Assembly:

```
SRLI Rd, Ra, amount
```

Purpose:

To perform a right logical shift of a 16-bit integer in a register by a constant bit amount.

Restrictions:

The `amount` may be between 0 and 15, inclusive.

Operation:

```
opA ← mem[W|Ra]
if (has_ext13)
then opB ← ext13|imm3
else opB ← decode_imm_sr(imm3)
res ← 0{imm3+1}|opA[16:15-imm3]
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

3.57 ST — Store

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
ST	01010					Rs			Ra			off5				

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
ST	01010					Rs			Ra			off5				

Assembly:

```
ST Rs, Ra, off
```

Purpose:

To store a word to memory at a variable address, with a constant offset.

Restrictions:

If the long form is used, and `off5[4:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off5[2:0]
else off ← sign_extend(off5)
addr ← mem[W|Ra] + off
data ← mem[W|Rs]
mem[addr] ← data
```

3.58 STR Store PC-relative

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
STR	01011					Rs			Ra			off5				

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
STR	01011					Rs			Ra			off5				

Assembly:

```
STR Rs, Ra, off
```

Purpose:

To store a word to memory at a constant PC-relative address, with a variable offset.

Restrictions:

If the long form is used, and `off5[4:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off5[2:0]
else off ← sign_extend(off5)
addr ← PC + 1 + off + mem[W|Ra]
data ← mem[W|Rs]
mem[addr] ← data
```

3.59 STW Store to Window Address

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
STW	**10100**					000			**000**			00		Rb		

Assembly:

```
STW Rb
```

Purpose:

To arbitrarily change the address of the register window.

Restrictions:

If `Rb` contains a value that is not a multiple of 8, the behavior is **UNPREDICTABLE**.

Operation:

```
W ← mem[W|Rb]
```

Remarks:

See also LDW. This instruction may be used in a function epilogue, where `Rb` is any register chosen to act as a frame pointer.

3.60 STX Store External

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
STX	01110					Rs			Ra			off5				

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
STX	01110					Rs			Ra			off5				

Assembly:

```
STX Rs, Ra, off
```

Purpose:

To complete a store cycle on external bus at a variable address, with a constant offset.

Restrictions:

If the long form is used, and `off5[4:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off5[2:0]
else off ← sign_extend(off5)
addr ← mem[W|Ra] + off
data ← mem[W|Rs]
ext[addr] ← data
```

3.61 STXA Store External Absolute

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
STXA	01111					Rs			off8							

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
STXA	01111					Rs			off8							

Assembly:

```
STXA Rs, off
```

Purpose:

To complete a store cycle on external bus at a constant absolute address.

Restrictions:

If the long form is used, and `off8[7:3]` are non-zero, the behavior is **UNPREDICTABLE**.

Operation:

```
if (has_ext13)
then off ← ext13|off8[2:0]
else off ← sign_extend(off8)
data ← mem[W|Rs]
ext[off] ← data
```

3.62 SUB Subtract Register

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SUB	00010					Rd			Ra			10		Rb		

Assembly:

```
SUB Rd, Ra, Rb
```

Purpose:

To subtract 16-bit integers in registers.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA - opB
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← not res[16]
V ← (opA[15] = not opB[15]) and (opA[15] <> res[15])
```

3.63 SUBI Subtract Immediate

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
SUBI	00011					Rd			Ra			10		imm3		

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
SUBI	00011					Rd			Ra			10		imm3		

Assembly:

```
SUBI Rd, Ra, imm
```

Purpose:

To subtract a constant from a 16-bit integer in a register.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
if (has_ext13)
then opB ← ext13|imm3
else opB ← decode_imm_al(imm3)
res ← opA - opB
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← not res[16]
V ← (opA[15] = not opB[15]) and (opA[15] <> res[15])
```

3.64 XCHG Exchange Registers

Assembly:

`XCHG Ra, Rb`

Purpose:

To exchange the values of two registers.

Restrictions:

None.

Remarks:

The assembler does not translate any instructions for `XCHG` with identical `Ra` and `Rb`, and translates `XCHG` with any other register combination to

```
XOR  Ra, Ra, Rb
XOR  Rb, Rb, Ra
XOR  Ra, Ra, Rb
```

3.65 XCHW Exchange Window Address

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
XCHW	10100					Rd			001			00		Rb		

Assembly:

```
XCHW Rd, Rb
```

Purpose:

To exchange the address of the register window with a register.

Restrictions:

If `Rb` contains a value that is not a multiple of 8, the behavior is **UNPREDICTABLE**.

Operation:

```
temp ← W
W ← mem[W|Rb]
mem[W|Rd] ← temp
```

Remarks:

This instruction may be used in a context switch routine. For example, if multiple register windows are set up such that each contains the address of the next one in `R7`, the following code may be used to switch contexts:

```
yield:
    XCHW R7, R7
    JR   R0
; Elsewhere:
    JALR R0, yield
```

3.66 XOR — Bitwise XOR with Register

Encoding:

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
XOR	00000					Rd			Ra			10		Rb		

Assembly:

```
XOR Rd, Ra, Rb
```

Purpose:

To perform bitwise XOR between 16-bit integers in registers.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
opB ← mem[W|Rb]
res ← opA xor opB
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

3.67 XORI Bitwise XOR with Immediate

Encoding (short form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
XORI	00001					Rd			Ra			10		imm3		

Encoding (long form):

	F	E	D	C	B	A	9	8	7	6	5	4	3	2	1	0
EXTI	110			ext13												
XORI	00001					Rd			Ra			10		imm3		

Assembly:

```
XORI Rd, Ra, imm
```

Purpose:

To perform bitwise XOR between a 16-bit integer in a register and a constant.

Restrictions:

None.

Operation:

```
opA ← mem[W|Ra]
if (has_ext13)
then opB ← ext13|imm3
else opB ← decode_imm_al(imm3)
res ← opA xor opB
mem[W|Rd] ← res
Z ← res = 0
S ← res[15]
C ← UNDEFINED
V ← UNDEFINED
```

4 List of Assembly Directives

TBD

5 Function Calling Sequence

TBD