

# Cook a Mini Bootable Linux System

— Grub2 + Kernel + Busybox —

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# 1 Introduction

## 1.1 Tools in Need

Before you go ahead, you should check if you had these tools installed in your system<sup>1</sup>

1. build-essential, Depends:  
libc6-dev, gcc, g++, make, dpkg-dev
2. grub-common, grub2-common, grub-pc, grub-pc-bin
3. QEMU - fast processor emulator

## 2 Trace the Boot Process

Let's trace the bootup process of the machine.  
And, this is just a brief trace.

### 2.1 Overall Process

```
* CPU Power up
- Load BIOS from CS:IP=FFFF:0000 Entry
- Load GRUB to 0x7c00 via int 0x19
- Load vmlinuz
- real mode : arch/x86/boot/header.S : _start
- read mode : arch/x86/boot/main.c
- protected mode (0x100000): arch/x86/boot/compressed/head_64.S
- protected mode : arch/x86/boot/compressed/head64.c
- arch independent : start_kernel ();
- create init rootfs : mnt_init ();
- kernel init : rest_init (); kernel_init ();
- load initramfs : init/initramfs.c : populate_rootfs ();
+ if cpio initrd
  /init
  else if image initrd
  /linuxrc
  fi
- userspace init : /sbin/init
```

### 2.2 BIOS/EFI

BIOS/EFI reads the machine code at a fixed location on hard disk, typically sector 0, then execute it.  
This piece of machine code belongs to boot loader.

### 2.3 GRUB2

#### 2.3.1 grub stage 1

Read then execute the first 512 Bytes, then look for file systems.

#### 2.3.2 grub stage 2

Grub loads grub.cfg, then loads *linux* and *initrd.img* (or *initramfs.img*) into memory, finally boot them.

---

<sup>1</sup>we assume your machine is running Debian or its variant.

## 2.4 linux

### 2.4.1 bzImage

You can look up kernel doc[?]. For example, ARCH=x86\_64, find file arch/x86/:

boot/header.S:

```

293 _start:
294     # Explicitly enter this as bytes, or the assembler
295     # tries to generate a 3-byte jump here, which causes
296     # everything else to push off to the wrong offset.
297     .byte 0xeb          # short (2-byte) jump
298     .byte start_of_setup-1f

```

456 start\_of\_setup:

```

457 --- 51 lines: # Force %es = %ds-----
508 # Jump to C code (should not return)
509     calll    main

```

boot/main.c:

```

135 void main(void)
136 --- 48 lines: {-----
184     go_to_protected_mode();
185 }

```

boot/pm.c:

```

104 void go_to_protected_mode(void)
105 --- 19 lines: {-----
124     protected_mode_jump(boot_params.hdr.code32_start,
125                          (u32)&boot_params + (ds() << 4));
126 }

```

boot/pmjump.S:

```

26 GLOBAL(protected_mode_jump)
27 --- 18 lines: movl %edx, %esi # Pointer to boot_params table-----
45 2:  .long    in_pm32          # offset

51 GLOBAL(in_pm32)
52 --- 24 lines: # Set up data segments for flat 32-bit mode-----
76     jmp     *%eax             # Jump to the 32-bit entrypoint
77 ENDPROC(in_pm32)

```

After executing pmjump.S, the Processor is in protected mode.

boot/compressed/head\_64.S:

```

37 ENTRY(startup_32)
38 ---142 lines: 32bit entry is 0 and it is ABI so immutable!-----
180     pushl   $__KERNEL_CS
181     leal    startup_64(%ebp), %eax

```

```

225 ENTRY(startup_64)
226 --- 15 lines: 64bit entry is 0x200 and it is ABI so immutable!-----
241     jmp preferred_addr

293 preferred_addr:
294 --- 61 lines: #endif-----
355 /*
356  * Jump to the relocated address.
357  */
358     leaq    relocated(%rbx), %rax
359     jmp *%rax

376 relocated:
377 --- 24 lines: Clear BSS (stack is currently empty)-----
401 /*
402  * Do the decompression, and jump to the new kernel..
403  */
404     pushq   %rsi           /* Save the real mode argument */
405     movq    $z_run_size, %r9 /* size of kernel with .bss and .brk */
406     pushq   %r9
407     movq    %rsi, %rdi      /* real mode address */
408     leaq    boot_heap(%rip), %rsi /* malloc area for uncompression */
409     leaq    input_data(%rip), %rdx /* input_data */
410     movl    $z_input_len, %ecx /* input_len */
411     movq    %rbp, %r8       /* output target address */
412     movq    $z_output_len, %r9 /* decompressed length, end of relocs */
413     call    decompress_kernel /* returns kernel location in %rax */
414     popq    %r9
415     popq    %rsi

boot/compressed/misc.c:

369 asmlinkage __visible void *decompress_kernel(void *rmode, memptr heap,
370 --- 53 lines: unsigned char *input_data,-----
423     debug_putstr("\nDecompressing Linux... ");
424     decompress(input_data, input_len, NULL, NULL, output, NULL, error);
425     parse_elf(output);
426     /*
427      * 32-bit always performs relocations. 64-bit relocations are only
428      * needed if kASLR has chosen a different load address.
429      */
430     if (!IS_ENABLED(CONFIG_X86_64) || output != output_orig)
431         handle_relocations(output, output_len);
432     debug_putstr("done.\nBooting the kernel.\n");
433     return output;
434 }

boot/compressed/head_64.S:

376 relocated:
377 --- 36 lines: Clear BSS (stack is currently empty)-----
413     call    decompress_kernel /* returns kernel location in %rax */
414     popq    %r9
415     popq    %rsi
416
417 /*
418  * Jump to the decompressed kernel.

```

```

419 */
420     jmp *%rax

kernel/head_64.S:

49 startup_64:
50 +---111 lines: At this point the CPU runs in 64bit mode CS.L = 1 CS.D = 0,---
161     jmp 1f

162 ENTRY(secondary_startup_64)
163 +---122 lines: At this point the CPU runs in 64bit mode CS.L = 1 CS.D = 0,---
285     movq    initial_code(%rip),%rax
286     pushq   $0        # fake return address to stop unwinder
287     pushq   $__KERNEL_CS  # set correct cs
288     pushq   %rax       # target address in negative space
289     lretq

310     GLOBAL(initial_code)
311     .quad   x86_64_start_kernel

kernel/head64.c:

141 asmlinkage __visible void __init x86_64_start_kernel(char * real_mode_data)
142 +--- 47 lines: {-----
189     x86_64_start_reservations(real_mode_data);
190 }

192 void __init x86_64_start_reservations(char *real_mode_data)
193 +--- 7 lines: {-----
200     start_kernel();
201 }

../../init/main.c:

489 asmlinkage __visible void __init start_kernel(void)
490 {

```

### 2.4.2 vmlinux

see linux-4.0/init/main.c:

```

489 asmlinkage __visible void __init start_kernel(void)
490 +---183 lines: {-----
673     /* Do the rest non-__init'ed, we're now alive */
674     rest_init();
675 }

```

trace rest\_init():

```

382 static noinline void __init_refok rest_init(void)

```

```

383 {
384 +-- 8 lines: int pid;-----
392     kernel_thread(kernel_init, NULL, CLONE_FS);

```

trace kernel\_init():

```

924 static int __ref kernel_init(void *unused)
925 {
926 +-- 20 lines: int ret;-----
946     /*
947      * We try each of these until one succeeds.
948      *
949      * The Bourne shell can be used instead of init if we are
950      * trying to recover a really broken machine.
951      */
952     if (execute_command) {
953         ret = run_init_process(execute_command);
954         if (!ret)
955             return 0;
956         panic("Requested init %s failed (error %d).",
957             execute_command, ret);
958     }
959     if (!try_to_run_init_process("/sbin/init") ||
960         !try_to_run_init_process("/etc/init") ||
961         !try_to_run_init_process("/bin/init") ||
962         !try_to_run_init_process("/bin/sh"))
963         return 0;
964
965     panic("No working init found. Try passing init= option to kernel. "
966         "See Linux Documentation/init.txt for guidance.");
967 }

```

It shows that, from here the kernel executes the init program as pid 1, then init program do the Operating System initialization things.

## 2.5 Busybox init

busybox-1.23.2/init/init.c:

```

1022 int init_main(int argc, char **argv) MAIN_EXTERNALLY_VISIBLE;
1023 int init_main(int argc UNUSED_PARAM, char **argv)
1024 +-- 98 lines: {-----
1122     parse_inittab();
1123 }

652 static void parse_inittab(void)
653 {
654 #if ENABLE_FEATURE_USE_INITTAB
655     char *token[4];
656     parser_t *parser = config_open2("/etc/inittab", fopen_for_read);
657

```

```

658     if (parser == NULL)
659 #endif
660     {
661         /* No inittab file - set up some default behavior */
662         /* Sysinit */
663         new_init_action(SYSINIT, INIT_SCRIPT, "");
664         /* Askfirst shell on tty1-4 */
665         new_init_action(ASKFIRST, bb_default_login_shell, "");
666 //TODO: VC_1 instead of "?" "" is console -> cttty problems -> angry users
667         new_init_action(ASKFIRST, bb_default_login_shell, VC_2);
668         new_init_action(ASKFIRST, bb_default_login_shell, VC_3);
669         new_init_action(ASKFIRST, bb_default_login_shell, VC_4);
670         /* Reboot on Ctrl-Alt-Del */
671         new_init_action(CTRLALTDDEL, "reboot", "");
672         /* Umount all filesystems on halt/reboot */
673         new_init_action(SHUTDOWN, "umount -a -r", "");
674         /* Swapoff on halt/reboot */
675         new_init_action(SHUTDOWN, "swapoff -a", "");
676         /* Restart init when a QUIT is received */
677         new_init_action(RESTART, "init", "");
678         return;
679     }

145 /* Default sysinit script. */
146 #ifndef INIT_SCRIPT
147 # define INIT_SCRIPT "/etc/init.d/rcS"
148 #endif

```

## 3 Build Linux Kernel Image

### 3.1 Download kernel source

Pick a kernel from the linux kernel archives.[\[1\]](#)

Here I use the Debian redistributed one or linux 4.0 :

linux-3.16.7-ckt7-1

linux-4.0

Then extract it to the workplace :

```

$ tar zxvf linux-3.16.7-ckt7.tar.gz -C workplace/
$ tar zxvf linux-4.0.tar.gz -C workplace/
$ cd workplace

```

### 3.2 Configure the Kernel

To simplify the Procedure, I just used the default kernel config for AMD64 architecture, so type

```

$ cd workplace/linux-?/
$ make x86_64_defconfig
$ make menuconfig

```



Modify some configurations as you like, via menuconfig.<sup>2</sup>

### 3.3 Compile kernel

Lets compile the kernel. Maybe you should invoke "make help" at first.

```
$ make -j4 vmlinux
$ make -j4 bzImage
```

The process takes a long while.

### 3.4 The kernel

After compiling, the file "arch/x86/boot/bzImage" is exactly what we need.

```
bzImage: Linux kernel x86 boot executable bzImage,
        version 3.16.7-ckt7 (lumin@debian) #2 SMP Sat Mar 21 09:15:07 UTC 2015,
        RO-rootFS, swap_dev 0x5, Normal VGA
```

Put this kernel file at proper place.

## 4 Build Static Busybox

### 4.1 Download Busybox source

You can download busybox source on official site.<sup>[2]</sup>

Here I use Debian Redistributed one or another official one:

```
busybox-1.22.0-9+deb8u1
busybox-1.23.2.tar.bz2
```

Extract the source pack and change directory into source tree.

### 4.2 Configure Busybox

```
$ cd busybox-?/
$ make defconfig
$ make menuconfig
```

Set the "CONFIG\_STATIC=y", namely mark  
Busybox Settings - Build Options - ... Static Binary  
You can also mark the "dpkg" or something else as you like.

---

<sup>2</sup>For detail please look up other materials.

## 4.3 Compile Busybox

```
$ make -j4 busybox
$ make install
```

Then you will see a fine rootfs under directory "\_install/" .  
Copy all the content of \_install/ to workplace/initrd/:

```
# cd _install
# mkdir -p workplace/initrd
# cp -av . workplace/initrd/
# chown -R root:root workplace/initrd/
```

Now, Busybox preparation is completed. Lets Configure the system.

## 5 Build Initramfs

**HINT:** In Debian t/e initramfs.img is named initrd.img too.

### 5.1 Make FHS available

```
# cd workplace/initrd/
# mkdir boot bin dev proc sbin tmp boot etc
# mkdir lib root run srv usr home mnt sys var
```

### 5.2 Configure initramfs files

You can refer to the Debian package base-files.

#### 5.2.1 etc/fstab

fstab stores static information about the filesystem, so let's vim etc/fstab.

```
proc /proc proc rw,nosuid,nodev,noexec,relatime 0 0
sysfs /sys sysfs rw,nosuid,nodev,noexec,relatime 0 0
tmpfs /run tmpfs rw,nosuid,relatime,mode=755 0 0
```

Above are important items. If you would like to invoke

```
# mount -a
```

in any script (like rcS or initramfs init) or manually, you should have this file.

#### 5.2.2 /dev/\*

```
# cd wordplace/initrd
(# mknod -m 640 dev/initrd b 1 250)
# mknod -m 600 dev/console c 5 1
# mknod -m 666 dev/null c 1 3
```

### 5.2.3 `etc/hostname`

Anything you like, such as debian.

### 5.2.4 `etc/hosts`

This is for basic network function.

```
127.0.0.1 localhost debian
::1 localhost ip6-localhost ip6-loopback debian
ff02::1 ip6-allnodes
ff02::2 ip6-allrouters
```

### 5.2.5 `/etc/inputrc`

Add this file to enable convenient keys.

```
# /etc/inputrc
set input-meta on
set output-meta on
set bell-style none
$if mode=emacs
"\e[1~": beginning-of-line
"\e[4~": end-of-line
"\e[3~": delete-char
"\e[2~": quoted-insert
"\e[1;5C": forward-word
"\e[1;5D": backward-word
"\e[5C": forward-word
"\e[5D": backward-word
"\e\e[C": forward-word
"\e\e[D": backward-word
$if term=rxvt
"\e[8~": end-of-line
"\eOc": forward-word
"\eOd": backward-word
$endif
$endif
```

### 5.2.6 `/etc/{passwd,shadow}`

this is passwd

```
root:x:0:0:root:/root:/bin/bash
```

and this is shadow

```
root:::0:99999:7:::
```

They are to enable root login and set root password as null.

### 5.3 Initramfs init

**Warning :** If there is no `/init` in `initrd.img`, kernel would regard the `initrd.img` as malformed/illegal one and then **panic**.

- If you don't want to create an `init` script, you can just link the `init` to `busybox` as following.
- If you want to use a true `init` script, following is a very simple one that works.
- Or even, you can write your own C `init` program.

Linking `busybox` `init`:

```
# cd workplace/initrd/
# ln -s linuxrc init
```

Creating a simple `initramfs` `init` script:

```
#!/bin/sh
printf "\x1b[1;32m *\x1b[0;m [initramfs] Loading, please wait..."
export PATH=/sbin:/usr/sbin:/bin:/usr/bin
[ -d /dev ] || mkdir -m 0755 /dev
[ -d /root ] || mkdir -m 0700 /root
[ -d /sys ] || mkdir /sys
[ -d /proc ] || mkdir /proc
[ -d /tmp ] || mkdir /tmp
mkdir -p /var/lock
#mount -a
mount -t sysfs -o nodev,noexec,nosuid sysfs /sys
mount -t proc -o nodev,noexec,nosuid proc /proc
/sbin/mdev -s
#clear
printf "\x1b[1;32m *\x1b[0;32m Welcome to MiniSys on Initramfs !\x1b[m\n"
exec /sbin/init
```

With this `initramfs` `init`, you can only stay in `initramfs` after boot.

Creating `initramfs` `init` C program:

`bsdbar.h` :

```
LyogYnNkYmFyLmgKCiAgIHBhcnQgb2YgQnl0ZWZyZXEKICAgY2RsdW1pbmF0ZUAxNjMuY29tCiov
CiNpZm5kZWYgQlNEQkFSX0gKI2RlZmluZSBCU0RCQVJfSAoKI2luY2x1ZGUgPHVuaXNOZC5oPgoj
aW5jbHVkZSA8c3RkaW8uaD4KCj8qIElOVEVSRkFDRSAqLWp2b2lkIEJTRGJhc19pbml0ICh2b2lk
KTsKdm9pZCBUC0RiYXJfY2x1YXlIgKHZvaWQpOwp2b2lkIEJTRGJhc19yZWZyZXNoICh2b2lkKTsK
LyogRU5EIElOVEVSRkFDRSAqLW0Kc3RhdG1jIHN0cnVjdCBfYnNkYmFyIHsKCWNoYXlIgYmFyOwoJ
c3RydWNOIF9ic2RiYXlIgKiBuZXh0Owp9IGJhcjEsIGJhcjIsIGJhcjM7CgpzdGF0aWMgc3RydWNO
IF9ic2RiYXlIgKiBfYmFyX2N1cnNvcjsKCnZvaWQKQlNEYmFyX2luaXQgKHZvaWQpCnsKICAgIC8q
IHdyaXRlIGEcGFkZGluZyBmb3IgdGhlIGJhcjAqLW0Jd3JpdGUgKDIsIClIgICAgIiwgNSk7Cgkv
KiBidWlsZCBhIGNoYWluIGN5Y2x1ICovCgliYXlXImJhcjA9ICctJzskCWJhcjIuYmFyID0gJ1xc
JzskCWJhcjMuYmFyID0gJy8nOwoJYmFyMS5uZXh0ID0gJmJhcjI7CgliYXlYIm5leHQgPSAmYmFy
MzsKCWJhcjMubmV4dCA9ICZiYXlXOwoJLyogcG9pbmQgdGhlIGN1cnNvcjB0byBiYXlXICovCglf
YmFyX2N1cnNvcjA9ICZiYXlXOwoKCXJldHVybjsKfQoKLyogdGhpcyBmdW5jdGlvbiBpcyBmb3IgdG
```

aw50ZXJuYWwgdXNlICovCnZvaWQKX0JTRGJhc19yZWZyZXNoIChjaGFyIF9iYXIpCnsKCS8qIHJlZnJlc2ggQlNELXNoeWxlIHByb2dyZXNzIGJhciAqLwogICAgLyogd2hvbGUGYnVmZmVyIG9mIHRoZSBiYXlIgKi8KCXNOYXRpYyBjaGFyIGJiWzRdID0gewogICAgICAgICcgJywgJyAnLCAnICcsICcgJwogICAgfTsKCXdyXRlICgyLCAiXGJcYlxiXGIiLCAiKTsgLyogY2x1YXlGdGhlIHByZXZpb3VzIGJhciAqLwoJc25wcmJudGYgKGJiLCA0LCAiICVjICAiLCBfYmFyKTsgLyogcHJlcGFyZSBidWZmZXlGKi8KCWZmbHVzaCAoTlVMTCk7IC8qIHNS5bmMgc3RkaW8gYnVmZmVyIHRvIHVzZXItZGVmaW5lZCBidWZmZXlGKi8KCXdyXRlICgyLCAiYiwgNCK7IC8qIHByaW50IHRoZSBidWZmZXlGdG8gc3RkZXJyICovCglyZXRicm47CnOKCnZvaWQKQlNEYmFyX3JlZnJlc2ggKHZvaWQpCnsKICAgIC8qIG5v dGUgdGhhdCAnaW50IG51bScgaXMGdGhlIHByb3BvcnRpb24gdG8gZGlzcGxheSAqLwogICAgX0JT RGJhc19yZWZyZXNoIChfYmFyX2N1cnNvcnAtPiBiYXIpOwoJX2Jhc19jdXJzb3IgPSBfYmFyX2N1 cnNvcnAtPiBuZXBh00wogICAgcmV0dXJ0wP9Cgp2b2lkCk0JTRGJhc19jbGVhcnAtOdm9pZCkKewog ICAgLyogY2x1YXlGdGhlIHByb3BvcnRpbmcvYmFyIGFuZCBuZSdsaw5lKi8KCXdyXRlICgyLCAiXGJc YlxiXGJcbiIsIDYpOwoJcmV0dXJ0wP9CgojZW5kaWYgLyogQlNEQkFSX0ggKi8K

init.c :

[illegible]

To compile it, just type

```
$ gcc -O2 -o init init.c
```

## 5.4 Init Script

Use **either** inittab or rcS for busybox init here, and don't use both them. Lookup busybox init for reason[2].

### 5.4.1 etc/init.d/rcS

Example for busybox init :

```
#!/bin/sh
printf "\x1b[1;32m*\x1b[0;m [init] Loading, please wait..."
export PATH=/sbin:/usr/sbin:/bin:/usr/bin
mount -a
#clear
printf "\x1b[32m* Welcome to MiniSys on Initramfs !\x1b[m\n"
/bin/sh
```

### 5.4.2 /etc/inittab

```
tty1::respawn:/sbin/getty 38400 tty1
tty2::respawn:/sbin/getty 38400 tty2
tty3::respawn:/sbin/getty 38400 tty3
tty4::respawn:/sbin/getty 38400 tty4
tty5::respawn:/sbin/getty 38400 tty5
tty6::respawn:/sbin/getty 38400 tty6
```

## 5.5 Wrap Initrd

```
# cd initrd/
# find . | cpio -o -H newc > ../initrd.img
# gzip -k ../initrd.img
```

you can also gzip the image to initrd.img.gz, kernel recognizes it too.

## 6 Install the System into a USB stick

### 6.1 Partition USB stick

Assume I have an 8GB USB Flash stick, detected as /dev/sdc.

```
# parted /dev/sdc
> mktable (gpt)
> mkpart (2MB-4MB as BIOS_GRUB)
> set 1 bios_grub
> mkpart (4MB-REST as /)
> quit
# partprobe
# lsblk || cat /proc/partitions
```

### 6.2 Make Filesystem

```
# mkfs.ext4 /dev/sdc2 || mke2fs -t ext4 /dev/sdc2
# mount -t ext4 /dev/sdc2 /mnt
```

### 6.3 Copy Kernel and Initrd

```
# cp bzImage /mnt/boot
# cp initrd.img /mnt/boot
```

### 6.4 Install Grub on USB Stick

```
# grub-install --boot-directory /mnt/boot /dev/sdc
```

## 7 Boot Test

### 7.1 Boot via QEMU, without USB

Test bzImage + initrd.img.

```
# qemu-system-x86_64 -enable-kvm -m 512 -kernel bzImage -initrd initrd.img
```

### 7.2 Boot via QEMU, with USB

Test Grub2 + bzImage + initrd.img.

```
# qemu-system-x86_64 -enable-kvm -m 512 -hda /dev/sdc
```

#### 7.2.1 Talk with Grub2

```
grub> ls
grub> insmod linux
grub> prefix=(hd0,gpt2)/root/grub
grub> root=(hd0,gpt2)
grub> linux /boot/bzImage [OPTIONS]
grub> initrd /boot/initrd.img
grub> boot
```

Where OPTIONS depends on your preference.

#### 7.2.2 Put Grub2 config into boot/grub/grub.cfg

```
# grub.cfg
insmod part_gpt
insmod ext2
set root=(hd0,gpt2)

echo "* [grub] Loading linux ...\n"
linux /boot/bzImage root=/dev/ram0 init=/sbin/init
echo "* [grub] Loading initrd.img ...\n"
initrd /boot/initrd.img
echo "* [grub] Booting ...\n"
boot
```

Then the system would autostart as grub2 found grub.cfg.

## 8 Extend the Mini System

### 8.1 Script /init in initrd.img

Imitating Debian's script from update-initramfs and the script from Linux from scratch[6].

Note that, this script defined a new function "choose if you want to switch root", add corresponding kernel parameter then you can activate this function:

- switch is default, means that if a root filesystem is detected, then init would switch root into it.
- noswitch means that, don't switch root even if an available root is detected.

```
#!/bin/sh
# initrd.img /init # C.D.Luminate <cdluminate@gmail.com>
printf "* [initrd] Loading, please wait...\n"
export PATH=/sbin:/usr/sbin:/bin:/usr/bin

# Check FHS
[ -d /dev ] || mkdir -m 0755 /dev
[ -d /root ] || mkdir -m 0700 /root
[ -d /sys ] || mkdir /sys
[ -d /proc ] || mkdir /proc
[ -d /tmp ] || mkdir /tmp
[ -d /run ] || mkdir /run
mkdir -p /var/lock
mount -n -t sysfs -o nodev,noexec,nosuid sysfs /sys
mount -n -t proc -o nodev,noexec,nosuid proc /proc
mount -n -t devtmpfs devtmpfs /dev
mount -n -t tmpfs tmpfs /run
/sbin/mdev -s

# For switch_root
mkdir /.root
mknod /dev/initrd b 1 250

# parameters
init=/sbin/init
#init=/usr/lib/systemd/systemd
root=
rootdelay=
rootfstype=auto
ro="ro"
rootflags=
device=
switch="true"

printf "* [initrd] Parse cmdline...\n"
read -r cmdline < /proc/cmdline
for param in $cmdline ; do
    case $param in
        init=*)          init=${param#init=}          ;;
        root=*)          root=${param#root=}           ;;
        rootfstype=*)    rootfstype=${param#rootfstype=} ;;
        rootflags=*)    rootflags=${param#rootflags=}  ;;
        ro)              ro="ro"                      ;;
        rw)              ro="rw"                      ;;
        switch)          switch="true"                 ;;
    esac
done
```



```

        noswitch)          switch="false"                ;;
        esac
done

case "$root" in
    /dev/* ) device=$root ;;
    UUID=* ) eval $root; device="/dev/disk/by-uuid/$UUID" ;;
    LABEL=* ) eval $root; device="/dev/disk/by-label/$LABEL" ;;
    ""      ) echo "* [initrd] FATAL: No root device found.";
               switch="false" ;;
esac

printf "\x1b[32m* [initrd] Mount root device...\x1b[m\n"
if [ ! -z $root ]; then {
    if ! mount -n -t "$rootfstype" -o "$rootflags" "$device" /.root ; then
        printf "\x1b[31m* [initrd] Mount device $root : Failure\x1b[m\n"
        printf "\x1b[33m\r\nAvailable Devices:\n";
        cat /proc/partitions; printf "\x1b[m"; sleep 10;
    else
        printf "\x1b[32m* [initrd] Mount device $root : Success\x1b[m\n"
    fi
} else {
    printf "\x1b[32m* [initrd] No mounting root device \x1b[m\n"
} fi

case "$switch" in
    "true")
        printf "\x1b[33m* Switching root ...\x1b[m\n";
        sleep 1;
        exec switch_root /.root "$init" "$@" ;;
    *)
        printf "\x1b[33m* No Switch root ...\x1b[m\n";
        sleep 1;
        exec /bin/busybox init;;
esac
# EOF init Script

```

## 8.2 Prepare Stage3 rootfs

### 8.2.1 Make it myself

"debootstrap" for Debian or Ubuntu. For example,

```
# debootstrap unstable ./unstable-chroot http://ftp.us.debian.org/debian
```

### 8.2.2 Use an already cooked one

Download the Stage3 tarball of Archlinux<sup>3</sup> or Gentoo<sup>4</sup>.

Here we can use both of them. And this is hint:

- **Archlinux** stage3 does not symlink /usr/lib/systemd/systemd to /sbin/init, so you may encounter a kernel panic if you don't modify my initramfs init script. to avoid this just set the init parameter.
- **Gentoo** stage3 tarballs works well.
- **Debian** stage3 tarballs I made also works well.

<sup>3</sup><https://www.archlinux.org/>

<sup>4</sup><http://www.gentoo.org/>

### 8.2.3 Make the disk image OR copy them into USB

You can extrace the Stage3 tarball into a disk image:

```
# dd of=disk.img bs=1 seek=4G count=0
# mkfs.ext4 disk.img
# mount disk.img /mnt
# tar zxvf Stage3.tar.gz -C /mnt
# do some configurations
# umount /mnt
```

or just extract it into you USB stick.

### 8.3 QEMU: Boot with the new disk

```
# qemu-system-x86_64 -enable-kvm -m 512 -kernel bzImage -initrd initrd.img
-hda disk.img -append "root=/dev/sda init=/usr/lib/systemd/systemd"
```

### 8.4 QEMU: Boot from the USB

```
# qemu-system-x86_64 -enable-kvm -m 512
-hda disk.img -append "root=/dev/sda init=/usr/lib/systemd/systemd"
```

## 9 Compile Static Bash

### 9.1 Download bash source

bash-4.3.tar.gz from GNU.

### 9.2 Compile static Bash

```
$ ./configure --enable-static-link --without-bash-malloc
```

Then you will see bash as following:

```
$ ldd bash
bash: ELF 64-bit LSB executable, x86-64, version 1 (GNU/Linux),
statically linked, for GNU/Linux 2.6.32,
BuildID[sha1]=ab5bcc419a27e6c54d0fb352c28019446e68dd46, not stripped
```

### 9.3 Make bash.tar.gz tarball

I suggest copy those files into directory bash.pkg:

- statically linked bash excutable
- examples/startup-files/Bash\_profile
- examples/startup-files/bashrc

then make dir bash.pkg as bash.tar.gz

### 9.4 Install static bash into initrd

Just extract the tarball into initrd/.

## 10 Lazy Glibc supporting Sed

If, say, I want to use the program GNU Sed in the freshly cooked system, but we lack the glibc that supporting sed. so we can use Debian's precompiled glibc, and a sed that customized by us (deleting .so links that we don't like.).

### 10.1 Compiling GNU Sed

```
$ ./configure --without-selinux --disable-acl
$ make -j4
$ ldd sed/sed
    linux-vdso.so.1 (0x00007ffcec738000)
    libc.so.6 => /lib/x86_64-linux-gnu/libc.so.6 (0x00007f870f03b000)
    /lib64/ld-linux-x86-64.so.2 (0x00007f870f410000)
$ mkdir sed.pkg/
```

See, it's ldd output is very clean. Now let's add the libc.  
Then you should copy files you need into dir sed.pkg/

### 10.2 Wrap GLibc

Now let's grab a libc to support the sed (and other programs depending on this libc).  
For convenience, I just downloaded the Debian's precompiled glibc, and re-packed the glibc together with sed.

```
$ apt-get download libc6 libc-bin
$ for DEB in $(ls *.deb); do dpkg -X ${DEB} sed.pkg/; done
$ cd sed.pkg
$ tar zcvf ../sed.tar.gz .
```

### 10.3 Install libc + sed into initrd

Just extract the tarball into initrd/



## B Misc

### References

- [1] The Linux Kernel Archive  
<https://kernel.org>
- [2] Busybox  
<http://www.busybox.net>
- [3] Linux kernel Doc  
<https://kernel.org/doc>  
You can also lookup the Documentation dir in kernel source tree.
- [4] Linux kernel boot protocol  
[linux-4.0/Documentation/./x86/boot.txt](http://linux-4.0/Documentation/./x86/boot.txt)
- [5] GNU : grub document  
<http://www.gnu.org/software/grub/manual/grub.html>
- [6] LFS : Linux From Scratch  
<http://www.linuxfromscratch.org/lfs/>
- [7] BLFS : Beyond Linux From Scratch  
<http://www.linuxfromscratch.org/blfs/>
- [8] A Guide on initramfs from LFS  
<http://www.linuxfromscratch.org/hints/downloads/files/initramfs.txt>
- [9] A Guide on initrd from LFS  
<http://www.linuxfromscratch.org/hints/downloads/files/initrd.txt>
- [10] Download GNU Bash  
<http://ftp.gnu.org/gnu/bash/>
- [11] The kernel module dir  
[/lib/modules/\\$\(uname -r\)/](http://lib/modules/$(uname -r)/)
- [12] An Article about Grub  
<http://blog.csdn.net/guanggY/article/details/6210774>
- [13] An Article about Initramfs  
<http://blog.csdn.net/lvqqrainbow/article/details/6536422>
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