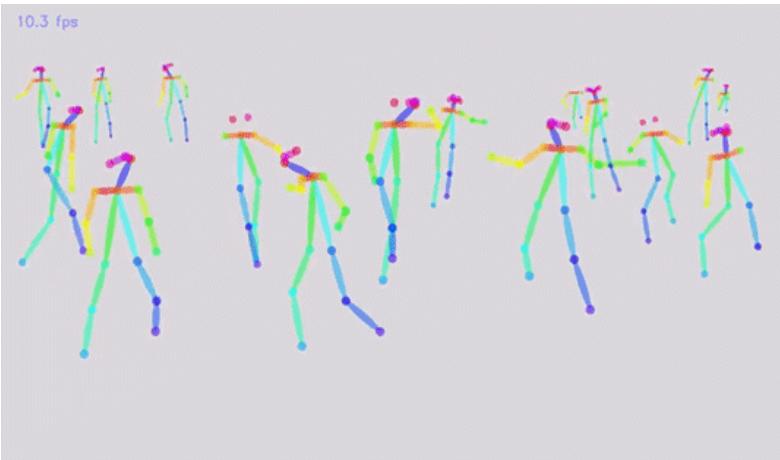
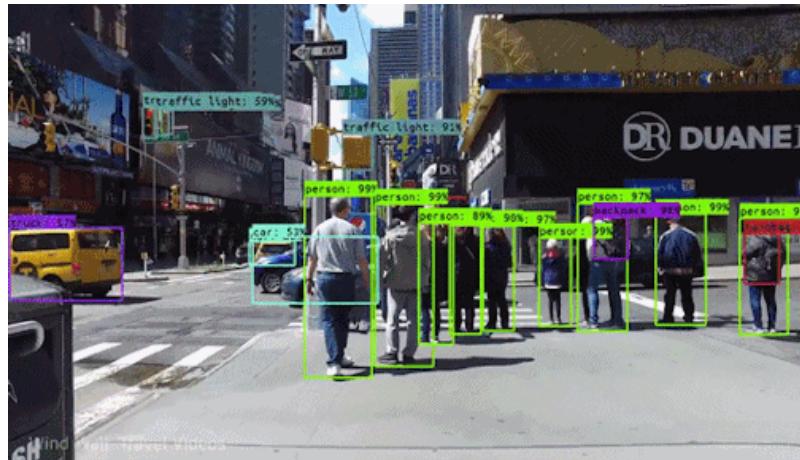


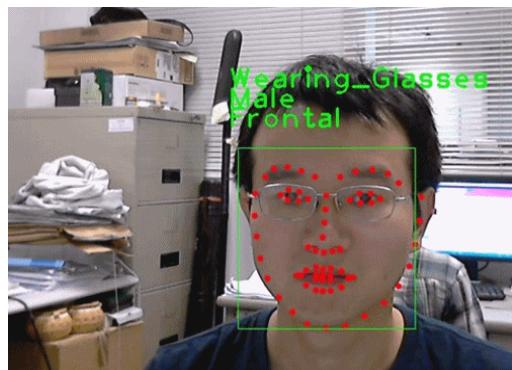


Computer Vision Applications

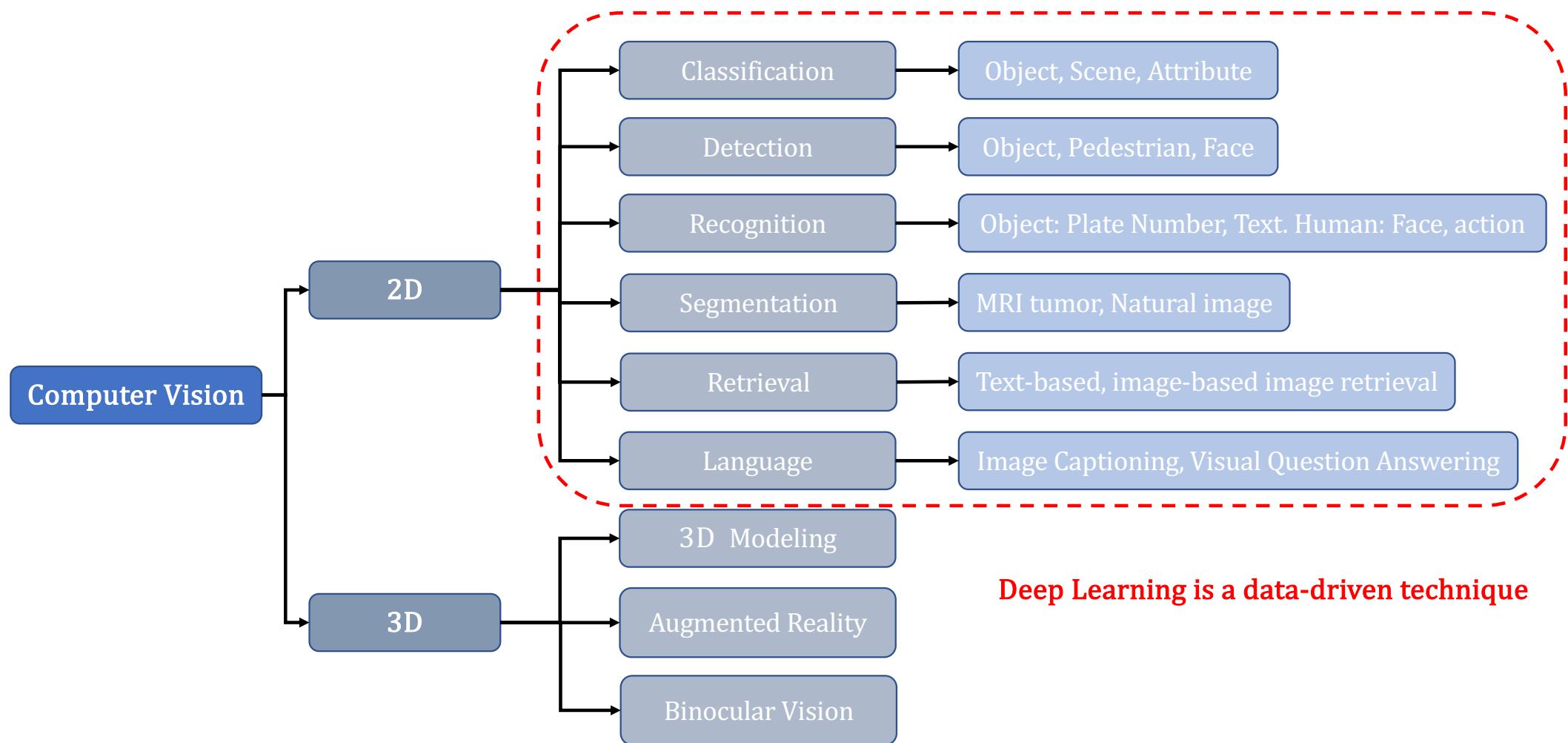
Computer Vision Applications



RGB



Computer Vision Applications

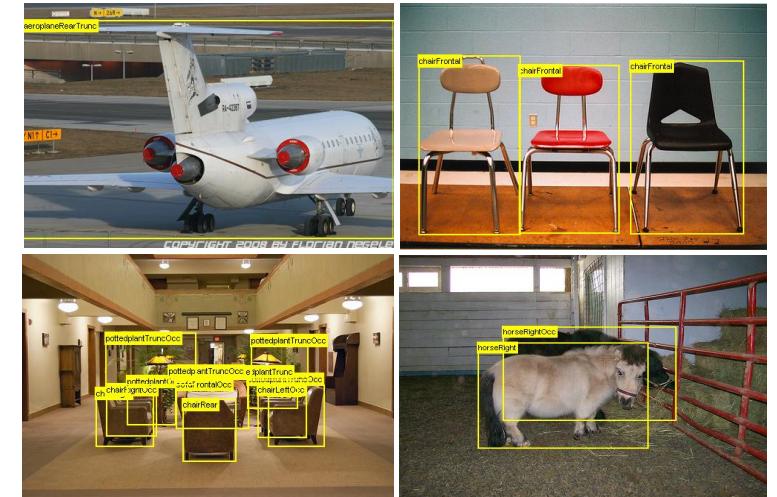


Computer Vision Applications

- Object Detection: Dataset

Oxford Pascal VOC

- VOC 2007 and 2012
- 20 Classes :
 - Person
 - Animal: Bird, Cat, Cow, Dog, Horse, Sheep
 - Vehicle: Aeroplane, Bicycle, Boat, Bus, Car, Motorbike, Train
 - Indoor: Bottle, Chair, Dining Table, Potted Plant, Sofa, TV/Monitor
- VOC 2012: 11,530 images (train/val). 27,450 bounding boxes



Computer Vision Applications

- Object Detection: Dataset

Microsoft COCO

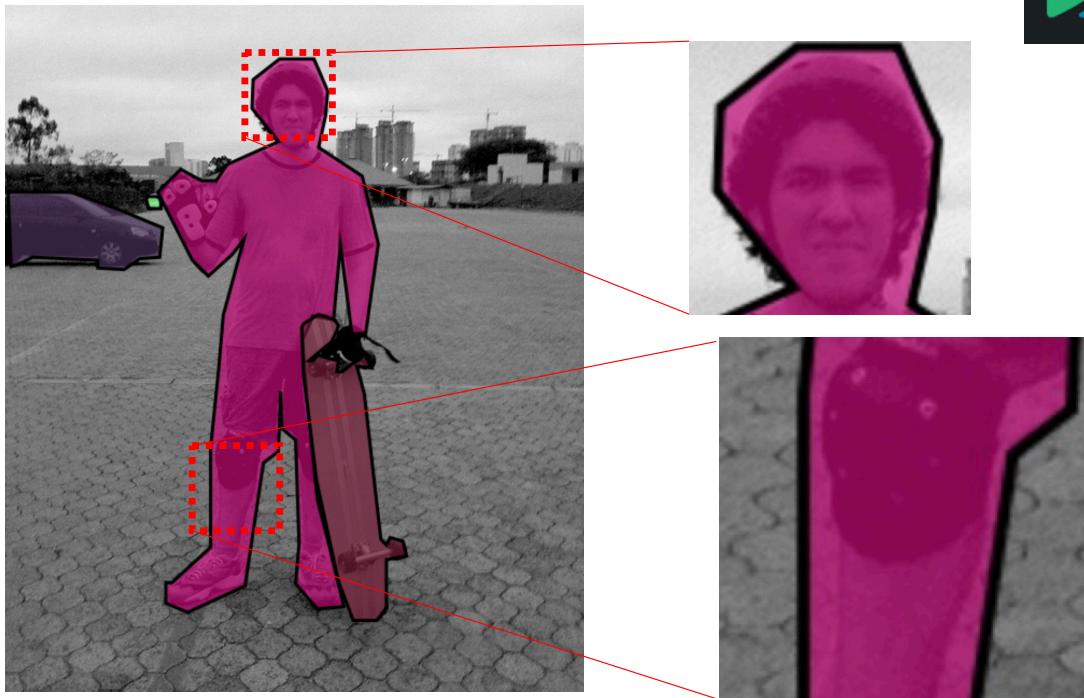
- 80 classes
- COCO 2014, 82,783 training images, 40,504 validating images, and 40,775 testing images
- Apart from object detection, it also have the annotations of:
 - Image captioning
 - Pose estimation
 - Image segmentation



<http://cocodataset.org/#explore>

Computer Vision Applications

- Object Detection: Dataset



Sometime the dataset is “bad”

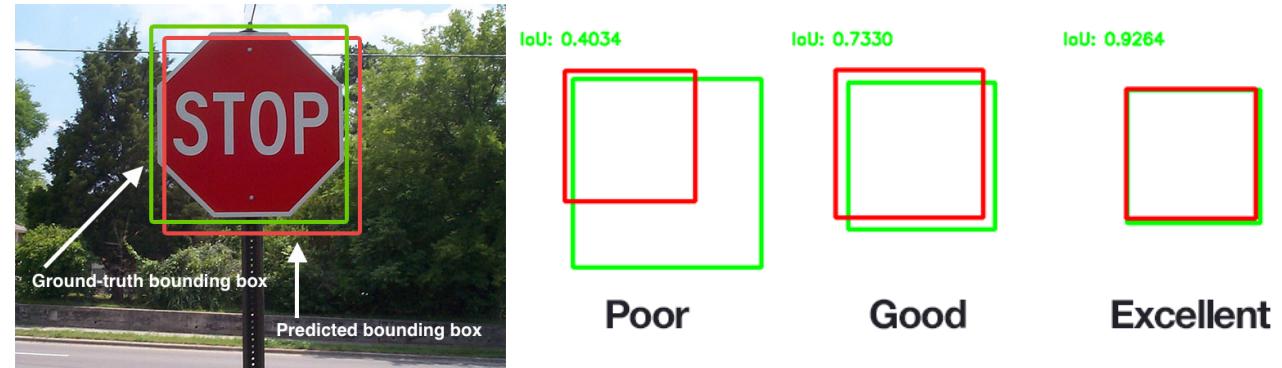
Computer Vision Applications

- Object Detection: Evaluation

Intersection over Union (IoU)

$$IoU = \frac{\text{Area of Intersection}}{\text{Area of Union}}$$

= 



- IoU is a scalar between 0 ~ 1
- If IoU==1, the predicted and GT boxes are fully matched.
- If IoU==0, the predicted and GT boxes are fully mismatched.
- If IoU>threshold, object detected.

Computer Vision Applications

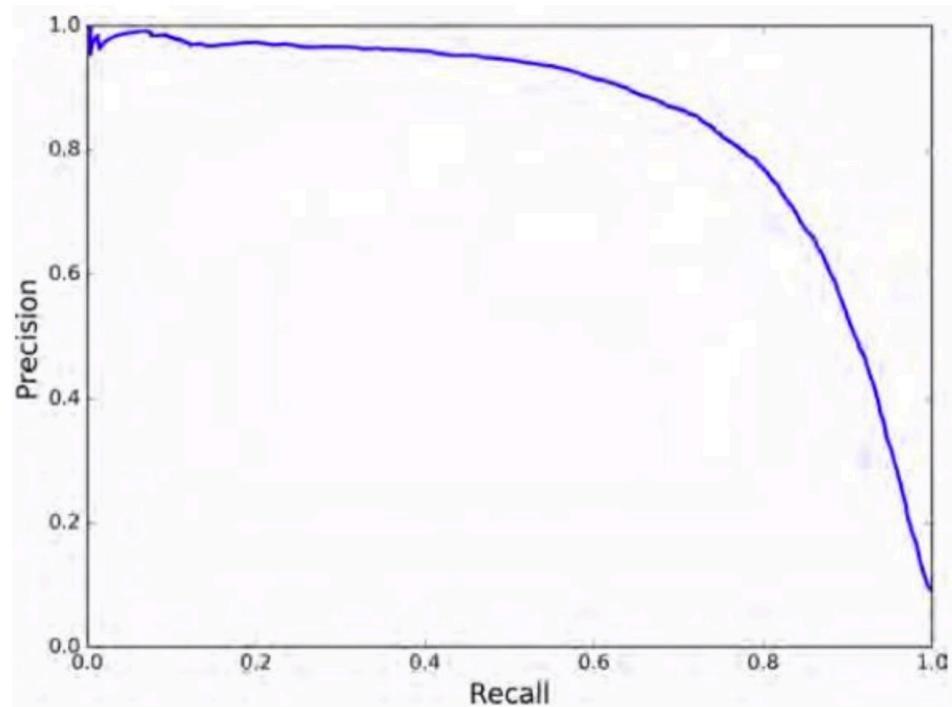
- Object Detection: Evaluation

Average Precision (AP)

$$Precision = \frac{TP}{TP + FP}$$

$$Recall = \frac{TP}{TP + FN}$$

- The area under P-R curve is the Average Precision (AP)



Computer Vision Applications

- Object Detection: Evaluation

- The mAP is the averaged AP for each class
- To further evaluate the algorithm, we would compute AP using different settings, such as the IoU threshold and the size of object.

Average Precision (AP):

AP	% AP at IoU=.50:.05:.95 (primary challenge metric)
AP ^{IoU=.50}	% AP at IoU=.50 (PASCAL VOC metric)
AP ^{IoU=.75}	% AP at IoU=.75 (strict metric)

AP Across Scales:

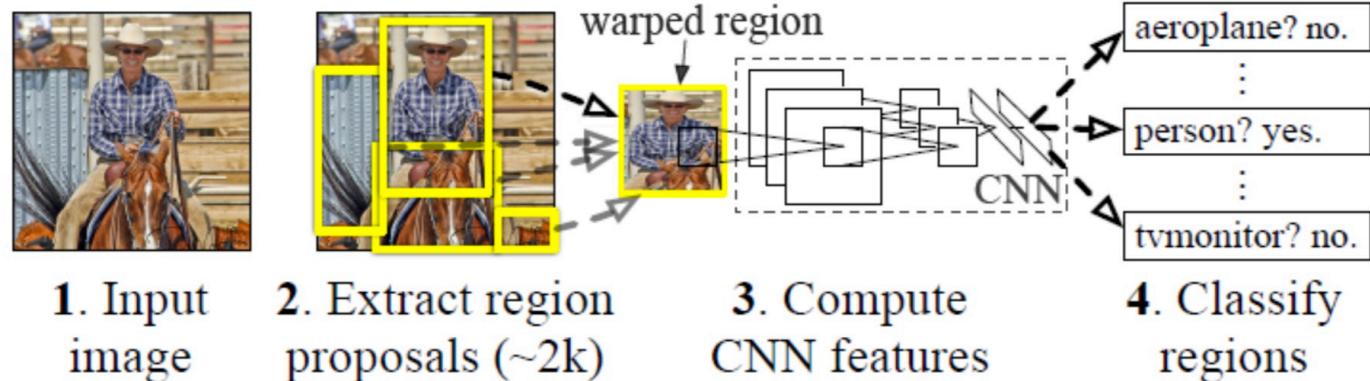
AP ^{small}	% AP for small objects: area < 32 ²
AP ^{medium}	% AP for medium objects: 32 ² < area < 96 ²
AP ^{large}	% AP for large objects: area > 96 ²

Average Recall (AR):

AR ^{max=1}	% AR given 1 detection per image
AR ^{max=10}	% AR given 10 detections per image
AR ^{max=100}	% AR given 100 detections per image

Computer Vision Applications

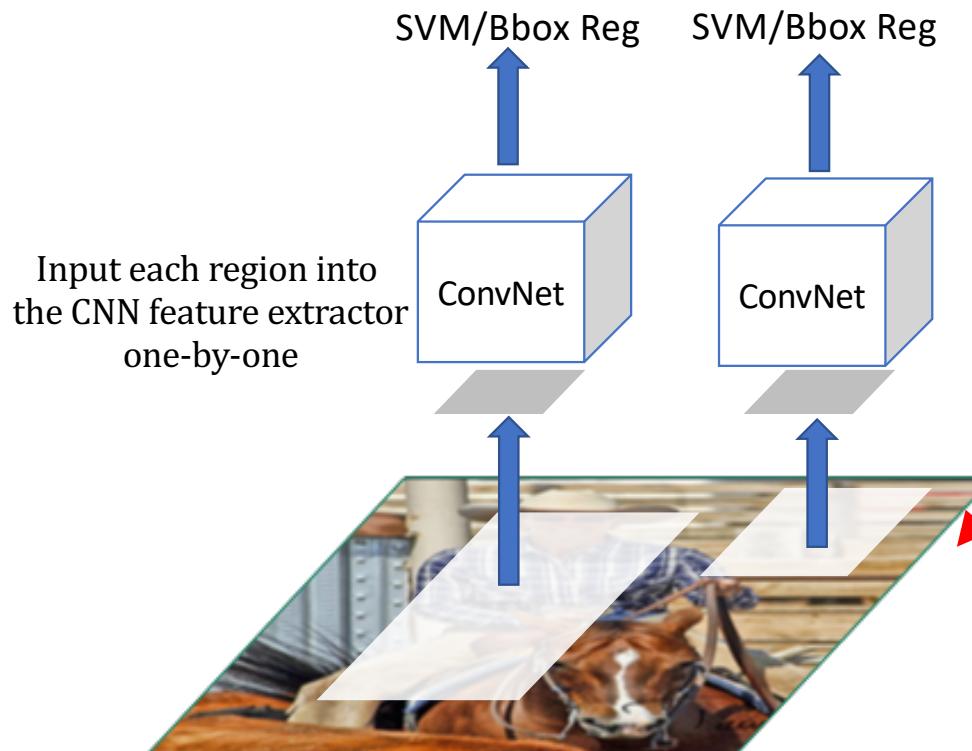
- Object Detection: R-CNN



- Step 1: Use Selective Search algorithm to obtain 2,000 proposal regions from an image.
- Step 2: Resize all regions to a given fixed size.
- Step 3: Feed each regions to the VGG to extract image features, and classify the image via the features.
- Step 4: Obtain the bounding box location via regression.

Computer Vision Applications

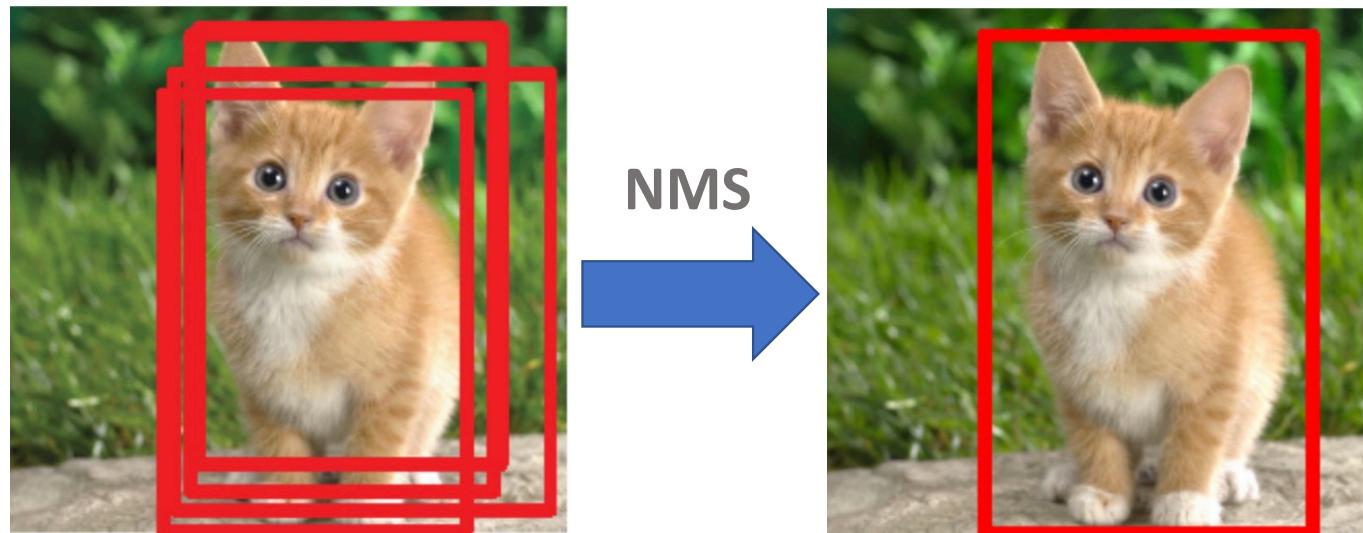
- Object Detection: R-CNN



- Step 1: Use Selective Search algorithm to obtain 2,000 proposal regions from an image.
- Step 2: Resize all regions to a given fixed size.
- Step 3: Feed each region to the VGG to extract image features, and classify the image via the features.
- Step 4: Obtain the bounding box location via regression.

Computer Vision Applications

- Object Detection: Non-Maximum Suppression, NMS



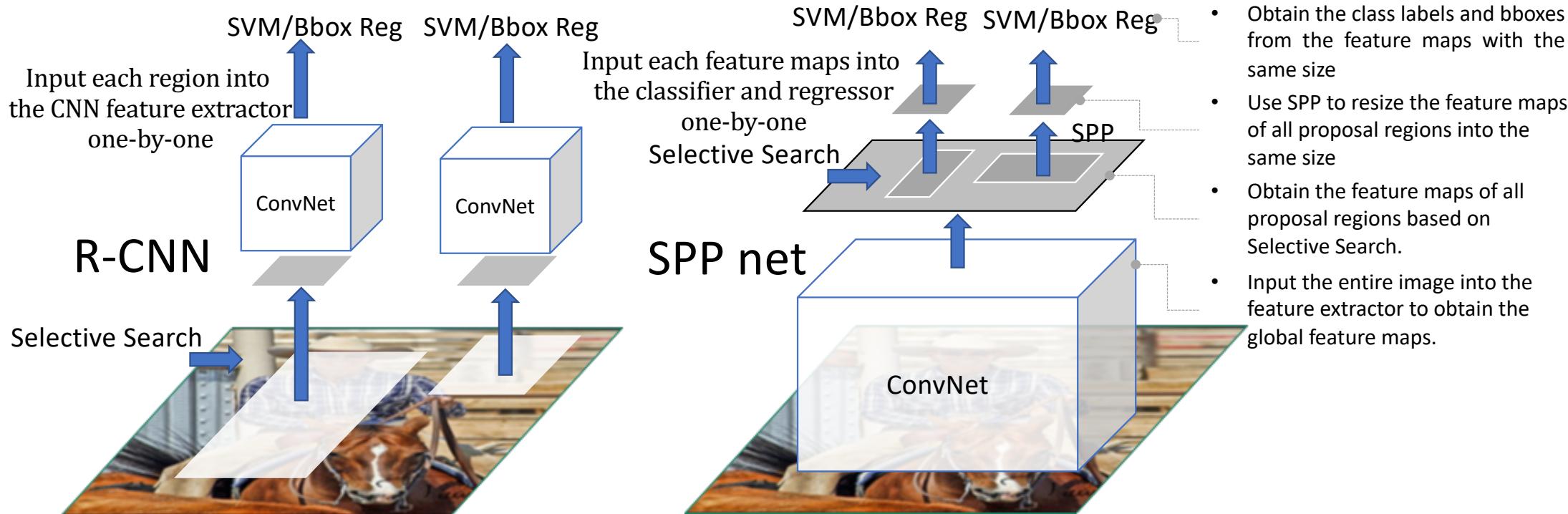
An object can have many potential output bounding boxes, NMS helps to remove the overlap boxes and keep the best one.

Computer Vision Applications

- Object Detection: SPP Net
 - R-CNN Limitations:
 - 1. Selective Search is slow.
 - 2. Resizing the proposal region leads to scale change of width and height, which affect the classification accuracy.
 - 3. Feed each region into the VGG individually, which is very slow.
 - 4. Not end-to-end training.
 - SPP Net Contribution:
 - 1. Solve the 2nd and 3rd limitations of R-CNN.
 - 2. Propose Spatial Pyramid Pooling, SPP, which resize the features into the same size.
 - 3. Feed entire image into CNN to obtain global features, and obtain the features of each region on the global features.

Computer Vision Applications

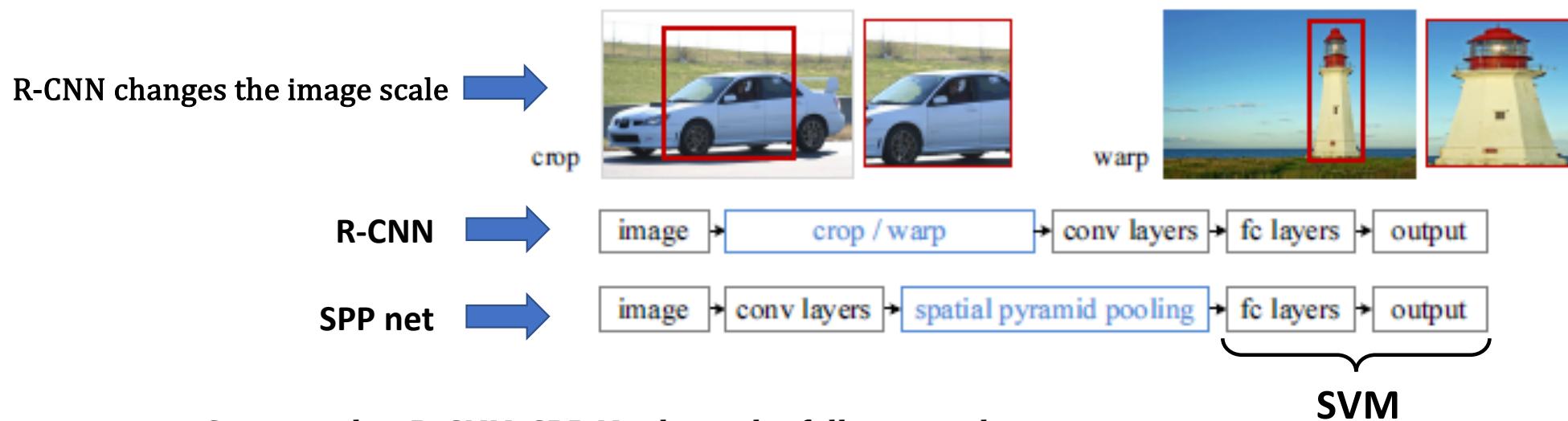
- Object Detection: SPP Net



Spatial pyramid pooling in deep convolutional networks for visual recognition. Kaiming He et al. ECCV. 2014.

Computer Vision Applications

- Object Detection: SPP Net



- Compared to R-CNN, SPP Net have the following advantages.
 - Use global features instead of feeding images into VGG one-by-one.
 - Do not change the image scale.

Computer Vision Applications

- Object Detection: Fast R-CNN

- SPP Net Limitations:

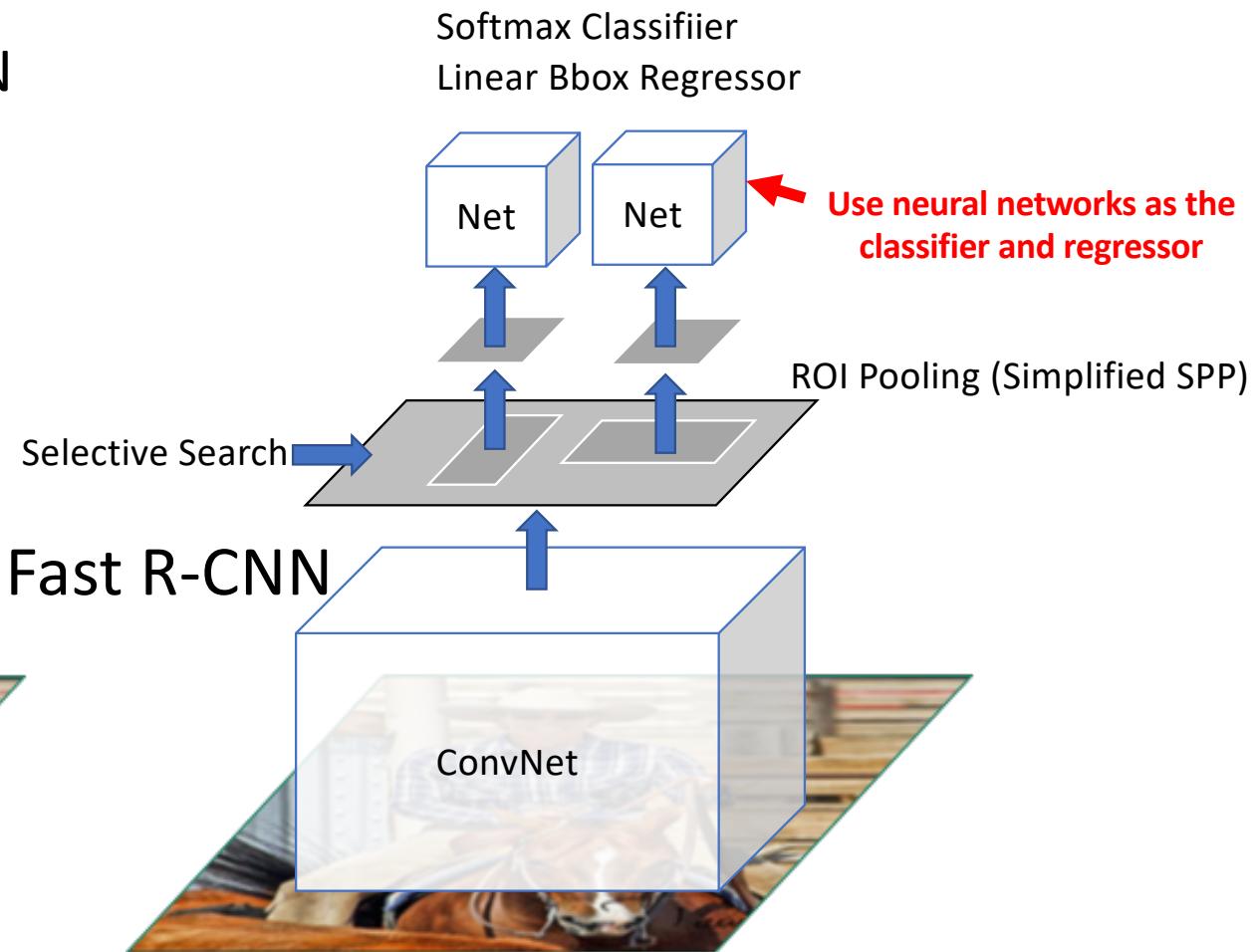
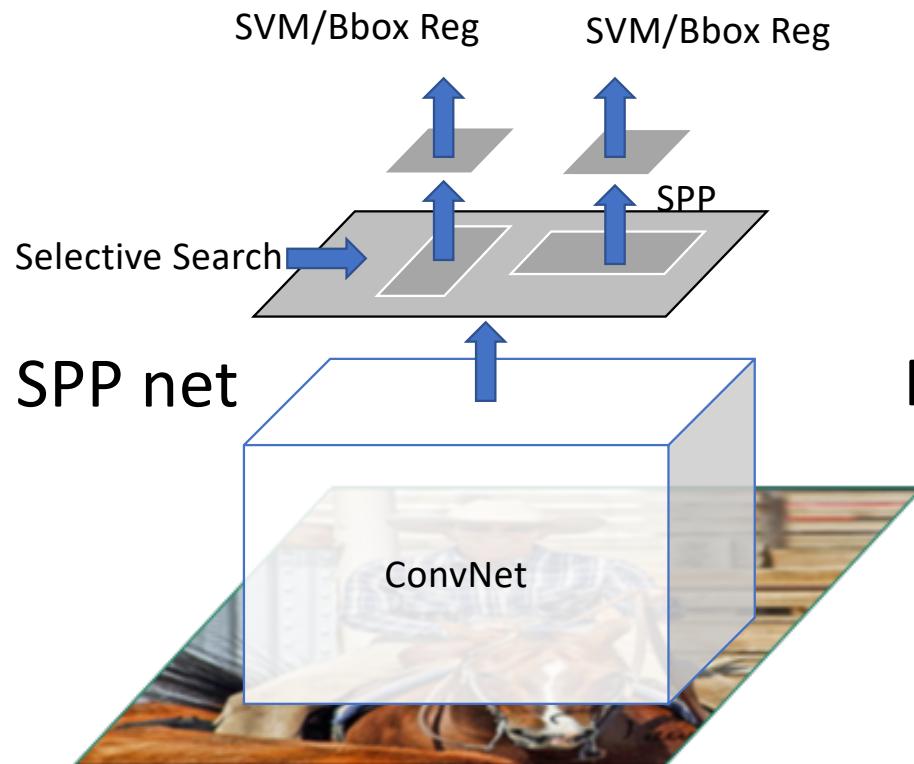
- 1. Still use Selective Search, which is very slow.
 - 2. Still not end-to-end training.

- Fast R-CNN Contributions:

- 1. Propose ROI (Region of Interest) Pooling layer, which is a simplified Spatial Pyramid Pooling that uses one pooling size only.
 - 2. End-to-end training, the classifier and bbox regressor are trained together with the CNN feature extractor.

Computer Vision Applications

- Object Detection: Fast R-CNN



Fast R-CNN. Girshick, Ross et al. ICCV. 2015.

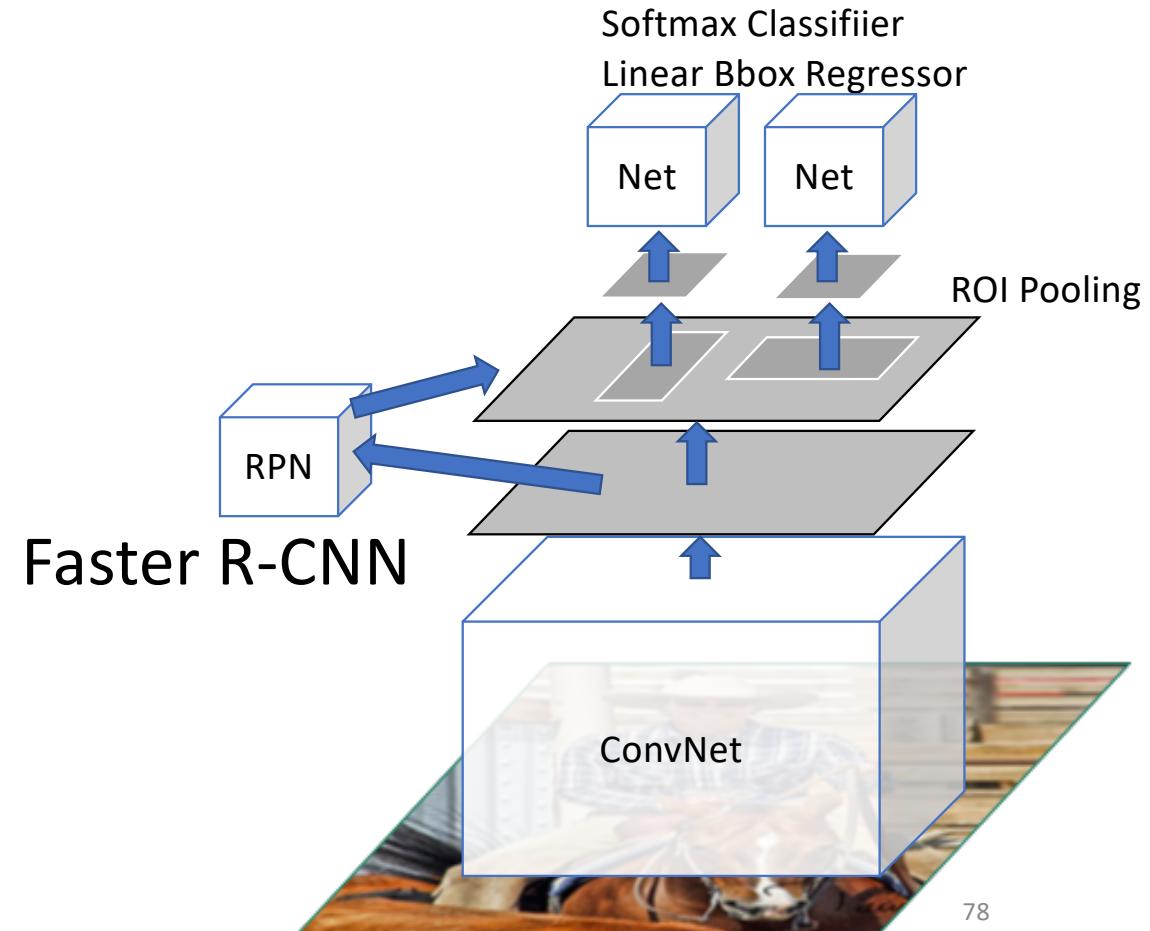
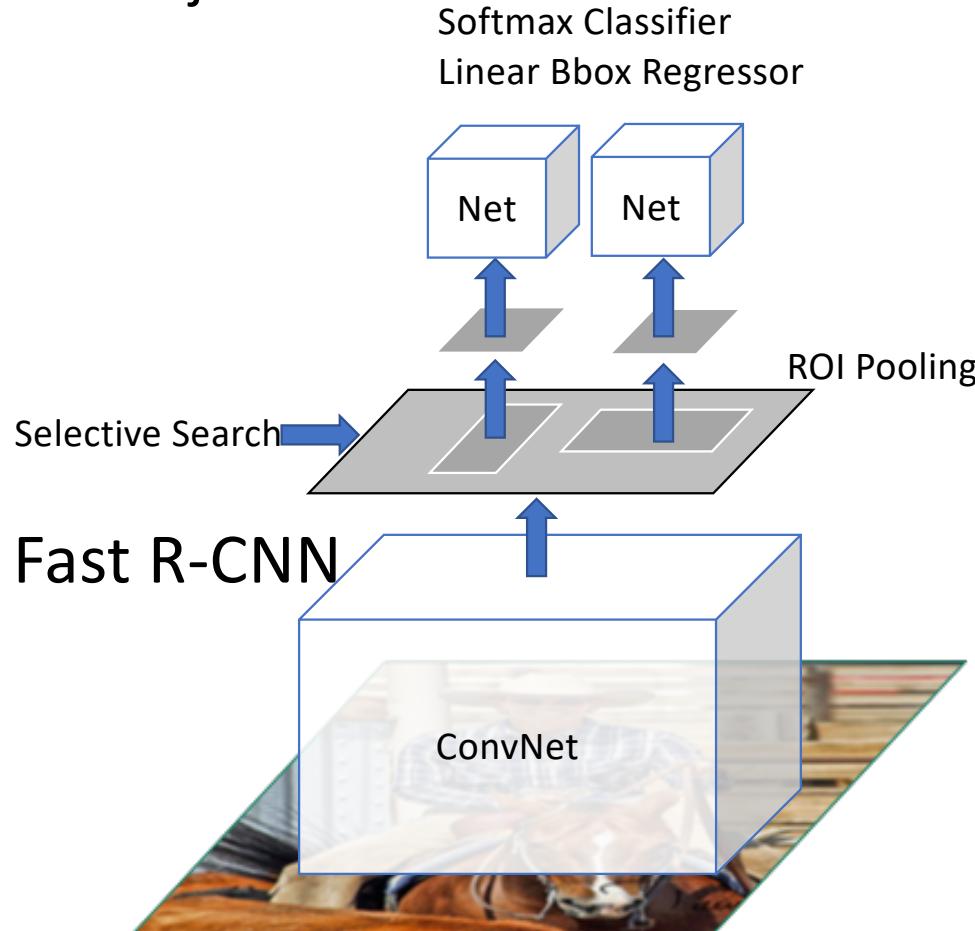
Computer Vision Applications

- Object Detection: Faster R-CNN

- Fast R-CNN Limitation:
 - 1. Still use Selective Search, which is very slow.
- Faster R-CNN Contribution:
 - 1. Use Region Proposal Networks (RPN) to replace Selective Search, enable neural networks to search the proposal regions, which is very faster.
 - 2. Achieve end-to-end training, accuracy increased.

Computer Vision Applications

- Object Detection: Faster R-CNN



Faster R-CNN. Shaoqing Ren, Kaiming He, Ross Girshick, Jian Sun. NIPS. 2015.

Computer Vision Applications

- Object Detection: Timeline of Proposal-based Methods

Time



	R-CNN	SPP net	Fast R-CNN	Faster R-CNN
Region Proposal	Selective Search	Selective Search	Selective Search	Region Proposal Network
Feature Extraction	Deep Network	Deep Network	Deep Network	Deep Network
Classification & Regression	SVM	SVM	Deep Network	Deep Network



Computer Vision Applications

- Object Detection: Rethinking

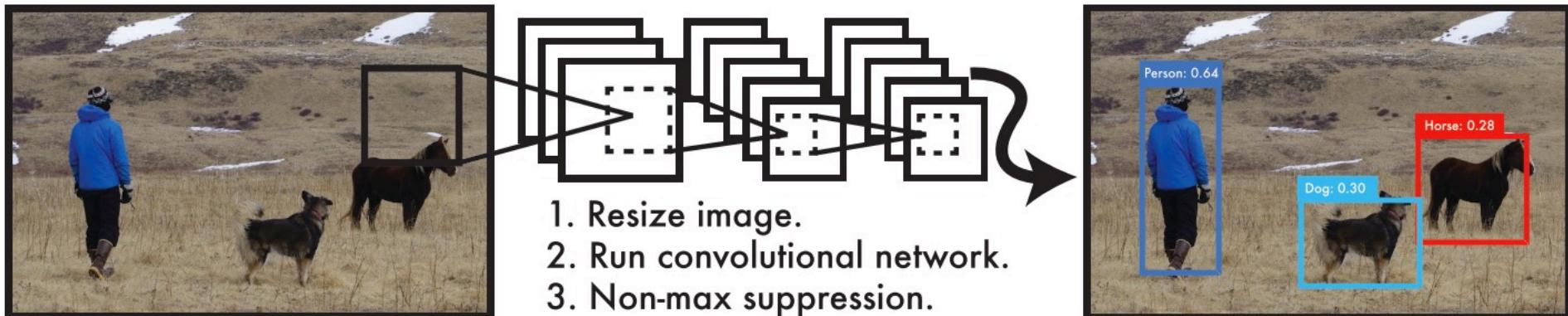
- The above algorithms all need region proposal, but it is necessary?
- To know the locations of different objects in an image, the human would not manually select many proposal regions and classify them one-by-one, instead, human can find all objects in an image by just one glance.

YOLO
You Only Look Once

Computer Vision Applications

- Object Detection: YOLO

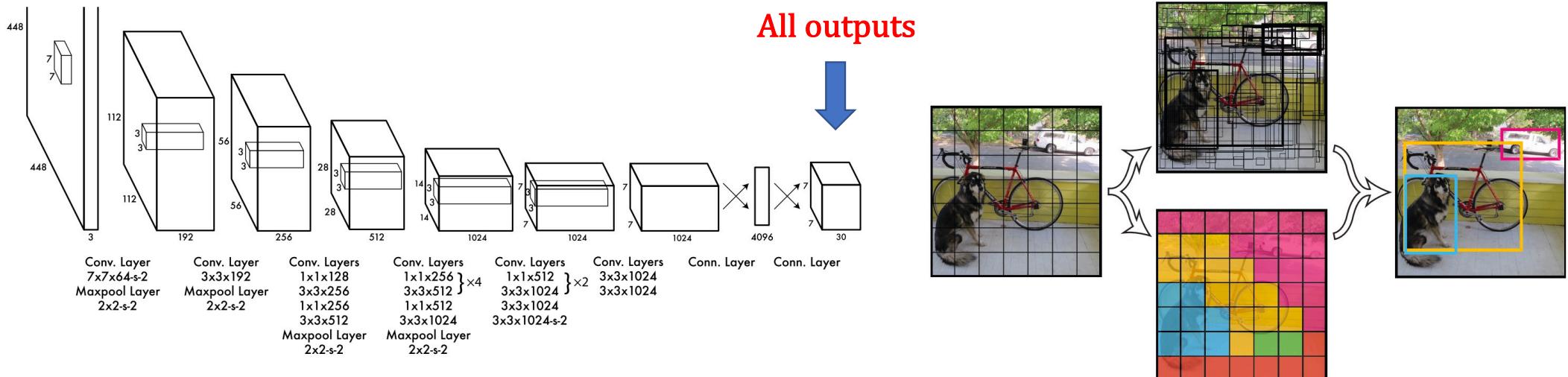
- Object detection problem → Regression problem.
- No Region Proposal, a fully convolutional networks output the class labels and location information directly.
- Very fast.



Computer Vision Applications

- Object Detection: YOLO

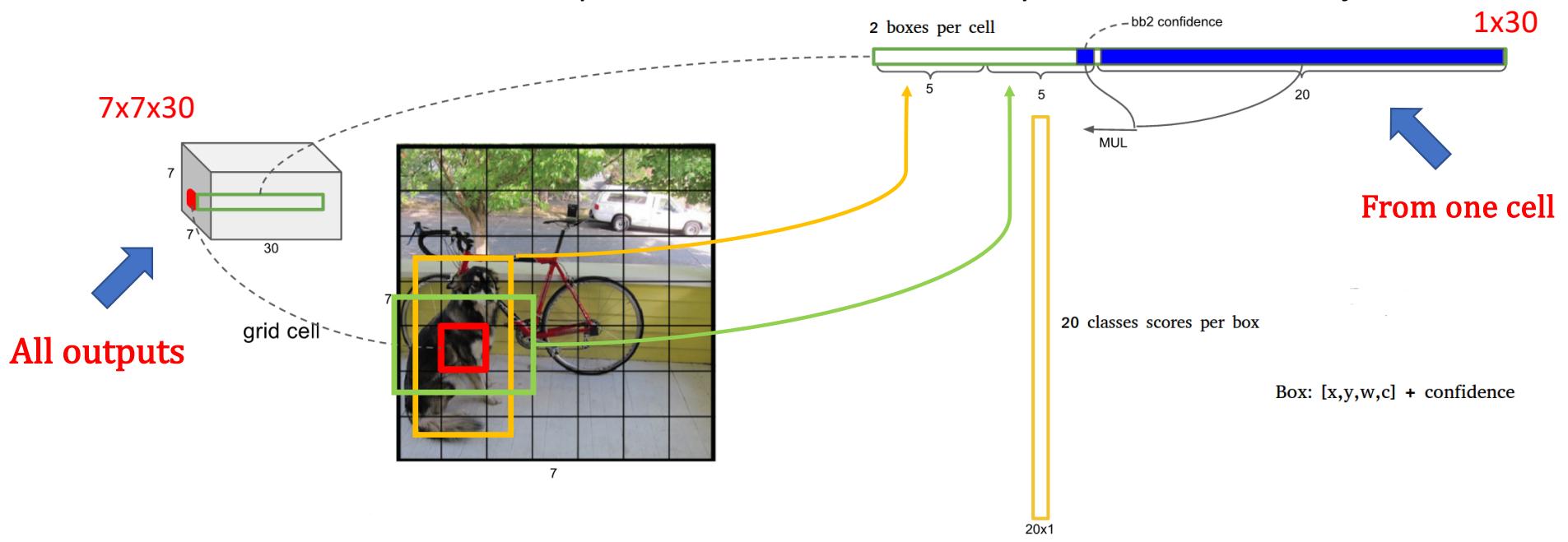
An image is separated into a 7×7 grid, each cell in the grid predicts the class label, object width and height, and object confidence of the corresponding image location.



Computer Vision Applications

- Object Detection: YOLO

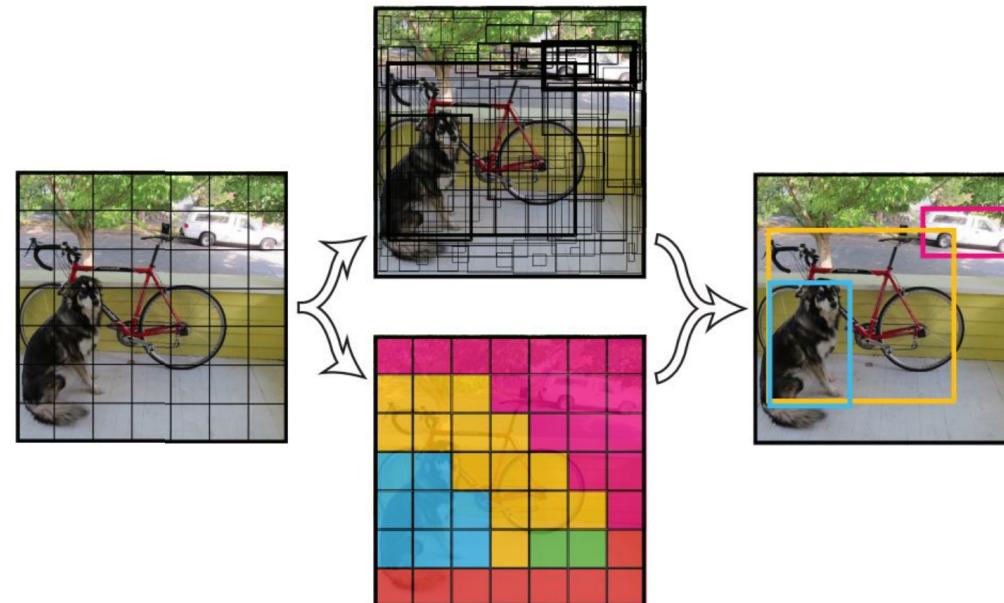
- Each cell has 30 outputs, 10 for the information of 2 bboxes ($x, y, w, h, \text{confidence}$), 20 for 20 class probabilities of VOC dataset.
- Therefore, each cell has 2 potential bboxes, but can only have one kind of object.



Computer Vision Applications

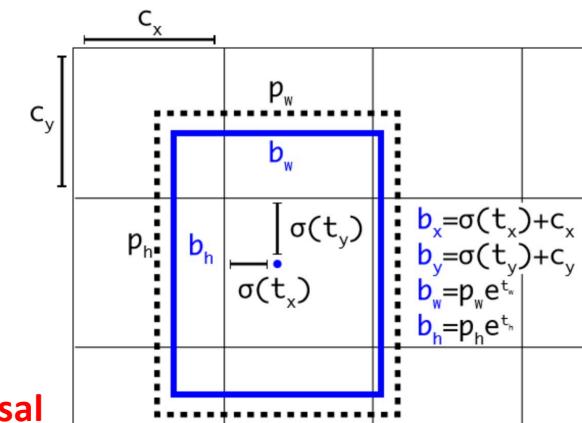
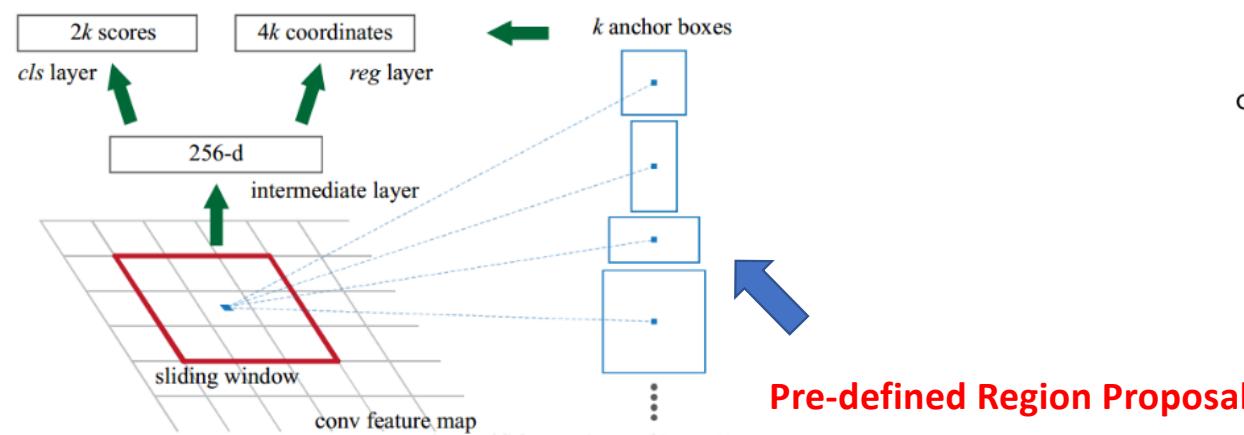
- Object Detection: YOLO

Remove the bboxes with low confidence and perform NMS to obtain the final result.



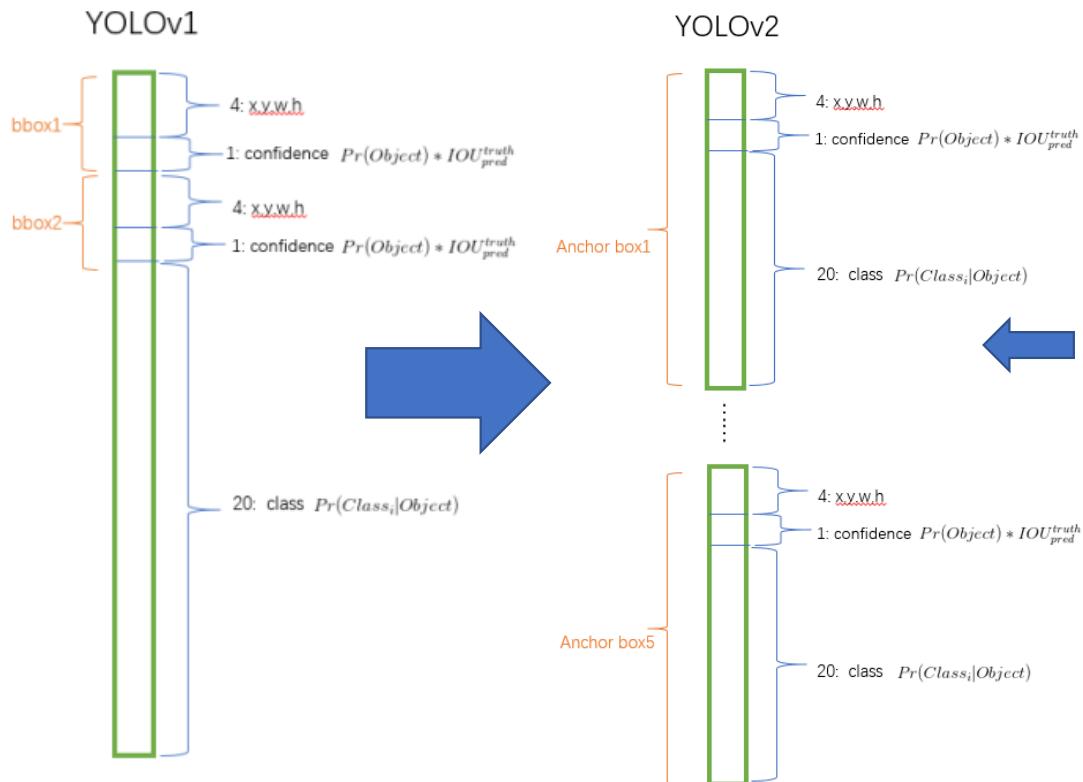
Computer Vision Applications

- Object Detection: YOLO2
 - YOLO Limitation:
 - Difficult to detect small objects.
 - YOLO2 :
 - Pre-define multiple proposal regions for each cell i.e., pre-defined anchor.



Computer Vision Applications

- Object Detection: YOLO2

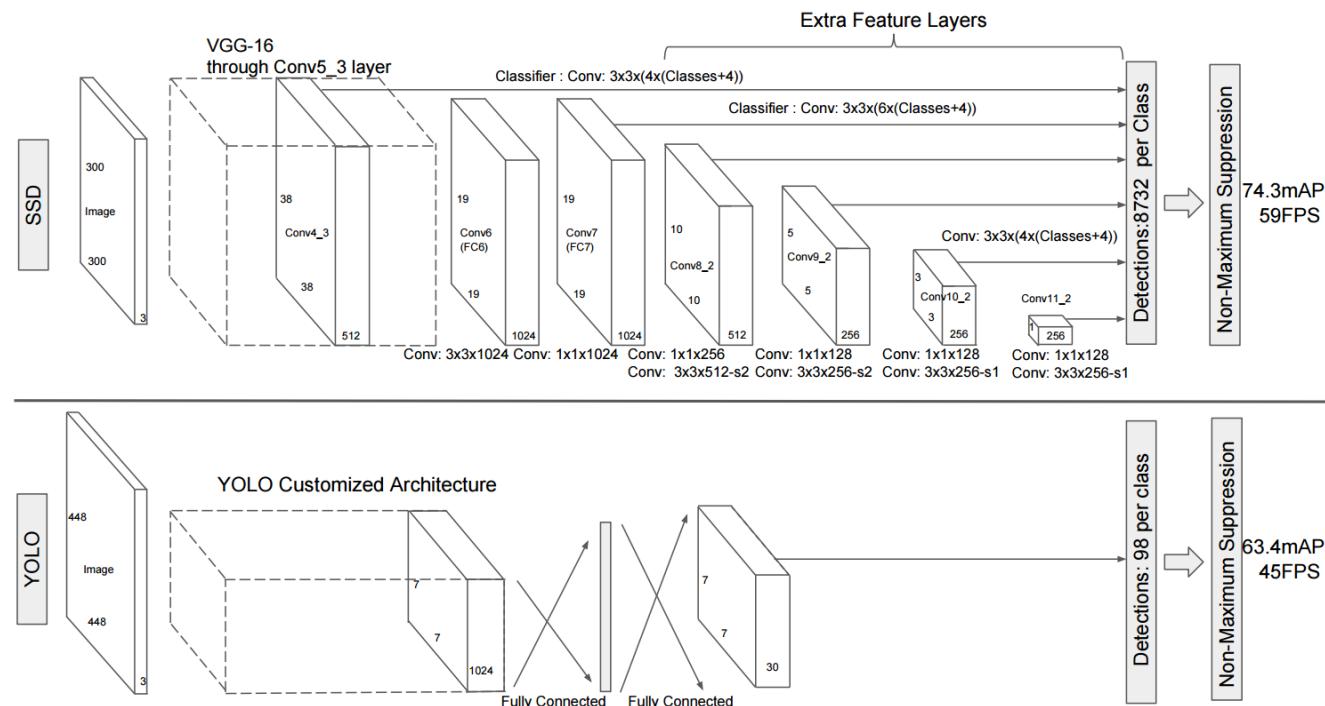


- Increase the grid resolution from 7x7 to 13x13.
- Pre-define 6 anchors for each cell, YOLO2 can predict $13 \times 13 \times 6 = 1014$ potential bboxes, while YOLO1 only have $7 \times 7 \times 2 = 98$ bboxes.
- Each cell has multiple class probabilities vectors i.e., each cell can detect different types of object. (each cell in YOLO1 can only be one class)

Computer Vision Applications

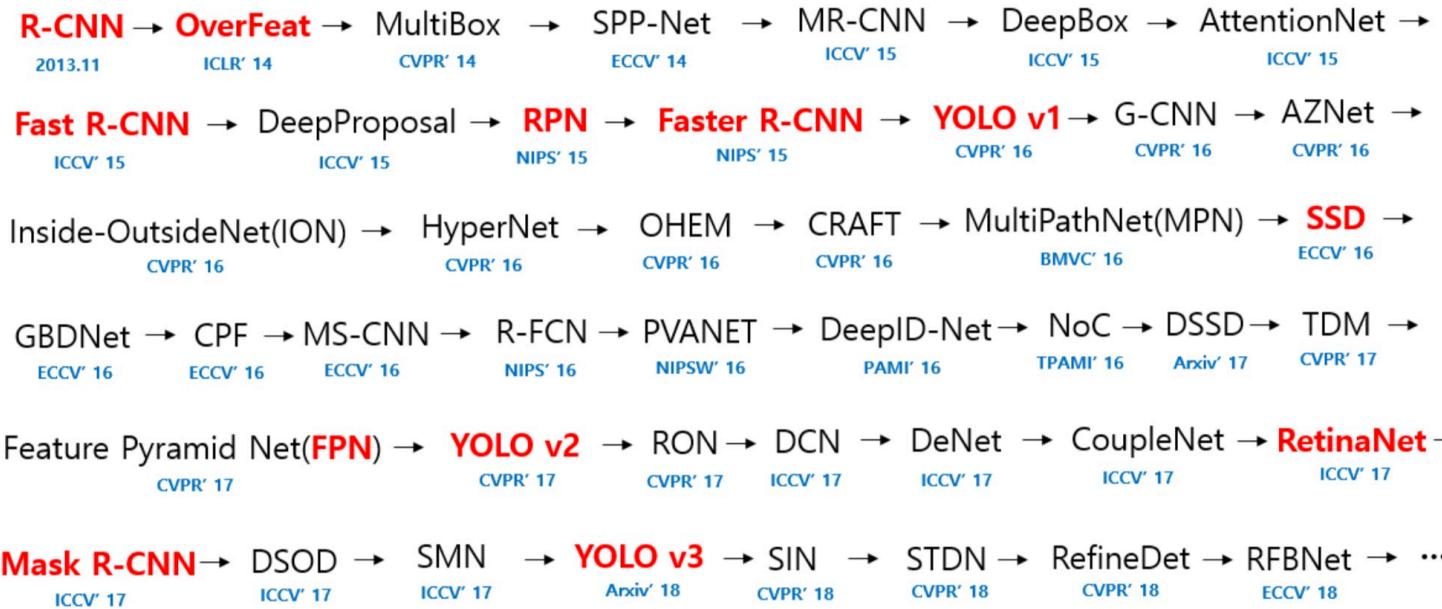
- Object Detection: SSD

SSD is another “Only Look Once” algorithm from Google.



Computer Vision Applications

- Object Detection: More and more ...

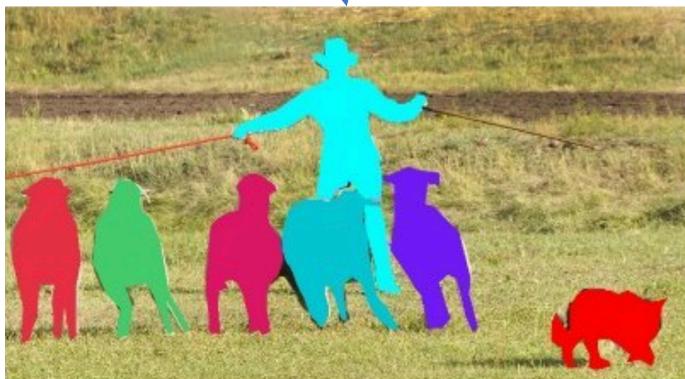
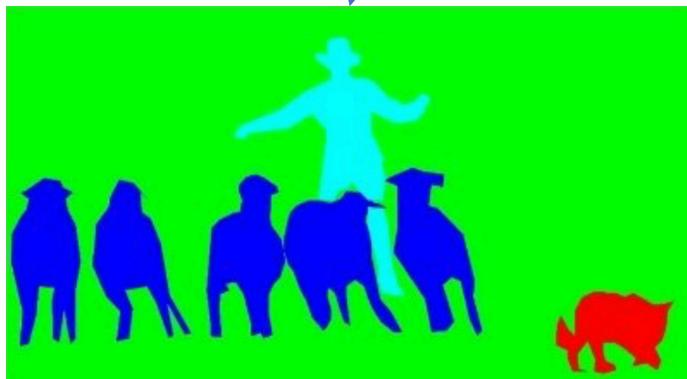


Challenge :

- Speed
- Accuracy
- Weakly-supervised
- 3D detection
- Small object
- Object overlapping
- Multi-task learning
-

Computer Vision Applications

- Image Segmentation



Computer Vision Applications

- Image Segmentation: Pixel-wise Classification



segmented →

1: Person
2: Purse
3: Plants/Grass
4: Sidewalk
5: Building/Structures

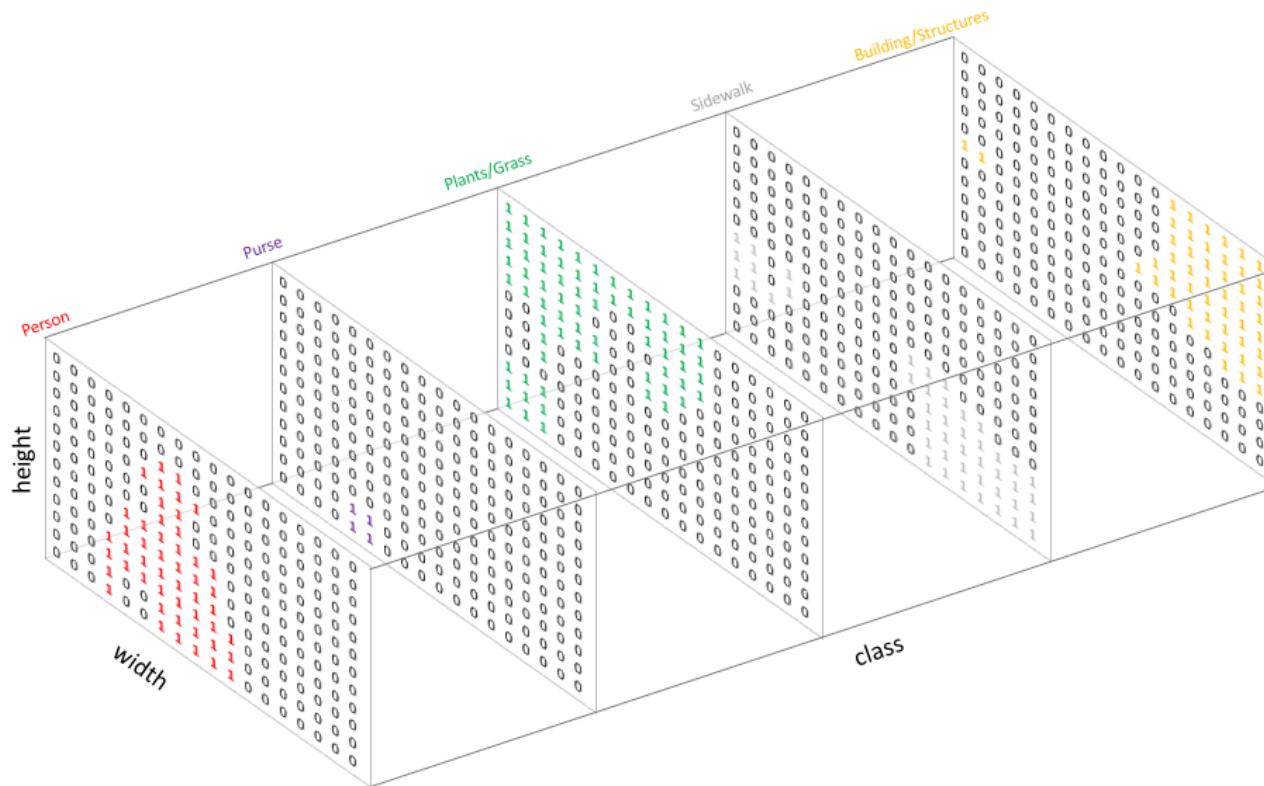
Input

3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	5	5	5	5	5	5
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	5	5	5	5	5	5
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	5	5	5	5	5	5
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	5	5	5	5	5	5
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	5	5	5	5	5	5
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	5	5	5	5	5	5
5	5	3	3	3	3	3	3	3	1	1	1	1	1	3	3	5	5	5	5	5	5
4	4	3	4	1	1	1	1	1	1	1	1	1	1	1	4	4	4	5	5	5	5
4	4	3	4	1	1	1	1	1	1	1	1	1	1	1	4	4	4	4	5	5	5
4	4	4	1	1	1	1	1	1	1	1	1	1	1	1	1	4	4	4	4	4	4
3	3	3	1	1	1	1	1	1	1	1	1	1	1	1	1	4	4	4	4	4	4
3	3	3	1	2	2	1	1	1	1	1	1	1	1	1	1	4	4	4	4	4	4
3	3	3	1	2	2	1	1	1	1	1	1	1	1	1	1	4	4	4	4	4	4

Semantic Labels

Computer Vision Applications

- Image Segmentation: Pixel-wise Classification

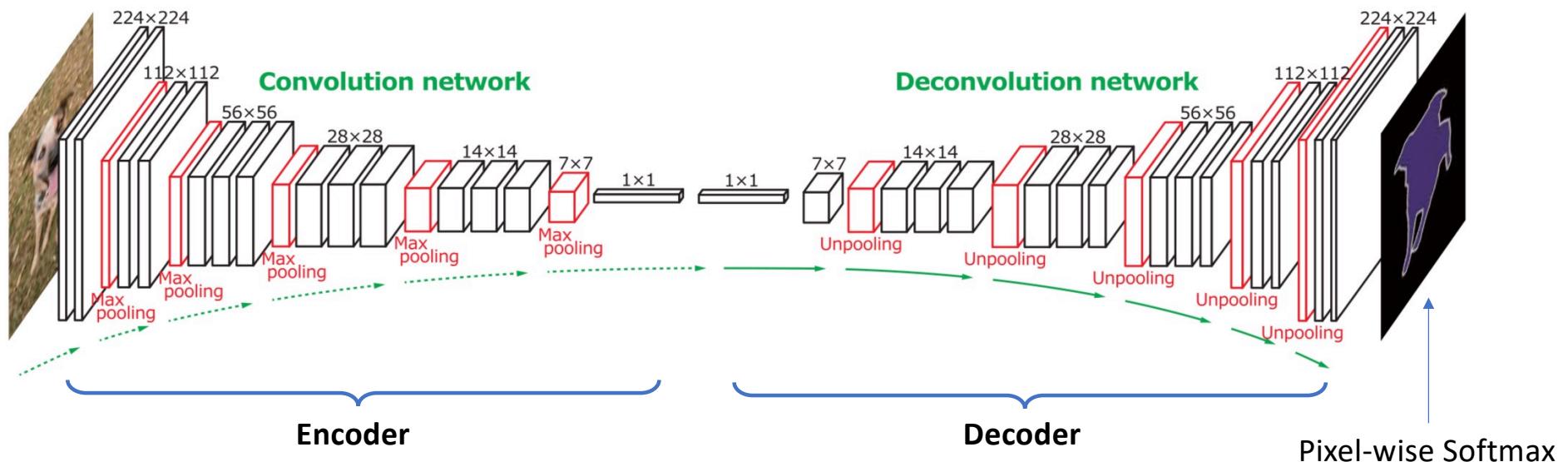


Computer Vision Applications

- Image Segmentation: Fully Convolutional Networks, FCN

FCN uses convolution and pooling only, which allows to input images with arbitrary size.

- Encoder uses pooling, strided convolution for “downsampling”.
- Decoder uses transposed convolution for “upsampling”.



Fully Convolutional Networks for Semantic Segmentation. Long, Shelhamer, and Darrel. CVPR. 2015.

Learning Deconvolution Network for Semantic Segmentation. Noh et al. ICCV. 2015. (Image is from here)

Computer Vision Applications

- Image Segmentation: Skip-connection

In the encoding process, as the number of layers increased, we can have higher level features, but lost the low-level features.

Ground truth target



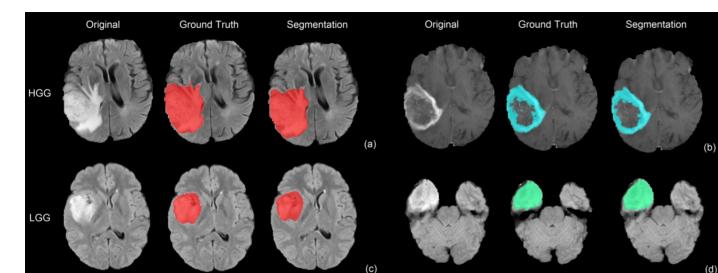
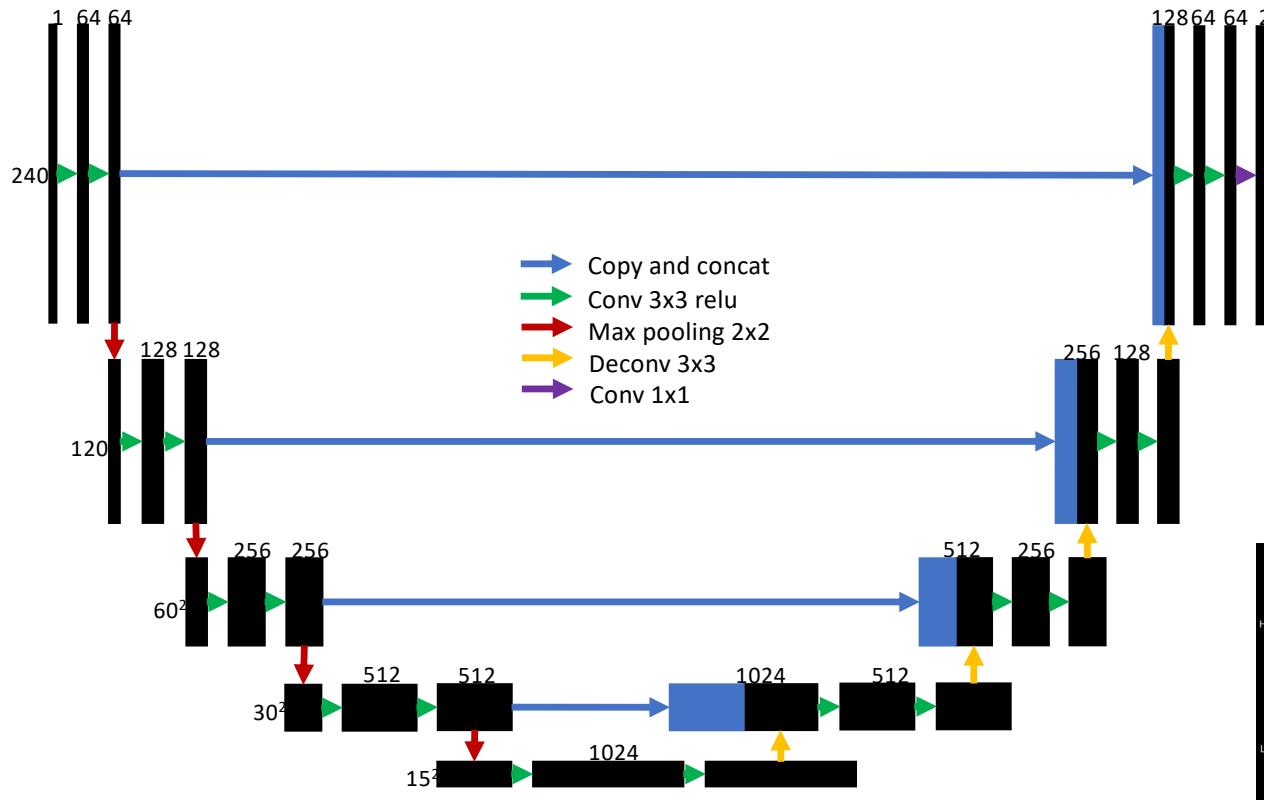
Predicted segmentation



Lost low-level details

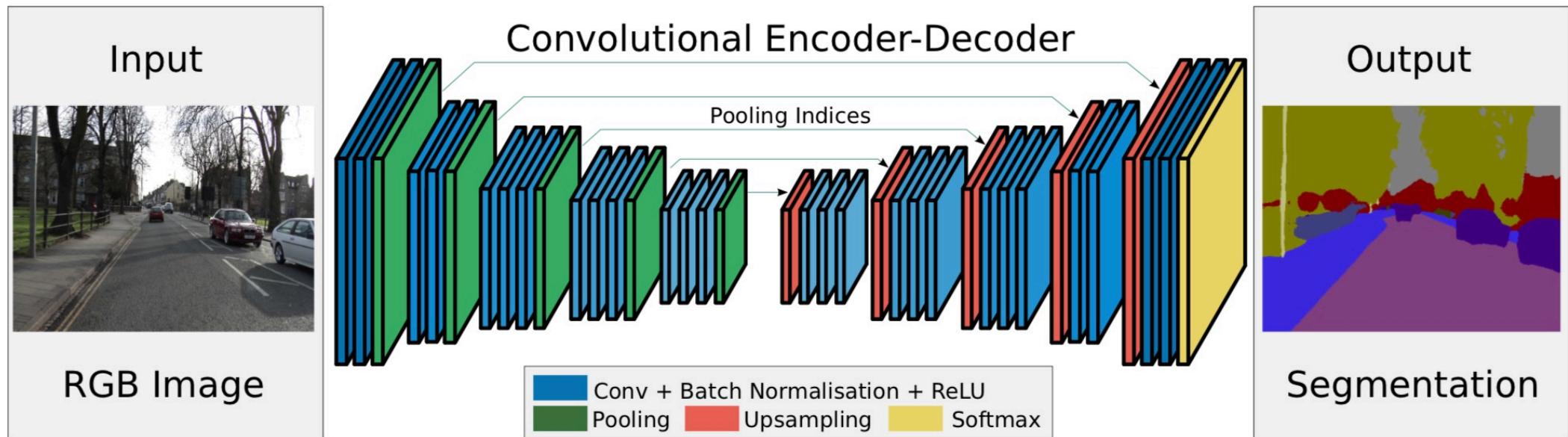
Computer Vision Applications

- Image Segmentation: Skip-connection



Computer Vision Applications

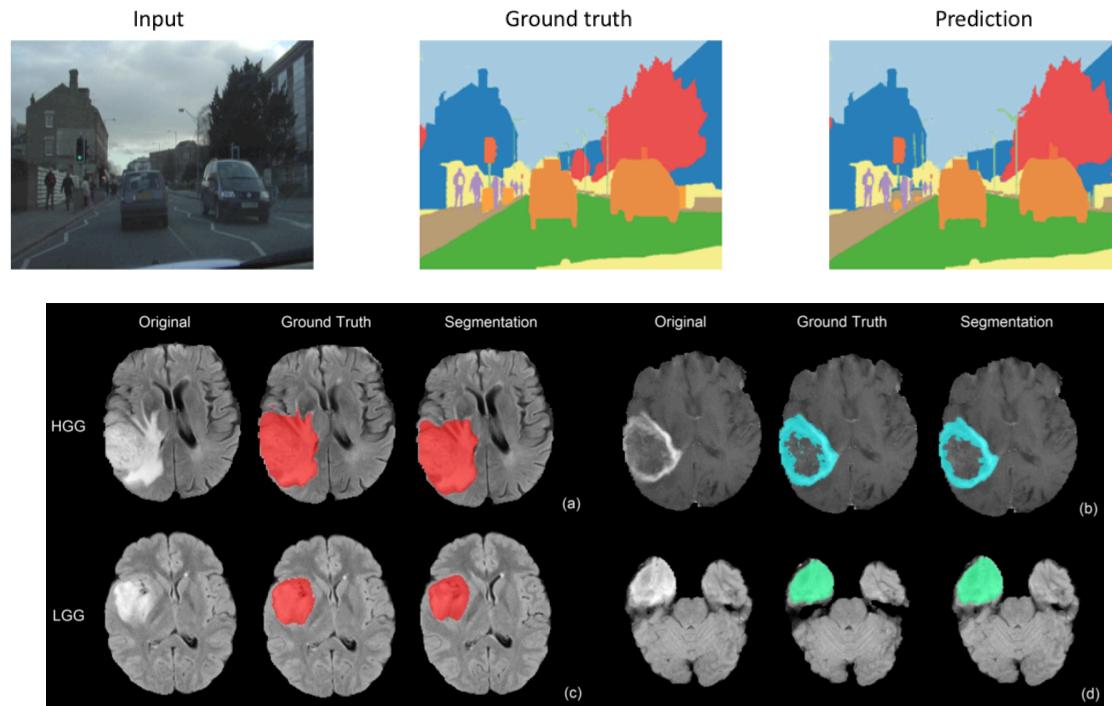
- Image Segmentation: Skip-connection



Computer Vision Applications

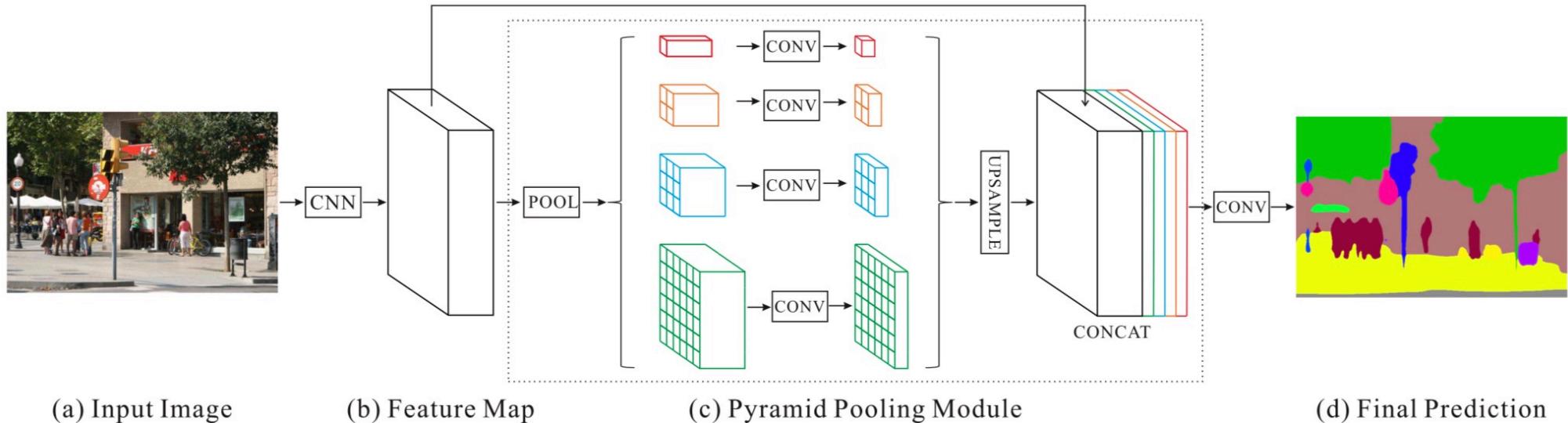
- **Image Segmentation: Skip-connection**

Skip-connection sends low-level features to the decoding process, which improves the performance for segmenting the detailed pattern.



Computer Vision Applications

- Image Segmentation: PSPnet (Pyramid Scene Parsing Network)



Computer Vision Applications

- Image Segmentation

Pixel-wise cross entropy:

- Considering each pixel as an individual label for classification
- Drawback: objects with larger area have larger weights on the loss, which lead to low performance for segmenting small objects.

Dice coefficient:

- Address the imbalance problem of pixel-wise cross entropy.
- $\text{Dice} = \frac{2|A \cap B|}{|A| + |B|}$, where A and B are two vectors with values of 0 and 1,
 - $|A \cap B|$ is the intersection area.
 - If A and B are fully overlapped, Dice=1.
 - If A and B are fully separated, Dice=0,

$$\text{Dice} = \frac{2|A \cap B|}{|A| + |B|} = \frac{2\text{TP}}{2\text{TP} + \text{FP} + \text{FN}} = \frac{2|A \cdot B|}{|A|^2 + |B|^2}$$

when values are all 0 and 1



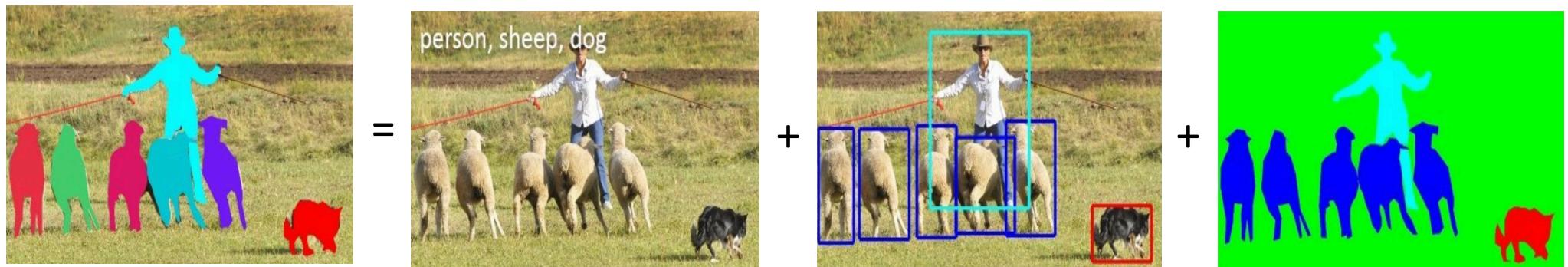
Computer Vision Applications

- Image Segmentation
 - DeepLab series
 - Discriminative Feature Network, DFN. CVPR 2018
 - ExFuse. ECCV 2018
 - ...

Computer Vision Applications

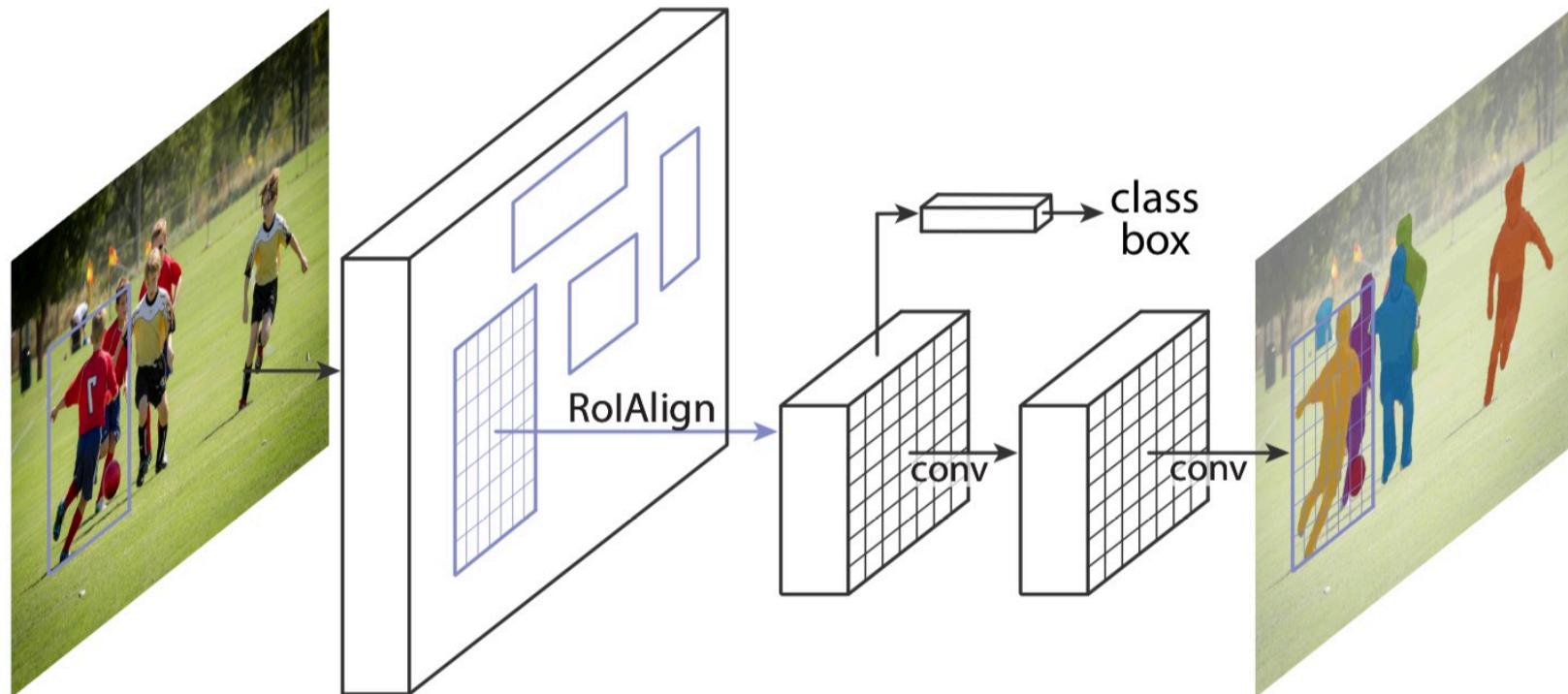
- Image Segmentation: Instance Segmentation

Instance Segmentation = Object Classification + Object Detection + Semantic Segmentation



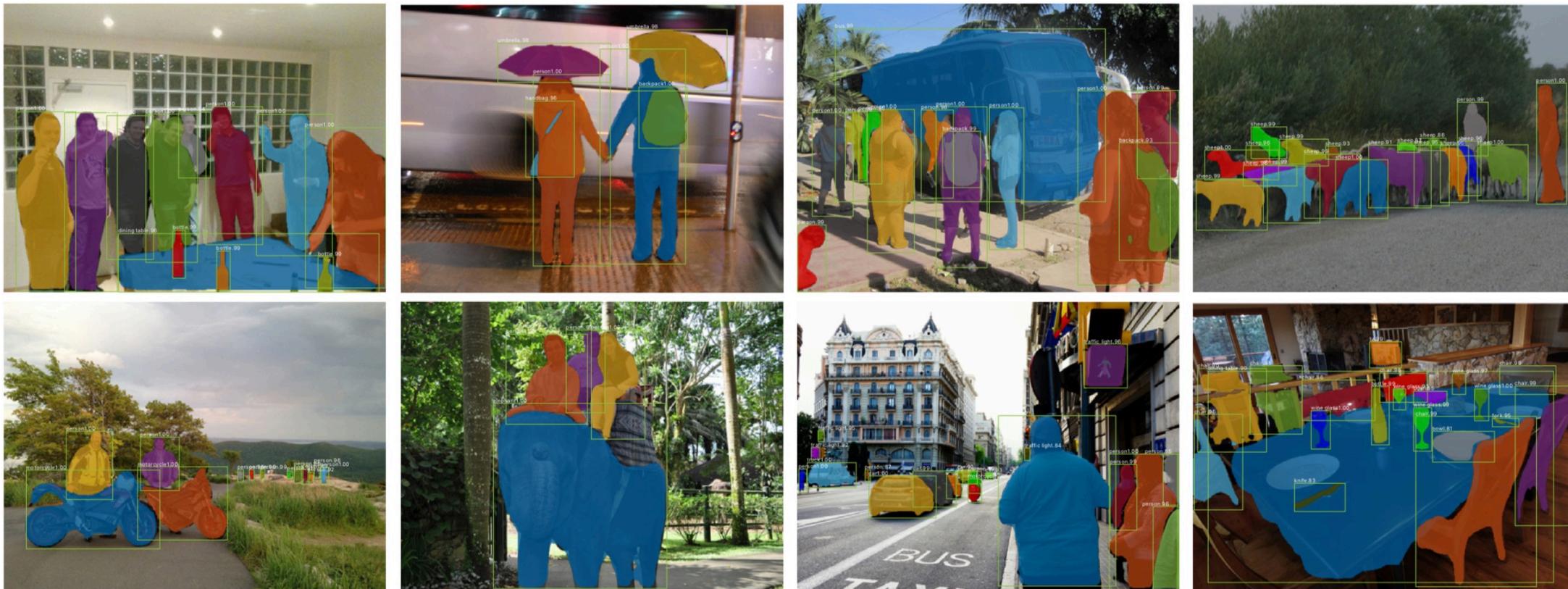
Computer Vision Applications

- Image Segmentation: Instance Segmentation



Computer Vision Applications

- Image Segmentation: Instance Segmentation



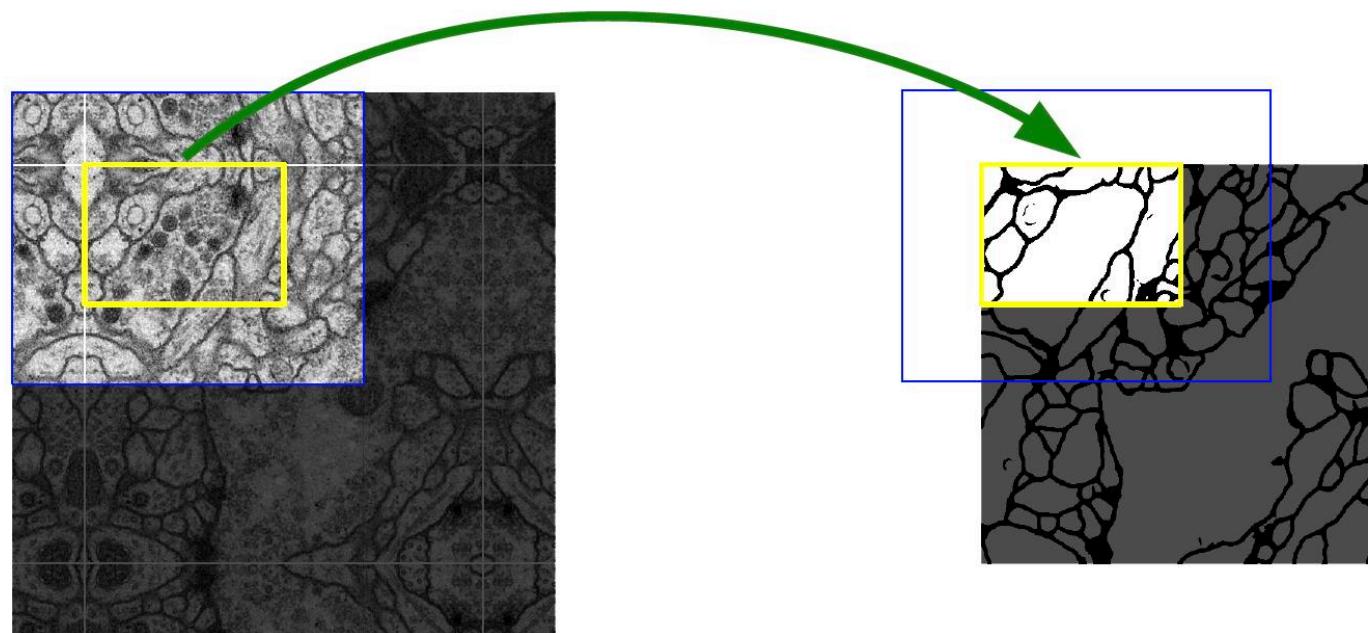
Mask R-CNN. Long, Kaiming He, Georgia Gkioxari et al. ICCV. 2017.

Computer Vision Applications

- Image Segmentation: Tricks

Mirror Padding

- Avoid to lost information on the boundary.

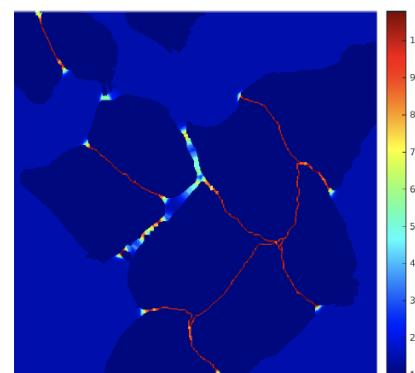
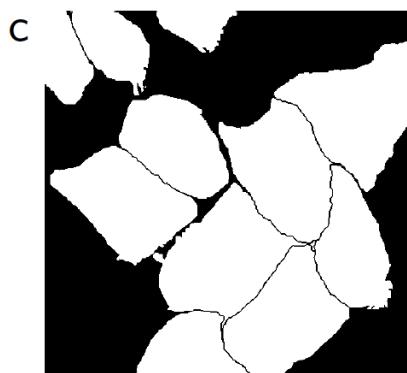


Computer Vision Applications

- Image Segmentation: Tricks

Loss weighting :

- Edge weighting: increase the weight of edge, which make the loss more sensitive to the edges.
- Balance weighting: increase the weight of small objects according to their size.



Increase the weight of edges

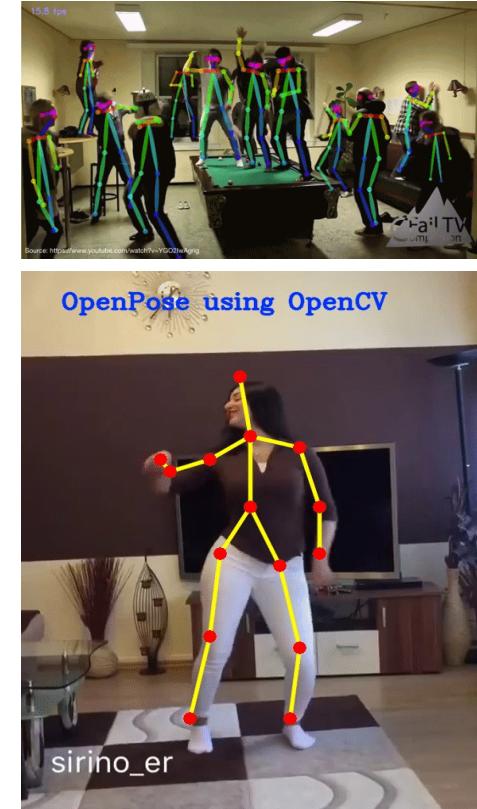


Increase the weight of small objects e.g., eyes

Computer Vision Applications

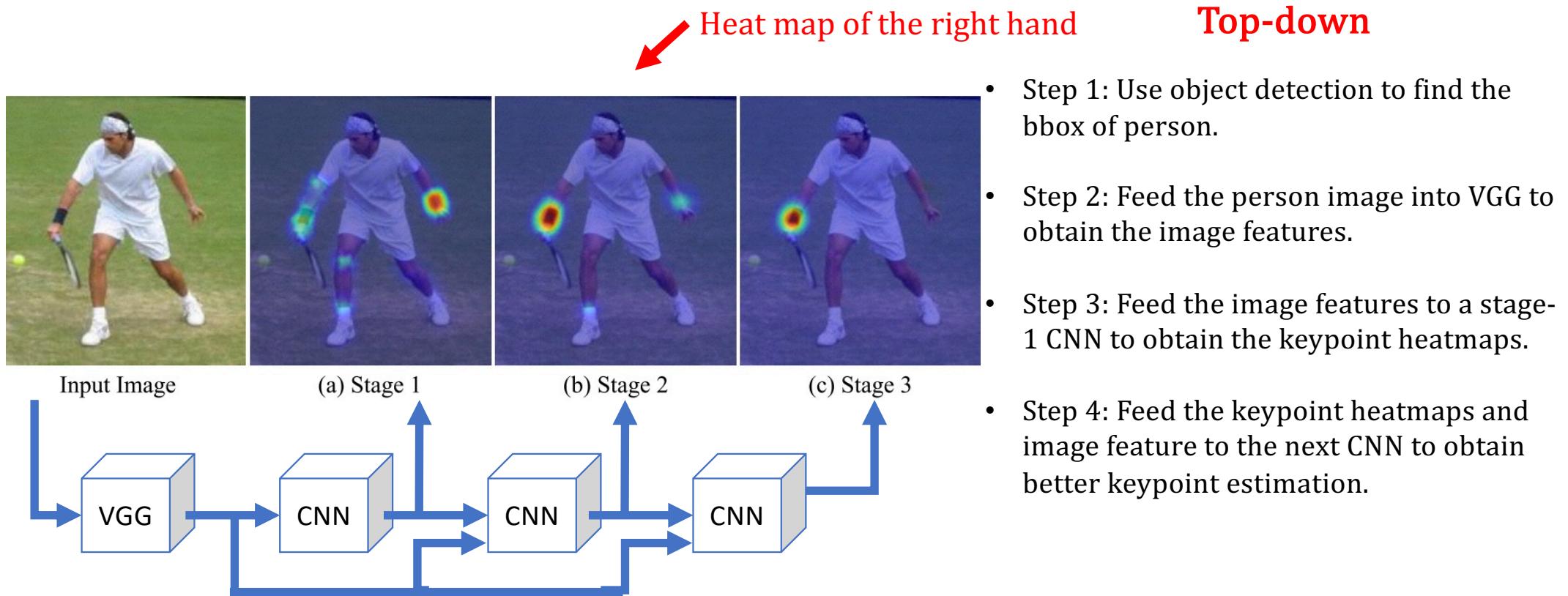
- Pose Estimation

	Pipeline	Advantage	Disadvantage
Top-down approach	Detect each person and then estimate their pose one-by-one.	If object detection works well, the accuracy is high.	If object detection fails to detect the person, we cannot estimate the pose. Inferencing time relate to the number of people.
Bottom-up approach	Detect all keypoints and then assign the keypoints to different person.	Fixed inferencing time.	Difficult to assign the keypoints to different person.



Computer Vision Applications

- Pose Estimation: Convolutional Pose Machine, CPM

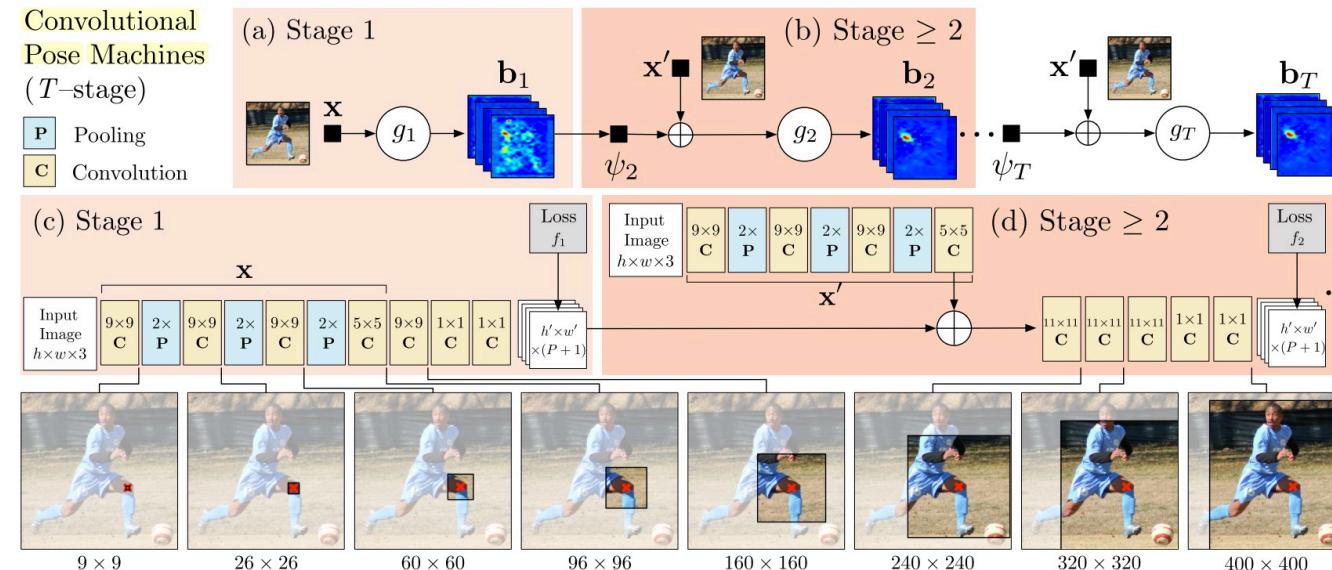


Computer Vision Applications

- Pose Estimation: Convolutional Pose Machine, CPM

Convolutional
Pose Machines
(T -stage)

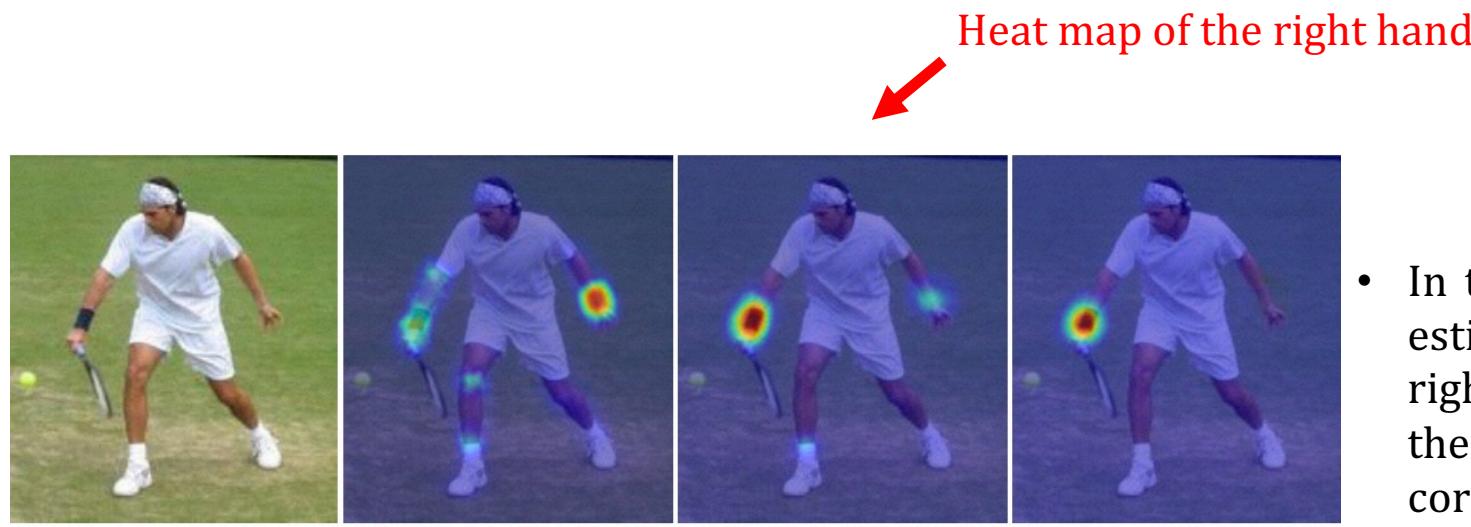
P Pooling
C Convolution



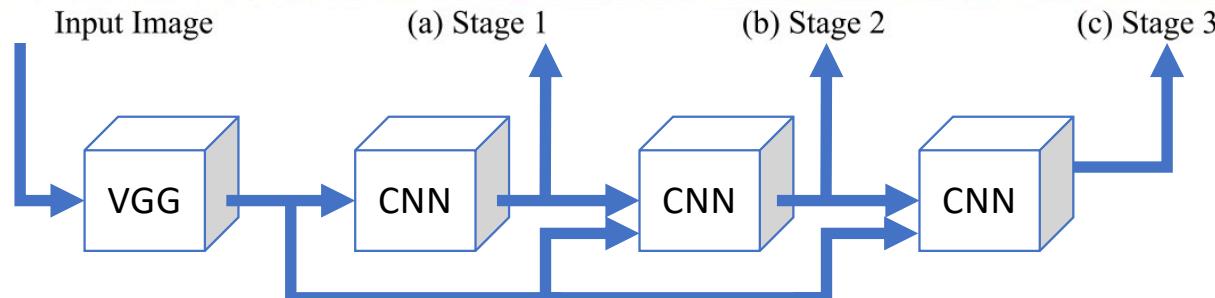
- Advantages of multiple stages:
 - Larger receptive field
 - Fine-tune the keypoint estimation

Computer Vision Applications

- Pose Estimation: Convolutional Pose Machine, CPM



- In this example, the stage 1 fails to estimate the correct location of the right hand, but as using more stages, the model successfully estimates the correct right hand location.



Computer Vision Applications

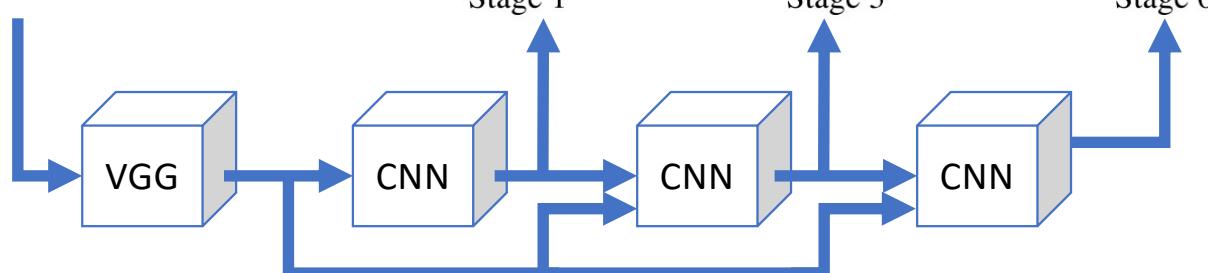
- Pose Estimation: OpenPose

OpenPose = CPM + Bottom-up



- Keypoint heatmaps
- “Connection” heatmaps

Entire Image

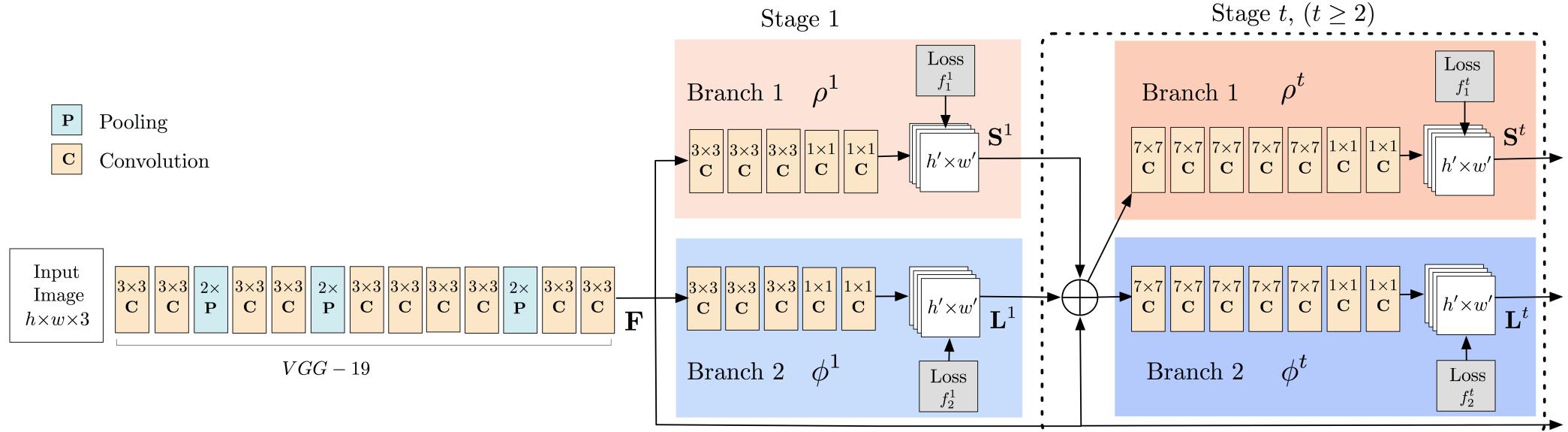


Realtime Multi-Person 2D Pose Estimation using Part Affinity Field. Cao Zhe, Tomas Simon et al. CVPR. 2017.

Computer Vision Applications

- Pose Estimation: OpenPose

OpenPose = CPM + Bottom-up



Computer Vision Applications

- Pose Estimation: Pose Proposal Networks, PPN

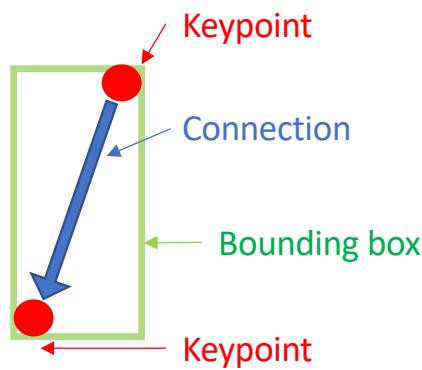
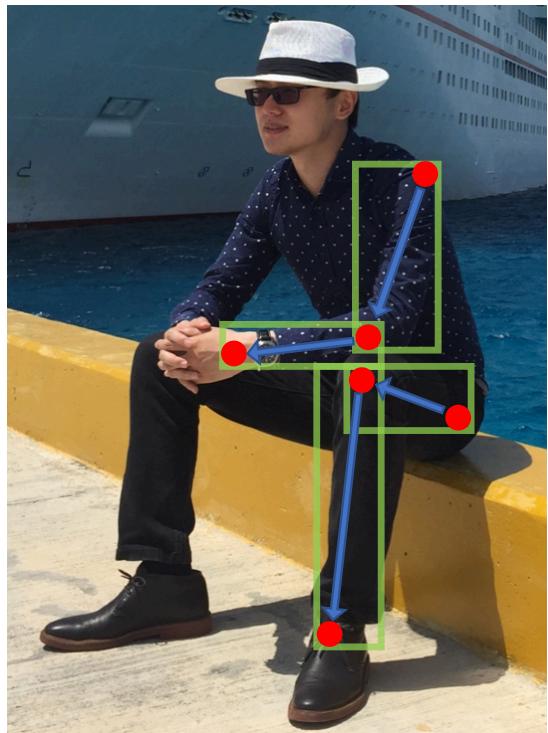
PPN = YOLO + OpenPose very fast

- Disadvantage of OpenPose: Parse the heatmaps **pixel-wisely** to find all keypoints and connections. The speed bottleneck is on CPU rather than GPU.
- PPN considers the pose estimation problem as an object detection problem, without requiring pixel-wisely parsing.

Computer Vision Applications

- Pose Estimation: PPN

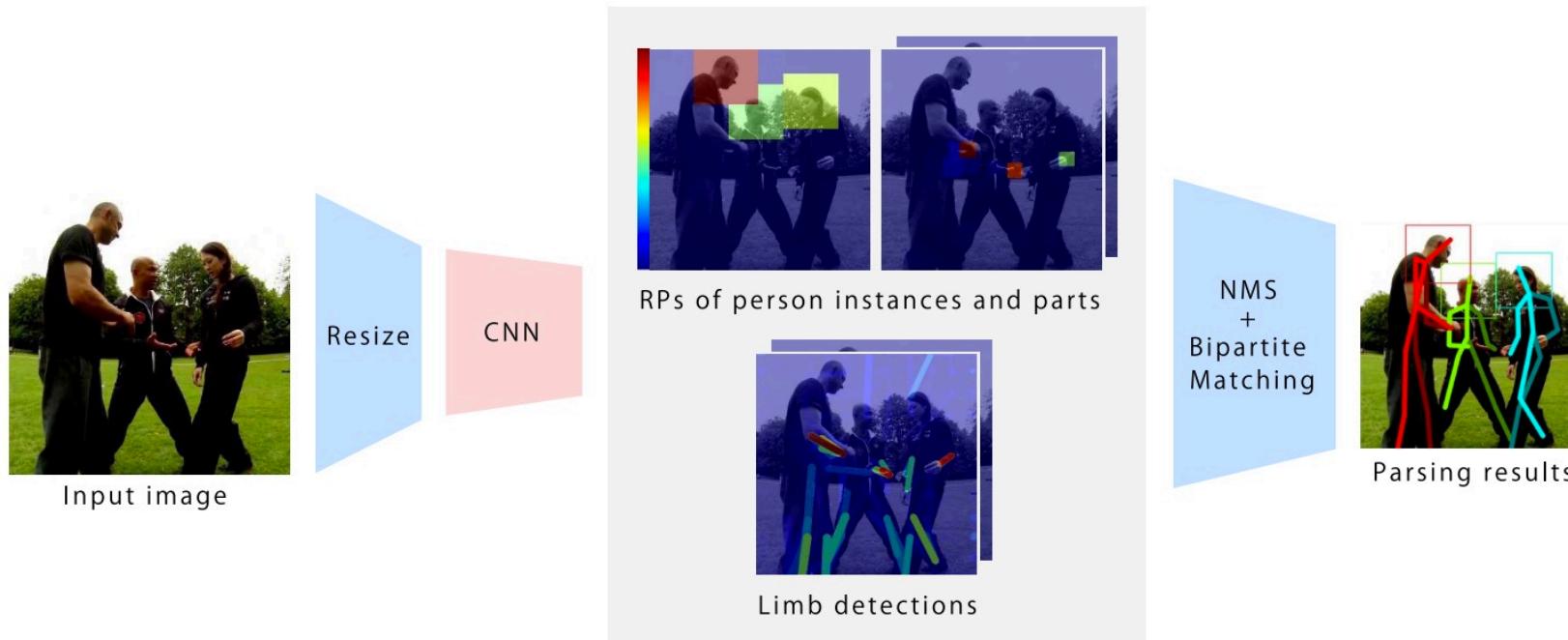
PPN = YOLO + OpenPose very fast



- One body connection has two keypoints.
- OpenPose estimates the red points and blue connections, while PPN estimates the green bounding boxes.
- PPN uses a greedy algorithm to connect all bounding boxes to form a person pose.

Computer Vision Applications

- Pose Estimation: PPN



Computer Vision Applications

- Pose Estimation: PPN Limitations
 - Poor performance for the crowd.
 - Poor performance for datasets that the person has a large size range.

Computer Vision Applications

- Face Recognition: Problem Definition

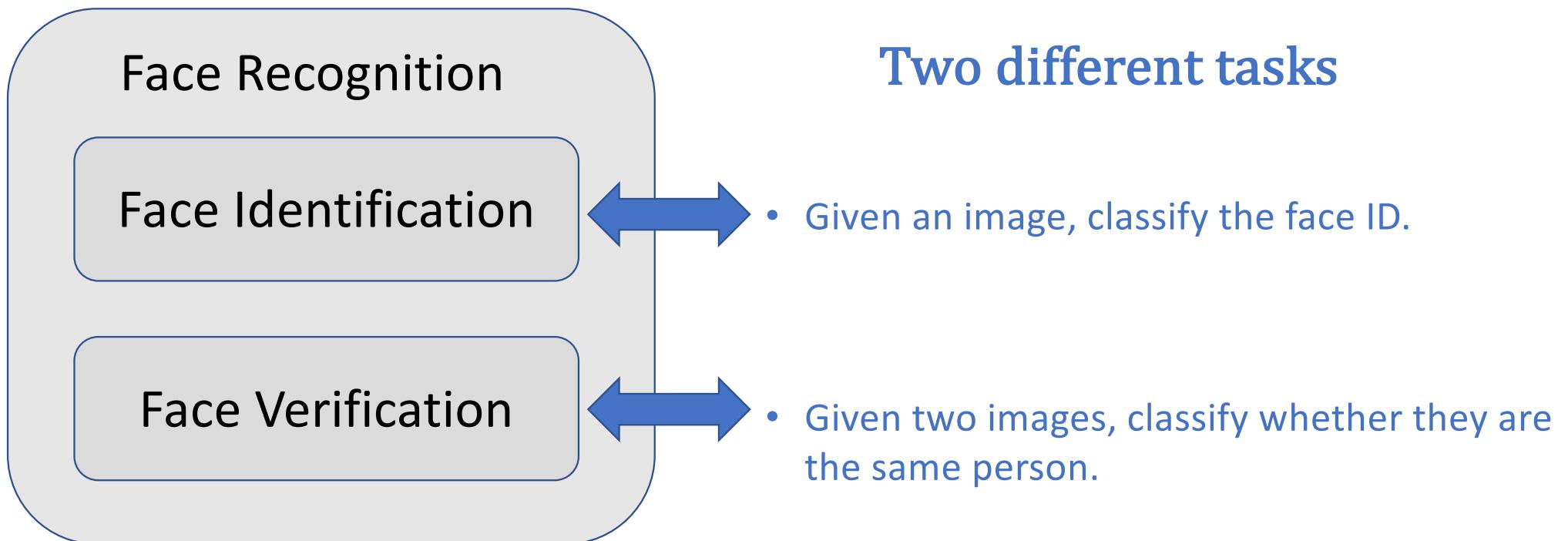


- Step 1: Detect the face location on the image.
- Step 2: Align the face to the center of the image.
- Step 3: Perform face recognition on the image.



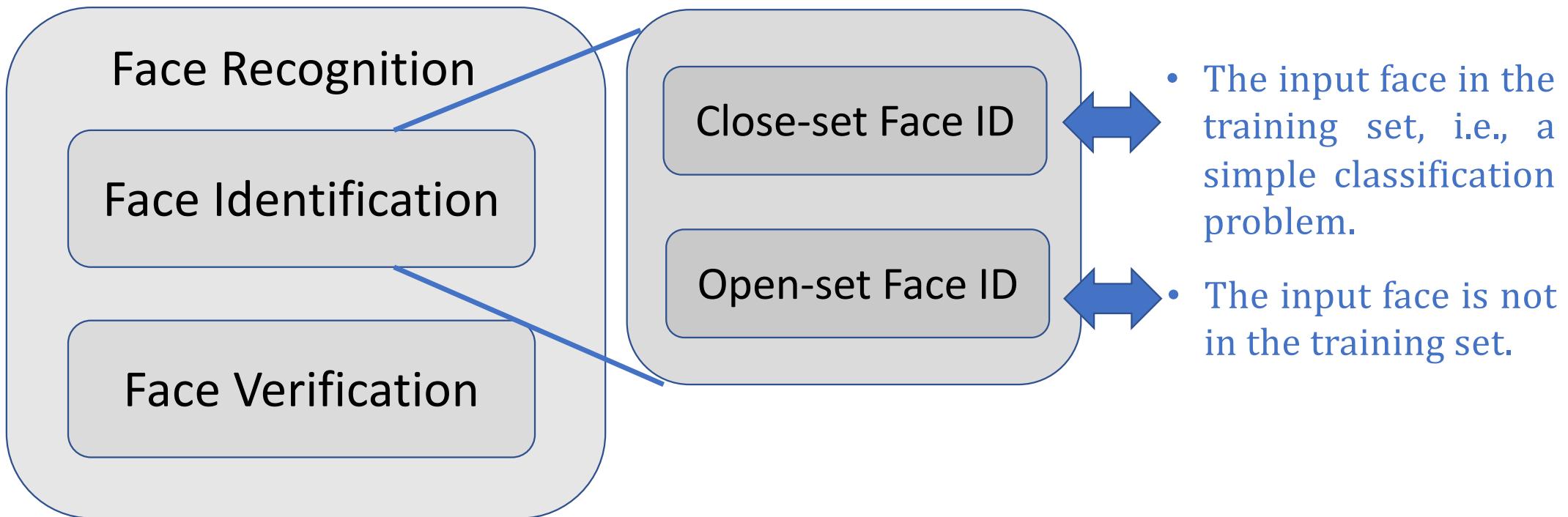
Computer Vision Applications

- Face Recognition: Problem Definition



Computer Vision Applications

- Face Recognition



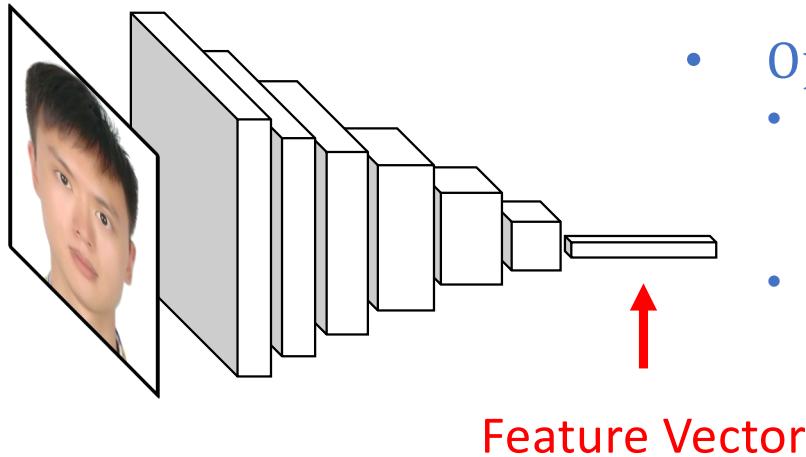
Computer Vision Applications

- Face Recognition
- The most commonly used method is **Open-set Face ID**:
 - The model is fixed, we cannot retrained the model.
 - When adding new person, a single image is used as the reference.



Computer Vision Applications

- Face Recognition

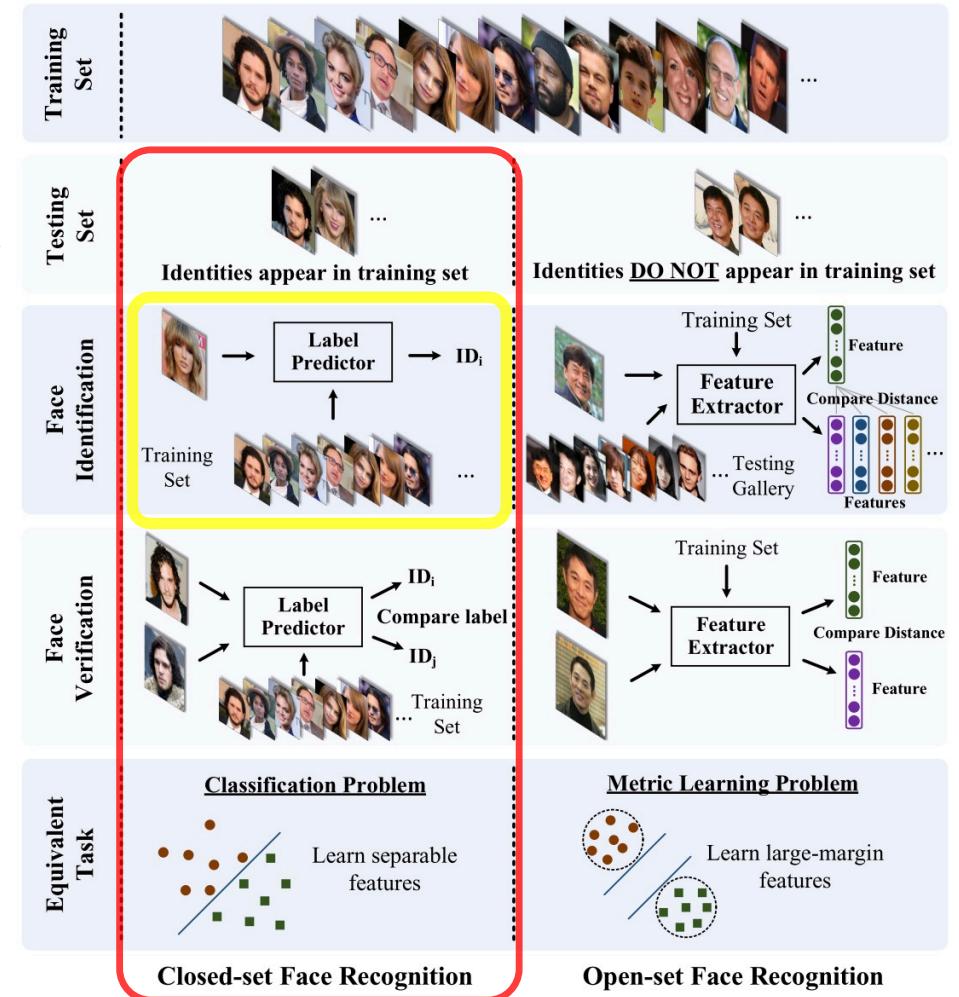


- Open-set Face ID :
 - Pretrained an image encoder to extract **discriminative features** from the images.
 - Different people's face have very different feature vectors. While the feature vectors of the same person are similar even the images have different lighting conditions.
 - Find the face ID by comparing the feature vectors in the dataset.

Computer Vision Applications

- Face Recognition

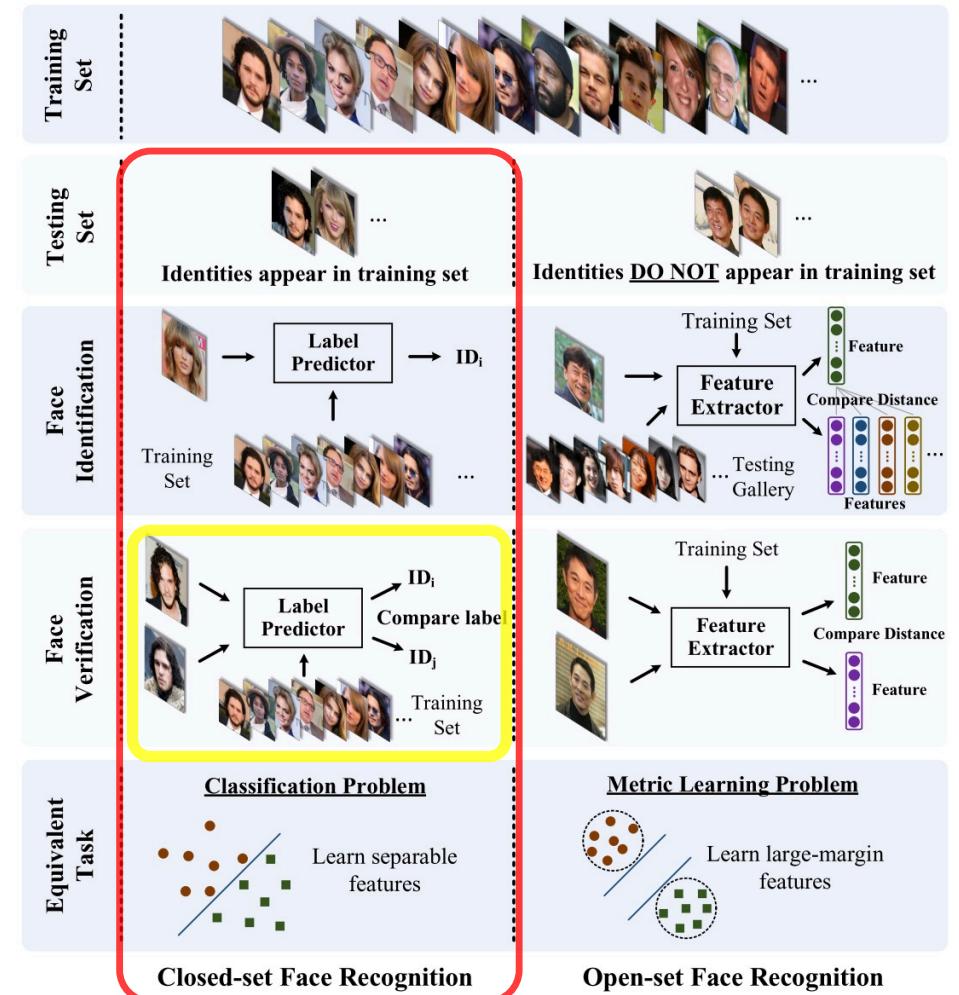
- **Close-set Face Identification:** A simple classification problem, similar with MNIST. Given an image, output the class label.
- **Close-set Face Verification:** Also a simple classification problem. Given two images, output two class labels and compare whether the labels are equal.
- **Open-set Face Identification:** A feature extraction problem, it first extracts all feature vectors of the images in the dataset, then when input an image, find the ID that has the best match feature vector.
- **Open-set Face Verification:** Also a feature extraction problem, it extracts the feature vectors of two images and computes the similarity score. If the score higher than a threshold, these two images are the same person.



Computer Vision Applications

- Face Recognition

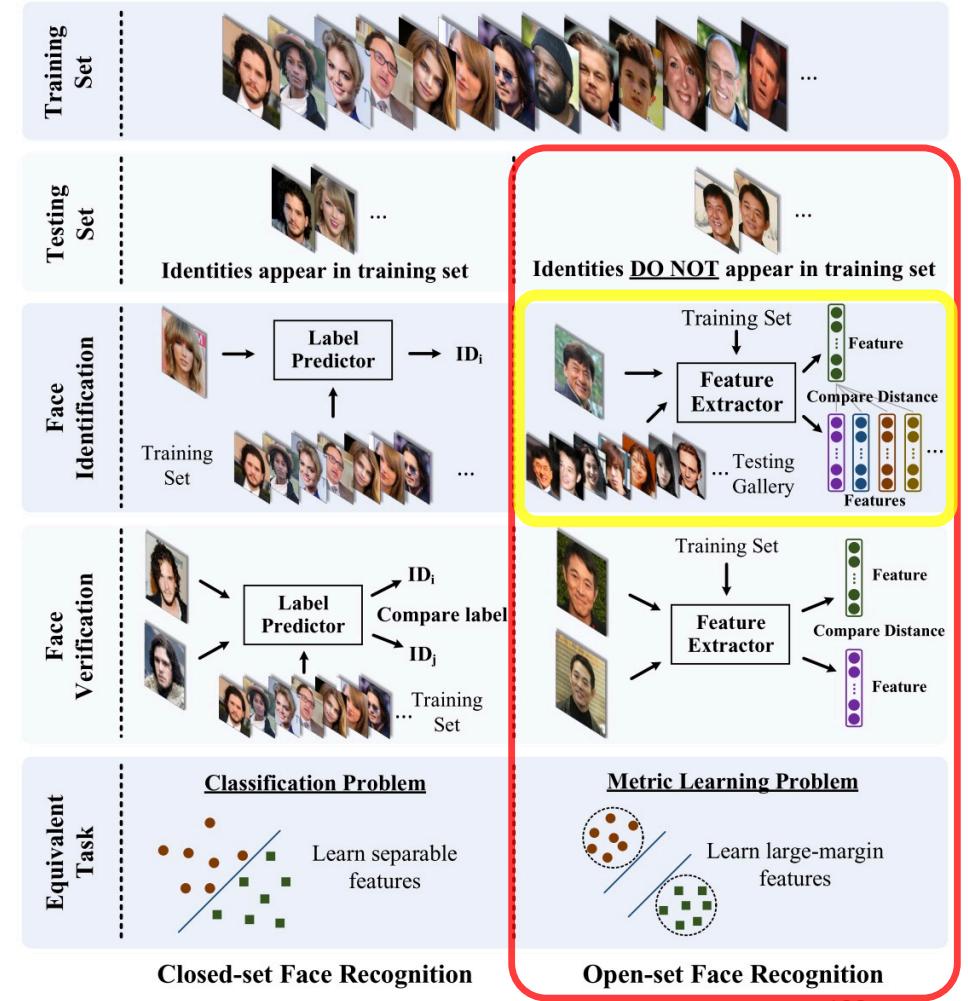
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Computer Vision Applications

- Face Recognition

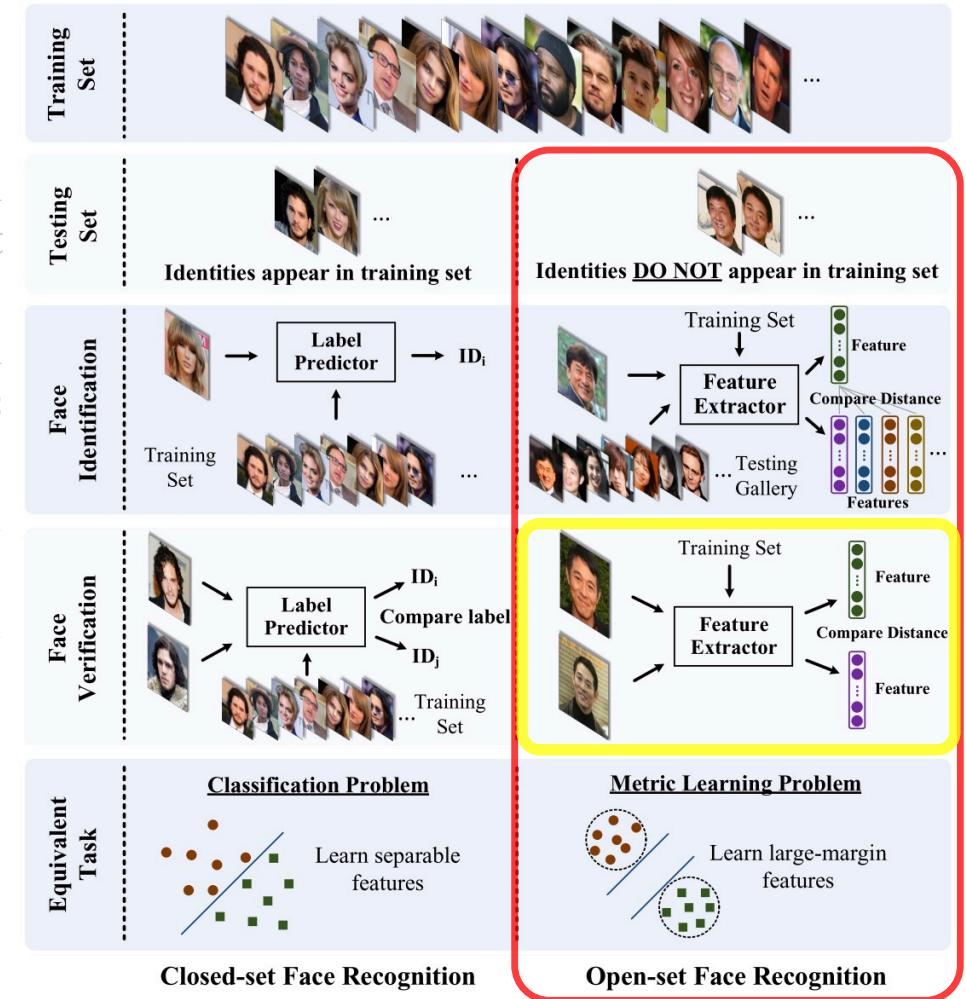
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Computer Vision Applications

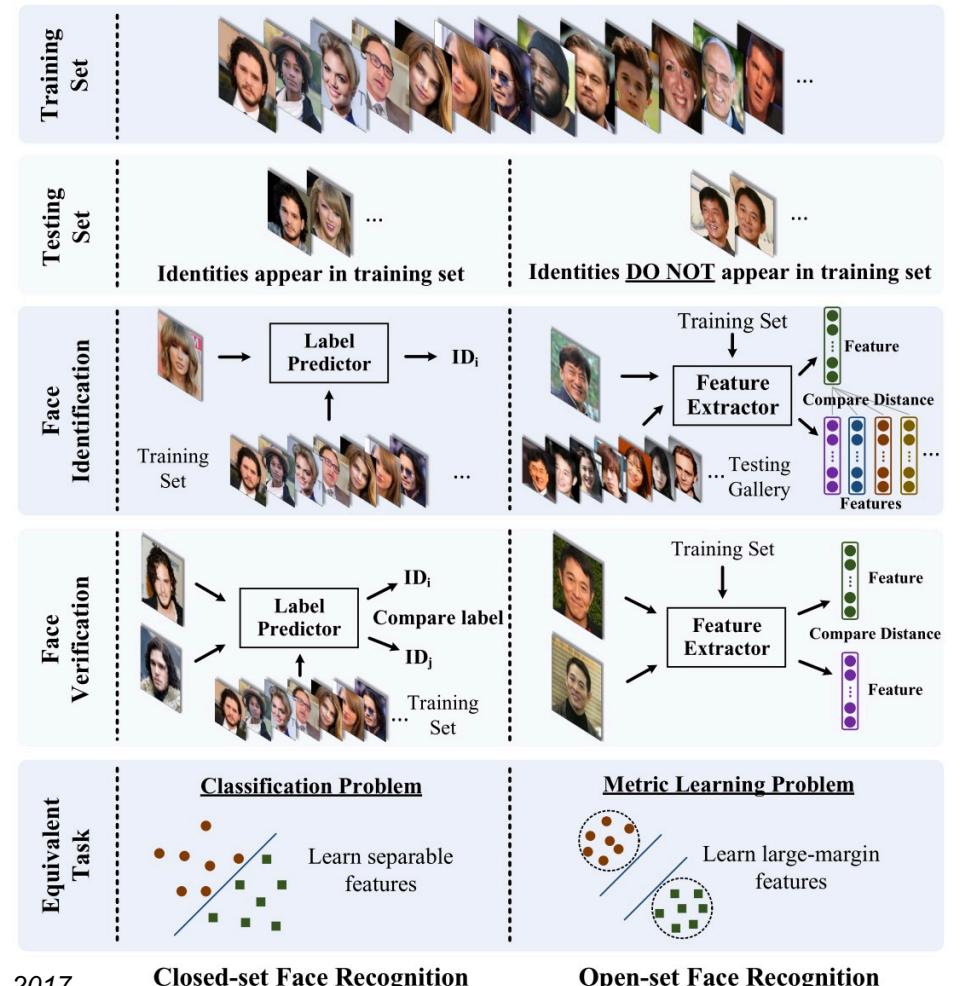
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Computer Vision Applications

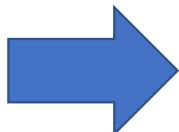
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Computer Vision Applications

- Face Recognition

Design new network architecture
Design new loss function



Learn discriminative feature space by supervised learning.

Computer Vision Applications

- Face Recognition: Dataset

Image size of 112x112, 112x96, and 96x96 are commonly used in academic.
Larger image size usually has better accuracy but larger computation cost.



MS1M-refine-v2 112x112



MS1M-refine-v2 112x96



MS1M-refine-v2 96x96

Microsoft 1 Million Face Dataset

Computer Vision Applications

- Face Recognition

Always looking for better loss function

... L-Softmax → SphereFace → ArcFace ...

ICML 2016

CVPR 2017

CVPR 2018

ArcFace: Additive Angular Margin Loss for Deep Face Recognition. Jiankang Deng et al. CVPR. 2018.

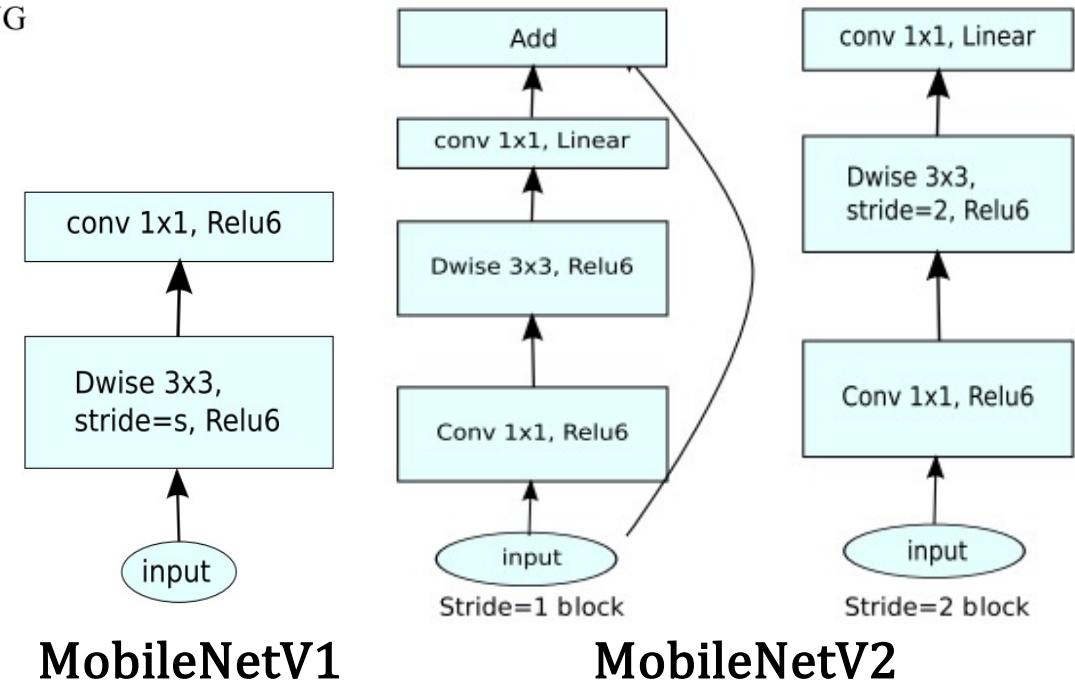
SphereFace: Deep Hypersphere Embedding for Face Recognition. Weiyang Liu et al. CVPR. 2017.

Computer Vision Applications

- Face Recognition: MobileFaceNet = ArcFace + MobileNetV2

MOBILEFACE NET ARCHITECTURE FOR FEATURE EMBEDDING

Input	Operator	<i>t</i>	<i>c</i>	<i>n</i>	<i>s</i>
$112^2 \times 3$	conv3x3	-	64	1	2
$56^2 \times 64$	depthwise conv3x3	-	64	1	1
$56^2 \times 64$	bottleneck	2	64	5	2
$28^2 \times 64$	bottleneck	4	128	1	2
$14^2 \times 128$	bottleneck	2	128	6	1
$14^2 \times 128$	bottleneck	4	128	1	2
$7^2 \times 128$	bottleneck	2	128	2	1
$7^2 \times 128$	conv1x1	-	512	1	1
$7^2 \times 512$	linear GDConv7x7	-	512	1	1
$1^2 \times 512$	linear conv1x1	-	128	1	1



t: expansion factor *c*: num of channels *n*: num of repeat *s*: stride

Model size < 4MB, CPU runtime < 24ms

Computer Vision Applications

- More and more ...

Person Re-identification (ReID)

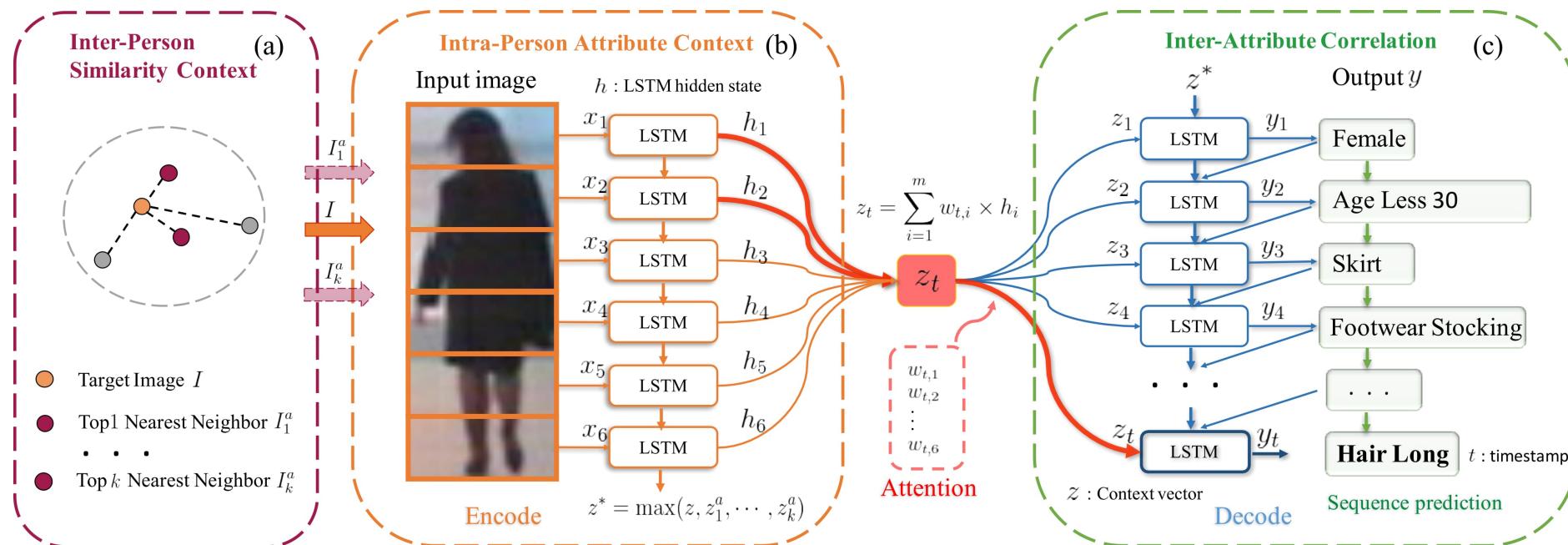
- Track person in different cameras



Computer Vision Applications

- More and more ...

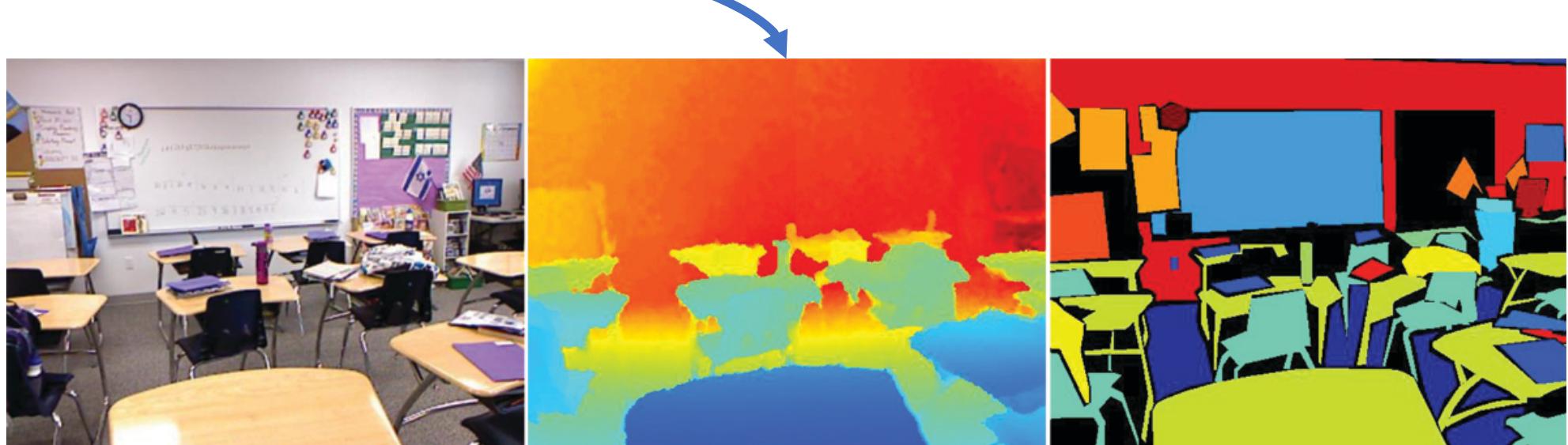
Person Attribute Classification



Computer Vision Applications

- More and more ...

Depth Estimation



NYU Depth Dataset V2

Computer Vision Applications

- More and more ...

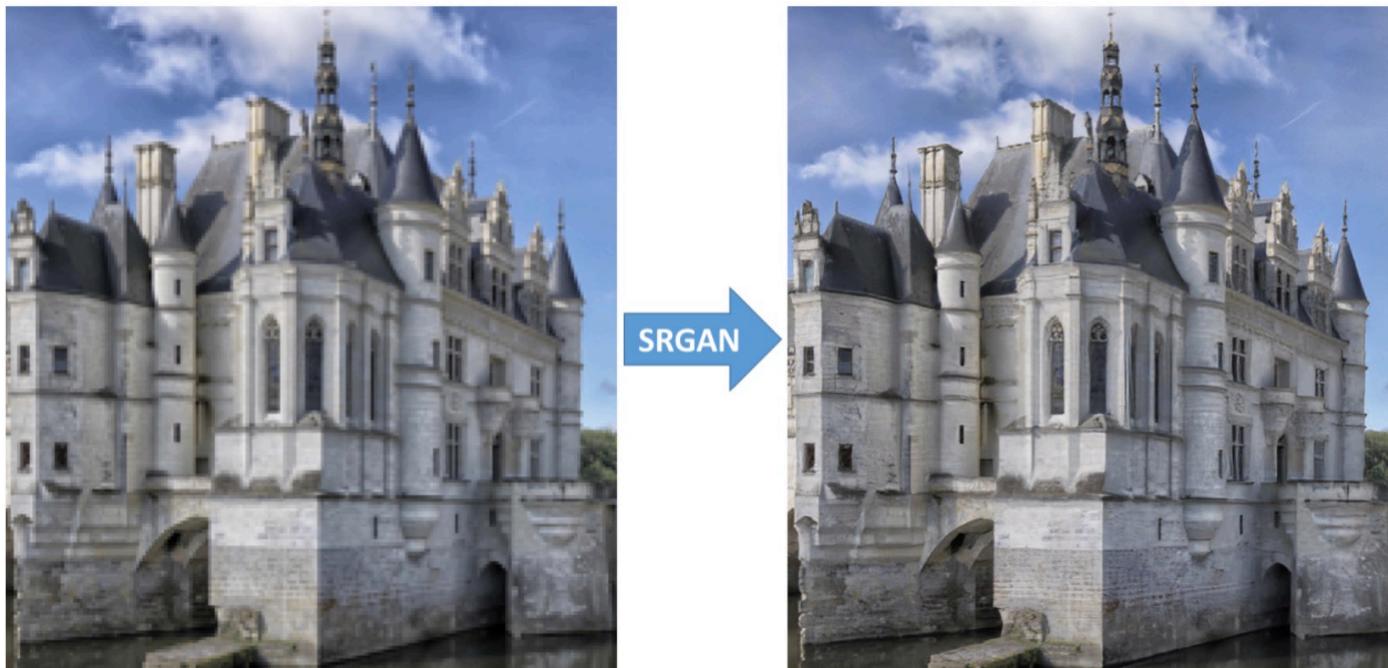
Style Transfer



Computer Vision Applications

- More and more ...

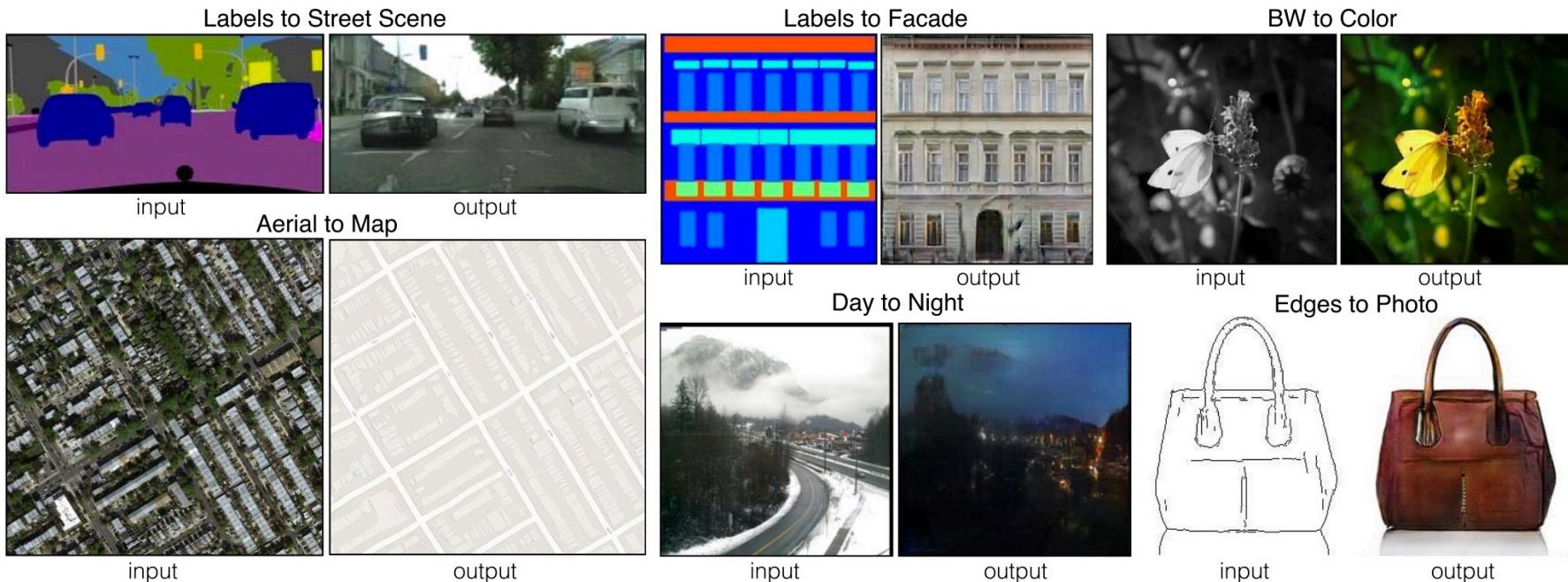
Super-resolution



Computer Vision Applications

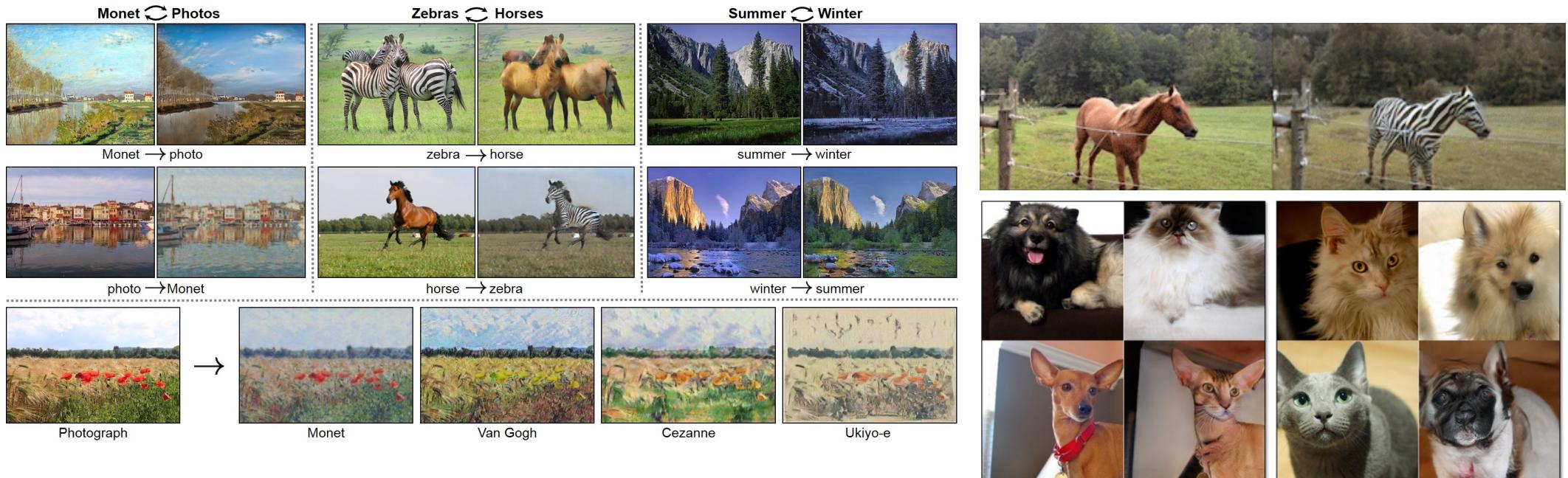
- More and more ...

Image-to-image Translation



Computer Vision Applications

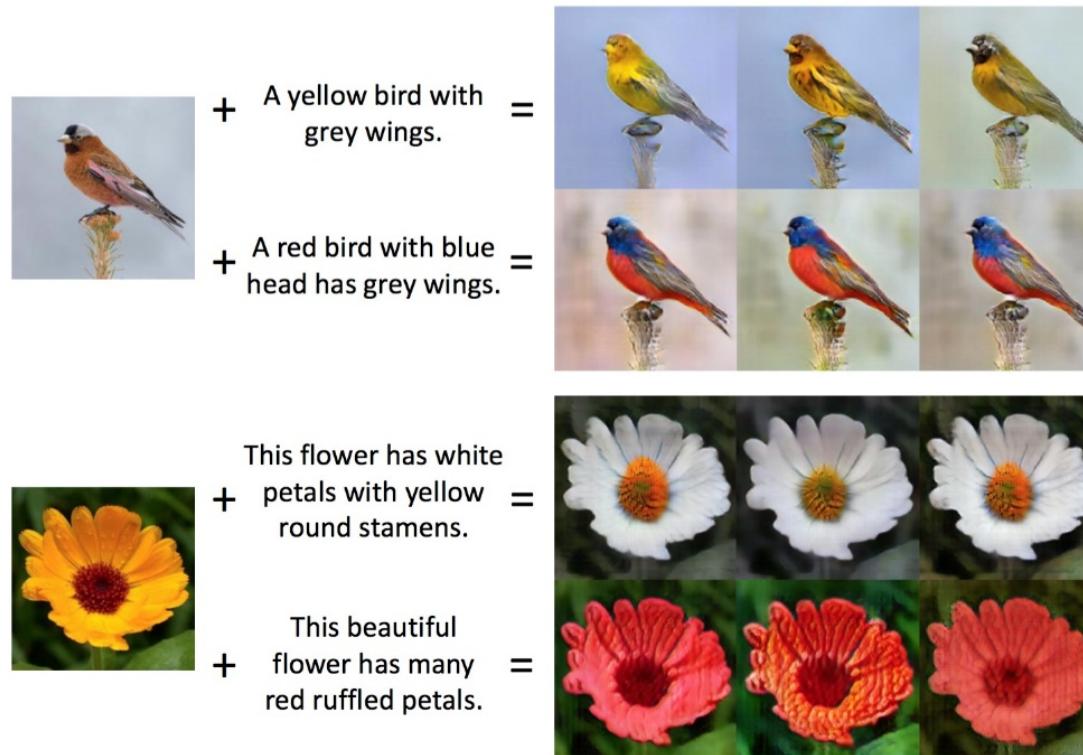
- More and more ...
- Unsupervised/Unpaired Image-to-image Translation



Computer Vision Applications

- More and more ...

Semantic Image Synthesis



Computer Vision Applications

- More and more ...



We will introduce the generative works in the GAN lesson.



Summary

Convolutional Neural Networks

- Motivation
 - Curse of dimensionality, parameter sharing ...
- Convolutional Algorithms
 - Convolution, channel, receptive field, dilated convolution ...
- Pooling Algorithms
 - Max pooling, mean pooling, pyramid pooling ...
- Hierarchical Representation Learning
 - Large receptive field, feature representation ...
- Convolutional Architectures
 - VGG, ResNet, MobileNet, SqueezeNet ...
- Transposed Convolutional Algorithms
 - Decoding, common transposed convolution ...
- Computer Vision Applications
 - Detection, segmentation, recognition, pose estimation ...

Convolutional Neural Networks



- Exercise 1:
 - Use TensorLayer to classify the CIFAR10 dataset
- Exercise 2: (Optional)
 - Choice an application and implement it



Questions?