

# Fast Code for Ruby

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沖縄Ruby会議02

*Regional RubyKaigi in Okinawa*

はいさい！



# 今日話すこと



**Ruby で速いコードを書く**



**benchmark\_driver がすごく良い**



**Ruby の楽しみ方をひとつ**

速いコードを書く

# 速いコードを書く



測定



ベンチマーカー

# ベンチマーカー



**benchmark.rb (標準添付ライブラリ)**



**evanphx/benchmark-ips**



**k0kubun/benchmark\_driver**



# 速いコード



同じ結果が得られる複数の書き方



計測して、速いほうが速い



前提: 今回のベンチマークは僕の  
MBP で実行したものです

# benchmark\_driver

e.g.

```
1 require 'benchmark_driver'
2
3 Benchmark.driver do |x|
4   x.rbenv '2.4.3', '2.5.0'
5   x.prelude %{
6     class Okinawa
7       def naha; end
8       def method_missing(_method,*args); naha; end
9     end
10
11     def fastest
12       o = Okinawa.new; o.naha
13     end
14
15     def slow
16       o = Okinawa.new; o.send(:naha)
17     end
18
19     def slowest
20       o = Okinawa.new; o.sapporo
21     end
22   }
23
24   x.report "call", %{ fastest }
25   x.report "send", %{ slow }
26   x.report "method_missing", %{ slowest }
27 end
```



複数の処理系



出力形式 (.md 可)

```
Warming up -----
      call      5.463M i/s
      send      4.445M i/s
method_missing  3.035M i/s
Calculating -----
           2.4.3      2.5.0
      call      4.866M      6.521M i/s - 16.389M times in 3.368235s 2.513330s
      send      3.963M      4.157M i/s - 13.334M times in 3.364348s 3.207583s
method_missing  3.989M      3.074M i/s - 9.106M times in 2.282851s 2.962082s

Comparison:
           call
2.5.0:  6520699.2 i/s
2.4.3:  4865654.9 i/s - 1.34x  slower

           send
2.5.0:  4156965.9 i/s
2.4.3:  3963268.1 i/s - 1.05x  slower

           method_missing
2.4.3:  3988784.2 i/s
2.5.0:  3074121.5 i/s - 1.30x  slower
```



# Hash#keys.each

# Hash#each\_key

```
require 'benchmark_driver'
Benchmark.driver do |x|
  x.prelude %{
    MYSELF = {
      'id' => '@284km',
      'info' => {
        'language' => 'japanese / ruby',
        'from' => 'Tokyo',
        'name' => 'Kazuma Furuhashi',
        'nickname' => '秒速さん / byousokusan',
        'work' => 'https://www.feedforce.jp/',
        'community' => 'asakusarb, shibuyarb, omotesandorb, shinjukurb',
        'organize' => 'railsdm 2018 3/24, 3/25'
      },
    },
  }
  def slow
    MYSELF.keys.each(&:to_sym)
  end

  def fast
    MYSELF.each_key(&:to_sym)
  end
}
x.report 'Hash#keys.each', %{ slow }
x.report 'Hash#each_key', %{ fast }
end
```

# Hash#keys.each

# Hash#each\_key

```
require 'benchmark_driver'
Benchmark.driver do |x|
  x.prelude %{
    MYSELF = {
      'id' => '@284km',
      'info' => {
        'language' => 'japanese / ruby',
        'from' => 'Tokyo',
        'name' => 'Kazuma Furuhashi',
        'nickname' => '秒速さん / byousokusan',
        'work' => 'https://www.feedforce.jp/',
        'community' => 'asakusarb, shibuyarb, omotesandorb, shinjukurb',
        'organize' => 'railsdm 2018 3/24, 3/25'
      }
    }
  }
```

```
    } Warming up -----
    de Hash#keys.each 754.914k i/s
    er Hash#each_key 1.257M i/s
    Calculating -----
    de Hash#keys.each 1.020M i/s - 2.265M times in 2.220187s (980.33ns/i)
    er Hash#each_key 1.511M i/s - 3.772M times in 2.495286s (661.60ns/i)
    } Comparison:
    x.re Hash#each_key: 1511492.9 i/s
    x.re Hash#keys.each: 1020067.7 i/s - 1.48x slower
end
```

# 速いコード



条件に依存する場合がある



必ずその書き方が良いとは言えない  
ケースがある



(e.g. `gsub / tr`)



# gsub tr

```
require 'benchmark_driver'
Benchmark.driver do |x|
  x.prelude %{
    WORD = 'I-wanted-to-eat-syuri-soba-but-closed-at-14'
    def slow
      WORD.gsub('-', ' ')
    end

    def fast
      WORD.tr('-', ' ')
    end
  }
  x.report 'String#gsub', %{ slow }
  x.report 'String#tr',  %{ fast }
end
```

# gsub tr

```
require 'benchmark_driver'
Benchmark.driver do |x|
  x.prelude %{
    WORD = 'I-wanted-to-eat-syuri-soba-but-closed-at-14'
    def slow
      WORD.gsub('-', ' ')
    end

    def fast
      WORD.tr('-', ' ')
    end
  }

  Comparison:
        String#tr:      662593.9 i/s
        String#gsub:    156502.2 i/s - 4.23x slower
end
```



# gsub tr

```
require 'benchmark_driver'
Benchmark.driver do |x|
  x WORD = 'wa-----i'
  WORD = 'I-wanted-to-eat-syuri-soba-but-closed-at-14'
  def slow
    WORD.gsub('-', ' ')
  end

  def fast
    WORD.tr('-', ' ')
  end

  Comparison:
    String#tr:      662593.9 i/s
    String#gsub:    156502.2 i/s - 4.23x slower
end
```

# gsub tr

```
require 'benchmark_driver'
Benchmark.driver do |x|
```

```
x WORD = 'wa-----i'
```

```
WORD = 'I-wanted-to-eat-syuri-soba-but-closed-at-14'
```

```
def slow
```

```
  WORD.gsub('-', ' ')
```

```
end
```

```
Comparison:
```

```
def      String#tr:    1557474.2 i/s
```

```
  WORD  String#gsub:    165049.1 i/s - 9.44x  slower
```

```
end
```

```
Comparison:
```

```
String#tr:    662593.9 i/s
```

```
String#gsub:    156502.2 i/s - 4.23x  slower
```

```
x.report
```

```
x.report
```

```
end
```

gsub  
tr

```
require 'benchmark_driver'
```

[illegible]

```
x WORD = 'wa-----i'
```

```
WORD = 'I-wanted-to-eat-syuri-soba-but-closed-at-14'
```

```
def slow
```

```
WORD.gsub('-', ' ')
```

end

Comparison:

```
def String#tr: 1557474.2 i/s
```

```
String#gsub: 165049.1 i/s - 9.44x slower
```

end

Comparison:

```
String#tr:      662593.9 i/s
```

```
String#gsub: 156502.2 i/s - 4.23x slower
```

x.rep[0] = 0; x.rep[1] = 0;

end



**gsub**  
**tr**

```
require 'benchmark_driver'
```

[illegible]

```
x WORD = 'wa-----i'
```

WORD 'I wanted to eat gyuni soba but closed at 14'

```
def Comparison:
  String#gsub:      208960.5 i/s
  String#tr:        67908.6 i/s - 3.08x slower
end
```

```
Comparison:
String#tr:      1557474.2 i/s
String#gsub:    165049.1 i/s - 9.44x slower
```

```
end
Comparison:
String#tr:      662593.9 i/s
String#gsub:    156502.2 i/s - 4.23x slower
```

end

# 速いコード



どういう時に有効かを知るとよさそう



実装を覗くと分かることがある



# Bang method



**破壊的 / 非破壊的 なメソッドの例**



**この実装は見やすいと思います**

# Hash#merge

# Hash#merge!

```
require 'benchmark_driver'
Benchmark.driver do |x|
  x.prelude %{
    ENUM = (1..100)
    def slow
      ENUM.inject({}) do |h, e|
        h.merge(e => e)
      end
    end

    def fast
      ENUM.inject({}) do |h, e|
        h.merge!(e => e)
      end
    end
  }
  x.report 'Hash#merge', %{ slow }
  x.report 'Hash#merge!', %{ fast }
end
```



ここではサンプルコードはそれほど重要ではなく、

# Hash#merge

# Hash#merge!

```
require 'benchmark_driver'
Benchmark.driver do |x|
  x.prelude %{
    ENUM = (1..100)
    def slow
      ENUM.inject({}) do |h, e|
        h.merge(e => e)
      end
    end
  }
```

```
  def fast
    ENUM.inject({}) do |h, e|
      h.merge!(e => e)
    end
  end
end
```

Comparison:

Hash#merge!:

14275.9 i/s

Hash#merge:

5251.8 i/s - 2.72x slower



ここではサンプルコードはそれほど重要ではなく、



速度差の理由を追ってみる

# Hash#merge

# Hash#merge!

```
static VALUE
rb_hash_merge(VALUE hash1, VALUE hash2)
{
    return rb_hash_update(rb_hash_dup(hash1), hash2);
}
```

```
static VALUE
rb_hash_update(VALUE hash1, VALUE hash2)
{
    rb_hash_modify(hash1);
    hash2 = to_hash(hash2);
    if (rb_block_given_p()) {
>---rb_hash_foreach(hash2, rb_hash_update_block_i, hash1);
    }
    else {
>---rb_hash_foreach(hash2, rb_hash_update_i, hash1);
    }
    return hash1;
}
```



dup したものを渡して結果を返しているなのでその分遅い

速さ

と、読みやすさ



# each\_with\_index while

```
_require 'benchmark_driver'
Benchmark.driver do |x|
  x.prelude %{
    ARRAY = [*1..100]
    def fast_
      index = 0
      while index < ARRAY.size
        ARRAY[index] + index
        index += 1
      end
      ARRAY
    end

    def slow
      ARRAY.each_with_index do |number, index|
        number + index
      end
    end
  }
  x.report "While Loop", %{ fast }
  x.report "each_with_index", %{ slow }
end
```

# each\_with\_index while

```
_require 'benchmark_driver'
Benchmark.driver do |x|
  x.prelude %{
    ARRAY = [*1..100]
    def fast_
      index = 0
      while index < ARRAY.size
        ARRAY[index] + index
```

Comparison:

While Loop:	191258.8 i/s
each_with_index:	102315.0 i/s - 1.87x slower

```
      ARRAY.each_with_index do |number, index|
        number + index
      end
    end
  }
  x.report "While Loop", %{ fast }
  x.report "each_with_index", %{ slow }
end
```

# 読みやすさ大事



読みやすさとは...(後で話題にしますが `yield` / `Proc#call` もそうですね)



仕事で書くコードでは、チームの事情などによって何が読みやすいかは変わりそうではある (僕の感想)

# Rubocop::Cop::Performance

- 💎 パフォーマンスが改善されそうなところを指摘してくれる
- 💎 静的解析ツールに頼ることも有効
- 💎 この間ひとつ指摘されました

# String#match

## String#match?

```
require 'benchmark_driver'
Benchmark.driver do |x|
  x.prelude %{
    # Because the methods avoid creating a `MatchData` object or saving backref.
    # So, when `MatchData` is not used, use `match?` instead of `match`.
    def fast
      "aaacolorzzz".match?(/color/)
    end

    def slow
      "aaacolorzzz".match(/color/)
    end

    def slow2
      "aaacolorzzz" =~ /color/
    end
  }
  x.report('match?', %){ fast }
  x.report('match', %){ slow }
  x.report('=~', %){ slow2 }
end
```



# String#match

## String#match?

```
require 'benchmark_driver'
Benchmark.driver do |x|
  x.prelude %{
    # Because the methods avoid creating a `MatchData` object or saving backref.
    # So, when `MatchData` is not used, use `match?` instead of `match`.
    def fast
      "aaacolorzzz".match?(/color/)
    end

    def slow
      "aaacolorzzz".match(/color/)
    end
  }
```

Comparison:

match?:	6628814.6 i/s		
=~:	912646.2 i/s	- 7.26x	slower
match:	812622.0 i/s	- 8.16x	slower

```
x.report('=~', %s slow2 %s)
end
```

# String#match

## String#match?

```
static VALUE
rb_str_match_m(int argc, VALUE *argv, VALUE str)
{
    VALUE re, result;
    if (argc < 1)
>---rb_check_arity(argc, 1, 2);
    re = argv[0];
    argv[0] = str;
    result = rb_funcallv(get_pat(re), rb_intern("match"), argc, argv);
    if (!NIL_P(result) && rb_block_given_p()) {
>---return rb_yield(result);
    }
    return result;
}
```

```
static VALUE
rb_str_match_m_p(int argc, VALUE *argv, VALUE str)
{
    VALUE re;
    rb_check_arity(argc, 1, 2);
    re = get_pat(argv[0]);
    return rb_reg_match_p(re, str, argc > 1 ? NUM2LONG(argv[1]) : 0);
}
```

# String#match

## String#match?

```
static VALUE
rb_str_match_m(int argc, VALUE *argv, VALUE str)
{
    VALUE re, result;
    if (argc < 1)
>---rb_check_arity(argc, 1, 2);
    re = argv[0];
    argv[0] = str;
    result = rb_funcallv(get_pat(re), rb_intern("mat
    if (!NIL_P(result) && rb_block_given_p()) {
>---return rb_yield(result);
    }
    return result;
}
```



**MatchData オブジェクト  
を返す（マッチした場合）**

```
static VALUE
rb_str_match_m_p(int argc, VALUE *argv, VALUE str)
{
    VALUE re;
    rb_check_arity(argc, 1, 2);
    re = get_pat(argv[0]);
    return rb_reg_match_p(re, str, argc > 1 ? NUM2LONG(argv[1]) : 0);
}
```



# String#match

## String#match?

```
static VALUE
rb_str_match_m(int argc, VALUE *argv, VALUE str)
{
    VALUE re, result;
    if (argc < 1)
>---rb_check_arity(argc, 1, 2);
    re = argv[0];
    argv[0] = str;
    result = rb_funcallv(get_pat(re), rb_intern("mat
    if (!NIL_P(result) && rb_block_given_p()) {
>---return rb_yield(result);
    }
    return result;
}
```



**MatchData オブジェクト  
を返す（マッチした場合）**



**rb\_reg\_match\_p() は、  
マッチしたら true しなけ  
れば false を返す。**

```
static VALUE
rb_str_match_m_p(int argc, VALUE *argv, VALUE str)
{
    VALUE re;
    rb_check_arity(argc, 1, 2);
    re = get_pat(argv[0]);
    return rb_reg_match_p(re, str, argc > 1 ? NUM2LONG(argv[1]) : 0);
}
```



# Ruby 2.5

## 使っていますか？



バージョンアップと共に改善される  
部分は知っておくと便利

# unpack1

## unpack.first

```
require 'benchmark_driver'
Benchmark.driver do |x|
  x.prelude %{
    PACKED = "ABC"
    def fast
      PACKED.unpack1("C*")
    end

    def slow
      PACKED.unpack("C*").first
    end
  }
  x.report 'unpack1', %{ fast }
  x.report 'unpack.first', %{ slow }
end
```



**String#unpack1 は 2.4 で入った**

# unpack1

## unpack.first

```
require 'benchmark_driver'
Benchmark.driver do |x|
  x.prelude %{
    PACKED = "ABC"
    def fast
      PACKED.unpack1("C*")
    end
```



**String#unpack1 は 2.4 で入った**

```
    def slow
```

Comparison:

unpack1:	7327454.1 i/s
unpack.first:	3336299.1 i/s - 2.20x slower

```
  x.report 'unpack1', %{ fast }
```

```
  x.report 'unpack.first', %{ slow }
```

```
end
```

# yield Proc#call

```
require 'benchmark_driver'
Benchmark.driver do |x|
  x.prelude %{
    def slow(&block)
      block.call
    end

    def slow2(&block)
      yield
    end

    def slow3(&block)
    end

    def fast
      yield
    end
  }

  x.report 'block.call', %x{ slow { 1 + 1 } }
  x.report 'block + yield', %x{ slow2 { 1 + 1 } }
  x.report 'block argument', %x{ slow3 { 1 + 1 } }
  x.report 'yield', %x{ fast { 1 + 1 } }
end
```



**2.5 で Proc#call が速く  
なった**



# yield Proc#call

```
require 'benchmark_driver'
Benchmark.driver do |x|
  x.prelude %{
    def slow(&block)
      block.call
    end
```

Comparison:

block argument:	20788489.4 i/s		
yield:	17384226.1 i/s	- 1.20x	slower
block + yield:	12459415.0 i/s	- 1.67x	slower
block.call:	2616398.1 i/s	- 7.95x	slower

```
end
}
x.report 'block.call', %{ slow { 1 + 1 } }
x.report 'block + yield', %{ slow2 { 1 + 1 } }
x.report 'block argument', %{ slow3 { 1 + 1 } }
x.report 'yield', %{ fast { 1 + 1 } }
end
```

# yield

## Proc#call

```
require 'benchmark_driver'
```

```
Benchmark.driver do |x|
```

```
  x.prelude %{
```

```
    def slow(&block)
```

```
      block.call
```

```
    end
```

Comparison:

block.call

2.5.0: 2665729.7 i/s

2.4.3: 2663290.9 i/s - 1.00x slower

block + yield

2.5.0: 12969553.8 i/s

2.4.3: 2959699.7 i/s - 4.38x slower

block argument

2.5.0: 16662638.4 i/s

2.4.3: 3326284.3 i/s - 5.01x slower

yield

2.5.0: 18704171.2 i/s

2.4.3: 18062692.4 i/s - 1.04x slower

Comparison

block

block argument

```
end
```

```
x.report 'block'
```

```
x.report 'block + yield'
```

```
x.report 'block argument'
```

```
x.report 'yield'
```

```
end
```

# 最新の Ruby

- 💎 知っていると仕事が楽になったりする
- 💎 知ると、追うのが楽しくなるループ
- 💎 JIT を有効にすると、結果が変わる  
ベンチマークもありそう (2.6.0)

# まとめ

# にふえーでーびる



**benchmark\_driver がすごく良い**



**Fast Code という Ruby の楽しみ方**



**Ruby の実装を覗いてみる**



**入り口としてのベンチマークも良い**



**feedforce**