# MODULE 0

INTRODUCTION

### What is Code?

#### Instructions for the computer

#### Languages

There are many languages used for coding, some of the most popular are:

- Python (what we'll be learning)
- Java
- C, C++
- Javascript

#### How does code work?

 Code is an abstraction or representation of lower level commands that are easier for the computer to run. When you run a program the code itself is made into something that your computer can better understand then ran on your hardware.



# What is python?

- Created in 1991
- Easy to learn and use
- Multipurpose: Web Development, Scientific & Statistical support, IoT
- Extensive library support
- Open source
- Run by the Python Software Foundation



## Other Vocab

#### Memory

- Random access memory (or cache memory) of the computer
- good for short-term storage

#### Disk

- the hard drive in your computer
- good for long term storage

#### Developer

Someone who writes code













### Variables

#### Naming – Rules

- One word (no spaces in variable names)
- Must start with a letter
- Can't use reserved words

Naming conventions

A good variable name is:

self descriptive – it explains what it's purpose is consistent – matches the patterns of other variables names in your program concise – overly long variable names can be confusing

# Try it out

- 1: Write a program to print your name
- 2: Write a program that prints the results of the following expressions:

$$^{\circ}$$
 7 + (2 - 3) + - 1<sup>3</sup>

$$\sqrt{3^2 + 4^2}$$

· 
$$\sqrt[3]{8}$$

3: Write a program that prints the remainder of  $\frac{2^{31}-1}{2}$